



# Introduction to software security

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# Conceitos base de segurança

- Confidentiality
  - Absence of unauthorized disclosure of information
  - Guaranteed by cryptographic or access control means
- Integrity
  - Absence of unauthorized changes to the system or information
  - Verified by cryptographic or access control means
- The security policy determines what is allowed and what is not
- Availability
  - System readiness to provide the service or make information available



# **Vulnerabilities**

### Classification

- Project
  - Vulnerability during the requirements definition and architecture design phase.
  - E.g.: Not taking into account all the scenarios where communication can be observed
- Codification
  - Code error (bug) with security implications
  - E.g.: insufficient input validation
- Operational
  - Vulnerability caused by configuration error or runtime environment
  - E.g.: accounts without passwords



# **Vulnerablitites**

### Ataques e correções

- An attack is a malicious action that activates one or more vulnerabilities.
- A successful attack using exploit software results in an intrusion
  - Attack + Vulnerability -> Intrusion
- Detecting and fixing errors is part of the development cycle
- Some studies report 15 to 50 errors per 1000 lines of code
- The publication and correction of vulnerabilities sometimes leads to the construction of new exploits
- Vulnerabilities that are unknown to the software company or the general public are designated as zero-day (0-day)



# **Vulnerablitites**

### Classes of vulnerabilities

- Common Weakness Enumeration (CWE) is a list of vulnerability classes
  - CWE-NNN format, where NNN is the number assigned to the class
- CWE 2021 Top10

Rank	ID	Name		2020 Rank Change
[1]	CWE-787	Out-of-bounds Write	65.93	+1
[2]	CWE-79	Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')	46.84	-1
[3]	CWE-125	Out-of-bounds Read	24.9	+1
[4]	CWE-20	Improper Input Validation	20.47	-1
[5]	CWE-78	Improper Neutralization of Special Elements used in an OS Command ('OS Command Injection')	19.55	+5
[6]	CWE-89	Improper Neutralization of Special Elements used in an SQL Command ('SQL Injection')	19.54	0
[7]	CWE-416	Use After Free	16.83	+1
[8]	<u>CWE-22</u>	Improper Limitation of a Pathname to a Restricted Directory ('Path Traversal')	14.69	+4
[9]	CWE-352	Cross-Site Request Forgery (CSRF)	14.46	0
[10]	CWE-434	Unrestricted Upload of File with Dangerous Type	8.45	+5



# **Vulnerablitites**

### Vulnerable software/libraries catalog

- Common Vulnerabilities Exposures (CVE) is a catalog of vulnerabilities in commercial or open software
  - CVE-YYYY-NNNN format, where YYYY is the year in which it was cataloged and NNNN is the assigned number
- Most are design or coding vulnerabilities.
- Vulnerabilities are reported by a CVE Numbering Authority (CNA)
  - Researchers, companies, emergency response centers (CERT), ...
  - Currently 102 CNAs distributed across 17 countries
- Example: <a href="https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2019-5789">https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2019-5789</a>
  - An integer overflow that leads to a use-after-free in WebMIDI in Google Chrome on Windows prior to 73.0.3683.75 allowed a remote attacker who had compromised the renderer process to execute arbitrary code via a crafted HTML page.



# Vulnerabilidades

### Grau de gravidade

Common Vulnerability Scoring System (CVSS)

- Attack vector (network, adjacent network, local, physical access)
- Attack complexity (high, low)
- Required privileges (high, low, none)
- User interaction (none, required)
- Scope (same, other)
- Impacts (confidentiality, integrity, availability)
- Exploitability (code not available, proof of concept, functional)
- Remediation Level (Full Solution, Interim Fix, Unofficial)
- https://www.first.org/cvss/calculator/3.0



# **Attacks**

### Attack surface

- The interface through which a system can be compromised is called the attack surface.
  - technical attacks
  - Network
  - Application server, execution environments
  - Operating system
  - Hardware
- social engineering attacks
  - Users



# **Attacks**

- Malicious programs (https://www.virustotal.com/)
  - Malware/Viruses; Worm/Worm; Trojan Horse
- These programs have different attack strategies...
  - Bot: program to obtain data or execute commands from the outside (backdoor)
  - Botnet: botnet
  - Command and Control Server: botnet remote control
- ... and different goals
  - Identity theft or confidential data
  - Cryptocurrencies
    - Ransomware: bot that waits for command to encrypt all computer data, delivering key against payment of cryptocurrencies
    - Cryptominers: bot that consumes CPU cycles by mining cryptocurrencies to deliver to attacker



