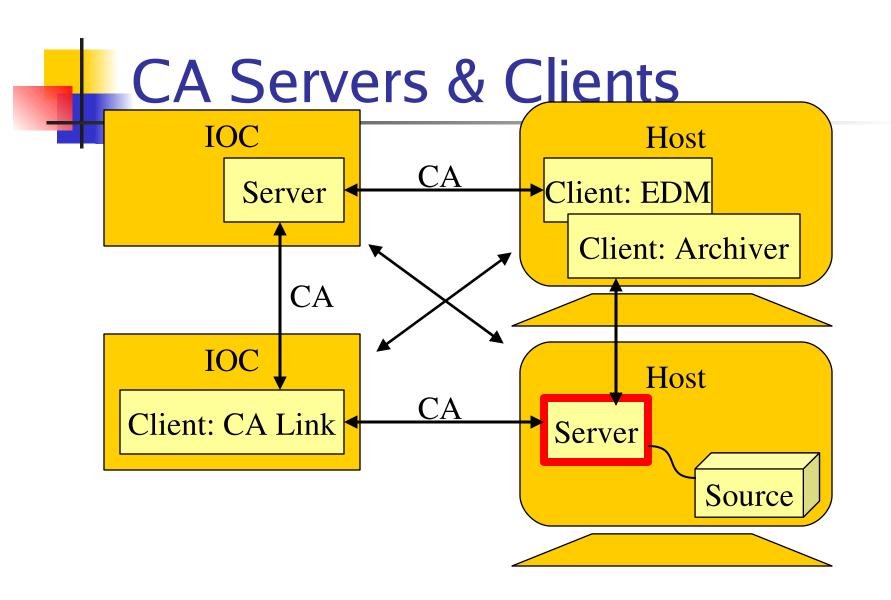
# Channel Access Server Tool

**Developers Training** 

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## CA Server Library: CAS

- C++ library for WIN32, Solaris, Linux, ...
- Part of EPICS/base/...:
  - Include: include/casdef.h
  - Library: lib/<arch>/cas.a, cas.lib, ...
  - Sources: src/cas/...
  - Examples: src/cas/example
- Manual: http://www.aps.anl.gov/epics/, follow Other Sites, LANL, Tools, Channel Access

# **Export Data to EPICS CA Protocol CAS** Library Your Task Server Side tool Data Source/Store

## CAS Library API

- Four Classes
  - Server "caServer"
  - Process variable "casPV"
  - Channel (optional) "casChannel"
  - Asynchronous IO (optional) "casAsyncXxxIO"
- Override virtual methods
- Uses GDD class (Gen. Data Descriptor) for portable data handling
- Driven by EPICS fdManager

## Server Tool Responsibilities

- Respond to PV existence test requests: override caServer::pvExistsTest
- Attach client to named PV: override caServer::createPV
- Process PV read requests: override casPV::read
- Process PV write requests: override casPV::write
- Notify server library when PV changes: call casPV::postEvent

# GDD

- Reference counted
  - Allocate dynamically
  - Add/delete reference, removes itself when no longer referenced
- Three types of GDDs
  - Scalar
  - Vector (Atomic)
  - Container (e.g. value + time stamp + limits)
- Characterized by
  - primitive type: integer, float., ...
  - application: value, time, limits, units ...
- gddAppFuncTable.h
   Helper class to dispatch read requests by application, also for containers



Extremely Simple CA Server

- <EPICS base>/src/cas/example/simple
- more in <EPICS base>/src/cas/example

## Caveats

- There is no EPICS database at work!
   Your server tools decides what channels to serve.
- CAS helps by handling not only DBR\_DOUBLE but also e.g. DBR\_CTRL\_DOUBLE requests. If you fill those container requests, clients can see the control limits, units, etc.
- BUT: If you serve "fred", there is no "fred.VAL" nor "fred.HIHI" unless you serve that, too, as separate PVs.

#### Advanced "caServer"



- Optional virtual member functions
  - show server tool state: watch clients attach..
- Ordinary member functions
  - register new event type

## Advanced "casPV"

- Optional virtual member function
  - maximum matrix dimension and bounds
  - client interest (event subscription) notification
  - begin / end transaction notification
  - no clients attached to PV "destroy" hint
  - create channel (for access security)
  - show



### Asynchronous IO

- The server tool should not block when completing a client initiated request
- Currently four IO operations can be completed asynchronously
  - PV read
  - PV write
  - PV exist test
  - PV attach



#### Completing IO Asynchronously

- Create appropriate asynchronous IO object
- Return S\_casApp\_asyncCompletion
- When the IO completes
  - call asynchronous IO object's "postIOCompletion()"