## asyn Driver Tutorial and Demo

# Measurement Computing 1608GX-2A0

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### **Measurement Computing Corporation**

- Inexpensive I/O devices
- PCI, USB, Ethernet
- Example USB devices

_	DAQ module with 8 analog inputs, up to 12-bit resolution, 50 kS/s, two D/A	outputs, and 16
	digital I/O lines	\$189.00

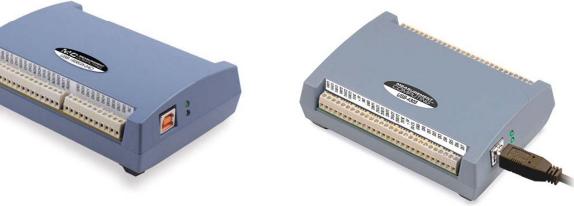
_	8-channel quadrature encoder device (differential or single-ended)	\$599.00
	8-channel electromechanical relay interface device	\$249.00
		<b>400</b> 0000

- 8-channel thermocouple input module \$329.00

16-channel, 500 kS/s device with two analog outputs, eight DIO lines, two 32-bit counter inputs, and one timer output
 \$799.00

- 10-channel, 16-bit, high-performance 9513-based counter/timer device \$349.00

• I've purchased the last 2 (USB-1608GX-2A0, and USB-4303) and written EPICS drivers for them



### USB-1608GX-2A0 (\$799)

- 16-bit analog inputs
  - 16 single-ended channels or 8 differential channels
  - Programmable per-channel range: +-1V, +-2V, +-5V, +-10V
  - 500 kHz total maximum input rate, i.e. 1 channel at 500 kHz, 8 channels at 62.5 kHz, etc.
  - Internal or external trigger. External trigger shared with analog outputs.
  - Internal or external clock, input and output signals.
  - 4 kSample input FIFO, unlimited waveform length
- 16-bit analog outputs
  - 2 channels, fixed +-10V range
  - 500 kHz total maximum input rate, i.e. 1 channel at 500 kHz, 2 channels at 250 kHz
  - Internal or external trigger. External trigger shared with analog inputs.
  - Internal or external clock, input and output signals
  - 2 kSample output FIFO, unlimited waveform length

### USB-1608GX-2A0 (\$799)

- Digital inputs/outputs
  - 8 signals, individually programmable as inputs or outputs
- Pulse generator
  - 1 output
  - 64MHz clock, 32-bit registers
  - Programmable period, width, number of pulses, polarity
- Counters
  - 2 inputs
  - 20 MHz maximum rate, 32-bit registers

### **Measurement Computing EPICS Support**

- They provide a nice Windows library for all of their devices. Very few calls to get a lot of functionality.
- Some of their older devices have Linux support from Dr. Warren J. Jasper at NCSU:
  - ftp://lx10.tx.ncsu.edu/pub/Linux/drivers
- Measurement Computing have recently released drivers for a few new devices (including USB-1608G) using a new open-source message based driver, with support for Linux, Mac and Windows.
  - However, the driver is written in C#, and so to use it on Linux requires the "mono" compiler for Linux. I don't think one can call it from gcc/g++, but I am not sure.
  - The C# driver is open-source, so it should definitely be possible to rewrite it in C++.
- For now my drivers use the Windows-only library, as will the example drivers to be presented today.

### **USB-1608GX-2AO EPICS Support**

- Based on asynPortDriver
- Standard asyn device support
- 1250 lines of code
- Digital I/O
  - 8 bi records, 8 bo records, longin, longout
- Pulse generator
  - Control of pulse period (frequency), width, count, polarity
- Analog input
  - ai records, periodically scanned. Programmable range per channel.
- Analog output
  - ao records

## USB-1608GX-2AO EPICS Waveform Generator Support

- Global control
  - Internal/external trigger
  - Internal/external clock
  - Retrigger, retrigger count
  - Continuous/one-shot (hardware)
- Predefined waveforms (defined in driver, not by device)
  - Types
    - Sin wave
    - Square wave
    - Sawtooth
    - Pulse (adjustable width)
    - Random (white noise)
  - Control
    - Number of points in waveform
    - Repeat frequency (or time per point)
    - Amplitude
    - Offset

## USB-1608GX-2AO EPICS Waveform Generator Support

- User-defined waveforms (arbitrary waveform generator)
  - Waveforms defined by external application (e.g. Matlab, IDL, Python) and downloaded to waveform record over Channel Access
  - Control
    - Number of points in waveform
    - Repeat frequency (or time per point)
- Waveforms are defined in volts, not device units
- 16-bit output, maximum 500,000 output voltages/s
- Only limit on number of points is available RAM.

## USB-1608GX-2AO EPICS Waveform Digitizer Support

#### Control

- Number of points to digitize
- Time per point
- First channel to digitize
- Number of channels to digitize
- Burst mode (all channels measured as close together in time as possible)
- Internal/external trigger
- Internal/external clock
- Retrigger, retrigger count
- Continuous/one-shot (hardware)
- Auto-restart (software)
- Read rate to read device into waveform records. Automatically reads when acquisition completes.
- Waveforms are read in volts, not device units
- 16-bit input, maximum 500,000 conversions/s
- Only limit on number of points is available RAM.

### USB-1608GX-2A0 Tutorial

- Will present 5 simplified versions of driver, building feature-by-feature
  - V1: 2 simple analog outputs
  - V2: Add 2 simple analog inputs
  - V3: Add digital outputs
  - V4: Add digital inputs; poller thread
  - V5: Add pulse generator output, counter inputs
  - Full version: Add waveform generators, waveform digitizers, and trigger control.

## Measurement Computing 1608GX-2A0 Driver Version 1

- 2 simple analog outputs
- 1 parameter, ANALOG\_OUT\_VALUE
- Use asynPortDriver C++ base class
- 131 lines of code

```
/* drvUSB1608G_V1.cpp
 * Driver for Measurement Computing USB-1608G
 * multi-function DAO board using asynPortDriver base class
 * This version implements only simple analog outputs
 * Mark Rivers
 * April 14, 2012
* /
#include <iocsh.h>
#include <epicsExport.h>
#include <asynPortDriver.h>
#include "cbw.h"
static const char *driverName = "USB1608G";
// Analog output parameters
#define NUM ANALOG OUT 2 // Number of analog outputs on 1608G
#define MAX SIGNALS NUM ANALOG OUT
```

```
/** Class definition for the USB1608G class
  * /
class USB1608G : public asynPortDriver {
public:
 USB1608G(const char *portName, int boardNum);
  /* These are the methods that we override from asynPortDriver */
 virtual asynStatus writeInt32(asynUser *pasynUser, epicsInt32 value);
 virtual asynStatus getBounds(asynUser *pasynUser, epicsInt32 *low,
                               epicsInt32 *high);
protected:
  // Analog output parameters
  int analogOutValue_;
  #define FIRST_USB1608G_PARAM analogOutValue_
  #define LAST_USB1608G_PARAM
                               analogOutValue_
private:
  int boardNum ;
};
#define NUM_PARAMS (&LAST_USB1608G_PARAM - &FIRST_USB1608G_PARAM + 1)
```

```
asynStatus USB1608G::writeInt32(asynUser *pasynUser, epicsInt32 value)
  int addr;
  int function = pasynUser->reason;
  int status=0;
  static const char *functionName = "writeInt32";
  this->getAddress(pasynUser, &addr);
  setIntegerParam(addr, function, value);
  // Analog output functions
  if (function == analogOutValue_) {
    status = cbAOut(boardNum_, addr, BIP10VOLTS, value);
  callParamCallbacks(addr);
  if (status == 0) {
    asynPrint(pasynUser, ASYN_TRACEIO_DRIVER,
             "%s:%s, port %s, wrote %d to address %d\n",
             driverName, functionName, this->portName, value, addr);
  } else {
    asynPrint(pasynUser, ASYN_TRACE_ERROR,
             "%s:%s, port %s, ERROR writing %d to address %d, status=%d\n",
             driverName, functionName, this->portName, value, addr, status);
 return (status==0) ? asynSuccess : asynError;
```

```
/** Configuration command, called directly or from iocsh */
extern "C" int USB1608GConfig(const char *portName, int boardNum)
 USB1608G *pUSB1608G = new USB1608G(portName, boardNum);
 pUSB1608G = NULL; /* This is just to avoid compiler warnings */
 return(asynSuccess);
static const iocshArg configArg0 = { "Port name", iocshArgString};
static const iocshArg configArg1 = { "Board number",
                                                          iocshArqInt};
static const iocshArg * const configArgs[] = {&configArg0,
                                              &configArg1};
static const iocshFuncDef configFuncDef = {"USB1608GConfig", 2, configArgs};
static void configCallFunc(const iocshArgBuf *args)
 USB1608GConfig(args[0].sval, args[1].ival);
void drvUSB1608GRegister(void)
  iocshRegister(&configFuncDef,configCallFunc);
extern "C" {
epicsExportRegistrar(drvUSB1608GRegister);
```

