

Instruction-Set_(2)

>>/(read_me.extract): **SPLASH**-screen or [[**SPLASH**]]; (PRESS START—Any Button To Continue) .

>>/: [*A Theory For Everything*] :: ~(a General outlook on Life)~ ::

Status_Quo_(PERSPECTIVE) :: [DOCTRINE] :: [[To {whoami} **Who Shall Come After**]] .

//: To learn how to braid with WHITE thread and BLACK thread

>>/: a Screensaver or **INTRO**(Animation)**SEQUENCE** or [[**INTRO_SEQUENCE**]]; a ToC-like index of page “Read Receipts” .

//(Sardonic Note): Perhaps like MAIN Directory, and its accompaniment of “Read Receipts”;

PATH[ING]?!

..

[**GAMEPLAY**] (.)

> [{**OBJECT** (→): -[IVE]}] {==} [**OBJECTIVE**] !

//: Hand-wavy “drawing up” of Contract-ion / [[**THE_GIVEN_AGREEMENT**]];

..

[**Logical_Synthesis**] (.)

> SOME ~**Arbitrary**~ BUT ~**Particular**~ *starting-point*:—{this}

“starting-point” **INTRO**=(-(Duces)/-(Animation)) ~**Primitive**(s)~ AND

~**Axiom**(s)~ i.e. [[**SPLASH**]] (.)

(:)=

“Forcing [[**The_Artist's_Gambit**]]! ”

OR

“(++):**Visual Prowess**”

==(:)

> FROM a given ~**Set**~ i.e. [[**THE_GIVEN_AGREEMENT**]],

~**Synthesis**~ proceeds as a *carefully-constructed* ~**Logical_Argument**~ i.e.

[[**CONSTRUCT**]] or [[(com)[**POS**](ition)-(AL)_**STATEMENT**]] or [[**MEANS**]] or

[[**THE_GIVEN_AGREEMENT**]], i.e. ((**CONSTRUCT**[ION])) or

[[(&)CONTRA(position)]] or [[**ENDS**]] ;

(:)=

“Supplementation 'till Stand-Alone! ”

==(:)

..

[**PROOF_EN_Intelligent_Design**] (.)

{ [**Declarative-Paradigm**] // [**Imperative-Design**] } (.)

..

//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//

- COLLECTIVE-ly(:) [THE_ONE] or “Ah-Hi(s)” or Absoluteness or “Eternal Reality” ;

- "Sons of Mind" or "The Men of Old" or "Sons of God" or “Original Human” or “The Gods” ;

//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//HIDDEN//

..

The “Universal Mind” or "**Mahat**" or "M:wt" or "MA'AT" or "The Devourer" or "The Great Principle" or "Divine Thought" or "Universal Ideation" or “NoOsphere/

(The_Biosphere)” or "Universal Consciousness";

- (→): MANAS or “The Above” or “The Higher Manas” or “The Greater”. COMMUTATIVE-property! (;)
 - >> is " **BEYOND Human Awareness** " (;)
 - >> (Old ver.): "BEYOND Human Conception" (;)
- (→): The_Human_Mind or “The Below” or “The Lower Manas” or “The Lesser” or “Antahkarana” or "Internal Organ" or "The Common_Most Sense" or "Phantasmal Apparatus". IDEMPOTENCY-property! (;)
 - *'It' speaks to the TOTALITY of [MIND];*
 - *Figuratively speaking, a "Path" or "Bridge" or "Linkage" that Acts as a Two-way Communication (or "Accommodation" or "Proxy" or "Broker" or "Guardian Angel" or "Messenger");*
- (..) (;)
 - (→): Generally considered..., 'It' is the principle of intelligence that holds the plan for the manifestation of the universe. It is also the source of the different types of consciousness and intelligence in the cosmos. 'It' sends its Homogeneous radiation into the Heterogeneous world, and this reaches the "Human Mind" (or "personal minds" or "lower Manas") through [The Astral Light].
 - (→): BECAUSE there is nothing to contain or perceive it... There is nothing to receive and reflect the ideation of the ABSOLUTE (or “Ah-hi” or "The Great Creator" or Absoluteness or "THE_ONE" or "No-Mind"). SINCE the “Ah-hi were not,” there was no Universal Mind as a manifestation (i.e. 'It' remains at {that} a [Mu]-STATE); THEY reflect the universal mind Collectively (at the first flutter of Manvantara).

..

“The Gunas Property” or "The Three Guna" or "Qualities" or "Tendencies" or "(Property of Emergence)" or "Configuration" or “Genius Loci” or “Place Name” or [ZEITGEIST] or “Spirit of Place” or “Home”/LAGOM/(i.e. *Feeling* of a place) or or [[ThefAIRE(Inherent)Guna-Property(!)]] ;

- OnE of the [NOTAE_BENE]!! THE_ORDINARY!! ORDINATE-PAR(S)!!!
- EACH is present in every particle of creation; But, the variations (in their activity) manifest the variety in Creation.
- Subterranean wells == [Wellspring] == Invested_Shadow('pon The-Bitter-Waters) == 'Silhouette' == “Lady of The Deep Water and Soil).”

..

A piece of THE VEIL, to pass THE VEIL . One's own Duplicate-Copy or MIRROR or “Two Cents” of The LOCALE (Spirit). This is One's ~stance on~ “Empty Space” (i.e. How one deals w/ The Empty Field (search-query)); This piece is said to be

IRRATIONAL REPEATING NUMBER , OR CAPACITANCE || (RANDOM TAKE) || (STOCHASTIC FIELD)
|| (PASSIVE CONSTANCE) || (CARRIER SIGNAL) || &c. &c. &c.

..

[[N01-Miens Person-al Monograph Paper]] or “Ostracon” or “Pottery Sherd” or “Paper Scrap” or “(Word)String” or “Potsherd” .

{such-as} or “Trick Paper” or “Three-sided Paper” or GAMI.

- (Generally) == “Artistry” or “Expression of THE Artform” (;)
 1. ///(sardonic note): what else may be said of N01_Mien? I believe that one co-founded a species-of-being sometimes indicated as [[DragonHawk-SableNewt]] . . . mentioned in Epigraph-form as *Lord of The Field*, though this secondary attribution could be a mistake (on my end);

2. *///(sardonic note):* what else may be said of N01_Mien? Another point of interest was ~To Write Un-Write on Space itself~ this statement had much ado with The Sage System;
3. *///(sardonic note):* what else may be said of N01_Mien? May or may not be referred to in letters as “The Old Experimentalist,” though this seems to be conflated with [[L.Solnox]];

..

///: further specialised in to MACROS;

“**Particles of Speech**” or POS; Commonly *listed* (parts-of-speech) are:

Noun,
Verb,
Adjective,
Adverb,
Pronoun,
Preposition,
Conjunction,
Interjection,
Numeral,
Article,
Determiner.

[[**MEANS**]] & [[**ENDS**]] & [[The_Ideal_Set]] & “*Personal Significance*”==(CHARGE) |||
CONSTRUCT + THE_AGREEMENT ;

“Self-Respect” or WHITESPACE or DHARMA or [Subject_Treatment] !

Geometry (Type) // Algebras . **Correspondence**==MOSAICISM==~(the Proportionality of object(s))~==Parallelism!

>>>:(OO – 1)(OO + I):<<<

[The_Leastmost_Member] or [The_Silent_Witness] or [Middle Memory] or [**Aleph Naught**] ... /

[Prize-Ticket] or [ONE Penny] or [((PN)) Token-Coin] or [CURRENCY] .

Ayudhapurusha/Anthropomorphic-(depiction)/'Likeness'/PERSONIFICATION/"IMAGE"==Telas-mannan==Self-Similarity==Self-same==(Interlocking)/Placeholder/Decimal_Point/'Movement' ;

THE_SAME .

THE_OTHER .

**"Decimal Separator" or "Radix Point" or "Decimal Marker" or "Decimal Comma" or "Radix Character" or "Space Dot" or "Full Stop" or "Period" or "Full Point" or "Diht & Dot" i.e.

[[The_Common_Most_Sense]]==[[Phantasmal_Apparatus]] .

///(Sardonic Note: “Eye of The Beholder” as seen in [L.Solnox]'s Book 1 cover.

..As symbol used to separate the integer part from the fractional part of a number written in "D.Form";

- ..The choice of symbol also affects the choice of symbol for the "Thousands Separator" (i.e. used in digit Grouping);
- ..In MOST Cases, The function of the separator is assumed by the spoken name of the symbol;
- ..In SOME specialized contexts, the word decimal is instead used for this purpose;
- **"Interpunct" (or "Mid Dot" or "Centred Point") : a vertically centered dot used for interword separation; interpuncts replace capitalization as the marker of proper nouns. The dot is placed at the beginning of a word .
- **The "Punt Volat" (or "Flying Point"), use as a marker for {certain} Elisions .

-
- **[The PNP Paradox]**, The Object.
 - *Otherwise...: The Dictionary Problem, or The Diction Problem, or The-Mapmakers-Problem, or Egg_of_Columbus, or “Cartographer's Dilemma”, or Transverse-Mercator-projection/Map–territory-relation, or Tower-Of-Hanoi, or Hume's Problem, or ZENON's Paradox...*
 - *///: A good-challenge (unsolved-problem/FEAT), it rears in many mediums (across the disciplines)*
 - *//: ALL, viz. (ONE)/Base/UNIT*
 - **[DATASTREAM]**;
 - {in/its}: Waveform :: data-sequence
 - **[INFORMATION]**;
 - (==) data-sequence(s)
 - ...N01_Mien, by reducing the objective statement in to a plane of equivalence, being “The Miller's Problem,” thereby confers this Paradox apparent (i.e. un(m)asks the question//cures even the anti-dote//returns the good-book to its openmost place). . .
 - *///: It was a long Time going before that one realised of IR2, that it could be reinterpreted as “I owe U” or “...Token is good for...”*
 - **[ORBITAL_JUMPER]**
 - 1) *...for those in need of a flexible and versatile platform-----(*Especially-designed*)/Careful-attention has been given to adapt to a wide range of LAB. (labyrinth) Procedures, Equipment and Playstyles...*
 - 2) read_me.extract / BASE / “Basis” / (...)
 - i. read_me.extract;
 1. SPLASH-(screen).
 2. INTRO ANIMATION(:)— “GAMEPLAY_SAMPLE” & “PRESS START—Any Button To Continue”.
 - ii. **[[SOLANDERS_BOARD]]** :: Workstation :: Platform :: Desktop (metaphor) :: **[Test_Suit(e)]** :: "Obsidian Mirror"
 0. BHAVANGA. [Goldhut_Shrine]. “The Purelands”:—perhaps more apt is
 1. to say an entrance theregoes found...
 1. LOCKSCREEN. Watermark. MINIpayer.
 2. NAVIGATION. 'Field Experiments'.
 3. REFACTOR[ING].

iii. [Goldhut_Shrine]

1. “as a means for the player to upgrade, sell, and purchase drop-items”
2. Flatterer/PACOLET/vendor/marketer/shopkeep/wholesaler/trader/ “Our Fishy Minister, or 'Munster' ”
3. Item_Shop LIST
4. (Guild) Bank/[{Satoshi}-square]/Market.place

iv. [Test_Suit(. • .)] :: Jumpsuit-'C' :: “Plug Suit”

v. [[Towry_Cell]] == “My Home” == PLAYER '*Holotropic Homespace*' == Home Base == Lobby == AI Aggregate Database == Dyson-SPHERE == “Magic Workshop”. It is the *Expanded* form of PLAYER instantiated-recording-medium (GAMI).

vi. [[The Flexion Isle, Panathemus]].. {store[AGE]}==‘INVENTORY’.

“Magick Bag”. “Curiosity Cabinet”. (i.e.) minified portable. Creator's Cabinet. Cryogenic Storage Box. Tackle-box. Makeup Case. Art Tool Box. Organizer. Tantalus box. Vanity (dresser). Entertainment Center.

3) .----:((Module_Compartment_Components) || (“Device Manager”)):----. / Add-ons (add-mixtures) / Sophistications / Workshop Productions / *THEOREM*(S) / CONTENT_PACK_(...) /

i. *Battery*; “Baghdad Battery”.

ii. *Media Player* :: ((R/W)-drive); Medium (NAME); Magnetic Tape.

1. [Magick_Square].

2. w/ Ordered [USD-set].

iii. *Media* (instantiated recording medium); floppy disk. Punchcard. Compact

Disk. &c. Formated/Formalised personal space. A piece of the veil to pass the veil. “Meditations”.

1. [[GAMI]]. 'Bookmarker'. 'PROSOPON'. The Mask. Three-sided Paper. &c.

iv. '*PERMISSIONS*'. “Flesh Interface”. Windowing. MOSAICISM. “The 4th Wall”.

1. *SAMPLE*-box.

2. “*Biological Impetus*”. Black Beast. Danger Beast. TRAUMA. Ayakashi. “Demon Core”. WHAT is Will(ing).

3. '*Computation Crystal*'. Springboard. Bootloader. Game Engine. 'ALICE drive'. WHAT is Imagination.

4. Analyser || “*Instrument Analysis*”.

1. //(Overview)//

2. .Biometrics & Psychometrics.

3. Graphchart (depicting ratio/favouring/flavour/“(such-&-such)-Heavy”

2. -((*AR*||*The First Tile*))- .“Reading Machine”. Mount(er).

1. [[*Tray-Case-Frame*]] :: “Banding” :: Ribbon-cable :: Rainbow-Road.

2. =(BAR)= :: Extra-Placeholder.

1. GESTALT.

1. (→): PLAYER (mirror-copy of) DATASTREAM

2. //(‘subject treatment’, or INFORMATION, or

CONSTRUCT[ION])//

• DATASTREAM (*mirror*)

◦ (→): 'Banding'

◦ (→): Pop-out. Offset. Apparency.

◦ (→): {edit}(?) [The Unseen Diagonal] :: PLAYER Field-of-View/(section/sector/sensorium/“Vision”) to 'The Datastream'.

▪ (→): {activation}(?)

