

Topic : Online Medical Portal.

Group no : MLB_9.1_05

Campus : Malabe

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We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

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Table of Contents.

1.	User Requirements	3
2.	Noun/Verb Analysis	4
3.	Identify classes using Noun Analysis.	5
4.	CRC Cards.	6
5.	Class Diagram	8
6.	Codes.	9
7	Special Contribution	25

1. <u>User Requirements</u>

- 1. There are four types of users.
- 2. Those are, admin who control the system and manager who manage the services.
- 3. Others are patients and doctors.
- 4. Patients and doctor are mainly connected with the system.
- 5. Patients are divided into registered patients and unregistered patients.
- 6. Unregistered patients can only get doctor details.
- 7. If they want more details, they must create an account on this website.
- 8. After users register and login into the website, they can get more facilities.
- 9. Admin can view user profiles and verify them, and admin can also add/remove users.
- 10. Registered patients can be booked the desired doctor on the doctor's page.
- 11. And patients can remove the appointments they made earlier.
- 12. Patients can be made a payment through an appropriate payment method as a credit or debit.
- 13. Once the patient has made an appointment, it will appear to the admin, he can check it and accept or cancel it.
- 14. After that doctor can see those appointments and he can accept.
- 15. User receives a notification after a successful appointment.
- 16. Admin can generate those transaction reports.
- 17. After receiving the service, the patient can add their review in the customer feedback forum.
- 18. If the patient has questions, they can contact custom services.
- 19. Admin or manager can reply to those questions because only they have access to
- 20. System admin can maintain doctor profiles, patient profiles and history of appointment details.
- 21. Manager can manage all staff and manage payments.

2. Noun/Verb Analysis

- 1. There are four types of users.
- 2. Those are, admin who control the system and manager who manage the services.
- 3. Others are patients and doctors.
- 4. Patients and doctor are mainly connected with the system.
- 5. Patients are divided into registered patients and unregistered patients.
- 6. Unregistered patients can only get doctor details.
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- 10. Registered patients can be booked the desired doctor on the doctor's page.
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- 14. After that doctor can see those appointments and he can accept.
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- 19. Admin or manager can reply to those questions because only they have access to it.
- 20. System admin can maintain doctor profiles, patient profiles and history of appointment details.
- 21. Manager can manage all staff and manage payments.

3. <u>Identify classes using Noun Analysis.</u>

Identified classes: -

- Admin
- Manager
- Registered Patient
- Unregistered Patient
- Doctor
- Appointments
- Reports
- Feedback
- Custom service
- Payment

Reasons for rejecting other nouns.

- ❖ Redundant
 - Users refer to admin, manager, patients, and doctors.
 - Staff members and staff refer to all the users.
 - Patients divided into unregistered and registered users.
 - System admin refers to admin.
- Outside the scope
 - System.
 - Website.
- ❖ An event or an operation
 - Services, medical services.
 - Facilities.
 - Doctor details.
 - Review.
 - Questions.
 - Booking details.
- ❖ An attribute
 - Account.
 - Profiles.
 - Payment method.
 - Doctor profiles.
 - Patient profiles.
 - Transaction reports.

4. <u>CRC Cards.</u>

Class: Admin	
Responsibility	Collaborators
View user profiles and verify them.	Registered Patient, Doctor
Check appointment details	Appointment
Add/remove users	Register patient, Doctor
Reply to the custom questions	Custom support
Maintain profiles	Registered Patient, Doctor

Class: Manager		
Responsibility	Collaborators	
Customer support		
Manage payment	Payment	
Manage staff	Doctor, Registered Patient,	
	Unregistered Patient	
Generate transaction reports	Reports	
Reply to the custom questions	Custom support	

Class: Registered Patient		
Responsibility	Collaborators	
Login		
Make an appointment	Appointments	
Get doctor details		
Search a doctor		
Cancel appointment	Appointments	
Make a payment	Payment	
Contact custom support	Custom support	

Class: Unregistered Patient	
Responsibility	Collaborators
Get doctor details.	Doctor
Create account	
Check feedback	Feedback