#### measCompAnalogOut.template

```
record(ao, "$(P)$(R)") {
    field(PINI, "YES")
    field(DTYP, "asynInt32")
    field(FLNK, "$(P)$(R)Return.PROC PP MS")
    field(OUT, "@asyn($(PORT),$(ADDR))ANALOG_OUT_VALUE")
    field(EGUL, "$(EGUL)")
    field(DRVL, "$(DRVL)")
    field(LOPR, "$(LOPR)")
    field(EGUF, "$(EGUF)")
    field(DRVH, "$(DRVH)")
    field(HOPR, "$(HOPR)")
    field(PREC, "$(PREC)")
    field(LINR, "LINEAR")
    field(VAL, "$(VAL)")
}
```

```
record(ao,"$(P)$(R)Return") {
    field(DTYP, "asynInt32")
    field(DISV, "0")
    field(SDIS, "$(P)$(R)Pulse.VAL NPP NMS")
    field(OUT, "@asyn($(PORT),$(ADDR))ANALOG OUT VALUE")
    field(OMSL, "closed loop")
    field(EGUL, "$(EGUL)")
    field(DRVL, "$(DRVL)")
    field(LOPR, "$(LOPR)")
    field(EGUF, "$(EGUF)")
    field(DRVH, "$(DRVH)")
    field(HOPR, "$(HOPR)")
    field(PREC, "$(PREC)")
    field(LINR, "LINEAR")
    field(VAL, "$(VAL)")
record(bo,"$(P)$(R)Pulse") {
    field(ZNAM, "Normal")
    field(ONAM, "Pulse")
```

```
record(ao, "$(P)$(R)TweakVal") {
    field(PREC, "$(PREC)")
}

record(calcout, "$(P)$(R)TweakUp") {
    field(CALC, "A+B")
    field(INPA, "$(P)$(R).VAL NPP MS")
    field(INPB, "$(P)$(R)TweakVal.VAL NPP MS")
    field(OUT, "$(P)$(R).VAL PP MS")
    field(PREC, "$(PREC)")
}

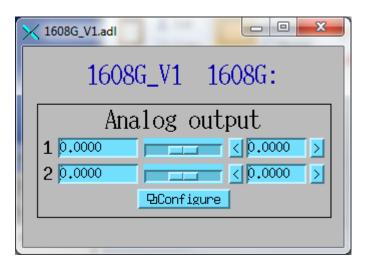
record(calcout, "$(P)$(R)TweakDown") {
    field(CALC, "A-B")
    field(INPA, "$(P)$(R).VAL NPP MS")
    field(INPB, "$(P)$(R).VAL NPP MS")
    field(OUT, "$(P)$(R)TweakVal.VAL NPP MS")
    field(OUT, "$(P)$(R).VAL PP MS")
    field(OUT, "$(P)$(R).VAL PP MS")
    field(PREC, "$(PREC)")
}
```

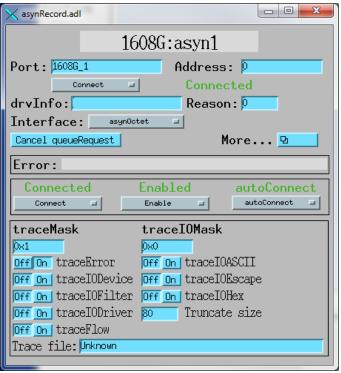
#### st.cmd V1

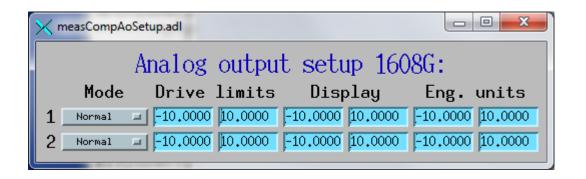
#### 1608G.substitutions\_V1

```
# asyn record
file "$(ASYN)/db/asynRecord.db"
{
  pattern
  {    P,    R,    PORT,   ADDR,   IMAX,   OMAX}
  {    1608G:,   asyn1, 1608G_1,    0,   80,   80}
}

# Analog outputs
file "$(MEASCOMP)/measCompApp/Db/measCompAnalogOut.template"
  {
  pattern
  {    P,    R,   VAL,   PORT,   ADDR,   EGUL,   DRVL,   LOPR,   EGUF,   DRVH,   HOPR,   PREC}
  {    1608G:,   Ao1,    0,  1608G_1,    0,   -10.,   -10.,   -10.,   10.,   10.,   4}
  {    1608G:,   Ao2,    0,   1608G_1,    1,   -10.,   -10.,   -10.,   10.,   10.,   10.,   4}
}
```