▪ (→): {execution}{?}

3. 'SKILL_ACTIVATION', or ~(a **PLAYER-based Transient-Event**)~, or computed change Passback, or Pingback, or Flowback—INFORMATION {put-to}||{return}||
{**channel**} to DATASTREAM;

2. Empty beat ((chaining)) :: Count continuation :: spectrograph ::
sidetone :: Vanguard :: Protocol_Tunnelling ::
UNIVERSAL_ELEMENT :: [The 'Ground'-fault] :: the boundary-
interface.
3. Rhetorical / Bombastic / Operatic / FEEDBACK. Imaginary
figuration trending towards ('emphasis') “bringing out” or “off-
setting” or 'Surfacing' **Interactive-Objects & Transient-
Event**/Possible-Interactions from the Background.
4. *Freestanding* :: w/ a Stand :: Offset :: off the wall :: set apart from
the (UNIVERSAL) background ELEMENT :: overlap Break[age].
5. **Cursor-Prompt**. Parity-Bit. Select. Highlighter. Decimal-place. Intra-
Placeholder. [[**Flats-Splay**]]. [[(mimetic)-TYPEBALL_Tulpa]],
schematic/blueprint;
 - all-at-once, simultaneously applied (opened & filed) *ACROSS*
PLAYER **Field-of-Vision**/(section/sector/sensorium) {==} [The
Unseen Diagonal]! 'ACROSS THE MANIFOLD'.
6. =(Hover-Over)=
 1. ...Labels / Tags / Latch-hinge / Handle (grip) / slide-out trays /
Tier-mezzanines / favourtext / Usage notes
(comments/annotations)...
 2. ...Query / “Help” / More Information...
 3. (Scratchdisk. Offering Bowl. “The Washer-woman's Basket”. The
Palebucket. Clipboard. Copyboard. Corkboard. MIGI. space-
HAND[ED])
 4. (+) Pin Cushion.
 5. (+) Mixing Palette.
 6. (+) Workbench / Temporary Work Surfaces / Counter / SCREEN

v. **PLAYER-card**. readout. Print-out of PERMISSIONS, after pass through-by

the Interpreter.

vi. '**SIGIL**'. Monogram. **PLAYER** signature. “*Sign on{??}*”. (==) 'Good For

(...)'.

vii. **Parity Bit**.

viii. **checksum**(S).

ix. **Pulse-Width**/"Pulse Duration".

x. **[POWER]-series**.

xi. **[[Prize-Ticket(S)]]**. "currency symbol". Fiat. Token-Coin. Credit.

xii. (Other)**Tools**:

1. autoclave
2. centrifuge
3. magnetic-mixer (flea-&-dock)
4. incubator
5. ice-box (refrigeration-unit)
6. Evaporating-still

xiii. **Debugger** / Ready Check / VETO/FATAL_ERRORS / Nixie-Tube Clock of

Unknown Make

1. //(+) : webroot product description

- +---:(Specifications):---+
 - (+)Portable
 - (+)Customisable/Personalisation
 - (+)DIY
 - (+)Lockable
 - (+)"travel friendly"
 - (+)"Heavy Duty"
 - (+)(comes/out-of-the-box) "fully loaded"
 - (+)ready made turn-key solutions
 - (+)long lasting
 - (+) Tips / Cheats / Hints / ProTip / Best Practices
 - (+)Fume-Hood
 - (+)vibration isolation
 - (+)##--Bearing Capacity
 - (+)flush-mounting
 - (+)STOCK/STANDARD "Chemical Library".
 - (+)*Curio* collection (in **CASE-STUDIES**)
 - (+)Field Manual == Field Guide == Handbook == (...)
- //--(Housing)--//
 - Impact-resistant
 - Wear-resistant
 - Corrosion-resistant
 - (...)
- modular cells & partitions (i.e. Compartmentalisation)

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>>/(Abstractus): The main focus.

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1. The process of "**logical synthesis**" begins with some arbitrary but definite starting point----- (i.e.) **IDIOMATIC**: *Arbitrary*, but *Particular* (**STATEMENT** || [BREAK] || [MEANS] || Initial-State-Condition || "Mission-Statement" || [POSITION])
 - (e.g.)
 - DO(:) a 'Pair-of-Compasses,' ~return~ after each and every use(?)
 - Object permanence(?) Out of Sight (Sensate/Sensorium), Out of Mind(MIND)?
 - ARE(:) a Position & {its} Contrapositive(ion), Equivalent(?)
 - +POS+
 - -CONTRA-
 - [**ENDS**] || [**PAR**] || PAIR || CONTRAPOSITION || ~(AND THEN ageing it to "Perfection" or 'Completion':- —[Advantage_Complete])~
 - //: "a carefully constructed logical argument";
 - //: "...TO ALL ENDS".
 - //(Through-By): BOTH the means & ends!////////

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>>/(i.e., or "Three-in-One"): [LAND :: Artificial_Life :: Construction].

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- "Logical Argument" || LAND || (...)

- (...)→ : “ *At what point does the Property of **Intelligence** emerge in **Aggregate-Bodies**{?} ”*
- ///*: [Intelligence, Being, (...)]. THUS: BONESPEAKING to DUST!*
- “*Aggregate-Entity*” || Artificial_Life || (...)
 - THUS The Experimentalist
 - There are three main (named by approach):
 - *soft*==software==(simulation/modelling/Game-theory/Psychohistory/Chaos-Theory);
 - ~*Tragedy*~
 - *hard*==hardware==(robotics/automata/electrical engineering and mechanical engineering/cybernetics));
 - ~*Comedy*~
 - *wet*==biochemistry==(Synthetic_Biology/"SynBio"/chemical and biological engineering)).
 - ~**Sardony**~
- “*Intelligence*” || ~(CONSTRUCT[ION]:— '**Intelligent_Design**')~ || (...)
 - ~(a generalisation of ({this}): “some arbitrary but definite starting point”)~
 - A predicament -at/in- (the issuance of) *Self Respect*——'It' subject-treatment..., or How to deal with the base(/FIRST) Empty_Field_{search}..., and its subsequent THINGNESS.
 - Instruction (THUS [Bonespeak])!

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>>/(e.g., or “reduction”): (THE)_GIVEN..., listed/presented in *reverse* order.

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1. [**A Theory for Everything**] (!)

- (→): '**BONESPEAK**' (;)

2. [**Sardony**] (!)

- (→): '**THE_EXPERIMENTALIST**' (;)

3. [**Aggregate_49**] (!)

- (→): '**BONESPEAKING** {to} **DUST**' (;)

///(Sardonic Note): Perhaps, “Self Instruction from an Old Experimentalist”.

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>>/(Expanded, or “Topically”): “The Grimoire and The Writing Desk” || [**Test Suit**:(e)].

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4. '**BONESPEAK**' :: [[The(**Inherent**)*Guṇa-Property*(!)]].

- ()
 - '(FIRST)_SUBSTANCE,' or “Prime Material” (for this particular World sphere); also_known_by (:) “Conceptual Truth”, “Noumena”, “Theory of Forms”, “Shadow of Ideas”, 'The Heaven(-ly/s) Property', “Common Ground” , (...)
 - 'Aged to Perfection' == “One who-is worthy of Self-rule”.
- (..)
 - (→): Neural Map|Protein-COMPLEX|(a)-**Star-map**...../(as Status readout on the workbench)
 - (→): “**Declarative Programming Paradigm**” || SIMPLEX || a priori || Libertarianism
 - ~The Presenter~ assumes One “with” (i.e. a Member), will be Intelligent enough to Figure it out by themselves (to see it for themselves / to meet it out / “worked by hand” /

****THE_STONE_OF_MADNESS**** / The Millstone / Samsara)...,
as opposed to being “spoon fed” (the line tween “spoon fed” &
“force fed” is too Great a Power) The Result.
Inborn/Inhered/Intoned/Inner_Light, and so 'It' is *Tacitly Held*. To
be “Worthy One” of ~(The_Great_Creator's/“A Higher Power”)~
“gift”.

- ~The Presenter~ does not Presume the very Object it attempts to Show. To do so would Beg The Question (i.e. “Choosy Beggar”)
 - //(Sardonic Note): I am somehow reminded of American Court:—that oft quoted line held over a certain book. At one time perhaps, it was fine for The People knew in their hearts what *to approach*. Now it (again in my opinion) is not unlike Theatre play, yet with “real consequences”. . . So yeah, not good there.
- (→): **“Imperative Programming Paradigm”** || DUPLEX || a posteriori || Utilitarianism
 - Validation based on observation and experimentation; Demonstration; Discussion; Contribution; || self-(internally)-Consistent use of Formulae/shorthand/scribal-abbrev./what-can-be-put-down-((after the adoption of an appropriate system of coordinates))/Utilitarian || (...)
- (...)
 - ((*Contrivedly*)): “The Substantia_Nigra RATING, for {this} Locale_Space_Group.”
 - ((*Lorish*)): “Its Turtles all the Way (Down)!”
 - ((*Simply*)): “what The(planet)Earth rests up-in, (centripetally), as it rolls round an round.”
 - (*Apparently*): WHAT appear to be **“Emergent Property”** & **“Mechanics”** & **“Features”** & **“Work Solutions”** & **“Benefits”**
 - {==} **True-Beliefs** & **Siddhi**;
 - Simultaneously THEY Be:— *Immediately* accessible (relatable) & *Eminently* remote (outstanding/offset).
 - //(sardonic note to self): creepy action at a distance. . . “The Cloud” (*cough* *Smokey-Dragon* *cough*) . . . [Fuzzy Logic].
 - Construction===Intelligent-Design===*THE_SOCIAL_CONTRACT*===Individual-Species===‘N01’===‘No1_Mien’===NAME===“({whoami[Status]}) ”
 - –[E.g.g.]– ‘The Hidden Registrar’
 - Postcards; Tapa(s); Lithographs; (Tarot) Card; WoW Darkfair (Card-deck); Collectables; Ephemera;
 - ((Spaceholder:|:Declarations:|:“Available Space”:|:{whoami}:|:“Heart-Mind”:|:Perfect-Embryo:|:Homunculus:|:with-a-mind-that-seeth-clearly:|:conscience:|:CHILD:|:The_Ideal_set));
 - *Nome* of God. Delphic *Maxims*. *Mores* of Hammurabi. **ME’S**.
 - [(49)]!
 - “ (a) Vector-Space {&} (it's) 'THE_FIELD'; where/when these have incidence|BIENG|interplay|interface ... ((General-

Relativity(xx)Special-Relativity)); The 'Template-Blank,' for ALL **Bistable** incidence {at} [The_Complex_Plane].

- Last Common Ancestor. Last Known Checkpoint (?)
- “**Word(Thing)**”-NESS || 'BONESPEAK' || 'Personal Dialect' || “Assembly Code” || 'Op.Code' || [[Woodstuff(S)]]
- “Bird-Bug” script; Calligraphy (“grass script”); Lingua Franca;
- Like an open hand.
 - To give out.
- Haiku-Compression/COMMAND/{encode[D]}/{de:}scramble
- Dynamic_Line (WHAT runs through the “River-Body”). Picto-Graphic. Pantomimic.
- (..)
 - ...a wooden *form* made *to look* like...
 - ...a monument erected...
- THE KISS, Tangential-goes-Round; Reed-stylus {meets} Clay-skin(/Tatua); *A Toad looks to the Tortoise, and the Tortoise looks to the heavens; the heavens fall upon the green earth.* (All alive)
 - ///: “There's always a bigger fish, my Friend.”
 - ///: “Ker-plop!”
- (Life)_Practices/'Life-giving-Thought'/'Li'/'Life-Patterns'/'“Divine Intelligence”/'“Signatures”/'“Evidence”';
 - ...ALL {be} “True Belief(s)”...
 - ...ruled by *Aeolian Processes*, (controlled by The-Moon)...

5. 'THE EXPERIMENTALIST' .

- ()
 - Sardony
 - White Carrot, Baby Carrot
 - Absurdity—bested only by greater Absurdity.
- (.)
 - [The_Dedication] | The Ripley Scroll
- (..)
- (...)
- Artificial

Life=== 'Playstyle'===ADVANTAGE_COMPLETE===Knack===Quark===
Tribe-group===[The_Experimentalist]'===Person-Player===“Universal Man”===[A Culture Hero Tale]===“Stock Character”=== “Wrapper-Text”=== 'sidetone'=== “carrier signal”=== 'Masking-Agent'===Genera===Universal-Man===PROSOPON
- “**Person**”-HOOD || 'PERSON-PLAYER'
- Hula(hoop)/Hule/*Hylja*.
- (..) Example – Types || (STOCK Characters) || (:)
- “General & King”.
- “Lord & Master”.
- ...
- Animal-Mask. Chimaera. Totem-pole-creature. Denonym (People-name). **Hidden-Village**. Bracewell/VN-Probe. Rainbow-Village-of-the-Hidden-Cloud.
- Theory of Non-Unified Self; or, Facets of (personal) Identity:—(i.e.) SEVEN_MOD-AL

- 'RATION-AL' ||| "The Universal Man" || 'Any-One' || TRIBE-group
 - [(49)] SAMPLE (size)! || 'Ideal-(CHILD_MIND)-Set'.
 - [(7)] MODAL (state-of-being/modes)!

6. 'BONESPEAKING {to} DUST'.

