

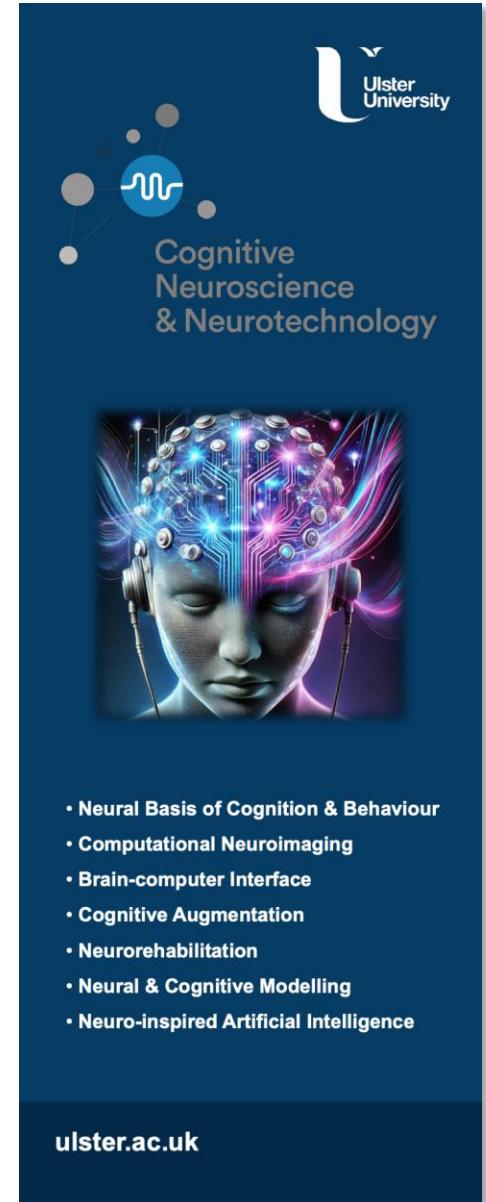
Modelling the dynamics of decision-making

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27 Aug 2025



The banner features the Ulster University logo in the top right corner, which consists of a stylized 'U' with a bird icon above it and the text "Ulster University". Below the logo, there is a graphic of three grey dots connected by lines, with a blue circle containing a white brain-like pattern in the center. To the right of this graphic, the text "Cognitive Neuroscience & Neurotechnology" is written in white. In the lower half of the banner, there is a large, detailed illustration of a human head with glowing blue and pink circuit board patterns inside, representing a brain, set against a dark blue background.

- Neural Basis of Cognition & Behaviour
- Computational Neuroimaging
- Brain-computer Interface
- Cognitive Augmentation
- Neurorehabilitation
- Neural & Cognitive Modelling
- Neuro-inspired Artificial Intelligence

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Perceptual decision making (under uncertainty)

Integrate sensory information

Select an action/choice among alternative competing options

Respond quickly and/or accurately



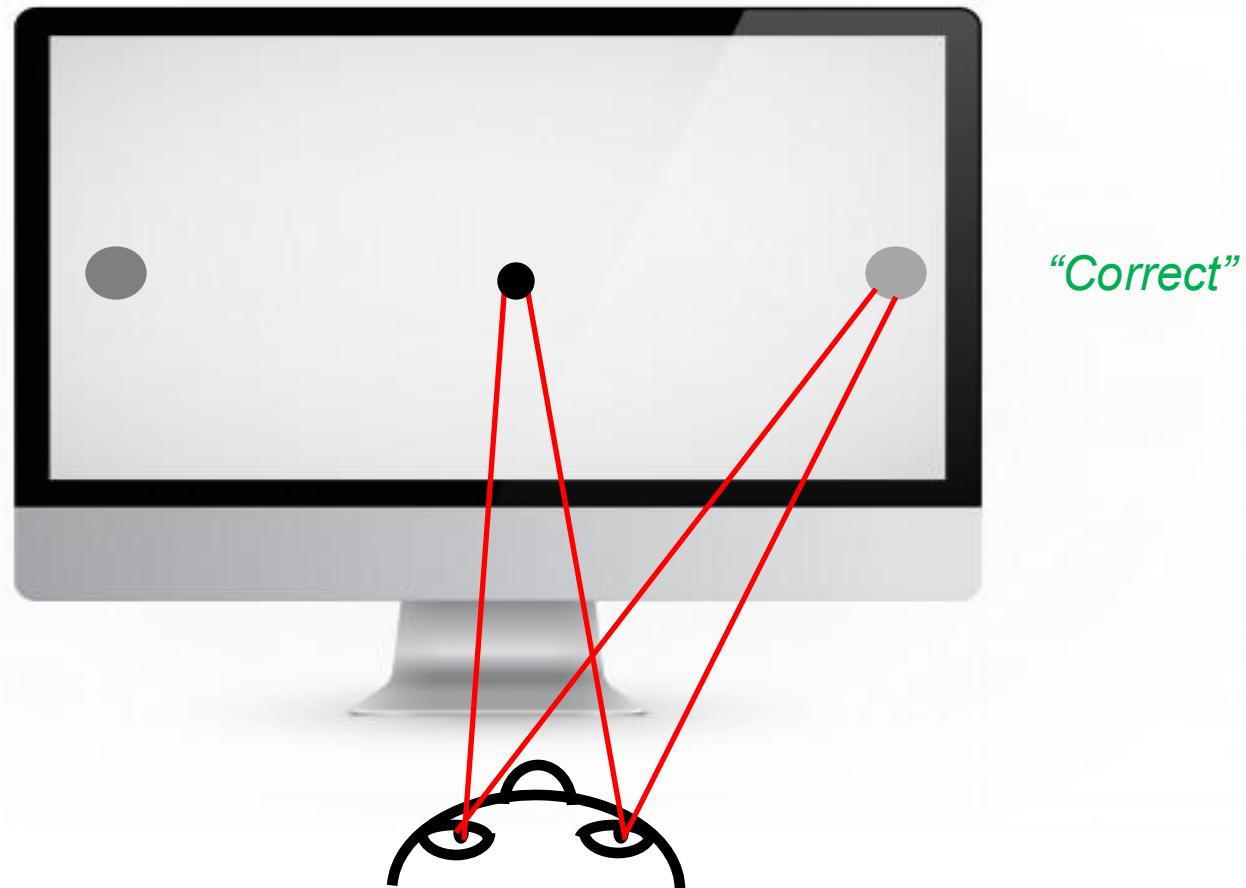


Sensory perception as a disturbance that passed along nerve fibres to the brain – a **mechanistic** machine. But **deterministic** reflex!

- René Descartes (1629) *Treatise of Man*.
- Sir Charles Sherrington (1906) *The Integrative Action of the Nervous System*

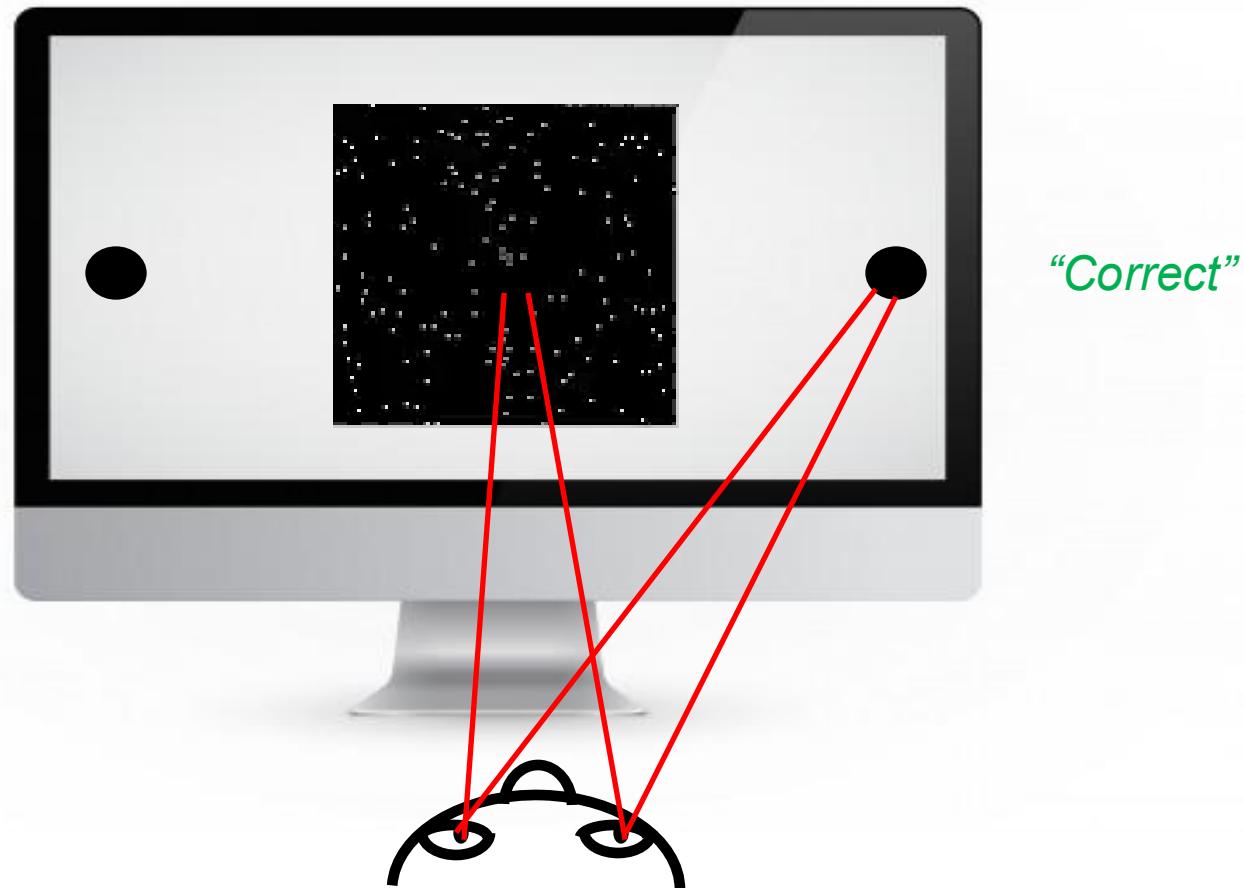
A colour/brightness discrimination task

Experimentalist controls difference in colours/brightness



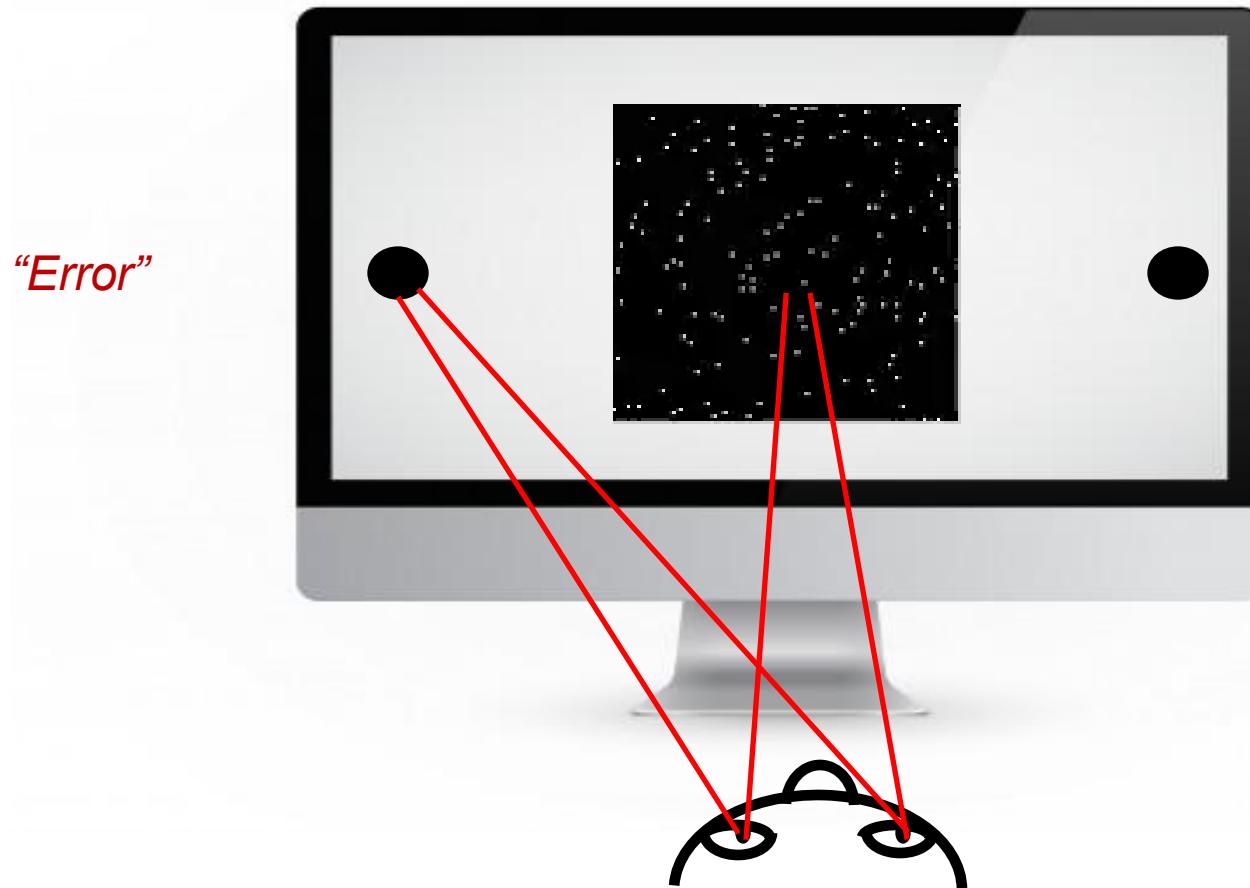
Lab: A visual motion direction discrimination task

Experimentalist controls % of dots moving in the same direction (e.g. more rightward than leftward)



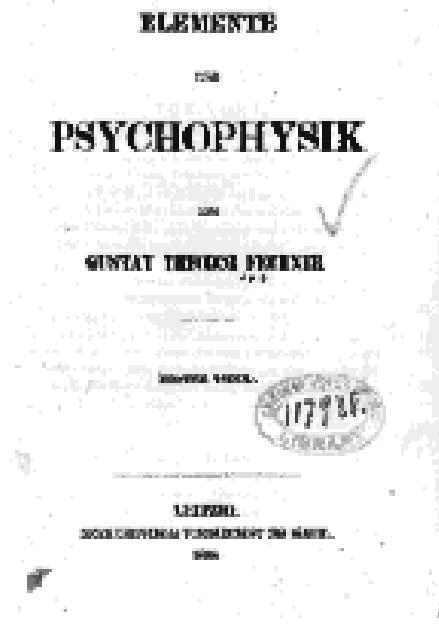
Lab: A visual motion direction discrimination task

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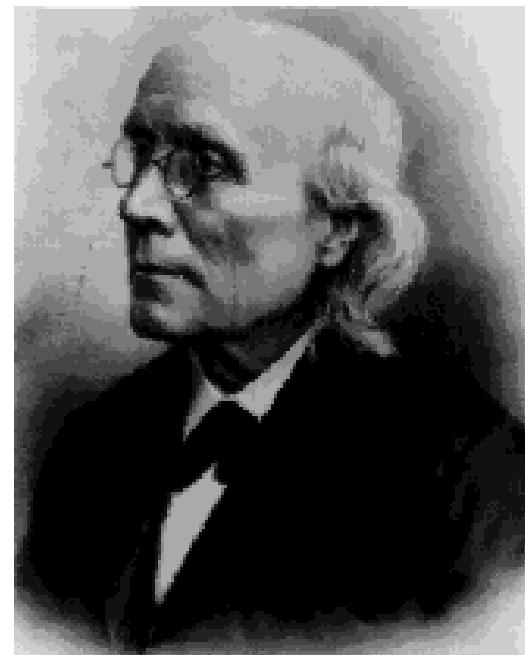


Psychophysics

... the analysis of perceptual processes by studying the effect on a subject's experience or behaviour of systematically varying the properties of a stimulus along one or more physical dimensions.



Publication of Fechner's *Elemente der Psychophysik* (1860) is generally considered to mark the formal beginning of experimental psychology.



Gustav Theodor Fechner (1801-1887).

→ Mathematical/quantitative formulation of perception

Golden age of Mathematical Psychology

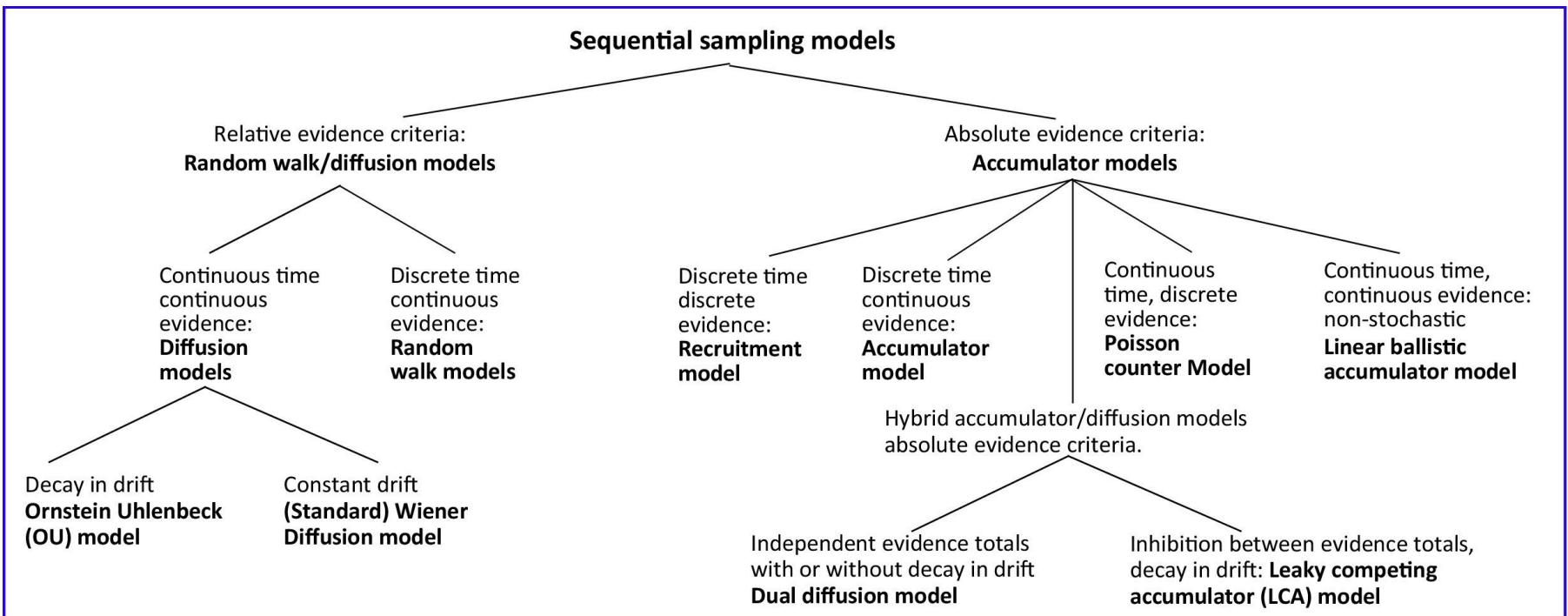
(1940's) ...

Coinciding with the maturation of some mathematical (information-theoretic and probabilistic) frameworks to describe individual's choice behaviour and response times.

... & birth of Decision Sciences

- *Abraham Wald (1947) Sequential analysis.*
- *Jacob Wolfowitz (1949) Sequential decision.*
- *R. Duncan Luce (1959) Individual choice behavior: a theoretical analysis.*
- *Mervyn Stone (1960) Models for choice reaction time. Psychometrika.*
- *Donald R. J. Laming (1968) Information theory of choice-reaction times.*
- *Roger Ratcliff (1978) A theory of memory retrieval. Psychol. Rev.*
- *R. Duncan Luce (1986) Response times: their role in inferring elementary mental organization.*

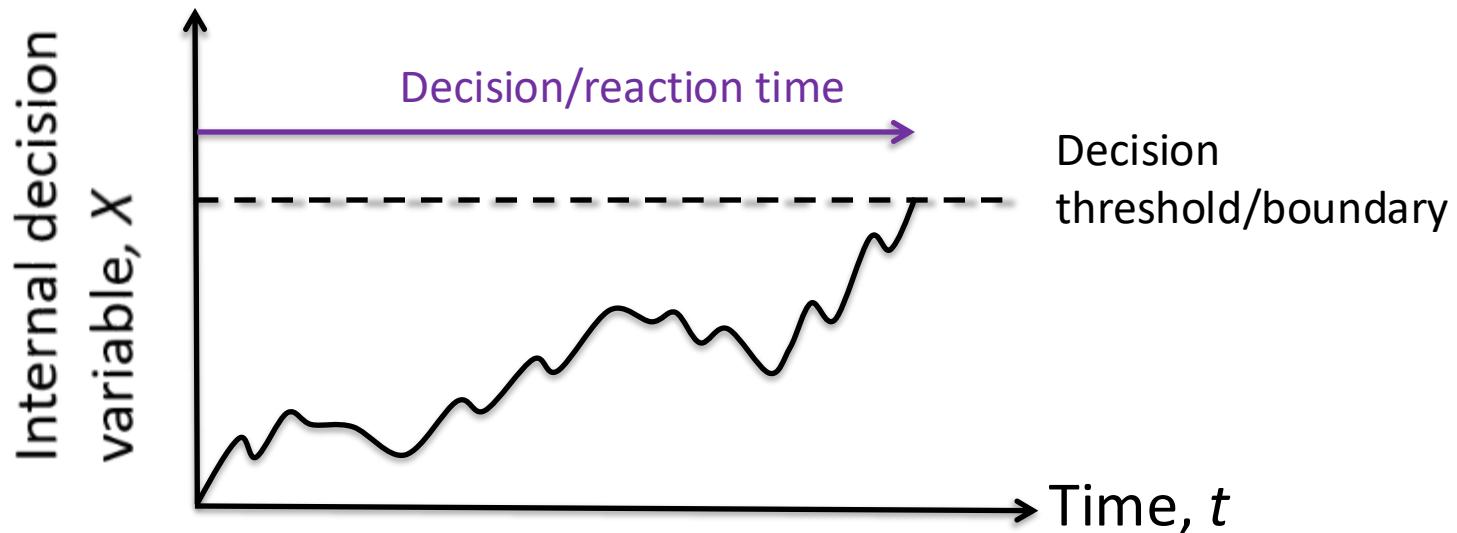
Models in Mathematical Psychology of decision-making



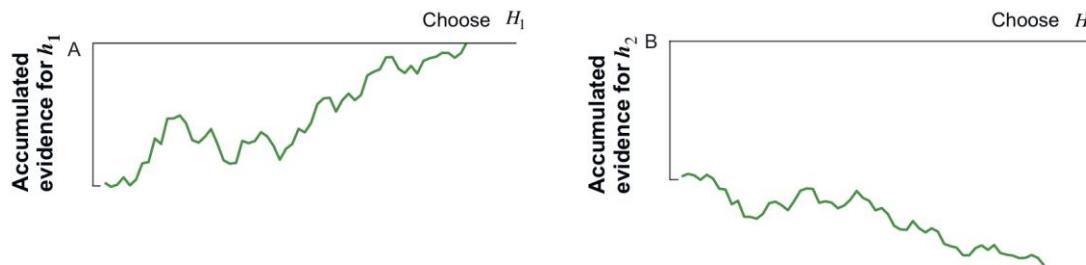
Ratcliff et al., Trends Cog. Sci. (2016)

Common feature in cognitive models: Evidence accumulation

Sequential sampling model framework

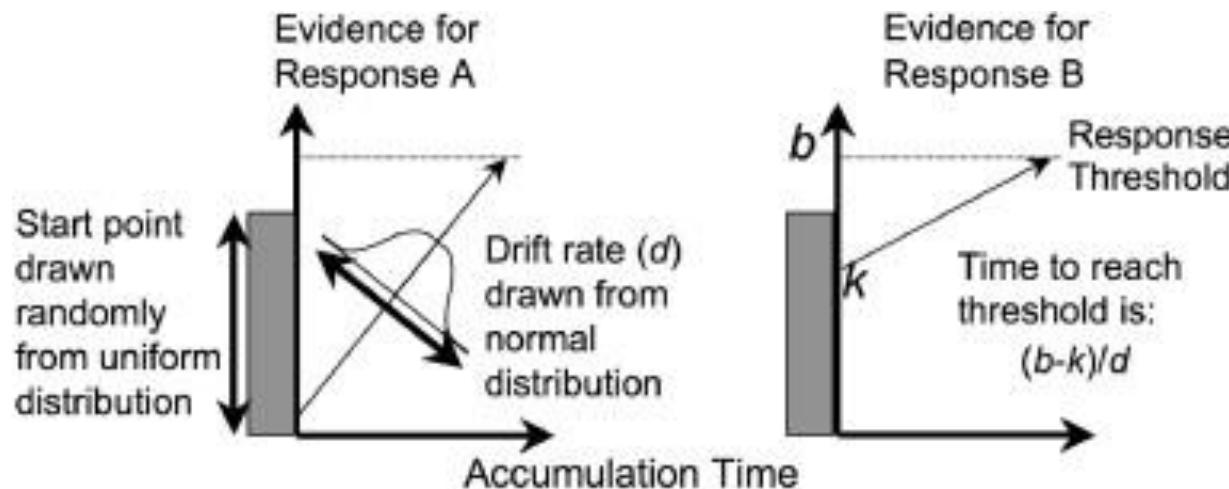


Race model



Common feature in cognitive models: Evidence accumulation

Linear Ballistic Accumulator (LBA) Model



Brown & Heathcote (2008)

<https://itsdfish.github.io/SequentialSamplingModels.jl/dev/lba/>

Elements of a decision: a probabilistic formalism

- Often, perceptual decisions are uncertain or comes with various forms of noise.
- Choice behaviour becomes non-deterministic and probabilistic.
- What is the (unknown) state of the world given noisy data from sensory systems?
- Select among competing hypotheses $h_1, h_2, h_3, \dots h_n$. WLOG, we focus on $n = 2$.

Definitions:

- Prior probability, $P(h_i)$: Probability before obtaining any evidence e .
- Likelihood, $P(e|h_i)$: Values that e can attain when h_i is true.
- Decision variable (DV): Accrual of all sources of priors, evidence, and values into a quantity interpreted by decision rule to produce a choice H_i (associated with hypothesis h_i).

Goal in decisions: achieve desired outcomes (correct) and avoid undesired ones (incorrect).

Signal detection theory (SDT)

SDT prescribes a process to **convert a single observation of noisy evidence into a categorical choice** (Green and Swets, 1966).

For binary decisions, the **decision variable DV** is related to **the ratio of the likelihoods** of h_1 and h_2 given e :

$$l_{12}(e) = \frac{P(e|h_1)}{P(e|h_2)}$$

Then impose a decision rule (criterion or threshold) to make a choice.

E.g. Choose h_1 if and only if $l_{12}(e) \geq \beta$, where β is some constant. Hence, variety of goals can be implemented.

Sequential analysis (SA) framework: extension to SDT

Accommodates multiple pieces of evidence observed over time (t_1, \dots, t_n).

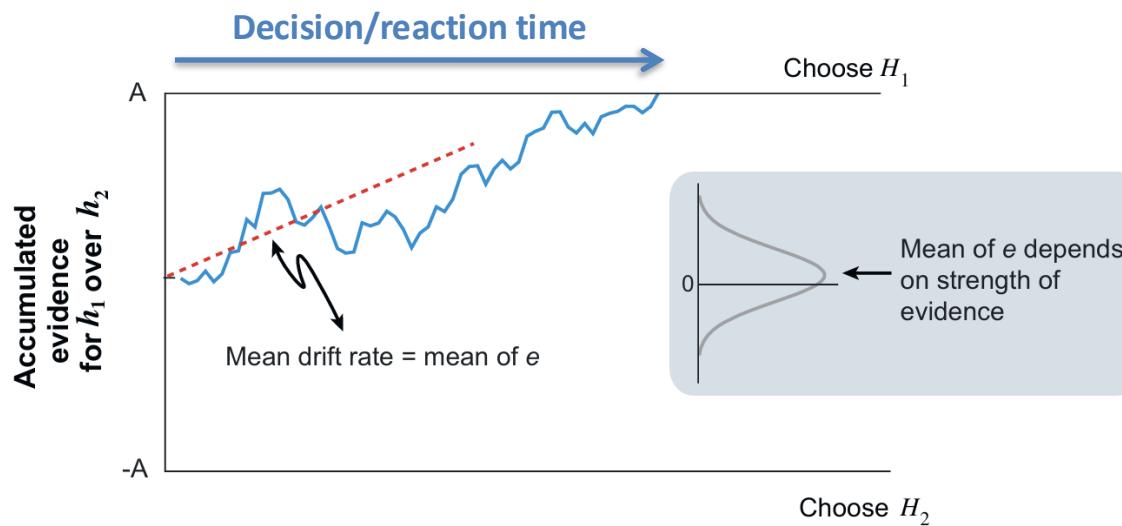
A simple DV is the logarithm of the likelihood, i.e. logLR, from multiple, independent pieces of evidences e_1, e_2, \dots, e_n

$$\begin{aligned} \text{logLR}_{12} &= \log \frac{P(e_1, e_2, \dots, e_n | h_1)}{P(e_1, e_2, \dots, e_n | h_2)} \\ &= \sum_{i=1}^n \log \frac{P(e_i | h_1)}{P(e_i | h_2)} \end{aligned}$$

A simple stopping rule: Update DV with new evidences till reaching some upper or lower bound.

Sequential analysis framework

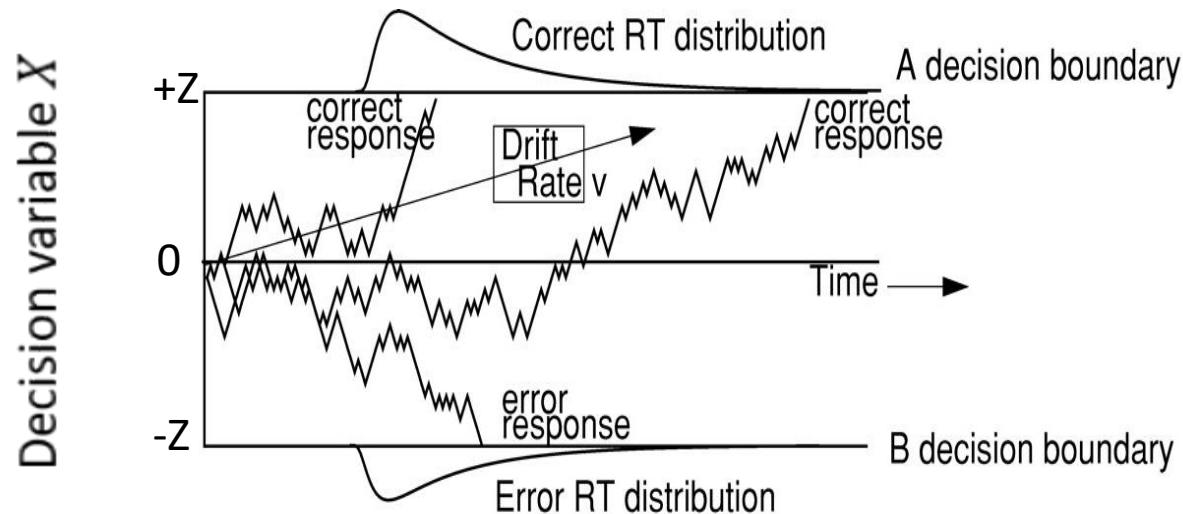
$$\begin{aligned}
 e_0 &\rightarrow f_0(e_0) \Rightarrow \text{Stop or} \\
 &\downarrow \\
 e_1 &\rightarrow f_1(e_0, e_1) \Rightarrow \text{Stop or} \\
 &\downarrow \\
 e_2 &\rightarrow f_1(e_0, e_1, e_2) \Rightarrow \text{Stop or} \\
 &\vdots \\
 e_n &\rightarrow f_1(e_0, e_1, \dots, e_n) \Rightarrow \dots
 \end{aligned}$$



Gold & Shadlen (2007)

This process comprise the **Sequential Probability Ratio Test (SPRT)** – most efficient test by achieving a *desired error rate (accuracy)* with *smallest number of samples* (Wald & Wolfowitz, 1947) – speed-accuracy trade-off. Marian Adam Rejewski, Alan Turing et al. used this approach to break the German enigma cipher in WWII.