## Measurement Computing 1608GX-2A0 Driver Version 2

- Add 8 simple analog inputs
   2 new parameters, ANALOG\_IN\_VALUE, ANALOG\_IN\_RANGE
- Add report() function
- 197 lines of code (~60 more than V1)

```
/* drvUSB1608G V2.cpp
 *
 * Driver for Measurement Computing USB-1608G multi-function DAO board using
asynPortDriver base class
 *
 * This version implements simple analog inputs and simple analog outputs
 * Mark Rivers
 * April 14, 2012
* /
#include <iocsh.h>
#include <epicsExport.h>
#include <asynPortDriver.h>
#include "cbw.h"
static const char *driverName = "USB1608G";
// Analog output parameters
#define analogOutValueString
                                  "ANALOG OUT VALUE"
// Analog input parameters
#define analogInValueString
                                  "ANALOG_IN_VALUE"
#define analogInRangeString
                                  "ANALOG IN RANGE"
#define NUM_ANALOG_IN
                        16 // Number analog inputs on 1608G
#define NUM ANALOG OUT
                            // Number of analog outputs on 1608G
#define MAX_SIGNALS
                        NUM ANALOG IN
```

```
/** Class definition for the USB1608G class
  * /
class USB1608G : public asynPortDriver {
public:
 USB1608G(const char *portName, int boardNum);
  /* These are the methods that we override from asynPortDriver */
 virtual asynStatus writeInt32(asynUser *pasynUser, epicsInt32 value);
 virtual asynStatus readInt32(asynUser *pasynUser, epicsInt32 *value);
 virtual asynStatus getBounds(asynUser *pasynUser, epicsInt32 *low,
                               epicsInt32 *high);
 virtual void report(FILE *fp, int details);
protected:
  // Analog output parameters
  int analogOutValue_;
  #define FIRST USB1608G PARAM analogOutValue
  // Analog input parameters
  int analogInValue_;
  int analogInRange ;
  #define LAST USB1608G PARAM
                               analogInRange_
private:
  int boardNum ;
};
#define NUM_PARAMS (&LAST_USB1608G_PARAM - &FIRST_USB1608G_PARAM + 1)
```

```
/** Constructor for the USB1608G class
  * /
USB1608G::USB1608G(const char *portName, int boardNum)
  : asynPortDriver(portName, MAX SIGNALS, NUM PARAMS,
      asynInt32Mask | asynDrvUserMask, // Interfaces that we implement
                                        // Interfaces that do callbacks
      0,
      ASYN_MULTIDEVICE | ASYN_CANBLOCK, 1,
     /* ASYN_CANBLOCK=1, ASYN_MULTIDEVICE=1, autoConnect=1 */
      0, 0), /* Default priority and stack size */
    boardNum (boardNum)
  // Analog output parameters
  createParam(analogOutValueString,
                                               asynParamInt32, &analogOutValue );
  // Analog input parameters
  createParam(analogInValueString,
                                               asynParamInt32, &analogInValue );
  createParam(analogInRangeString,
                                               asynParamInt32, &analogInRange );
```

```
NOTE: No change, we don't handle analogOutRange_ here,
just put in parameter library
asynStatus USB1608G::writeInt32(asynUser *pasynUser, epicsInt32 value)
  int addr;
  int function = pasynUser->reason;
  int status=0;
  static const char *functionName = "writeInt32";
  this->getAddress(pasynUser, &addr);
  setIntegerParam(addr, function, value);
  // Analog output functions
  if (function == analogOutValue ) {
    status = cbAOut(boardNum_, addr, BIP10VOLTS, value);
  callParamCallbacks(addr);
  if (status == 0) {
    asynPrint(pasynUser, ASYN TRACEIO DRIVER,
             "%s:%s, port %s, wrote %d to address %d\n",
             driverName, functionName, this->portName, value, addr);
  } else {
    asynPrint(pasynUser, ASYN_TRACE_ERROR,
             "%s:%s, port %s, ERROR writing %d to address %d, status=%d\n",
             driverName, functionName, this->portName, value, addr, status);
  return (status==0) ? asynSuccess : asynError;
```

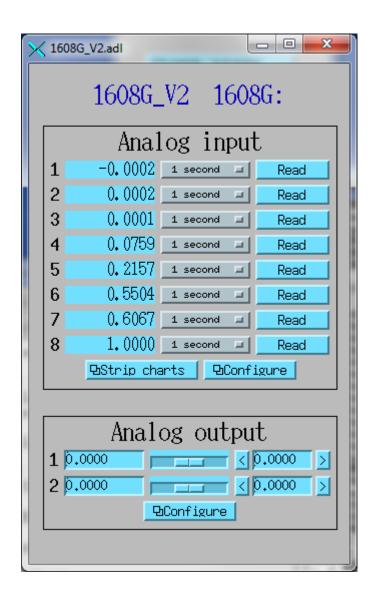
```
asynStatus USB1608G::readInt32(asynUser *pasynUser, epicsInt32 *value)
  int addr;
  int function = pasynUser->reason;
  int status=0;
  unsigned short shortVal;
  int range;
  //static const char *functionName = "readInt32";
  this->getAddress(pasynUser, &addr);
  // Analog input function
  if (function == analogInValue_) {
    getIntegerParam(addr, analogInRange_, &range);
    status = cbAIn(boardNum_, addr, range, &shortVal);
    *value = shortVal;
    setIntegerParam(addr, analogInValue_, *value);
  // Other functions we call the base class method
  else {
     status = asynPortDriver::readInt32(pasynUser, value);
  callParamCallbacks(addr);
  return (status==0) ? asynSuccess : asynError;
```

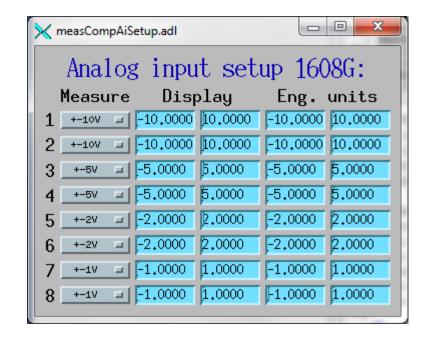
#### measCompAnalogIn.template

```
record(ai, "$(P)$(R)")
    field(SCAN, "$(SCAN)")
    field(DTYP, "asynInt32")
    field(INP, "@asyn($(PORT),$(ADDR))ANALOG_IN_VALUE")
    field(LINR, "LINEAR")
    field(EGUF, "$(EGUF)")
    field(EGUL, "$(EGUL)")
    field(HOPR, "$(HOPR)")
    field(LOPR, "$(LOPR)")
    field(PREC, "$(PREC)")
# Note: the ZRVL, etc. fields correspond to the values of BIP1VOLTS, etc. in cbw.h
record(mbbo, "$(P)$(R)Range")
{
    field(PINI, "YES")
    field(DTYP, "asynInt32")
    field(OUT, "@asyn($(PORT),$(ADDR))ANALOG_IN_RANGE")
    field(ZRST, "+-1V")
    field(ZRVL, "4")
    field(ONST, "+-2V")
    field(ONVL, "14")
    field(TWST, "+-5V")
    field(TWVL, "0")
    field(THST, "+-10V")
    field(THVL, "1")
    field(VAL, "$(RANGE)")
```

#### 1608G.substitutions\_V2

```
# Analog inputs
file "$(MEASCOMP)/measCompApp/Db/measCompAnalogIn.template"
pattern
    P,
                   PORT,
                           ADDR, EGUL, LOPR, EGUF, HOPR,
                                                          RANGE,
                                                                   SCAN,
                                                                          PREC }
              R,
   1608G:,
             Ai1, 1608G_1,
                              0,
                                 -10., -10.,
                                              10.,
                                                    10.,
                                                            3,
                                                                "1 second",
                                                                             4 }
   1608G:,
             Ai2, 1608G_1,
                                 -10., -10.,
                                              10.,
                                                    10.,
                                                            3,
                                                                "1 second",
                                                                             4 }
   1608G:,
             Ai3, 1608G 1,
                                  -5., -5.,
                                               5.,
                                                     5.,
                                                            2,
                                                                "1 second",
                                                                             4 }
                                  -5., -5.,
   1608G:,
             Ai4, 1608G_1,
                                               5.,
                                                     5.,
                                                            2,
                                                                "1 second",
                                                                             4 }
                                  -2., -2.,
                                               2., 2.,
   1608G:,
            Ai5, 1608G_1,
                                                            1,
                                                               "1 second",
                                                                             4 }
   1608G:,
            Ai6, 1608G_1,
                              5,
                                  -2., -2., 2., 2.,
                                                            1, "1 second",
                                                                             4 }
                                  -1., -1.,
   1608G:,
            Ai7, 1608G_1,
                              6,
                                               1.,
                                                     1.,
                                                            0, "1 second",
   1608G:,
            Ai8, 1608G 1,
                                  -1., -1.,
                                                            0, "1 second",
                                                                             4 }
                              7.
                                               1.,
                                                     1.,
```





