

# IDE

## Integrated Development Environment

B. Garçon<sup>1</sup>   L. Chiron<sup>2</sup>   M. Cassaing<sup>3</sup>

<sup>1</sup>Étudiant de Prep'ISIMA

<sup>2</sup>Étudiant de Prep'ISIMA

<sup>3</sup>Étudiante de Prep'ISIMA

Soutenance du module de Génie Logiciel, 2013

# Outline

- 1 Qu'est-ce qu'un IDE ?
  - Historique
  - Les fonctionnalités
- 2 Code::Blocks : un IDE pour vous
  - Création d'un projet assisté
  - Programmation sous Code::Blocks
  - Finalisation du programme avec Code::Blocks

# Make Titles Informative. Use Uppercase Letters.

Subtitles are optional.

- Use `itemize` a lot.
- Use very short sentences or short phrases.

# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
  - First item.
  - Second item.
- using the general `uncover` command:
  - First item.
  - Second item.

# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
  - First item.
  - Second item.
- using the general `uncover` command:
  - First item.
  - Second item.

# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
  - First item.
  - Second item.
- using the general `uncover` command:
  - First item.
  - Second item.

# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
  - First item.
  - Second item.
- using the general `uncover` command:
  - First item.
  - Second item.

# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
  - First item.
  - Second item.
- using the general `uncover` command:
  - First item.
  - Second item.



# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
  - First item.
  - Second item.
- using the general `uncover` command:
  - First item.
  - Second item.

# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.



# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.

# Make Titles Informative.

# Bilan

- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.
- Perhaps a **third message**, but not more than that.
- Outlook
  - Something you haven't solved.
  - Something else you haven't solved.

# Pour plus de programmation ... I



Eclipse

*Handbook of Everything.*

Some Press, 1990.



NetBeans

On this and that.

*Journal of This and That*, 2(1):50–100, 2000.