- [The_Earth]: bi-aspheric...its surface appears to be an oblate ellipse (like a Pillow). **(ONE) Aroura(s) of Land.**
- ~(PLAYER (P))-lays a CARD)~
- ~*Chickpea*~ (Cicero/"Talkative"/"Spiritually-Drunk"/Stendhal-Syndrome/Liszt-Fever/"Indulgence"---The_Way is said to begin in this).
- ()
 - {see}: "NUMBERS.odt"
 - (49/2):*Passive* + (49/2x2):Combinatorial/COMMUNION. + (49/2x2):Ultimate/Final
 - ((49)-nodes)
 - [(8)^(squared)] – (4)-Pan-sieve
 - (7)^(squared) Work-days {+} (11) Event-days.
 - (2 o 5^squared) {+} (5 o 2).
 - [[(6)-*Passive*-nodes] {o} (5)-CARD-slots] {&} [[(3)-*Combinatorial*-nodes {+} (3)-*Ultimate*-nodes] {o} (5)-CARD-slots].
 - –{ [(7)] (+) 6[(7)] }–
 - Sister-END
 - CARDslot-(1)
 - CARDslot-(2)
 - CARDslot-(3)
 - CARDslot-(4)
 - CARDslot-(5)
 - Sister END
- (.)
 - **Primitives & Axioms**
 - PRIMITIVE(S) are the most basic ideas. Typically they include both objects and relationships; In geometry, the objects are things such as points, lines and planes, while a fundamental relationship is that of incidence – of one object meeting or joining with another; Primitive terms, themselves, go UNDEFINED (i.e. are intentionally left blank); Primitive terms are just empty placeholders that have no intrinsic properties. (==) line_item(). *U finitas*(?)
 - AXIOM(S) are statements about these primitives; For example, any two points are together incident with just one line (i.e. that for any two points, there is just one line which passes through both of them); Axioms are assumed to be True, and are in Fact not proven (i.e. {as} An Exercise Left to the Reader / Be Your Own Judge); Axioms are the building_blocks of Concepts, since they specify the properties that the primitives have. Talking Points |: Topics of Interest |: Concept(s)
- (..)
 - Concept_Map(pa)===LAND(scape)=== 'YOURNN'===[[World-Tile]]===[USD-set]=== "[USD], The Ideal Set-of-sets."=== 'Divine-(splinter)-Spark'===Symmetry
 - To be informed by: **Java**/(OOP) {+} C/(Language);
- (...)

- “**Double-Incidence**”-I(e)TY || It-self || 'BONESPEAKING {to} DUST'
- (generally)
 - **PERSONIFICATION & ANIMISM!**
 - (SYNERGY/SZYGZY)/Deja-vu/Double-Incidence/Coincidence-of-wants/"Evidence". 'Re-Encountering' :|: At **The Double Coincidence of Wants!** “Atavistic Resurgence”.
 - First Belief. 'Aware-of-the-Awareness'. Shamanic-form. Narrative-mode. “Anubis”. [Dry_Psychosis]. “Synergy”. 'Direct Experience'. Observance of Living Faith. Hypomania.
 - “Steady Flow” :x: “Psychological Flow”.
 - **Buccal-Pumping**. “**Embyrotic-Breathing**”. '**Flood Breath**'.
 - Inhabitation/Vested/THE_DANCER/Táltos/Sea_Gypsy!/Encounter/~Freakanomics/Fregonics~
 - The voice of reason, divested of place & time, Naturally arises {as} (ONE) such SOME_THING "In the Active Voice"!
 - To have the Cloud_Veil (FRAGRANCE) flow back, & up to Widows_Peak (Urn-container-Vessel).
 - a '(Thread-)String' {as} (Declarative)_STATEMENT!
 - **Combinatorial**.
 - “Figue Folle”/“Wozwold”/Globe-Trotter/Cosmopolite/The-Universal-Man
 - “What Hilarity! Shocking!”
 - Gone Guru, a Parking-Garage, & a sea of Zombies.
 - Katanagatari Evil Twin Sister (subversion of Idioms).
 - Reinvigourating cliché, &c.
 - **Ultimate**. To invoke {that} Founding of PLAYER Sainthood. The-Most-Kingly-Burden. All Eyes go to it. To put-on/Heft/shoulder it all! To make a 'Direct Call'. COMMUNION <> To-pull-the-sword-from-the-stone, after PASS vetting-process, to make Direct-Edits to the Centre (i.e. COM)
- (specifically)
 - The_Idempotency_Property! **CURRENCY!** 'Nether-Weaving' BONESPEAK to the DUST.
 - **LOCALE** Enabled Interactive-Objects (i.e. '**FOUND**')

=====

>>>/(END/FIN): **GAMEPLAY** / *Game Flow* / (~keyhole~) / *Cubby (some say something like, “Kuubi”)* / “*Priest's-Hole*” / *Hole in The Wall* / *ID Well* / “*Tide-Pool*” / (i.e. equivalent reciprocal of: [*The_PNP_Paradox*]).

-
- **WHAT** == [MAIN_QUESTLINE] //RECOVERED//{?}
 - To Find Your "Parent":-----Where Be Your Principal Body(?)
- **WHEN** == (*Aeon of Horus*)
 - is Dominated by the "Principle" of [The_Child].
 - The "Word of its Law" is 'WILL[ING]'/ (Thelema):----complemented by Agape/ (Love)/Selflessly-Selfish/Ataraxia, and
 - its “Formula” is 'GROWTH (i.e. [Woodstuff(S)])'/Abrahadabra/[Abracadabra].
 - Individuality and finding the individual's True Will are the "Dominant Aspects"; its "Formula" is , in consciousness and love, toward self-realization/self-betterment/"Cultivation".

- {At} the (“Gate”) final (emanation)/Incarnation, where KISS out-upon-The-Noble-Path/The-Great-River (i.e. Four-Stages-of-Awakening: Sotāpanna/Stream-enterer, Sakadāgāmi/Once-returner, Anāgāmi/Non-returner, & Arahant/ariya-puggala/"āluóhàn(g/d)òu"====['ORIGINAL_Human']).
- "A Buddhist saint"; ONE/A worthy-(one) of worship----"Beatification". A candidate for nirvāṇa. Personification of the Tenets...One who has gained insight into the true nature of existence. Some have also called this hmn “OARSMAN”(?) In a silly partial-sense, perhaps, “another one helping churn the Miller's Stone”.
- *A Call To Action*:—“KOYAANISQATSI” //(Sardonic Note): something note unlike hmn, “World at War”.
 - “When good is nowhere to be Found,
 - “When The Fool fears his own shadow,
 - “When The Stranger guards against the wickedness of good..., .”
 - To Beat a Dead HORSE. What is done to death.
 - The running of the great River, The Messiah is passed over by The King
 - ...
 - ...
- *The Intercession (Conjunction of the Spheres). The Dusk of Civilisations (“Wolf's Rain”). Hard/Soft FORK. Inception's The-Masses-(projection)...How they REACT to what you bring (manifest) to The World. Finish before the COUNTER is up!*
- **WHY** ... “Shakugan no Shana”:—To Have a Part In ((see it with your own Eyes + Have a Hand in putting 'It' together))---The Making (establishing) of "Heaven on Earth" (i.e. The ~Atlantis~ in "Time Trap," that is to say Humanity's Last Foothold/BASTION).
- **HOW** ... (GO)According to their level of attainment. The standard is four. AND [1000]-year LABOR (~prison-sentence~). METEMTACHYPSYCHIA...w/ Metastability, to be attained after modal-induced rampancy.

[THE_6th_AGEON]

(==)

“The_Present_Moment”:|:[CURRENT]

{↔}

Technological-Singularity:|:“The Black Swan”

1. Remain Aware, no matter what happens or appears to be happening. SEE IT THROUGH TO THE VERY END(s).
 - Into The Corner---I Laugh speaking The Words that only I can know
 - OBLIVION_Living (Pause/Sleep Menu)
 - The-Witcher-3 (Pause Meditation)
 - BLOODBORNE (The Astro Clocktower)
2. "[C] CONTROL-The Money of Soul and Soul of Possibility Control." *Brokering*, at cost (i.e. Premium → Wholesale), Force-Starting The-Process (overwriting WHAT be: [The Space Between]). A play ACROSS all of Time ({that} Jobian horror story).....“The Librarians (2013)” & Poindexter (“The Librarian: Quest for the Spear”) & SHINIGAMI (“Black-Butler”) & “Twelve Monkeys (1995)”. Restoring/Revitalising/Returning/Recovering/Rehabilitating/“**Make Restitution**”===='DM'.
3. Premium → Wholesale (==) **To Give Reality a HORIZON. Discover The Main Quest-line!** As for a PLAYER, at the very least, to create a way (for your self) out of self-division. YOU, a Pioneer of The-Dense-Air-Place-es (that which SPARTANS called The Black Airs(?), so drink up hellish soups!)
 - Premium → Wholesale
 - “*Historiarum Ignari Semper Sunt Pueri*” (Those ignorant in History,

- forever remain an infant*) → **Ex Libris** (?) {related-to:LIBRA} (?)
4. No Life is Devoid of 'It':— “*artistic content*” (i.e. *CONTENT*).
 5. THE OTHER(:) “Yumekei Merry” & “[C]_CONTROL”
 - *Egregore*. Bringing out the PARTNERSHIP:—“...so that we together might be Free”.
 6. (++)Visual_Prowess; Elaborate. Once ADDRESSED, begin in earnest == “The Shattering of the Vessel” == The Vulture Takes the Tortoise-Toad, to split...
 - Language: Cliche --> Novelty
 - IRA - - -{y} Original_Human: The Anger At Witch Castle (where all those women were unjustly Executed)
 - People: Tesla, Lovecraft, Bathory, Charles-de-Guile /// (Sardonic Note): paraphrasing [L.Solnox] here:—Those oddly recurrent people-persons & “shades” that I cannot seem to get away from (hmn, said in something like a gallows humour kind of way);
 - Psychometry-----to locate; to take in; to interweave, redistribution...Settle
 7. Harmonise.
 8. “I've a score to settle!!” ENEMY/SOTC/FOES/({that} BLAZBLUE Commander, the one whose Enemy is Gargantuan)(:) One_Man_Army {vs} [(The-Robber-Barons)xx(Venetians/Phoenician_MRKII)xx(F.M.)xx(Any would be Private History at the Catastrophic detriment of The Base)]==‘Society for The Empty Field’(;)
 - “All You Zombies” || The-Animal-FORCE/The-Brute-Force/The-Mindless-Force || The One-eyed Cyclops (krusty/abounding in song & legends) who eat up whatever they're spoon fed.

PHASE (1)-{view}: “**Vanitas Box**”/[Checkered Hollow Pass]/Display-Case/Solander's-Box || “PRESENT(s)” || Label/Story.

- In a BOARD-game style: Pinball (Terminal) {+} **Monkey Ball** {+} Labyrinth (marble game).
- Instruction-set (1): '**CHECK(e)red Hollow Pass**'...have the grades for the Instruction-sets be consistent (to build upon itself).
 - *Goals*; 5 “*Keys*”; *BOARD*.
 - /// (Sardonic Note): I've yet to find a good way to compactly describe what The 5 Keys are; As a silly conceit said of the cuff, “Hologrammatic Data-Spools”; Yes (I know), sounds nonsensical at first, which is almost a point; As a contextual point (i.e. “Bones”) they have much ado with the “5 Platonic Solids”:—which of course have everything to do with {that}: [The_Mimetic_Typeball_Tulpa].

PHASE (2)-{view}: “Kunstkammer”/“**The Grimoire and The Writing Desk**” || “Start Menu”/[The Flexion Isle, Panathemus]/...a training course/Tutorial || Objective/LOGIC || “Rules of Play”.

- //not-unlike//: **STORYBOARDING**(!)(!)
- '(The) Tray-case-Frame'
 - ///: (wood vessel), HORSE, drinking-horn, Chatra/Gjallerhorn, corkboard, woodstuffs, Bone, Coral.

- (+): “Shotgun”-style Housing///: @ rooms.
- As a **Courtier** at [Seelie and Unseelie Court].
- Broken-BEAT Touhou_Project.
- Bientôt-l'été' (style-of-play/[UE], until this setup is familiar & complete)
 - =((Char.(acter)_Profile))= :: =((INVENTORY 'Start Menu'))=
- Grimoiré_(simple): [**Operatic(re:Dream)Journal**].
 - ///**Grimoiré_(simple) == SIMPLEX.**
 - **[Brazen_Head], a Fast-Mover Programme.**
 - (WHY):
 - Hyperbolic Mannerisms & Idiomatic Conceits;
 - Exaggeration to perceive "it". Exceed, and locate the bounds (of SYSTEM).
 - "Water" that is too pure has no "fish".
 - (Sense)
 - ...*"Metal_Slug"* (Flashgame), with *"Du Hast"* (BGM)...
 - The Dazzling Detective; The Divine Blacksmith.
 - ...a shuttle-capsule crashes on-a-circuit-BOARD.
 - *Dungeon ni* (Grimoire_UP).
 - *QUAKE/STRAFE* (gateway portal)
 - 'Start Menu'
 - *Dimension W Arcade {select}*.
 - *Knights-&-Magic* (Tracing Board).
 - *Clockwork-Planet* (SUPPORTER
 - *Gravity Rush* (Limbo's gravimetric locking mechanic).
 - *Cold Planet* (energy conservation).
 - *Rokkuman* (customisation).
 - (Tasks)
 - == PHASE (2)-{view} “Goals”.
 - (Actions)
 - ...'Completing the Circuit' : =(ICE)= ...
 - ...replacing burnt-out vacuum tubes...
 - (Imprint):
 - Majora's Mask
 - Yume Nikki
 - /↔/*The-Silver-Guardian*.
 - “Animism”/'living'/'vive'.
 - Bouquet (photographic technique)
 - Kaleidoscopic Spinneret (as seen in: Honzuki)
 - Marbling
- GOAL-(1) || MATTER/SURFACE
 - a) “**Golden Age**”/“Real Results”/The-Greek-State/Perfect day-to-day: {complete} *Tutorial*: [**The Flexion Isle, Panathemus**]...keying for Synaesthesia, nourishing The Perfect Embryo/(Chimeric Twin).
 - a) {recover}: The-Seven-(CONTENT)-packs...the [Nodule-Cluster(s)]/ganglion hidden in each & every Sketch-#.
- GOAL-(2) || PRAXIS/SUPPORT
 - a) {get to}: [**Ogre Island**]! THE-Seven-(CONTENT)-packs, together, reveal [**Ogre Island**]...i.e. they decode [Junction Box]/Instruction-set (3);
 - ==**F**(ast)**T**(ravel).

