



# Lifelong Learning ( $L^2$ )

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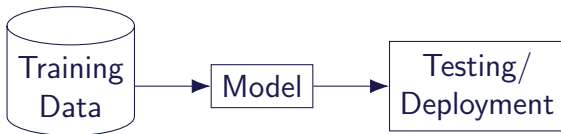


# Outline

- Motivation: Why lifelong learning?
  - Classical machine learning
  - Catastrophic forgetting
- Definitions
  - Lifelong Learning
  - Three  $L^2$  settings
- Current  $L^2$  approaches
  - Replay Methods
  - Regularization Methods
  - Architectural Methods
- Evaluation of  $L^2$  methods
- My Research interest



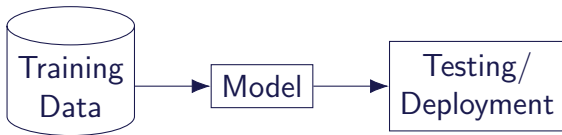
# Classical Machine Learning



- **Classical machine learning:** Isolated single-task learning.
- What is a task?



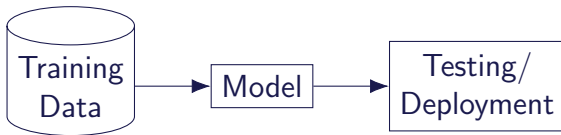
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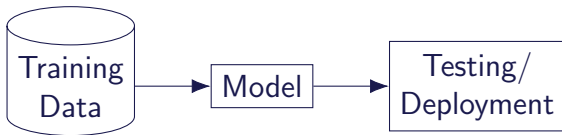
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# Classical Machine Learning



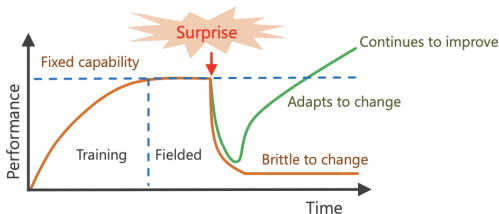
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- Each model performs a single task.
  - Support vector machines, Deep neural networks.
  - Very effective but there are limitations!



## Key issues in classical machine learning

- No lifelong/continual learning
  - Learning occurs in isolation.
  - Knowledge accumulation is not possible.
  - Knowledge transfer is not possible.

# Classical Machine Learning

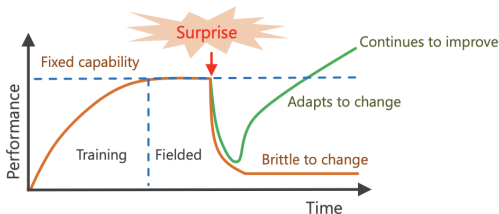


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# Classical Machine Learning



## Key issues in classical machine learning

- No lifelong/continual learning
  - Learning occurs in isolation.
  - Knowledge accumulation is not possible.
  - Knowledge transfer is not possible.
- Assumes stationarity: Can't handle environment changes.
- No more learning is possible after deployment.



# Catastrophic Forgetting

## Easy Solution

- Train a single model on multiple tasks one after another (in a sequence).



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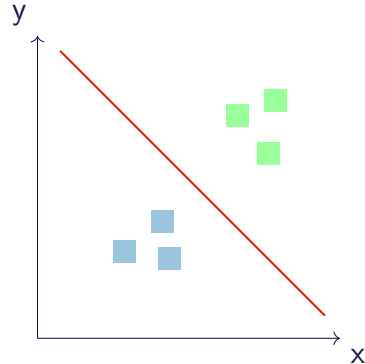
## Easy Solution

- Train a single model on multiple tasks one after another (in a sequence).
- Learning requires updating parameters of the **shared** model for each task (like weights in a neural network).
  - Knowledge acquired from previous tasks will be overwritten.
  - Performance on previous tasks deteriorate as we learn new tasks - *Catastrophic forgetting*.



# Catastrophic Forgetting

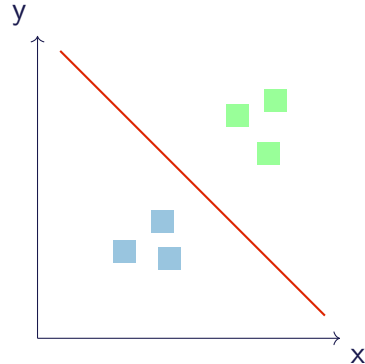
- **Task 1**
  - 2 classes: blue and green squares.