# Lockheed Martin kill chain

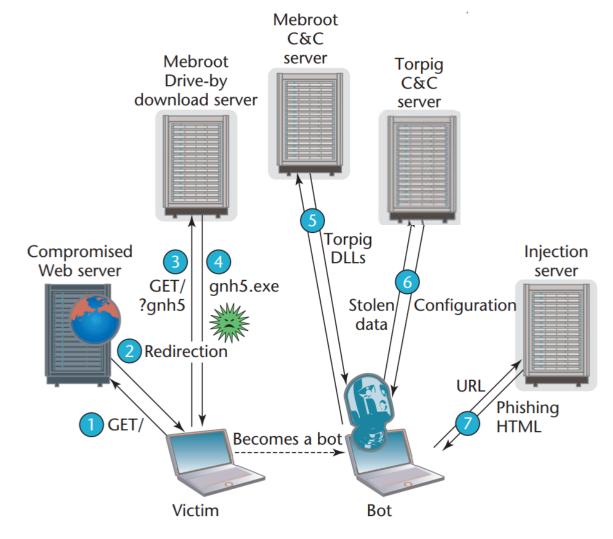
Ordem	Fase	Descrição
1	Reconnaissance	Search, identify and select targets.
2	Weaponization	Linking the malware with the payload that allows it to affect the target system.  Ex: Put the attack code in PDF or Word files.
3	Delivery	Transmission from the "weapon" to the target (Ex: Email attachments, USB stick, websites visited by targets)
4	Exploitation	Once delivered, the "weapon" is activated by executing the attacker's code, exploiting the attack surface (operating system, applications, user,)
5	Installation	The "weapon" installs a backdoor on the target system, allowing permanent access to it
6	Command & Control	From outside the organization, there is access to systems within the target network
7	Actions on Objective	The attacker tries to achieve its objectives, which may include theft and destruction of data or intrusion into other targets

Intelligence-Driven Computer Network Defense Informed by Analysis of Adversary Campaigns and Intrusion Kill Chains, Lockheed Martin Corporation, 2010

https://www.lockheedmartin.com/content/dam/lockheed-martin/rms/documents/cyber/LM-White-Paper-Intel-Driven-Defense.pdf



# **Example: Torpig**



A shaded components controlled by attackers:

1: attackers compromise vulnerable websites

2 and 3: modified pages redirect the victim's browser to a drive-by download

4: the victim downloads and runs Mebroot, becoming a bot

5: the bot gets the Torpig modules

6: the bot uploads stolen data from the victim's computer

7: when the victim visits certain websites, and selected pages, the bot gets phishing pages that it presents to the user (ex: *login*)

https://sites.cs.ucsb.edu/~vigna/publications/2011 SPMagazine torpig.pdf



# **ENISA – Threat report 2021**





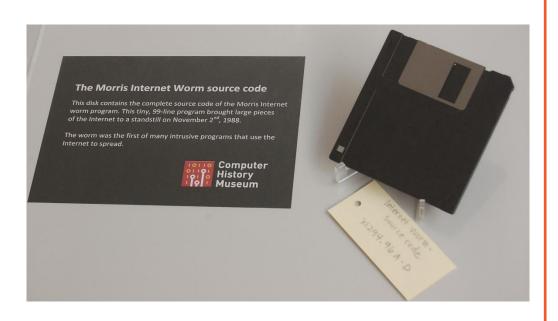
# Social engineering

### Phishing, identity theft, data leakage

- Refers to all techniques designed to speak to a target to reveal specific information or perform a specific illegitimate action.
- Most common techniques
  - Pretexting
    - Obtaining credentials using a false justification but the target finds it credible
  - Baiting
    - Provide the victim with relevant "services" that end up stealing data or affecting the system
  - Quid pro quo
    - Attacker asks for sensitive information offering a reward
  - Tailgating
    - Have physical access to protected places accompanying an authorized person







# Risk assessement and Software development

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# Risk assessment

- When planning software, take into account
  - Functionality, Usability, Performance, Simplicity, Performance, Low time-to-market
- Aiming to develop a system without any vulnerability is unrealistic
- It is necessary to assess the risk
  - Risk = probability x impact
- Likelihood to exploit the risk
  - Exposure of affected system, type of use
  - Degree of Vulnerability: Design, Code, or Configuration Errors
- Impact
  - Impact on information security properties: confidentiality, integrity, availability
  - Impact on the organization's reputation



