

Topic : Textile & Garment Management System

Group no : MLB_10.01_02

Campus : Malabe

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We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

Registration No	Name	Contact Number
IT21181924	Sandeepani E.A.	0764296282

Introduction

Customers can give direct orders to designer, add or delete items in cart and buy them.

Classes

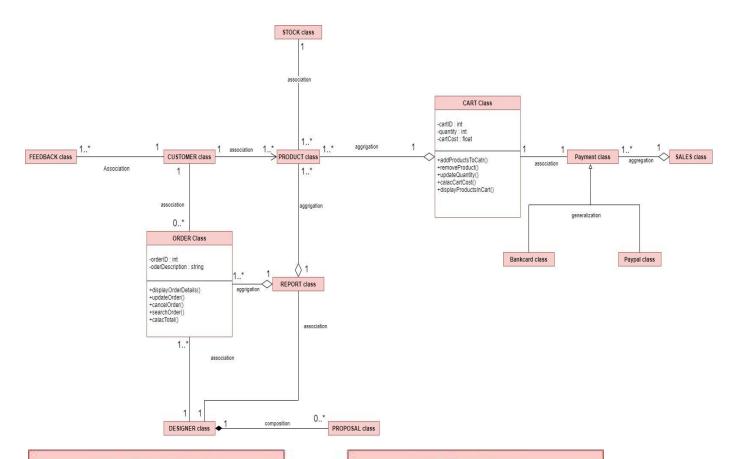
Cart Order

CRC cards

Cart class		
Responsibility	Collaborators	
Add product	Product	
Delete product	Product	
Buy cart items	Payement	

Order class		
Responsibility	Collaborators	
Place order	Customer, Designer	
Store order details	Report	

Class diagram



ORDER Class

- -orderID : int
- -oderDescription : string
- +displayOrderDetails()
- +updateOrder()
- +cancelOrder()
- +searchOrder()
- +calacTotal()

CART Class

- -cartID : int
- -quantity: int
- -cartCost : float
- +addProductsToCatr()
- +removeProduct()
- +updateQuantity()
- +calacCartCost()
- +displayProductsInCart()

```
Codes
```

```
Cart class
#include"Product.h"
#include"Payment.h"
class Cart{
                             private:
                                        int cartID;
                                        int quantity;
                                        float cartCost;
                                        Product *product[SIZE];//aggregation relationship to product
                                        Payment *pay;//association relationship to payment class
                              public:
                                        Cart(){};
                                        Cart(int id, int qty, float cost)
                                        {
                                                cartID=id;
                                                quantity=qty;
                                                cartCost=cost;
                                        }
                                        void addProductsToCart(Product *p1, Product *p2);
                                        void dispalyProductsInCart();
                                        void removeProductsInCart();
                                        void updateQuantity();
                                        float calcCartCost();
                                        ~Cart();};
```

Order Class

```
#include <iostream>
#include <string>
#include "Cart.h"
#include "Order.h"
#define SIZE 2 using
namespace std;
void Cart:: addProductsToCart(Product *p1, Product *p2){
 product[0]=p1;
 product[1]=p2;
}
void Cart:: dispalyProductsInCart(){
product[0]->display();
 product[2]->display();
 }
void Order:: displayOrderDetails(const char desc[],customer *cus1){
                        strcpy(orderDescription,desc);
   cus=cus1;
   cout<<"Order id:"<<orderID<<endI;</pre>
   cout<<"Order description: "<<orderDescription<<endl;</pre>
                }
```

```
int main()
{
Cart *c1 = new Cart();
 Product *pro1 = new Product(001, "Black pearl T-shirt", "M", 2100);
 Product *pro2 = new Product(002, "White shirt", "S", 1600);
c1 -> addProduct(pro1, pro2);
c1 -> removeProduct(pro1);
c1 -> updateQuantity();
c1 -> displayCartDetails();
c1 -> calacCartCost();
delete c1;
pro1 -> displayProductDetails();
 pro2 -> displayProductDetails();
Payemnet *p1 = new Customer(23000.00, 1002, 16/05/2022);
Payemnet *p2 = new Customer(12000.00, 1034, 09/05/2022);
```

```
Order *o1 = new Order(001, "Red sleeveless frock", c1, d1);
Order *o2 = new Order(002, "Black leather jacket", c2, d2);
 Designer *d1 = new Designer(001, "John", "john123@gmail.com");
 Designer *d2 = new Designer(002, "Jenny", "jenny@gmail.com");
 Report *r1 = new Report();
 Order *o1 = new Order(001, "Red sleeveless frock", c1, d1);
 Order *o2 = new Order(002, "Black leather jacket", c2, d2);
r1 -> createOrdertReport(o1, o2);
r1 -> displayOrderReport();
delete r1;
o1 -> displayOrderDetails();
o2 -> displayOrderDetails();
        return 0;
}
```