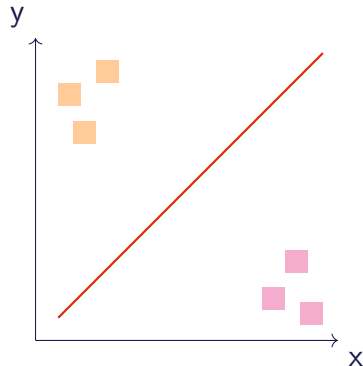
# Catastrophic Forgetting

- **Task 1**
  - 2 classes: blue and green squares.
- Find a line that separates two classes.
  - $y = mx + c$
  - Model = Finding  $m$  and  $c$ .



# Catastrophic Forgetting

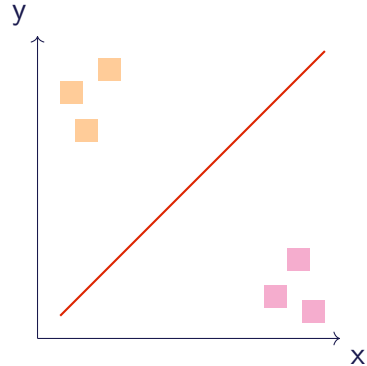
- Apply the easy solution
  - Continue training the model on Task 2.
- **Task 2**
  - 2 classes: orange and magenta squares.
  - Find a line that separates two classes.





# Catastrophic Forgetting

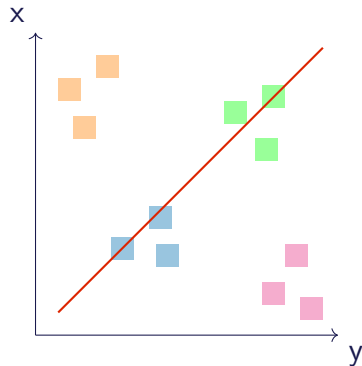
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- **Task 2**
  - 2 classes: orange and magenta squares.
  - Find a line that separates two classes.
- Red line is our model now.





# Catastrophic Forgetting

- We wanted a **single shared model** for all tasks.
- New model (line) doesn't work for Task 1.
- Learning Task 2 made model forget Task 1.
  - Catastrophic forgetting.
- Catastrophic forgetting is the most fundamental problem in  $L^2$ .





# Definitions



# Lifelong Learning ( $L^2$ )

- Learn a sequence of tasks,  $T_1, T_2, \dots, T_N, \dots$  sequentially.
- Each task  $t$  has a dataset for training,  $\mathcal{D}_t = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$



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- **Assumption:** Once a task is learned, its data is no longer accessible (at least majority of it).



# Lifelong Learning ( $L^2$ )

## Three $L^2$ settings [Van de Ven, 2022]

1. Task incremental learning
  - Models are *partially* shared across tasks.
  - Task identity is required during testing.



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2. Domain incremental learning
  - All tasks have the same set of classes.
  - Task identity is not required during testing.
  - E.g. Classifying objects under different lightning conditions.
3. Class incremental learning
  - Produce a single model from all tasks.
  - All classes in all tasks are handled by one model.

# Three $L^2$ Settings

<p>Task 1</p>  <p>first class    second class</p>	<p>Task 2</p>  <p>first class    second class</p>	<p>Task 3</p>  <p>first class    second class</p>	<p>Task 4</p>  <p>first class    second class</p>	<p>Task 5</p>  <p>first class    second class</p>
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## Task-IL

With task given, is it the 1<sup>st</sup> or 2<sup>nd</sup> class?  
(e.g., 0 or 1)

---

## Domain-IL

With task unknown, is it a 1<sup>st</sup> or 2<sup>nd</sup> class?  
(e.g., in [0, 2, 4, 6, 8] or in [1, 3, 5, 7, 9])

---

## Class-IL

With task unknown, which digit is it?  
(i.e., choice from 0 to 9)

---



# Current Approaches

- **Replay/Rehearsal-based methods**
- **Regularization-based methods**
- **Architectural methods**



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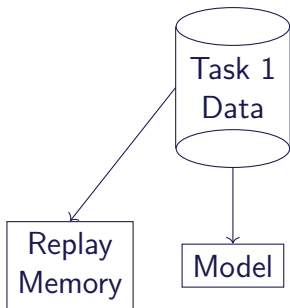
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- **Replay/Rehearsal-based methods**
  - Replay samples from previous tasks while learning a new task.
- **Regularization-based methods**
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- **Architectural methods**
  - Expand network architecture to learn new tasks.

