



Topic : Online Fitness Trainer

Group no : MLB_09.01_04

Campus : Malabe

Submission Date :

We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

Registration No	Name	Contact Number
IT21168222	Saranga G K G	0718535570
IT21170348	Dinujaya K G M	0774376203
IT21168604	Weihena K M	0715943250
IT21171710	Oshadari K M R P	0778250538
IT21171406	Ekanayake E P M T S	0768295683

Exercise 1:

Requirements

- An unregistered user/ new customer to become a member in the online fitness training system needs to register providing details such as name, e-mail address.
- A registered customer should log in to the website through his/her user account by using credentials.
- The system should be able to validate user
- A registered customer should be able to update their account details
- A registered customer can check their membership status
- The registered user selects and subscribes a membership package by payment through an acceptable method (PayPal, VISA, Master)
- The registered user confirms the payment is validation date and expiration date for the package.
- The system should be able to validate memberships
- The registered user can join the sessions conducted by trainers.
- The customer can add items to the cart
- The customer can buy fitness items through the online store.
- The admin can update package details.
- Admin generates the financial report, trainer report and customer report.
- A trainer can create sessions and update session details on the package page.
- The system should be able to get customer's feedback
- System Admin should be able to reply to feedback

Identified classes

- Customer (Registered)
- User Account
- MembershipPackage
- Subscription
- Payment
- Cart
- Item
- Trainer
- Session
- Report
- Feedback

CRC Cards

IT21168222

Name : Customer	
Responsibility	Collaborator
Store customer details	
Log in to system	User account
Check membership status	Subscription
Subscribe a package	Payment, membershipPackage, Subscription
Buy items	Payment, item, cart
Give feedback	Feedback

Name : User Account	
Responsibility	Collaborator
Give permission to access the services	
Store credentials	

Name : Subscription	
Responsibility	Collaborator
Store subscription details	
Renew Subscription	

IT21170348

Package	
Responsibilities	Collaborations
Display package details	
Add session time	trainer

Payment	
Responsibilities	collaboration
Validate	
Store payment details	

IT21171710

Item	
Responsibilities	Collaboration
Store item details	

Trainer	
Responsibilities	Collaboration
Create session	Session
Update session details	Package
Conduct session	

IT21171406

Session	
Responsibilities	Collaboration
Display session details	

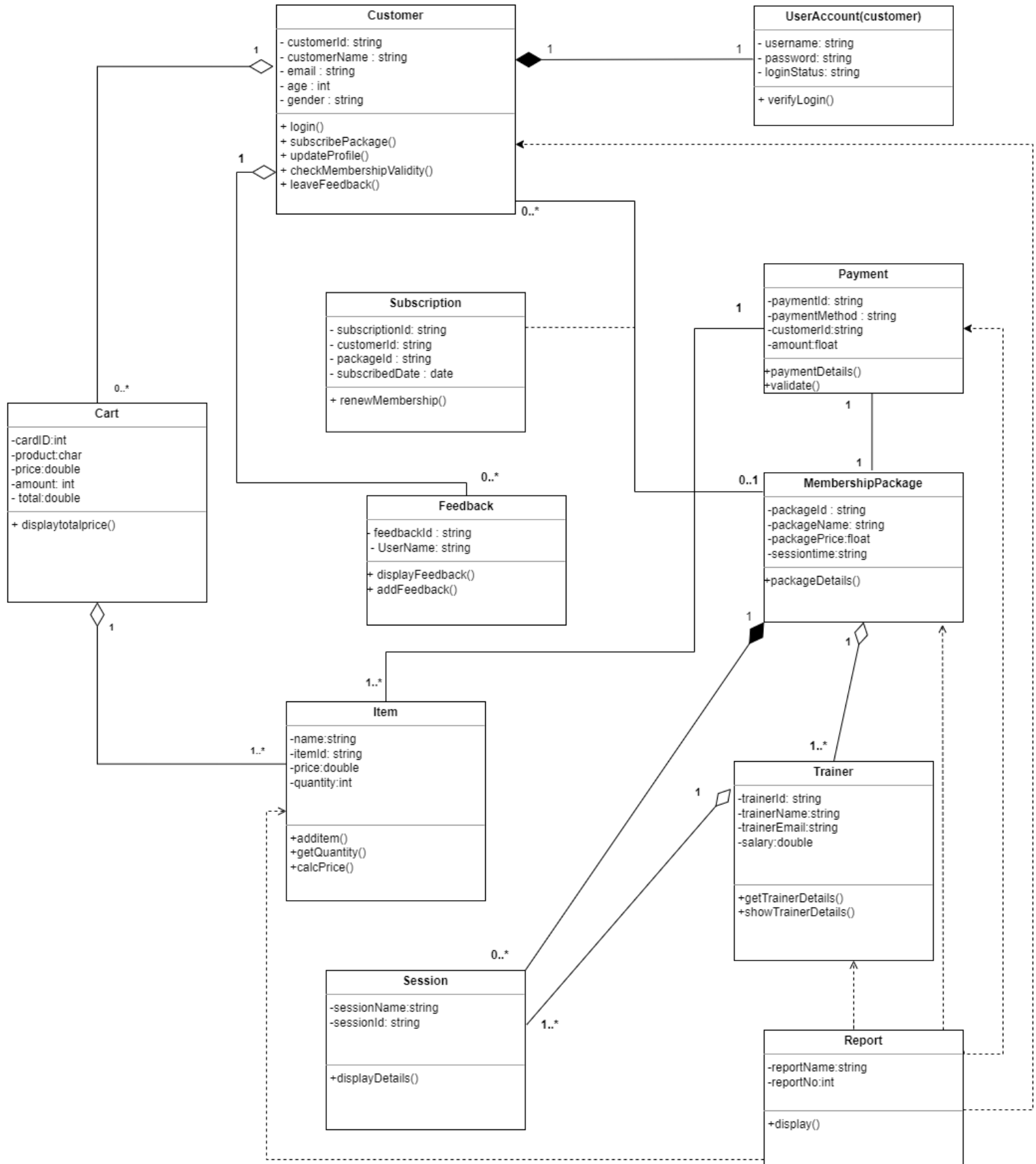
Report	
Responsibilities	Collaboration
Store payment details	Payment
List of customer details	Customer
List of trainer details	Trainer