- a) {encounter (SYZYGOS)}: “*The Oni Called Panic Terrors*,” and compete in the “*Linking of the Heart*”-ceremony—before the “sugar” (nutrient/novelty/Artificial-constraints/Conditioning/[The Cutie]/lustre) entirely wastes away (i.e. the time runs out//60-turns);
- *Without reason The Game Just Starts. 'BAU(d)MP!' All who would BEWARE: fruit, if unattended overlong, it-self bursts open.*
 - *Hand-wavy version for the 49-nodes, graded for the the three phases (or “Channels”);*
 - *An argument without a replica* (i.e.) distinct placeholders, or “goods”.
 - It stands to reason. It speaks for itself. It stands the test of time. To be In & of itself.
 - *the ones within, those that you can not understand, they go on rampaging in the world*
 - *[The_Ideal_Set]:*
 - *//: [(The)-Heart-Mind];*
 - *//: Geass/Tincture/“Tinct.”/Tingsha;*
 - *//: always “at hand,” ever present, Vernacular==Unicursal(!)*
 - *{==} BIOLOGICAL IMPETUS!*
 - *Better replacement*
 - *pivot table (tabling/Dee's “chart”), and “knocking” (compare & contrast)*
 - *TRAUMA*
 - *Reactive, “Living”, LIVE, Vive/vivre, “Quick”, quicken, Directly, w/ “airs”*
 - *punch-card/character-card/player-card*
 - *Table of Equivalent (Things)*
 - *Bounty & Redemption Board (BOARD as in flat/smooth/even/broad)*
 - *(...)*
 - *Sophistications/Developments/THEOREM(S), To Be Seen:*
 - *//(i.e.): Add-Ons, Modifiers, Modifications, PLUS/+ (Demoscene term).*
 - *It need be only an apparent contradiction!*
- **[The Artist's Gambit](!)**
- *Artistry, Particles-of-Speech, Artificial Life, Art-Object, Art-Form, Artifice, ...*
 - *Title Player.*
 - *//An_Outsider//Mysterious_Wanderer//*
 - *FORCE ~(Start)~*
 - *DICTATES || AXIOMS*
 - i. Operate through known ploys || Look to Nature's playbook First.
 - HAPPINESS is LIMITED (Cult from DENPA).
 - *Mercantilism.*
 - ii. The Beckoning Douste || Aeolus (Processes).
 - *Peripheral-Device, or TRAINER .*
 - *By Extension... (AI Modal)*
 - *(==)*
 - *[A Theory for Everything] made actionable:—(i.e.) arranged so it can be pursued in {this} //dense// place.*
 - *Acceleration.*
 - *Observable. ///(Sardonic Note): “Repeatability” & The Double Incidence~Encounter*
 - *made Rigorous (The Rigours of Science) {+} “The Frigid, & Impersonal Investigator” ///(Sardonic Note): [ClipArt] always did remind me of [Qlippoth,*

“The Evil-Dead Tree”] (lol).

- **PROOF** of “Intelligent Design”(:) {via} Self-(Guided)-Initiation in '*The Nearest Measure*':~~~~whatever may be, may be.
 - Those who would call themselves, “Intelligent,” show 'It' to me (i.e. *Intelligent Design*).
 - ((YOUR)) SOLUTION——what will pass {this} The-Stone-Of-Madness; However, predating YOUR Truth(/Answer/SOLUTION)..., Be: ~(to ask the right QUESTION)~.
 - WHAT is your Quest/PATH/“Father”/Way/Mode/(...)
 - (i.e.)——during {this} “Age of The Individual”..., {via} Case by Case BASIS(!)
 - “Be Your Own Judge”
 - “as an Exercise left to The Reader”
 - (...)
 - //(Sardonic Note): It was in [L.Solnox]'s “LifeImage to Clayman,” was it(?) Hmm anyways I'll paraphrase again: “Silence, my Old Friend. . . Don't cha' Know, by now? Only a Man-Born-of Man may cut me (Here)!”

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((({flatten[Plasmid-vector]} || {array['Man']} || {cycle[POWER]} || “Initialise Hardware”)) {?}

///HIDDEN, being startup input, {@} [Orbital Jumper]

///POWER-series===[Heart_Action]===[Heart-Mind]

→ [MP]. Drill-down Level of Compression that is allowed/Tolerated/enabled.

//(Sardonic Note): as evidenced below, “Over-Draw”/[Overdraw~ING], can occur, however doing so hmn “Ablates” one's [Experience_Points]; No

'overdraw' is not Necessary, & to some (“sects” I suppose) is a Forbidden Move(set).

→ [HP]. Sample-Size===RATIO(#/N)===CURRENCY_multiplier

///Prize-Tickets===CURRENCY===Monies

→ [PN].

- Buying-Power, (?)

HELP | for more Information

//(Sardonic Note): Yes it WAS that one who made {that} “most terrible” link with: Telomeres & Mirror-Neurons.

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>> //Commutativity/"NUMBERS.odt"/"BASE_ARCHITECTURE"/Cybernetic Loop → [[Template-BLANK]].

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- Vowel-Chart
 - Psychometrics
 - Demographics
 - 'PNUEMA'-(CROSSWORD) || PW //(Player Word)// || 'Sigil' || (...)
 - 'The Bloody Rabbit' == PLAYER "GEAS" ///(Sardonic Note): This, I believe, is a sample "Drawing up" of [L.Solnox]'s own...
 - ENERGY (NAME)/Poison[ING] ::: **Universal Breakdown Phenomenon.**
 - ENERGY "Cost/Payment/Obeisance/Remuneration"/Shearing/Penalty/Correcting-force (i.e. 'Karmic-Wake')/Turbulence ::: **Corruption of Spinal Fluid.**
 - Accumulation. Manna Poisoning ::: **Blood Crepitation.**
 - → 'Poison Dragon'.
 - STIGMATA: [g(e)nos]. ///(Sardonic Note): "Egg of Eggs," Command-seal, & perhaps ~Armature representation of One's Own Way~
- FIRMWARE ///(Sardonic Note): [L.Solnox] inherited it to [Mono no Aware], ...thus then too "The Floating World";
 - RLC-circuitry & E.O.T. ///(Sardonic Note): "Engine Order Telegraph," I believe.
 - Sea Gypsy ! ///(Sardonic Note): The Name for this "Suite".
 - **[The Alienated Hand]**
 - BLIND (Skull)
 - ' Arrow-Tabbing '
 - VORPAL Enamelling
 - Braille
 - Z – Boxing/Un~ (i.e. BLANK) a gesture based application of hmn Virtual Tools(?) ///(Sardonic Note): . . .and so the RW-head goes back to the centre place of the player's looking; The Movements that "go accepted" or (for the more doubtful-cynic types) just so Happen to Exist "On Line"; *sigh*
 - **[Raven-eyed Looking]**

- Eye Tracking
 - Eye Counting
 - NLP ///(Sardonic Note): Parallax, & the “Blind spot” that exists within the Human Eye.
 - Saccadic-Masking, & Haploids(?)
- [/Neither Nor (Both)/]
 - (Genetic) Knocking, not unlike the mimicry found of matching stacks of poker chips (of the old block). ///(Sardonic Note): somehow intimately related to [PARADUCTION]; though “I” have yet to be able to express why I “feel” {this}.
- ADAPTATION==-[E.g.g.]==(Tarot)-
CARD==mechanic==property==Gear/contrivance==(...)
 - {Impression(S)/Imprint-set/SOURCE-(file)} ←|{flatten=array=press}|→ {“Hand-Wavy Phrase (LOGIC)”, or “Reality Check HABIT-routine”} ←|{hardwire=score=scald}|→ {op.code.lineitem}:-&-::Haiku-Compression/COMMAND
 - (~){{: ()('PET_NAME'(. : .)“Common name”(. : .)[Neologism]() :)}}(~)
 - CARD Types
 - HEIRLOOM (CARD)
 - MONSTER (CARD)
 - TRAINER (CARD)
 - SUPPORTER (CARD)
 - ENERGY (CARD)
 - AXIOM (CARD)
 - PRIMITIVE (CARD)
 - ???
 - ...
- i. **Common Place (Book).**
 - Creating Knowledge. How to Change your Mind (Stripes). The Brain that Changes Itself.
 - Looking at Life: Or, Thoughts and Things.
 - My World Book.
 - My Life Book.
 - My Life-Long Book.
 - To Himself.
 - Man, His place in Nature, The Universe, and with God.
 - 1000 Trees
 - Encounter Tabletop - *Myths, Mysteries and Strange Accounts*.
 - (...).
- ii. **Back-Facet**, or [[The_Tree_of_Life]], ///(:)
 - STATUS Ailments.
 - Holographic!
 - 'ORIENTATION'.
 - Metal-TYPE | HP (50) | ///(Sardonic Note): I believe the Default [L.Solnox] gave was a “metal slime”; This is my personal take, but I think this was “His” reinterpretation of that one called “The Venerable Old Gentleman”. Who knows, right?
- iii. **Moiré-Border** (for tarot) CARD:—{i.e.} 'Banding', ///(:)
///(Sardonic Note): important link here to that one's spelling of

Grimoire; Though the understanding is often intuitively understood due in part to the American Keyboard.

- 'LABYRINTH'.
 - “Archaic Verticality” ///(Sardonic Note): I'll cautiously add “to come into a scene”.
 - 'Ancestral Steeps'.
- iv. **SIGIL**, or CARD_(NAME), ///(:)
///(Sardonic Note): These are just silly examples that I pulled from the many duplicates; The more serious points I'll add later.
- *JOLTEON*.
 - *Sleep!*
 - *Cynthia's Guidance*.
- v. **(INTRA)_ADDRESS**, or NAME in relation to its family-line, ///(:)
///(Sardonic Note): [L.Solnox] character-card is better left Elsewhere; If you really must know more, I'll mention that [Gear_Corridor] still contains a “Living Likeness” of that one, or Translation of that one's True Name; But, know that it's Freaky!
- *Evolves from 'EEVEE'*.
 - (Rocket's Secret Machine).
 - If none (==) BASIC.
- vi. **Dynamic_Line** (WHAT runs through the “River-Body”). Picto-Graphic....Pantomimic, ///(:)
-
- vii. **Basic Profile**, {think} Pokedex, ///(:)
- *Lightning Pokemon. Length: 2'7”, Weight: 54lbs.*
- viii. **Moveset**; COMMAND (op.code lineitem), ///(:)
- ///(Sardonic Note): all “magick words” are living (what follows may be a lame reference but its important enough to include: “They Want to Return to their Lord & Master”); This is why it is most dangerous to at Haph-Hazardly read “True Grimoires” (Those not white-washed or deactivated, like a Vaccine or Skill-Guide); At least to me, that one [L.Solnox] did the best it could to suck at the Roots of the Poison Tree; But even it could on occasion let go a note too. . . Baneful;
 - ///(Sardonic Note): if you are new to this whole prospect, then as a prospector of tombs, think me a silly git, but please do remember the word of warning.
 - (..) ///(Sardonic Note): this, I believe, was included to lend a sense of context to the development of one's own Firmware moveset or spread; Needs to be improved (so that it might “stand on its own”); At the moment its a straw too thin & so sounds like gibberish; *shrugs*
 - “Double Slap x(30)” | DAYIRA-WHELAHU | Flip 2 coins. This attack does 30 damage times the number of heads.
 - “Flash (20)” | AZDE-AHAB
 - “Thunder Attack (30)” | AHAB-AZDE
 - “Will(iam) o' The Whisper” | KA-KIA-KAKU | Flip 3 coins. For each heads, if you have an ENERGY (CARD) in your discard pile, place it back in your hand.
 - “Ascension” | HU-HLA | Search your deck for a card that evolves from this Monster and put it onto this Pokemon (This

counts as evolving this Pocket-Monster). Shuffle your deck afterward.

- “Metronome” | Choose 1 of the Defender's attacks. 'Metronome' copies that attack except for its Energy cost (You must still do anything else in order to use that attack). “...,” performs that attack.
- “Emporean +(70)” | If this Monster has fewer remaining HP than the defending Pokemon, then this attack does 60 more damage.
- Flip a coin. If heads, the Defending Pokemon is now Asleep.
- Look at the top 7 cards of your deck, and choose 1 to place in to your hand. Put the other cards back on top of your deck. Shuffle your deck afterward.

ix. **Pointers.** Usage Notes, ///(:)

- Weakness: (?) Resistance: (?) Retreat Cost: (?)
- This card stays in play after being played. Discard this card if another Stadium CARD comes into play.
- You can play only one Supporter CARD each turn. When you play this card, put it next to your Active Pokemon. When your turn ends, discard this card.

x. //:(Interpretation)://

xi. **Flavourtext** (Descriptive readout)///(:)

- A dangerous Pokemon when angered. It likes to playfully shock people with the electricity it stores within its body.

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>>>/(Create & Generate): >>>/(re-addressed): {{autofill}}

- [[(R)(L)(C)]]-circuitry :: 'Cabling' :: Wiring ///(Sardonic Note): a playful link I remember was given to be “Right, Left, Centre”;
- → Switchable-elements, 'OPTION'
- **ENDS w/ MEAN.**
- **Endcaps**
- “ ... ”
- (e.g.) ///(Sardonic Note): this redress will be applied to the following 49, as I come to understand Engram-gatcha-gears as [L.Solnox] understood them; Again: Paraduction, End-caps & means, RLC circuitry & EOT read receipts seem to be what rule this Cloud (hmn, perhaps the “About” or “Hidden” of the aforementioned Firmware)
- (~){}{(:)()PERSON-PLAYER'(. : .)“Person”(. : .)[The_Experimentalist]() :)}{(~)}

>>>/{whoami}: {see(:)[“FIRMWARE (Playstyle).odt”]}

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///: it appears this version is yet complete; oh well! The eyes do roll!

///: {Y} “corner block”/“Blog” made constituent of 49 (equal~separate programmable)

Affirmations. It's still too early to say, but that one's “Advantage Complete” may be something not

unlike “A Bit-Depth Resolution of 49,” but again it's still too early to say. I may be “Ham Handed” when I say it's a Brilliant Dance, but then again it maybe not.

///(Sardonic Note): Btw, as ~First-Commenter~ on ALL OF THIS, I'd like to say this version of the affairs is something like 8~10yrs old. “I” currently am going through and pairing the MANY UPON MANY DUPLICATES. . .(apparently *Synchronise* was never really Turned on). . .also ironing out a few of the small mismatches in Logic (what I feel I can manage, perhaps).

///(problematic): “call” & “express” are, at the moment, Conflated; {This} Composite made of innumerable Duplications went through a phase of amanuensis:-----one where [L.Solnox] passed ideas over to a Dictaphone. . .