# Replay Methods

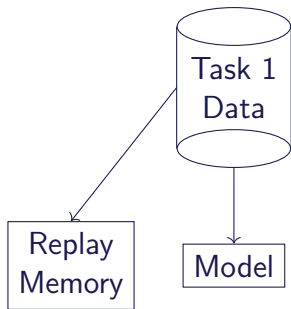


## Task 1 Training

- Save subset of samples in replay memory.

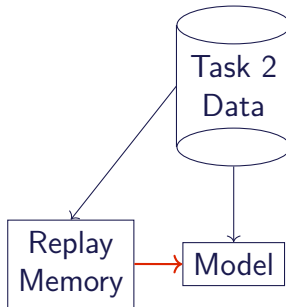


# Replay Methods



## Task 1 Training

- Save subset of samples in replay memory.



## Task 2 Training

- Replay stored samples from previous tasks.
- Save subset of samples in replay memory.



# Replay Methods

## Why replay works?

- For training, mix data from new task and replay samples.
  - **Replay samples:** Won't allow changes to weights important for previous tasks.
  - **New task samples:** Learn the new task.
- The quality of stored samples is very important!



# Replay Methods

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## Is there another way to obtain replay samples?



# Replay Methods

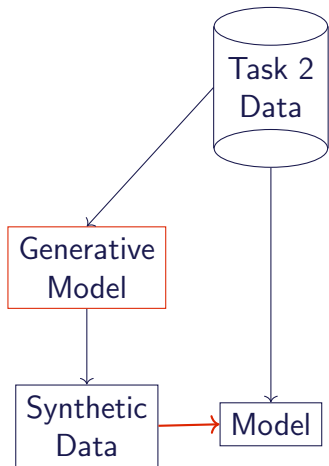
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- The quality of stored samples is very important!

## Is there another way to obtain replay samples?

- Train a generative model in-parallel to your classifier.
- Get replay samples from the generative model [Shin, 2017].

# Replay Methods



- Exact replay
  - Actual samples from the original dataset are used for replay.
- Generative replay
  - Samples for replay are obtained from generative models.
  - L2 problem is shifted to generative models.



# Replay Methods

- Learning in deep neural networks and brains with similarity-weighted interleaved learning, 2022 - Only previous memories with high similarity to the new data.

## Coresets

- Gradient based sample selection for online continual learning, 2019 - Select samples that exhibit maximum variance in gradient.
- Online Continual Learning with Maximally Interfered Retrieval, 2019. - Samples most affected by a given gradient update.



# Regularization Methods



# Regularization Methods

- Use an additional penalty term during learning.
- Without regularization

$$\mathcal{L}_N = \sum_{x \in \mathcal{D}_N} \mathcal{E}(y_{output}, y_{desired}) \quad (1)$$

- $\mathcal{E}$  could be MSE, cross entropy, etc.





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- With regularization,

$$\mathcal{L}_N = \sum_{x \in \mathcal{D}_N} \mathcal{E} + \text{parameter-wise penalty} \quad (2)$$



# Regularization Methods

## Regularization: Old wine in new bottles!

$$\mathcal{L}_N = \sum_{x \in \mathcal{D}_N} \mathcal{E} + \lambda \sum_i \theta_i^2 \quad (3)$$

- **L2 Regularization**
- $\theta_i$  denotes parameters of your network.
- $\lambda$  determines how strongly regularization is applied.
- *Almost* a standard technique to prevent overfitting.



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- $\theta_i$  denotes parameters of your network.
- $\lambda$  determines how strongly regularization is applied.
- *Almost* a standard technique to prevent overfitting.
- Keep  $\theta_i$  close to zero.

$$\mathcal{L}_N = \sum_{x \in \mathcal{D}_N} \mathcal{E} + \lambda \sum_i (\theta_i - 0)^2 \quad (4)$$



# Regularization Methods

$$\mathcal{L}_B = \sum_{x \in B} \mathcal{E} + \lambda \sum_i \theta_i^2 \quad (5)$$

- $\lambda$  is same for all  $\theta_i$ .
- All parameters might not be equally important!



# Regularization Methods

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$$\mathcal{L}_B = \sum_{x \in B} \mathcal{E} + \lambda_i \sum_i \theta_i^2 \quad (6)$$

- High  $\lambda_i$  for less important  $\theta_i$ .
- Low  $\lambda_i$  for highly important  $\theta_i$ .