## Measurement Computing 1608GX-2A0 Driver Version 3

- Add digital outputs
  - o 2 new parameters, DIGITAL\_DIRECTION, DIGITAL\_OUTPUT
- 253 lines of code (~60 more than Version 2)

```
/* drvUSB1608G V3.cpp
 * This version implements digital outputs, simple analog inputs and simple analog
outputs
 * Mark Rivers
 * April 14, 2012
#include <iocsh.h>
#include <epicsExport.h>
#include <asynPortDriver.h>
#include "cbw.h"
static const char *driverName = "USB1608G";
// Analog output parameters
#define analogOutValueString
                                  "ANALOG OUT VALUE"
// Analog input parameters
#define analogInValueString
                                  "ANALOG IN VALUE"
#define analogInRangeString
                                  "ANALOG IN RANGE"
// Digital I/O parameters
#define digitalDirectionString
                                  "DIGITAL DIRECTION"
#define digitalOutputString
                                  "DIGITAL OUTPUT"
#define NUM_ANALOG_IN
                        16 // Number analog inputs on 1608G
#define NUM ANALOG OUT
                        2 // Number of analog outputs on 1608G
#define NUM_IO_BITS
                        8 // Number of digital I/O bits on 1608G
#define MAX_SIGNALS
                        NUM ANALOG IN
```

```
/** Class definition for the USB1608G class
  * /
class USB1608G : public asynPortDriver {
public:
  USB1608G(const char *portName, int boardNum);
  /* These are the methods that we override from asynPortDriver */
  virtual asynStatus writeInt32(asynUser *pasynUser, epicsInt32 value);
  virtual asynStatus readInt32(asynUser *pasynUser, epicsInt32 *value);
  virtual asynStatus getBounds(asynUser *pasynUser, epicsInt32 *low,
                                                     epicsInt32 *high);
  virtual asynStatus writeUInt32Digital(asynUser *pasynUser, epicsUInt32 value,
                                        epicsUInt32 mask);
  virtual void report(FILE *fp, int details);
protected:
  // Analog output parameters
  int analogOutValue_;
  #define FIRST_USB1608G_PARAM analogOutValue_
  // Analog input parameters
  int analogInValue ;
  int analogInRange ;
  // Digital I/O parameters
  int digitalDirection ;
  int digitalOutput ;
  #define LAST_USB1608G_PARAM digitalOutput_
private:
  int boardNum ;
};
```

```
/** Constructor for the USB1608G class
  * /
USB1608G::USB1608G(const char *portName, int boardNum)
  : asynPortDriver(portName, MAX_SIGNALS, NUM_PARAMS,
      // Interfaces that we implement
      asynInt32Mask | asynUInt32DigitalMask | asynDrvUserMask,
      // Interfaces that do callbacks
                      asynUInt32DigitalMask,
      ASYN MULTIDEVICE | ASYN CANBLOCK, 1,
      /* ASYN CANBLOCK=1, ASYN MULTIDEVICE=1, autoConnect=1 */
      0, 0), /* Default priority and stack size */
    boardNum_(boardNum)
  // Analog output parameters
                                               asynParamInt32, &analogOutValue_);
  createParam(analogOutValueString,
  // Analog input parameters
  createParam(analogInValueString,
                                               asynParamInt32, &analogInValue_);
  createParam(analogInRangeString,
                                               asynParamInt32, &analogInRange_);
  // Digital I/O parameters
  createParam(digitalDirectionString,
                                       asynParamUInt32Digital, &digitalDirection );
  createParam(digitalOutputString,
                                       asynParamUInt32Digital, &digitalOutput_);
```

```
asynStatus USB1608G::writeUInt32Digital(asynUser *pasynUser, epicsUInt32 value,
epicsUInt32 mask)
  int function = pasynUser->reason;
  int status=0;
  int i;
  epicsUInt32 outValue=0, outMask, direction=0;
  static const char *functionName = "writeUInt32Digital";
  setUIntDigitalParam(function, value, mask);
  if (function == digitalDirection ) {
    outValue = (value == 0) ? DIGITALIN : DIGITALOUT;
    for (i=0; i<NUM_IO_BITS; i++) {</pre>
      if ((mask & (1<<i)) != 0) {</pre>
        status = cbDConfigBit(boardNum_, AUXPORT, i, outValue);
  else if (function == digitalOutput ) {
    getUIntDigitalParam(digitalDirection , &direction, 0xFFFFFFFF);
    for (i=0, outMask=1; i<NUM_IO_BITS; i++, outMask = (outMask<<1)) {</pre>
      // Only write the value if the mask has this bit set and the direction
      // for that bit is output (1)
      outValue = ((value &outMask) == 0) ? 0 : 1;
      if ((mask & outMask & direction) != 0) {
        status = cbDBitOut(boardNum_, AUXPORT, i, outValue);
```

```
callParamCallbacks();
if (status == 0) {
   asynPrint(pasynUser, ASYN_TRACEIO_DRIVER,
       "%s:%s, port %s, wrote outValue=0x%x, value=0x%x, mask=0x%x, direction=0x%x\n",
       driverName, functionName, this->portName, outValue, value, mask, direction);
} else {
   asynPrint(pasynUser, ASYN_TRACE_ERROR,
       "%s:%s, port %s, ERROR writing outValue=0x%x, value=0x%x, mask=0x%x,
       direction=0x%x, status=%d\n",
       driverName, functionName, this->portName, outValue, value, mask, direction,
       status);
}
return (status==0) ? asynSuccess : asynError;
```

# measCompBinaryDir.template

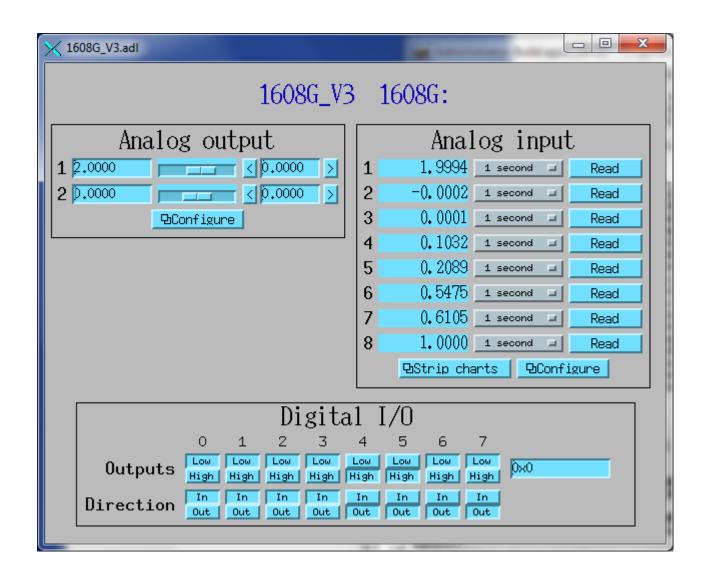
```
record(bo, "$(P)$(R)")
    field(PINI, "YES")
    field(DTYP, "asynUInt32Digital")
    field(OUT, "@asynMask($(PORT),$(ADDR),$(MASK))DIGITAL DIRECTION")
    field(ZNAM, "In")
    field(ONAM, "Out")
    field(VAL, "$(VAL)")
    field(PINI, "YES")
                            measCompBinaryOut.template
record(bo, "$(P)$(R)")
    field(PINI, "YES")
    field(DTYP, "asynUInt32Digital")
    field(OUT, "@asynMask($(PORT),$(ADDR),$(MASK))DIGITAL_OUTPUT")
    field(ZNAM, "Low")
    field(ONAM, "High")
# This is a readback of the output, with SCAN=I/O Intr
record(bi, "$(P)$(R)_RBV")
    field(DTYP, "asynUInt32Digital")
    field(INP, "@asynMask($(PORT),$(ADDR),$(MASK))DIGITAL OUTPUT")
    field(ZNAM, "Low")
    field(ONAM, "High")
    field(SCAN, "I/O Intr")
```