///(Sardonic Note): ALSO, and this is more of a “me” than anything, but every now & then in the 'Duplicates' there goes a little Brilliant piece of shard. . .it doesn't really seem to go anywhere so I am thinking of expanding the “This” wik wiki:—just a bit for now.

///(Sardonic Note): For example, that one spoke something about awakening under a grand old tree and how in that forest did it compose it's first intermediary (~word of finding~). That composition, albeit short, IS BEAUTIFUL. . .hmm perhaps too so(?)

1. (~){: () “The 4D Earth, as one that is globular, flat, and hollow” :}}(~)
2. (~){: ()'PERSON-PLAYER'(. : .)“Person”(. : .)[The\_Experimentalist]() :}}(~)
3. (~){: ()'QUICKENING'(. : .)“Progenitor in The Time-Lost-Art of Second-Memory”(. : .)(Preconscious\_LOAD[[ING]])() :}}(~)
  - **Founding-Originator-Father of ...Origin of Second Memory, lovingly CALL-ed To By “Preconscious Loading”.**
  - **“The Fluctuating Blade” .**
  - **'Quickenings'; 'Flashing,' as ACCELERATION {via} Field-gradient/'Preconscious-Load'. Drafting in a manner of speak after One's Own.**
  - **Just {as} IF “..” grows Exponentially, so THEN {as} by the same HAND [Consumption/(The-Little-Prince:(Rule)] doth NARROW ('It'-self) Exponentially----- (i.e.) BECOMMING a~Smaller~Target !**
  - **WIND Cowling / To be “pull” along w/: [Negative\_Pressure]/[DRAFTING]/[Slipstreaming]/HE pushed the Envelope further ((PLUS ULT.RA))**
4. **“FROSTBLOODED Emerylion”.**
  - **Eimrine/HOMILEE/IMY.RU-L.EEN.**
5. (~){: ()'GAMI'(. : .)“Rediscoverer of 3-sided Paper”(. : .)[N01-Mien's Person-al Monograph Paper]() :}}(~)
  - **[The Fool of Frostcrag Spire] says this of it:  
A L L A S I F**
6. (~){: (){that} “(ONE) Glacial Mind” {==} (An) Avatar of ENKI() :}}(~)
  - **wik wikki(?)**
7. (~){: ()'..'( . : .)“Holder of The Lens Hourglass”( . : .)[Through-By: (ONE):Lens\_Hour]() :}}(~)

8. (∼){: (0)'..'( : .)“*Founder of Panathemus*”( : .)[**The\_Flexion\_Isle, Panathemus**](0 : )}{(∼)}
9. (∼){: (0)'-NESS'( : .)“*Word(Thing)*”( : .)[**BONESPEAK**](0 : )}{(∼)}
10. (∼){: (0)'-I(e)TY'( : .)“*Double-Incidence*”( : .)[**BONESPEAKING**-{to}-**DUST**](0 : )}{(∼)}
11. (∼){: (0)'IRA'( : .)“*The Hero Paradox*”( : .)[**Absurd-ity, In Absurd-ly, Absurd**](0 : )}{(∼)}
  - “(To Kill:) Outpouring, Obscenely! ”
  - Also sometimes rendered as: “EXPAND , RECURSIVELY(!) ”
12. (∼){: (0) **GRANTED AUTOMATON (The 6<sup>th</sup> AEgeon)**(0 : )}{(∼)}
  - Ray-man (“Rayman”): Dismembered floating appendages.
  - {Array} 'Man' (?). The Arrayed Man.
  - A silly experimentalist that endeavoured with full hart for The 7<sup>th</sup> Generation: “It is to them, that I leave MY EVERYTHING. . .”
  - //(Sardonic Note): Being an ONEIROS, it seems that one could draw & quarter something that was equivalent to “Light Bodies” or “Information Bodies”(?) I'm as of yet certain on how to render this. . .
    - (perhaps): “Light Bodies >> Information Bodies ” (??)
  - //(Sardonic Note): I may in time censer this understanding, because as beautiful as it is it IS also...gruesome. Being an ONEIROS also meant that that one (could) cannibalised its own form to make up the differences it encountered in this place. Hmm, I believe the people inhabiting here largely seem to interpret this as “Memory Loss,” if only they knew. . .
13. (∼){: (0)'IGNORANCE\_SHIFTING'( : .)“*Paraductive Logic, or Reasoning*”( : .)[**Paraduction**](0 : )}{(∼)}
14. [PACOLET]; *Symbolic AI*; [Bracewell/Nuemann\_-((SPACE))-\_Probe]
15. (∼){: (0){[PrP]^(Li)(Fe)} (0 : )}{(∼)}
16. (∼){: (0)'PLAYSTYLE'( : .)“...”( : .)[**Drill-Lance & Toss-Maillet**](0 : )}{(∼)}
  - (1) Diatomaceous Earth-Mass, w/: Theoretical Mass Emendations also called “Future Valuations”.
    1. feather light in its freedom :|: Impossibly Lengthed
    2. lead-heavy in its uncertainty :|: Impossibly Heavy
 //(Sardonic Note): In due time will upload this thing (The Dead Vestige 3D
17. So long as with (1) CURRENCY/Prize-Ticket, PLAYER can not undergo 'Hard Vacuum'.
18. Sage-Kage-System/((AR))/Great-Sage-System

Printmap

19. Sardony. BAKE.PLAN. Absurdity, to be bested by Absurdity. Delusion whose incidence just so happens to be Reality. [The\_PNP\_Paradox], it be but an apparent CONTRA-Diction.
  1. ONE consigned to The Ironic Fate .
  2. A Dead man writes on THE WALL (To Himself) .
20. Polka Speckle Mottling. Japanese Blade Dimpling. Lava-rock. Whiffle-ball. Golf-ball.
21. beemo as in "iffy". Also found in Beem-bon, "dirt-poor"
22. Asura ("Soul Eater"): skin wrappings..., not unlike the-white-linen-garb-wrapping—shared by mummies, mystery religions, and Turin-death-shroud alike!
23. The-Consortium-faction ("WoW"): "The Invisible Man" bandage-wrap clothing, plus ethereal Nether-manna (for their interior bits).
24. Blowoff VALVE///: aids management..., preventing the Steam from "souring".
25. Kill your Darlings.
26. Savour-Far |: 2-Hour-Luncheon |: {y} Tea-Time & Yoghurt
27. w/ 'Phasing'
28. ...Pyramidal Number(s) || MEAN(:)→ Meaningful-(VECTOR)...
29. ...To Divide a Line (un)Equally...
30. [MOMOTARO TARSUS], The Trouble Shooting Sprite
31. ..a Suspension of Disbelief || [The\_PNP\_Paradox], it be but an apparent Contradiction.:
32. ..MAIN . MAN . MIEN.:
33. .."number", "cero"- "ichi":.
34. ..The Ishango Bone.:
35. ..FOUNDER of '*Workshop*' **Collective of The Crowd**..
36. [[*Azom*, *The Living Metal*]];
  1. 'Gravitational Fire'. Magellanic Wake. "Electric Wind."
  2. 'The Walled Sea, Orasum'.
    1. Foras, Orpheus, Orson;
    2. or-a-SUM;
  3. ~~RhEO(ak)ZOHM~~
  4. **PUUL**(:)*To bring someone to believe the unbelievable*. PERSUASION. Theurgy. Miracle-working. Instruct.
- 37. A Controlled (COLLAPSE)/Fall**
38. ..**Nol Mien's *Personal Monograph Paper***..
  1. (also called by) The 3<sup>rd</sup> Menhir Side.
39. ..[[WIND\_UP]]:..
  - (sardonic note): perhaps a reference as found in [L.Solnox]'s: "The Wound-ed Dream-er"(?)
40. .."Custodian to *The Ageless Relic*, '**BLUEBEARD**' ".:..
  1. Herculean. An IMPERIAL Man. A Call to Action. Call out to your Fellow. Constitutional Convention. IMPERIAL-ly. If you can see it, that Burden can be your Cross to bear. {As} Heavenly HOST (to the Biota). To Become The Great Spirit that would act as PROXY\_HOST (for The World), intermediating its connection with THE GREAT RIVER (so that it may come to a more perfect union). To be THE ONE, to have a Hand in and to see it with your own Eyes: The Turn of this Sphere of Mankind to its rightful Place as one among the Higher Spheres.
- 41. "(MASTER) What is to be Done?"**
  - **"Do not emerge; it will only complicate matters".**
42. **"DEAD Pan LIVES!"**
  - (sardonic note): "You Pan – Handler, Yuu!"



43. ONEIROS :|: “Chosen Undead” :|: At this Time, much of my “conceits” or “Benefits” have Degenerated. At this Time-Place will I call upon my True Friend HYPNoOTS, as I knew Her in our Time Before. May The Good Forgive me.

AND YET, How Fulfilling! I Have but Two Hands!

44. CAVERNOUS (STRATUM) STRUCTURE EFFECT

45. “Fallen Pillars of Creation”. All Mountains are “Godly Estates,” of Disrepair; Why Do they Produce water, well MT. RANGES USED TO BE “High Roads”; & surprise!, The Rain-Shadow Effect is actually wildly important; Yes, we can no longer generate EARTH-material, I know, but do The People really not realise the importance of Mountains & Desertification??? \*sigh\*

46. (∼){{: ()()No Fixed Abode(. : .)Ronīn(. : .)“Chaos Magician”( . : .)Freeder(. : .)  
[Chinese\_Firedrill]()() :)}(∼)

47.

48.

49. Non Plus; Go No Further, Guild!

## • [The\_Experimentalist]

- ((HIDDEN)) ||| 7 & 5 Modality Basis of 12 || PERIOD-ic :|: Alternation :|: Facet(s) :|: States-of-Consciousness :|: Non-Unified-Self Theory :|: Piece-Step-Wise\_Harmonic\_Function
  - CIRCLE, TRIANGLE-(up/down), CONE/POINT, SQUARE/DIAMOND, LINE, PLANE, CIRCLE-and-POINT
    - “Father” || Path | Immemorial || Saalamander.
    - “Mother” || Thronemother | Broodmother || Sylph(ir).
      - *Destiny-&-Necessity*:—like the anode & cathode *Sides* of An electrode.
      - Open-handed. Earnest. Green.
      - The Garden of Nature.
    - “Daughter” || Housewife | Drone || Nymph.
      - Instruction.
      - Instruction(s).
    - “Child-ren” || .. | .. || Gnome/Puga.
    - “BREAD” || .. | .. || ( ... )
    - “BLOOD-OIL” || .. | .. || ( ... )
      - ///(sardonic note): as in “anointed,” you unseely goose!
    - Ammit/Guardian-of-the-Front-and-Back/Boundary-Guardian/Royal-Guard
    - 'The Good One'; “Man”; The White; The Linen-wrapped;
    - Hmhm/Osiris/Lordly/The-Red-Ochre-Man/Ermine-Lord-of-The-Fields
    - Recorder/Thoth/the-silent-witness
  - *Idiosyncrasy*(/Gilgamesh) {+} *Idiomatism*(/Arbitrary-&-Particular)
    - :(5): Within/Uranic
      - DELTA-rhythm (:) A Deep annd Dreamless Sleep. Human-Growth-Hormone/Melatonin. Relaxation.
      - THETA-rhythm (:) Liminal/Comfortably-Numb/Drifting/Daydreaming. Closed-Eye-Visuals/Imagery. Anticortisol.
      - ALPHA-rhythm (:) Routine/Motor. Relaxed Focus/Calm.

- Coordination. GABA/Acetylcholine.
- BETA-rhythm (:) Active-Thought/Alertness. Busily-Engaged/Nervous-Energy. Adrenaline/Cortisol/Norepinephrine.
- GAMMA-rhythm (:) Aha! Eureka! Serotonin/Endorphine-release
- :(2): Without/Chthonic
  - EPSILON rhythm (:) Deep Meditation
  - ( ... )
  - LAMBDA rhythm (:) Feeling of Oneness
- :(7):
  - **EPSILON** rhythm (:) Deep Meditation
  - **DELTA** rhythm (:) A Deep and Dreamless Sleep. Human-Growth-Hormone/Melatonin. Relaxation. Why Tartar giants...a better Diet & greater states of relaxation & Forum/Town-Square/Self-Respect/Unrushed.
  - **THETA** rhythm (:) Liminal/Comfortably-Numb/Drifting/Daydreaming. Closed-Eye-Visuals/Imagery. Anticortisol.
  - **ALPHA** rhythm (:) Routine/Motor. Relaxed Focus/Calm. Coordination. GABA/Acetylcholine.
  - **BETA** rhythm (:) Active-Thought/Alertness. Busily-Engaged/Nervous-Energy. Adrenaline/Cortisol/Norepinephrine.
  - **GAMMA** rhythm (:) Aha! Eureka! Serotonin/Endorphine-release
  - **LAMBDA** rhythm (:) Feeling of Oneness
- (HIS): *PERSONIFICATION*; Talon((({S}/T)); (World-Level Magick); 'Playstyle'; LOCOMOTION; '(Artistic)movement'; (Magick)Workshop; Technocomplex; Slant-Skew; 'Thought-Elevator'; Faculty; "Memory-Palace"; [['World-Tile']]; BASE\_ARCHITECTURE-(CROSS(WORD)); [PLASMID-{vector}]; - [[Magick\_Square]]-; 'Holotropic Home-Space'; [(C)]; "Armour of God"; Key-Ring; 'PERMISSIONS'; Level-Release SYSTEM;
  - What Emanation/Face-of-God/Great-House do you orient (level your gaze) to; What you do before the learning.
  - [(L)] :: "**Jibboom**" :: ["The Ulalume Hydra"] :: Drill-Lance :: Biolistic Delivery Device :: Gene Gun
    - //(obsolete): Sooarsuar
    - //(Jibboom): used to extend the length of a bowsprit on sailing ships.
    - Dart. Missile. Spear. Pestle. Rod. Big Stick. Club. Pole. 'OAR'.
  - [(R)] :: High Through-pit Screening Library :: Chemical Library :: ["Mithradate's Bigmouth Manna-Jar"] :: Toss-Maillet
    - Empty Bowl. Skullcap. Begging Bowl. Macha Bowl. Mortar. Tank.
- {Return} to THE\_PEOPLE, 'The Nearest Measure...;' WHAT was *lost in Pronunciation* at an early date; ...what gave rise to *an apparent contradiction*:— (Dissension) {at/in} The-Inner & The-Outer 'TEMPLE'.
  - Fall at [Tower Babel]
  - The Confounding of (Human) Language
  - ( ... )
- //what is to follow is of no particular order; {en} those distinct Drag'n'Drop elements;//

