

Topic :online customer support system

Group no :MLB_06.02_07

Campus : Malabe

Submission Date:

We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

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DESCRIPTION

HELP DESK IS A ONLINE SUPPORT SYSTEM ,THAT ANYONE CAN USE ONLINE .

USERS ARE NOT GO OUTSIDE AND MAKE TAKE THIERE SUPPORTS. THIS SYSTEM PROVIDES SUPPORTS TO THE DOOR STEPS.

THIS IS A NEWLY INTRODUCED SYSTEM TO THE CUSTOMERS. THIS SYSTEM PROVIDES MANY SUPPORTS, AS AN EXAMPLE USERS CAN MAKE ANY BILL PAYMENT, USERS CAN GET ANY CONNECTION, USERS CAN REPORT ANY PROBLEM.

BY SUBMITING THERE PROBLEMS TO THE SYSTEM ,SYSTEM ANALYZING THESE AND TAKE IMMEDIATE ACTIONS ,

AND USERS NEED TO MAKE ANY PAYMENTS SO THE SYSTEM ADMIN ALLOWS USERS TO MAKE PAYEMENT AND VERYFY THERE PAYMENTS SO THE USERS ARE NOT TO WAIT IN QUE THEY CAN IMMEDIATELY MAKE THERE PAYMENTS WITHOUT ANY DELAY.

IF A USERS NEED TO GET ANY CONNECTION LIKE WATER, TV, PHONE SO THE SYSTEM INFORM TO THE ADMINS PARTICIPATING TO THE SYSTEM AND THEN THE SERVICE RIDERS GET THE CONNECTION AND DELIVER THE CONNECTION TO THE DOOR STEP.

THIS SYSTEM IS VERY VALUBLE TO THE CUSTOMERS WHO ARE BUSY WITH THERE WORKS.

IDENTIFIED CLASS

- 1.REGISTERED USER
- 2.UNREGISTERED USER
- 3.SYSTEM
- 4.BILL
- 5.CONNECTION
- 6.PROBLEM
- 7.JOB
- 9.SERVICE
- **10.PHONE BILL**
- 11.WATER BILL
- 12.ELECTRICITY BILL
- 13.CONNECTION BILL
- 14.WATER CONNECTION 15.
- TV CONNECTION
- **16.LAND PHONE CONNECTION**
- 17.HUMAN RESOURSE
- 18.FINANCE
- 19.ARCHITETURE
- 20.CLERK
- 21.PHONE PROBLEM
- 22.CONNECTION PROBLEM
- 23.ELECRTICITY CONNECTION
- **24.WATER CONNECTION**
- 25.CONFIRMATION

CRC CARDS

Registered user	
responsibilities	collaboration
Enters email and password	
Selects service	service

<u>Unregistered user</u>	
responsibilities	collaboration
register to the system	

<u>Service</u>	
responsibilities	collaboration
Display service	

<u>system</u>		
responsibilities	collaboration	
Checks the email and password	Registered user	
Submit the service	service	
Making decisions		

confirmation	
responsibilities	collaboration
Confirm the payments	service
Send confirmation letters	

Bill payments	
responsibilities	collaboration
Make and verify the payment	system

Phone bill payments	
responsibilities	collaboration
Make the payment	Bill payments

Water bill payments	
responsibilities	collaboration
Make the payment	Bill payments

Electricity bill payments	
responsibilities	collaboration
Make the payment	Bill payments

Connection bill payments		
responsibilities	collaboration	
Make the payment	Bill payments	

Get connection	
responsibilities	collaboration
Get the connection and deliver the connection to	service
the user	

Water connection	
responsibilities collaboration	
get the connection	Get connection

<u>Tv connection</u>	
responsibilities collaboration	
Get the connection	Get connection

Land phone connection	
responsibilities	collaboration
Get the connection	Get connection

<u>job</u>	
responsibilities collaboration	
Find a job and upload the CV	service

Human resource job	
responsibilities collaboration	
Upload the cv	job

Finance job	
responsibilities collaboration	
Upload the cv	job

Architecture job	
responsibilities collaboration	
Upload the cv	job

<u>Clerks job</u>	
responsibilities collaboration	
Upload the cv	job

<u>problem</u>	
responsibilities	collaboration
Submit problem to the system	service

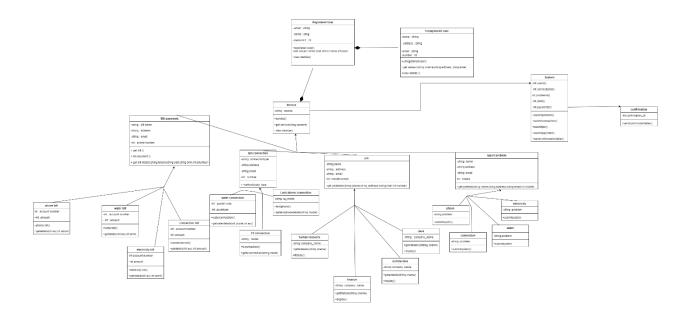
Phone problem	
responsibilities collaboration	
Submit the problem	problem