# measCompLongOut.template record(longout, "\$(P)\$(R)") { field(PINI, "YES") field(DTYP, "asynUInt32Digital") field(OUT, "@asynMask(\$(PORT),\$(ADDR),\$(MASK))DIGITAL\_OUTPUT") } # This is a readback of the output, with SCAN=I/O Intr record(longin, "\$(P)\$(R)\_RBV") { field(DTYP, "asynUInt32Digital") field(INP, "@asynMask(\$(PORT),\$(ADDR),\$(MASK))DIGITAL\_OUTPUT") field(SCAN, "I/O Intr")

# 1608G.substitutions V3

```
file "$(MEASCOMP)/measCompApp/Db/measCompLongOut.template"
pattern
    P,
            R, MASK, PORT,
                                ADDR }
   1608G:, Lo, 0xFF, 1608G 1,
file "$(MEASCOMP)/measCompApp/Db/measCompBinaryOut.template"
pattern
           R, MASK, PORT,
                                ADDR }
   P,
   1608G:, Bol, 0x01 1608G 1,
                                   0}
   1608G:, Bo2, 0x02 1608G 1,
                                   0 }
   1608G:, Bo3, 0x04
                       1608G_1,
                                   0 }
   1608G:, Bo4, 0x08
                       1608G_1,
   1608G:, Bo5, 0x10
                       1608G 1,
                                   0}
   1608G:, Bo6, 0x20 1608G 1,
   1608G:, Bo7, 0x40 1608G 1,
   1608G:, Bo8, 0x80
                       1608G 1,
```

```
# Direction bits on binary I/O
# VAL 0=input, 1=output
file "$(MEASCOMP)/measCompApp/Db/measCompBinaryDir.template"
pattern
                                      ADDR }
    P,
           R,
                 MASK,
                        VAL, PORT,
   1608G:, Bd1,
                 0x01
                            1608G_1,
                                         0}
                         0,
   1608G:, Bd2, 0x02
                            1608G 1,
                                         0 }
   1608G:, Bd3, 0x04
                            1608G_1,
                                         0 }
   1608G:, Bd4, 0x08
                         0, 1608G 1,
                                         0 }
   1608G:, Bd5, 0x10
                            1608G 1,
                                         0 }
   1608G:, Bd6,
                0x20
                            1608G_1,
                                         0}
   1608G:, Bd7, 0x40
                            1608G 1,
                         1,
                                         0 }
   1608G:, Bd8, 0x80
                         1,
                            1608G_1,
                                         0 }
```



# Measurement Computing 1608GX-2A0 Driver Version 4

- Add digital inputs
  - o 1 new parameter, DIGITAL\_INPUT
- Add a poller thread to read digital inputs; their records are SCAN=I/O Intr
- 314 lines of code (~60 more than Version 3)

```
/* drvUSB1608G V2.cpp
* This version implements digital inputs and outputs, simple analog inputs and simple
analog outputs, with a poller thread
 * Mark Rivers
 * April 14, 2012
* /
#include <iocsh.h>
#include <epicsExport.h>
#include <epicsThread.h>
#include <asynPortDriver.h>
#include "cbw.h"
static const char *driverName = "USB1608G";
// Analog output parameters
#define analogOutValueString
                                  "ANALOG_OUT_VALUE"
// Analog input parameters
#define analogInValueString
                                  "ANALOG IN VALUE"
#define analogInRangeString
                                  "ANALOG IN RANGE"
// Digital I/O parameters
#define digitalDirectionString
                                  "DIGITAL DIRECTION"
#define digitalInputString
                                  "DIGITAL INPUT"
#define digitalOutputString
                                  "DIGITAL OUTPUT"
#define NUM_ANALOG_IN
                        16 // Number analog inputs on 1608G
                        2 // Number of analog outputs on 1608G
#define NUM ANALOG OUT
#define NUM IO BITS
                            // Number of digital I/O bits on 1608G
#define MAX SIGNALS
                        NUM ANALOG IN
```

```
#define DEFAULT POLL TIME 0.01
/** Class definition for the USB1608G class
  * /
class USB1608G : public asynPortDriver {
public:
 USB1608G(const char *portName, int boardNum);
  /* These are the methods that we override from asynPortDriver */
 virtual asynStatus writeInt32(asynUser *pasynUser, epicsInt32 value);
 virtual asynStatus readInt32(asynUser *pasynUser, epicsInt32 *value);
 virtual asynStatus getBounds(asynUser *pasynUser, epicsInt32 *low,
                                                    epicsInt32 *high);
 virtual asynStatus writeUInt32Digital(asynUser *pasynUser, epicsUInt32 value,
                                        epicsUInt32 mask);
 virtual void report(FILE *fp, int details);
  // These should be private but are called from C
 virtual void pollerThread(void);
protected:
  // Analog output parameters
  int analogOutValue ;
  #define FIRST USB1608G PARAM analogOutValue
  // Analog input parameters
  int analogInValue_;
  int analogInRange_;
  // Digital I/O parameters
  int digitalDirection ;
  int digitalInput_;
```

```
int digitalOutput_;
    #define LAST_USB1608G_PARAM digitalOutput_

private:
    int boardNum_;
    double pollTime_;
    int forceCallback_;
};

#define NUM_PARAMS (&LAST_USB1608G_PARAM - &FIRST_USB1608G_PARAM + 1)

static void pollerThreadC(void * pPvt)
{
    USB1608G *pUSB1608G = (USB1608G *)pPvt;
    pUSB1608G->pollerThread();
}
```

```
/** Constructor for the USB1608G class */
USB1608G::USB1608G(const char *portName, int boardNum)
  : asynPortDriver(portName, MAX_SIGNALS, NUM_PARAMS,
      // Interfaces that we implement
      asynInt32Mask | asynUInt32DigitalMask | asynDrvUserMask,
      // Interfaces that do callbacks
      asynUInt32DigitalMask,
      ASYN MULTIDEVICE | ASYN CANBLOCK, 1,
      /* ASYN_CANBLOCK=1, ASYN_MULTIDEVICE=1, autoConnect=1 */
      0, 0), /* Default priority and stack size */
    boardNum_(boardNum),
    pollTime (DEFAULT POLL TIME),
    forceCallback_(1)
  // Analog output parameters
                                               asynParamInt32, &analogOutValue_);
  createParam(analogOutValueString,
  // Analog input parameters
  createParam(analogInValueString,
                                                asynParamInt32, &analogInValue_);
  createParam(analogInRangeString,
                                               asynParamInt32, &analogInRange_);
  // Digital I/O parameters
  createParam(digitalDirectionString,
                                       asynParamUInt32Digital, &digitalDirection );
                                       asynParamUInt32Digital, &digitalInput_);
  createParam(digitalInputString,
  createParam(digitalOutputString,
                                       asynParamUInt32Digital, &digitalOutput );
  /* Start the thread to poll digital inputs and do callbacks to device support */
  epicsThreadCreate("USB1608GPoller",
                    epicsThreadPriorityLow,
                    epicsThreadGetStackSize(epicsThreadStackMedium),
                    (EPICSTHREADFUNC)pollerThreadC,
                    this);
```

```
void USB1608G::pollerThread()
  /* This function runs in a separate thread. It waits for the poll time */
  static const char *functionName = "pollerThread";
  epicsUInt32 newValue, changedBits, prevInput=0;
  unsigned short biVal;;
  int i, status;
  while(1) {
    lock();
    // Read the digital inputs
    status = cbDIn(boardNum , AUXPORT, &biVal);
    if (status)
      asynPrint(pasynUserSelf, ASYN_TRACE_ERROR,
                "%s:%s: ERROR calling cbDIn, status=%d\n",
                driverName, functionName, status);
    newValue = biVal;
    changedBits = newValue ^ prevInput;
    if (forceCallback_ || (changedBits != 0)) {
      prevInput = newValue;
      forceCallback = 0;
      setUIntDigitalParam(digitalInput_, newValue, 0xFFFFFFF);
    for (i=0; i<MAX SIGNALS; i++) {</pre>
      callParamCallbacks(i);
    unlock();
    epicsThreadSleep(pollTime_);
```