A cognitive model: Drift-diffusion model (DDM)

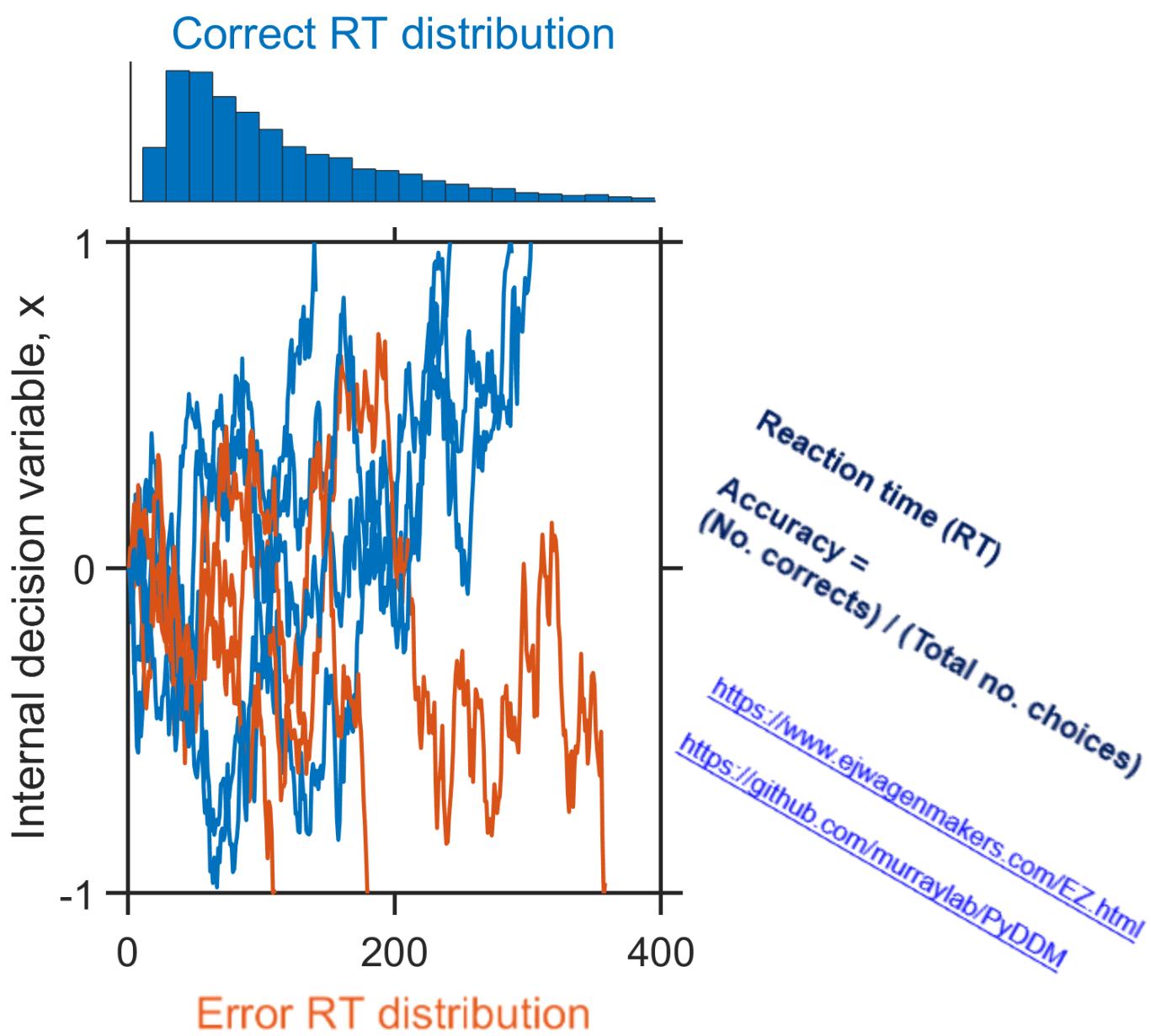


$$\begin{aligned} X = \int dX &= \int v dt + \sigma dW \\ &= \text{signal difference} + \text{noise} \end{aligned}$$

*1D stochastic dynamics
for 2-choice tasks*

Computer simulations over several trials

With upward drift rate (signal)



A simple neural network (connectionist) model

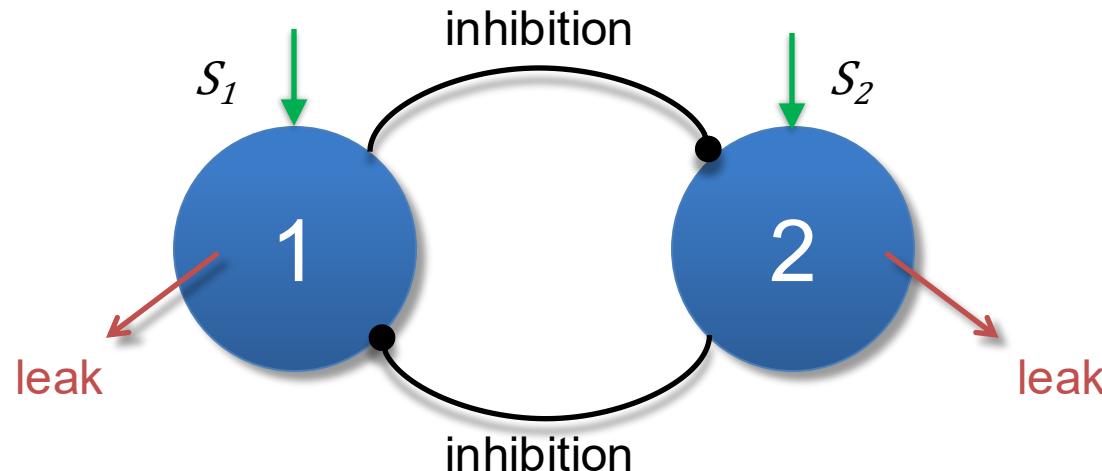
Leaky Competing Accumulator (LCA) model

The decision process as the integration of evidence by competing accumulators – *winner-take-all* behaviour to facilitate process, or there will be conflict and indecisiveness.

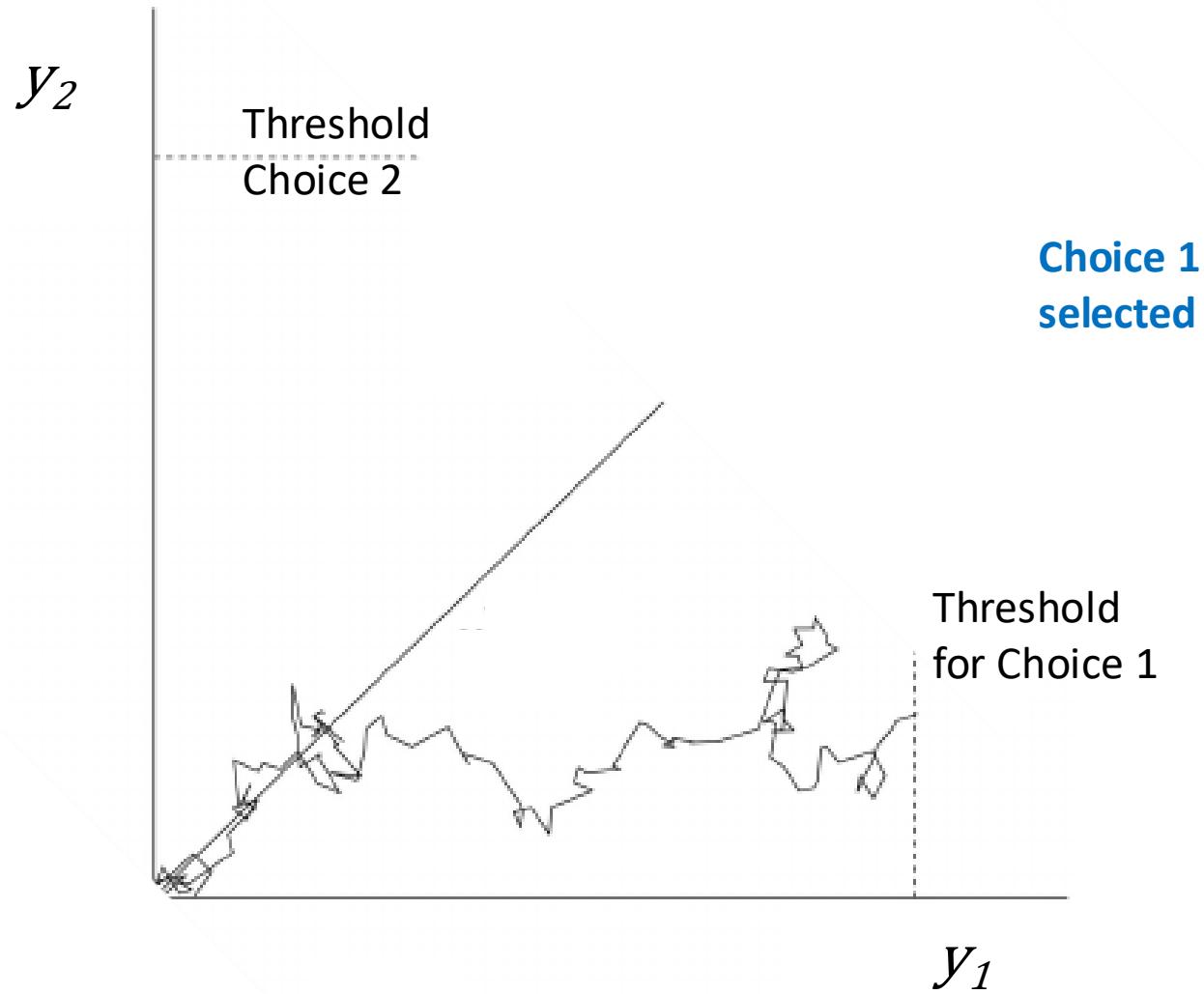
$$\begin{aligned} dy_1 &= [-\gamma y_1 + f(-\beta y_2) + s_1] dt + \sqrt{D} dW_1 \\ dy_2 &= [-\gamma y_2 + f(-\beta y_1) + s_2] dt + \sqrt{D} dW_2 \end{aligned}$$

leak inhibn stim noise

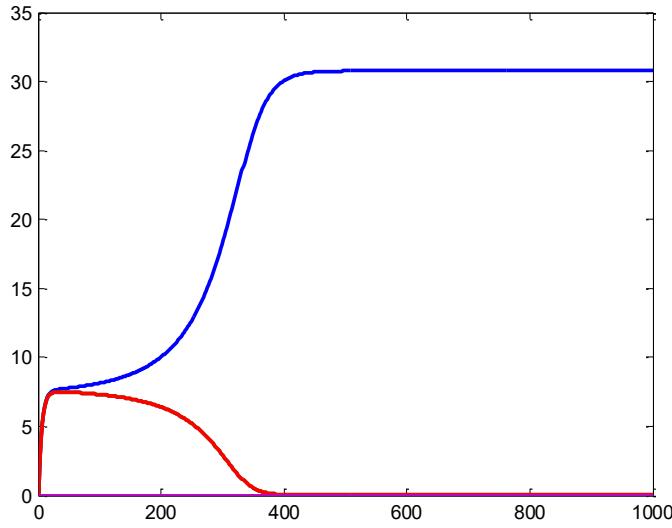
Usher & McClelland (1995, 2001)



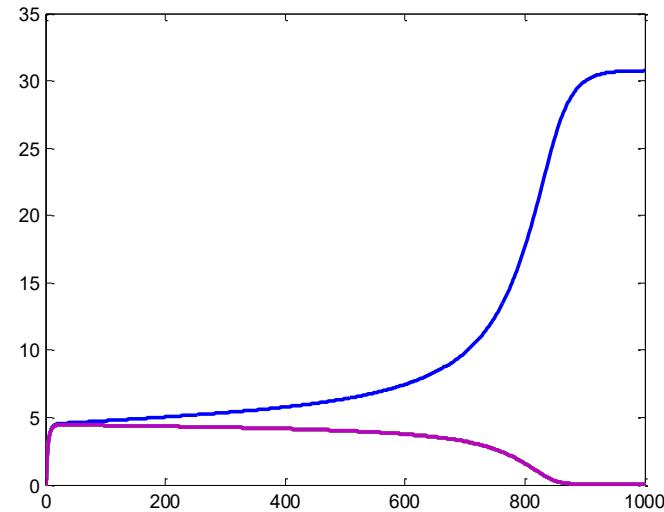
Sample simulated trajectory of nonlinear LCA model in activity (phase/state) space



A multi-population winner-take-all network model



With 2 choices
(short latency or
response time)
Note: The other neural
population follows the
same dynamics as purple

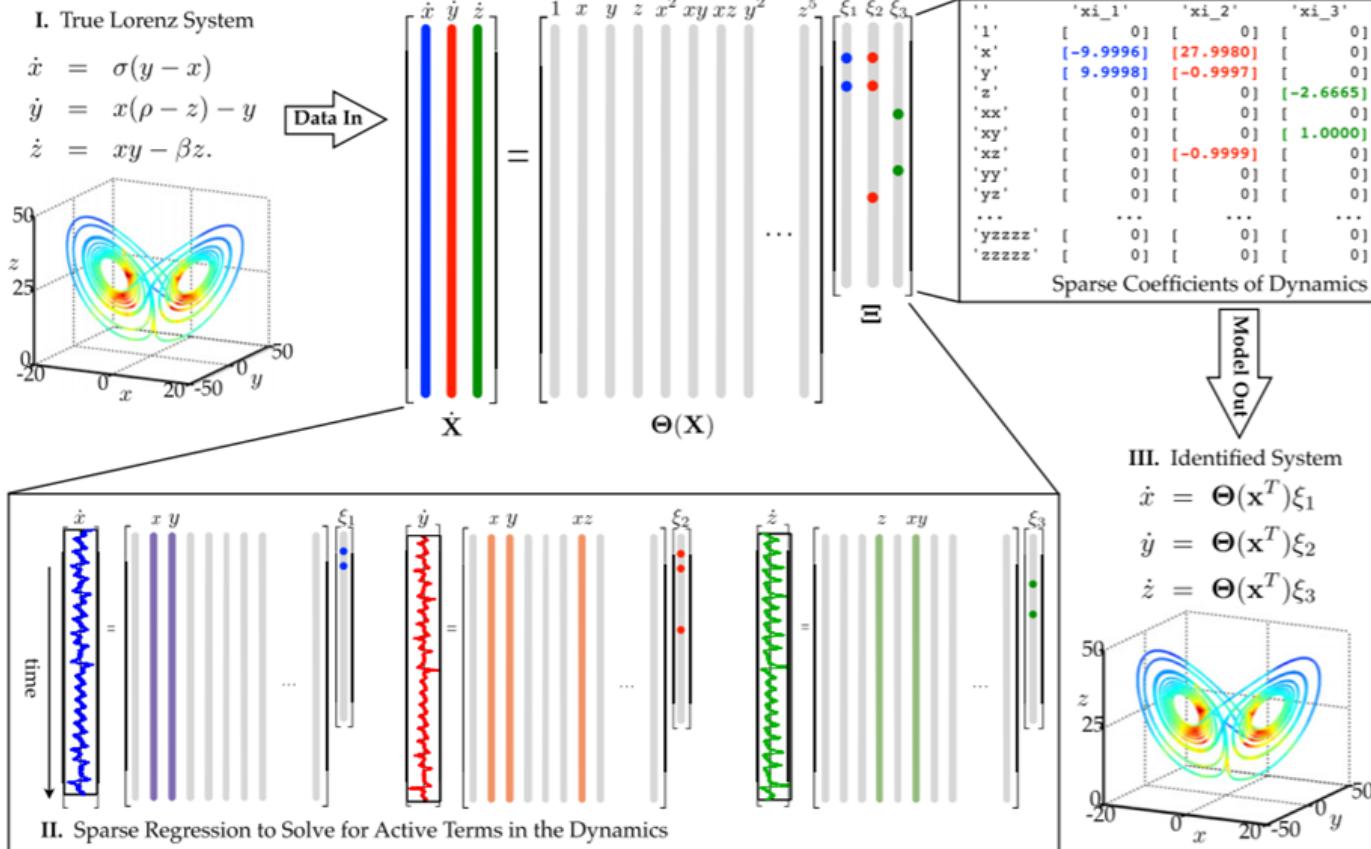


With 5 choices
(long latency or
response time)
Note: The other 3 neural
populations follow the
same dynamics as purple

Hick's or Hick-Hyman law: Describes the time it takes for a person to make a decision as a result of the possible choices: increasing the number of choices will increase the decision time logarithmically

All model parameter values remain the same in both cases.

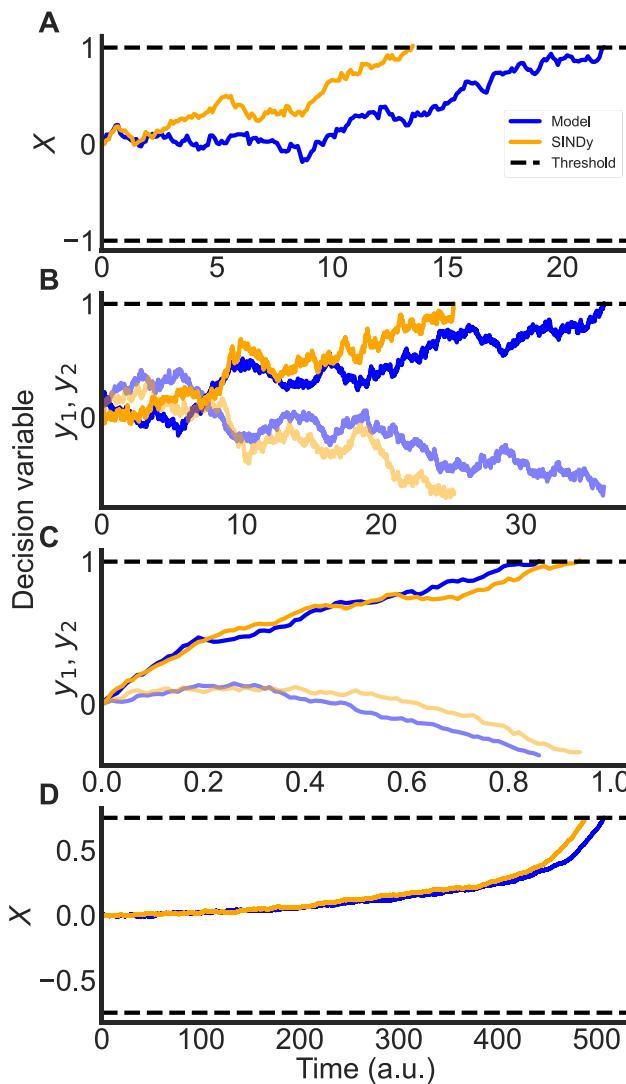
Using machine learning (symbolic regression) to uncover dynamical equations of low-dimensional state trajectory



Sparse identification of nonlinear dynamics (SINDy) to rediscover governing equations

Using machine learning (symbolic regression) to uncover dynamical equations of low-dimensional neural trajectory

Single-trial examples



Decision models

Drift-diffusion model (DDM)

Leaky competing accumulator (LCA) model
approx. DDM with fine-tuning (LCA-DDM)

LCA model with saddle fixed point

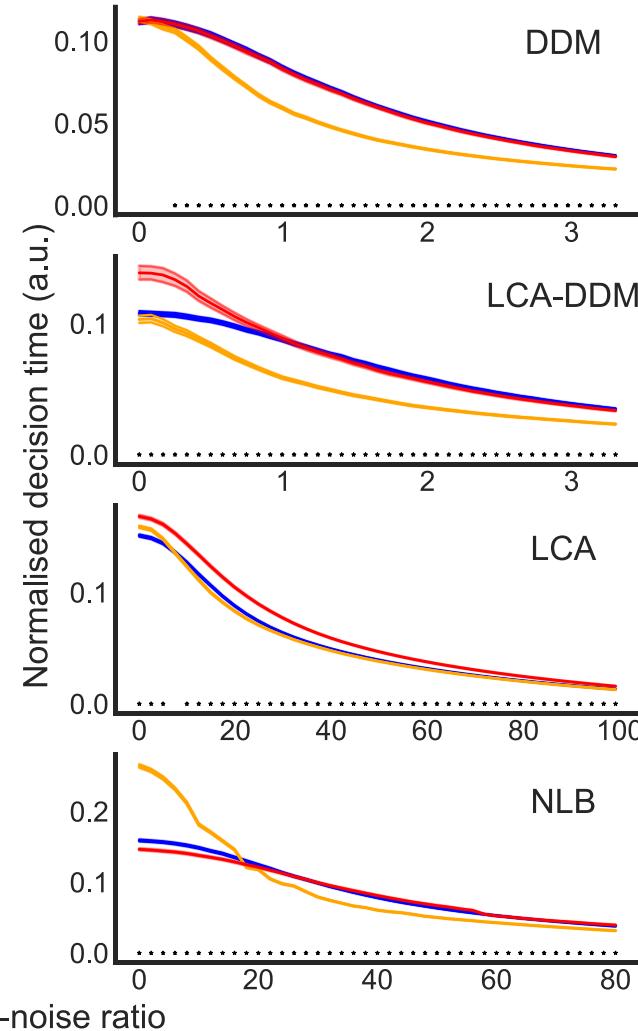
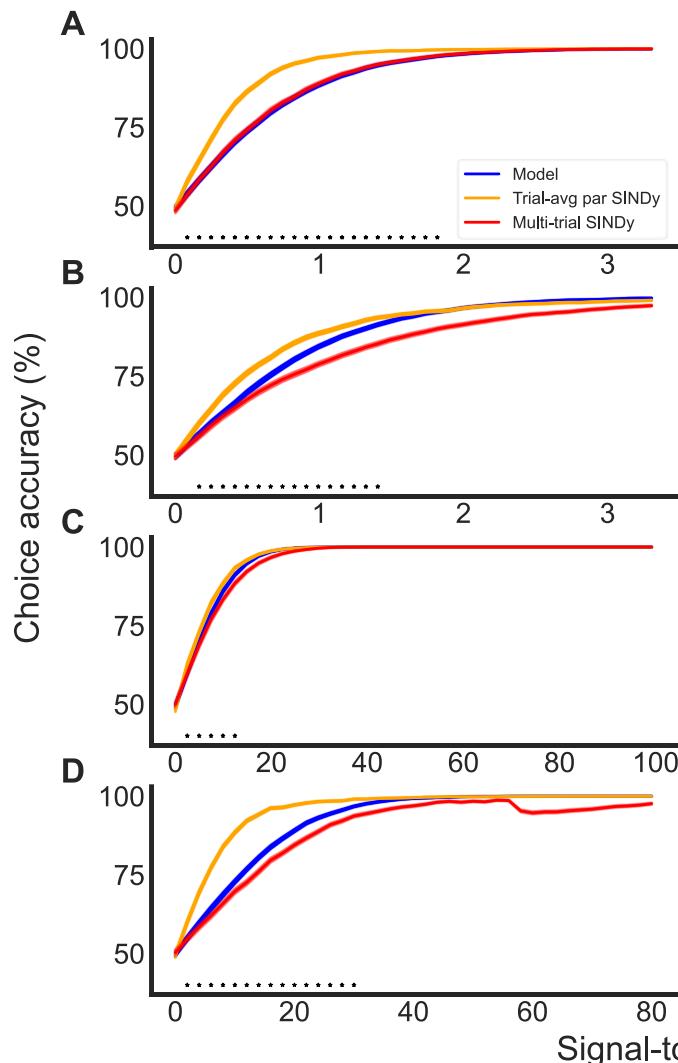
Nonlinear bistable model (NLB)

Brendan Lenfesty



Using machine learning (symbolic regression) to uncover dynamical equations of low-dimensional neural trajectory

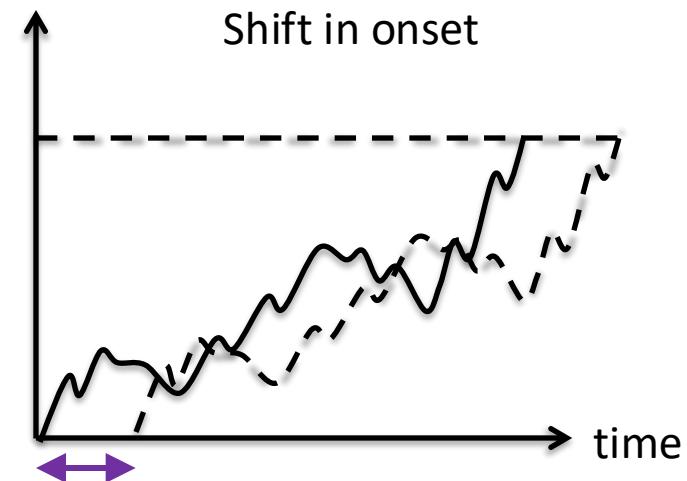
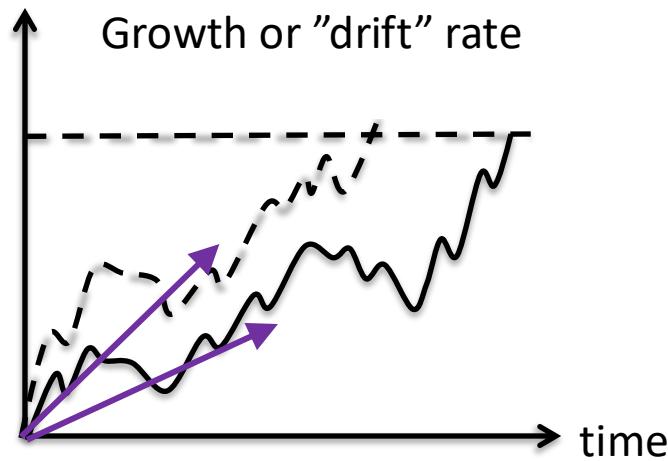
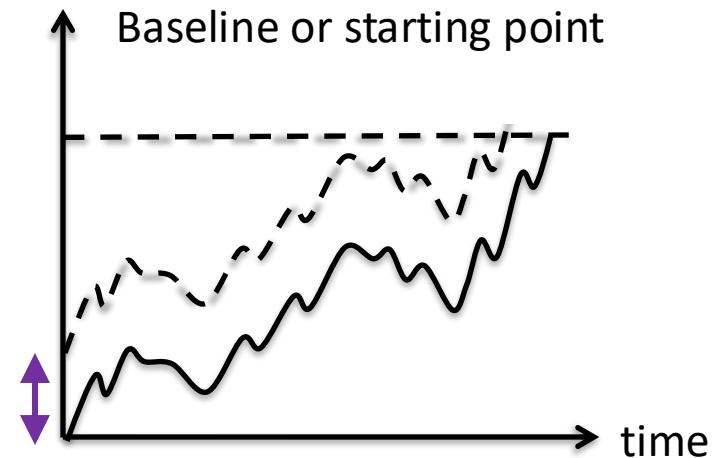
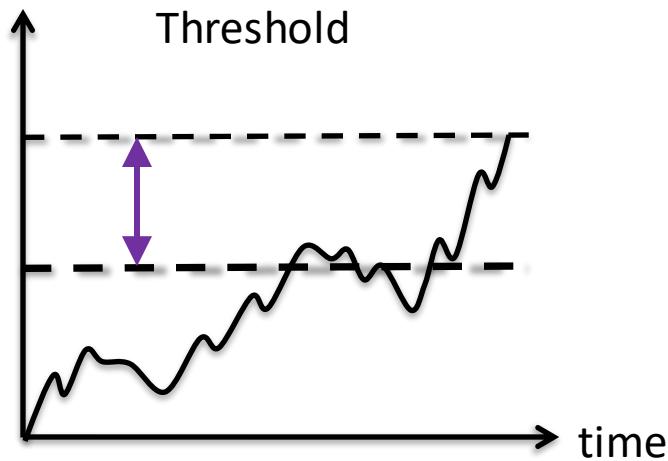
Trial-averaged approaches



Brendan Lenfesty



“Biases” or “controls” in decision making

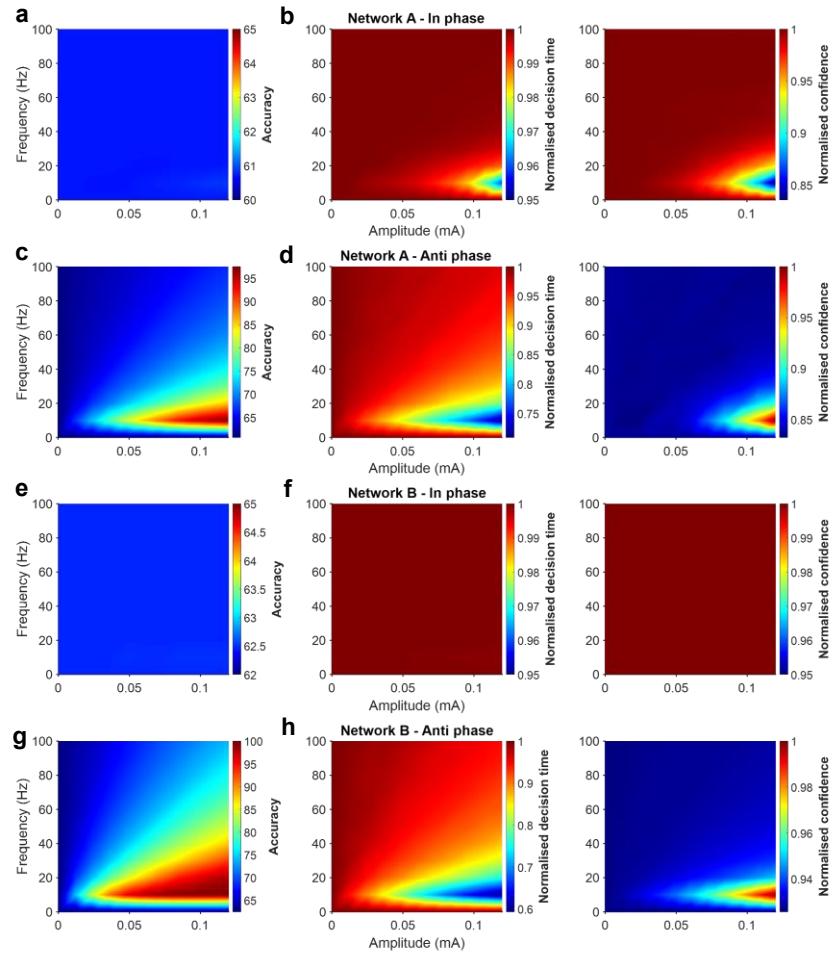
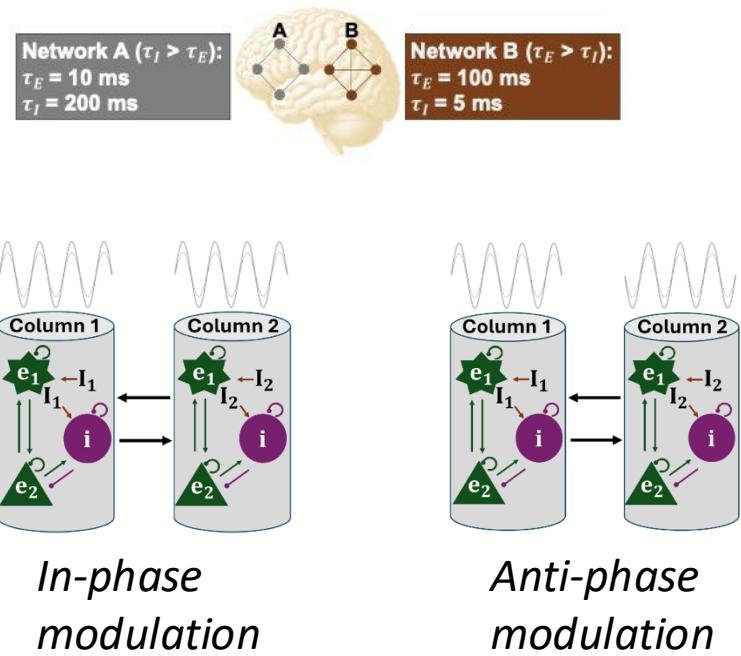


Speed-accuracy tradeoff (SAT)

“Biases” or “controls” in decision making

Neural oscillations

Neural oscillation as a selective modulatory mechanism on decision confidence, speed and accuracy → violate SAT



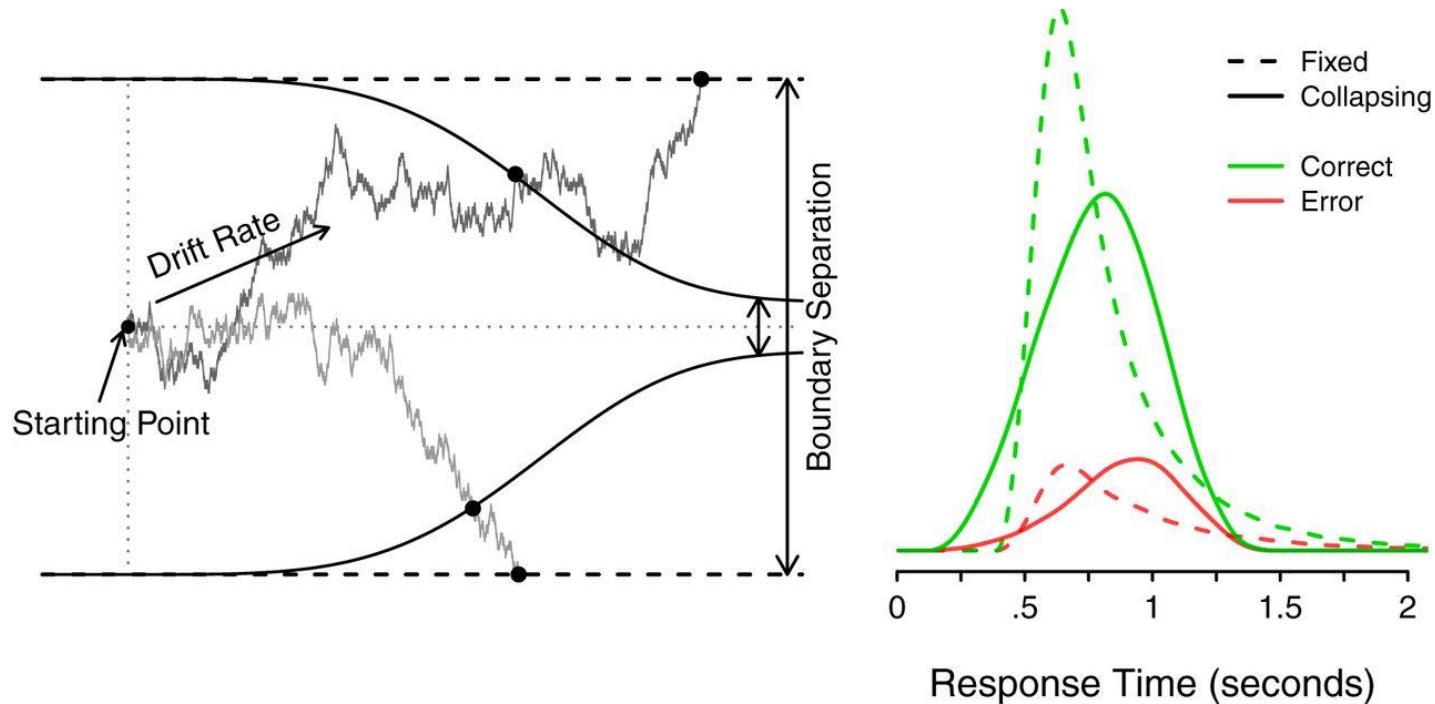
Amin Azimi

Azimi & Wong-Lin (2025; Submitted)

“Biases” or “controls” in decision making

*Threshold, drift rate, noise can be **time-dependent**, e.g. urgency*

Collapsing bound over time can lead to faster correct than error decisions in DDM

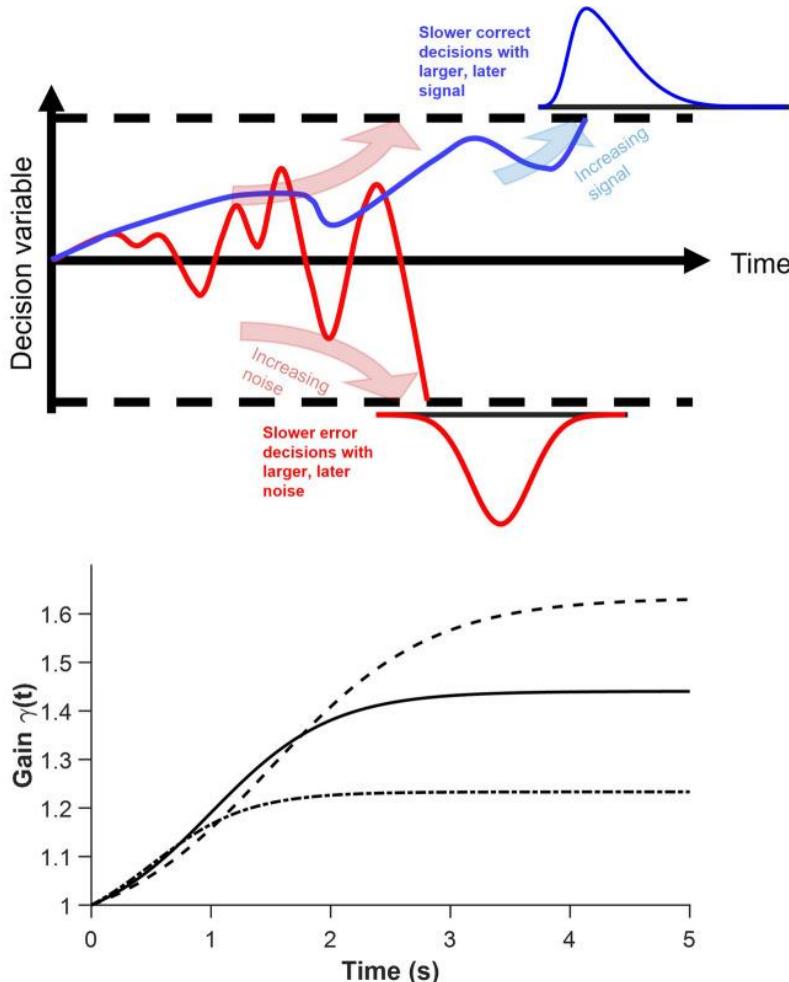


Churchland et al. (2008); Hawkins et al. (2015)