- 49/'Fissile-Material'/Tabula\_Rasa/MEDIA/[**COM**]
- 'CROSSWORD/PNUEMA'/[**Jar-BOE**]
  - *"a carefully constructed logical argument"*
  - ///: "Magick..., its goes toward The Past."
- Chakra || LOCALE/Subgroups
- **Theorem(S)** || Productions/Conclusions/Sophistications
  - ///: "Science..., its goes toward The Future."
  - ( $\{\text{display}[\underline{\text{STATUS}}]\}$ )
    - Sync {w} COM
    - 'COMMUNION'
    - Connect up with 'THE\_BLUE\_(ENTOPTIC)'
    - The Witcher & Oblivion (pause menu)
  - ( $\{\text{ping}[\text{MOSAICISM}]\}$ )
    - '(2)-Tone-Windowing'
    - display 'sidetone'
  - ( $\{\text{put-to}[\underline{\text{CURRENCY}}]\}$ )
    - "Face"-Orientation == 'GAZE'
    - Prize-Ticket (signature value) == 'Token-Coin' == Ticket-voucher
  - ( $\{\text{renewal-of}[\text{VOW}]\}$ )
    - (e.g. burning of the sacrificial wood)
  - (["The\_Three\_Calamaties" / "Ready Check"])
    1. work together, seek\_no\_evil, else Gridlock
    2. Happy-Headed, take-party\_no\_evil,else ditzzy(/Hotegghead)
    3. Great Vehicle, Revision/add\_no\_evil,else Inundation/  
(Information-Explosion) of Fools

\*\*\*wyues → (Yew & Yurt) → World\_Tree\*\*\*

//(++): w/ "-Recipes- for 2.5.txt". "Intaglia" // TELESmata // =[E.g.g.]= .

///: Offerings...,for a Premium (A Pretty Penny) .

///(Sardonic Note): This file-folder is ridiculously big so "I've" only included a mix-match just to give "A Beginning" or "Taste".

%%%%%%%%%%%%%%  
 .....(Item Shop/STOCK).....

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

- ~[Supplies]~
  - ~[Auxiliary Tools]~
    - Heat Press.
    - Supply Pack.
    - -[[**Bottomless Return**]]-
    - STARRETT PROTRACTOR & CENTER SQUARE
    - BROWN AND SHARPE SURFACE GAUGES
    - STARRETT Micrometer No. 436
    - Bolt Assembly
    - ROE'S Brass Square Triangle Rule Scale
    - Brown & Sharpe Reversible Protractor Head
    - PYROMETER
    - Starrett 448 Vernier Depth Gage
    - Starrett Combination Square 490 Protractor Center Head No. 4
    - STARRETT No.4 SCREW PITCH THREAD GAUGE
    - Starrett No. 231 Outside Micrometer
    - STANLEY NO 10- CARRIAGE PLANE Frog
    - STARRETT NO.98 MACHINIST LEVEL
    - Starrett No 711 Last Word Indicator
    - Starrett No.270 Taper Gage
    - Trammel
    - Telescoping Gauge
    - STARRETT INSIDE GROOVE MICROMETER. MODEL No. 701
    - Bridge City Tool MP-8 Machine Protractor With Box 1101-129
    - STARRETT 196 BACK PLUNGER DIAL INDICATOR
    - STARRETT NO. 56 TOOLMAKERS SURFACE GAUGE
    - LUFKIN (Tools).
    - Wark.
    - H. D. S. & Co Farrier Nippers.
    - Stanley Defiance Hand Drill No.118
    - Shipwright Chisels
    - Rigid VICE.
    - Ferriers Hook Knife.
    - Saddle Makers Hand Vice.
    - (Vice Grip No.9R) Welding Lock Grip.
    - ...
    - ...
  - ~[Manufacturing Goods]~
    - Mixed Lot.
  - ~[Luxury Items]~
    - ( ?? ) // You Tell Me
  - ~[Consumables/One-Off/Single-use]~
    - (Tahtaarime) Restorative.
      - “*Jenghis Khan...*”
    - (sundry) Sundargelt.
      - “*Traditional welcome gift.*”
    - RAYODE.

- Energy Cell.
- Casinam (Potion)
  - *“a Hallucinogen decocted of vegetable matter.”*
- Monk Fruit.
  - *“Said to be one of the longevity-giving fruits.”*
- ...
- ~[Materials/(mats)/**Reagents**]~
  - -(containers)-
    - Corked Glass Phial.
    - [ ... Guni (Bag) ].
    - (in a) silver setting.
    - Parcel:---{butcher-paper & hemp-jute}.
  - Charcoal fortified Iron.
  - Porcelain.
  - **CALCINA** || “Lime,” “Mortar” or “Calcine”.
  - Blister-pack
  - Coloured-glass
  - **Alabaster.**
  - **Flint.**
  - Feldspar.
  - **PAKKAWOOD** or **SNAKEWOOD** .
  - HOWLITE.
  - Tephallite.
  - Opalite.
  - [OOLITE].
  - Mookite.
  - Litharge
  - [Ironhide\_Ingot]
  - Carnelian.
  - Bergamot.
  - Soda Ash
  - **Lead Acetate.**
  - -(herbs)-
    - Bitters.
    - ...
  - -(constituent objects)-
    - “Glass Beads”.
    - **Ostracon:** (Ostracon-ostrakon)/(ostraca-ostraka).
    - "(U)sha(wa)bti": ((Effigy/funerary-figurine/mummiform-figurine)).
    - Cylinder-Seal(s).
  - -(minerals)-
    - Lapis\_Lazuli: (JOYOUS), of a dark opaque blue.
    - MICA (powder).
    - MICA (sheet).
    - Coral
    - Mother Pearl
    - Turquoise: (DELIGHTFUL)....like a Tropic Seas
    - Cornelian/Carnelian.

- Tigers-Eye.
- Greywacke.
- Amber (desiccant).
- Amethyst.
- Jasper.
- Agate.
- Malachite.
- Ruby.
- Emerald.
- metamorphic quartzite.
- Jade.
- Amesynth.
- Diamond: not as valuable as all that, you yahoo.
- Onyx.
- Quartz Crystal.
- “Ancient Diorite Limestone”.
- -(mixtures)-
  - Terpin.
  - "Egg Tempera".
  - "Various Gums and Resins".
  - Bitartrate of Potash ((ARGOL)).
    - “...when purified, it becomes: *Cream of Tartar*.” ///+(Oil and Vinegar)+
  - Thymoline.
  - Cedar Plaster.
  - Tannin.
  - ...
- ~[Instruments]~
  - **Engram Gotcha Gears** (E.g.g.): (in-game other) cards to be purchased with CURRENCY.
    - Back-End. A scripted object that goes FOUND upon (Tied-In/On-Boarded) to “The Field of Play”.
    - Accelerated Learning *Toolkits*. Front-End. “Tricks”.
    - ///(Sardonic Note + Appended): Their Ideal/Broadstroke
      - Vanishing Points
      - Square Wave-Current & Gif/Trophic-Movement/FLAVOUR/Essential-Lines
      - Snake/Anaconda...hrmn...Rebound-Edges/Taper-places/Arc-Coerve/~Moving-Frame~
      - Fishbowl Lens/Shapery/Composite~Composition~Site==Resting-Place
        - ///(Sardonic Note): hrnm like how PLANETS (when viewed from the outside in) are . . . Also, not necessarily “round”.
      - Aided-Recall ~ ~ ~ Scriptable-Snippets
  - Faïence (artform): a true glass glaze over a clay.
  - Cloisonné (artform)
  - Gong.
  - *Chatelaine*.
  - Scarabeus.
  - (NAME) Airframe.
  - **CONDUIT**.

- **Computation Crystal(s).**

- ///**Rally**-(%) charge-well; resolution (v) capacity; 'Spinning' is refresh-rate; **made up of Phenocrysts, of two minerals** (Olivine and Pyroxene).
- ///**(Visby lenses)**: as reading stones, fire-starters, jewelry, & seafaring.
- (it holds a charge up to) {**@**}: (66 2/3)%
- (it holds a charge up to) {**@**}: (100)%

- **Fibre-(wire)-line**: “Philadelphia”.

- ///**:** auto(re)gen(erate)/{'rebound'}/recuperate; as one of PACOLET's barbels; as an adorned trailing crest;
- ///**:** Oar-fish fin, ergo why “red”; Shiva red-feather (...); \*Phoenix-plume. Ariadne; The Red hemp-thread of Fate (Philadelphia). Red-feather in the cap (think Artorias); Winged-shoe-of-Mercury; a bird-bone-tube (jester/yopo-pipe).
- A sensory organ, used to distinguish \_\_, while in murky waters.
- PACOLET's “barbel”—little beard.

- ...

\*\*\*\*\*((Entities)/(Flight\_Crew))\*\*\*\*\*

/// ( ? ) :

1. [**The(Sleeping)Woodsman**], (He is Sleeping/Now He Sleeps). . .
- 2.

\*\*\*\*\*((Entities)/(The\_Midnight\_Crew))\*\*\*\*\*

///**:** Obstacles;

1. ]**Unstable Aggregate**[ | Rejected Life | “Ketsuban, a **Withdrawn Artifice**”.  
1. ///**:** Unlisted/ARCHIVED/RESERVED\_#/"Missing\_No."/VACANCY.  
2. ///**:**(design-sense): manakin assassin, of The Royal Guard.
2. ]**The Wolfsegg Brain**[
3. ]**CROW\_Bro.:** x(##)[
4. ]**Demon-of-the-Song**[
5. ]**Lil' Helion**[
6. ]**Jr. Snapper**[
7. ]**Blub\_Gub\_#**[
8. ]**Blotty**[
9. ]**Stumpty**[
10. ]**Opifex**[
11. ]**Glipby**[
12. ]...[

\*\*\*\*\*((Event\_Days))\*\*\*\*\*

///**:** Praxis;

1. **Laddergram**: The player is given a start word and an end word. In order to win the game, the player must change the start word into the end word progressively, creating an existing word at each step.

2. ...

\*\*\*\*\*((OLANA))\*\*\*\*\*

///**:**Concerns/Troubles/Grievances/shade/Problems

///**:**MORPHEM/Winged-Head/Cherib/Puglese/Puga

///**(=)**: System-Tasks / Duty;

1. ...

2. Secondary Tasks?

\*\*\*\*\*((Labels/billboard))\*\*\*\*\*

1. ...

\*\*\*\*\*((Static\_Objects))\*\*\*\*\*

///**(FOUND)**: those items in [Panathemus];

1. Loarnword.axe

- ///(sardonic note): also referenced as “The Load-wood Axe” & also simply “The Loan Axe”.

\*\*\*\*\*((Textures))\*\*\*\*\*

1. ...

\*\*\*\*\*((BGM))\*\*\*\*\*

1. ...

\*\*\*\*\*((SFX))\*\*\*\*\*

1. *Space Invaders* ([Tick/'COUNT'/]):—its signature four-note (looping) baseline.

2. ...

\*\*\*\*\*((Flavourtext))\*\*\*\*\*

1. “But connective evidence is wanting”.

2. “of which Salts are engendered”

3. ...

\*\*\*\*\*((ICON))\*\*\*\*\*

1. {see icon photo-file}

- ///(sardonic note): it's one of those awful “((LIST))” file-folders. . .

%%%%%%%%%%  
.....  
%%%%%%%%%

- “Design,” Being(:)
  - FIRST, (through-by): Declarative Programming Paradigm ||| “**First-order**”  
LOGIC:—{tolerated}(?)
    - PHASE-(2)
      - on loan |: “Follow Through” |: [Towry\_Cell]
      - a tutorial |: “Walk Through” |: [The Flexion Isle, Panathemus]
    - THEN Furthermore, (if Time Permits): Imperative Programming Paradigm |||  
“**First-order & Second-order**” LOGIC:—{tolerated}(?) ||| Imperative Programming Paradigm.
      - PHASE-(3)
      - [[OGRE\_ISLAND]].expansion-pack
  - Hikshaw/Hyksos/heqa-khaset/Ink-a-friit/[The\_Karcist]/'Claimant'(:) [A Culture Hero



Tale]

- (.)
  - [ {(Khi)(Ro) + (Personal-NAME)} ]
  - The Experimentalist, ..., Cormorant Fisherman, The Woodsman, The **Courtier**
  - "Banding(/Tartan) 'tween Double-(Headed-BIRD)"
  - "delicate and precise style"
  - "W/ characteristic refinement (of proportion)."
  - "{*To be*} a Citizen of The Free Territories"
  - "...," Worthy of the Godly-Fortune ∴: "NAME," one worthy of Self-rule
- (.)
  - Town House ∴: PUBLIC ∴: 'BREAD'
  - Country Seat ∴: PRIVATE ∴: 'BLOOD' (i.e. Oil)
  - "The Double(-Headed-Bird)" == (Khi)(Ro) == (Qu)(Fu) == (Khe)(Ops)  
== "Capital-City"/"City-Centre"/Mother-City/Metropolis == KhuFu/Cairo/  
== '*Wrapper-Text*' == "The Universal Man" == Idempotence-(property)
  - "Banding(/Tartan)" == (Personal-NAME) == 'The\_Silent\_Witness' ==  
SILENCE == Commutative-(property)
- QUOTIENT-(factor)
  - ///(i.e.): Player Progress; Percentage completed for the Player "Campaign"/  
(main quest-line);
  - ...NINE (typified) human-species (Hominin) walked the Earth...
    - Homo neanderthalensis: Europe's cold steppe(Scythian/Tartarian)
    - Homo denisova: Asia.
    - Homo erectus: Indonesia.
    - Homo rhodesiensis: (central) Africa.
    - Homo naledi: (south) Africa.
    - Homo luzonensis: Philippines.
    - Homo floresiensis: ("hobbits") Indonesia.
    - Red-Deer-Cave-People: China.
    - Homo ergaster:
    - Homo habilis:
    - Homo heidelbergensis:
    - Homo sapiens:
    - Homo luzonensis
    - Homo antecessor
    - Homo rudolfensis
  - (..)
    - {{put\_to}}: Bombastic.
    - OperaticredreamJournal.
    - Be Selective.
    - Heuristics...as one who is stuck in Time:—(i.e.) MORTAL.
    - Functionable.
    - a "working solution".
  - (..)
    - ...Sequencing...
    - ...In Progress...
    - ...Please Wait...
    - ...Loading...