# measCompBinaryIn.template

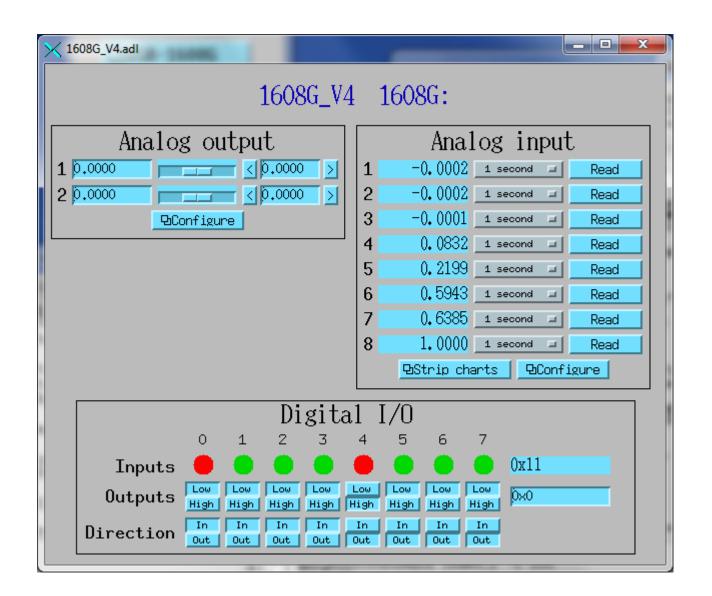
```
record(bi, "$(P)$(R)")
{
    field(DTYP, "asynUInt32Digital")
    field(INP, "@asynMask($(PORT),$(ADDR),$(MASK))DIGITAL_INPUT")
    field(ZNAM, "Low")
    field(ONAM, "High")
    field(SCAN, "I/O Intr")
}

measCompLongIn.template

record(longin, "$(P)$(R)")
{
    field(DTYP, "asynUInt32Digital")
    field(INP, "@asynMask($(PORT),$(ADDR),$(MASK))DIGITAL_INPUT")
    field(SCAN, "I/O Intr")
}
```

### 1608G.substitutions V4

```
file "$(MEASCOMP)/measCompApp/Db/measCompLongIn.template"
pattern
    P,
       R, MASK, PORT,
                                ADDR }
   1608G:, Li, 0xFF, 1608G 1,
file "$(MEASCOMP)/measCompApp/Db/measCompBinaryIn.template"
pattern
           R, MASK, PORT,
                                ADDR }
   Ρ,
   1608G:, Bi1, 0x01 1608G_1,
                                   0}
   1608G:, Bi2, 0x02 1608G 1,
                                   0 }
   1608G:, Bi3, 0x04
                       1608G_1,
                                   0 }
   1608G:, Bi4, 0x08
                       1608G_1,
   1608G:, Bi5, 0x10 1608G 1,
                                   0}
   1608G:, Bi6, 0x20 1608G_1,
   1608G:, Bi7, 0x40 1608G 1,
   1608G:, Bi8, 0x80 1608G 1,
```