“Biases” or “controls” in decision making

Threshold, drift rate, noise can be time-dependent, e.g. urgency

Time-variant gain in noise but not signal leads to slower error decisions in DDM

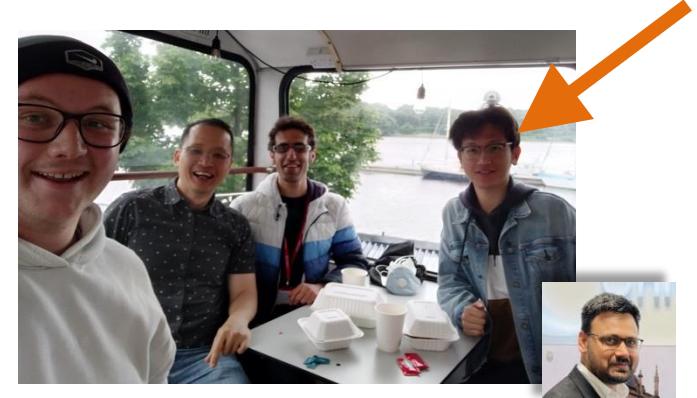


Type A

$$dX = v \gamma(t) dt + \sigma dW$$

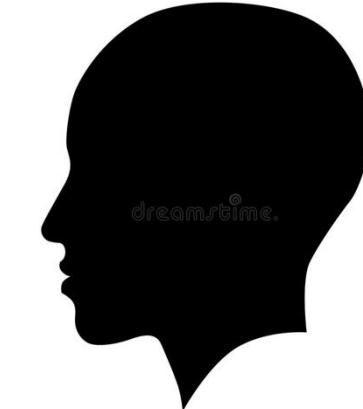
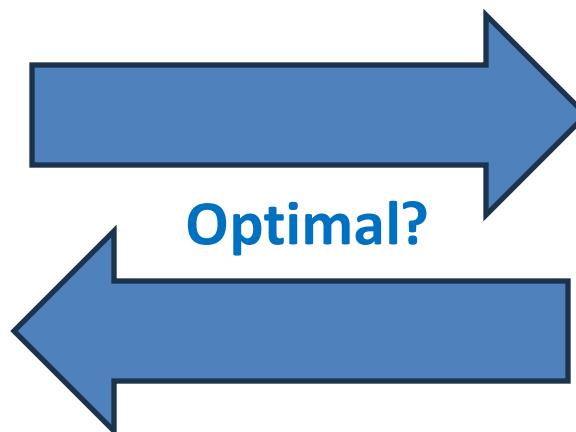
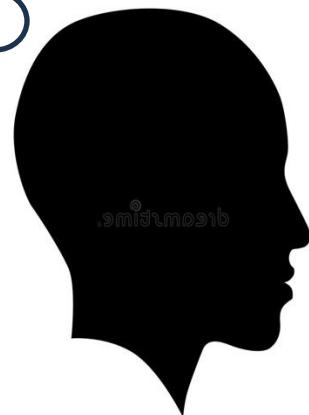
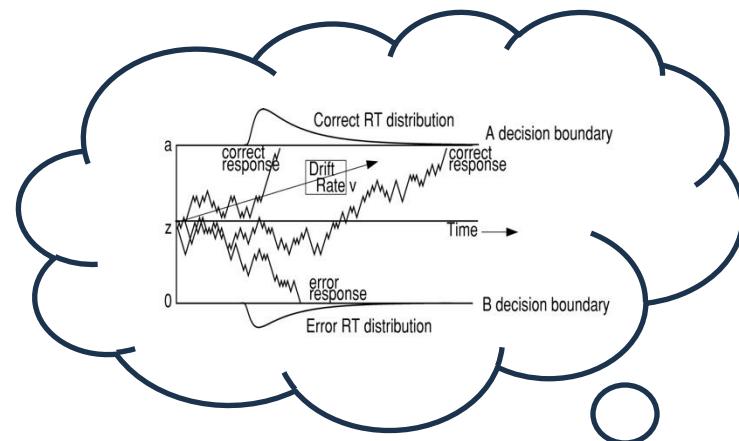
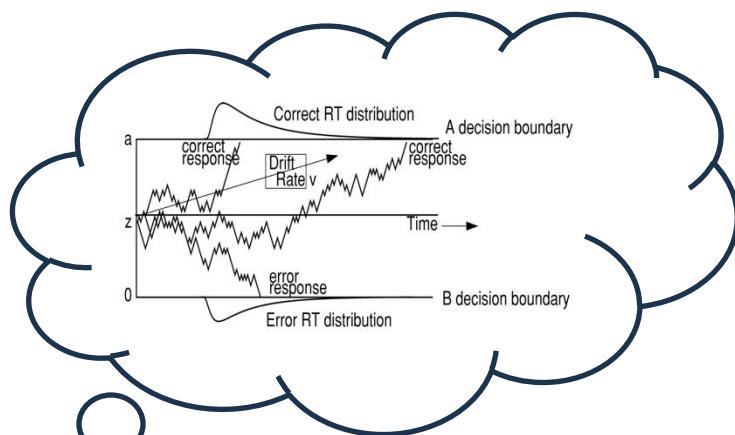
Type B

$$dX = v dt + \sigma \gamma(t) dW$$



Tan, Faraz, Lenfesty, Asadpour & Wong-Lin (2023);
Asadpour, Tan, Lenfesty & Wong-Lin (2024)

Coupling DDMs (“digital brains”) for group decision-making



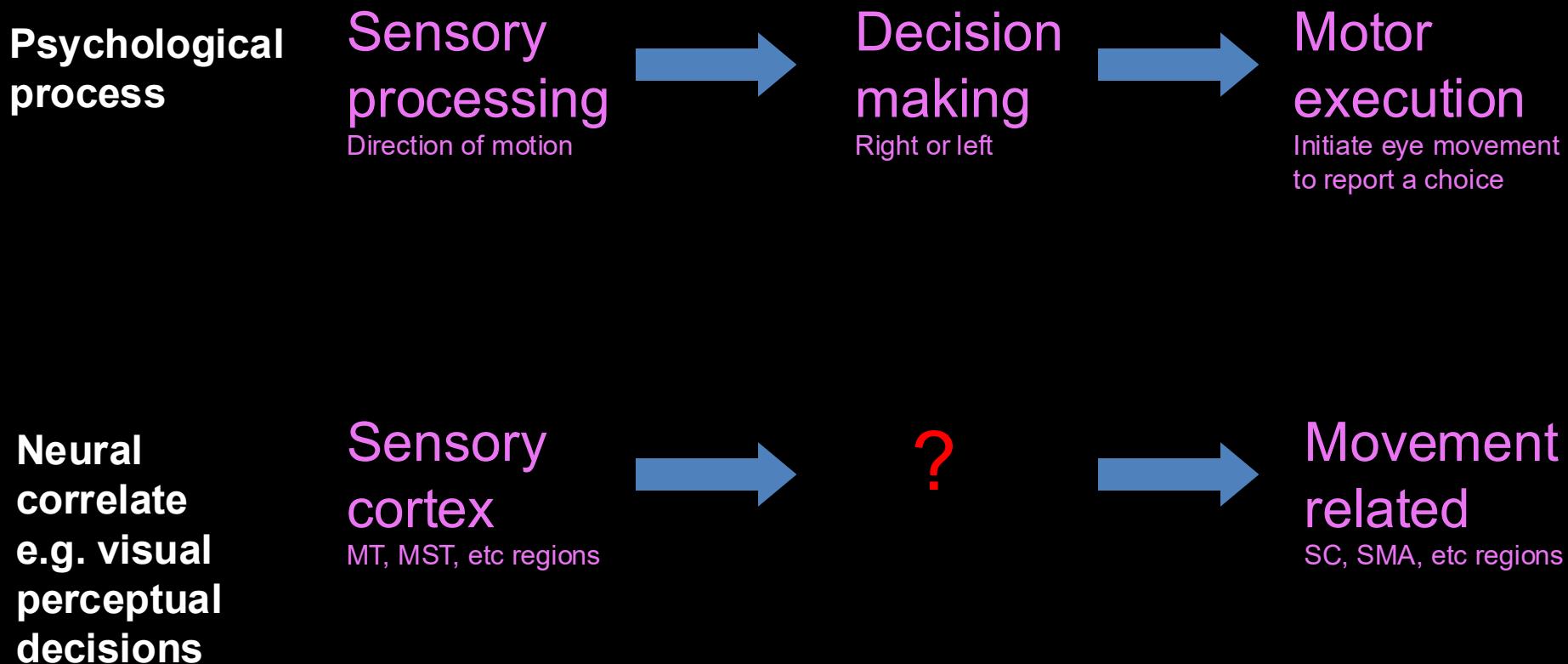
Toby Newey



Srivastava & Leonard (2015)
Newey et al. (2025)

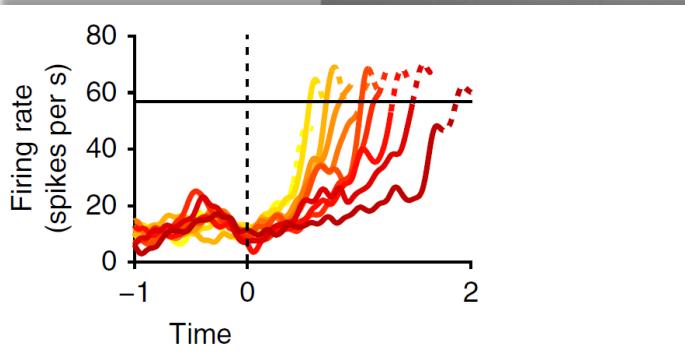
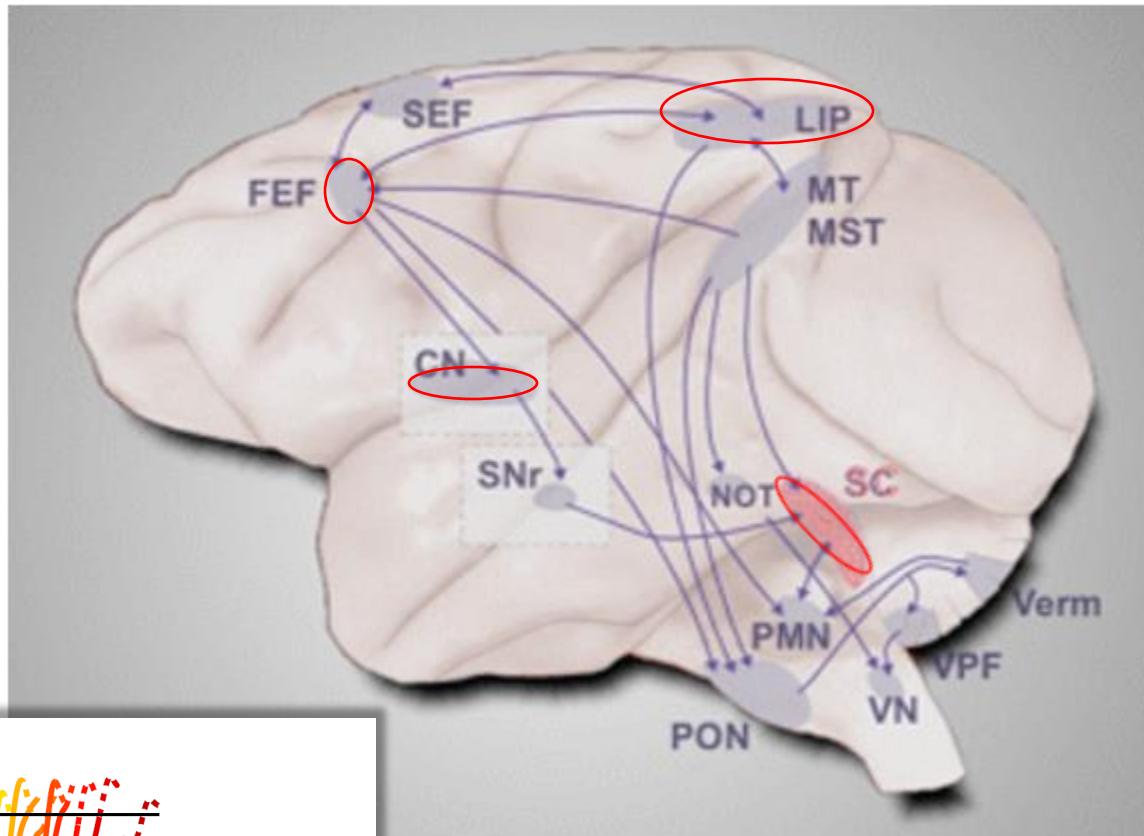
Is there evidence in brain physiology of such processes in perceptual decision-making?

Neural correlates of perceptual decision making



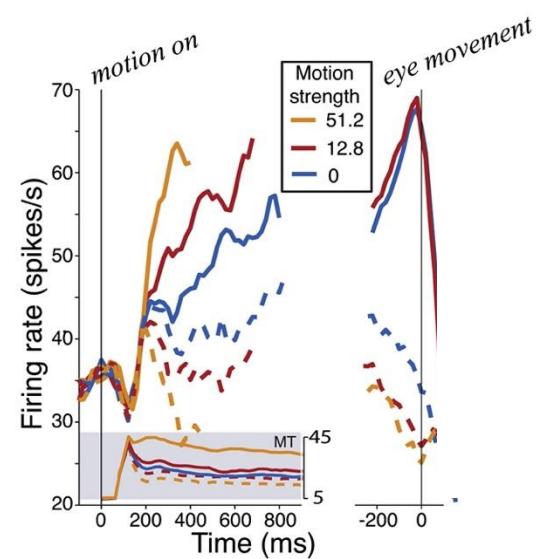
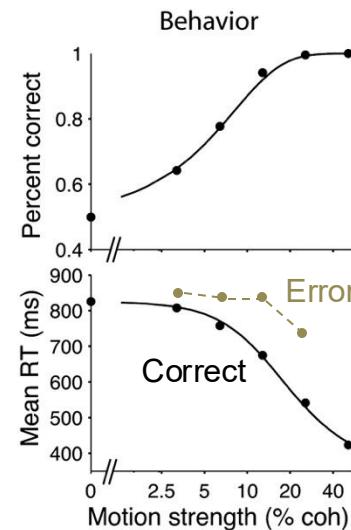
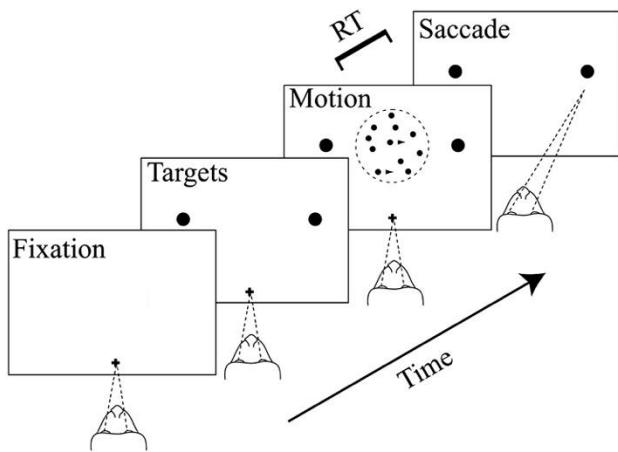
Brain circuitry controlling (saccadic) eye movements

The search for “neural integrators” in the brain



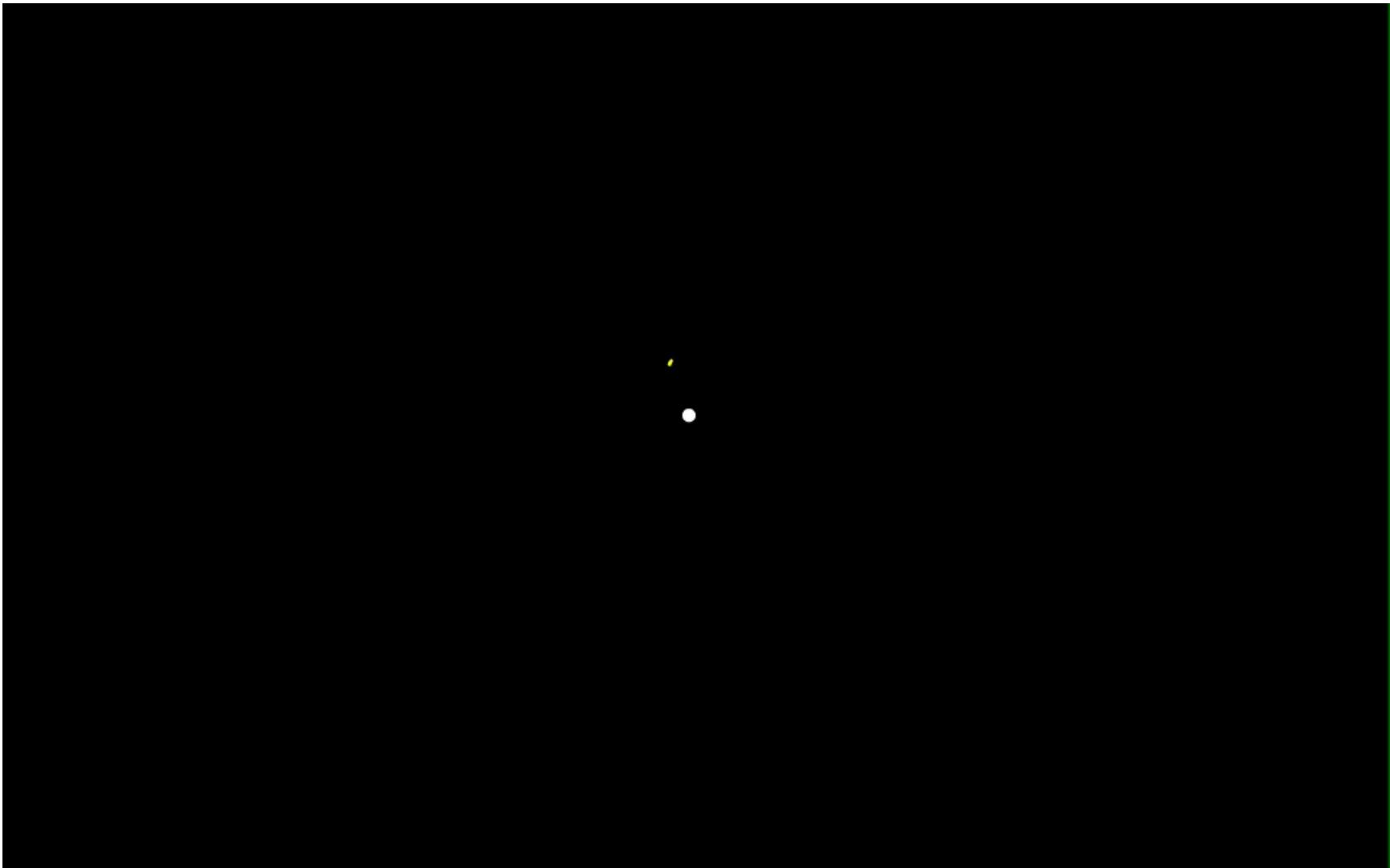
$$\int \dots dt$$

Classic experiment

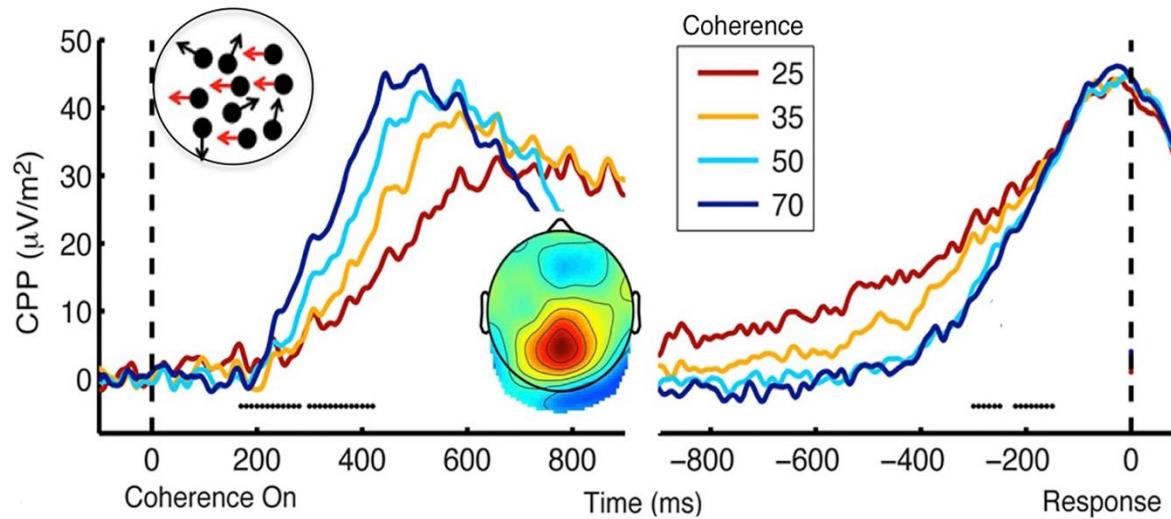


Neuronal population in area LIP (lateral intraparietal area)

Recording of a particular (LIP) brain cell in a non-human primate performing motion discrimination task



Similar macroscale brain activity dynamics in humans

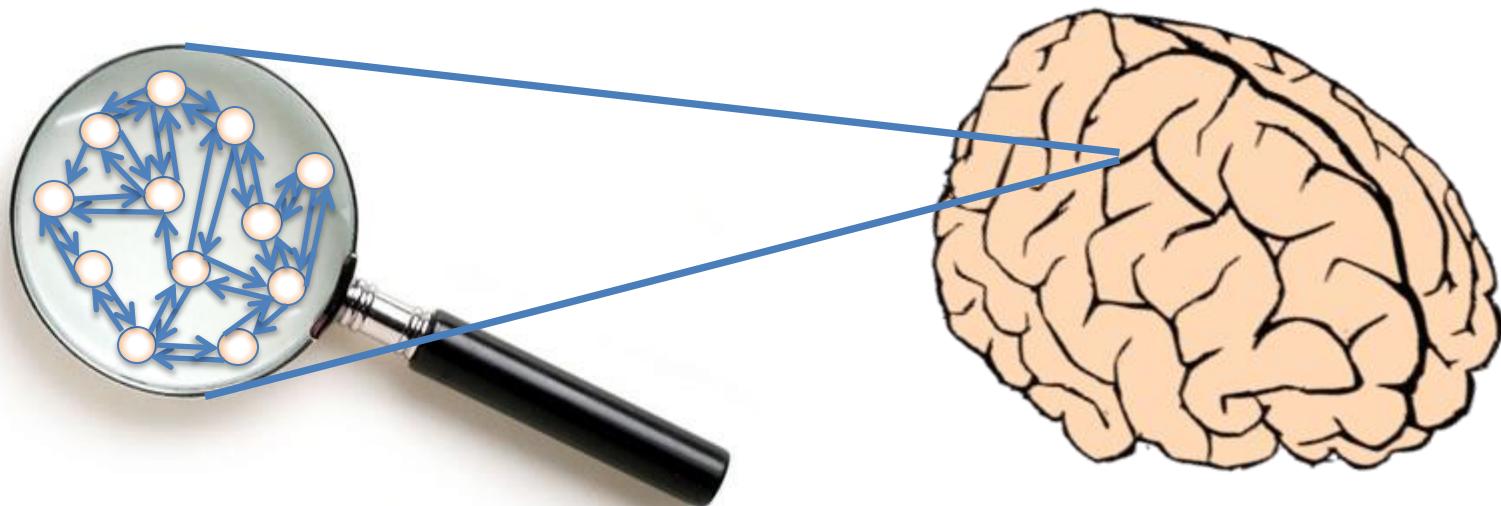


Kelly & O'Connell, J. Neurosci. (2013)

Electroencephalography (EEG) measures ensembles of neural activity with high temporal resolution

How to link cognitive models to elements of the brain, i.e. brain cells (neurons) and their connections (synapses)?

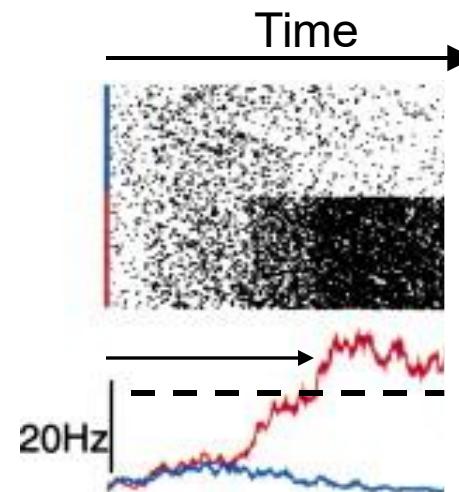
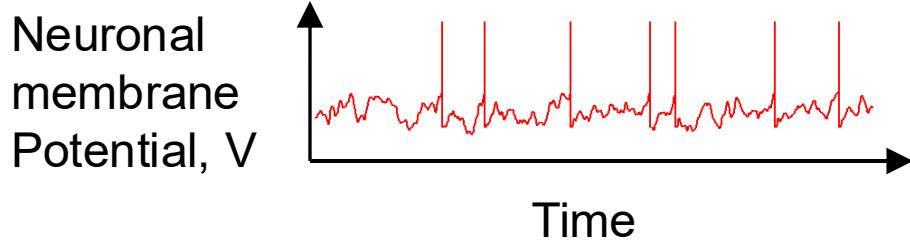
A network of neurons and emergent behaviour



Spiking activity from a single model neuron, and network of connected neurons

Leaky Integrate-and-fire neuronal model
with realistic synaptic dynamics

$$\frac{dV}{dt} = -g_L(V-E_L) + I_e - \sum g_s s(t) (V-E_s)$$



X-J Wang
(2002)

Key mechanisms in this model?

Simulate this model more efficiently?

What is the link to cognitive models?



Model reduction

A “mean-field” (neural population) approach

Neural population dynamics described by

$$\tau \frac{dr}{dt} = -r + \varphi(I)$$

$$\varphi(I) = \frac{c I - I_0}{1 - \exp(-g(cI - I_0))}$$



an approximation of a first passage time formula for LIF neurons (via Fokker-Planck approach), and I is averaged total input to a neuron,

$$I = W S + I_{stimulus} + I_{noise}$$

where W is the synaptic (connectivity) strength, and

$$\tau_{noise} \frac{dI_{noise}}{dt} = -I_{noise} + \eta \sqrt{\tau_{noise} \sigma_{noise}^2}$$

(Ornstein-Uhlenbeck process)

Dynamics describing the averaged (slow) synaptic dynamics for the neural population

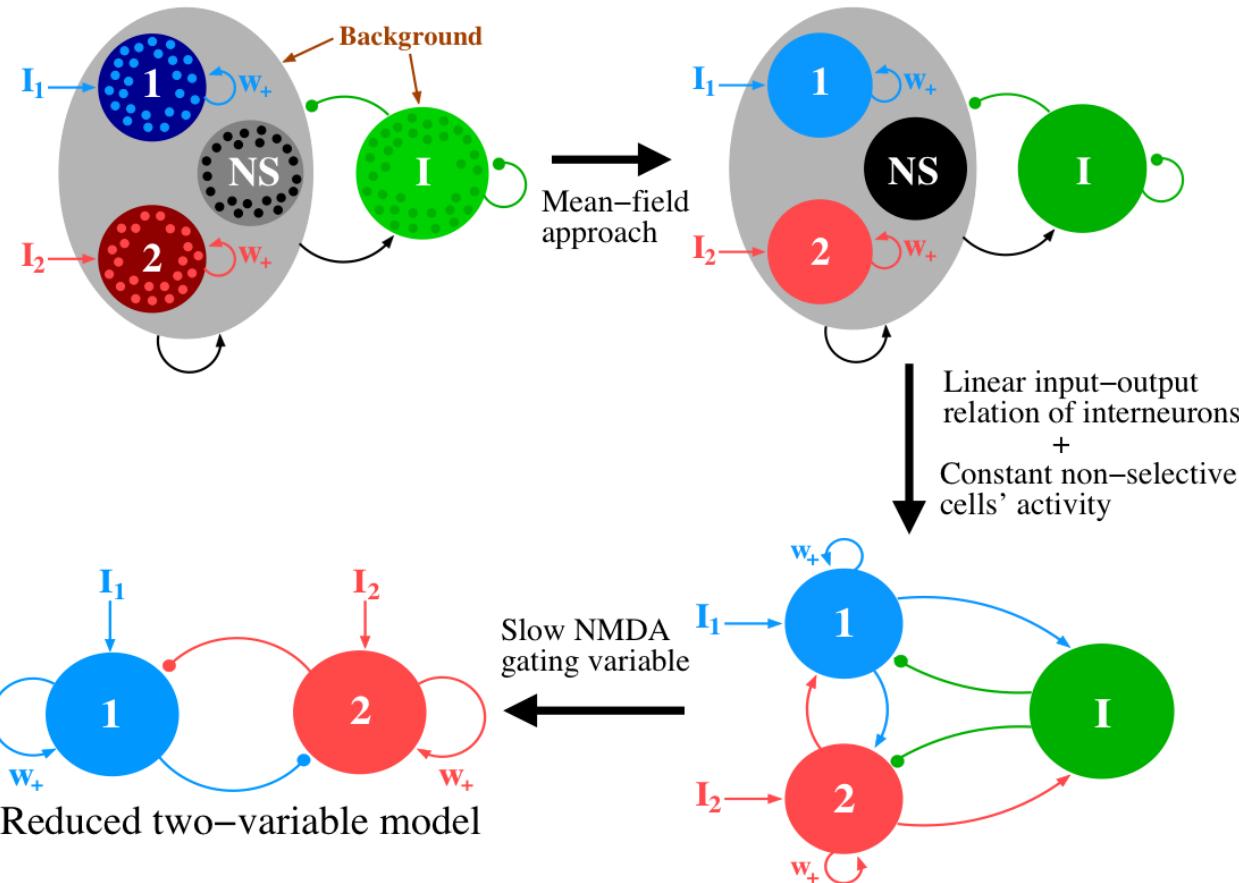
$$\frac{dS}{dt} = -\frac{S}{\tau_s} + (1 - S) \gamma r$$

(with interspike interval distribution \sim Poisson)

Wong & Wang, J. Neurosci. (2006)

Reducing a biophysical model of decision-making

Spiking neuronal network model



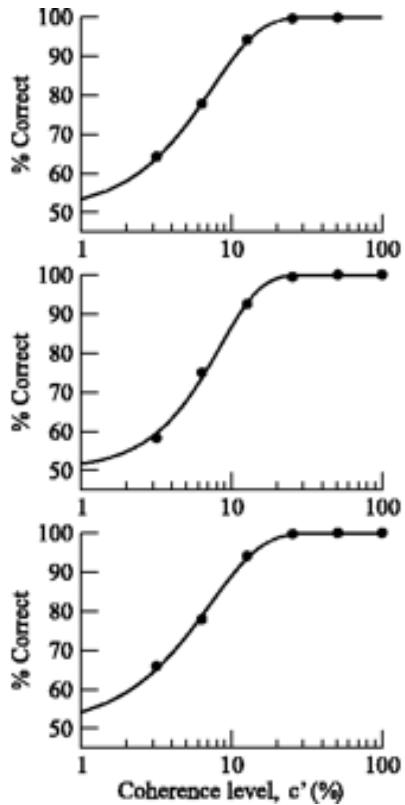
Dynamical equations described by population-averaged of slow NMDA-mediated synaptic dynamics:

$$\begin{aligned} \frac{dS_1}{dt} &= -S_1/\tau_S + (1 - S_1) F(W_+ S_1 - W_- S_2 + I_1 + I_{\text{noise}}) \\ \frac{dS_2}{dt} &= -S_2/\tau_S + (1 - S_2) F(W_+ S_2 - W_- S_1 + I_2 + I_{\text{noise}}) \end{aligned}$$

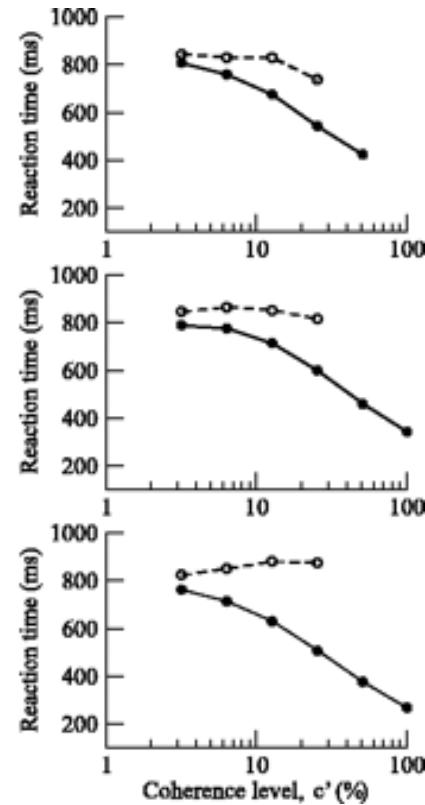
Wong & Wang, J. Neurosci. (2006)

