



Topic : Vehicle Insurance Management System

Group no : MLB_03.02_05

Campus : Malabe

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We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

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Requirements

1. Customer account can change insurance package.
2. Customer can pay insurance.
3. Customer can claim insurance.
4. Customer can send feedback.
5. Customer can request support.
6. Staff can provide support.
7. Staff can add/remove vehicle.
8. Staff can remove customer.
9. Staff can add new packages.
10. Packages have price, type, package ID.
11. Packages can check compatible vehicle type.
12. Vehicle can check available packages.
13. Support has request time, connected customer and staff IDs.
14. Support can connect customer and staff.
15. Support can end session.

Registration No	Name	Classes
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CRC cards

Customer class	
Responsibilities	Collaborations
Store customer details	
Send feedback	Feedback class
Request support	Support class

Feedback class	
Responsibilities	Collaborations
Store feedback details	Customer

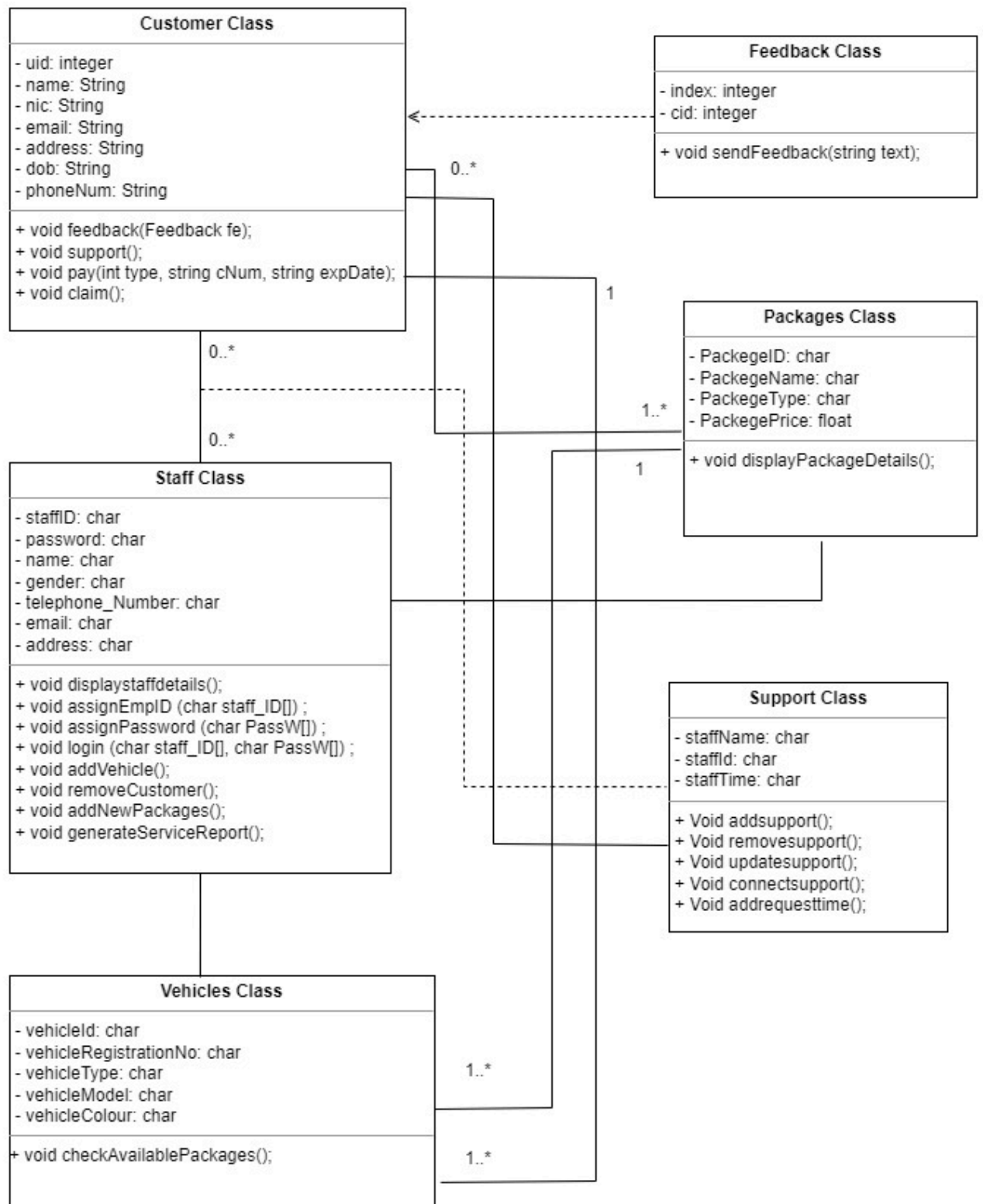
Class Name: Vehicle	
Responsibilities	Collaborations
Check the available packages	Packages

Class-Package	
Responsibilities	Collaborations
Store package details	staff
Check ability vehicle type	

