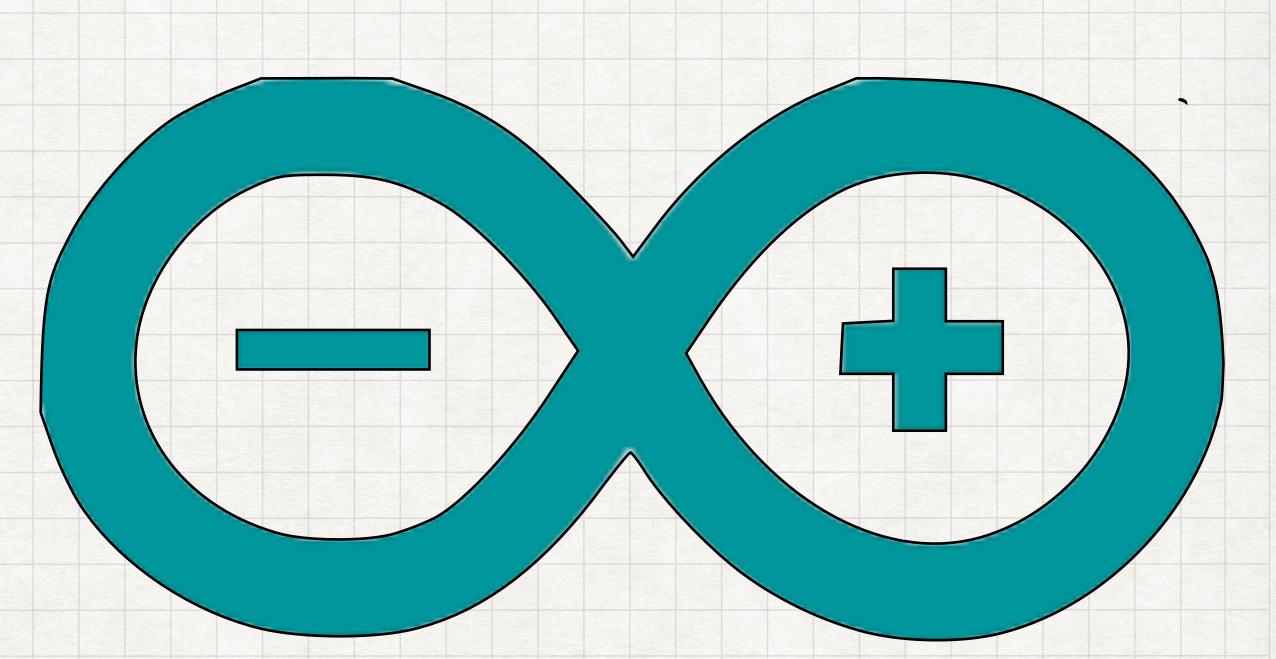
PROCETTO ARDUINO

Striscia LED e Buzzer

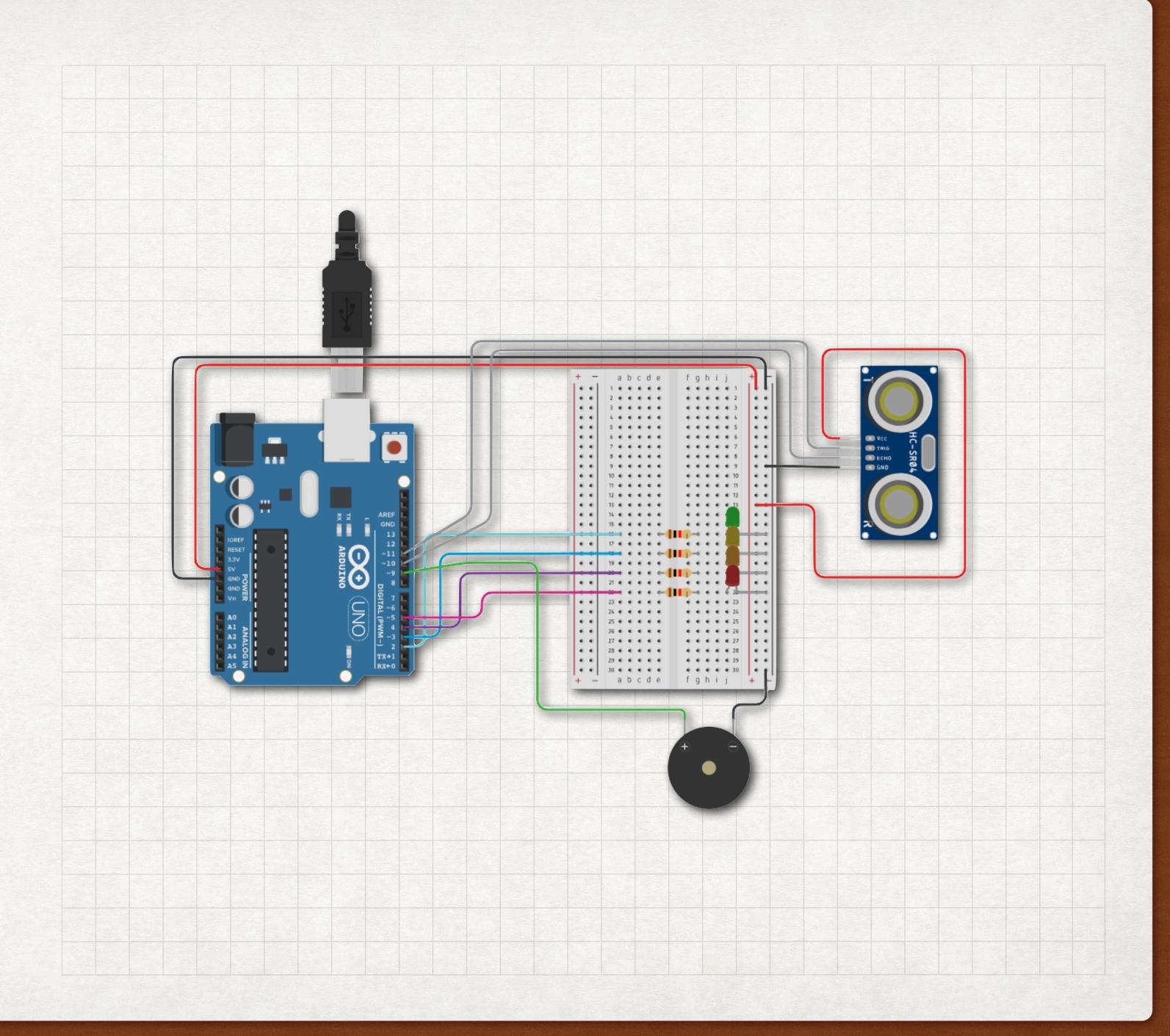
con

Sensore Ultrasuono



ARDUINO

IL CIRCUITO



IL CODICE

```
(1)
                                                                #define ECHO PIN 10
                                                                #define BUZZER_PIN 9
                                                                // Definizione dei pin per i LED
                                                                #define LED1_PIN 2
                                                                #define LED2_PIN 3
                                                                #define LED3_PIN 4
                                                                #define LED4_PIN 5
                                                                void setup() {
                                                                  Serial.begin(9600);
                                                                  pinMode(TRIGGER_PIN, OUTPUT);
                                                                  pinMode(ECHO_PIN, INPUT);
                                                                  pinMode(LED1_PIN, OUTPUT);
                                                                  pinMode(LED2_PIN, OUTPUT);
                                                                  pinMode(LED3_PIN, OUTPUT);
                                                                  pinMode(LED4_PIN, OUTPUT);
                                                                  pinMode(BUZZER_PIN, OUTPUT);
                                                                void loop() {
                                                                  long duration, distance;
                                                                  // Genera un impulso sull'uscita del trigger
                                                                  digitalWrite(TRIGGER_PIN, LOW);
                                                                  delayMicroseconds(2);