A reduced (attractor) neural network model with strong positive feedback

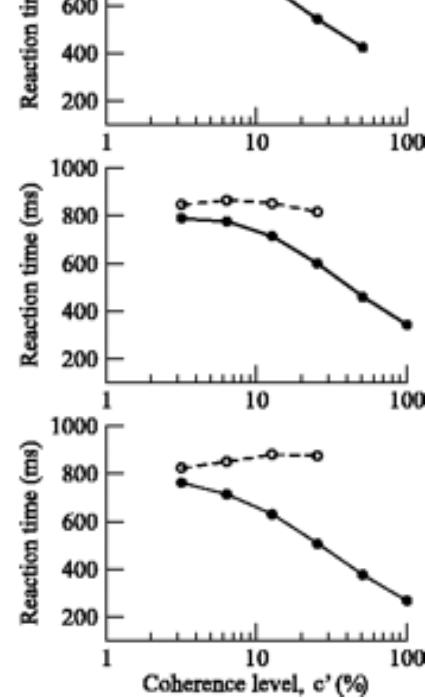
Experimental data



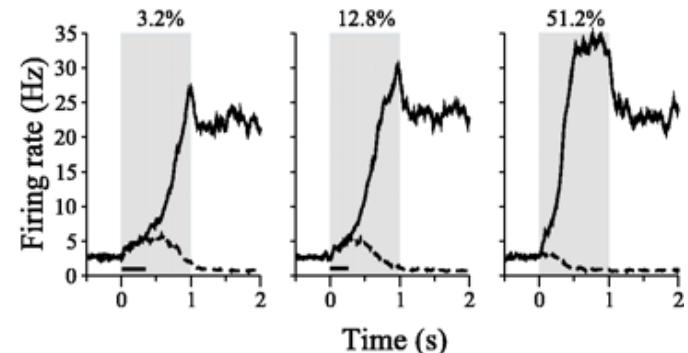
Spiking neuronal network model



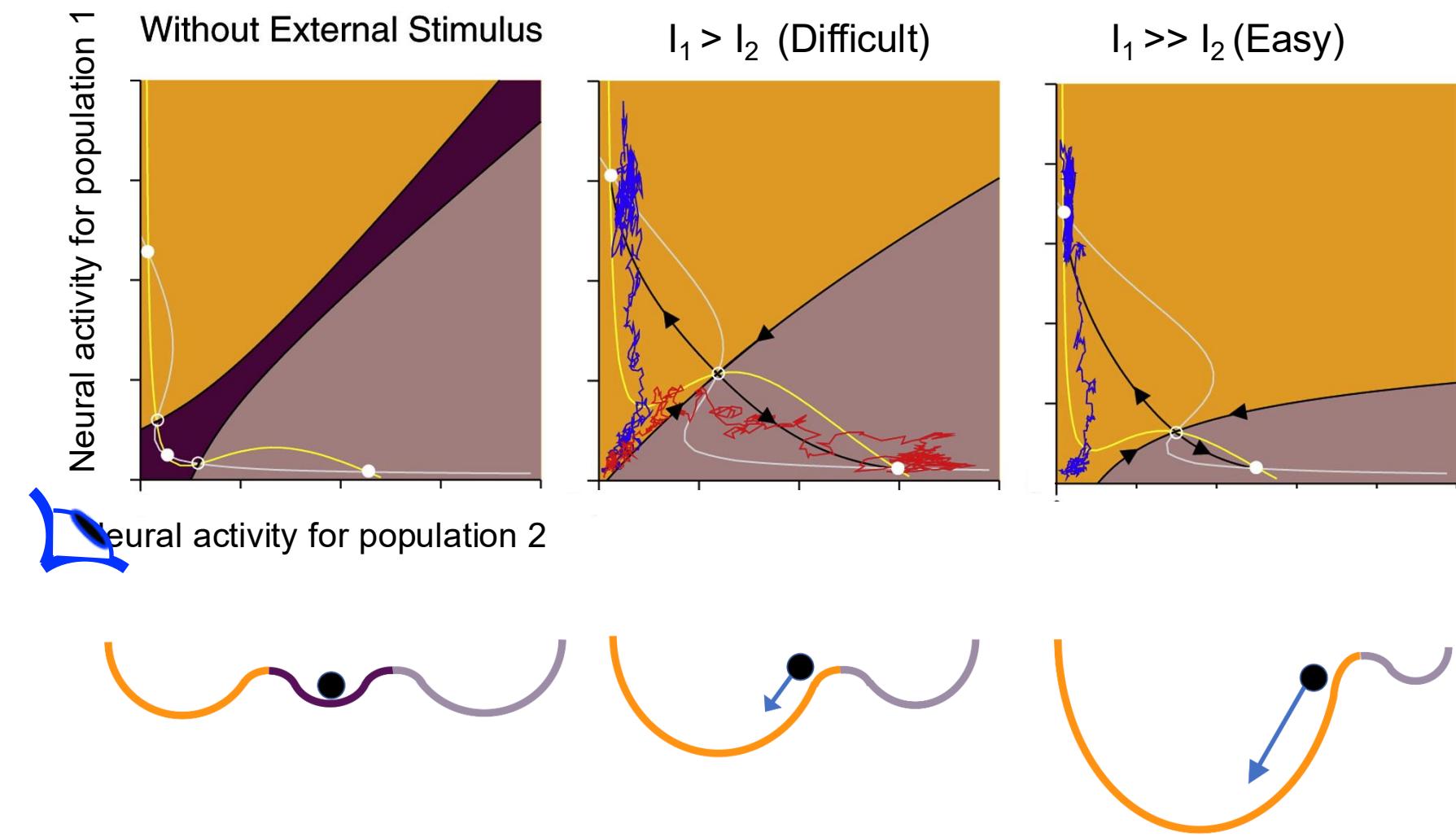
Reduced two-variable model



Storage of decision in memory (hysteresis) for different task difficulties

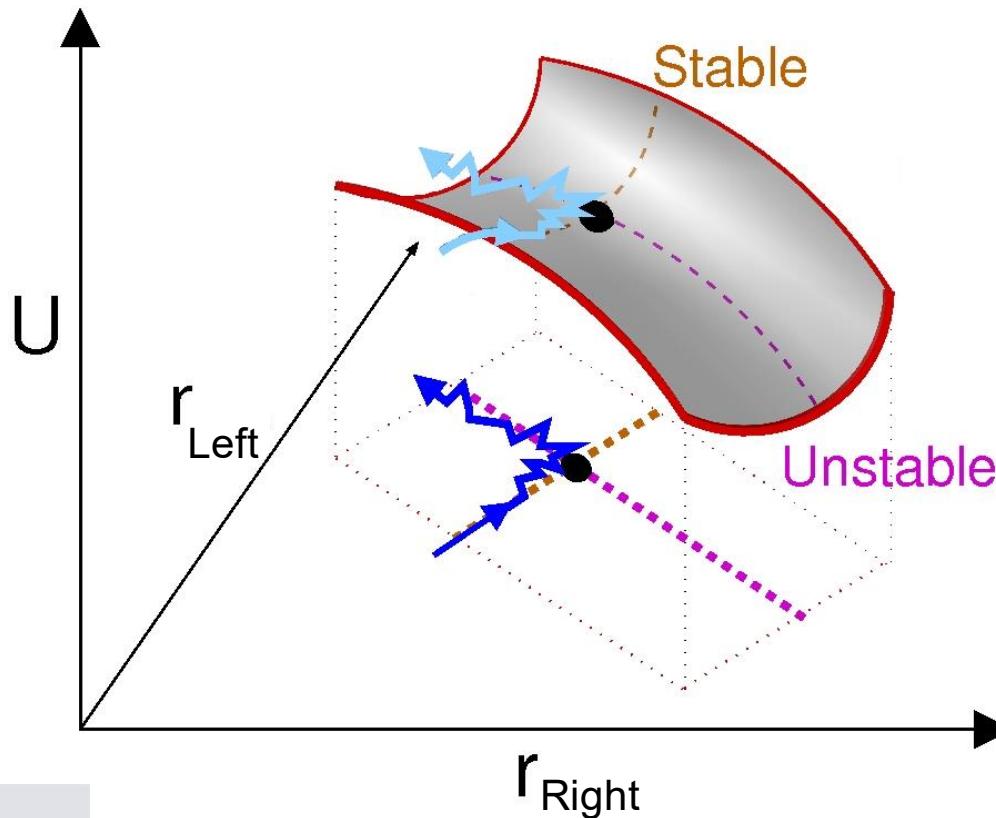


Phase-plane analysis of attractor network model

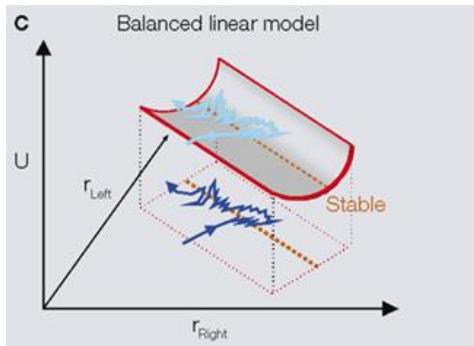


Wong & Wang, J. Neurosci. (2006), adapted

“Potential energy” landscape in phase space

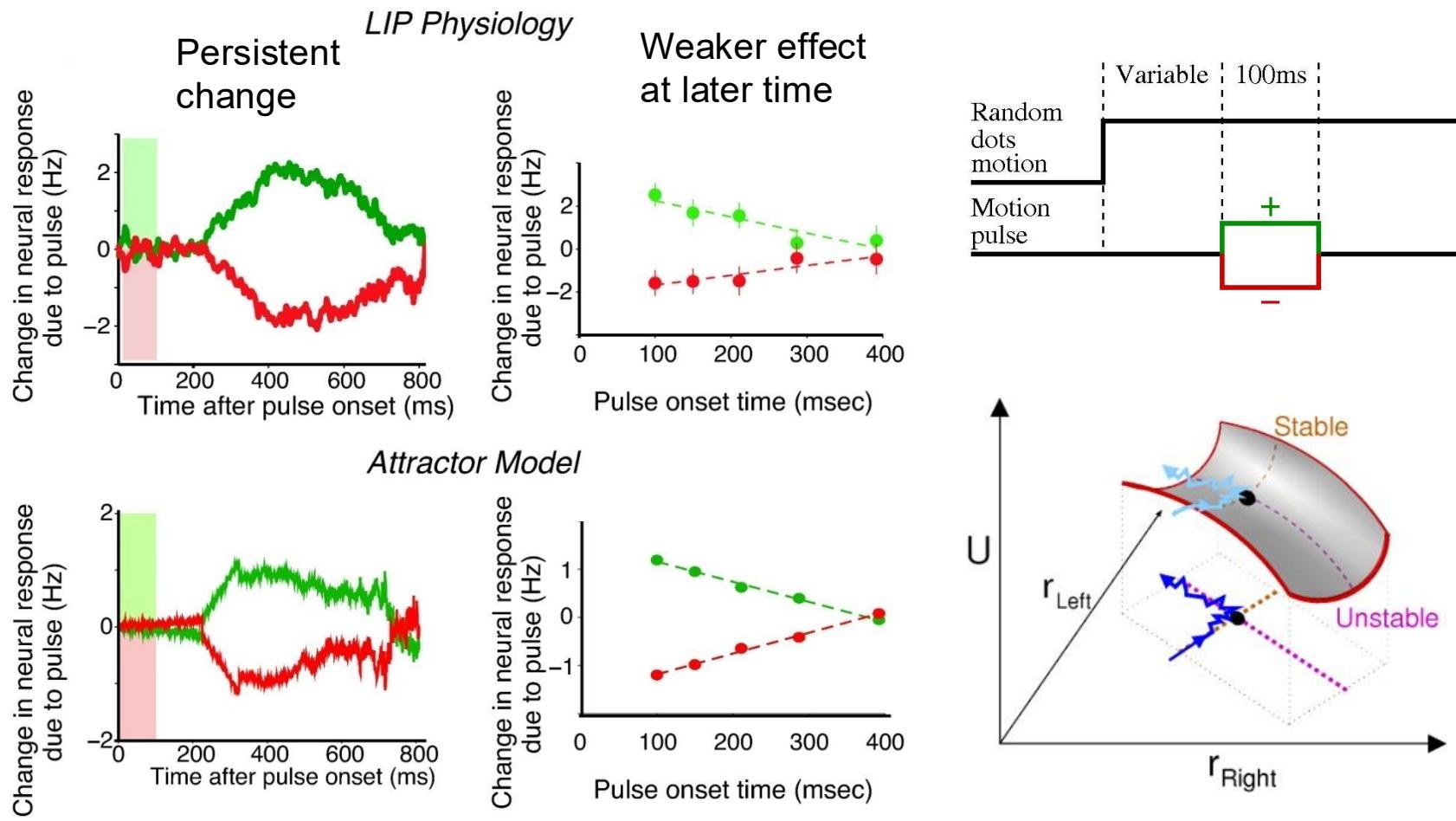


In the vicinity of the unstable “**saddle**” steady state



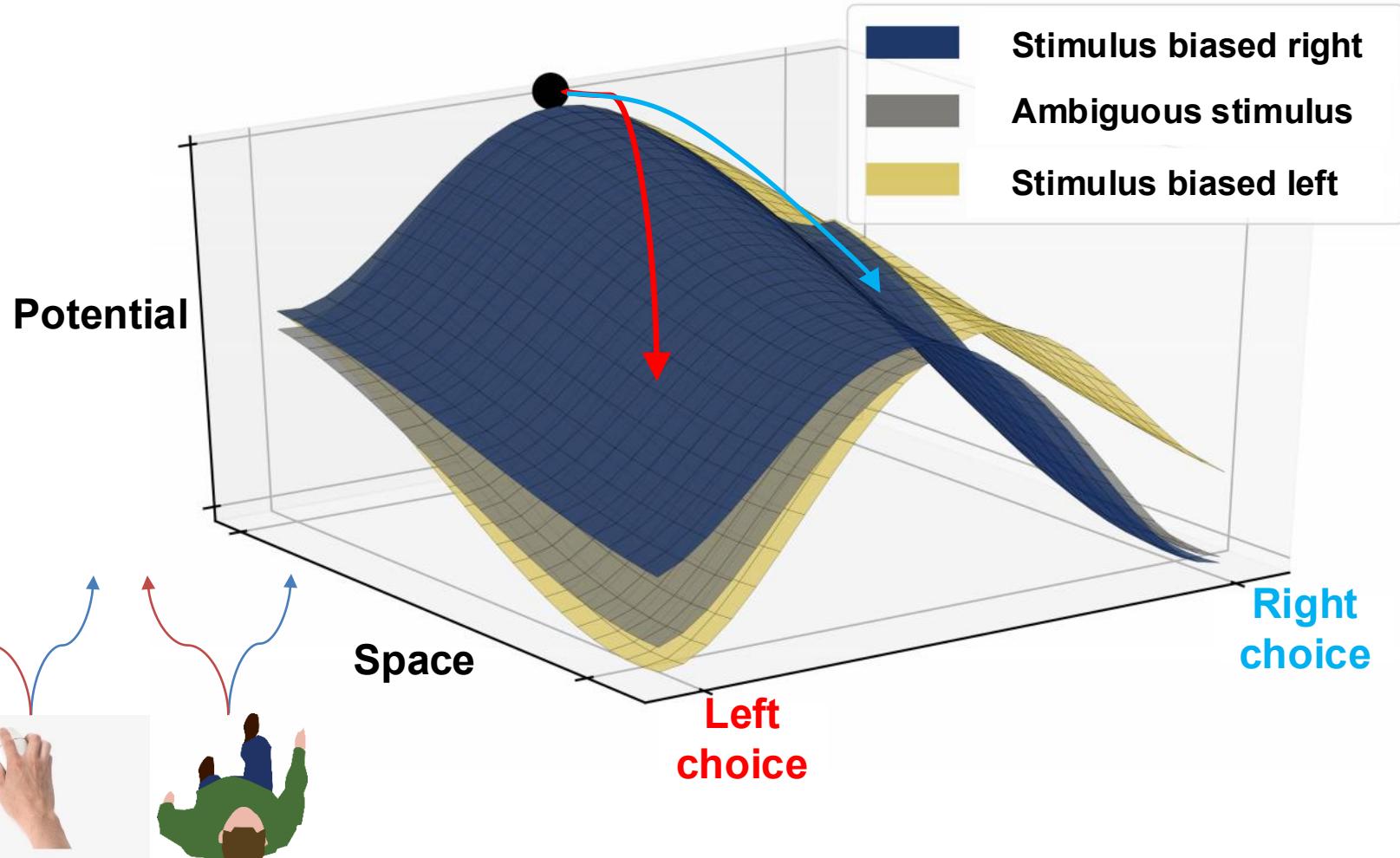
Wong & Huk, *Front. Neurosci.* (2008)
Bogacz et al., *Psychol. Rev.* (2006)

Model prediction: Attractor network model with “runaway” temporal integration can account for weaker perturbative effects at later times



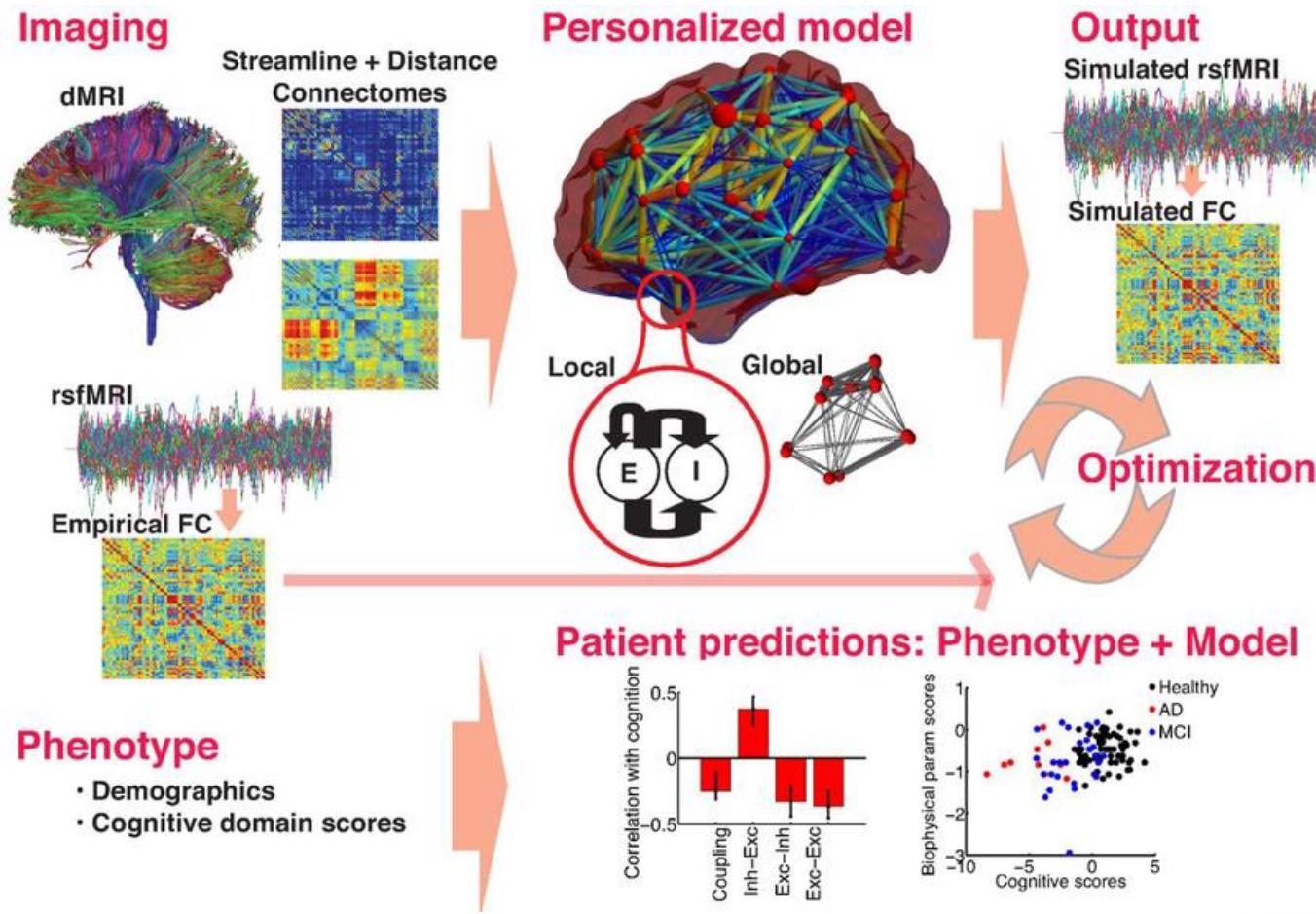
“Potential energy” landscape in space

Reconstructed from walking or computer mouse trajectories



Adapted from Zgonnikov, Atiya, O'Hora, Rano & Wong-Lin (2019)

Off-track: Mean-field model in The Virtual Brain (TVB)

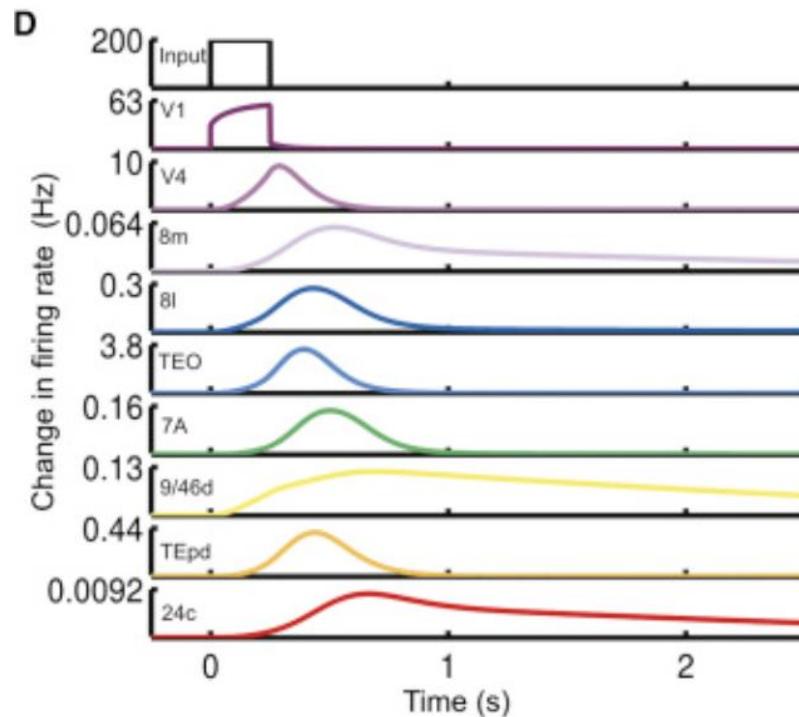
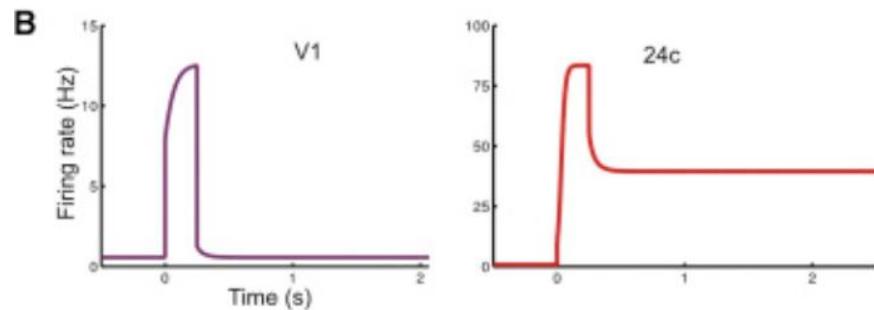
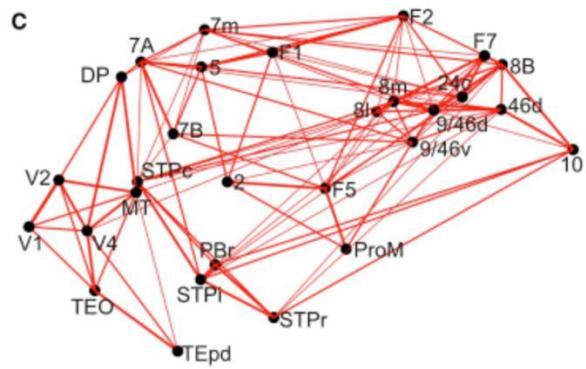
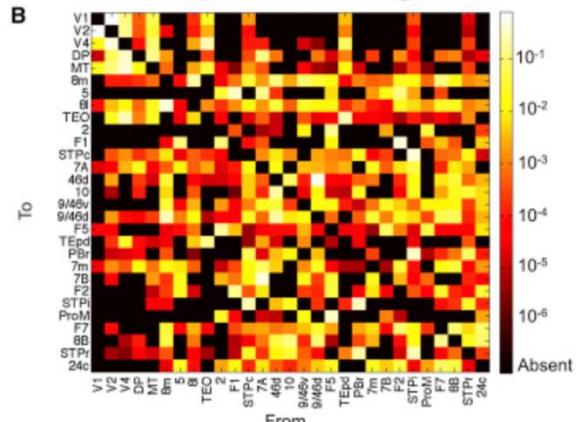
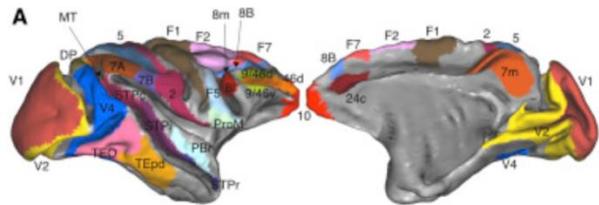


Sanz-Leon et al. (2013; 2015)

THE VIRTUAL BRAIN.

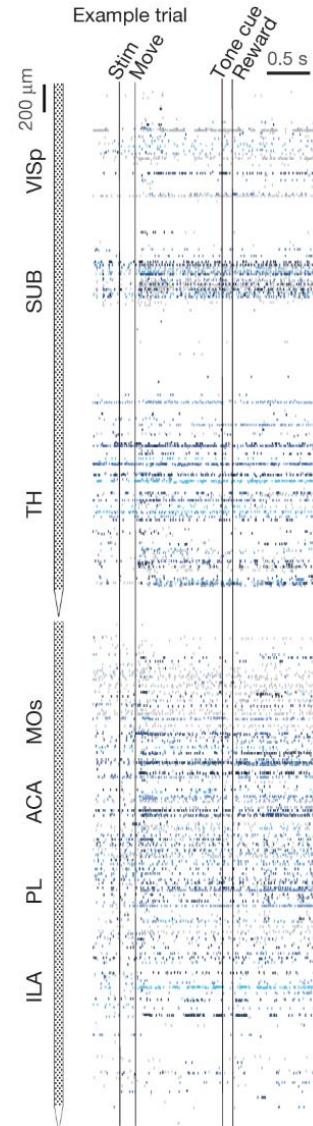
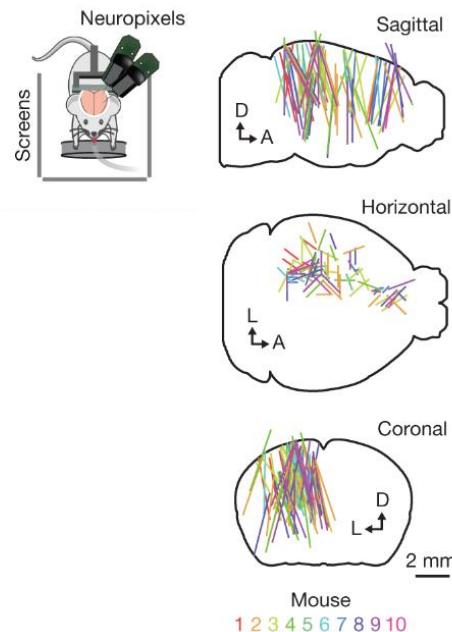
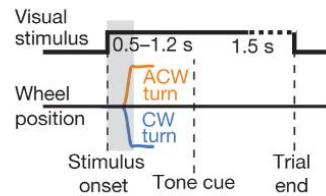
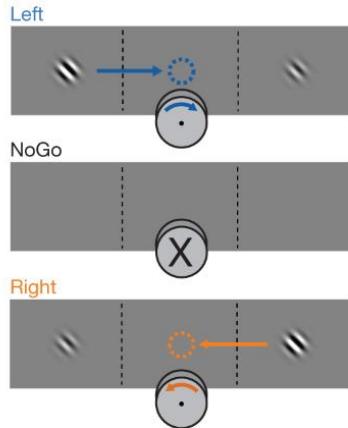


Off-track: Mean-field model in monkey brains



Chaudhuri et al. (2015)

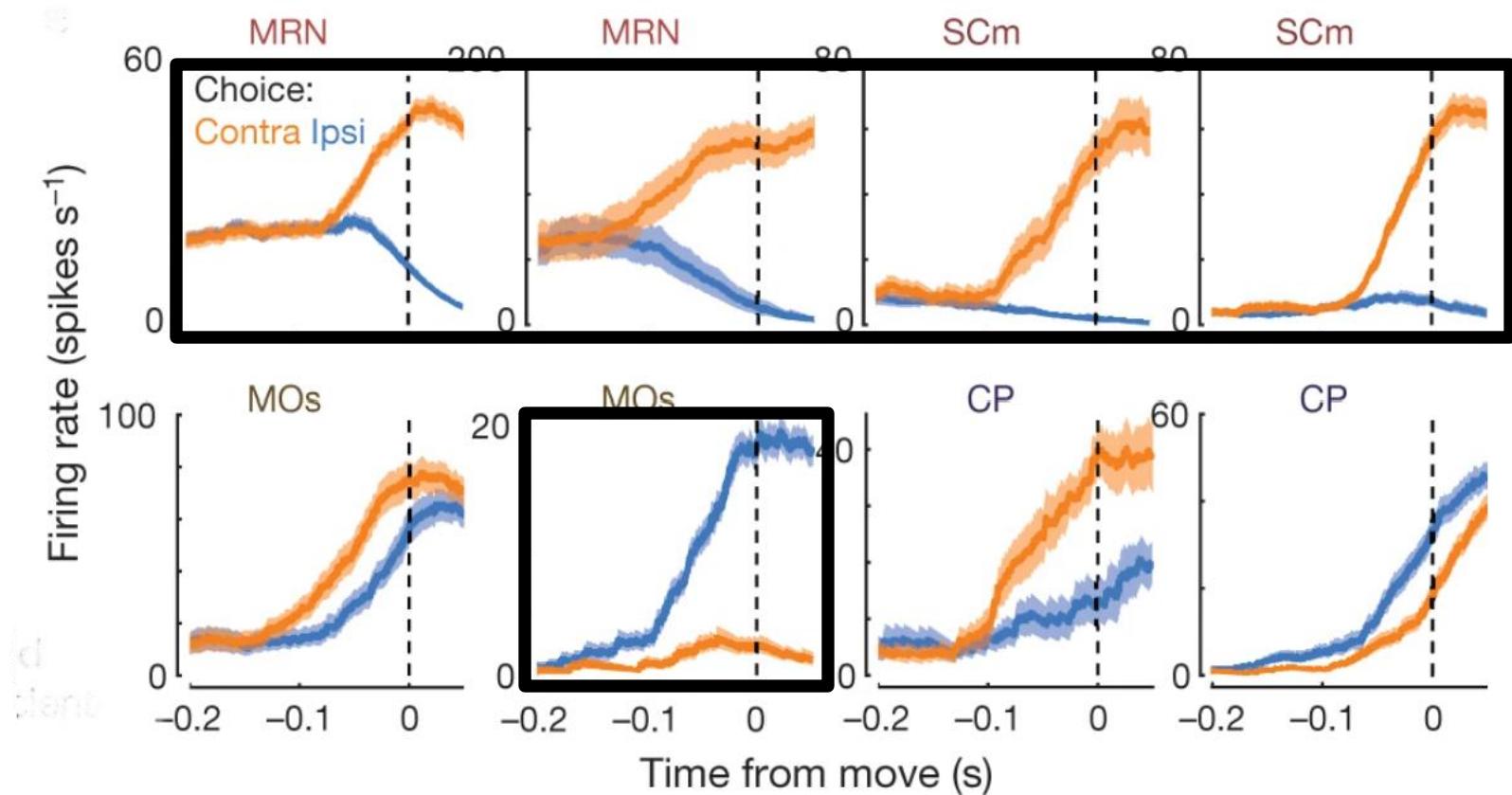
Neural dynamics in higher dimensions from simultaneously recorded neurons



Steinmetz et al.,
Nature (2019)

Neural dynamics in higher dimensions from simultaneously recorded neurons

Some sample neuronal activities encoding choice information exhibit winner-take-all behaviour

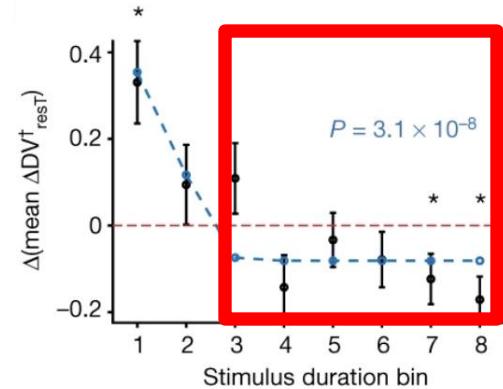
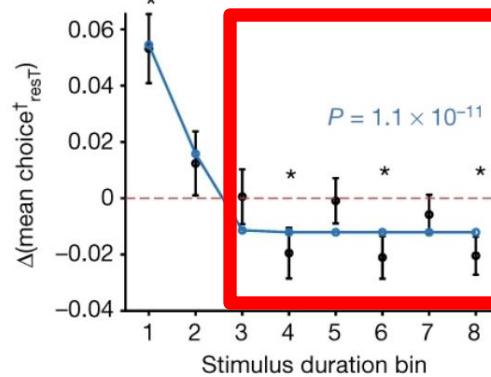
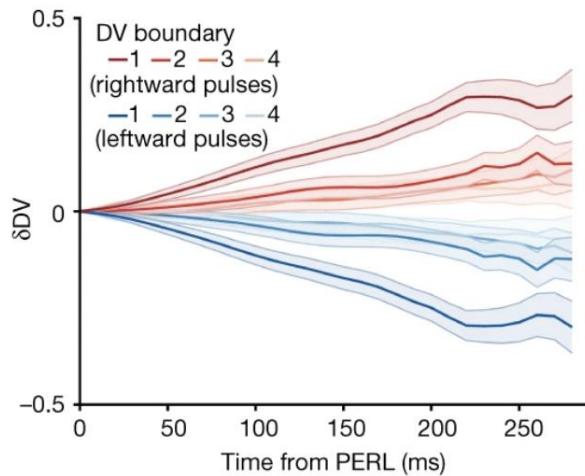
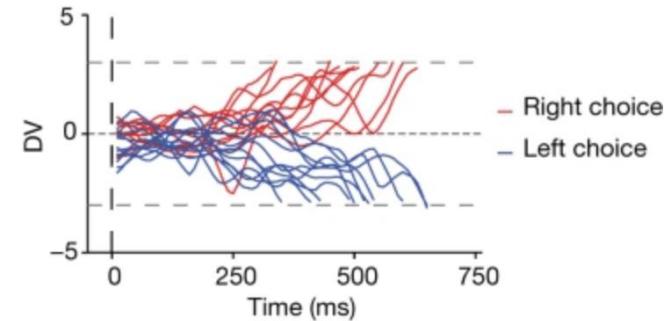
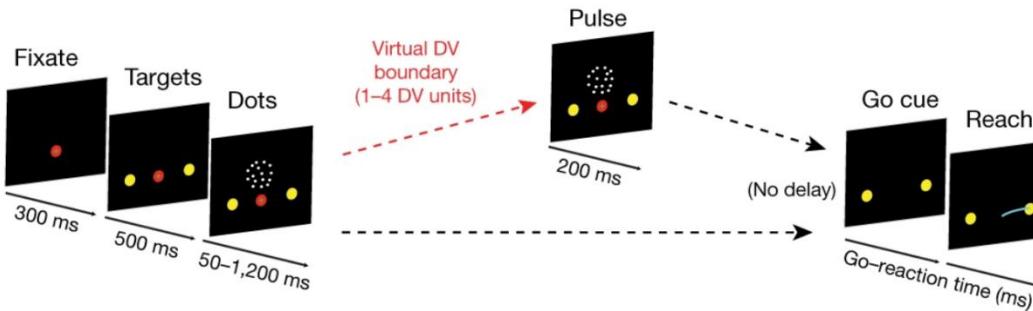