# Measurement Computing 1608GX-2A0 Driver Version 5

- Add pulse generator output and counter inputs
  - o 8 new parameters, PULSE\_RUN, PULSE\_PERIOD, PULSE\_WIDTH, PULSE\_DELAY, PULSE\_COUNT, PULSE\_IDLE\_STATE, COUNTER\_VALUE, COUNTER\_RESET
- Counter inputs are polled in poller thread, SCAN=I/O Intr
- 484 lines of code (~170 more than Version 4)

```
/* drvUSB1608G_V5.cpp
 * Driver for Measurement Computing USB-1608G multi-function DAQ board using
asynPortDriver base class
 * This version implements digital inputs and outputs, simple analog inputs and
simple analog outputs, will a poller thread
 * Mark Rivers
 * April 14, 2012
#include <iocsh.h>
#include <epicsExport.h>
#include <epicsThread.h>
#include <asynPortDriver.h>
#include "cbw.h"
static const char *driverName = "USB1608G";
// Analog output parameters
#define analogOutValueString
                                    "ANALOG OUT VALUE"
// Analog input parameters
#define analogInValueString
                                    "ANALOG IN VALUE"
#define analogInRangeString
                                    "ANALOG_IN_RANGE"
// Digital I/O parameters
#define digitalDirectionString
                                    "DIGITAL DIRECTION"
                                       46/67
                                                          asyn Training, EPICS Collaboration Meeting, April 23, 2012
```

```
#define digitalInputString
                                  "DIGITAL INPUT"
#define digitalOutputString
                                  "DIGITAL OUTPUT"
// Pulse output parameters
#define pulseGenRunString
                                  "PULSE RUN"
#define pulseGenPeriodString
                                  "PULSE PERIOD"
#define pulseGenWidthString
                                  "PULSE_WIDTH"
#define pulseGenDelayString
                                  "PULSE DELAY"
#define pulseGenCountString
                                  "PULSE_COUNT"
#define pulseGenIdleStateString
                                  "PULSE IDLE STATE"
// Counter parameters
#define counterCountsString
                                  "COUNTER VALUE"
#define counterResetString
                                  "COUNTER RESET"
#define MIN FREQUENCY
                        0.0149
#define MAX FREQUENCY
                        32e6
#define MIN DELAY
                        0.
#define MAX DELAY
                        67.11
#define NUM ANALOG IN
                        16 // Number analog inputs on 1608G
                        2 // Number of analog outputs on 1608G
#define NUM ANALOG OUT
#define NUM COUNTERS
                        2 // Number of counters on 1608G
#define NUM TIMERS
                        1 // Number of timers on 1608G
#define NUM IO BITS
                            // Number of digital I/O bits on 1608G
#define MAX SIGNALS
                        NUM ANALOG IN
#define DEFAULT POLL TIME 0.01
```

```
/** Class definition for the USB1608G class
  * /
class USB1608G : public asynPortDriver {
public:
  USB1608G(const char *portName, int boardNum);
  /* These are the methods that we override from asynPortDriver */
  virtual asynStatus writeInt32(asynUser *pasynUser, epicsInt32 value);
  virtual asynStatus readInt32(asynUser *pasynUser, epicsInt32 *value);
  virtual asynStatus writeFloat64(asynUser *pasynUser, epicsFloat64 value);
  virtual asynStatus getBounds(asynUser *pasynUser, epicsInt32 *low,
                                                     epicsInt32 *high);
  virtual asynStatus writeUInt32Digital(asynUser *pasynUser, epicsUInt32 value,
                                        epicsUInt32 mask);
  virtual void report(FILE *fp, int details);
  // These should be private but are called from C
  virtual void pollerThread(void);
protected:
  // Pulse generator parameters
  int pulseGenRun ;
  #define FIRST USB1608G PARAM pulseGenRun
  int pulseGenPeriod_;
  int pulseGenWidth ;
  int pulseGenDelay ;
  int pulseGenCount ;
  int pulseGenIdleState_;
  // Counter parameters
  int counterCounts ;
```

```
int counterReset_;
  // Analog output parameters
  int analogOutValue_;
  // Analog input parameters
  int analogInValue_;
  int analogInRange_;
  // Digital I/O parameters
  int digitalDirection_;
  int digitalInput_;
  int digitalOutput_;
  #define LAST USB1608G PARAM digitalOutput
private:
  int boardNum_;
 double pollTime_;
  int forceCallback_;
  int startPulseGenerator();
  int stopPulseGenerator();
  int pulseGenRunning_;
};
#define NUM_PARAMS (&LAST_USB1608G_PARAM - &FIRST_USB1608G_PARAM + 1)
```

```
/** Constructor for the USB1608G class
  * /
USB1608G::USB1608G(const char *portName, int boardNum)
  : asynPortDriver(portName, MAX_SIGNALS, NUM_PARAMS,
    // Interfaces that we implement
    asynInt32Mask | asynFloat64Mask | asynUInt32DigitalMask |
                                                              asynDrvUserMask,
    // Interfaces that do callbacks
    asynInt32Mask | asynFloat64Mask | asynUInt32DigitalMask,
    /* ASYN CANBLOCK=1, ASYN MULTIDEVICE=1, autoConnect=1 */
    ASYN_MULTIDEVICE | ASYN_CANBLOCK, 1, 0, 0), /* Default priority and stack size */
    boardNum_(boardNum),
    pollTime_(DEFAULT_POLL_TIME),
    forceCallback_(1)
  // Pulse generator parameters
  createParam(pulseGenRunString,
                                                asynParamInt32, &pulseGenRun );
  createParam(pulseGenPeriodString,
                                             asynParamFloat64, &pulseGenPeriod );
  createParam(pulseGenWidthString,
                                             asynParamFloat64, &pulseGenWidth );
  createParam(pulseGenDelayString,
                                              asynParamFloat64, &pulseGenDelay );
  createParam(pulseGenCountString,
                                                asynParamInt32, &pulseGenCount );
  createParam(pulseGenIdleStateString,
                                               asynParamInt32, &pulseGenIdleState );
  // Counter parameters
  createParam(counterCountsString,
                                                asynParamInt32, &counterCounts );
                                               asynParamInt32, &counterReset );
  createParam(counterResetString,
  // Analog output parameters
  createParam(analogOutValueString,
                                               asynParamInt32, &analogOutValue );
  // Analog input parameters
```

```
createParam(analogInValueString,
                                             asynParamInt32, &analogInValue_);
                                             asynParamInt32, &analogInRange );
createParam(analogInRangeString,
// Digital I/O parameters
createParam(digitalDirectionString,
                                     asynParamUInt32Digital, &digitalDirection_);
createParam(digitalInputString,
                                     asynParamUInt32Digital, &digitalInput_);
createParam(digitalOutputString,
                                     asynParamUInt32Digital, &digitalOutput );
/* Start the thread to poll digital inputs and do callbacks to
 * device support */
epicsThreadCreate("USB1608GPoller",
                  epicsThreadPriorityLow,
                  epicsThreadGetStackSize(epicsThreadStackMedium),
                  (EPICSTHREADFUNC)pollerThreadC,
                  this);
```

```
int USB1608G::startPulseGenerator()
  int status=0;
 double frequency, period, width, delay;
  int timerNum=0;
 double dutyCycle;
  int count, idleState;
  static const char *functionName = "startPulseGenerator";
 getDoubleParam (timerNum, pulseGenPeriod ,
                                                  &period);
  getDoubleParam (timerNum, pulseGenWidth ,
                                                  &width);
  getDoubleParam (timerNum, pulseGenDelay ,
                                                  &delay);
 getIntegerParam(timerNum, pulseGenCount ,
                                                  &count);
 getIntegerParam(timerNum, pulseGenIdleState , &idleState);
  frequency = 1./period;
  if (frequency < MIN FREQUENCY) frequency = MIN FREQUENCY;</pre>
  if (frequency > MAX FREQUENCY) frequency = MAX FREQUENCY;
 dutyCycle = width * frequency;
 period = 1. / frequency;
  if (dutyCycle <= 0.) dutyCycle = .0001;</pre>
  if (dutyCycle >= 1.) dutyCycle = .9999;
  if (delay < MIN_DELAY) delay = MIN_DELAY;</pre>
  if (delay > MAX DELAY) delay = MAX DELAY;
  status = cbPulseOutStart(boardNum , timerNum, &frequency, &dutyCycle, count,
                            &delay, idleState, 0);
  if (status != 0) {
    asynPrint(pasynUserSelf, ASYN_TRACE_ERROR,
      "%s:%s: started pulse generator %d period=%f, width=%f, count=%d,
                                                          asyn Training, EPICS Collaboration Meeting, April 23, 2012
                                       52/67
```

```
delay=%f, idleState=%d, status=%d\n",
     driverName, functionName, timerNum, period, width, count, delay,
      idleState, status);
   return status;
 // We may not have gotten the frequency, dutyCycle, and delay we asked for,
 // set the actual values in the parameter library
 pulseGenRunning_ = 1;
 period = 1. / frequency;
 width = period * dutyCycle;
 asynPrint(pasynUserSelf, ASYN TRACE FLOW,
    "%s:%s: started pulse generator %d actual frequency=%f, actual period=%f,
   actual width=%f, actual delay=%f\n",
   driverName, functionName, timerNum, frequency, period, width, delay);
 setDoubleParam(timerNum, pulseGenPeriod , period);
 setDoubleParam(timerNum, pulseGenWidth , width);
 setDoubleParam(timerNum, pulseGenDelay, delay);
 return 0;
int USB1608G::stopPulseGenerator()
 pulseGenRunning = 0;
 return cbPulseOutStop(boardNum , 0);
```

```
asynStatus USB1608G::writeInt32(asynUser *pasynUser, epicsInt32 value)
  int addr;
  int function = pasynUser->reason;
  int status=0;
  static const char *functionName = "writeInt32";
  this->getAddress(pasynUser, &addr);
  setIntegerParam(addr, function, value);
  // Pulse generator functions
  if (function == pulseGenRun_) {
    // Allow starting a run even if it thinks its running,
    // since there is no way to know when it got done if Count!=0
    if (value) {
      status = startPulseGenerator();
    else if (!value && pulseGenRunning_) {
      status = stopPulseGenerator();
  if ((function == pulseGenCount_) ||
      (function == pulseGenIdleState_)) {
    if (pulseGenRunning ) {
      status = stopPulseGenerator();
      status |= startPulseGenerator();
  // Counter functions
```

```
if (function == counterReset ) {
  // LOADREG0=0, LOADREG1=1, so we use addr
  status = cbCLoad32(boardNum , addr, 0);
// Analog output functions
if (function == analogOutValue ) {
  status = cbAOut(boardNum , addr, BIP10VOLTS, value);
callParamCallbacks(addr);
if (status == 0) {
  asynPrint(pasynUser, ASYN_TRACEIO_DRIVER,
           "%s:%s, port %s, wrote %d to address %d\n",
           driverName, functionName, this->portName, value, addr);
} else {
  asynPrint(pasynUser, ASYN_TRACE_ERROR,
           "%s:%s, port %s, ERROR writing %d to address %d, status=%d\n",
           driverName, functionName, this->portName, value, addr, status);
return (status==0) ? asynSuccess : asynError;
```

```
asynStatus USB1608G::writeFloat64(asynUser *pasynUser, epicsFloat64 value)
  int addr;
  int function = pasynUser->reason;
  int status=0;
  static const char *functionName = "writeFloat64";
  this->getAddress(pasynUser, &addr);
  setDoubleParam(addr, function, value);
  // Pulse generator functions
  if ((function == pulseGenPeriod_)
      (function == pulseGenWidth )
      (function == pulseGenDelay )) {
    if (pulseGenRunning_) {
      status = stopPulseGenerator();
      status |= startPulseGenerator();
  callParamCallbacks(addr);
  if (status == 0) {
    asynPrint(pasynUser, ASYN TRACEIO DRIVER,
             "%s:%s, port %s, wrote %d to address %d\n",
             driverName, functionName, this->portName, value, addr);
  } else {
    asynPrint(pasynUser, ASYN TRACE ERROR,
             "%s:%s, port %s, ERROR writing %f to address %d, status=%d\n",
             driverName, functionName, this->portName, value, addr, status);
  return (status==0) ? asynSuccess : asynError;
```

```
void USB1608G::pollerThread()
  /* This function runs in a separate thread. It waits for the poll time */
  static const char *functionName = "pollerThread";
  epicsUInt32 newValue, changedBits, prevInput=0;
  unsigned short biVal;;
  unsigned long countVal;
  int i;
  int status;
  while(1) {
    lock();
    // Read the counter inputs
    for (i=0; i<NUM_COUNTERS; i++) {</pre>
      status = cbCIn32(boardNum_, i, &countVal);
      if (status)
        asynPrint(pasynUserSelf, ASYN TRACE ERROR,
                  "%s:%s: ERROR calling cbCIn32, status=%d\n",
                  driverName, functionName, status);
      setIntegerParam(i, counterCounts_, countVal);
    // Read the digital inputs
    status = cbDIn(boardNum , AUXPORT, &biVal);
    if (status)
      asynPrint(pasynUserSelf, ASYN_TRACE_ERROR,
                "%s:%s: ERROR calling cbDIn, status=%d\n",
                driverName, functionName, status);
    newValue = biVal;
```

```
changedBits = newValue ^ prevInput;
if (forceCallback_ || (changedBits != 0)) {
   prevInput = newValue;
   forceCallback_ = 0;
   setUIntDigitalParam(digitalInput_, newValue, 0xFFFFFFFF);
}

for (i=0; i<MAX_SIGNALS; i++) {
   callParamCallbacks(i);
}
unlock();
epicsThreadSleep(pollTime_);
}</pre>
```