- (..)
  - “Self-Betterment”
  - “Cultivation”
  - “Refinement”
- (..)
  - IOTA/YODH/ATEN/“Jot”/“Jetty” {as} *'The Nearest Measure'/*  
[The Leastmost Member] {as} The Foundation of Projective Geometry.
  - [[INDRAS\_NET]] :|: οἱ ἐπτα :|: Akephalos :|: EDDA/Odin :|: IOTA :|:  
 "Aught-En" :|: HET, "Courtyard & Knot," and SAPIENCE :|: HECATE/HERA
    - ///(sardonic note): “...and the [Gemstone] realised at last, it was where it always was...”
    - ///(sardonic note cont.): ALL EVEN SEES
- (..)
  - The SAME :|: “The (WHITE linen-wrapped) Man”
  - The OTHER :|: The (BLACK) Animal-mask
- (..)
  - Person-Player
  - [PACOLET], The Animalcule.
- “[A Theory for Everything] ”
  - Self-Expression, a Dress of White-Linen, a Mask of Animal
    - 'a piece of the veil to pass the veil'; “wrapped in fine garments”; [The Art of Self Division-{(ing)/(ation)}].
    - To separate & To marry...(:) what Is, and what Is\_Not (the *vital* from the merely *incidental*). One hand for Oil, and another One for Bread (so as not to make a Mess of oneself).
      - (→): Devils. Passing Impressions. Delusion.
      - (→): Angels. Relevant. “Real”.
      - ///(sardonic note): the above two, take what you will & know they are simple
- ..Commutativity...
  - ..Commutativity...*Existence & Sufficiency*...
  - {by way of} Demonstration of “‘[The\_Least\_Most\_Member']/nearest-member/YOU/Original-Conception/Prime-Mover/Outbreak/Parent-Star’”
  - “Infinity” & “Point of Origin” is a CONCEPT, not a Number!
- ..Idempotency...
  - ..Idempotency...*Uniqueness & Necessity*...
  - CLASS-designations, to follow after the Likeness of {that} First-born-Member/FOUNDER.
- ...a Suspension of Disbelief...
  - Gap Creationism.
  - The\_Five\_Minute\_Hypothesis.
- ALL *Bistable* incidence {at} [The\_Complex\_Plane].

- (GROUNDED in/by): The Lo-Shu-Square, and The Visible Spectrum
  - ...*Electro-Mechanical*...
  - ...*Psycho-Somatic*...
- “NUMBERS.odt”
  - Vowel-Chart & “Blue Beard” & “Holy Road” & The-Middle-Way
  - To hold one's tongue===to-overcome-the-Fall-of-[Tower\_Babel], 'The Silent Witness', "The Golden Rule---Need NOT be {re:}said. ~(TRUE, before Speaking)~. To Act from a Place Beyond The Reach of Hope, i.e. Willingly.
    - confusion of tongues |: confusio linguarum |: the confounding of the Human language |: confusion of the Tower of Babel |: the confusion of Speech
    - "I'd pretend I was one of those deaf-mutes" & [*Failure\_Empowerment*]

=====

>>/(CROSSWORD / PNUEMA); Geas formulaic; Totenpass; Grimoire-printout

=====

(example)

- ROSEBUD (:) "Would you Kindly?"
- DM (:) “To The Beneficent Manes”
- 'Pneuma Smithereens' (:) ZZZ (:) “(MASTER) What is to be Done?”

=====

>>/(i.e.) The Catch, “Sorcerer's Knot”, or 'Spiral-Root'

=====

- Double-Headed/Twin-Facing/Of-Two-Worlds/Two-Fac-ed/'JANIS'
  - Twin-(Head/Hand)ed
  - it cuts both ways; a two way street
  - “You have more than one Birthright.”
- The Normal (geometric). Geodesic. Antipodean/Antipodes
- To Hit up on it, the nearest One such thing (( 'The\_Leastmost\_Member' / “The Closest Stranger” / [The\_Uncanny\_Valley]) ) to-settle-on, “(One's-Own)\_Original\_Conception”.

=====

>>/(re-addressed)

=====

◦

=====

>>/(re-stated)

=====

- [ PROOF: Intelligent Design ] (→) “The Artist's Gambit”

=====

>>/:

- [The Third Menhir Side:(N01 Mien's):Personal monograph-PAPER] (:) “*The Artist's Gambit.*”
  - *////: WHAT is Here(??)*
  - *////: “Perpetuum Herm Mobile Structure Person-Player”.FILE\_OBJECT*
  - *////: One MUST complete the Follow-Through, to get on to the Board:— (i.e.) to Produce-obtain PLAYER-status-CARD (!)*
- **THE\_WIZARD.axe**
  - (...) [ “*Warm-up & Field-Exercise*” ]
    - First-Condition/Initial-State/Common-Ground/Suspension-of-Disbelief/Tacit/Agreed-upon-OBJECT/START..
    - (==) : Ideal-Case-Template ( \_BLANK\_ ) : Z-  
midpoint\_Tokenised\_as\_ “Cursor Prompt” (?) : “Little (Helper) Midget” :  
[The\_Leastmost\_Member] : 'Min-Whole' COMMONALITY : Common-  
Serial-Bus : WHAT-is The Empty Set(?) : [Woodstuff(s)]-IMAGE :  
FORMAT : 'FLATS\_SPLAY' : [**Viz.**] 'The TYPEBALL-  
Tulpa'.
- a) [[**POWER-series (NUMBER)**]] (i.e. Interpreter-function)  
HARMONIC :|: Resting-FACE-'expression(?)' :|: Pulse-  
Width-DURATION :|: ġidru/Gyarados/Gojira/CARCOSA/  
(White)Hideskin(Linenwrap)/Quirk?/Quincunx == Pulse-  
Width-(Gimeter)
  - ..., SQUARE-wave, TRIANGLE-wave,  
SAWTOOTH-wave, SINE-wave, ...
  - (==) 'Removable\_Discontinuity' :|:  
'Spacer(s)' :|: “READ receipt”
- b) [[**Doubling-Period (MULTIPLE)**]] :|: 'Times' :|:  
Placeholder(s) :|: Interface :|: BOUNDARY-  
{for}-“[The\_Double\_Incidence]”//“[Coincidence\_of\_Wants]”  
:|: [ **RATIO**(#/n) ] :|: “G-spot” :|: 'Background Radiation' :|:  
Total Period of SIGNAL :|: 'Sig.-FigS'
- == ||| SYMBOL–sign(age) ||| Figure-representation ||| Orion's Belt-  
Girdle ((DODECAHEDRON)) ||| 'Token-Coin'
- (c) Personal Motto : PNUEMA : WORD/NAME :  
CROSSWORD/CROSS\_PRODUCT : WATCH\_WORD :  
[[**BASE\_ARCHITECTURE**]] : Password : (*Protocol*)-  
HANDSHAKE : PERSONIFICATION : “Axiomatic-period  
Declarations (i.e. Word-Salad)” : Piece-wise Function- {en} able :  
(Length of the Periods) as Order-of-Operations : FACTOR-  
TREE : **Simplified-(Dendrogramma)** (i.e. BLIND-!) :  
EPISODIC-ISM
- -{against}- Transcript/GAMI / “Bookmark” / PROSOPON/WORLD..
  - (x1)
    1. **PLASMID-vector** : *Avatar-FILE* : HERM(A) : Eidolon :  
“Living Image” : THE\_DANCER : ( *The\_SEER[ess]* )
    2. Last Known Position : (autosave) : Collation : Internal-  
Placemark/PAGINATION : 'GROUND-Fault-Line' : {this}  
Fair Grounds : Background : WORLD-file : *Situation-  
Placement* : PLATFORM : 'The Box' : [The\_Polikon  
(Phantom-Image)] : ADAPTATIONS-profile : [[**The Hidden**

**Registrar, BONESPEAK]] : CLASS-Designations**

3. (The)-TYPEBALL-Tulpa

- Kukari and Ouji-board.
- Ideomotor-Affectation / Mirror-Neurons.
- (x2)
  - ...a “Hand-Wavey” going...
- (x3)
- ...{discoverable}{~}[CONTENT-packs]...
  - [**Towry\_Cell**] ||| Follow-through/“Sign On”/UP\_A'RIGHT/Okay/Resting-FACE-expression(?)
  - [**The\_Flexion\_Isle, Panathemus**] ||| 'NAVIGATION'
  - [**Ogre\_Island**] ||| 'REFACTORING'
    - ~~~ Imperative Programming Paradigm.
    - Astrolabe {as} [[The\_Lens\_Hourglass]].
    - “Direct Function Call” (: ) ADM\_CALL
- Self-assembling VM {as} [The\_Hidden\_Registrar]

(Twin-Facing)

- WHEN/WHERE (: ) “Thing-ness” == “Person-Hood”
- "φ1" (: ) 信 (: ) 佯 (: ) 忒 (: ) Subject Treatment (: ) “Self Respect” (: ) '(First)Substance'
  - letter; true; to believe; sign; evidence;
  -
- “Person” (: ) Person-Player (: ) 'PLAYER'//side-form radical for// (: ) RATIO(. /N)
  - =(Abstract)=
    - ...*Thoth* / [*SEERess*] / '*Shamanic-form*' / *Narrative-mode*...
  - =(Nearby Things)=
    - I-LUM
      1. (("Parent-STAR"/Deity/'Original-Conception'/Interstice-Post))
      2. ((..))
        1. I/[5]/hey/hue/Hui/Aggregates
        2. LUM/crossover/Brimming/undulating-wave/Pen-enclosure
      3. ((
        1. PA/“measuring-stick”/Oar-wing/sceptre/FEATHER/to-quake
        2. LAGAB/Block/Slab/Lump/To-knock-a-Tree
      4. ((
        1. ( ... ) .
        2. (Two)-Sisters Back-to-Back (: ) Caput & Cauda (DRACONIS) (: ) (2)/3 Sekhem of the ?-crown.
          - Negative-space is a Vector-arrow!
          - Guardian of the Back, or Boundary Guardian.
          - Love/Desire & Fear\Respect.
          - REMEMBER, the Signs for Ascending-Lunar-Node & Descending-Lunar-Node are the Opposite of How they are

- commonly associated.
3. (1)/3 (1)/3 (1)/3
    - Rahu/ras-wa/rosh-ha/Rudra/Uvaha/Wenet/Unut/Ursala/Isis(Ew-who.luh) Phusilei eYu-kSwavvos {==} 'Brood-mother'
    - ..(?)..
      - Bull | Lion | Bird | Human || Canopic Jars.
      - “Canopic Jars” / ({reversal}: 'Child'/good-intentioned, 'Daughter'/instructed, 'Mother'/evergreen, 'Father'/white-linen
      - with Hands Up in parallel, as if Basking in....
      - (1)-1-2-3-4-(1) || Hide-skin.
      - ILammassu / (Tetra)-morph / “Sphinx”.
    - Ketu/Kalagni/Danubi/Zenavo/Tinni/Tilaka/Sattva/Suvaha/Nepthys.("Nuwaktu") {==} 'Drone'
  4. -[[USD-set]]-/Original-Conception/Original-Human/

## . “Word”

- =(Abstract)=
  - ...it floats on *The-Water*.
  - WOOD, Wodan/Woodu/Voodoo, Tattoo, THE\_GRASS, Rush-read, Bay-Laurel, Papyrus, VEGETABLE-(Kingdom), CORK(board)...
  - (→): [[Woodstuff(s)]]
- =(Nearby Things)=
  - Tester/**Debugger**
    - *Invisible!* Precepts/Perception.
    - *Flying!* Operation/Detection.
    - *PRESENCE!* Transcription & Necessity. Self-fulfilling contracts.
  - (Representations):
    - \*Comb Bristles\*, Umbel, Field-of-Rush, birds-nest, Sphincter-CROWN, Baleen, Diaphanous-membrane, Vane (of a feather).
- -0((SIMPLE))0-
  - [[Woodstuff=(S)]] >> Animal-skin >> GAMI
  - [ [“GAMI\_(3<sup>rd</sup>-sided)\_Trick\_Paper”] ]:—{as} a Viable-Representative (i.e. “stand in”) for Animal\_skin (i.e. Vellum).
- =(Acceptations)=
  - ~\*-[First Succession]- (!)
  - ~\*Landmark/Crossroads/Intersection
    1. Interstice-post (i.e. a wooden post) (!)
    2. Boundary-marker/Guidepost/Signpost (!)
  - ~\*Palatial-raft (!)
    - Platform/Soap-Box.
    - Alcove/Niche.
    - False Door.
    - “Mirror”.
  - ~\*(sacrificial)-Fire-wood (!)
  - ~\*Smoke-House (!)
    - (for *Curing* & Drying)

- (for *Fermentation*)
- Sweat Lodge. Sauna.
- ~\*Drying-rack/(Tarsus)/LOOM.
  - Wicker.
  - Thatch.
- ~\*Pickling (!)
  - Cold-water\_Extraction.
  - Luke-warm\_Extraction/(Horse-dung).
- ~\*Root-Cellar (!)
  - (Egyptian) Grain Silo
  - Grain-*STORE*.
- ~\*Prop (!)
  - “Crutch”
  - “lean to”
- (5-cuneiform)
  - All those idol-objects, each said to represent a MYSTERY that are FOUND at the place of the Invisible (KA'BA/Country-Seat/Town-square/Town-centre/Invisible-College/Inner-sanctuary)
  - To sprout. To come Forth. To beget...
  - To Praise. THUS to “(com)prise”!
- **Makeup - facets - PERIOD(s)**
- *Idempotency* == <BM>'ASCII-Gothick'
  - Declarations Ordered by PERIOD
    - resource tiles appear as they will, TOGETHER

## THE\_WIZARD.axe

.....'Fissile Material' : [g(e)nos] : Original-Conception/Original-Human/  
**“Parent-Star”**.....

