CONSTITUTION

of the INTERNATIONAL SCIENCE OLYMPIADS DISCORD NETWORK

Ratified October 7th, 2020

SECTION I

Article I

The name of the network will be the International Science Olympiads Discord Network, henceforth abbreviated as ISODN.

Article II

ISODN unites several Discord Servers which have the same goal: to bring together students from all across the globe who are interested in one or more of the International Science Olympiads in a platform where they can meet, learn and socialise with other like-minded individuals.

Article III

As a network, we aim to facilitate the sharing and exchange of resources between member servers, and act as a committee which can make well-informed suggestions to member servers.

SECTION II

Article IV

The ISODN will have a committee, henceforth referred to as "the committee." The committee consists of the staff members of the individual servers.

Article V

The committee has an unspecified number of members. However, member servers should be careful to not flood the committee with too many people.

Article VI

There is no official policy enforced by ISODN that applies to the member servers. The purpose of the committee is to act as a discussion platform for the staff of member servers, and a means for suggesting changes.

Article VII

A separate committee for the purposes of making tournaments will be established. This committee will vote on tournament policy. All servers contributing to tournaments will receive equal voting power.

SECTION III

Article VIII

Servers must have 150 people or more, discounting bots.

Article IX

If a new server wants to join the network, a vote will be held. Each one of the member servers has one vote to decide whether the new server should be admitted or not; servers vote as a whole. The new server will be admitted if the number of "ayes" is more than $\frac{2}{3}$ the number of votes, discounting abstentions.

Article X

A ²/₃ majority vote can be used to remove any member server from the ISODN.

SECTION IV

Article XI

The purpose of the "server owner" is to maintain the central ISODN server, and to control roles and channels. The server owner is also given the ISODN gmail account.

Article XII

Every 6 months, a vote will be held to determine the new server owner. This vote will proceed via ranked choice. Each server may vote once, as a whole.

Article XIII

No one person may be chair twice in a row.

Article XIV

In a two year period, i.e. 4 terms, the chair cannot come from the same server more than twice.

Article XV

A $\frac{2}{3}$ vote among servers is sufficient to call for a new vote for server owner.

SECTION V

Article XVI

Committee members may propose votes to alter the ISODN constitution.

Article XVII

Alterations to the ISODN constitution require a ²/₃ vote among member servers, discounting abstentions

Article XVIII

Such votes will remain open for a period of three days (72 hours) after the vote was proposed. If a measure receives a $\frac{2}{3}$ majority vote before the period of three days ends, it instantly passes.

SECTION VI

Article XIX

Strictly speaking, the ISODN has no power to oblige a member server to carry out punitive action.

Article XX

However, member servers are *highly* encouraged to report offenses including, but not limited to:

- 1. Cheating on exams,
- 2. Bigotry of any form,
- 3. Violations of the Discord terms of service,
- 4. Violations of the Discord community guidelines,
- 5. Spam, raiding, etc,
- 6. Grossly indecent behavior.

Article XXI

The DINOS bot will remain as an opt-in service to perform network banning.

Article XXII

One possibility is for committee members to propose punishments, and the DINOS bot carries out the punishment when a staff member reacts to the message; the punishment would then be carried out on the staff member's respective server.

SECTION VII

Article XXIII

Although the ISODN does not require member servers to follow a predetermined structure, we make the following suggestions:

Article XXIV

Official name should be Olympiad Discord Server or similar. Icon should include all five Olympic colours and be themed on the server Olympiad topic.

Article XXV

Rules should be standardised across the network as much as possible. Recommended rules include:

1. Reference the Discord Community Guidelines via a direct link.

- 2. Be nice, be respectful (BNBR). This may include measures against flexing or showing off.
- 3. Spamming, going off-topic, or posting inappropriate material.
- 4. Minimodding
- 5. Unwanted advertising
- 6. Nickname policy
- 7. Contest embargos

Article XXVI

Servers should have an "info" category, a category for general chat, a category containing channels for each main subtopic of the Olympiad, a staff category. Each server event should also be housed in its own category.

Article XXVII

Channels should include rules & verification, announcements, resources, network (inc. partners), general chat, memes/chill, general VC, subtopic-specific channels, spam, server suggestions. Each server event should also have its own channel(s).

Article XXVIII

All servers should have a verification process upon joining the server.

Article XXIX

A server should have a channel for partners, which should only be accepted on the basis that both servers are well-organised and are closely related in topic, and not for "advertisement" purposes. Otherwise we encourage the server to be listed as a resource or not at all.

Article XXX

Servers may choose to verify Olympiad participants. If so, they should be minimally distinguishable from other members. However they should have their own private channels/category, and there should be a secret "Olympiad Participant directory" listing all verified participants and, if they agree, their real name/contestant info.

SECTION VIII

Article XXXI

Amendments to the ISODN Constitution will be listed in Section VIII.