Class: Doctor		
Responsibility	Collaborators	
Login		
Check Appointments	Appointment	

Class: Appointments		
Responsibility	Collaborators	
Store member details about	Register patient	
appointments.		
Provide details of appointment		
Confirm Appointment.	Admin	

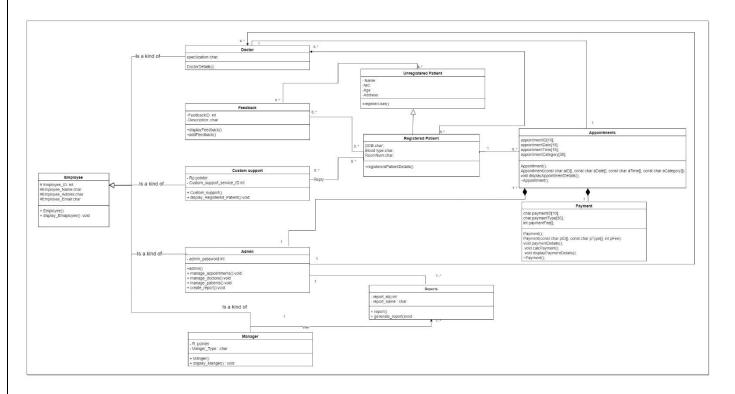
Class: Reports		
Responsibility	Collaborators	
Generate transaction reports	Admin, Payment	
List of appointment history	Appointment	

Class: Feedback		
Responsibility	Collaborators	
Get customer review	Registered Patient	
Show feedbacks		

Class: Custom service		
Responsibility	Collaborators	
Manage all customer questions		

Class: Payment		
Responsibility	Collaborators	
Payment details		
Validate the payment	Admin	
Display bill		

5. <u>Class Diagram.</u>



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6. Codes.

Admin.h

Admin.cpp

```
#include <iostream>
#include <cstring>
#include "Admin1.h"
#include "Employee.h"
#include "Appointment.h"
```

```
void ADMIN::Admin()
{
       strcpy_s(AdminType, "");
}
void ADMIN::Admin(char* Ename, int Eid, char* Eadd, char Email, char* atype)
{
       strcpy_s(AdminType, "atype");
}
void ADMIN::manage_appointments()
{
       cout << "Appointment ID : " << endl;</pre>
       cout << "Appointment category : " << endl;</pre>
}
void ADMIN::manage_doctors()
{
      cout << "Doctor ID : " << endl;</pre>
       cout << "Doctor Name : " << endl;</pre>
}
void ADMIN::manage_patients()
{
      cout << "Patient NIC : " << endl;</pre>
       cout << "Patient Name : " << endl;</pre>
}
void ADMIN::create_reports()
{
```

```
cout << "Report ID : " << endl;
cout << "Report Name : " << endl;
}</pre>
```

Admin_main.cpp

```
#include <iostream>
#include "Admin1.h"
#include "Appointment.h"
#include "Employee.h"
#include "registeredPerson.h"
#include "Report.h"
#include "Doctor.h"
using namespace std;
int main()
{
      ADMIN A1;
      A1.Admin("Chinthaka", "010", "Athurugiriya", "admin10@gmail.com",
"Securityt System Admin");
      cout << " *************** << endl;
      Appointment Ap1;
      Ap1.manage_appointments();
      Doctor Do1;
```

```
Do1.Doctor()
     cout << "\n" << endl;</pre>
     cout << "-----" << endl;
     RegisteredPerson rg1;
     rg1.RegisteredPerson();
     cout << "\n" << endl;</pre>
     cout << "----" << endl;
     Report rp1;
     rp1.Report();
     cout << "\n" << endl;</pre>
     cout << "----" << endl;
}
```

Report.h

```
#pragma once

#include <iostream>

class Report1 {

private:
    int Report_id;
    char Report_name[20];
```

```
public:
    void Report();
    void Report(int r_id, char r_name[]);
    void generate_Report();
};
```