Connection problem	
responsibilities	collaboration
Submit the problem	Problem

Electricity problem	
responsibilities collaboration	
Submit the problem	problem

Finance job		
responsibilities	collaboration	
Submit the problem	problem	

class diagram



Register user

```
/*header file for the register user*/
#include<iostream>
#include<string>
class register_user
private :
       char email[50];
       char name[20];
       int password;
public:
         void registered_user();
         void setvalues(const char rmail, const char rname, int rpassword);
         void viewdetails();
};
/*register_user.cpp*/
#include " register_user.h"
#include<iostream>
#include<string>
using namespace std;
register_user::register_user()
cout << "Default constructor of register_user class is called"</pre>
<< endl;
void register_user::setvalues(const char rmail, const char rname, int rpassword)
       rmail[] = email[50];
       rname[] = name[20];
       rpassword = password;
register_user::register_user() {
       cout << "register_user destructed" << endl;</pre>
}
```

Unregistered user

```
/*header file for the unregister user*/
#include<iostream>
#include<string>
class unregister_user
{
private :
       char namel[20];
       char address[50];
       int number;
       char email[20];
public:
       void setvalues(const char pname, const char paddress, int pnumber, const char
pemail);
       void viewdetails();
};
/*unregister_user.cpp*/
#include " unregister user.h"
#include<iostream>
#include<string>
using namespace std;
void unregister_user:: setvalues(const char pname, const char paddress, int pnumber,
const char pemail)
{
       namel[]= pname;
       address[] = paddress;
       number = pnumber;
       email[] = pemail;
}
void unregister_user::viewdetails()
       cout << "name " << namel << endl;</pre>
       cout << "address is " << address<< endl;
cout << "number us " << number << endl;</pre>
       cout << "emails is " << email << endl;</pre>
}
```

Service

```
*header file for the service*/
#include<iostream>
#include<string>
class service
private :
       char name[20];
public:
       void setservicedetails(const char name);
       void viewdetails();
};
/service.cpp*/
#include " service.h"
#include<iostream>
#include<string>
using namespace std;
void service::setservicedetails(const char sname)
{
       name[] = sname[];
}
void service::viewdetails()
       cout << "service is " << name << endl;</pre>
}
```

System

```
/*header file for the system*/
#include<iostream>
#include<string>
class system
{
private:
       int userid;
       int connectionis;
       int problemid;
       int jobid;
       int paymentid;
public:
       void setsubmit(int uid,int cid,int pid,int jid,int ptid);
       void getconfirmationletter();
};
/*system.cpp*/
#include " system.h"
#include<iostream>
#include<string>
using namespace std;
void system::setsubmit(int uid, int cid, int pid, int jid, int ptid)
       userid = uid;
       connectionis = cid;
       problemid = pid;
       jobid = jid;
       paymentid = ptid;
}
void system::getconfirmationletter()
       cout << "confirmation letter send successfully" << endl;</pre>
}
```

Confirmation

```
/*header file for the confirmation*/
#include<iostream>
#include<string>
class confirmation
private:
      int confirmation_id;
public:
       void getsendconfirmationletter();
};
/*confirmation.cpp*/
#include "confirmation.h"
#include<iostream>
#include<string>
using namespace std;
void confirmation::getsendconfirmationletter()
}
```

Bill payment

```
/*header file for the bill payment*/
#include<iostream>
#include<string>
class bill_payment
private:
       char bill_name[50];
       char address[50];
       char emai[50];
       int phone_number;
public:
       void setbillpayment(const char bname, const char baddress, const char bemail, int
bnumber);
};
/*bill payment.cpp*/
#include "bill_payment.h"
#include<iostream>
#include<string>
using namespace std;
void bill_payment::setbillpayment(const char bname, const char baddress, const char
bemail, int bnumber)
{
       bill_name = bname;
       address = baddress;
       email = bemail;
       phone_number = bnumber;
}
```

Phone bill

```
/*header file for thephone bill*/
#include<iostream>
#include<string>
class bill
private :
       int accoun_num;
       int amount;
public:
      void setbilldetails(int anumber, int aamount);
};
/*bill.cpp*/
#include "bill.h"
#include<iostream>
#include<string>
using namespace std;
void bill::setbilldetails(int anumner, int aamount)
{
       accoun_num = anumner;
       amount = aamount;
}
```