# Regularization Methods

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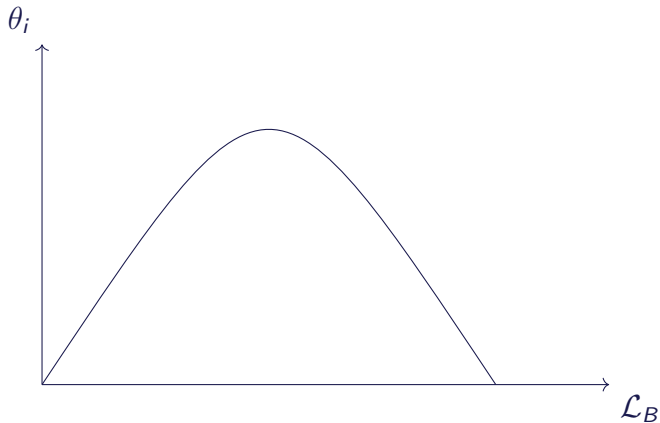
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- High  $\lambda_i$  for less important  $\theta_i$ .
- Low  $\lambda_i$  for highly important  $\theta_i$ .
- **How do we set  $\lambda_i$ ?**

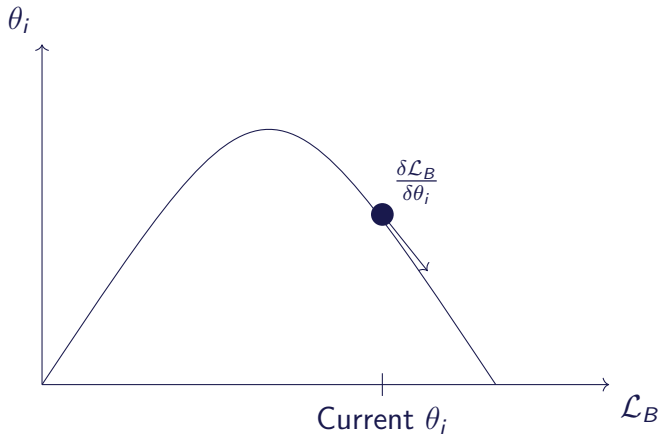


# Regularization Methods





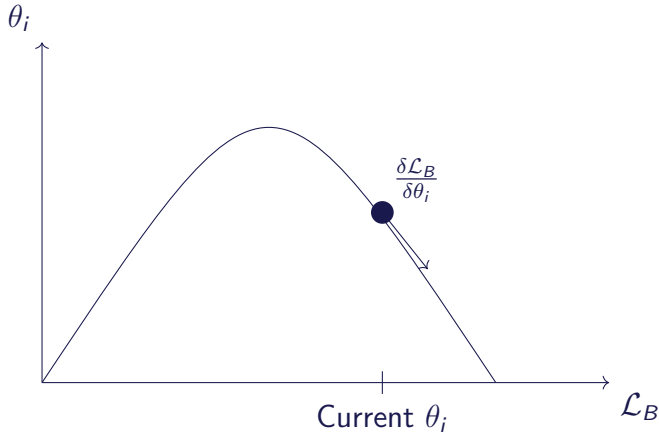
# Regularization Methods





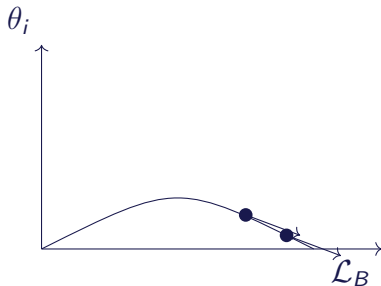


# Regularization Methods



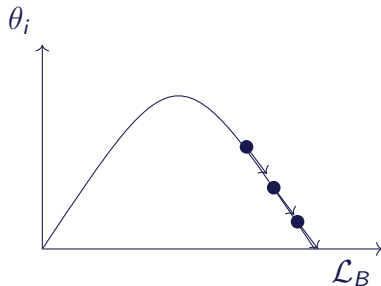
**The usual gradient descent!**

# Regularization Methods



## Low gradient

- Little change in weight.
- Less importance.