IT21168604

Feedback	
Responsibility	Collaboration
Display feedbacks	
Store feedbacks	

Cart	
Responsibility	Collaboration
Store total price	
Display total price	item

Class Diagram



//These codes are written with a focus on one object

```
#include <iostream>
```

```
#include <string>
```

```
using namespace std;
```

```
class UserAccount {
```

```
private:
```

```
    string username;
```

```
    string password;
```

```
    string loginStatus;
```

```
public:
```

```
    UserAccount() {};
```

```
    UserAccount(string uName) {
```

```
        username = uName;
```

```
    }
```

```
    void Display() {
```

```
        cout << "User Name " << username << endl;
```

```
    }
```

```
    ~UserAccount() {
```

```
        cout << "Deleting user " << username << endl;
```

```
    }
```

```
};
```

```
class MembershipPackage {
```

```
private:
```



```
string membershipId;
```

```
string packageName;
```

```
float packagePrice;
```

```
public:
```

```
MembershipPackage() {};
```

```
MembershipPackage(string Id, string name, float price) {
```

```
    membershipId = Id;
```

```
    packageName = name;
```

```
    packagePrice = price;
```

```
}
```

```
void displayMembershipPackage() {
```

```
    cout << "Membersip Id : " << membershipId << endl;
```

```
    //cout << "Membersip Name : " << packageName << endl;
```

```
    //cout << "Membersip Price : " << packagePrice << endl;
```

```
}
```

```
~MembershipPackage() {
```

```
    cout << "Deleting Membersip " << membershipId << endl;
```

```
}
```

```
};
```

```
class Customer {
```

```
private:
```

```
    string customerId;
```

```
    string customerName;
```

```
int age;

string gender;

string email;

UserAccount *account;
```

public:

```
Customer(string cusId, string name, int cusAge, string cusGender, string pemail,
string uName) {
```

```
    account = new UserAccount(uName);
```

```
    customerId = cusId;
```

```
    customerName = name;
```

```
    age = cusAge;
```

```
    email = pemail;
```

```
}
```

```
void DisplayUserAccounts() {
```

```
    //for (int r = 0; r < SIZE; r++)
```

```
        account->Display();
```

```
}
```

```
string getCustomer() {
```

```
    return customerName;
```

```
}
```

```
void displayCustomer() {
```

```
    cout << "Customer ID : " << customerId << endl;
```

```
}
```

```

~Customer() {
    cout << "Customer deleted " << endl;

    //for (int r = 0; r < SIZE; r++)
        delete account;

    cout << "Everthing is deleted" << endl;
}

};

