

ANCESTRY AND GENERAL FEATS — CLASS ABILITIES**INVENTORY**

Level 1	Ancestry and Heritage Abilities	Class Feats and Features
	Ancestry Feat	
	Background Skill Feat	
2	Skill Feat	Class Feat
3	General Feat	Class Feature
4	Skill Feat	Class Feat
5	Ancestry Feat	Boosts Class Feature
6	Skill Feat	Class Feat
7	General Feat	Class Feature
8	Skill Feat	Class Feat
9	Ancestry Feat	Class Feature
10	Skill Feat	Boosts Class Feature
11	General Feat	Class Feature
12	Skill Feat	Class Feat
13	Ancestry Feat	Class Feature
14	Skill Feat	Class Feat
15	General Feat	Boosts Class Feature
16	Skill Feat	Class Feat
17	Ancestry Feat	Class Feature
18	Skill Feat	Class Feat
19	General Feat	Class Feature
20	Skill Feat	Boosts Class Feat

Worn Items	Invested	Bulk

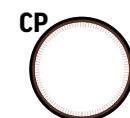
BULK

Light Items 10 light Bulk items = 1 Bulk

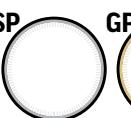
Encumbered Bulk 5 + Str

Maximum Bulk 10 + Str

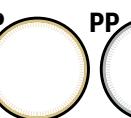
Maximum Invested 10

WEALTH

CP



SP



GP



PP

Gems and Artwork	Price	Bulk

CHARACTER SKETCH**ORIGIN AND APPEARANCE**

Ethnicity	Nationality	Birthplace	Age	Gender & Pronouns	Height	Weight
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Appearance

PERSONALITY

Attitude	Deity or Philosophy
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Edicts

Anathema

Likes

Dislikes

Catchphrases

CAMPAIN NOTES

Notes

Allies

ACTIONS AND ACTIVITIES

Name	Actions	Traits	Page #
Effects			

Name	Actions	Traits	Page #
Effects			

Name	Actions	Traits	Page #
Effects			

Name	Actions	Traits	Page #
Effects			

FREE ACTIONS AND REACTIONS

Name	<input type="checkbox"/>  <input type="checkbox"/> 	Traits	Page #
Trigger			
Effects			

Name	<input type="checkbox"/>  <input type="checkbox"/> 	Traits	Page #
Trigger			
Effects			

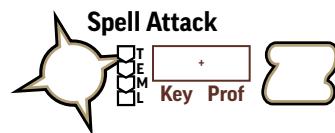
Name	<input type="checkbox"/>  <input type="checkbox"/> 	Traits	Page #
Trigger			
Effects			

Name	<input type="checkbox"/>  <input type="checkbox"/> 	Traits	Page #
Trigger			
Effects			

MAGICAL TRADITION

Arcane  **Occult**
Primal  **Divine**

- Prepared Caster
- Spontaneous Caster

SPELL STATISTICS**Spell Attack****Spell DC**

10 +

Base Key Prof

CANTRIPS

Cantrips per Day



Cantrip Rank

1/2 your level rounded up

Name	Actions	Prep

FOCUS SPELLS**Focus Points** 

Focus Spell Rank

1/2 your level rounded up

Focus Pool Equals the number of focus spells you have (maximum 3).
Refocus Spend 10 minutes to regain 1 Focus Point.

Name	Actions

INNATE SPELLS

Name	Actions	Freq

SPELL SLOTS

Spells per Day

**Spell Rank**

1

2

3

4

5

6

7

8

9

10

Spells Remaining

**SPILLS**

Name	Actions	Rank	Prep	Name	Actions	Rank	Prep

RITUALS

Name	Rank	Cost

Name	Rank	Cost