Report.cpp

```
#include <iostream>
#include "Report1.h"
#include <cstring>
using namespace std;
void Report1::Report()
{
}
void Report1::Report(int r_id, char r_name[])
{
      int Report_id = r_id;
      strcpy(Report_name, r_name);
}
void Report1::generate_Report()
{
      cout << "Report ID : " << Report_id << endl;</pre>
      cout << "Report Name : " << Report_name << endl;</pre>
}
```

Report_main.cpp

unregistered.h

```
#pragma once
#include<iostream>
#include<cstring>

class UnregisterPatient {
    protected:
        char Name[30];
        int NIC;
        int Age;
        char Address[30];
    public:
        void UnregisteredPatient(){}
        void UnregisteredPatient(char* P_Name, int P_NIC, int P_Age, char*
P_Address);
    void registerUser();
};
```

```
unregistered.cpp
```

```
#include"unregistered.h"
#include<iostream>
#include<cstring>
using namespace std;
void UnregisterPatient::UnregisteredPatient() {
      strcpy_s(Name,"");
      NIC = 0;
      Age = 0;
      strcpy_s(Address,"");
}
void UnregisterPatient::UnregisteredPatient(char* P_Name, int P_NIC, int P_Age,
char* P_Address) {
      strcpy_s(Name, P_Name);
      NIC = P_NIC;
      Age = P_Age;
      strcpy_s(Address, P_Address);
}
void UnregisterPatient::registerUser() {
      cout << "Name" << endl;</pre>
      cout << "NIC" << endl;</pre>
      cout << "Age" << endl;
      cout << "Address" << endl;</pre>
}
Unregistered_main.cpp
#include"unregistered.cpp"
#include<iostream>
#include<cstring>
using namespace std;
int main() {
      UnregisterPatient U1;
      U1.UnregisteredPatient("Oshadhi", 200074000423, 24, "113/18,Peradeniya
road, Kandy");
      U1.registerUser();
             return 0;
};
feedback.h
#pragma once
#include<iostream>
#include<cstring>
using namespace std;
class Feed {
private:
      int FeedbackID;
      char Description[50];
      Feed* feedback[SIZE];
public:
      void Feedback();
      void Feedback(int F_ID, char* Des);
      void displayFeedback();
};
```

feedback.cpp

```
#include"feedback.h"
#include<iostream>
#include<cstring>
using namespace std;
void Feed::Feedback() {
      FeedbackID = 0;
      strcpy_s(Description, "");
}
void Feed::Feedback(int F_ID, char* Des) {
      FeedbackID = F_ID;
      strcpy_s(Description, Des);
void displayFeedback(){}
Feedback_Main.cpp
#include"feedback.cpp"
#include<iostream>
#include<cstring>
using namespace std;
```

Employee.h

```
#pragma once
#include <iostream>
#include <cstring>

class Employee
{
    protected:
        int Employee_ID;
        char Employee_Name[30];
        char Employee_Addres[40];
        char Employee_Email[50];

public:
        Employee() {}
        Employee(int Eid, char *Ename, char *Eadd, char Email);
        void display_Emaployee();
};
```

```
Employee.cpp
#include <iostream>
#include <cstring>
#include "Employee.h"
using namespace std;
Employee::Employee()
    Employee_ID = 0;
    strcpy_s(Employee_Name, "");
    strcpy_s(Employee_Addres, "");
    strcpy_s(Employee_Email, "");
}
Employee::Employee(int Eid, char *Ename, char *Eadd, char Email)
    Employee_ID = Eid;
    strcpy_s(Employee_Name, "Ename");
    strcpy_s(Employee_Addres, "Eadd");
strcpy_s(Employee_Email, "Email");
}
void Employee::display_Emaployee()
    cout << "Employee_ID" << endl;</pre>
    cout << "Employee_Name" << endl;</pre>
    cout << "Employee_Addres" << endl;</pre>
    cout << "Employee_Email" << endl;</pre>
}
Manger.h
#pragma once
#include <iostream>
#include <cstring>
using namespace std;
class Manger : public Employee
private:
    Report *R;
    char Manger_Type[20];
public:
    Manger(){};
    Manger(int Eid, char *Ename, char *Eadd, char Email, Report *repo, char
*M_type);
    void display_Manger();
};
```

```
Manger.cpp
#include <iostream>
#include <cstring>
#include "Employee.h"
#include "Manger.h"
#include "Report.h"
using namespace std;
Manger::Manger() : Employee()
    strcpy_s(Manger_Type, "");
    R = 0;
}
Manger::Manger(int Eid, char *Ename, char *Eadd, char Email, Report *repo, char
*M_type) : Employee(Eid, Ename, Eadd, Email)
    strcpy_s(Manger_Type, "M_type");
    R = repo;
}
void Manger::display_Manger()
    display_Emaployee();
    R->displayReport();
    cout << Manger_Type << endl;</pre>
Custom_support.h
#pragma once
#include <iostream>
#include <cstring>
class Custom_support : public Employee
{
private:
    Registered_Patient *Rp;
    int Custom_support_service_ID;
public:
    Custom_support();
    Custom_support(int Eid, char *Ename, char *Eadd, char Email,
Registered_Patient *reji_p, int cssi);
    void display_Registered_Patient();
};
```

