6/29/2021

The Sharks



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# Team

**Petar Chapkanov– Scrum Trainer**

My job as Scrum Trainer was to configure a team with whom we could create the best site. I organized the meetings and gave some of the ideas. I created the documentation, the logo and helped with the site.

**Eric Ivanov- Designer**

My role was to be the Designer. I created the presentation, helped with the documentation and gave some of the ideas.

**Viktor Velizarov– Back-end Developer**

I was the Back-end Developer of the project and I wrote a part of the html code for our site.

**Lubomir Bozukov– Front-end Developer**

I was the Front-end Developer and I have written a part of the html and the css code.

**Ivan Parashkevov– Front-end Developer**

I was woking on the site, front and back end and wrote a part of the html and the css code.

**Lubomir Georgiev– QA Developer**

I made the QA documentation and helped with the developing of the site.

# The Project

1. The imagining of the project – **first stage of realization**

The first part of making our project was to think how it should look. Here the designer and the front-end developer took the main role. We had to think how to structure the site, what functionality to have and how to realize the ideas. After having thought of everything we moved on to the next stage.

1. The start of the project – **second stage of realization**

First, we organized our schedules, everyone took on their tasks and began working. A few days later we had our third meeting, where everyone showed what they had achieved. We discussed, came up with some new ideas and began to apply them. After several more meeting, we had almost finished with the site. Next up we started making a README file, presentation, and documentation.

1. The late state of the project – **third stage of realization**

We began thinking of how we would present the project, refining and optimizing it, finishing off any tasks left, fixing some new bugs. After we were sure that we had done everything, we took a break and ju st waited for the big day.

# Difficulties we encountered

|  |  |
| --- | --- |
| Configuring Team | 7/10 |
| Making The Code | **4/10** |
| Distribution The Roles | **4/10** |
| Organizing The Team | **7/10** |

|  |  |
| --- | --- |
| Visual Studio Code | Used as a base where to write the code and edit the README file. |
| HTML, CSS, JS | Program languages used for code development. |
| Teams | For communication. |
| GitHub | To synchronize the team and upload the code. |
| Paint.net, GIMP | For elaborating the avatars, logo and the block scheme. |
| Charts.js | To make the statistics |
| PowerPoint | To make the presentation |
| Word | To make the documentation |

# Used technologies