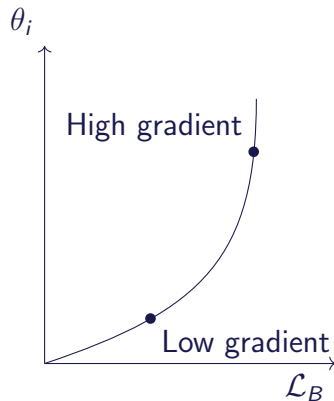
## High gradient

- Large change in weight.
- High importance.

# Regularization Methods

## Continual learning

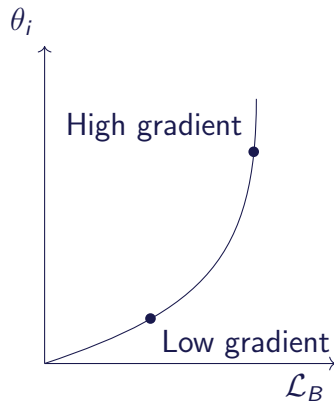
- Use parameters less important for previous tasks to learn new task.
  - Low gradient for previous tasks.
  - High gradient for current task.



# Regularization Methods

## Continual learning

- Use parameters less important for previous tasks to learn new task.
  - Low gradient for previous tasks.
  - High gradient for current task.
- Double derivative (gradient of the gradient) represents speed of change in the gradient.





# Regularization Methods

$$\mathcal{L}_{new} = \sum_{x \in new} \mathcal{E} + c\lambda_i \sum_i (\theta_i - \theta_{prev})^2 \quad (7)$$

- $\theta_{prev}$  represents network parameters after learning previous tasks.
- $\lambda_i$  would be estimated using double derivative [Kirkpatrick, 2016].

$$\lambda_i \propto \frac{\delta^2 \mathcal{L}}{\delta \theta_i^2}$$

- $(\theta_i - \theta_{prev})$  has the effect of keeping  $\theta_i$  close to  $\theta_{prev}$  when  $\lambda_i$  is high.
- $c$  controls strength of regularization.



# Regularization Methods

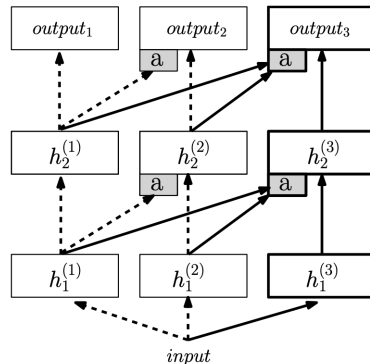
- Continual learning through synaptic intelligence - Computationally less intensive method for estimating  $\lambda$ .
- Memory Aware Synapses: Learning what (not) to forget - Effect of a parameter change on the network output.
- Optimization and Generalization of Regularization-Based Continual Learning: a Loss Approximation Viewpoint - Unifies various parameter-level regularization methods.
- Continual learning with node-importance based adaptive group sparse regularization, 2020 - Regularization at the level of neurons.



# Architectural Methods

# Architectural Methods

- Expand the network to learn new tasks.
- Brute force approach to  $L^2$ .
- Leads to parameter explosion.



Progressive Neural Networks[Rusu, 2016]





# Architectural Methods

- **Progress & compress: A scalable framework for continual learning.** - Introduced a compression step for progressive neural networks.

## **Prune/Add weights to the network**

- **Lifelong learning with dynamically expandable networks.**
- **Compacting, picking and growing for unforgetting continual learning.**
- **Learn to grow: A continual structure learning framework for overcoming catastrophic forgetting.**

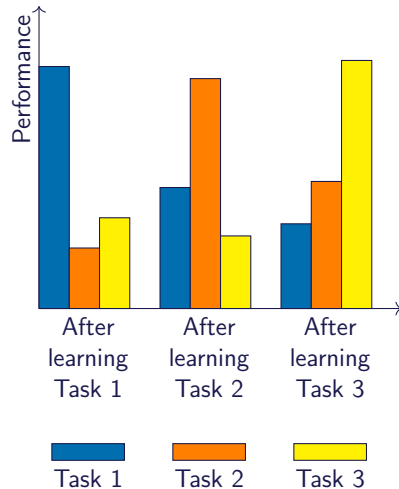


# Evaluating and Debugging $L^2$ Methods



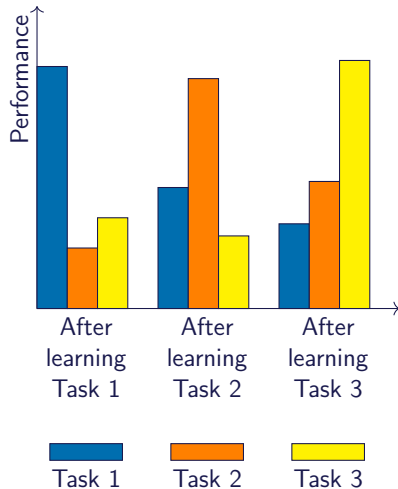
# Interpreting $L^2$ Results

- What do you notice?