Custom_support.cpp #include <iostream> #include <cstring> #include "Employee.h" #include "Custom_support.h" #include "Registered_Patient.h" using namespace std; Custom_support::Custom_support() : Employee() Custom_support_service_ID = 0; Rp = 0;} Custom_support::Custom_support(int Eid, char *Ename, char *Eadd, char Email, Registered_Patient *reji_p, int cssi) : Employee(Eid, Ename, Eadd, Email) Custom_support_service_ID = cssi; Rp = reji_p; } void Custom_support::display_Registered_Patient() display_Emaployee(); Rp->displayReport(); cout << Custom_support_service_ID << endl;</pre> } #include <iostream> #include <cstring> #include "Employee.h" #include "Custom_support.h" #include "Registered_Patient.h" #include "Manger.h" using namespace std; int main() Employee E; E.Employee("E1", "Ishara", "Knady", "Ishara@gmail.com"); E.display_Emaployee; cout << " ************** << endl; Manger *M = new Manger("M1", "Ishara", "Knady", "Ishara@gmail.com", R, "Gread A"); M->display_Manger(); cout << " *************** << endl; Custom_support * 01 = new Custom_support("C001", "Tharindu", "Colambo", "tharindu@gmail.com", RP1, "CSSI01");

}

return 0;

```
Feed F1;
      F1.Feedback(001, "Good");
      F1.displayFeedback();
return 0;
};
Payment.h
class Payment {
private:
      //Payment();
      char paymentID[10];
      char paymentType[30];
      int paymentFee[];
      //commission* com;
public:
      Payment();
      Payment(const char pID[], const char pType[], int pFee);
      void paymentDetails();
      void calcPayment();
      void displayPaymentDetails();
      ~Payment();
};
```

Payment.cpp

```
#include <iostream>
#include <cstring>
#include "payment.h"
using namespace std;

Payment::Payment() {
    strcpy_s(paymentID, "");
    strcpy_s(paymentType, "");
    int paymentFee = 0;

}

Payment::Payment(const char pID[], const char pType[], int pFee) {
    strcpy_s(paymentID, pID);
    strcpy_s(paymentType, pType);
    int paymentFee = pFee;
}

void Payment::paymentDetails() {
}
```

```
void Payment::calcPayment() {
}
void Payment::displayPaymentDetails() {
}
Payment:: ~Payment() {
      //Destructor
Payment_Main.cpp
#include "Payment.h"
#include <iostream>
using namespace std;
int main()
      Payment *pay;
      pay = new Payment();
      //method calling
      pay -> displayPaymentDetails();
      pay -> calcPayment();
      //delete dynamic object
      delete pay;
return 0;
}
```

Appointment.h

```
class Appointment
{
Private:
          char appointmentID[10];
          char appointmentDate[15];
          char appointmentTime[15];
          char appointmentCategory[30];

public:
          Appointment();
          Appointment(const char aID[], const char aDate[], const char aTime[],
const char aCategory[]);
          void displayAppointmentDetails();
          ~Appointment();
};
```