Activities averaged across experimental trials and aligned from movement onset

Steinmetz et al.,
Nature (2019)

Neural dynamics in higher dimensions from simultaneously recorded neurons

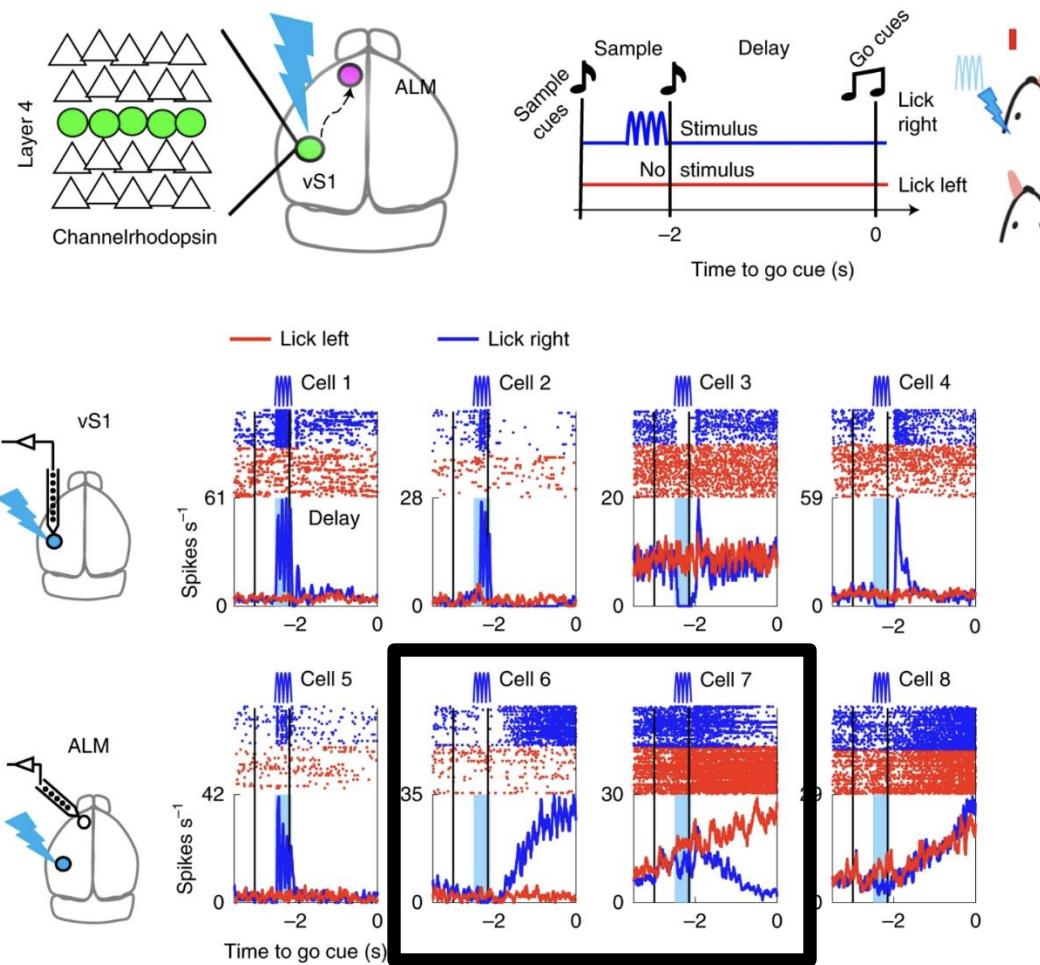
Peixoto et al., *Nature* (2021)



Neural dynamics in higher dimensions from simultaneously recorded neurons

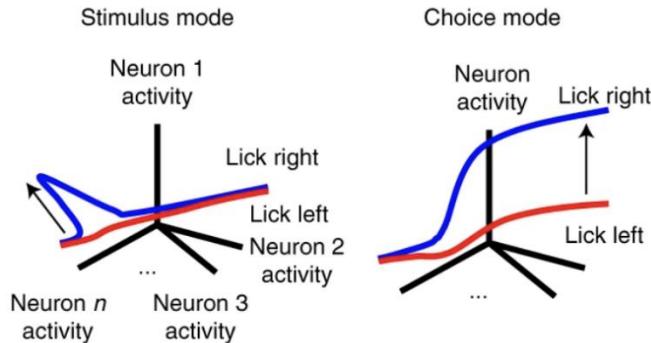
Finkelstein et al., *Nat. Neurosci.* (2021)

Direct cortical photostimulation in tactile decisions

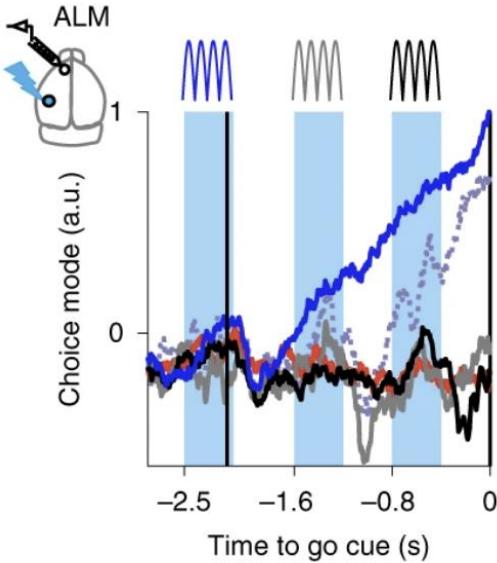


Neural dynamics in higher dimensions from simultaneously recorded neurons

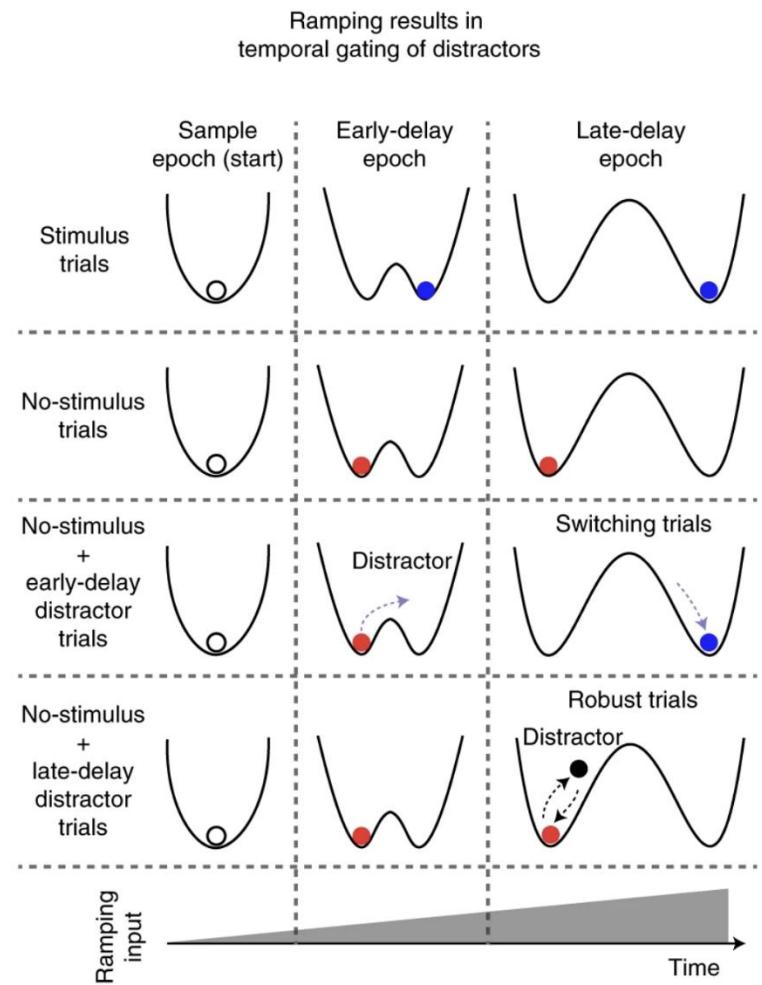
Dimensionality reduction
of population activity in the ALM



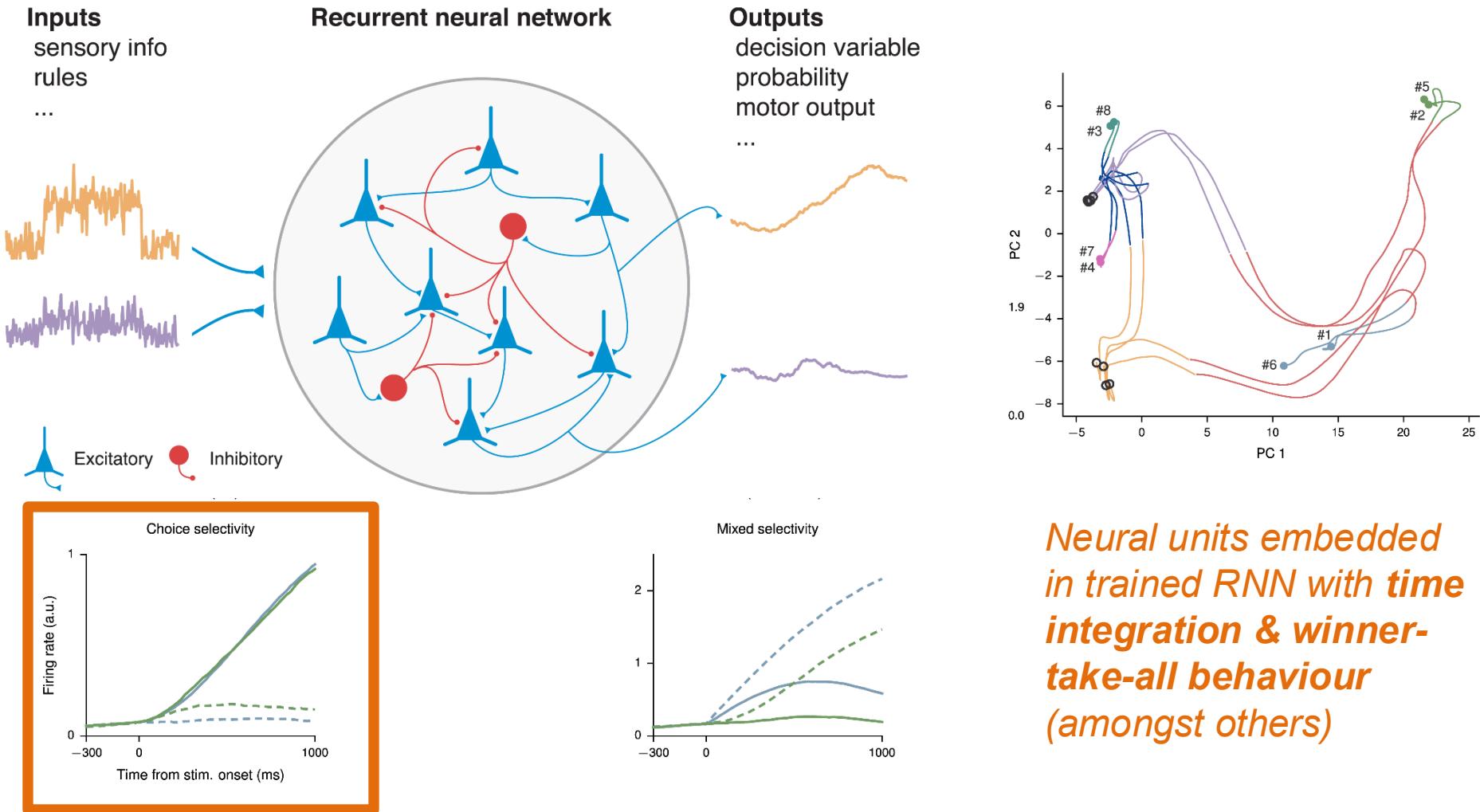
Gating of distractors
in the ALM choice mode



Finkelstein et al., Nat.
Neurosci. (2021)

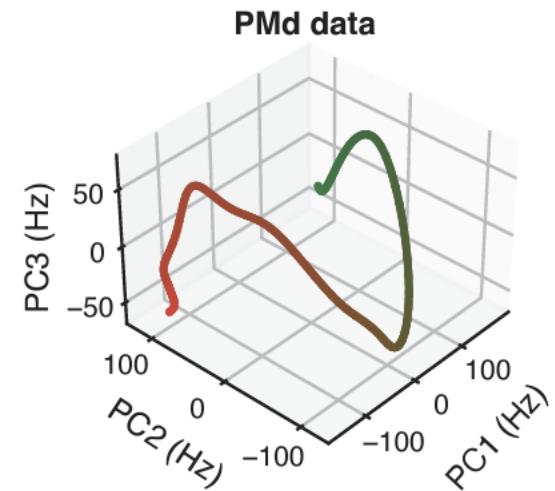
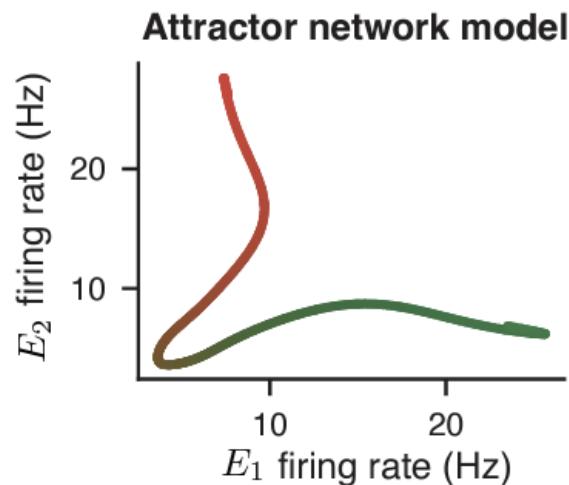
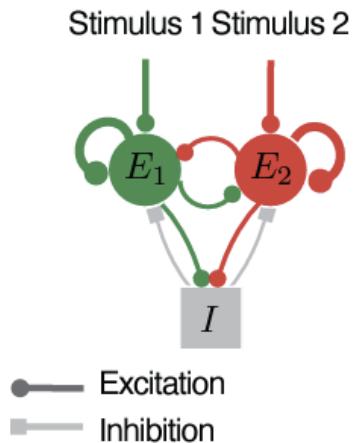


Training excitatory-inhibitory recurrent neural network (RNN) model in decision-making tasks



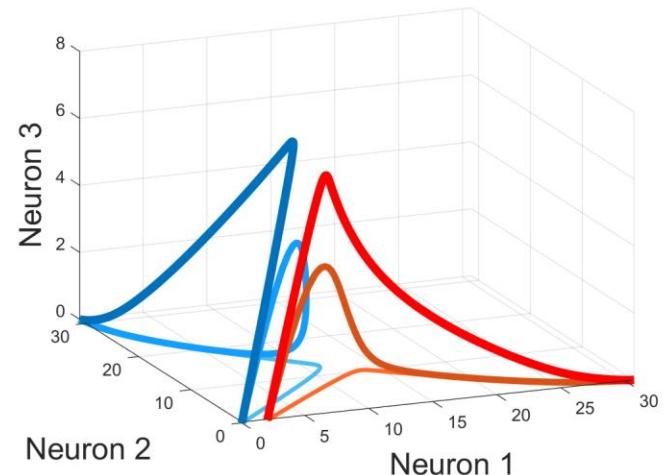
Song, Yang & Wang, PLoS Comput. Biol. (2016)

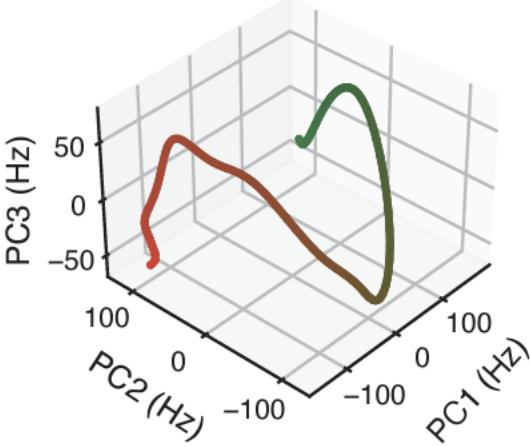
Additional neuron causes neural trajectories to traverse into additional dimension



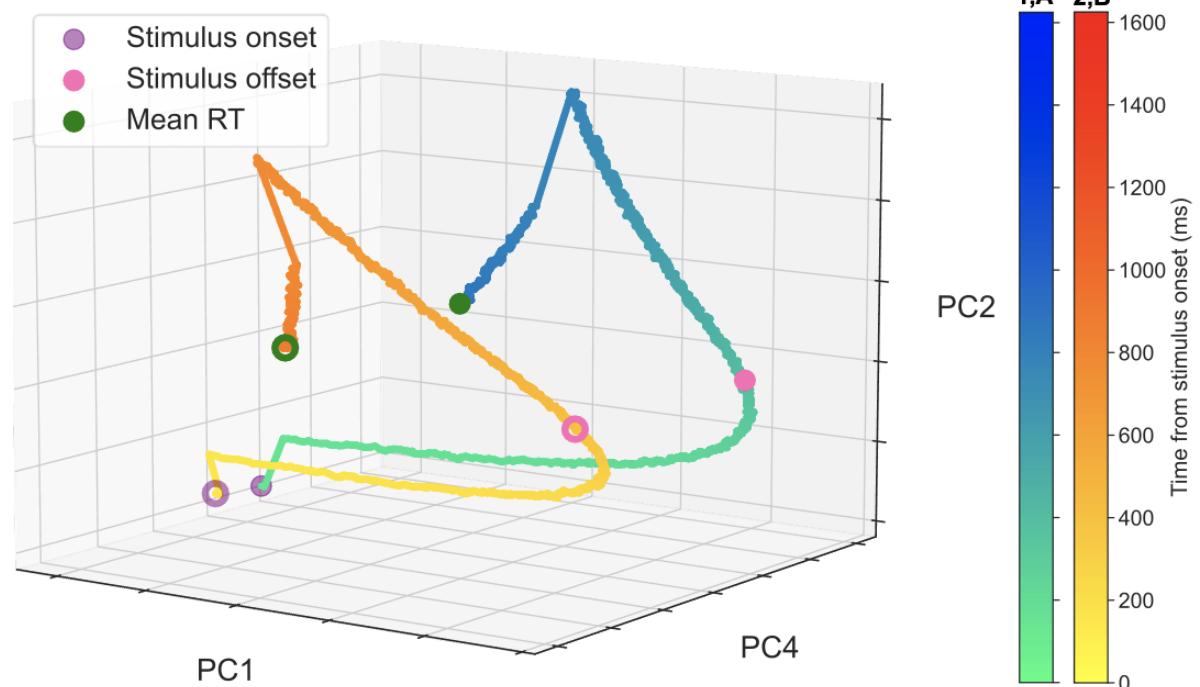
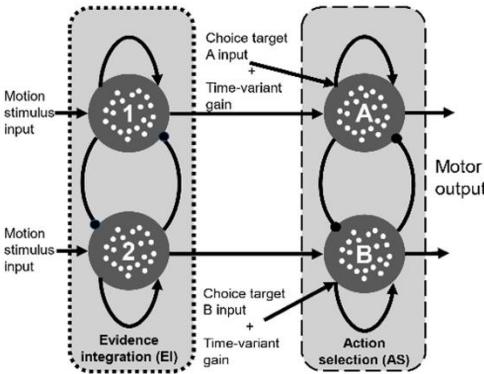
Genkin, Shenoy, Chandrasekaran & Engel, Nature (2025)

As neuron 3 gradually receives stronger stimulus input, neural trajectories pass through additional dimension (darker colours) (unpublished)





Neural trajectory with 4 neural units (2 evidence integration + 2 action selection)



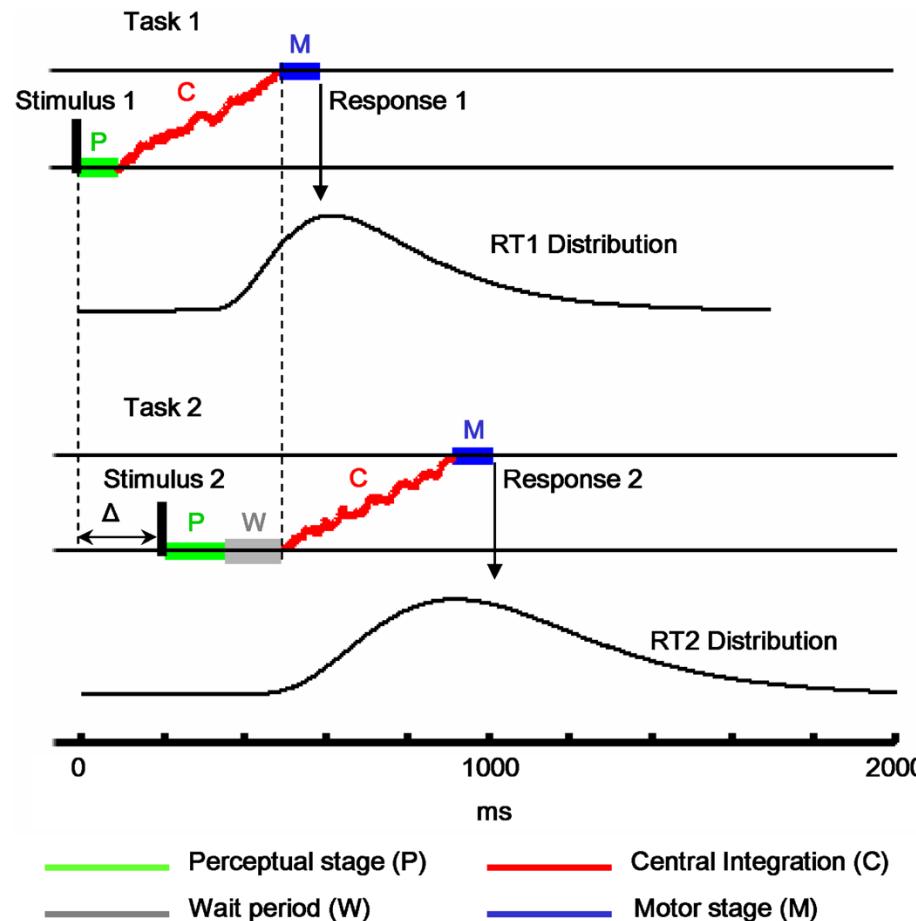
Brendan Lenfesty



Lenfesty et al. (In preparation)

Decision-making as a central bottleneck process

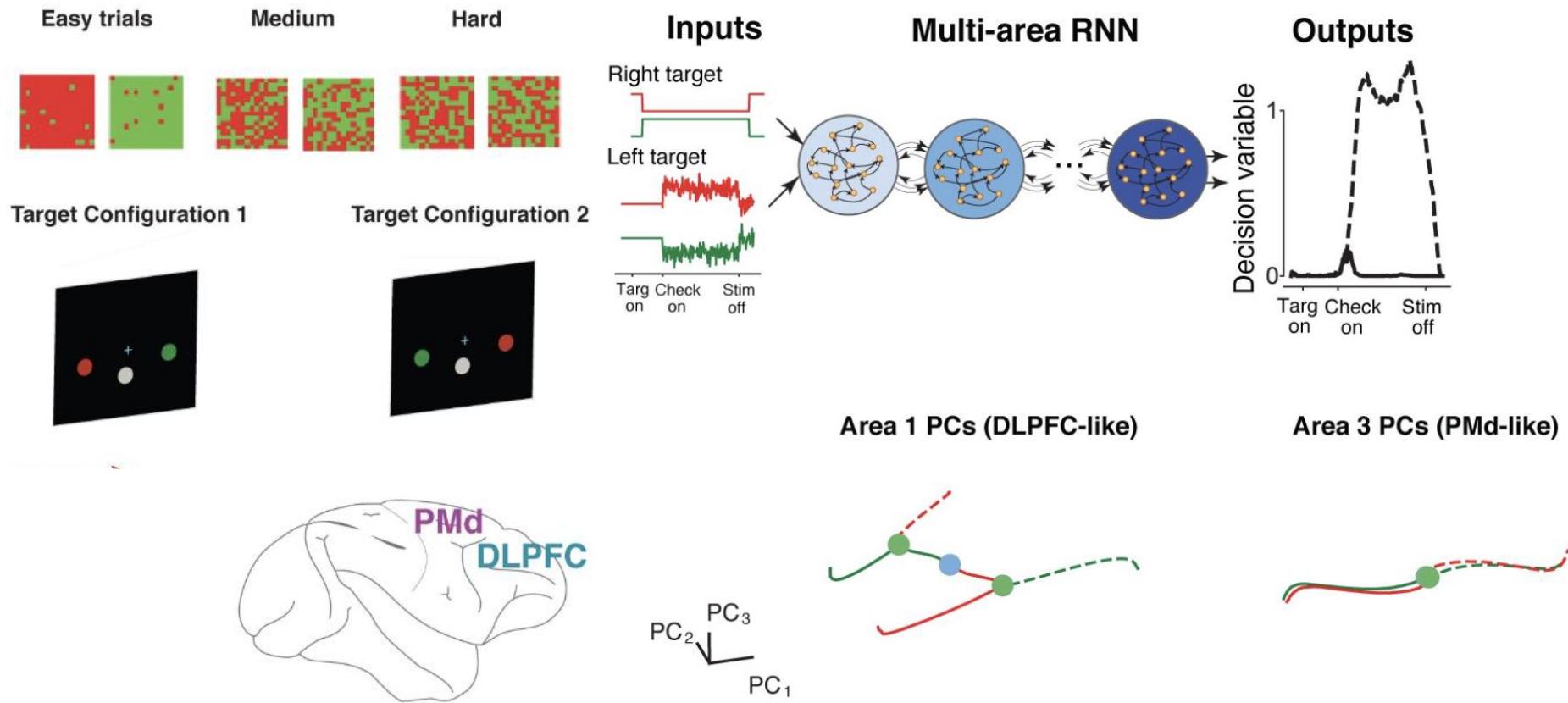
Behavioural evidence



Sigman & Dehaene (2005)

Decision-making as a central bottleneck process

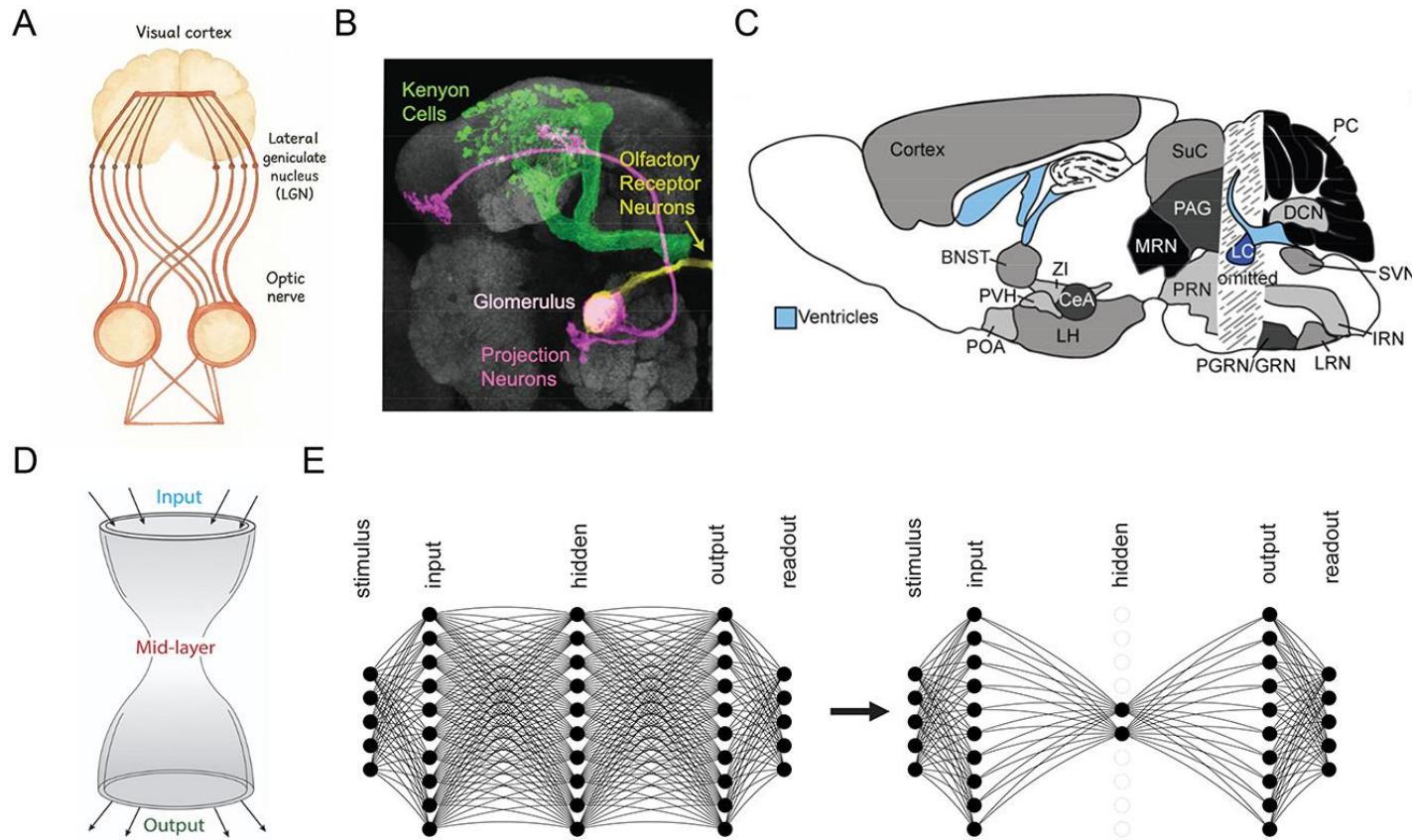
Neural evidence and RNN model



Kleinman et al. (2025)

Decision-making as a central bottleneck process

ANN evidence (with non-negative connectivity)