# Interpreting $L^2$ Results

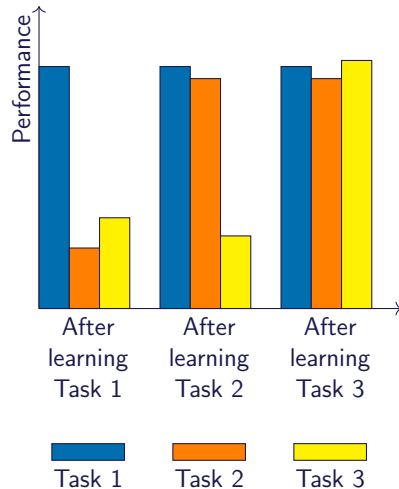
- What do you notice?
- Learned task performance is getting worse after each task is trained.
- This is a sign of catastrophic forgetting!





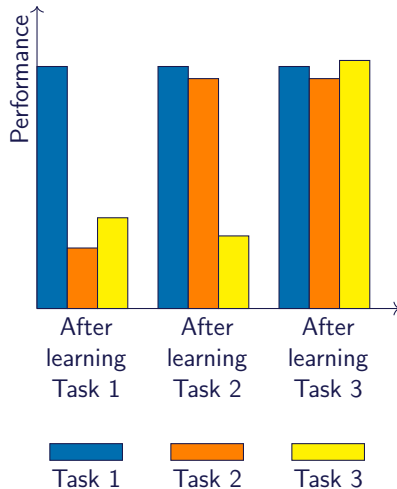
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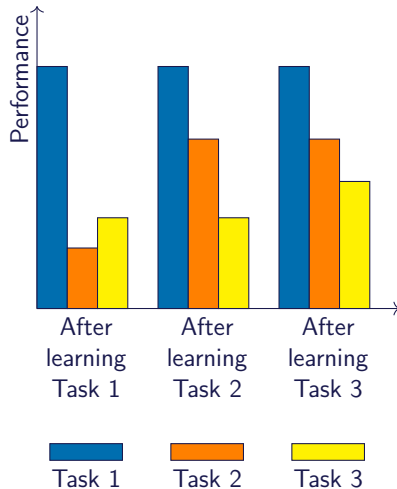
# Interpreting $L^2$ Results

- What do you notice?
- Learned task performance is maintained after learning a new task.
- This indicates no forgetting!



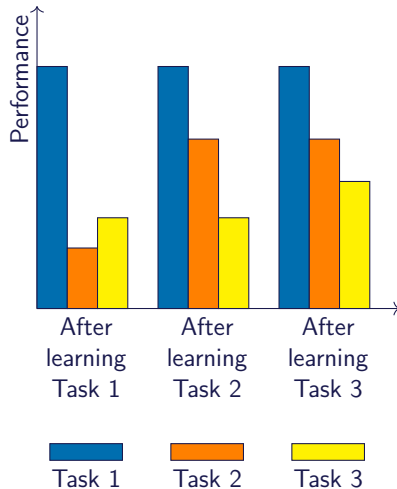
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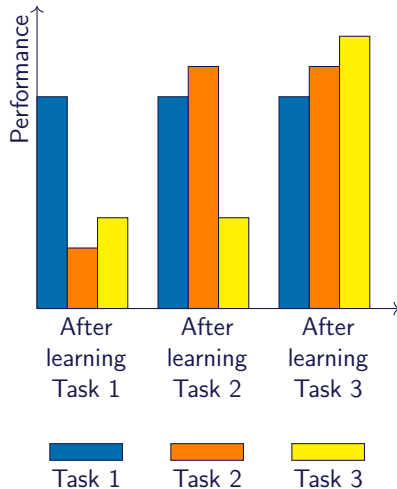
- What do you notice?
- Learned task performance is maintained but new tasks are not learned well enough.
- Problematic learning
  - Over regularization.
  - Limited network capacity.