```

```

class Subscription

```

```

{

```

```

private:

```

```

    Customer *cusSub;

```

```

    MembershipPackage *pkg;

```

```

    string date;

```

```

public:

```

```

    Subscription(Customer *pcusSub, MembershipPackage *ppkg, string pdate)

```

```

    {

```

```

        cusSub = pcusSub;

```

```

        pkg = ppkg;

```

```

        date = pdate;

```

```

    }

```

```

    void displaySubscription()

```

```

    {

```

```

        cusSub->displayCustomer();

```

```

        pkg->displayMembershipPackage();

```

```

        cout << "Date =" << date << endl;

```

```
    }  
    ~Subscription() {  
        cout << "\nDeleting Subscription " << endl;  
    }  
};
```

```
class Report {
```

```
private:
```

```
    string name;
```

```
public:
```

```
    void getReport(Customer *c)
```

```
    {
```

```
        name = c->getCustomer();
```

```
    }
```

```
    void display()
```

```
    {
```

```
        cout << "Customer name = " << name << endl;
```

```
    }
```

```
};
```

```
int main()
```

```
{
```

```
    // User Account
```

```
    Customer *cus;
```

```
    cus = new Customer("C0001", "Kamal", 25, "Male", "123@gmail.com", "U0001");
```

```

cus->DisplayUserAccounts();

//delete cus;

cout << "*****\n" << endl;


// subscription

MembershipPackage *P = new MembershipPackage("P001", "Standard", 10000.00);

Subscription subs1(cus, P, "20/05/2022");

subs1.displaySubscription();

cout << "*****\n" << endl;


// report

Report *R = new Report();

R->getReport(cus);

R->display();

cout << "*****\n" << endl;


return 0;

}

```

----- IT21168222 -----

```
#include<iostream>
```

```
using namespace std;
```

```
//Payment class
```

```
class Payment{
```

```
private:
```

```
int Payment_ID;
```

```
string cus_ID;
```

```
float amount;
```

```
public:
```

```
Payment();
```

```
Payment (int Pay_ID,string c_ID,float Amount);
```

```
void Paymentdetails();
```

```
void validate();
```

```
};
```

```
Payment :: Payment(){}
```

```
Payment :: Payment(int Pay_ID,string c_ID,float Amount) {
```

```
int Payment_ID = Pay_ID;
```

```
string Cus_ID = c_ID;
```

```
float amount = Amount;
```

```
}
```

```
void Payment:: Paymentdetails() { }
```

```
void Payment:: validate () { }
```

```
//MembershipPackage class
```

```
class MembershipPackage{
```

```
private:
```

```
    string package_id;
```

```
    char package_Name;
```

```
    float package_Price;
```

```
    string session_Time;
```

```
public:
```

```
    MembershipPackage();
```

```
    MembershipPackage(string p_id,char p_name,float p_price,string s_time);
```

```
    void MembershipPackagedetails();
```

```
};
```

```
MembershipPackage :: MembershipPackage(string p_id,char p_name,float p_price,string  
s_time){
```

```
    string package_id = p_id;
```

```
    char package_Name = p_name;
```

```
    float package_Price = p_price;
```

```
    string session_Time = s_time;
```

```
}
```

```
void MembershipPackage :: MembershipPackagedetailes(){
```

```
}
```

```
//Item class
```

```
class Item{
```

```
    private:
```

```
        string name;
```

```
        string itemid;
```

```
        double price;
```

```
        int quantity;
```

```
        Payment * pay;
```

```
    public:
```

```
        Item();
```

```
        Item(string pname,string pitemid,double pprice,int pquantity);
```

```
        void additem();
```

```
        void Quantity();
```

```
        void calcPrice();
```

```
};
```

```
Item :: Item(){} 
```

```
Item :: Item(string pname,string pitemid,double pprice,int pquantity){
```

```
    name=pname;
```

```
    itemid=pitemid;
```



```
        price=pprice;
        quantity=pquantity;
    }
```

```
void Item :: additem(){}
void Item :: Quantity(){}
void Item :: calcPrice(){}

```

```
//report class
class report{
private:
    string reportName;
    int reportNo;

public:
    report();
    report (string r_name,int r_no);
    void displayreport();
};

