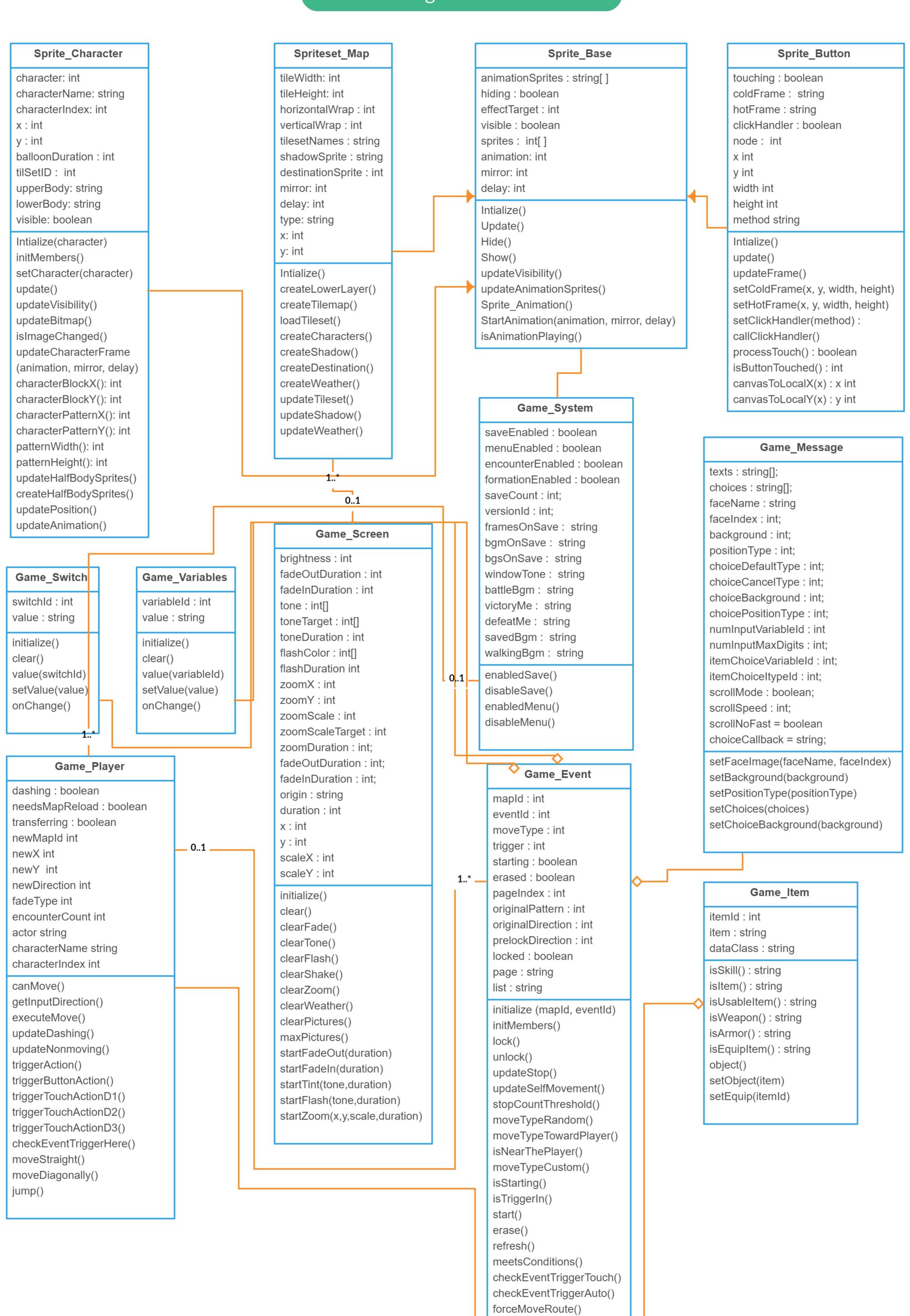
BiblioGame

Diagrama UML



locate(x,y)