Appointment.cpp

```
#include "Appointment.h"
#include <cstring>
#include <iostream>
using namespace std;
Appointment::Appointment() {
      strcpy_s(appointmentID, "");
strcpy_s(appointmentDate, "");
      strcpy_s(appointmentTime, "");
       strcpy_s(appointmentCategory, "");
}
Appointment::Appointment(const char aID[], const char aDate[], const char
aTime[], const char aCategory[]) {
       strcpy_s(appointmentID, aID);
       strcpy_s(appointmentDate, aDate);
       strcpy_s(appointmentTime, aTime);
       strcpy_s(appointmentCategory, aCategory);
}
void Appointment::displayAppointmentDetails() {
}
Appointment :: ~Appointment() {
       //destructer
```

Appointment _Main.cpp

```
#include "Appointment.h"

#include <iostream>
using namespace std;

int main()
{
        Appointment* appointment;
        appointment = new Appointment();

        //method calling
        appointment->displayAppointmentDetails();

        //delete dynamic object
        delete appointment;

return 0;
}
```

Doctor.h

```
#include "Employee.h"
#include <string>
class Doctor:public Employee {
private:
      string specialization;
public:
      Doctor();
      Doctor(int Eid, string Ename, string Eadd, string Email, string spec);
      void displayDetails();
}:
Doctor.cpp
#include <iostream>
#include "Doctor.h"
#include <string>
Using namespace std;
Doctor::Doctor(){
      Employee_Name = "default";
      Employee_Addres = "default";
Doctor::Doctor(int Eid, string Ename, string Eadd, string Email, string spec) {
      Employee_ID = Eid;
      Employee_Name = Ename;
      Employee_Addres = Eadd;
      Employee_Email = Email;
      specialization = spec;
void Doctor::displayDetails() {
      cout << "Doctor ID: " << Employee_ID << endl;</pre>
      cout << "Doctor Name: " << Employee_Name << endl;</pre>
      cout << "Doctor Address: " << Employee_Addres << endl;</pre>
      cout << "Doctor Email: " << Employee_Email << endl;</pre>
      cout << "Doctor Specialization: " << specialization << endl;</pre>
Doctor_Main.cpp
#include <iostream>
#include "Doctor.h"
#include <string>
int main() {
      Doctor* d1;
      d1 = new Doctor(001, "max", "colombo", "max@gmail.com", "dentist");
      d1 -> displayDetails();
      delete d1;
      return 0;
}
RegisteredPatient.h
class RegisteredPatient {
protected:
      string DOB;
      string bloodType;
      string roomNum;
```

```
Doctor* dr;
public:
      RegisteredPatient();
      RegisteredPatient(string date, string btype, string room);
      void displayAll();
};
RegisteredPatient.cpp
#include "RegisteredPatient.h"
#include <string>
using namespace std;
RegisteredPatient::RegisteredPatient() {
      DOB = "12-12-2012";
      bloodType = "O positive";
      roomNum = "B202";
}
RegisteredPatient::RegisteredPatient(string date, string btype, string room) {
      DOB = date;
      bloodType = btype;
      roomNum = room;
void RegisteredPatient::displayAll() {
      cout << DOB << endl;</pre>
      cout << bloodType << endl;</pre>
      cout << roomNum << endl;</pre>
}
```

RegisteredPatient_Main.cpp

```
#include "RegisteredPatient.h"

#include <string>

int main() {

    Doctor* d1;
    d1 = new Doctor(001, "max", "colombo", "max@gmail.com", "dentist");
    d1->displayDetails();
    delete d1;

    cout << endl;

    RegisteredPatient* rp;
    rp = new RegisteredPatient("2-03-2021", "0+", "002");
    rp->displayAll();
```

```
return 0;
}
```

7. <u>Contribution.</u>

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H.A.N Nilakshana IT21175602 - Appointment , Payment Parts

H.M.S Migara IT21173486 - Registered Patients, Doctor Parts

D.M.M.I.T Dissanayaka IT21174780 – Employee , Custom Support, Manager Parts

Kumarasinghe O.A IT21174308 - Feedback , Unregistered patients Parts