```

```
report :: report(string r_name,int r_no){
    string reportName = r_name;
    int reportNO= r_no;

}
```

```
void report :: displayreport(){  
}
```

```
//Cart class
```

```
class cart{  
    private:  
        int cardID;  
        char product;  
        double price;  
        double total;  
  
    public:  
        cart();  
        cart (int cardID,char p,double pprice,double t);  
        void displaytotalprice();  
};
```

```
cart :: cart(int c_id,char p,double pprice,double t){  
    int cardID= c_id;  
    char product= p;  
    double price= pprice;  
    double total= t;  
}  
void cart :: displaytotalprice(){  
}
```

```
int main(){  
  
    Payment *Pay1,*Pay2;  
  
    Pay1= new Payment;  
    Pay2= new Payment;  
  
  
    delete Pay1,Pay2;  
  
  
    return 0;  
}
```

----- IT21170348 -----

```
float totalamount;
class item
{
private:
    char name[25];
    int qty;
    float rate,amount;
public:
    void getdata()
    {
        cout<<endl<<"Enter the item name:";
        cin>>name;
        cout<<"\nEnter the rate:";
        cin>>rate;
        cout<<"Enter the quantity:";
        cin>>qty;
    }
    void printdata()
    {
        cout<<setw(12)<<name;
        cout<<setw(9)<<qty;
        cout<<setw(9)<<rate;
        amount=rate*qty;
        totalamount=amount+totalamount;
        cout<<setw(8)<<amount<<endl;
    }
};
void main()
{
    item shop[10];
    char ch='y';
    int n=0,i;
    clrscr();
    while (ch=='y' || ch=='Y')
    {
        shop[n].getdata();
        n++;
        cout<<"do you want to continue u\n"<<endl;
        cin>>ch
    }
    cout<<"\n\t*****"<<endl;
```

```

        cout<<"\t\t shopping list"<<endl;
        cout<<"\t*****"<<endl;
        cout<<"name quantity-rate-amount\n";
            for(i=0;i<n;i++)
                shop[i].printdata();
        cout<<"\t-----"<<endl;
        cout<<"\ttotal bill:"<<totalamount;
        getch();
    }
    return 0;

```

```

class feedback
{
private:
int feedbackId;
char user Name[20];
char feedback Messsage[300];
user*user1;
public:
feedback();
feedback(int fbIp,char user Name[],char desc[]);
void displayfeedback();
};
feedback::feedback(){
feedbackId=0;
strcpy(userName,"");
strcpy(feedback Message,"");
}
feedback::feedback(intfbId,char user Name[],char desc[]){
feedbackId=fbid;
strcpy(user Name);
strcpy(feedback Message,desc);
}
void feedback::displayfeedback(){ }
return 0;
}