$$I_{syn} = \sum g_{syn(i)} I$$

$$\frac{dV_m}{dt} = -gL + I_s$$

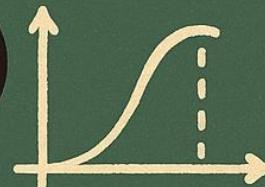
$$V_{i+1} =$$

$$V_i +$$

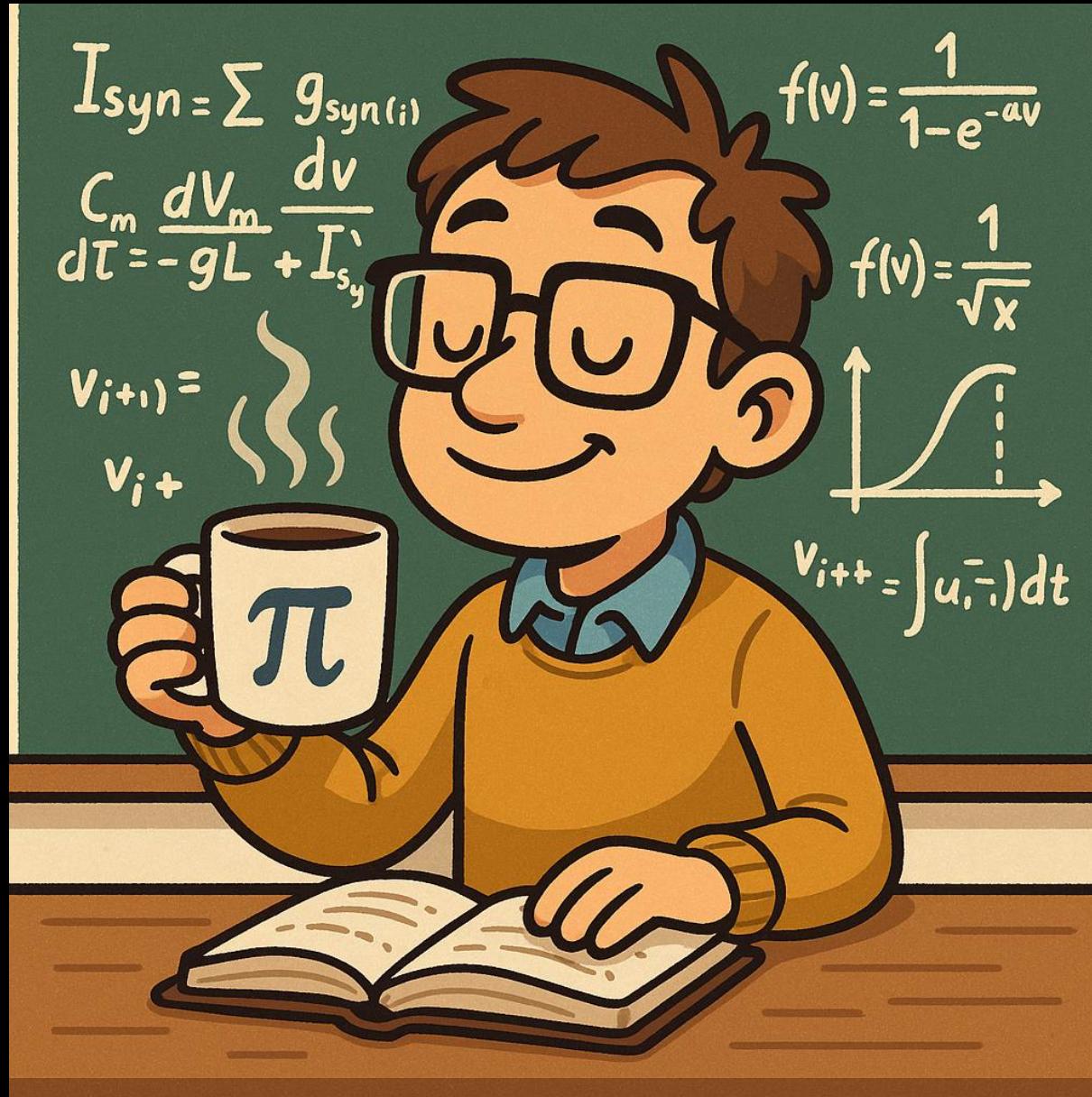


$$f(v) = \frac{1}{1 - e^{-av}}$$

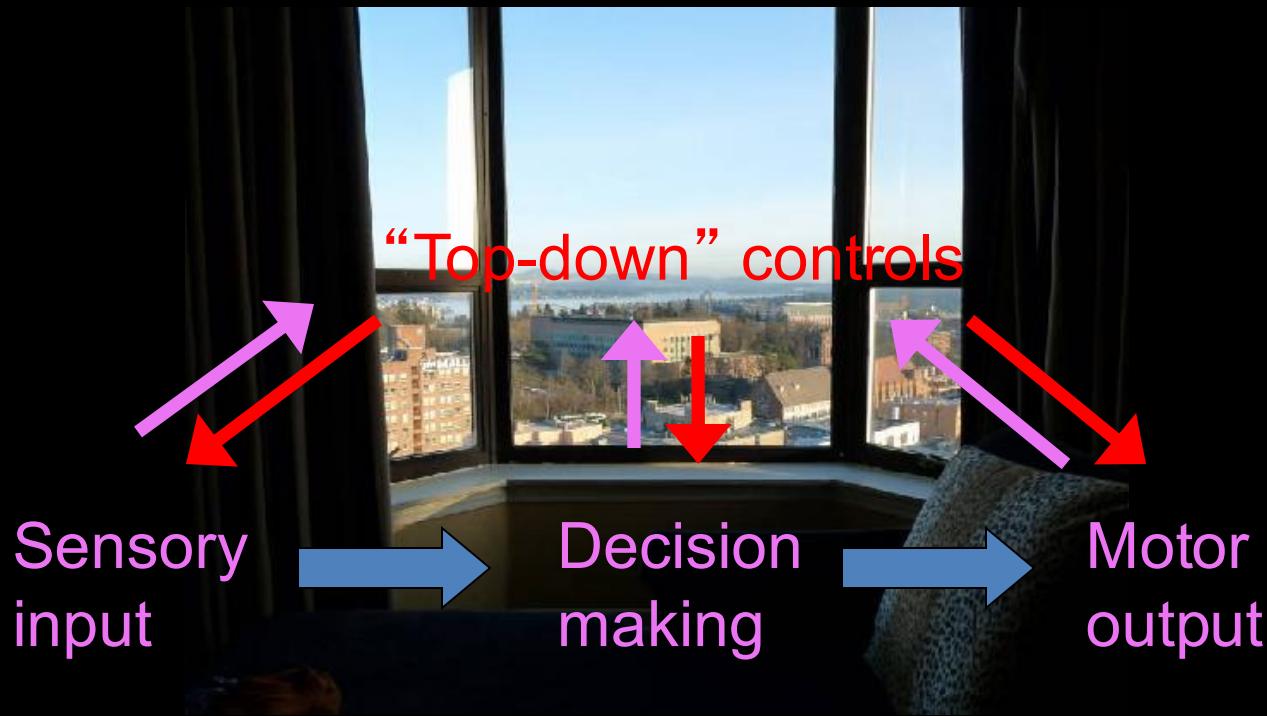
$$f(v) = \frac{1}{\sqrt{x}}$$



$$V_{i+1} = \int u_i dt$$

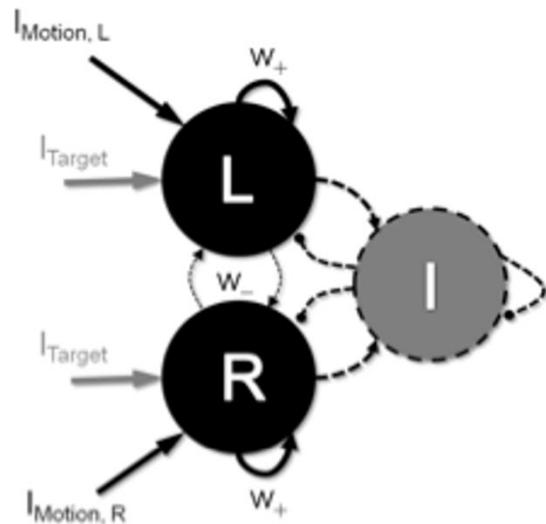


Perceptual decision making: a window to understanding higher cognition

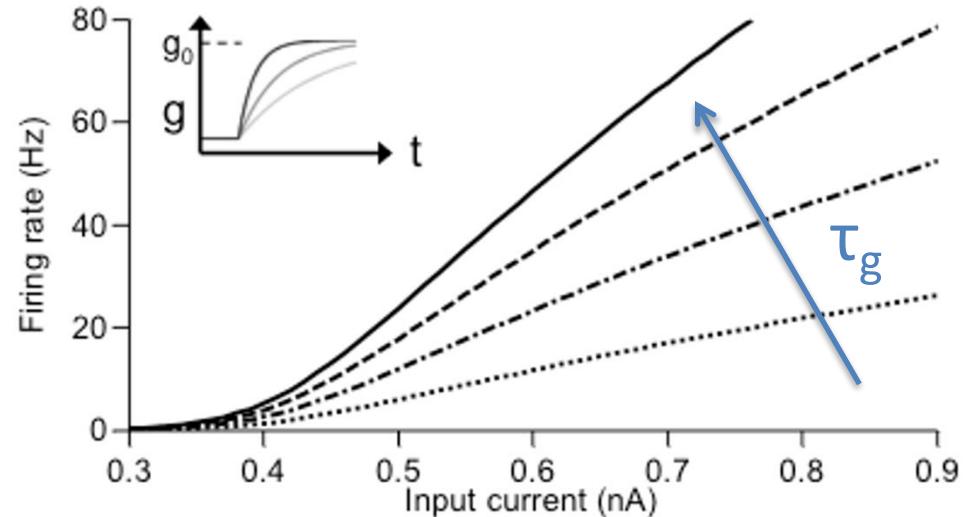


Dynamic gain modulation on excitatory and inhibitory neurons

Motivated by attention-induced and urgency studies

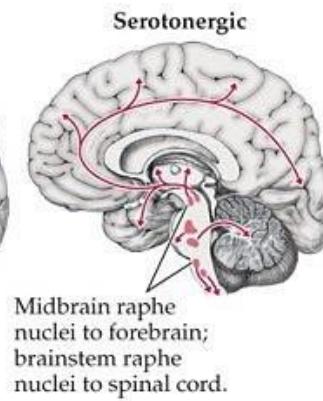
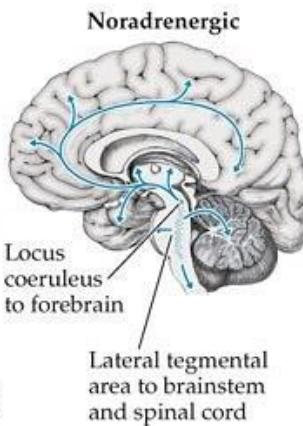
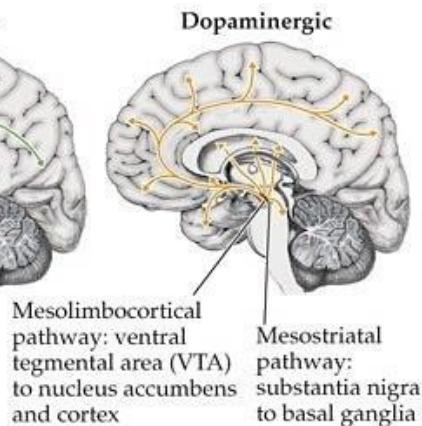
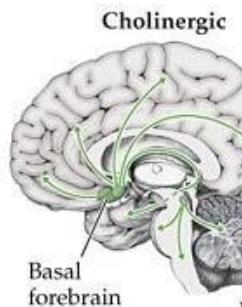
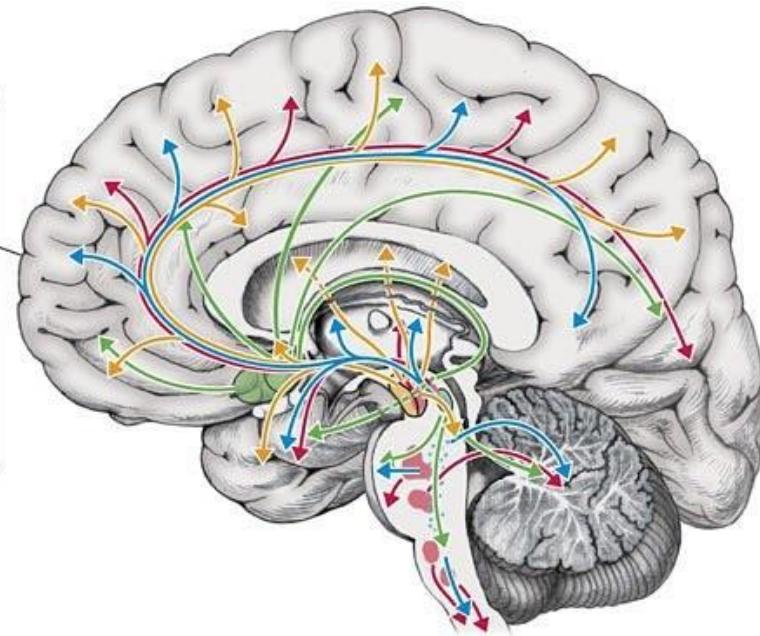


Single-cell input-output (response) function with different gains

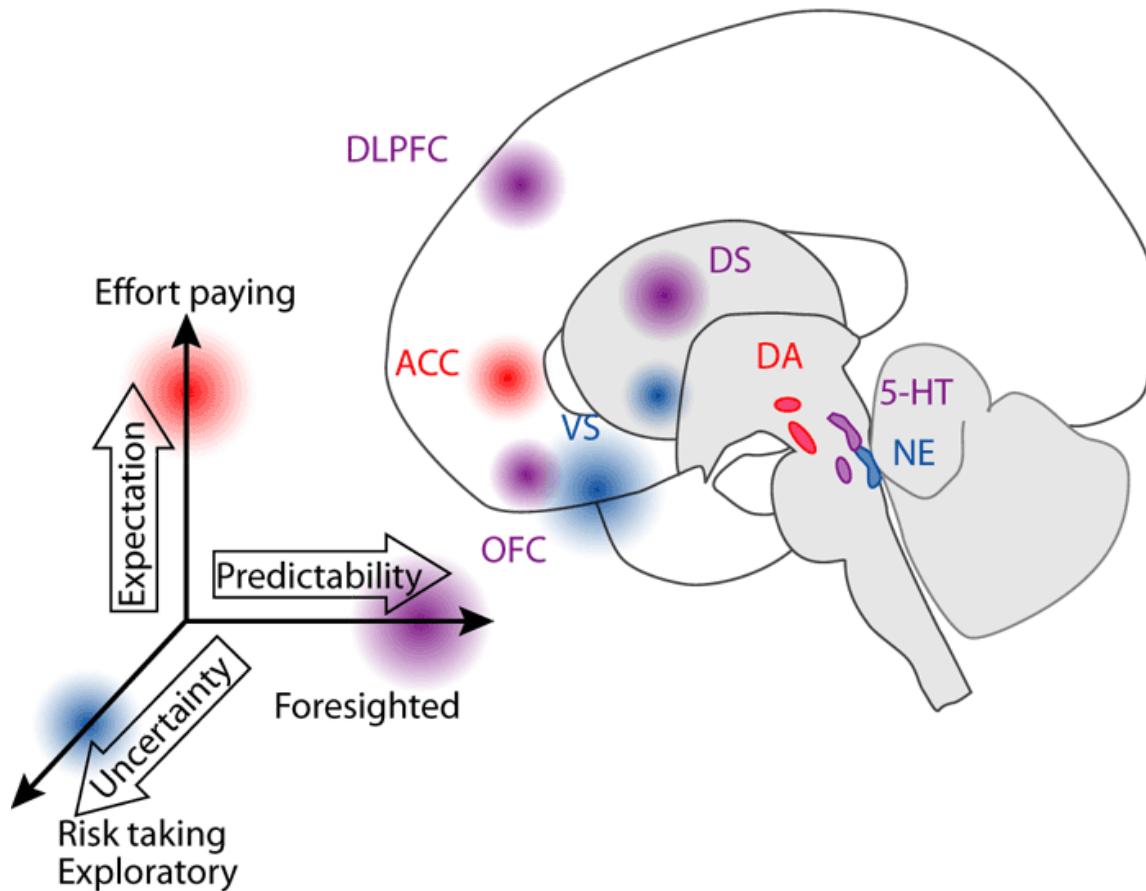


Chemical neuromodulation

In this midline view, the brain nuclei containing cell bodies of neurons that release four of the major transmitters are shown in different colors, as are the projections of their axons. Although the projections may overlap, each neurotransmitter projects to a distinct set of brain targets.



Theories of chemical neuromodulation on decision-making

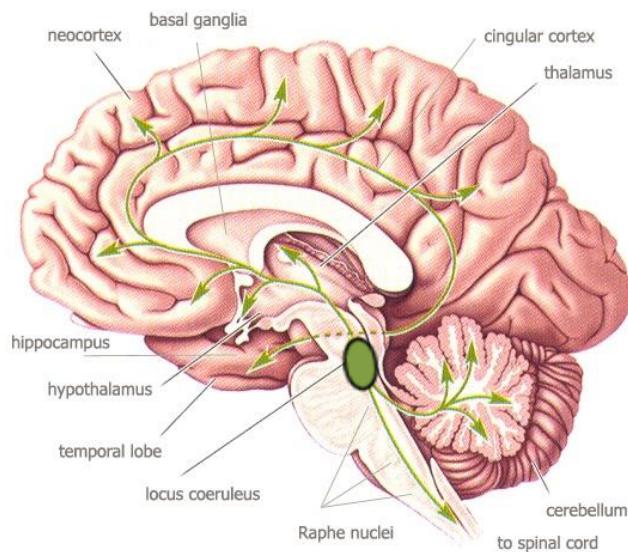


Kenji Doya, Modulators of decision making, Nat. Neurosci. (2008)

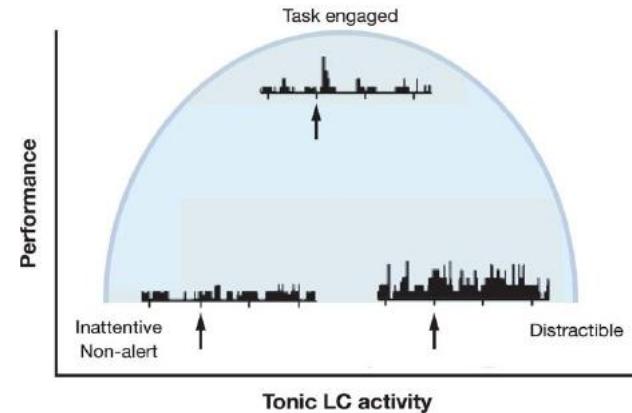
Norepinephrine / noradrenaline (NE / NA)

Involves in arousal, stress, “fight-or-flight” response, attention, etc

The locus coeruleus (LC) releases NE throughout the brain, modulating neural network.



Different LC/NE levels are correlated with different behaviours

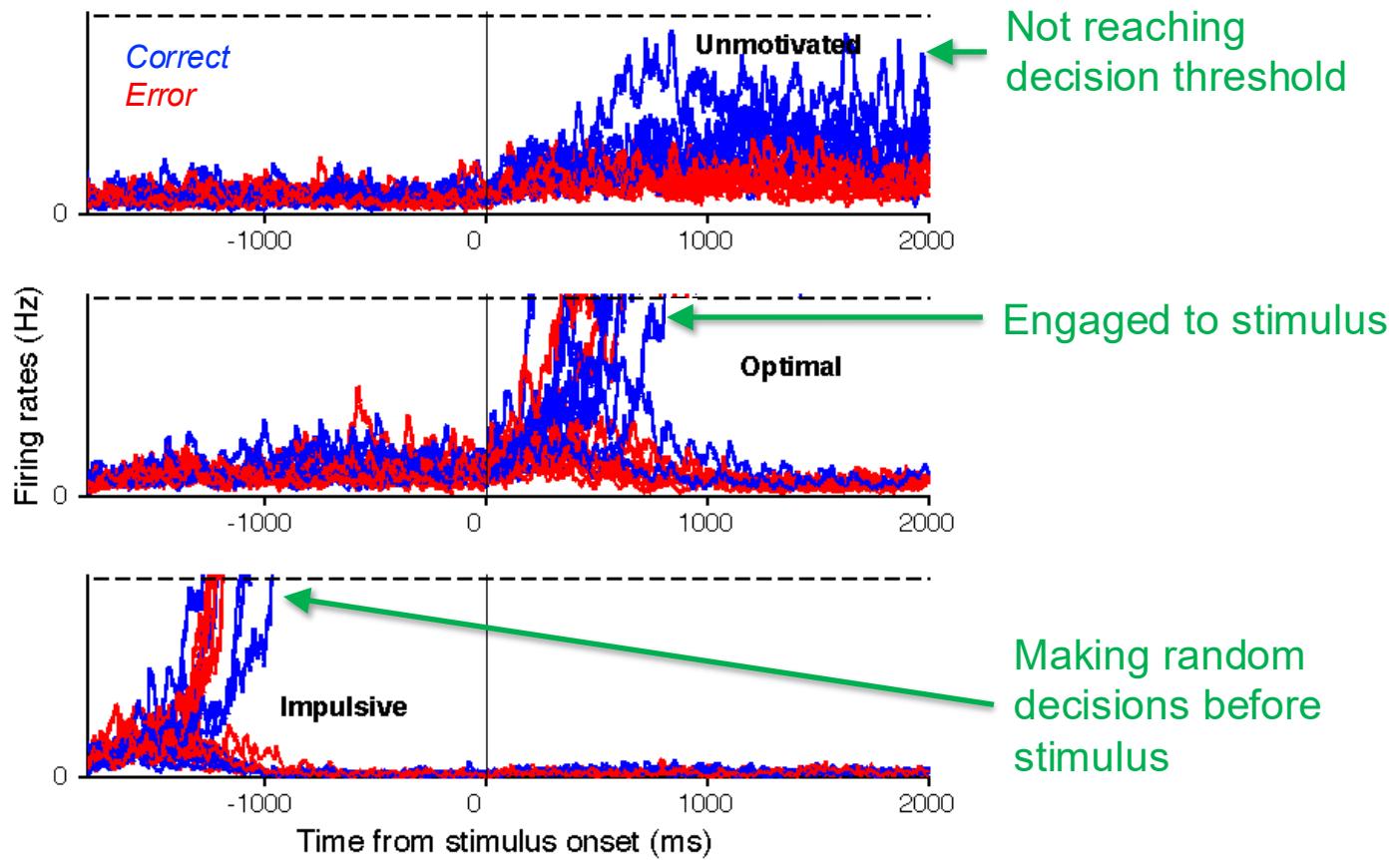


Aston-Jones et. al (1999); Aston-Jones and Cohen (2005)

Change in model decision dynamics under “chemical” modulation (of internal state)

10 sample trials with the same external stimulus.

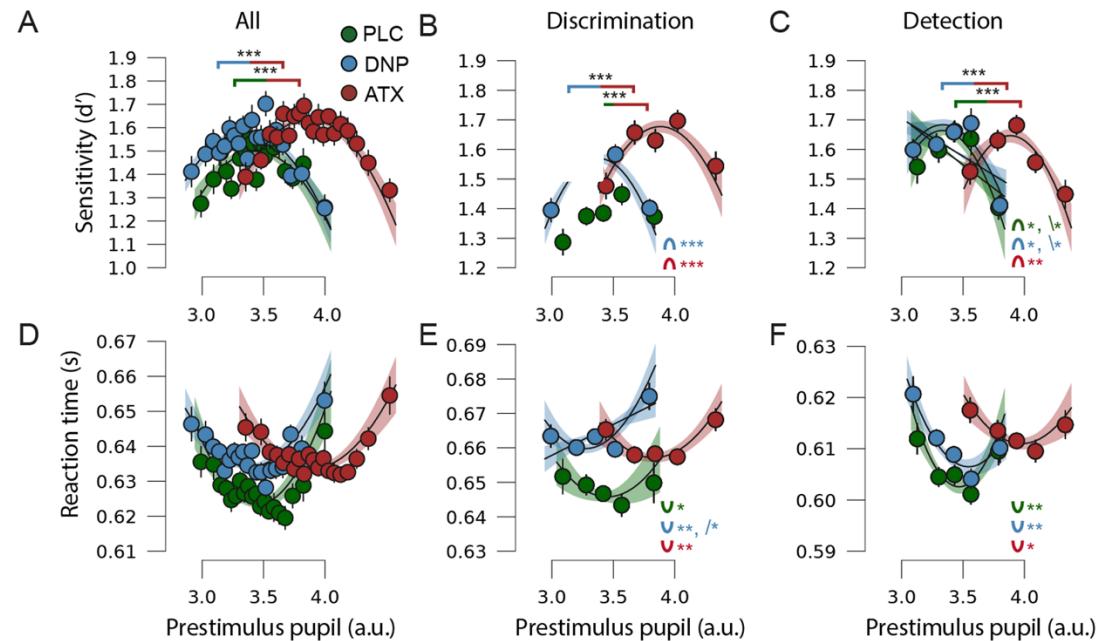
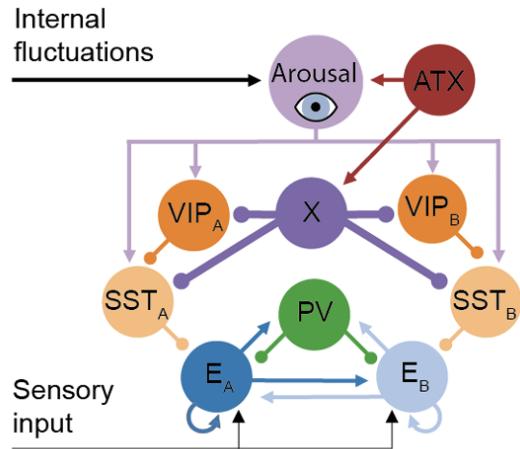
Increasing
LC / NE



Eckhoff, Wong-Lin & Holmes, J. Neurosci. (2009)

Eckhoff, Wong-Lin & Holmes, SIADS (2011)

Change in model decision dynamics under “chemical” modulation (of internal state)



Atomoxetine is used to treat attention-deficit hyperactivity disorder (ADHD) in children, teenagers, and adults. It belongs to the group of medicines called selective norepinephrine reuptake inhibitors (SNRIs)

Rule-based decisions and flexible task-switching

Classic Stroop task and task switching: Word reading or colour naming.

BLUE

GREEN

YELLOW

PINK

RED

ORANGE

GREY

BLACK

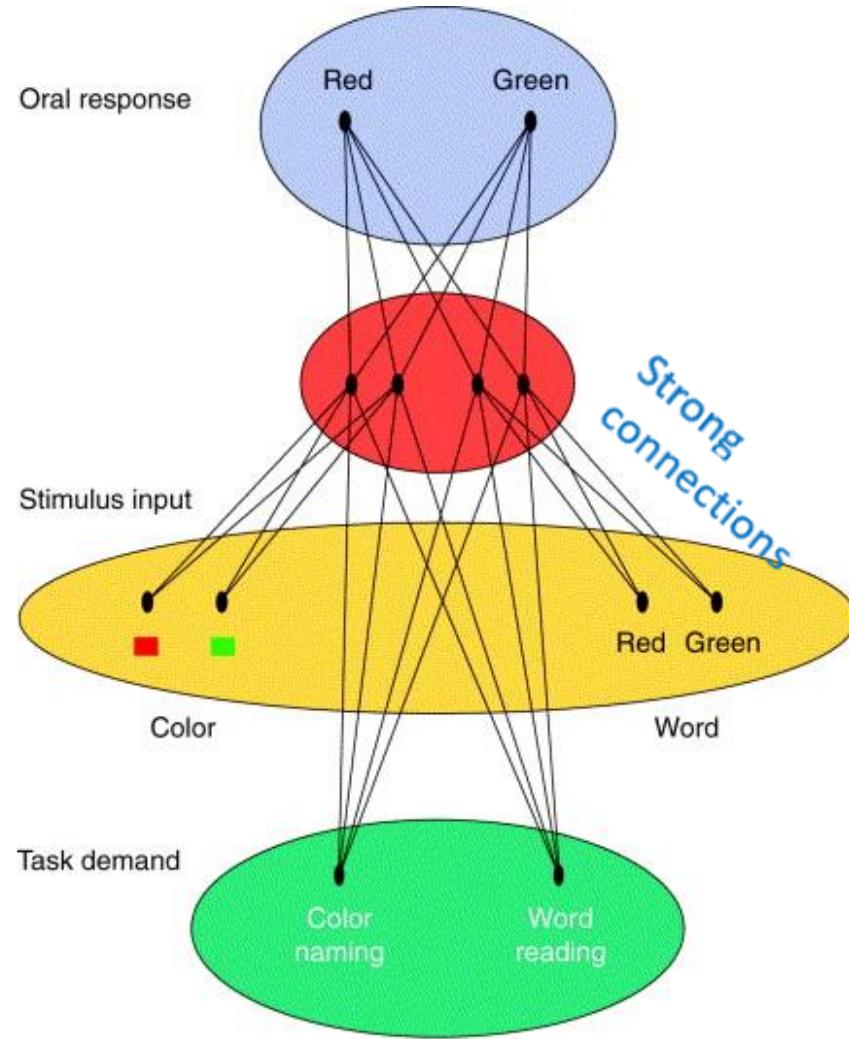
PURPLE

TAN

WHITE

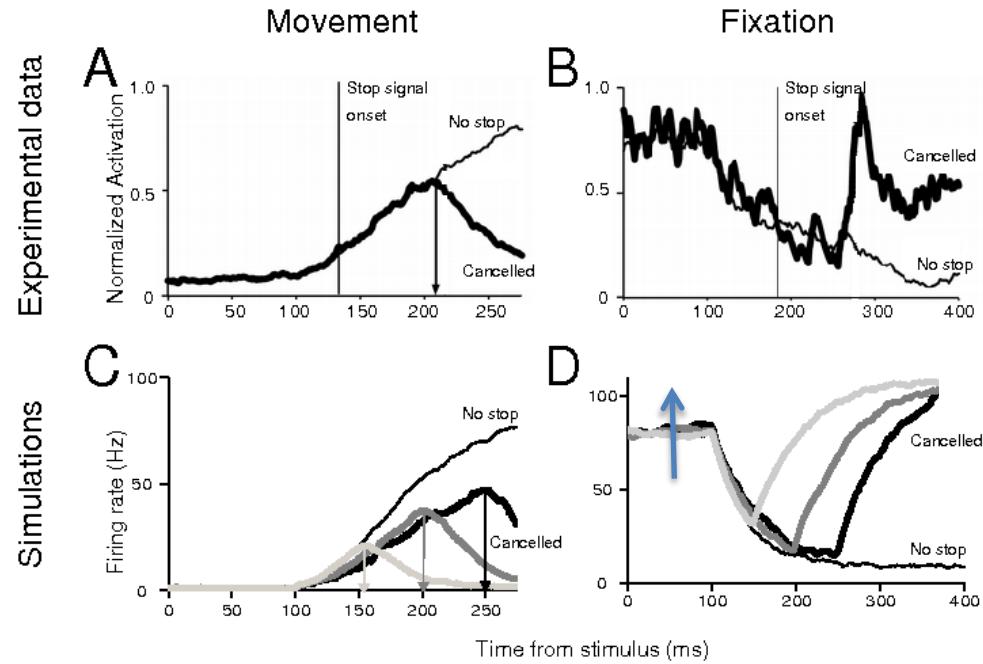
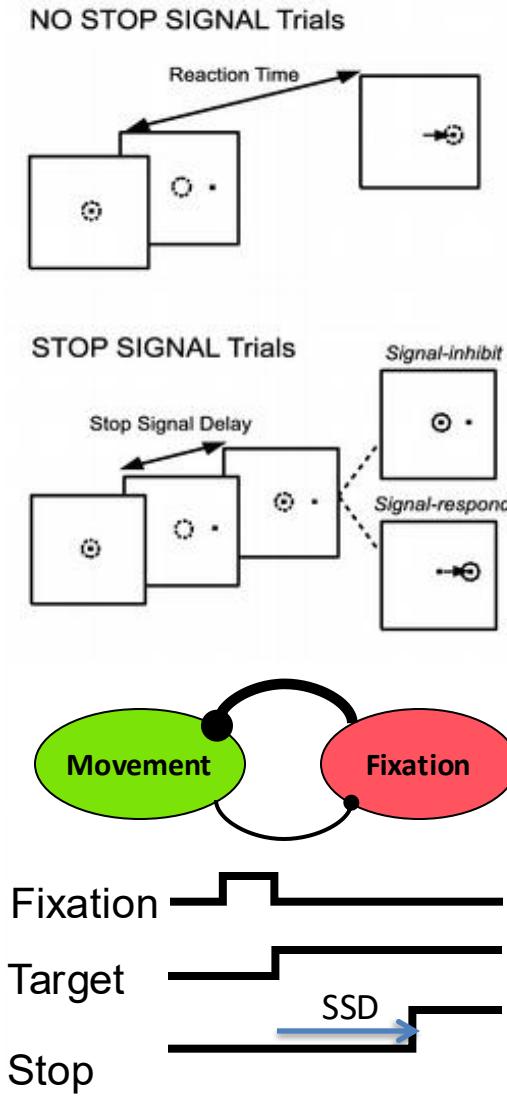
BROWN

Guided activation theory: Network model with cognitive control for Stroop task



Cohen & Huston (1994)
Colin & MacDonald (2000)
Ito et al. (2022)

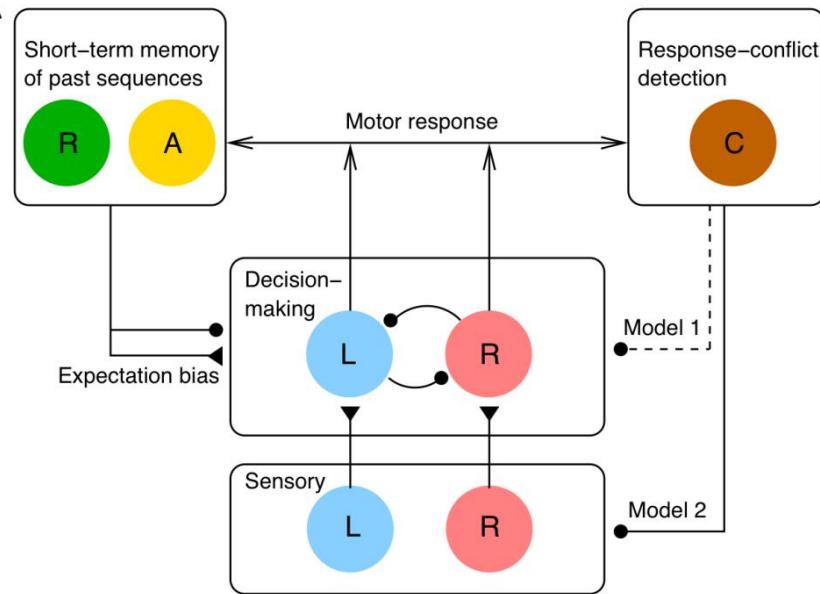
Proactive inhibition of an impending decision



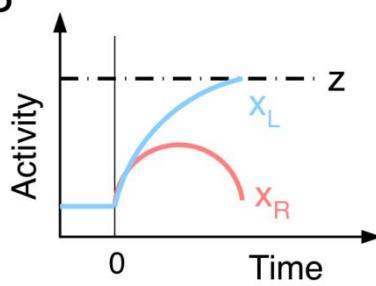
Wong-Lin, Eckhoff, Holmes & Cohen, *Brain Res.* (2010)
Yang, McGinnity & Wong-Lin, *Front. Neuroeng.* (2012)

Sequential effects in simple decisions

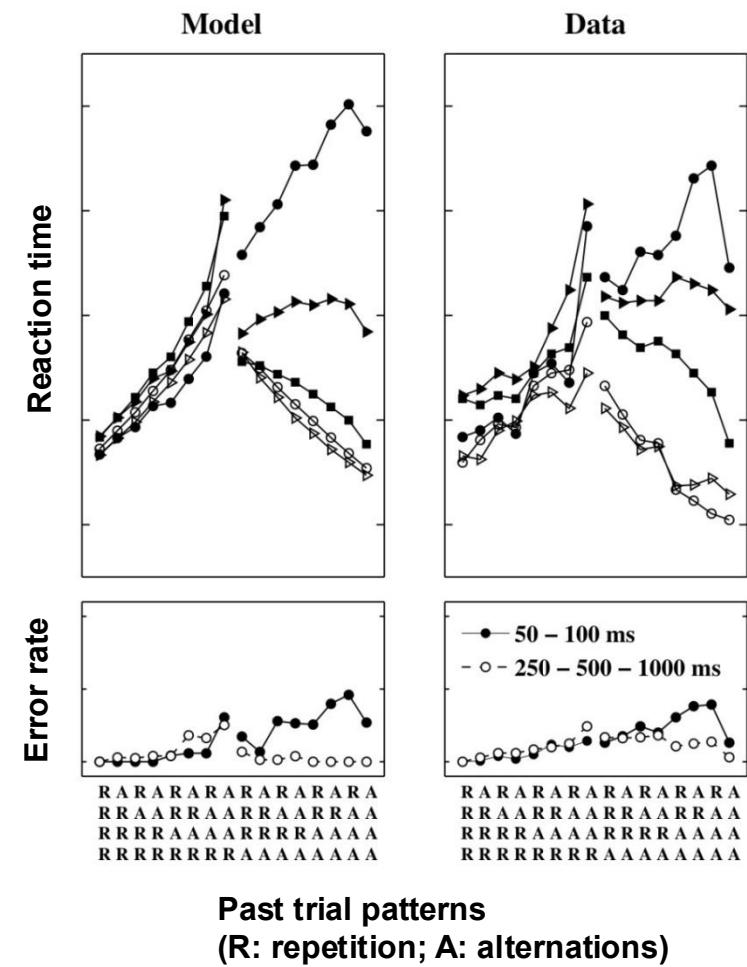
A



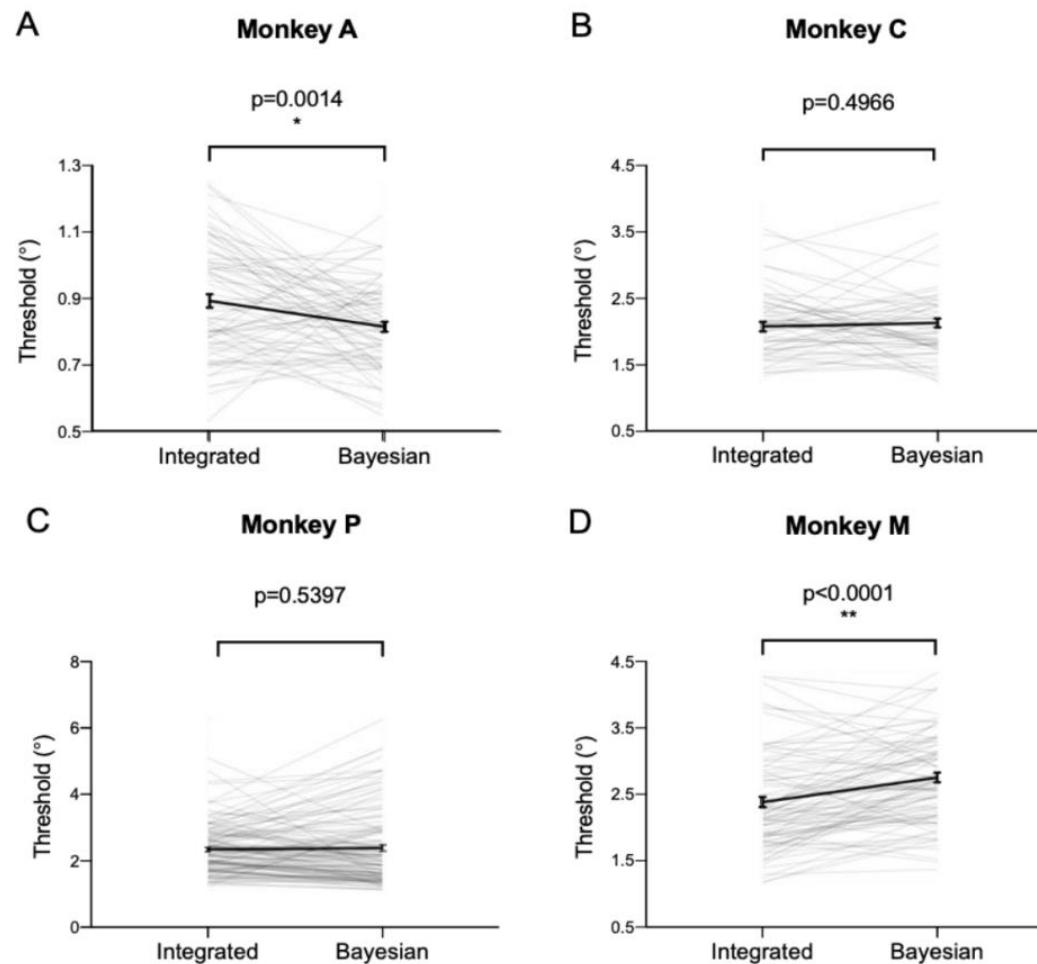
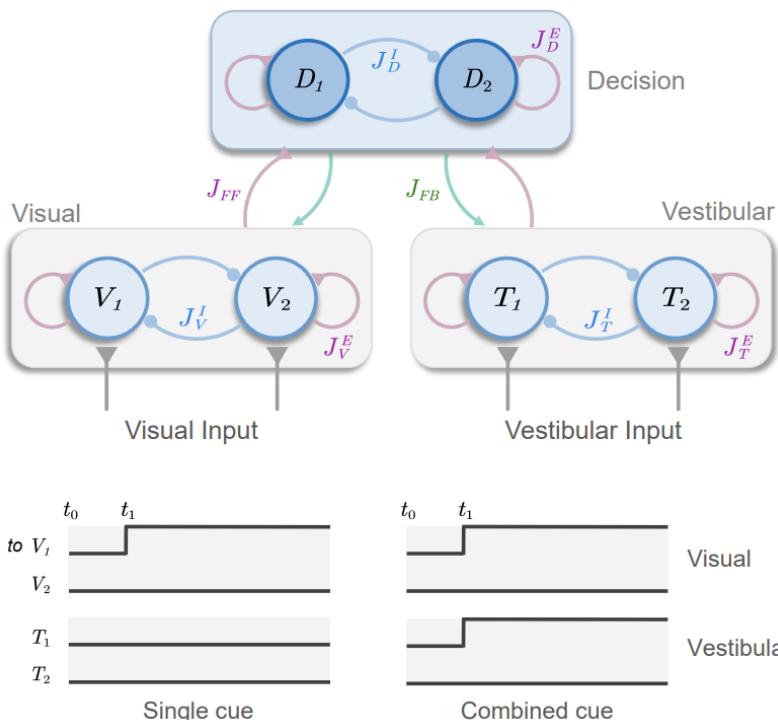
B