Class name - support	
Responsibilities	Collaborations
Request time	
Connect customer and staff	Staff, customer
End session	

Class Name: Staff	
Responsibilities	Collaborations
Store employee credentials	
Checkout vehicle details	
Add vehicle	vehicle
Remove vehicle	vehicle
Update vehicle	vehicle
Remove packages	packages
Add new packages	packages
Generate service report	Vehicle, packages

UML diagram



Code

Customer

```
#include <string>
#include "Feedback.h"
using namespace std;

class Customer {
private:
    int uid;
    string name, nic, email, address, dob, phoneNum;

public:
    Customer();
    Customer(int iud); // uses database to get user details for other attributes
    ~Customer();
    void feedback(Feedback fe);
    void support();
    void pay(int type, string cNum, string expDate);
    void claim();
    int getCID();
    string getName();
    string getNIC();
    string getEmail();
    string getAddress();
    string getDob();
    string getPhoneNum();
};
```

Feedback

```
#include <string>
using namespace std;

class Feedback {
private:
```

```

    int index, cid;

public:
    Feedback();
    Feedback(int cid); //index will be given by the code
    ~Feedback();
    int getIndex();
    void sendFeedback(string text);
};

```

Staff

```

#include <iostream>
#include <cstring>

using namespace std;

class Staff
{
private:

    char staffID[4] ;
    char password[20] ;
    char name[20];
    char gender[8];
    char telephone_Number[11];
    char email[30];
    char address[50];

public:
    Staff();
    Staff(char StaffID[],char S_password[], char S_name[], char Gender[], char
S_Pnum[],char S_email[], char S_addres[]);
    void displaystaffdetails();
    void assignEmpID (char staff_ID[]) ;

```

```

void assignPassword (char PassW[]) ;
void login (char staff_ID[], char PassW[]) ;
void addVehicle();
void removeCustomer(int uid);
void addNewPackages();
void generateServiceReport();
~Staff();//destructor
};

```

Packages

```

#include<iostream>
#include<cstring>
Using namespace std;
class Package
{
    Private:
        char PackegeID[20];
        char PackegeName[20];
        float PackegePrice[11];
        char PackegeType[11];

    public:
        Package();
        Packege(char pkg_ID[],char pkg_N[], float pkg_price[], char pkg_Type[]);
        void displayPackage Details();

        Void setPackageID(char pkg_ID[]);

        Void setPackegeprice(float pkg_price[]);
        Void setPackegegetype(char pkg_Type[]);
        void setPackegeName (char pkg_N []);

        ~Package();
};

```


Vehicle

```
#include <iostream>
#include <cstring>
class Vehicle
{
private:
    char vehicleId[10];
    char vehicleRegistrationNo[10];
    char vehicleType[20];
    char vehicleModel[40];
    char vehicleColour[20];

public:
    Vehicle();
    Vehicle(const char pVehicleId[], const char pVehicleRegistrationNo[], const
char pVehicleType[], const char pVehicleModel[], const char pVehicleColour[]);
    void checkAvailablePackages();
    ~Vehicle();
};
```

Support

```
#include<iostream>
#include<cstring>
Using namespace std;
class Support
{
    Private:
        char staffName[20];
        char staffId[20];
        char staffTime [20];

    public:
```

```

Support();
Support(char s_name[], char staffId [], char s_time[] );
void displaystaff Details();

Void setStaffName (char s_name []);
Void setStaffId (char staffId [] );
Void setStaffTime (char s_time[] );

Void addSupport();
Void removeSupport();
Void updateSupport();
Void connectSupport();
Void addrequesttime();
~Support ();
};

```

Main

```

#include <iostream>
#include <cstring>
#include "Customer.h"
#include "Feedback.h"
#include "Vehicle.h"
#include "Staff.h"
#include "Payment.h"
#include "Package.h"
#include "Support.h"
using namespace std;

int main()
{
    //IT21241628
    Customer c1 = Customer(2);
    Feedback f1 = Feedback(3);
}

```

```

//IT21240560
Vehicle *vehicle1;
    vehicle1 = new Vehicle("V001", "GQ-3384", "Van", "Toyota Dolphin",
"white");
    vehicle1->checkAvailablePackages();

//IT21243912
Staff emp1; //object creation using default constructor
//object creation using overloaded constructor
Staff emp2 ("EMP00001" , "@#$2345_7swq ", "Sandun Gaurawa" , "Male"
,"0786543501", "sandungaurawa@gmail.com", "50/A Honnathara, Piliyandala");

//IT21243912
Payment pay1 ; //object creation using default constructor
Payment pay2 ("P003", "19/05/2022", "30,000", "Visa card", "3456789233345",
"10/28", 106) ; //object creation using overloaded constructor

//IT21241550
Package pkg1; // //object creation using default constructor
//object creation using overloaded constructor
Package pkg2("0002", "Full insurace", 200000, "1");

//IT21238376
Support sname1; // //object creation using default constructor
//object creation using overloaded constructor
Support sname("Suboda", "A0001", "11.10 AM");

return 0;
}

```