                                                                  digitalWrite(TRIGGER_PIN, HIGH);
                                                                  delayMicroseconds(10);
                                                                  digitalWrite(TRIGGER_PIN, LOW);
                                                                  // Misura il tempo necessario per il ritorno dell'eco
                                                                  duration = pulseIn(ECHO_PIN, HIGH);
                                                                  // Calcola la distanza in base al tempo misurato
                                                                  distance = duration * 0.034 / 2;
                                                                  // Mappa la distanza tra 3 e 330 cm a un valore tra 0 e 3
                                                                  int mapped_distance = map(distance, 3, 330, 0, 3);
if (digitalRead(LED1_PIN) == HIGH && digitalRead(LED2_PIN) == LOW && digitalRead(LED3_PIN) == LOW && digitalRead(LED4_PIN) == LOW) {
 digitalWrite(BUZZER_PIN, HIGH); // Accendi il buzzer solo quando il LED1_PIN è acceso
```

#define TRIGGER_PIN 11

```
// Accende i LED in base alla distanza mappata
if (mapped_distance == 0) {
  digitalWrite(LED1_PIN, HIGH);
  digitalWrite(LED2_PIN, LOW);
  digitalWrite(LED3_PIN, LOW);
  digitalWrite(LED4_PIN, LOW);
  digitalWrite(BUZZER_PIN, LOW); // Spegni il buzzer
} else if (mapped_distance == 1) {
  digitalWrite(LED1_PIN, HIGH);
  digitalWrite(LED2_PIN, HIGH);
  digitalWrite(LED3_PIN, LOW);
  digitalWrite(LED4_PIN, LOW);
  digitalWrite(BUZZER_PIN, LOW); // Spegni il buzzer
} else if (mapped_distance == 2) {
  digitalWrite(LED1_PIN, HIGH);
  digitalWrite(LED2_PIN, HIGH);
  digitalWrite(LED3_PIN, HIGH);
  digitalWrite(LED4_PIN, LOW);
  digitalWrite(BUZZER_PIN, LOW); // Spegni il buzzer
} else {
  digitalWrite(LED1_PIN, HIGH);
  digitalWrite(LED2_PIN, HIGH);
  digitalWrite(LED3_PIN, HIGH);
  digitalWrite(LED4_PIN, HIGH);
```

digitalWrite(BUZZER_PIN, LOW); // Spegni il buzzer

delay(200); // Aggiorna la misura ogni 200ms