

## Chapter 2: Abstract Window Toolkit (AWT).

1. AWT components are
  - (A) Platform dependent**
  - (B) Platform Independent
  - (C) Both A & B
  - (D) None of Above
  
2. AWT components are
  - (A) lightweight
  - (B) heavyweight**
  - (C) equalweight
  - (D) None of Above
  
3. State true or false: AWT is used for GUI programming in java.
  - (A) true**
  - (B) false
  
4. AWT components are available in
  - (A) java.util package
  - (B) java.io package
  - (C) javax.awt package
  - (D) java.awt package**
  
5. Which of the following class is derived from the container class?
  - (A) Component
  - (B) List
  - (C) Panel**
  - (D) MenuComponent
  
6. Which container that contain title bar and can have MenuBars? It can have other components like button, textfield etc.
  - (A) Panel
  - (B) Container
  - (C) Frame**
  - (D) Window

7. Which component in AWT that can contain another components like buttons, textfields, labels etc.?

(A) Panel

**(B) Container**

(C) Frame

(D) Window

8. Which class provides many methods for graphics programming?

**(A) java.awt.Graphics**

(B) java.Graphics

(C) java.awt

(D) None of Above

9. State true or false: We can create frame using extending Frame class and instantiate frame class.

**(A) true**

(B) false

10. The size of a frame on the screen is measured in \_\_\_\_\_.

(A) Inches

(B) Dots

(C) Nits

**(D) Pixels**

11. Following four methods commonly used in?

1)public void add(Component c)

2)public void setSize(int width, int height)

3)public void setLayout(LayoutManager m)

4)public void setVisible(boolean)

**(A) Component class**

(B) Graphics class

(C) Both A & B

(D) None of Above

12. setBackground() method to set the background color for \_\_\_\_?

(A) Component

**(B) Container**

- (C) JComponent
- (D) None of Above

13. How many types of controls does AWT supports these controls are subclasses of component?

- (A) 5
- (B) 6
- (C) 7**
- (D) 8

14. Which method is used to set color?

- (A) public abstract void putColor(Color c)
- (B) public abstract void setColor(Color c)**
- (C) public abstract void getColor(Color c)
- (D) None of Above

15. What does the following line of code do?

Textfield text = new Textfield(10);

- (A) Creates the object TextField and initializes it with the value 10.
- (B) Creates TextField object that can hold 10 rows of text.
- (C) Creates TextField object that can hold 10 columns of text.**
- (D) All of Above

16. Which statement creates a Text Area with 10 rows and 20 columns?

- (A) TextArea text = new TextArea(10,20);**
- (B) TextArea text = new TextArea(20,10);
- (C) TextArea text = new TextArea(200);
- (D) None of Above

17. To make dropdown menu of choice which component is used in AWT?

- (A) List
- (B) Combobox
- (C) Checkbox
- (D) Choice**

18. State true or False: User can edit information displayed in Label at runtime.

- (A) true
- (B) False**

19. How many line input takes from user in Text Field in AWT.

- (A) 3
- (B) 2
- (C) 1**
- (D) None of Above

20. Using which component user can implement radiobutton in AWT?

- (A) Checkbox with CheckboxGroup**
- (B) Only Checkbox
- (C) RadioButton
- (D) JRadioButton

21. Which method can set or change the text in a Label?

- (A) getText()
- (B) setText()**
- (C) Both A & B
- (D) None of Above

22. Which of following components that do not support any interaction with the user?

- (A) Button
- (B) Checkbox
- (C) Labels**
- (D) List

23. Which abstract class is the super class of all menu related classes?

- (A) MenuBar
- (B) CheckboxMenuItem
- (C) MenuItem
- (D) MenuComponent**

24. Which can be used to represent a checkbox with a textual label that can appear in a menu?

- (A) MenuBar
- (B) Menu

**(C) CheckboxMenuItem**

(D) MenuItem

25. Layout manager is used to

(A) Add component to Layout

**(B) Arrange components in particular manner**

(C) Both A & B

(D) None of Above

26. Which of the following is not layout manager?

(A) FlowLayout

(B) GridLayout

(C) CardLayout

**(D) None of Above**

27. Which layout is used for the container has a row of components that should all be displayed at the same size, filling the container entire area?

(A) FlowLayout

**(B) GridLayout**

(C) CardLayout

(D) None of Above

28. In which layout NORTH, SOUTH, EAST, WEST regions available?

(A) FlowLayout

(B) GridLayout

**(C) BorderLayout**

(D) CardLayout

29. In which layout only one component visible at a time?

(A) FlowLayout

(B) GridLayout

(C) BorderLayout

**(D) CardLayout**

30. Which layout is used to arrange components in a line left to right one after another?

**(A) FlowLayout**

(B) GridLayout

(C) BorderLayout

(D) CardLayout

31. Which of the following class is super class that declares common features of GUI components in packages java.awt and javax.swing?

(A) Container

(B) Frame

**(C) Component**

(D) Panel

32. State true or false: Swing is not a part of JFC that is used to create GUI application.

(A) true

**(B) false**

33. What is fullform of JFC?

(A) Java Functions Collections

(B) Javax Foundation Class

**(C) Java Foundation Classes**

(D) None of Above

34. Swing components are

(A) Platform dependent

**(B) Platform Independent**

(C) Both A & B

(D) None of Above

35. The following specifies the advantages of

It is lightweight.

It supports pluggable look and feel.

It follows MVC.