```

```
#include <iostream>

#include <cstring>

#include <string>

using namespace std;

#define SIZE 2;

//Trainer class

class Trainer{

private:

    Session * strn[SIZE];

    string trainerid[10];

    string trainerName[20];

    string trainerEmail[20];

    double salary[20];

public:

    Trainer();

    Trainer(string ptrainerid,string ptrainerName[],string ptrainerEmail[],double psalary[]);

    void gettrainerDetails();

    void showtrainerDetails();

    void displayDetails(Session * strn1, Session * strn2 );

};
```

```
// Session class
```

```
class Session{  
  
    private:  
  
        string sessionName[10];  
  
        string sessionid[10];  
  
  
    public:  
  
        Session();  
  
        Session(string psessionName[],string psessionid);  
  
        void displayDetails;  
  
};
```

```
// MembershipPackage class
```

```
class MembershipPackage{  
  
    private:  
  
        string packageid[];  
  
        string packageName[];  
  
        float packagePrice;  
  
        string sessiontime[];  
  
        Session * package[SIZE];  
  
  
    public:  
  
        MembershipPackage();
```

```
MembershipPackage(string ppackageid,string ppackageName[],float  
ppackgrPrice,string psessiontime[]);
```

```
void packageDetails();
```

```
void sessiontime();
```

```
};
```

```
// Payment class
```

```
class Payment{
```

```
private:
```

```
    string paymentid[];
```

```
    string paymentMethod[];
```

```
    string customerid[];
```

```
    float amount;
```

```
    Item * ite[SIZE];
```

```
public:
```

```
    Payment();
```

```
    Payment(string ppaymentid,string ppaymentMethod[],string pcustomerid[],float  
pamount);
```

```
    void paymentDetails(Item * tem);
```

```
    void validate();
```

```
};
```



```
// Item class
```

```
class Item{  
    private:  
        string name[];  
        string itemid[];  
        double price;  
        int quantity;  
        Payment * pay;  
  
    public:  
        Item();  
        Item(string pname[],string pitemid[],double pprice,int pquantity,Payment *  
ppay);  
        void additem();  
        void Quantity();  
        void calcPrice();  
};
```

```
// Session class implementation
```

```
Session :: Session() {}  
Session :: Session(string psessionName,string psessionid){  
    sessionName=psessionName;  
    sessionid=psessionid;  
}
```

```
void Session :: displayDetails(){ }

~Sesiion(){

    cout<<"Deleting session"<< sessionid << endl;

}
```

```
// Trainer class implementation
```

```
Trainer :: Trainer() { }

Trainer :: Trainer(string ptrainerid,string ptrainerName,string ptrainerEmail,double psalary){

    trainerid=ptrainerid;

    trainerName=ptrainerName;

    treainerEmail=ptrainerEmail;

    salary=psalary;

}
```

```
void Trainer :: displayDetails(Session * strn1,Session * strn2)

{

    strn[0]=strn1;

    strn2[1]=strn2;

}
```

```
void Trainer :: gettrainerDetails() {

    cout<<"\nEnter the trainer ID: " <<endl;

    cin trainerid;

    cout<<"\nEnter trainer Name: " <<endl;
```

```
cin<<trainerName;

cout<<"\nEnter trainer Email: " <<endl;

cin<< trainerEmail;

cout<<"\n Enter trainer salary amount: " <<endl;

cin<<salary;
```

```
void Trainer :: showtrainerDetails() {}
```

```
// MembershipPackage class implementation
```

```
MembershipPackage :: MembershipPackage() {}
```

```
MembershipPackage :: MembershipPackage(string ppackageid,string ppackageName,float
ppackgrPrice,string psessiontime){
```

```
    packageid=ppackageid;

    packageName=ppackageName;

    packagePrice=ppackagePrice;

    sessiontime=psessiontime;

}
```

```
void MembershipPackage :: packageDetails (){}
```

```
void MembershipPackage :: sessiontime (){}
```

```
~MembershipPackage() {cout << "session over" <, endl;
```

```
    for(int i=0; i<[SIZE]);    i++)
```

```
        delete session[i];
```

```
    cout << "End" << endl;
```

```
}
```

```
// Payment class implementation
```

```
Payment :: Payment() {}
```

```
Payment :: Payment(string ppaymentid,string ppaymentMethod,string pcustomerid,float  
pamount){
```

```
    paymentid=ppaymentid;
```

```
    paymentMethod=ppaymentMethod;
```

```
    customerid=pcustomerid;
```

```
    amount=pamount;
```

```
}
```

```
void Payment :: paymentDetails (){} 
```

```
void Payment :: validate () {}
```

```
//Item class implementation
```

```
Item :: Item(){} 
```

```
Item ::Item(string pname,string pitemid,double pprice,int pquantity){
```

```
    name=pname;
```

```
    itemid=pitemid;
```

```
    price=pprice;
```

```
    quantity=pquantity;
```

```
}
```

```
void Item :: additem(){ }  
void Item :: Quantity(){ }  
void Item :: calcPrice(){ }
```

```
// main program
```

```
int main(){  
    Trainer tr("T001","Henry","henry456@gmail.com","Rs.100 000.00");  
  
    return 0;  
}
```

-----IT21171710-----

-----IT21171406-----

```
#include<iostream>  
#include<string>  
using namespace std;  
//Dependancy(Trainer and Report)  
class Trainer  
{  
    private:
```

```
string trainerid;

string trainerName;

string trainerEmail;

double salary;


public:

    Trainer();

void getTrainerTrainerDetails(){

    string gettrainerid(){

        return trainerid;

    }

    string gettrainerName(){

        return trainerName;

    }

    string gettrainerEmail(){

        return trainerEmail;

    }

    double getsalary(){

        return salary;

    }

    void showTrainerDetails(){
```

```
count<<"trainerid="trainerid<<endl;
count<<"trainername="trainername<<endl;
count<<"trainerEmail="trainerEmail<<endl;
count<<"salary="salary<<endl;

}
```

```
class Report
```

```
{
```

```
private:
```

```
    string reportName;
```

```
    int reportNo;
```

```
public:
```

```
    Report(string reportName){
```

```
        reportName=TrainersReport;
```

```
    }
```

```
    void display()
```

```
    {
```

```
        count<<"reportname="reportname<<endl;
```

```
        count<<"reprtNo=  "reportNo<<endl;
```

```
    }
```

```
};
```

```
//Dependency(MembershipPackage and report)
```

```
class MembershipPackage
```

```
{
```

```
    private:
```

```
        string packageid;
```

```
        string packageName;
```

```
        float packagePrice;
```

```
        string sessiontime;
```

```
    public:
```

```
        void packageDetails(){
```

```
            count<<"packageid="packageid<<endl;
```

```
            count<<"packagename="packagename<<endl;
```

```
            count<<"packagePrice="packagePrice<<endl;
```

```
            count<<"sessiontime="sessiontime<<endl;
```

```
        }
```

```
};
```

```
class Report
```



```

{
private:
    string reportName;
    int reportNo;

public:
    Report(string reportName){
        reportName=MembershipPackagesReport;
    }

    void display()
    {
        count<<"reportname="reportname<<endl;
        count<<"reportNo=  "reportNo<<endl;
    }
};

//Aggregation(Trainer and MembershipPackage)
class Trainer
{
    private:
        string trainerid;
        string trainerName;
        string trainerEmail;