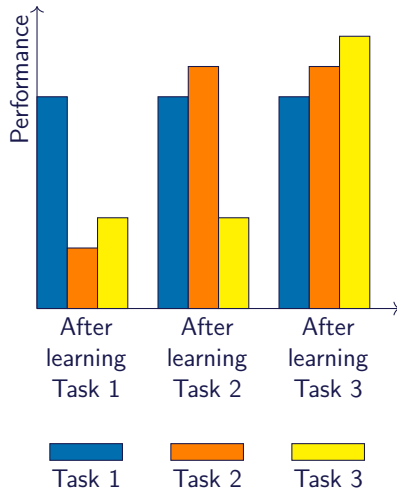
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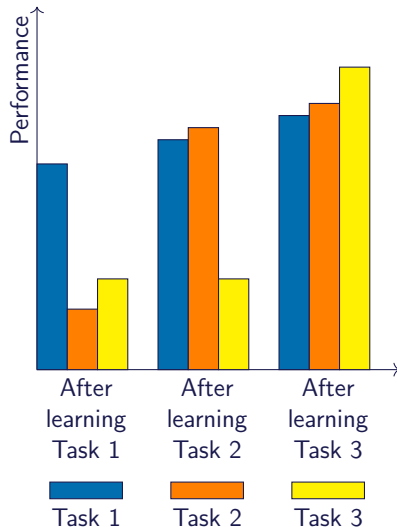
# Interpreting $L^2$ Results

- What do you notice?
- Learned task performance is maintained
- New task performance is higher than previous task.
- **Forward transfer**
  - Future tasks utilize knowledge from previous tasks.



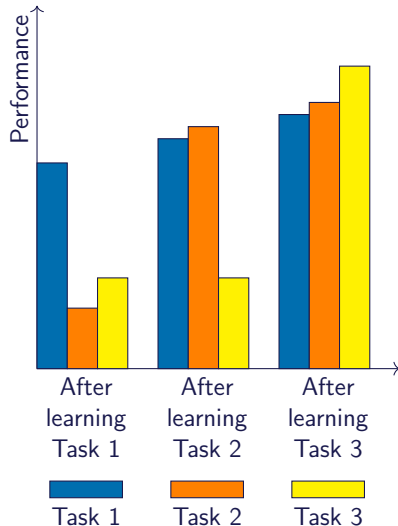
# Interpreting $L^2$ Results

- What do you notice?



# Interpreting $L^2$ Results

- What do you notice?
- Learned task performance is growing.
- New task performance is higher than previous task.
- Forward and **backward transfer**
  - Future tasks utilize knowledge from previous tasks.
  - Previous tasks gain from future tasks.





# Metrics

- Metrics allow us to determine which scenario our model results represent.
- All  $L^2$  metrics are computed from the accuracy matrix  
Lopez-paz, 2017.

# Accuracy Matrix

Testing task

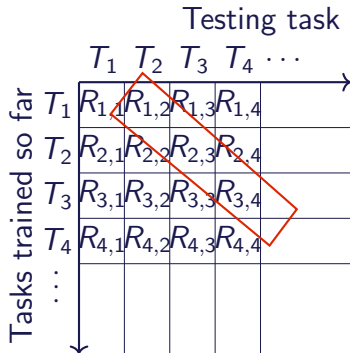
	$T_1$	$T_2$	$T_3$	$T_4$	$\dots$
$T_1$	$R_{1,1}$	$R_{1,2}$	$R_{1,3}$	$R_{1,4}$	
$T_2$	$R_{2,1}$	$R_{2,2}$	$R_{2,3}$	$R_{2,4}$	
$T_3$	$R_{3,1}$	$R_{3,2}$	$R_{3,3}$	$R_{3,4}$	
$T_4$	$R_{4,1}$	$R_{4,2}$	$R_{4,3}$	$R_{4,4}$	
$\dots$					

Tasks trained so far

$R_{m,n}$ : The performance of the model on task  $T_n$ , after continually training till task  $T_m$

# Accuracy Matrix

- Increasing  $\rightarrow$  Positive Forward transfer

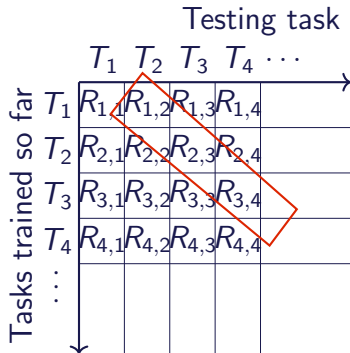


# Accuracy Matrix

- Increasing  $\rightarrow$  Positive Forward transfer
- Measuring forward transfer (FWT)

$$\frac{1}{T-1} \sum_{i=2}^T (R_{i-1,i} - b_i) \quad (8)$$

- $b_i$  is accuracy before training.