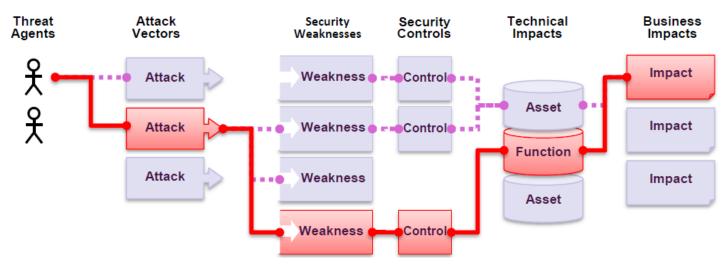
# **OWAP Risk Management Methodology**

 Regulatory frameworks such as ISO 27001 or the Open Web Application Security Project (OWASP) propose the following methodology for risk classification and mitigation

- 1. Identify the situation, stakeholders and assets involved
- 2. Factors for estimating the probability of exploiting risk
- 3. Factors to estimate the impact
- 4. Determine the severity of the risk
- 5. Decide what to fix
- 6. Adapt the risk rating model



# **OWAP Risk Management Methodology**



- Agents can take multiple paths to harm the system.
  - Different levels of motivation, degrees of opportunity, number of attackers
- The different paths can be easier or harder
  - Ease of discovery and exploration, ability to detect intruders
- Each attack vector has a different impact on the business.
  - Loss: confidentiality/integrity, personal data, financial, reputation



# **OWAP Risk Management Methodology**

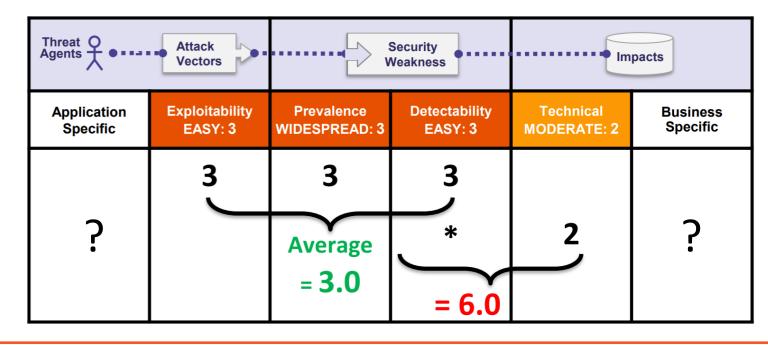
Threat Agents	Exploitability	Weakness Prevalence	Weakness Detectability	Technical Impacts	Business Impacts
Appli-	Easy: 3	Widespread: 3	Easy: 3	Severe: 3	
cation	Average: 2	Common: 2	Average: 2	Moderate: 2	Business Specific
Specific	Difficult: 1	Uncommon: 1	Difficult: 1	Minor: 1	



- Levels for estimating probability and impact
- Higher levels will give rise to a higher level of risk

Example of risk calculation for "Bad security configuration" vulnerability

e.g. the latest available updates are not installed correctly





# Less potential for vulnerabilities, less risk

- Programming languages have implications for system security
  - Native languages with manual memory management have higher performance but higher risks
  - High-level languages (Java, C#, Phyton) run in a controlled (managed) environment with regulated access to native resources
  - The Perl language interpreter can check if the input data reaches critical components (tainted mode)
- Closed or open source
  - More robust/professional closed source (proprietary)? Free (open) source made by committed creators?
  - Many eyeballs argument: open source has the greatest potential for scrutiny. But does it happen? Age-old bugs like ShellSock or Heartbleed show that this is not always the case
  - security by obscurity argument: proprietary code is more secure because it is unknown. But the frequency of errors discovered in these systems is high



# Avoid the most common design vulnerabilities

https://ieeecs-media.computer.org/media/technical-activities/CYBSI/docs/Top-10-Flaws.pdf

- 1. Never assume or trust
  - The user interface alone does not prevent access to protected resources
  - Client-side key storage can lead to their discovery
- 2. Use non-bypassable authentication mechanisms
  - Authenticators cannot be easy to forge
  - Use more than one authentication element
- 3. Authorize after authenticating
  - Access control based on identity or role in the organization is essential to ensure the confidentiality, integrity and availability of information