### measCompPulseGen.template

```
# Pulse start/stop
record(bo, "$(P)$(R)Run")
  field(DTYP, "asynInt32")
  field(OUT, "@asyn($(PORT),$(ADDR))PULSE RUN")
  field(ZNAM, "Stop")
  field(ZSV, "NO_ALARM")
  field(ONAM, "Run")
  field(OSV,
          "MINOR")
# NOTE: The records for the period and the frequency are a bit
# complex because we want to be able to change either ao record
# and have the other one update
# Pulse period
record(ao, "$(P)$(R)Period")
  field(PINI, "YES")
  field(DTYP, "asynFloat64")
  field(OUT, "@asyn($(PORT),$(ADDR))PULSE_PERIOD")
  field(VAL, "0.001")
  field(PREC, "$(PREC)")
  field(FLNK, "$(P)$(R)CalcFrequency")
```

```
Calculate frequency based on new period
record(calcout, "$(P)$(R)CalcFrequency")
  field(INPA, "$(P)$(R)Period")
  field(CALC, "1/A")
  field(SDIS, "$(P)$(R)Frequency.PROC")
  field(DISV, "1")
  field(OUT, "$(P)$(R)Frequency PP MS")
# Pulse frequency
record(ao, "$(P)$(R)Frequency")
  field(PREC, "$(PREC)")
  field(FLNK, "$(P)$(R)CalcPeriod PP MS")
Calculate period based on new frequency
record(calcout, "$(P)$(R)CalcPeriod")
  field(INPA, "$(P)$(R)Frequency")
  field(CALC, "1/A")
  field(SDIS, "$(P)$(R)Period.PROC")
```

```
field(DISV, "1")
  field(OUT, "$(P)$(R)Period PP MS")
Pulse width
record(ao, "$(P)$(R)Width")
  field(PINI, "YES")
  field(DTYP, "asynFloat64")
  field(OUT, "@asyn($(PORT),$(ADDR))PULSE_WIDTH")
  field(VAL, "0.0001")
  field(PREC, "$(PREC)")
# Pulse delay
                                        #
record(ao, "$(P)$(R)Delay")
  field(PINI, "YES")
  field(DTYP, "asynFloat64")
  field(OUT, "@asyn($(PORT),$(ADDR))PULSE DELAY")
  field(VAL, "0.")
  field(PREC, "$(PREC)")
```

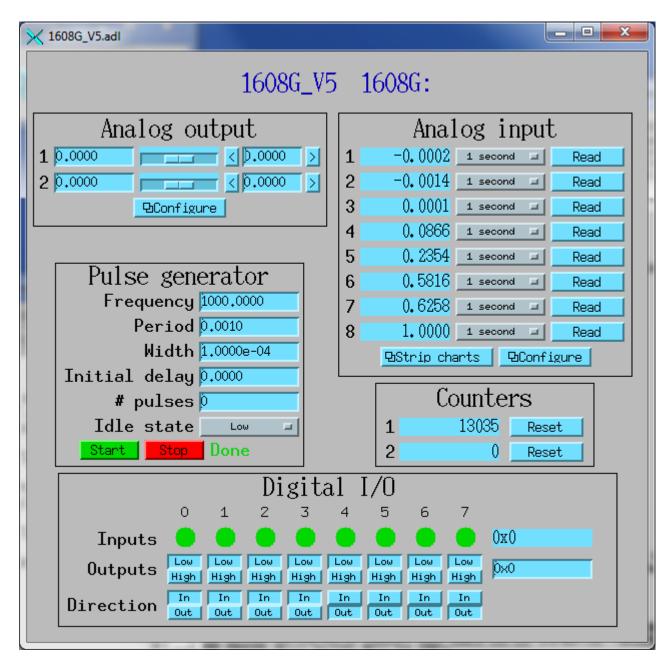
```
# Pulse count
record(longout, "$(P)$(R)Count")
  field(PINI, "YES")
  field(DTYP, "asynInt32")
  field(OUT, "@asyn($(PORT),$(ADDR))PULSE_COUNT")
# Pulse idle state
record(bo, "$(P)$(R)IdleState")
  field(PINI, "YES")
  field(DTYP, "asynInt32")
  field(OUT, "@asyn($(PORT),$(ADDR))PULSE IDLE STATE")
  field(ZNAM, "Low")
  field(ONAM, "High")
  field(VAL,
        "0")
```

# 1608GCounter.template

```
record(longin, "$(P)$(R)Counts")
{
    field(DTYP, "asynInt32")
    field(INP, "@asyn($(PORT),$(ADDR))COUNTER_VALUE")
    field(SCAN, "I/O Intr")
}

record(bo, "$(P)$(R)Reset")
{
    field(PINI, "YES")
    field(DTYP, "asynInt32")
    field(OUT, "@asyn($(PORT),$(ADDR))COUNTER_RESET")
    field(VAL, "1")
}
```

# 1608G.substitutions\_V5



# Measurement Computing 1608GX-2A0 Driver Full Released Version

- Add waveform generator with both predefined and user-defined waveforms
- Add 8-channel waveform digitizer
- Add trigger support
- 42 new parameters
- 1254 lines of code (~770 more than Version 4)
- Supports virtually all features of 1608GX-2A0