```

```
double salary;
```

```
public:
```

```
Trainer();
```

```
void getTrainerTrainerDetails(){
```

```
    return trainerid;
```

```
    return trainerName;
```

```
    return trainerEmail;
```

```
    return salary;
```

```
void showTrainerDetails(){
```

```
count<<"trainerid="<<trainerid<<endl;
```

```
count<<"trainername="<<trainername<<endl;
```

```
count<<"trainerEmail="<<trainerEmail<<endl;
```

```
count<<"salary="<<salary<<endl;
```

```
Trainer() {count<<"Deleting Trainer"<<Trainerid<<endl;
```

```
}
```

```
class MembershipPackage
```

```
{
```

```
    private:
```

```

        Trainer*trainer[2];

        string packageid;

        string packageName;

        float packagePrice;

        string sessiontime;

public:

        MembershipPackage(){};

        void addTrainer(Trainer*trainer1,Trainer*trainer2)

        {

                trainer[0]=trainer1;

                trainer[1]=trainer2;

        }

        void packageDetails(){

        count<<"packageid="packageid<<endl;

        count<<"packagename="packagename<<endl;

        count<<"packagePrice="packagePrice<<endl;

        count<<"sessiontime="sessiontime<<endl;

        }

        void displayMembershipPackage(){

                for(int i=0; i<SIZE;i++)

                trainer[i]->displayTrainer();

        }

```

```
int main(){  
    Trainer*t1= new Trainer ("T001","Kularathne");  
    Trainer*t2= new Trainer ("T002","Rathnayake");  
  
    addTrainer(t1,t2);  
    delete t1;  
    delete t2;  
  
    Trainer*t3= new Trainer ("T003","Ekanayake");  
    addTrainer(t3);  
    displayMembershipPackage();  
  
    return 0;  
}
```

-----IT21171406-----

Individual Contribution

	Student ID	Student Name	Individual Contribution
1	IT21168222	Saranga G K G	<ul style="list-style-type: none"> Created the CRC Card for Customer, UserAccount and Subscription classes. Draw Customer, UserAccount and Subscription classes in the class diagram. Implemented the coding for <ul style="list-style-type: none"> the Customer class and the UserAccount class the Customer class and the MembershipPackage class the Customer class and the Report class
2	IT21170348	Dinujaya K G M	<ul style="list-style-type: none"> created CRC card for payment and membershipPackage . Draw payment and membershipPackage classes in the class diagram. Coded parts: <ul style="list-style-type: none"> Payment class and MembershipPackage class. The Item class and the report class. The cart class and item class.
3	IT21168604	Weihena K M	<ul style="list-style-type: none"> Draw CRC cards for cart class and feedback class diagram. Draw feedback, cart class in the diagram Coded parts: <ol style="list-style-type: none"> customer class and the cart class The feedback class & the customer
4	IT21171710	Oshadari K M R P	<ul style="list-style-type: none"> Draw CRC cards for Trainer class and Item class. Draw Trainer class and Item class in the class diagram. Coded parts: <ol style="list-style-type: none"> The Trainer class and the Session class The MembershipPackage and the session class The Item class and the Payment class
5	IT21171406	Ekanayake E P M T S	<ul style="list-style-type: none"> Draw CRC cards for Session class and Report class. Draw Session and Report class in the class diagram Coded parts: <ol style="list-style-type: none"> Report class and Membership Package class Trainer class and Report class Trainer class and Membership Package class