# Avoid the most common design vulnerabilities

- 4. Separating data from control instructions
  - Mixing data and control instructions is at the base of the most common vulnerabilities in web and native applications
- 5. Explicitly Validate All Data
  - It is related to the above.
  - Applications usually make assumptions about inputs, they need to be validated.
- 6. Correctly use encryption
  - Do not use "homemade" algorithms
  - Key mismanagement
  - Weak randomness sources



# Avoid the most common design vulnerabilities

- 7. Identify sensitive data and how it should be handled
  - Correctly identifying sensitive data is essential for its protection
- 8. Always consider users
  - Sufficiently expressive but not excessive security controls
- 9. Understand the impact of exterior components on the attack surface
  - The inevitable use of external components results in inheriting their weaknesses and limitations
  - Validate the provenance and integrity of the external component
- 10. Design for future changes
  - Safe modification of application parts and keys



# Security in development processes

### SDL Agile

- Development processes known as Agile (e.g. Extreme Programming, Scrum) are increasingly used
- Organized in sprints (period 2 to 4 weeks) where stories (set of tasks) are developed, stored in the product backlog
- The SAFEcode (Software Assurance Forum for Excellence in Code) consortium defined a set of stories and security tasks
  - Examples of stories to embed: output coding is done correctly; checking of buffer indexes; synchronization on concurrent access to resources
  - Examples of operational tasks: Use the latest compiled versions; apply available patches; carefully review higher risk code
  - Expert tasks: training coding security and testing; perform penetration tests; perform fuzzing tests



# Security in development processes

http://safecode.org/wp-content/uploads/2018/01/SAFECode Agile Section2a-tables.pdf



# **SAFECode** guidelines

- Comprehensive set of design and coding recommendations (<u>link</u>)
- Architecture
  - Principles seen above; Threat Modeling
  - Strategy for encrypting information (eg key management)
  - Use standard authentication mechanisms/protocols; Establish policies for logs

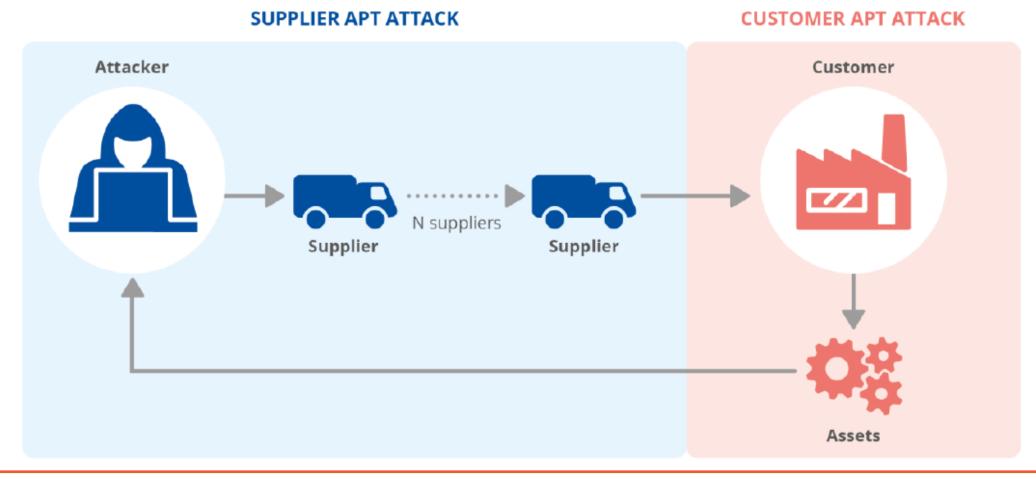
### Code

- Use coding conventions and best practices (OWASP Secure Coding Practices, Secure Coding Guidelines for Java SE)
- Use secure functions
- Use tools to detect security issues early in development
- Validate inputs; Handle errors, giving only detailed information in internal logs



# Security in the software supply chain

• In cybersecurity, the supply chain involves a wide range of resources (hardware and software), storage (cloud or local), distribution mechanisms (web applications, online stores), wand management software.





# Summary – Shift Left

- Introduce security checks as early as possible in the development cycle
  - Look for typical bugs in the code; analyze sensitive data streams; look for vulnerabilities in dependencies; dynamically test injected failures;