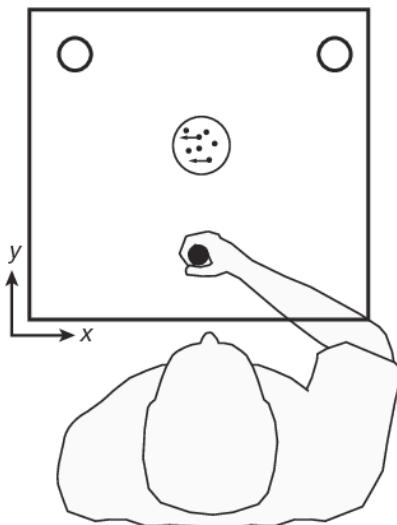
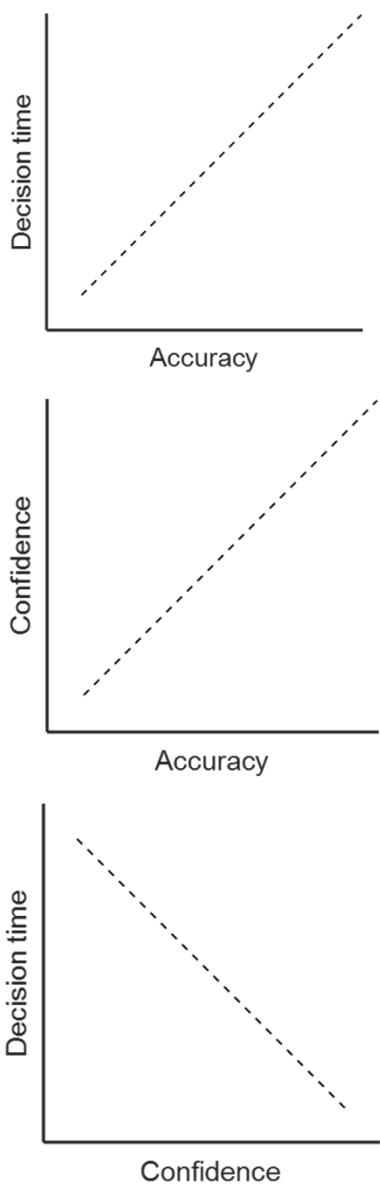
Modified LCA model
(2 biases in drift rate +
post-decision decay)



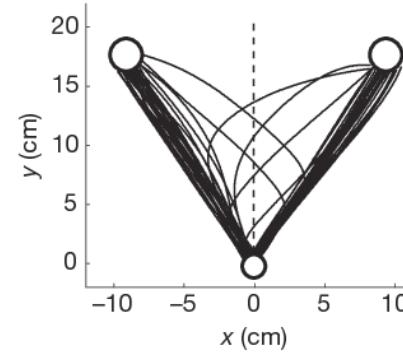
“Top-down” feedback effects on multisensory decisions



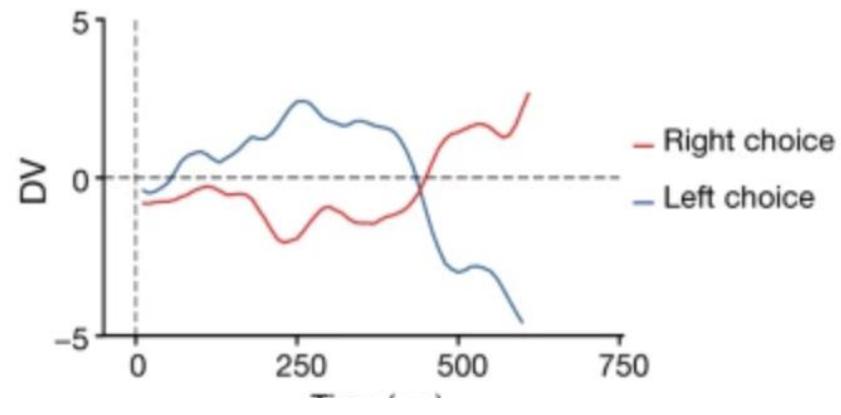
Decision confidence/uncertainty and change-of-mind



Motor or neural trajectories in addition to subjective confidence rating and reaction time

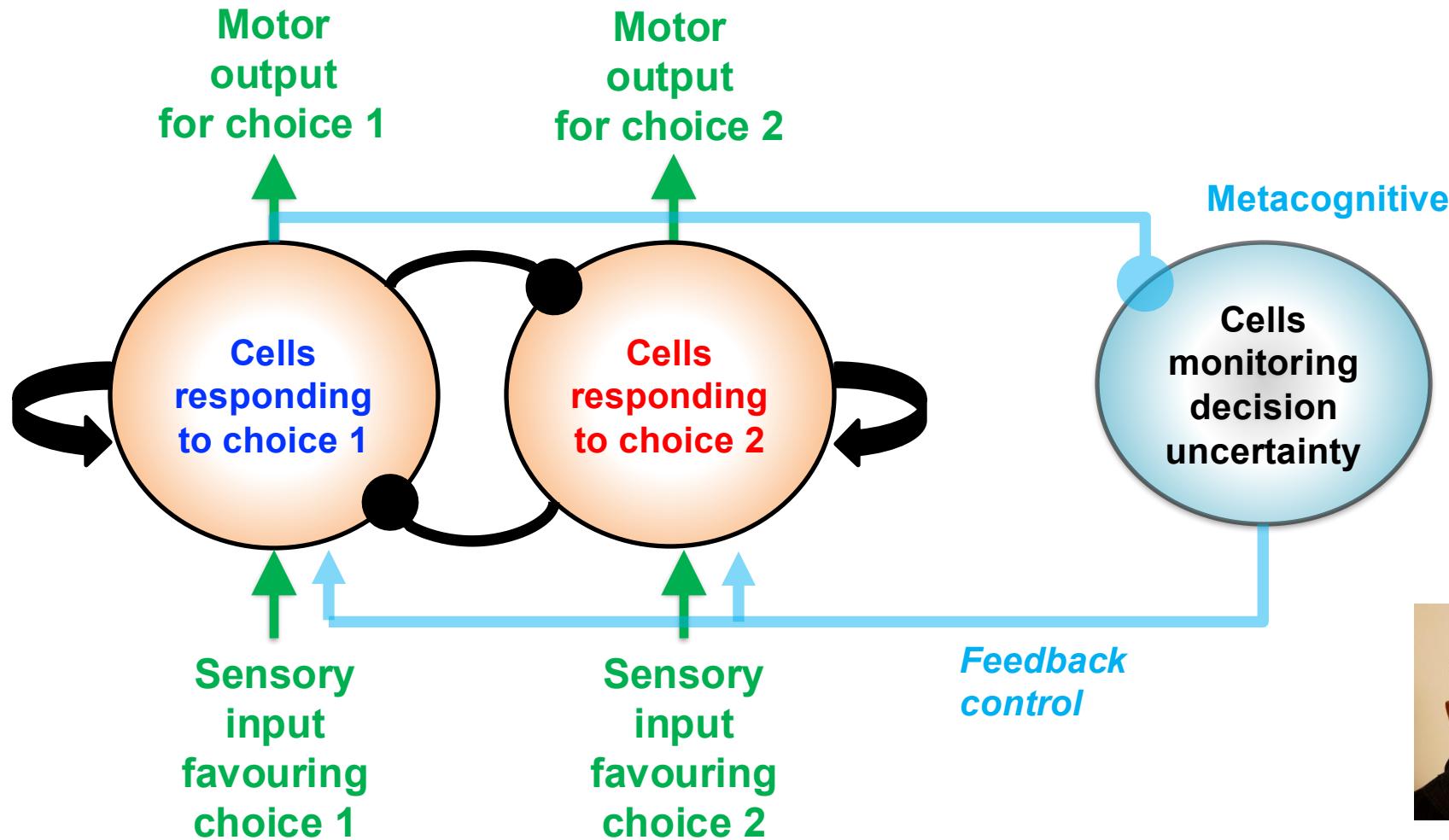


Resulaj, Kiani, Wolpert & Shadlen, Nature (2009)



Peixoto et al., Nature (2021)

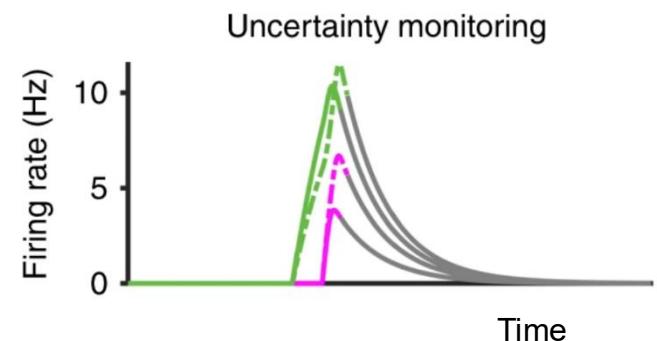
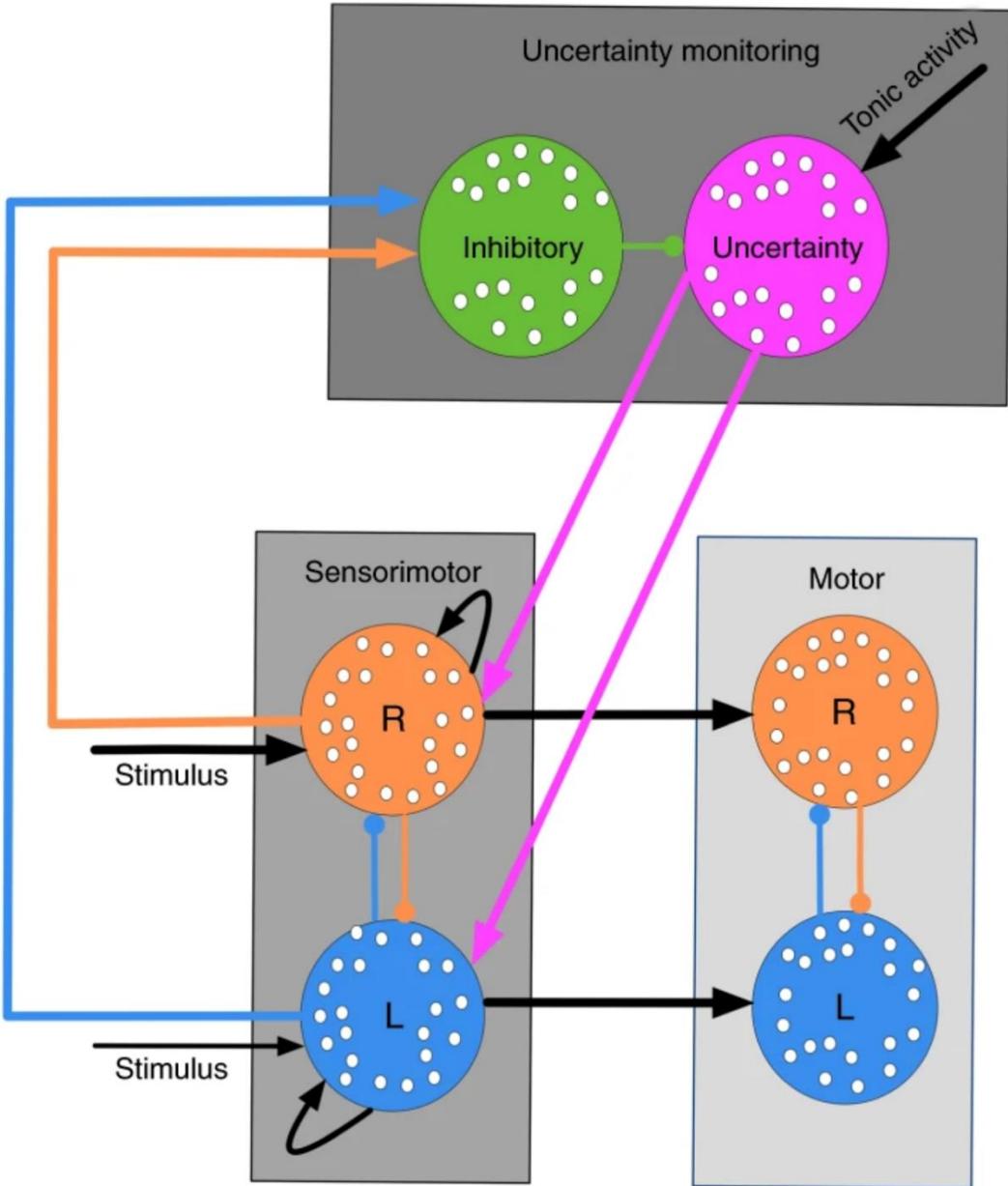
Real-time monitoring of decision uncertainty (“awareness”) and change-of-mind



Nadim Atiya

Atiya, Rano, Prasad & Wong-Lin, *Nat. Commun.* (2019)

Atiya, Zgonnikov, O'Hora, Schoemann, Scherbaum & Wong-Lin, *PLoS Comput. Biol.* (2020)

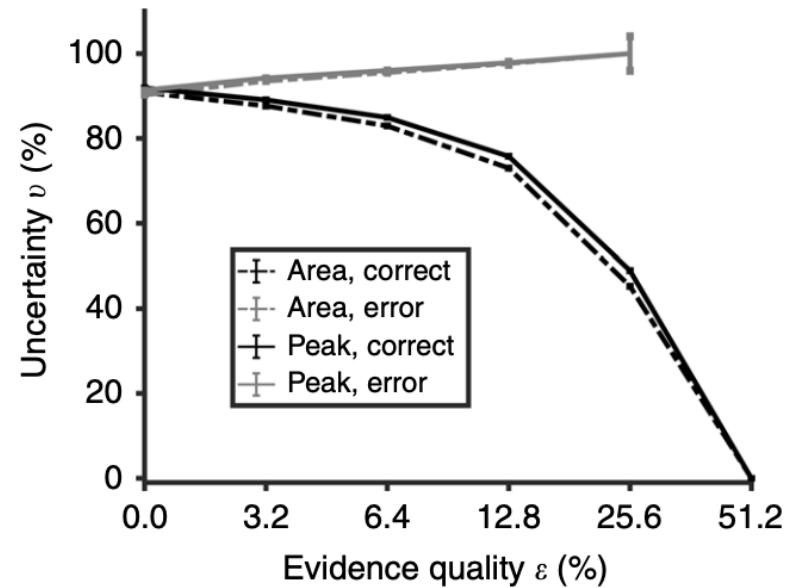
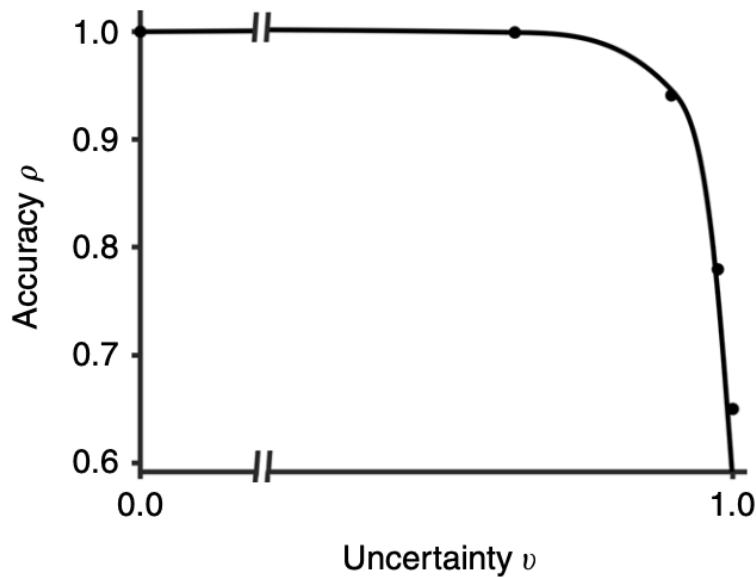


*Dashed: Lower signal
Bold: Higher signal*

Atiya, Rano, Prasad & Wong-Lin,
Nat. Commun. (2019)

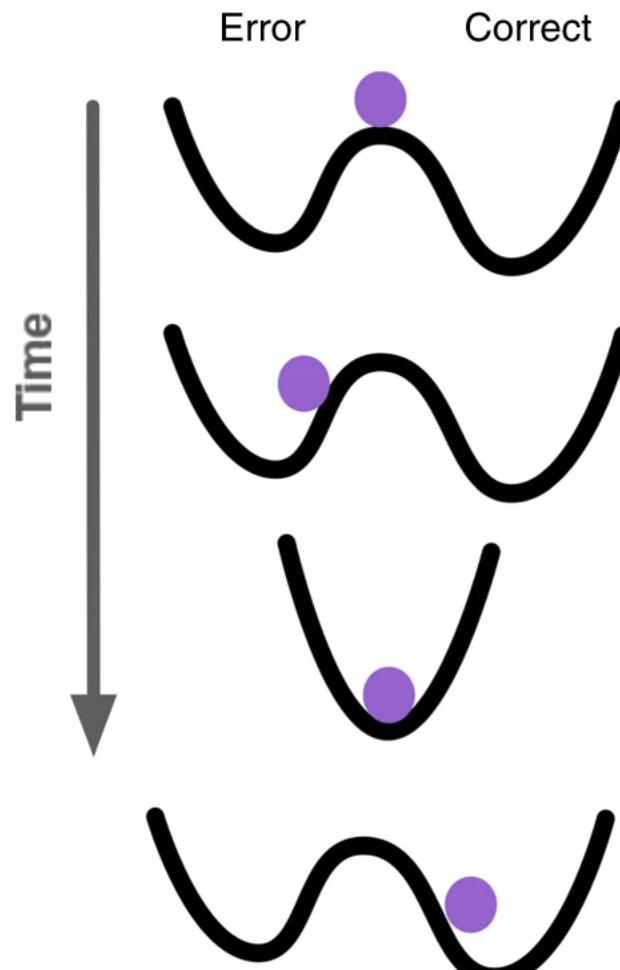
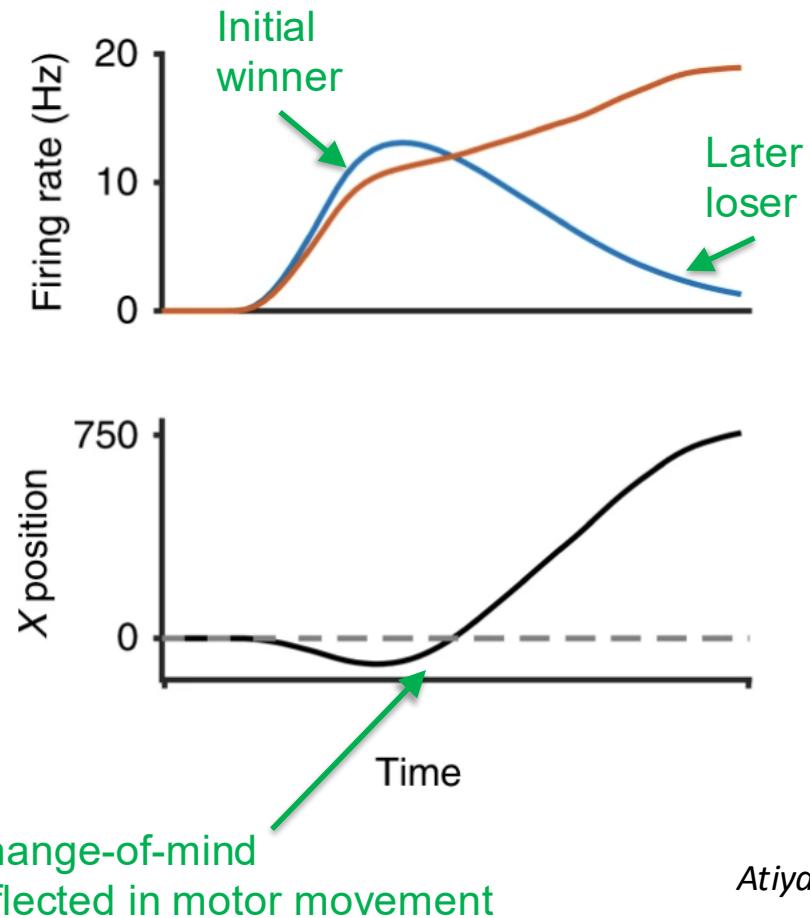
Model captures key characteristics of decision confidence/uncertainty

“<” or “X-shaped”



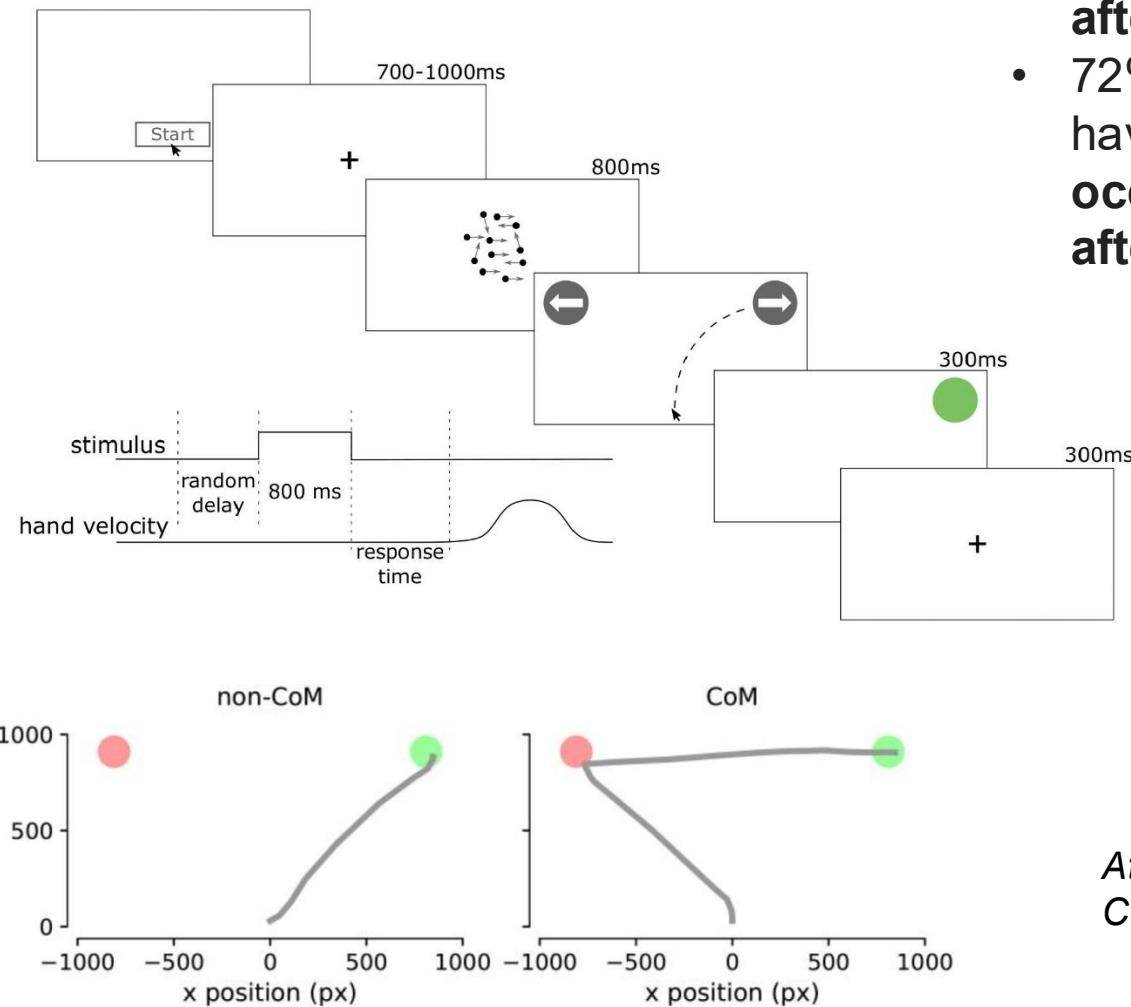
Atiya, Rano, Prasad & Wong-Lin, Nat. Commun. (2019)

Model provides an explanation for change-of-mind



Atiya, Rano, Prasad & Wong-Lin, *Nat. Commun.* (2019)

Model prediction: Changes-of-mind can occur in the absence of additional evidence after initial decision

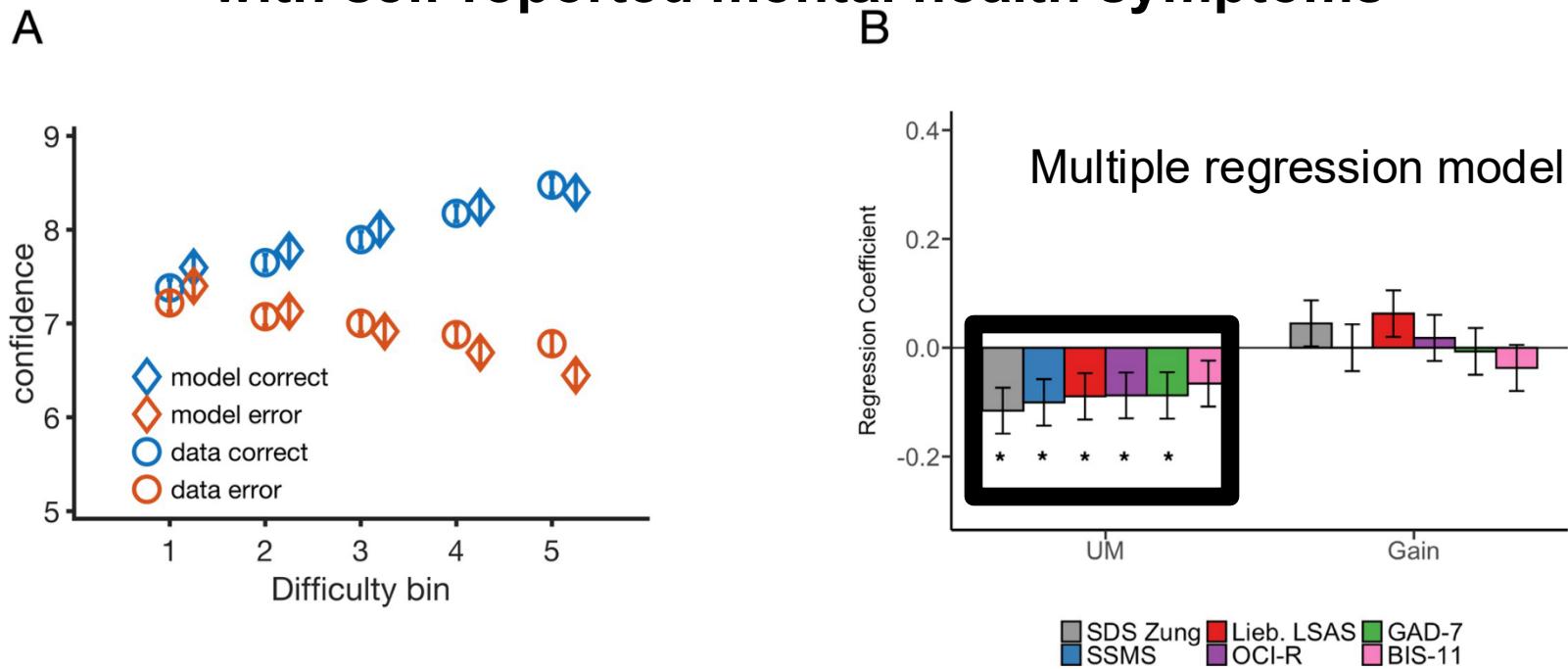


- Participants respond only **after** stimulus offset
- 72% change-of-mind trials have **decision reversal occurring later than 450ms after stimulus offset**

Atiya, Zgonnikov et al., PLoS
Comput. Biol. (2020)

Model accounts for data in separate study:

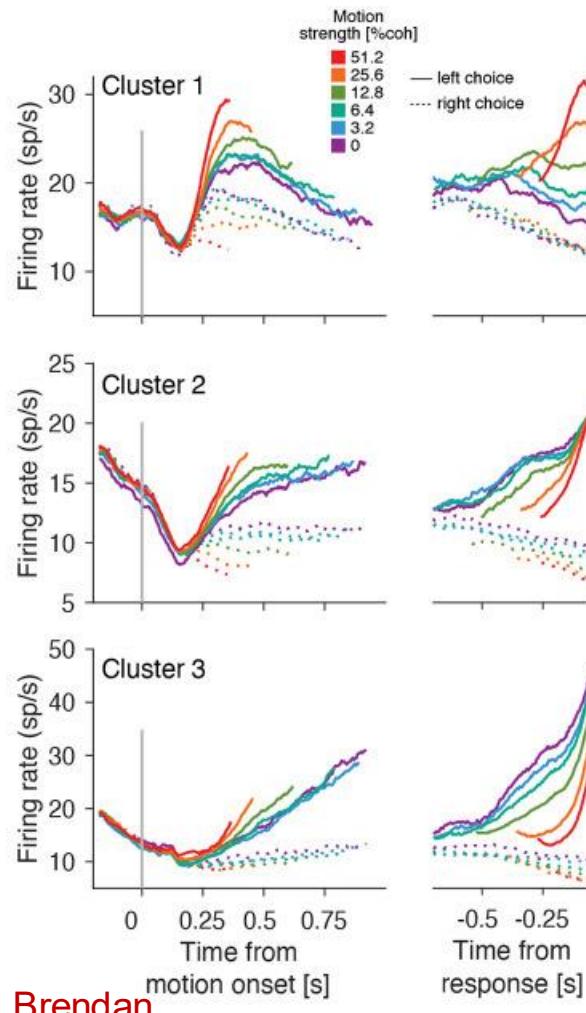
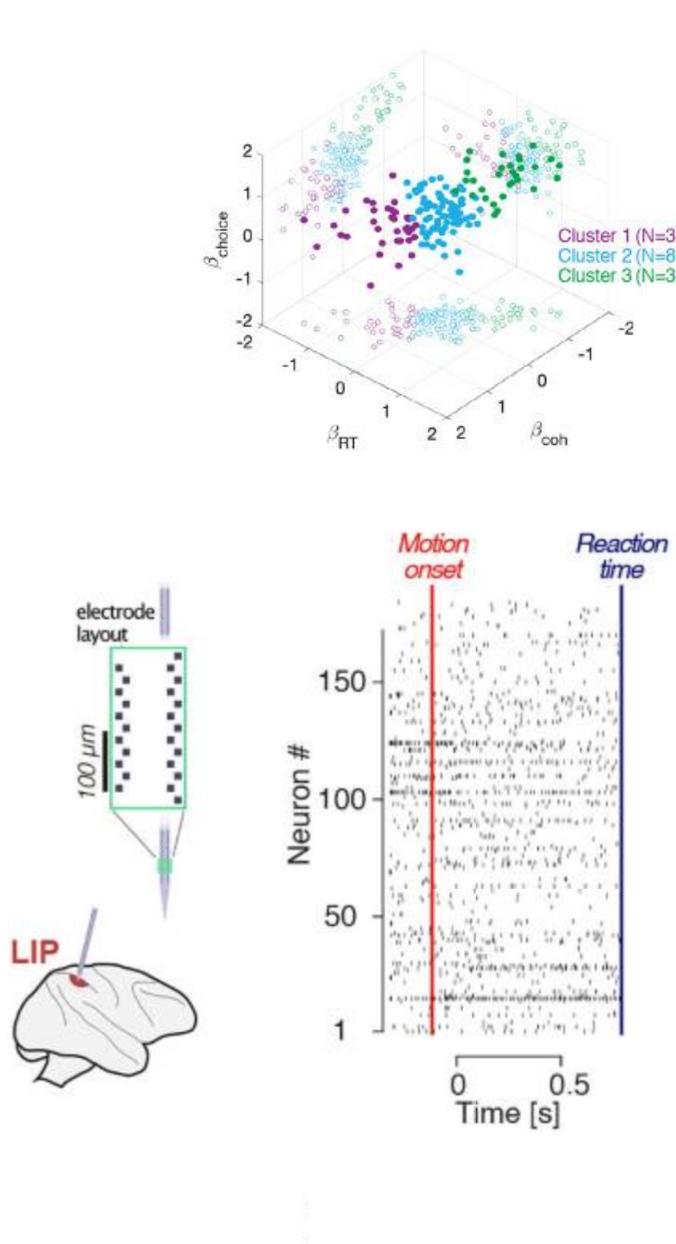
Weaker model uncertainty monitoring connectivity associated with self-reported mental health symptoms



Atiya, Huys, Dolan & Fleming, PLoS Comput. Biol. (2021)

Self-report measures of depression, schizotopy, social anxiety, obsessive & compulsive symptoms & generalised anxiety associated with weaker uncertainty modulation but not impulsivity. No association with stimulus gain parameter.