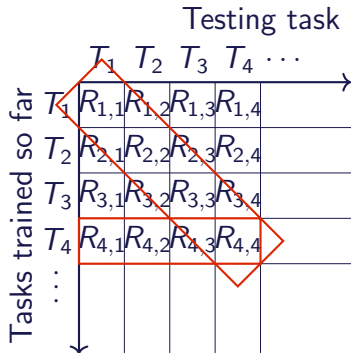




# Accuracy Matrix

- Measuring backward transfer (BWT)

$$\frac{1}{T-1} \sum_{i=1}^{T-1} (R_{T,i} - R_{i,i}) \quad (9)$$

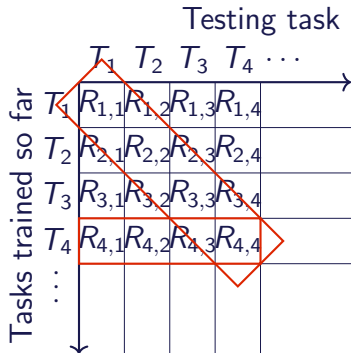


# Accuracy Matrix

- Measuring backward transfer (BWT)

$$\frac{1}{T-1} \sum_{i=1}^{T-1} (R_{T,i} - R_{i,i}) \quad (9)$$

- $R_{i,i}$ : accuracy after training a task.
- $R_{T,i}$ : accuracy after training last task.

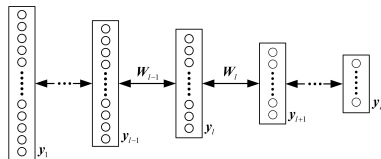




# My Research Interests

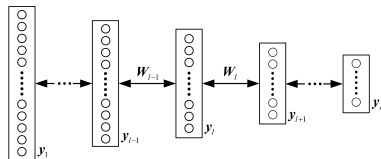
# Efficient Generative $L^2$

- Deep Bidirectional Predictive Coding (DBPC) [Senhui 2023].
- Propagation can occur in both directions in DBPC.



# Efficient Generative $L^2$

- Deep Bidirectional Predictive Coding (DBPC) [Senhui 2023].
- Propagation can occur in both directions in DBPC.
- Single network can do classification and generation.
  - Replay without additional memory!



# Efficient Generative $L^2$



Task 1: 0 and 1



Task 2: 2 and 3



Task 3: 4 and 5



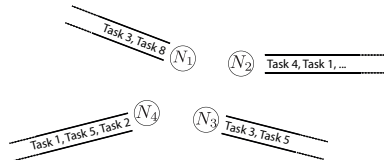
Task 4: 6 and 7



Task 5: 8 and 9

# Distributed $L^2$

- Group of nodes perform  $L^2$  collaboratively.
- Nodes encounter tasks in different sequence.

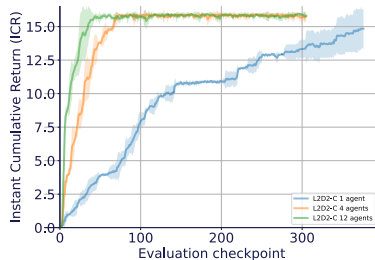
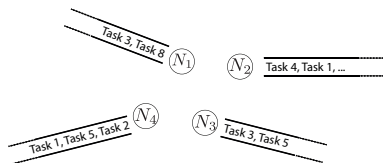


# Distributed $L^2$

- Group of nodes perform  $L^2$  collaboratively.
- Nodes encounter tasks in different sequence.
- Sharing knowledge improves speed of learning

[Nath 2023].

- 12 agents learned 16 tasks faster than a smaller group.
- Agents exchanged knowledge through task-specific masks.



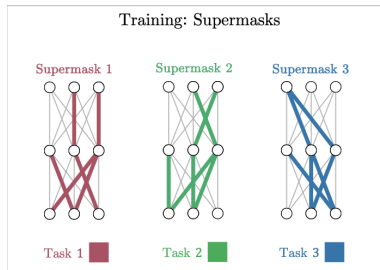


# Distributed $L^2$

- Mask represents a subnetwork in a randomly initialized network

[Wortsman 2020].

- Training involves estimating a mask for a given task.
- Testing involves processing a sample using the estimated mask.





# Thank you!

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