(A) AWT

**(B) Swing**

(C) Both A & B

(D) None of Above

36. Which package needs to import to implement swing program?

**(A) javax.swing**

(B) java.swing

(C) java.awt

(D) None of Above

37. Which of the following is not type of look & feel?

- (A) Metal Look & Feel
- (B) Motif Look & Feel
- (C) Motive Look & Feel**
- (D) Windows Look & Feel

38. State true or false: Swing have more components than AWT.

- (A) true**
- (B) false

39. Which of following class is used to implement frame in swing?

- (A) Jwindow
- (B) JFrame**
- (C) Frame
- (D) SwingFrame

40. Which class is used to implement radiobutton using swing?

- (A) RadioButton
- (B) JCheckBox with CheckboxGroup
- (C) JRadioButton**
- (D) None of Above

41. Which class is used to implement dropdown using swing?

- (A) Jlist
- (B) JRadioButton
- (C) ComboBox
- (D) JComboBox**

42. Which of following is correct?

- (A) JTextComponent extends JTextArea
- (B) JTextArea extends JTextField
- (C) JTextField extends JTextComponent**
- (D) JTextComponent extends JTextField

43. Which inbuilt dialog allows user to select file?

- (A) JFileInputChooser
- (B) JFileChooser**

- (C) JFileSelector
- (D) JFileInputSelector

44. Which of following is correct statement?

- (A) A dialog can have menubar
- (B) JMenuItem extends Jmenu
- (C) Menu item can be added to menu**
- (D) All of Above

45. \_\_\_\_\_ component provides to show various dialog such as error, user specific message, confirmation etc.

- (A) JDialogBox
- (B) JFileChooser
- (C) Jtable
- (D) JOptionPane**

46. Which of following control is available in swing but not in AWT?

- (A) Button
- (B) Label
- (C) RadioButton**
- (D) CheckBox

47. The Swing Component classes that are used in Encapsulates a mutually exclusive set of buttons?

- (A) ButtonGroup**
- (B) JButton
- (C) AbstractButton
- (D) ImageIcon

48. In which place event handling code placed?

- (A) Within class
- (B) Other Class
- (C) Anonymous Class
- (D) All of Above**

49. The following steps are required to perform

- 1) Implement interface and override its method
- 2) Register component with listener

- (A) String Handling



- (B) Exception Handling
- (C) Event Handling**
- (D) None of Above

50. Which of these is superclass of all Adapter classes?

- (A) Event
- (B) Applet**
- (C) ComponentEvent
- (D) InputEvent

51. Which class is super class of all the events?

- (A) EventObject**
- (B) EventClass
- (C) ActionEvent
- (D) ItemEvent

52. What is listener in context to event handling?

- (A) A listener is a variable that is notified when an event occurs
- (B) A listener is a object that is notified when an event occurs**
- (C) A listener is a method that is notified when an event occurs
- (D) None of Above

53. What is an event in delegation event model used by Java programming language?

- (A) An event is an object that describes a state change in processing
- (B) An event is an object that describes any change by the user and system
- (C) An event is a class used for defining object, to create events
- (D) An event is an object that describes a state change in a source**

54. Which of following interface define a method itemStateChanged()?

- (A) ActionListener
- (B) ItemListener**
- (C) MouseListener
- (D) ComponentListener

55. Which of following interfaces define a method actionPerformed()?

- (A) ContainerListener
- (B) ItemListener
- (C) ActionListener**

(D) `MouseListener`

56. Which of following method will respond when we click by mouse in frame?

(A) `mousePressed()`

(B) `mouseEntered()`

(C) `mouseClicked()`

**(D) All of Above**

57. Which of following method will be invoked if a character is entered from keyboard?

**(A) `keyTyped()`**

(B) `keyPressed()`

(C) `keyReleased()`

(D) `keyEntered()`

58. Which of following method is defined in `MouseMotionAdapter` class?

(A) `mousePressed()`

(B) `mouseClicked()`

**(C) `mouseDragged()`**

(D) `mouseReleased()`

59. Which event will be notified if scroll bar is manipulated?

**(A) `AdjustmentEvent`**

(B) `WindowEvent`

(C) `ComponentEvent`

(D) `ActionEvent`

60. Which method is used to register a keyboard event listener?

(A) `KeyListener()`

**(B) `addKeyListener()`**

(C) `eventKeyListener()`

(D) None of Above

61. Which of the methods are used to register a mouse motion listener?

(A) `addMouse()`

(B) `addMouseListener()`

**(C) `addMouseMotionListner()`**

(D) None of Above

62. Which package needs to import for handling event?

- (A) Java.Applet
- (B) Java.awt.event**
- (C) Java.event
- (D) None of Above

63. Which of following event generate when button is pressed?

- (A) WindowEvent
- (B) ActionEvent**
- (C) PressEvent
- (D) ButtonEvent

64. Which of following event generate when checkbox is clicked?

- (A) CheckBoxEvent
- (B) ItemPressEvent
- (C) ItemEvent**
- (D) ClickEvent

65. Which of following event generate when input received from keyboard?

- (A) KeyEvent**
- (B) KeyBoardEvent
- (C) KeyPressedEvent
- (D) None of Above

66. Which swing component is source of ItemEvent?

- (A) JPopupMenu
- (B) JLabel
- (C) JtextField
- (D) JComboBox**

67. Which of following is/are constants defined in WindowEvent class?

- (A) WINDOW\_ACTIVATED
- (B) WINDOW\_CLOSED
- (C) WINDOW\_DEICONIFIED
- (D) All of Above**