Area LIP neuronal population encodes decision & confidence



Brendan
Lenfesty



Memory of
evidence, or
decision
confidence?

Sequential
sampling to
threshold

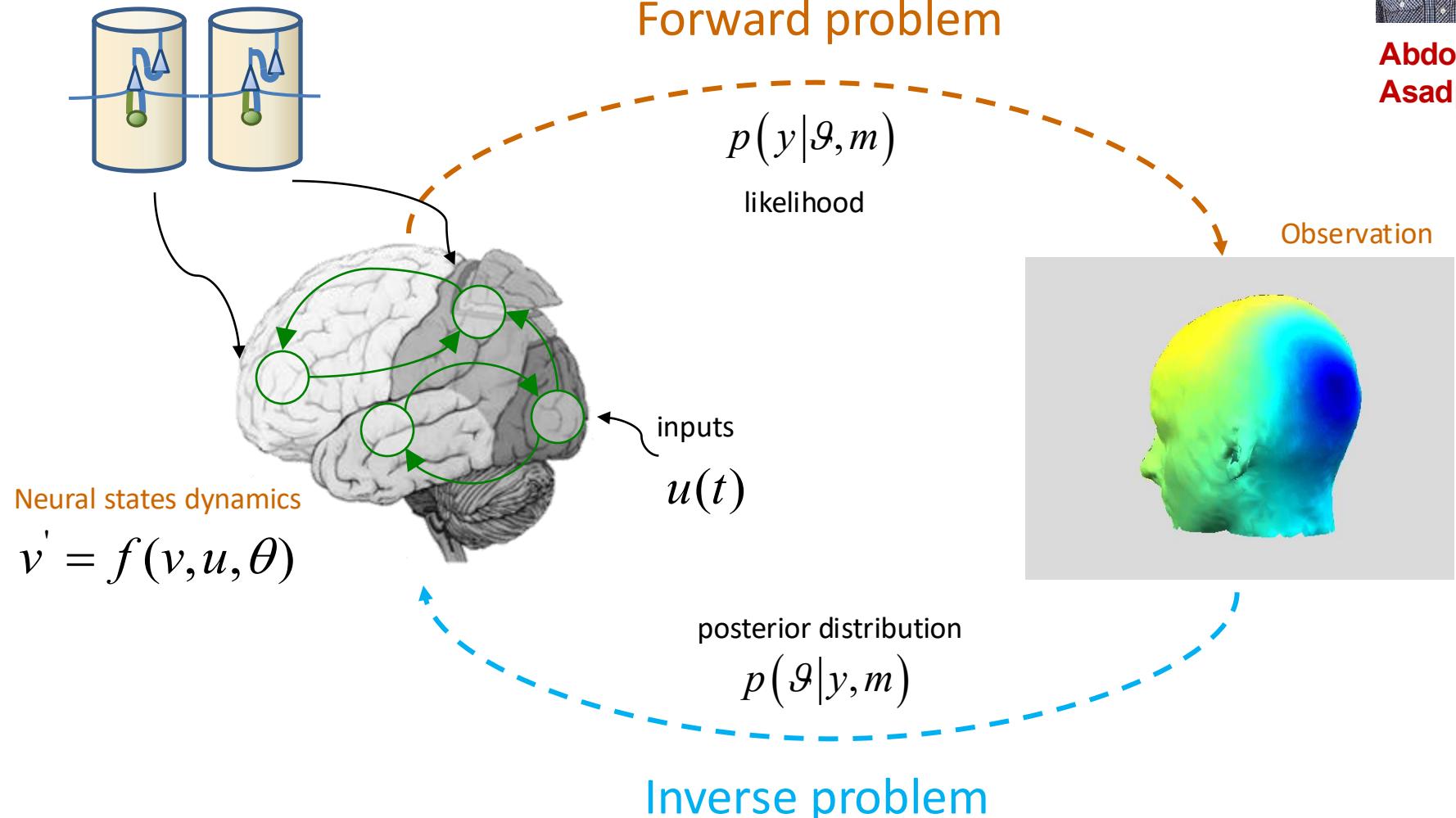
Decision
uncertainty?

Zylberberg & Shadlen, Cell Rep. (2025)

Dynamic causal modelling (DCM) to understand effective connectivity in human decision confidence



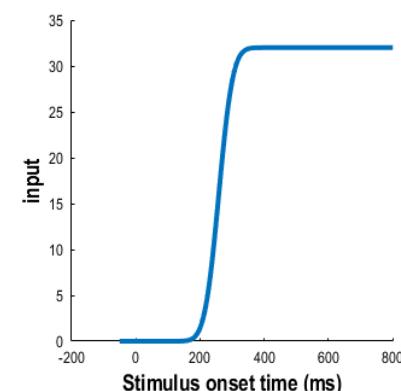
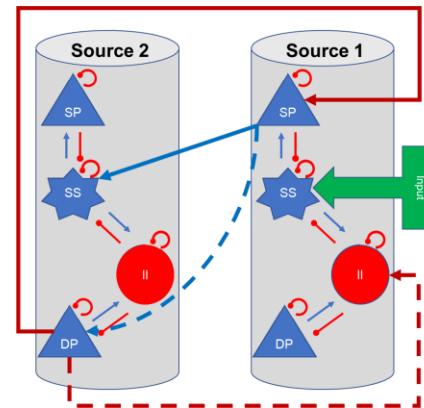
Abdoreza
Asadpour



Friston group

fMRI informed EEG-DCM identifies different networks for early perceptual decision confidence, uncertainty and speed (and across cortical layers)

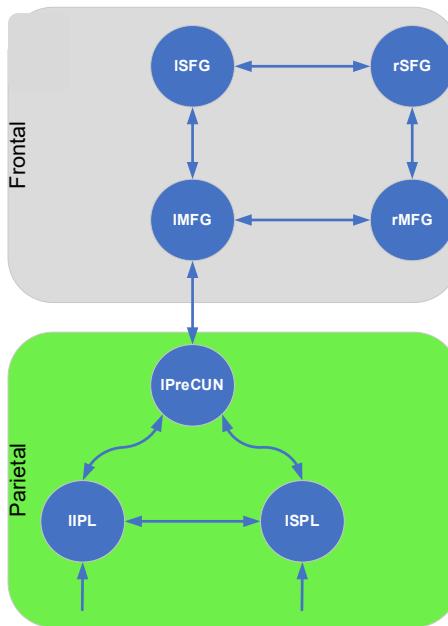
Common regions: left Middle Frontal Gyrus & left Precuneus



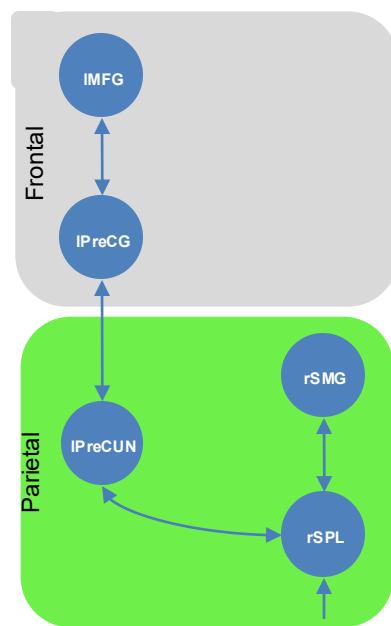
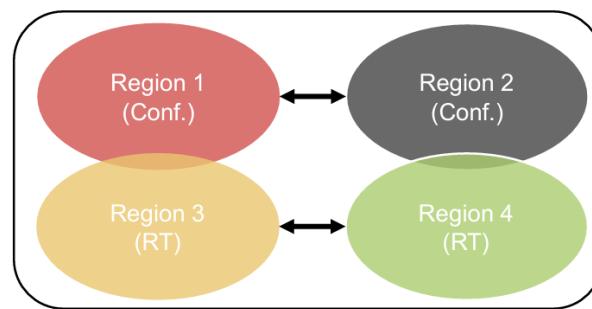
Canonical model

Model input

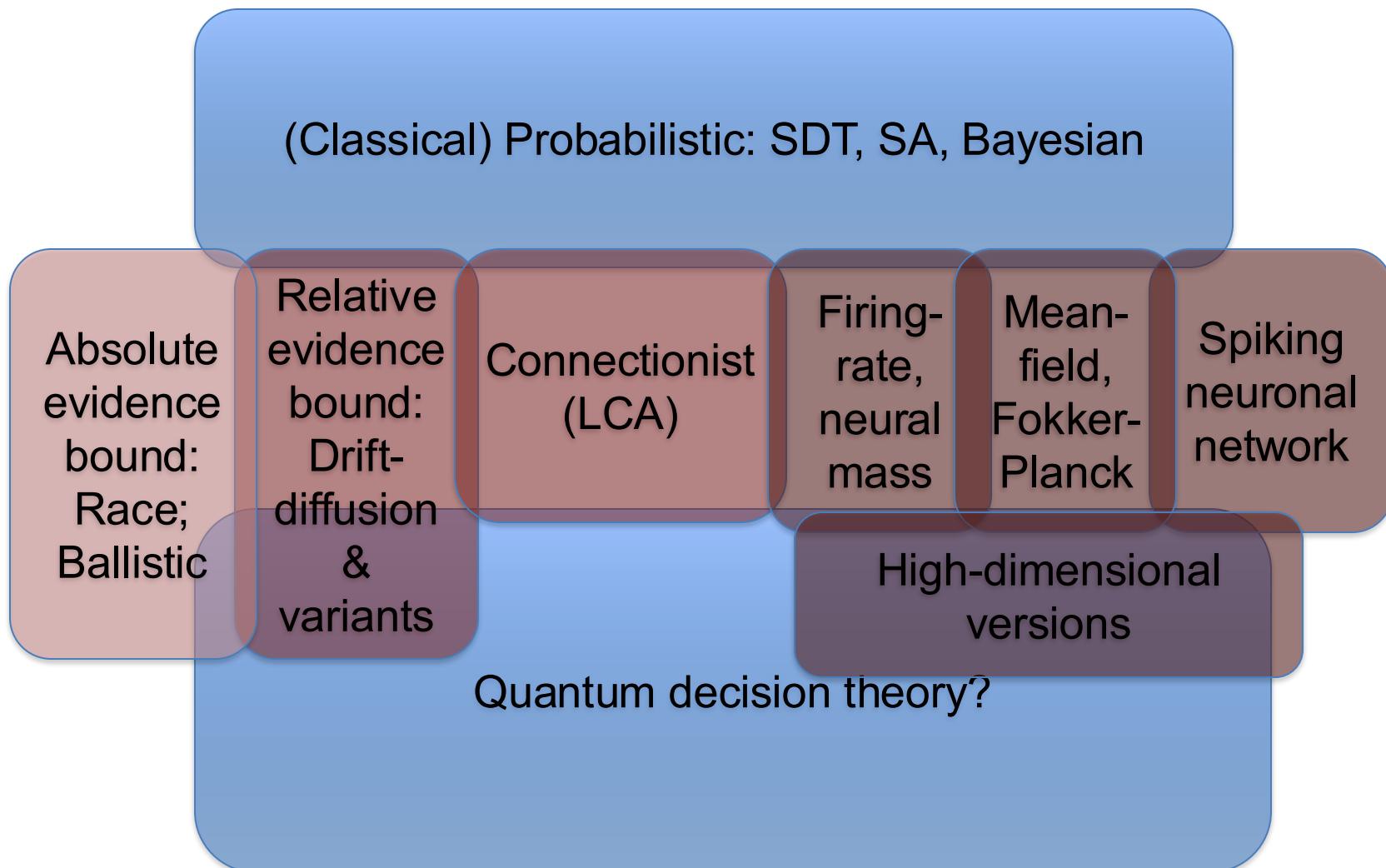
Low vs high confidence rating



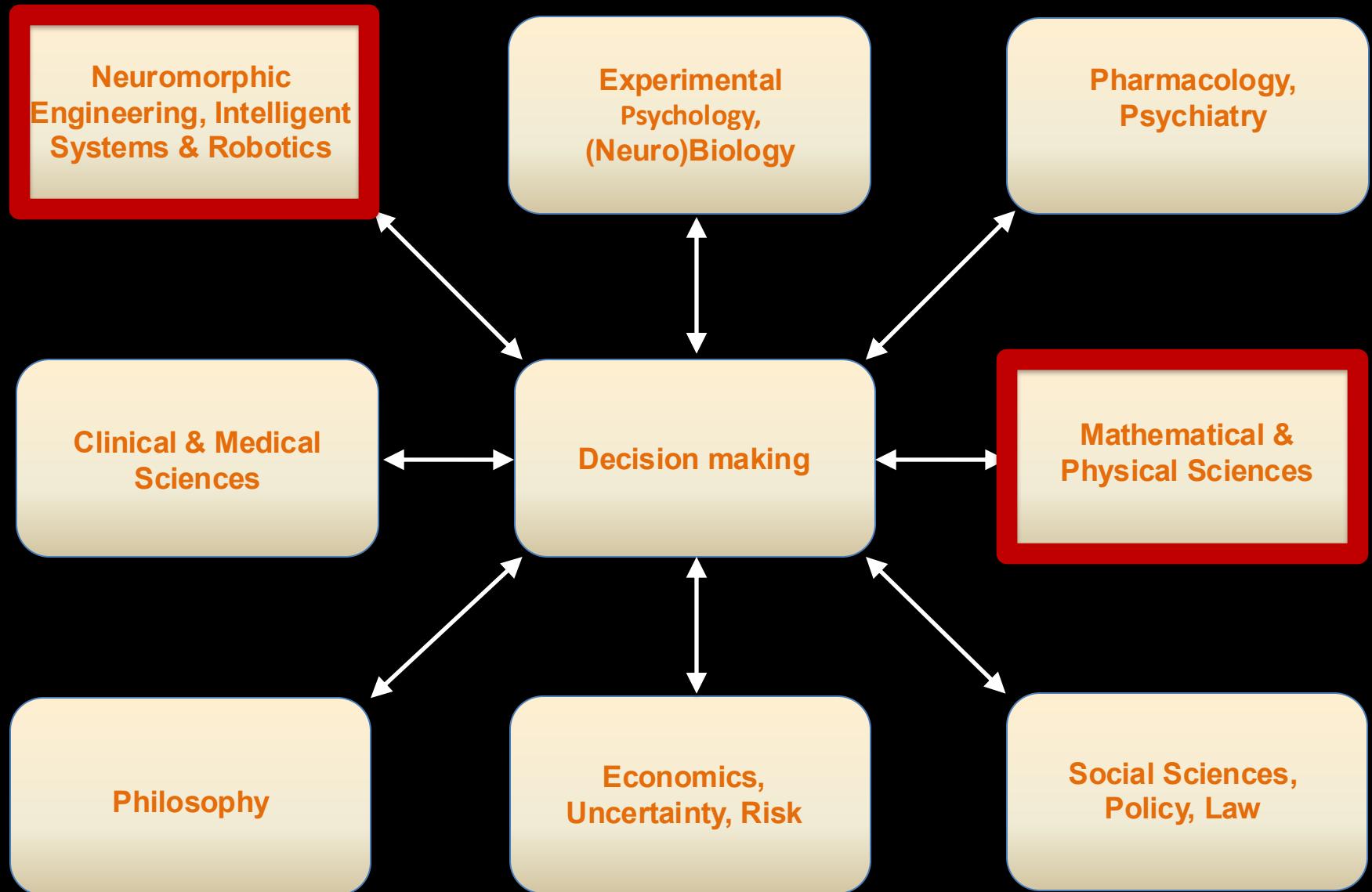
Slow vs fast reaction time



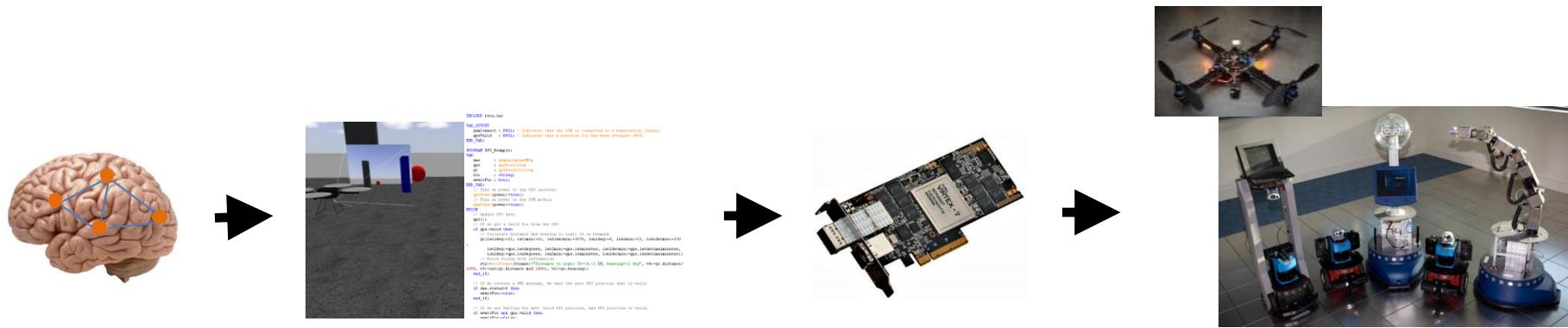
Taxonomy of decision models



Wide Applications and Links of Decision Making



Applications to intelligent technologies



Computational cognitive neuroscience

Computational models, novel algorithms, & simulations

(Neuromorphic) Implementations in hardware for real-time applications

Implementation in physical intelligent machines & robots

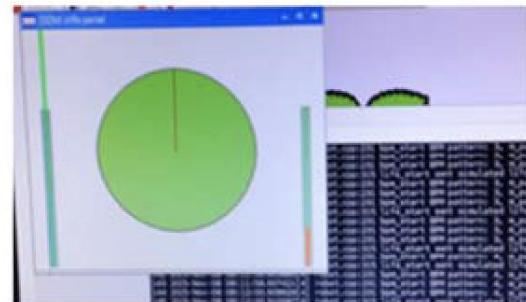
Decision making in AI / machines

A key component in AI and machine algorithms

E.g.

- Search
- Planning
- Probabilistic reasoning (uncertainty reasoning)
- Utility theory
- Probabilistic reasoning over time (e.g. HMM, Kalman filters)
- Utility theory
- Markov Decision Process (MDP)
- Game theory (multi-agent)
- Prediction (Classification, Regression, Reinforcement Learning)
- Association (Link analysis, Sequence analysis)
- Clustering

Sensor data fusion using DDM implemented in a single (FPGA) computing chip



(A)



(B)



(C)



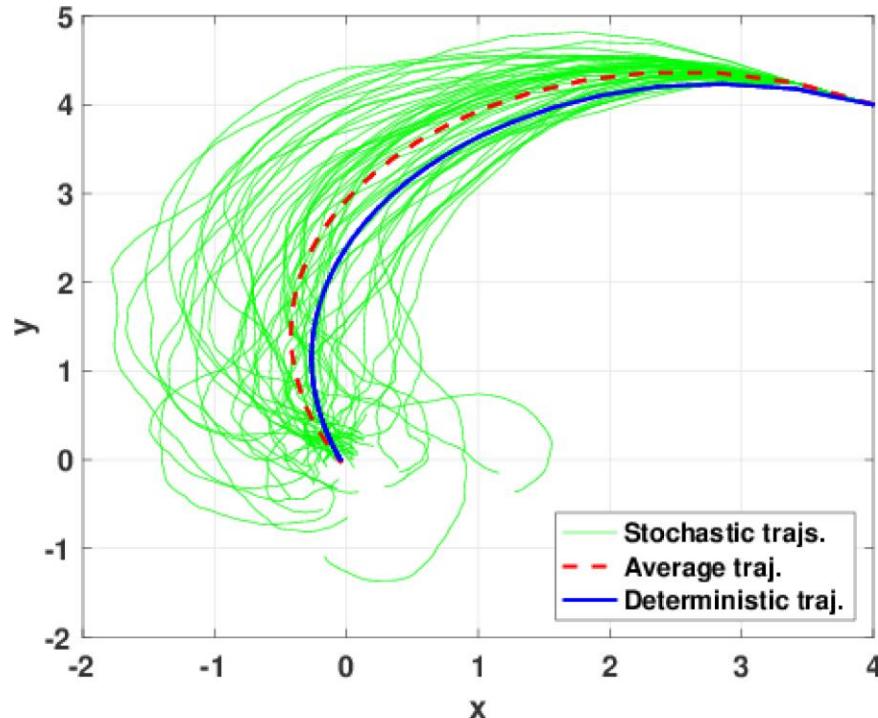
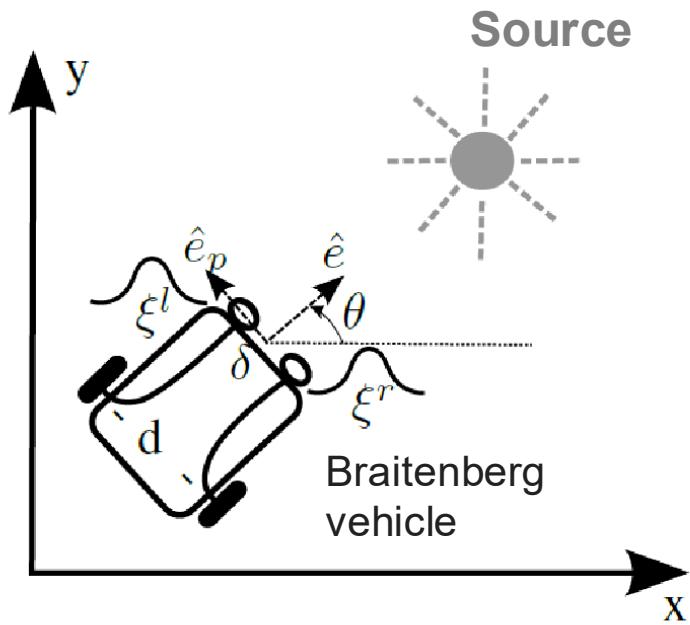
(D)



(E)

Yang, Wong-Lin, Rañó & Lindsay (2017)

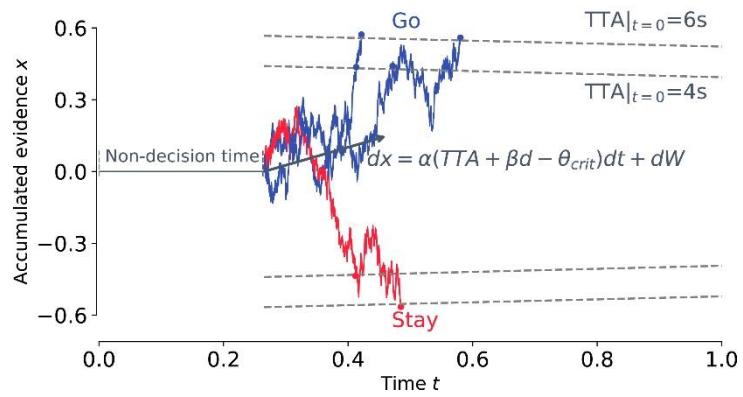
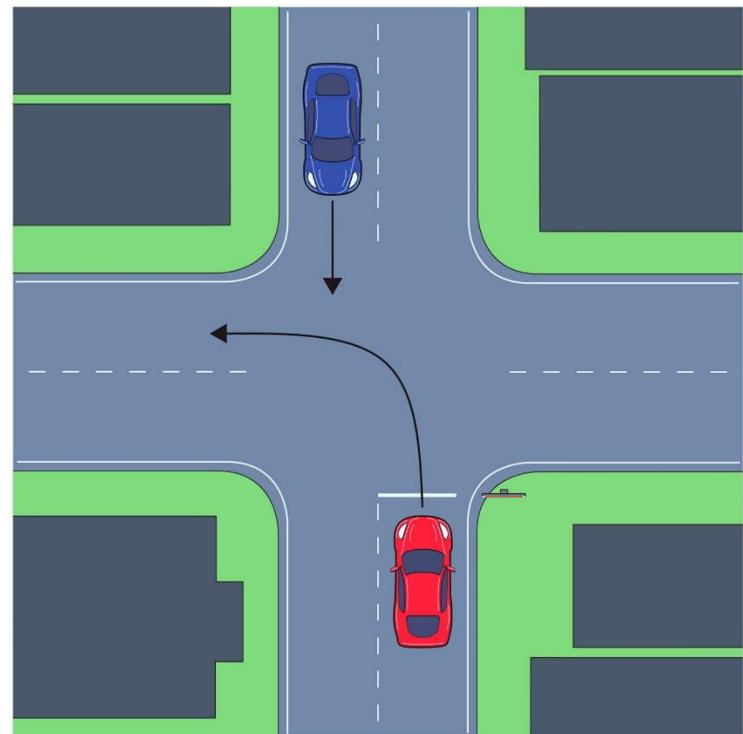
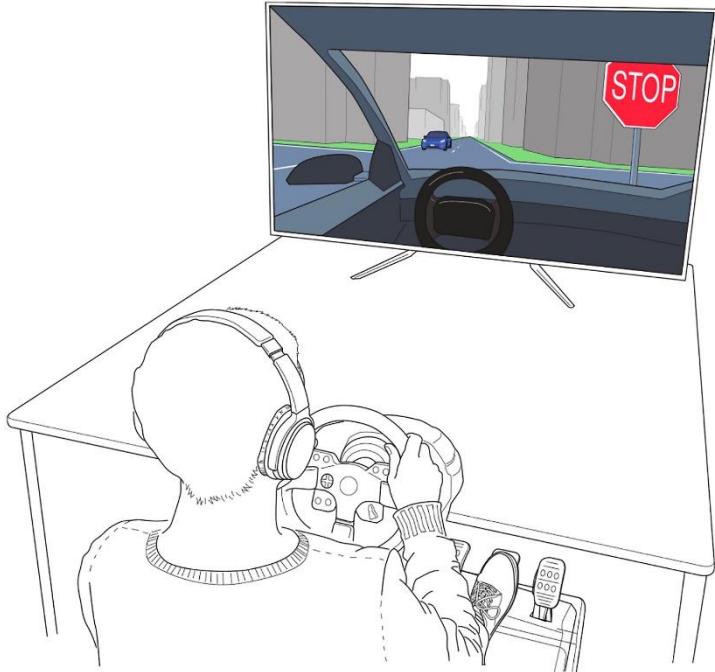
Source-seeking mobile robotic model (or heat avoidance of fruit fly) with noisy sensory information as a DDM process



Raño, Mehdi & Wong-Lin, ICRA (2017) A drift-diffusion model of biological source seeking for mobile robots.

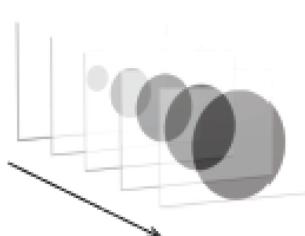
Simoes et al., Nat. Commun. (2021) Robustness and plasticity in *Drosophila* heat avoidance

Real-time prediction of human decisions by automated vehicles & simulating realistic human-like decisions in virtual environments for automated vehicles

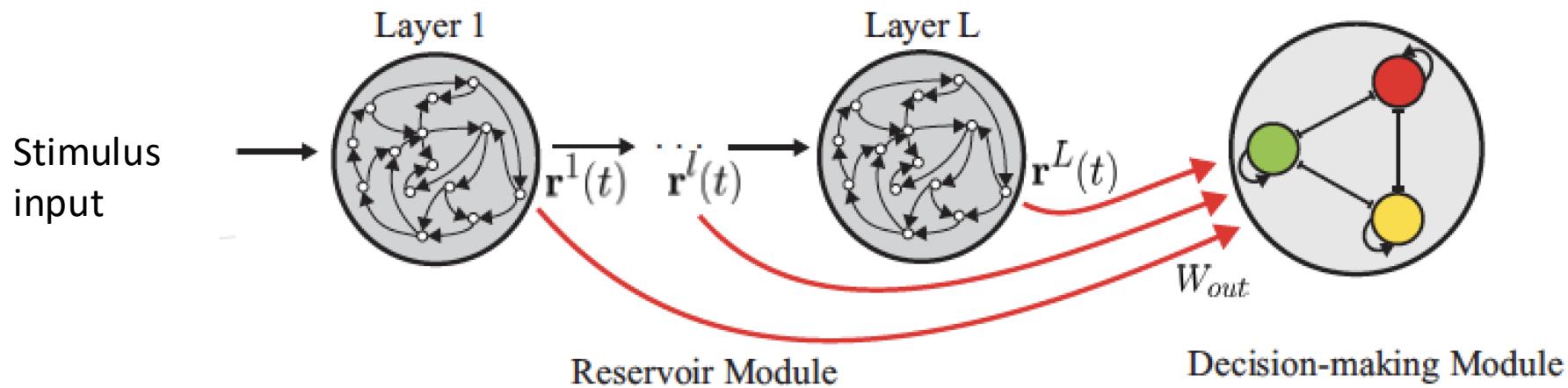


Few-shot machine learning in space & time outperforms state-of-the-art deep learning

Looming pattern detection



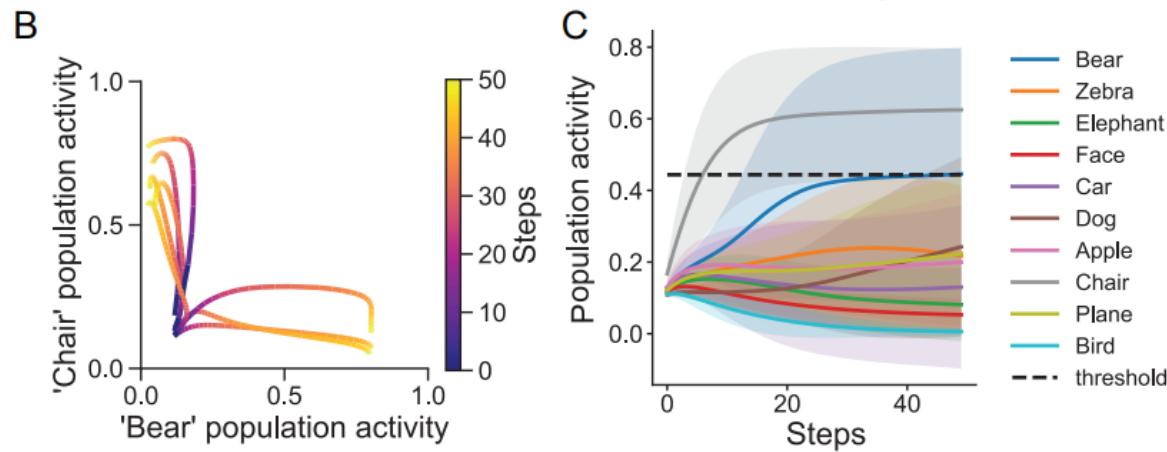
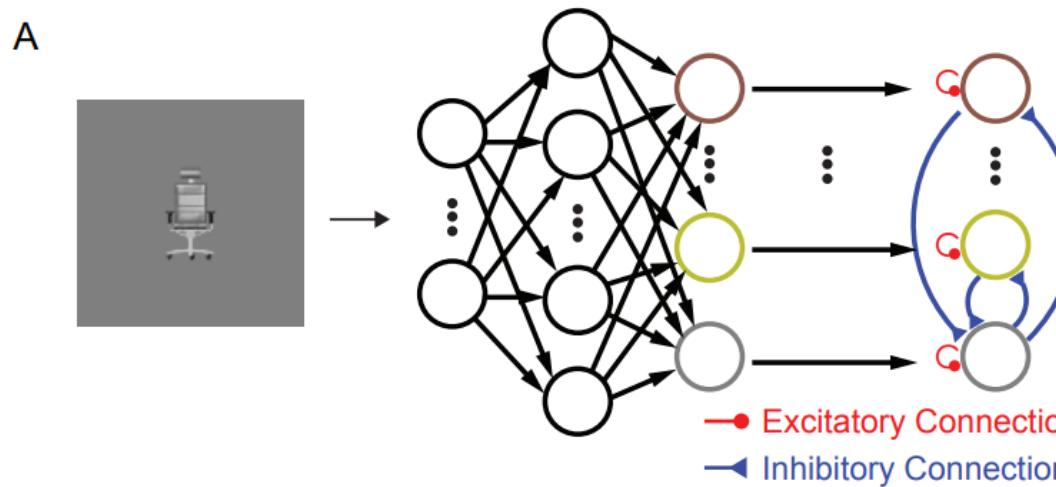
Individual's gait identification



Spatiotemporal → Spatial features

Spatial → Temporal integration

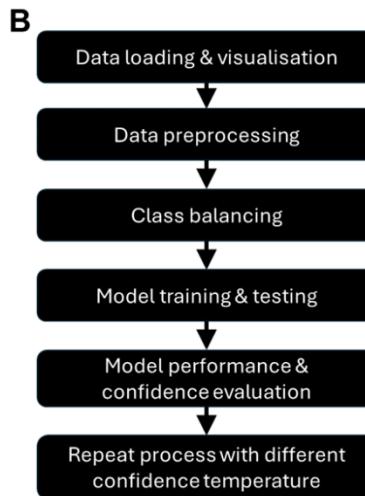
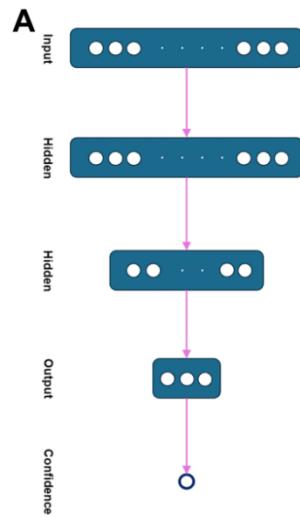
Neuro-inspired deep learning with evidence accumulation



Cheng, Rodriguez, Chen, Kar, Watanabe & Serre, NeurIPS (2024)

Neuro-inspired deep learning with decision confidence for detecting individual with Alzheimer's disease

→ Understand reliability of model's decision for better trust



Confidence temperature	0.5	1.0	1.5	2.0	2.5
Average classification accuracy	0.8448	0.8421	0.8320	0.8466	0.8476
SD accuracy	0.3621	0.3647	0.3739	0.3603	0.3594
Average confidence	0.8152	0.8066	0.7888	0.8188	0.8163
SD confidence	0.1628	0.1681	0.1678	0.1578	0.1613
TP confidence	0.8024	0.6723	0.9401	0.8415	0.6889
TN confidence	0.8152	0.7511	0.5369	0.7839	0.6621
FP confidence	0.8084	0.6538	0.6690	0.6946	0.6871
FN confidence	0.7288	0.7796	0.7783	0.7238	0.6297

$$\text{softmax, } \sigma(\mathbf{z})_i = \frac{e^{\beta z_i}}{\sum_{j=1}^3 e^{\beta z_j}}$$

where $\beta = 1/(\text{Temperature})$

TP, TN > FP, FN

Summary

- Network dynamics as representation and tools for understanding decision making
- Low-dimensional decision models can account for (and explain) key dynamics in neural and behavioural data
- More complex choice behaviour and dynamics can be built on simpler models, e.g. for cognitive control
- Neurodynamical models of brain-wide activities for distributed encoding of decision processing
- AI (machine learning) closely linked to decision-making → opportunities for brain-inspired intelligent technologies (NeuroAI)