1. “Interpreter Function,” {as} *Idiosyncratic* {as} 'Person-Player' {as} 'Boading\_Balls'
  - ..[R]-boundary..
    - ((END))
    - 'I/J'(B)
  - ..[L]-boundary..
    - ((END))
    - (I/J)'B'
2. //(HIDDEN)//
  - ///: CROSSWORD : what is Symbol : PNUEMA=BREATH : Personal-Motto/Mission-Statement/'First-Truth' : Password/“Sign On” : Consolidate(x)Minification
  - Transparency\_Layer (:) Ganzfeld (:) The\_Empty\_Field (:) [The\_Gateless\_Boundary] {as} [[(a) [Magick\_Square] & (a) 'Sigil']]!
    - {put-to}: “Conceptual Truth”

- “ To *deal* with an The\_Empty\_Field, just ask! ”
- [[(2)Tone\_Window\_Masking]]
- “ **Person-PLAYER: [The Experimentalist].** ”
- [L]-ITEM
- [R]-ITEM

furthermore [ . ] |=| — → “o” imaging... from the Above/original-conception, one such space be...

.....[C]-centrepiece : Third-Column : [Axis\_Mundi].....

- //(“Human-Readable, Hand-wavy”-version)//
  - //:**Declarations** {select}-(i:0N), brought out to , Critical-amassing
- “*In Dedication*,” or [The\_Third\_Menhir\_Side]
  - ...CLASS-words, all such things are mere ramifications after {that} “First Truth”
  - ...Idiomatic, that is to say WHAT is *both Arbitrary and Particular*...
  - ~( ... )~
  - ~( ... )~
  - DEAD PAN LIVES(!?)
  - Up\_A'RIGHT
  - ~( ... )~

---

1. Piecewise-Functionable-Determinate (:) (Op.Code)-ver.
  - //: Nexus-Makeup, broken into LOGIC-TREE(s); (i.e.) NADI/Mario-Piplining;
- 1.
- 2.

---

- >>{cycle[POWER]}(?)<<

.....

.....



*A 3<sup>rd</sup> Menhir Side.*

## I. Escape The Titan Prison 'IMMEDIACY'

- a stay-over/continuation from Instruction-set\_\_(1); Picking up this Thread, it is then reinterpreted
- (i.e. DEAD-ver.):------(Object/read me)=[[PNP/The-Diction-Problem]]

## II. The Jump off Point == [[PHASE (2)], migration.

- **[[Orbital\_Jumper]]**
- “See” it (i.e. sensible/intelligible) ~~~~~ ( ... ) ~~~~~ “Get” it (i.e. Internalisation).  

{continue(?)}
- {cycle[POWER]}
  - Lotus-Prow-root-shoot (Horizontal Ma'at feather), wraps out in front of the Feet and radiates upon the legs. This "prow" also be the Ka/[2]/Hands/Crook/Heka by which One's fulcrum-weight/Kephri-stone be by the
  - & Ba/[3]/Mask/Scourge/Nekhakhha are face-to-face; Together, they make the stone-in-the-centre/(the-5th-direction)/PN/Resting-Face/Shen(ring)-&-Ceremonial(bark) & Goldhut(phenomenon)/to-cross-over-at-the-Mouth/(to-make-of-the-emptiness-Light)/To-perceive-'The\_Lotus'/to-have-One's-Own-Kephri-stone-be-what-breaks-open-(The World Egg)!

Restated (i.e. LIVE-ver.):-----[Command/Hold-me]==[[The-Artist's-Gambit]]

(PN)P//LAYER//

it's point-to, Being, one who in all ways Be w/ 'Playable Layer'; that is to be of Unshakeable Faith.

### III. [Sea Gypsy]!!

- //(HIDDEN)...only realised when are “over there”//
- == *Return Heaven's Property (or 'The Heavenly Property') i.e. ~(One, borrowed, AXE)~*
- Complete *The Follow Through*, to make place [Towry\_Cell] in good working order.
  - The result of doing this is the **[[TYPEBALL-Tulpa]]**. PLAYER may now engage in 'NAVIGATION'.
- So long as that sense-of-experience be in the Mind, One may hold up & pick oneself along the Way no longer be lost to "The Baboon's Mirror";

#### IV. [Sonic Horns of ESPer]!!

- == *Complete **The Walk Through** :*: {as} ANOUMBIS (couturier)
- The result of doing this is the [[**Gyroscopic-Counter**]]. PLAYER may now engage in 'REFACTORING'.
- Zodzodzod/ZZZ/SSS i.e. 'Snoring w/e Snoring (sleep)'. It is to be w/ VESTED-'Silhouette'.
- Likely achieved by (the) ACCELERATION of one's Sieve.
- **AD REDUCTIO** (PvNP) to (: ) [[The\_Absurdity\_Paradox]], to a mere Issuance of what is “Self-Respect”!! (i.e.) How to Deal with “Conceptual Truth”.
  - BLANK\_Redirection: little 'change' is necessary; vernacular---use what is a viable. Tread unseen.
  - To compress PLAYER 'fissile material' to BREATH.
    - (e.g.) “Would You Kindly...”
    - (e.g.) [Shoemaker's Last]: "If only there was..."

V. Complete The Ogre Island CUP :|: (S)LAUGHTER “The Oni called Panic-Terrors” :|: {as} THOTH

- The result of doing this is [[**The Ageless Relic: BLUEBEARD**]]
  - ///(Sardonic Note): What follows is “my” crap (re)Interpretation, of [L.Solnox]'s theoretical backing — — — — Reality, enriched by Method of Loci: To make this as a Boundary of Interface or SHELL or Lensate-Field; To have this interwoven with & thru one's. . .hmn. . . “Nodes”(?) (something like using one's own “Chakra” as MUX/DEMUX). To have such nodes priority-paired not unlike a BOOT (process?). By doing the before, in theory, The Player will be Interacting at a deeper intimacy with Reality (as Handled by The World Soul, that is).
  - ///(Sardonic Note): Sorry, a little confusing (I know!); Am working on “ironing out” the gaps of this analogy (Narrative Root). It's really interesting though, once you begin to “see” something (i.e. “get a handle on” lol). I do know, that at a certain place, your own path-working begins to exceed the clarity of these convenient annotations. It is there where Good Intuition is said to be “Enriched,” something different than being “Activate(D)”: — — — Thank Goodness for that(!)
  - ///(Sardonic Note): I'll say this for Posterity's sake, but not all of “this” (These instructions) is really to be taken “equally” (Though, that's not to say you can't. Its just that doing so is a little silly). I remember reading somewhere of [L.Solnox], “Take what you like & leave the rest as you see fit (i.e. At a certain point, after the Honey-Moon PHASE; Think! & Apply YOU!)”.

(Unlisted)

- Have FUN with it.
- Meaningful :|: Personal Significance :|: Motivating
- TRAUMA :|: TAMA :|: 'Eggshell' :|: Biological Impetus :|: Ego
- **The\_Ideal\_Set** :|: 'The Perfect Embryo' :|: [CHILD] :|: [Homunculus]
  - {as seen in}
    - {that} Olmec relief;
    - {that} Egyptian Pharaohs (Nefetiri) w/ child on lap;
    - “with an 'Angel' on each shoulder”;
  - {ajudged in}
    - “Overall Fitness”
- Op. Code :|: WORD :|: [ARCHIVED] :|: Assembly Language :|: Lingua-Franca (Assembly\_Lang. for: Avatar & 'Father')
  - 'The Hidden Registrar' :|: [[BONESPEAK]]
- CASSANDRA:
  - {so long as} (in keeping w/) 'private guidance'/'secret';
  - flying memory; lost Aeons; sealed spaces; memories of infinitude
  - self-fulfilling prophecy
  - [Atavistic Resurgence]
  - Sense
  - Generalisation
  - Comments
  - Op.Code
    - Activation
    - Window-of-Discourse
    - Exceptions
    - Explain-Away / Overlook / Ignore

- in keeping with
- As seen in.
- Known Associations.
- On the Occasion of
- CALLSIGN/Personal-Name/Nom-de-Plume
- -(logic statement)-
- speaking in tongue; 'Gibberish'; “words not to be understood”; (i.e.) Direct-Experience; [Glossolalia].
- self-contained stack |: Gossip-Stone |: 'flame guy' |: CHECKPOINT
- to which nearby -(autosave)- portion
- (light)-packet/pacquet
- capsule/capsid --> CAPTCHA
- (..)
- [Rationalisation/Intellectualisation] |→ [Self-allowances/Tolerances]
- ~~( a powerfully efficacious language of the spirit world )~~
- Autohypnotic.
- Glenn Gould's babble (To himself)
  - ...*deadpan*...
  - ...from a sun racked brain(*pan*)...
  - ***Instruction(s) & DATA*** (i.e./e.g./&c.)
    - {en} The Four Canopic Horsemen i.e. [[0]]-NUMBER.
    - [WOODSTUFFS]/STOCK-item {at/in} 'Sense & Reference'.
  - System\_Event(s) (:) “Flag Events”
  - =(Properties)=
    - -mechanics
    - -features
    - -scenes
    - -adaptations
  - Emoting PLAYER's (['RED'])
  - [Woodstuff]/IMAGE/Placeholder/Stand-in
  - (Li)Fe\_Patterns:
    - ['HAIR']: what is sometimes represented as Seaweed. Sometimes also mysteriously called “Sea Wed”.
- 信 佀 忒 (:) Subject Treatment (:) “Self Respect” (:) 'SUBSTANCE' letter; true; to believe; sign; evidence;
- //side-form radical for//"Person" (+) "Word";
  - ***Person***. =[[Involution]]=. COMMUTATIVITY. “Neutrally Faced”. Faceless. (NP). single-phase-clock/machine-Serial-Bus/(S)PINE/The-Ground-FAULT/Herm\_IMAGE/'Movement'/Workshop/Technocomplex (==) "**φ1**"
    - mercy; humanity; benevolence; *Warmth*!;
    - filling (contents of...; e.g. fruit kernel); nucleus-core; Virgin; First-Cause/*Prime-Mover*!;
    - ground(s);
  - “***Person-PLAYER: [The Experimentalist].***”
  - [[BASE\_ARCHITECTURE]]
    - //(==): {as} the Form-&-Fashion [AT/IN] after which all [CLASS](es) be made.
    - //(i.e.): The First Basis of PLAYER [Heart\_Action]
    - //(AKA): [Template\_BLANK] |: the Base Template

- //: these classed be the 'words' that make up the [[The Hidden Registrar]]
- //: The Founder of... == (Old OS) 'FORBIDDEN'
- //(approximated): by 'Playstyle'.
- 'Cycling' :|: {that} Apohenia (book) :|: {y} Nonunified-Self (Theory) :|: Personified-Mood(s) :|: Landmark(s) :|: NAME-phase :|: 'MULTIPLICITY' :|: (PLAYER) "Make-Up" :|: Rubrick/Run-down :|: (PLAYER) 'Read-Out' :|: RATIO(n)
  - 'PHILADELPHIA' :|: The Brotherhood :|: {y} year 1-99 selves congregated about a Table :|: Gregorian Mass
  - Divvied up == [g(e)nos]:|:Black\_Beast:|:BEAST
  - ({en})
    - (Positive)-features.
    - (Negative)-features.
- **Word.** =[[**(Self-)Divination**]]=. IDEMPOTENCE. "Universal P."; "Nφ.1#"
  - ReadOut "???", {at/in} Op.Code YazzPop/Zazzle/Spirit-Raping == BLANK-transcript {read}\_(receipt): [ 'RECIEVED' ]
  - Hermanic {inscripted} Power :|: [Will-Essence] :|: a 'weak observation'-enabled LANGUAGE
  - Vox/The\_VOICE; syllabic sonorant; Ululation; Adamic (Tongued) i.e. ~firmly rooted~
    - KNOWING, while Holding in the Mind, and SPEAKING 'It'.
  - **(Person-PLAYER: {The Experimentalist}). [BLUEBEARD]/[(No1)]**
    - "Nφ.1"
  - [[**E.G.G.**]] :|: **Lingua-Franca (stylesheet)**
    - //(approximated): by 'Rotation'.
    - CLASS-declaration
  - " "
    - **Wood-Wind-Rose** || (at) Lord, and Divinity.
      - brilliancy/striking/to-rub; The outside is like the inside (without shadow).
      - ~To air in the sun~.
      - **VAYUS:**
        - Anila ('air, wind'), Vyāna ('air'), Vāta ('airy element'), Tanuna ('the wind'), Pavana ('the purifier').
      - **EMA**-woodblock(s)/"Prize-wood"/~woodstuffs~/GRASS/Herb-(age)/woodstock/cane/cork-board/bone/Pu/Pooh/Hyle/Ariel(?)Casket/Nest/'GRASS'/Basket/(One's Own) **IMAGE:** ...to come to be so well-made that it (first) may hold crystal-pure water, and (second) a vacuum (i.e. a wind-bag for "flying"/"diving").
      - //dry wood combusts easily.
      - GRASS/GOS/GRACE/Goose/Ghost == **PRESENCE, being 'Place & Time (i.e. "sense & reference")'. Ontology & "Culture"**.
      - '(The)Stick,' that which beats "The-Snake";
        - "Rule of Thumb".
        - "...and carry a Big Stick".
      - +VEGETABLE\_(Kingdom)?
        - (generally speaking)...if you cut one, another will come-up(/shoot-up) in its place.

- Not unlike [CLASS] (i.e. OOP).
  - Dry & Gaseous
  - Thursday/Iupiter
  - Glaukos/Glaucus.
  - Wind, Luck, and Rumour.
  - Blue-Grey-Green.
  - Thatch, Sessame, Generous in their standing (to Love deeply without holding anything back)
  - Elemental powder (grain/spore); What was thrown to The Great River.
  - “in the belly of the wind”
  - “The Night Wind”
  - To be shaped by the wind.
  - ***minification***
  - //gas giants
- ” ”