Water bill

```
/*header file for thephone bill*/
#include<iostream>
#include<string>
class bill
private :
       int accoun_num;
       int amount;
public:
      void setbilldetails(int anumber, int aamount);
};
/*bill.cpp*/
#include "bill.h"
#include<iostream>
#include<string>
using namespace std;
void bill::setbilldetails(int anumner, int aamount)
{
       accoun_num = anumner;
       amount = aamount;
}
```

Electricity bill

```
/*header file for thephone bill*/
#include<iostream>
#include<string>
class bill
private :
       int accoun_num;
       int amount;
public:
      void setbilldetails(int anumber, int aamount);
};
/*bill.cpp*/
#include "bill.h"
#include<iostream>
#include<string>
using namespace std;
void bill::setbilldetails(int anumner, int aamount)
{
       accoun_num = anumner;
       amount = aamount;
}
```

Connection bill

```
/*header file for thephone bill*/
#include<iostream>
#include<string>
class bill
private :
       int accoun_num;
       int amount;
public:
      void setbilldetails(int anumber, int aamount);
};
/*bill.cpp*/
#include "bill.h"
#include<iostream>
#include<string>
using namespace std;
void bill::setbilldetails(int anumner, int aamount)
{
       accoun_num = anumner;
       amount = aamount;
}
```

Get connection

```
/*header file for get connection*/
#include<iostream>
#include<string>
class get_connection
private :
       char connection_type;
       char address;
       char email;
public:
      void setdetails(const char ctype,const char gaddress,const char gemail);
};
/*getconnection.cpp*/
#include "getconnection.h"
#include<iostream>
#include<string>
using namespace std;
void get_connection::setdetails(char ctype,char gaddress,char gemail)
{
       connection_type = ctype;
       address = gaddress;
       email = gemail;
}
```

Tv connection

```
/*header file for tv connection*/
#include<iostream>
#include<string>
class tv_connection
private:
      char model;
public:
      void setdetails(const char tmodel);
};
/*tv connection.cpp*/
#include "tv connection.h"
#include<iostream>
#include<string>
using namespace std;
void tv_connection::setdetails(char tmodel)
      model = tmodel;
}
```

Water connection

```
/*header file for water connection*/
#include<iostream>
#include<string>
class water_connection
private :
       int postal_code;
       int home_number;
public:
       void setwaterdetails(int pcode,int hnum);
};
/*water connection.cpp*/
#include "water connection.h"
#include<iostream>
#include<string>
using namespace std;
void water_connection::setwaterdetails(int ppcode,int hhumn)
{
       postal_code = ppcode;
       home_number = hhumn;
}
```

Land phone

```
/*header file for land phone connection*/
#include<iostream>
#include<string>
class landphone_connection
private:
       char lp_model;
public:
       void setlandphonedetails(const char mode);
};
/*land phone connection.cpp*/
#include land phone connection.h"
#include<iostream>
#include<string>
using namespace std;
void landphone_connection::setlandphonedetails(const char mode)
       lp_model = mode;
}
```

<u>Job</u>

```
/*header file for job*/
#include<iostream>
#include<string>
class job
private:
       char name;
       char address;
       char email;
       int mobile;
public:
       void setjobdetails(const char jname,const char jaddress,const char jemail,int
jnum);
};
/*job.cpp*/
#include"job.h"
#include<iostream>
#include<string>
using namespace std;
void job::setjobdetails(const char jname,const char jaddress,const char jemail,int jnum)
       name = jname;
       address = jaddress;
       email = jemail;
      mobile = jnum;
}
```

Human resource

```
/*header file for human resource*/
#include<iostream>
#include<string>
class HR
private :
       char company_name;
public:
       void setdetails(const char cname);
};
/*human resource.cpp*/
#include"HR.h"
#include<iostream>
#include<string>
using namespace std;
void HR::setdetails(const char cname)
{
       company_name = cname;
}
```

Finance

```
/*header file forfinance*/
#include<iostream>
#include<string>
class finance
private :
       char company_name;
public:
       void setdetails(const char cname);
};
/*finance.cpp*/
#include"finance.h"
#include<iostream>
#include<string>
using namespace std;
void finance::setdetails(const char cname)
{
       company_name = cname;
}
```

Architecture

```
/*header file for architecture*/
#include<iostream>
#include<string>
class architecture
private :
      char company_name;
public:
      void setdetails(const char cname);
};
/*finance.cpp*/
#include"architecture.h"
#include<iostream>
#include<string>
using namespace std;
void architecture::setdetails(const char cname)
{
       company_name = cname;
}
```

Clerk

```
/*header file for cleark*/
#include<iostream>
#include<string>
class clark
private :
       char company_name;
public:
      void setdetails(const char cname);
};
/*clark.cpp*/
#include"clark.h"
#include<iostream>
#include<string>
using namespace std;
void clark::setdetails(const char cname)
{
       company_name = cname;
}
```

Report problem

```
*header file for report problem*/
#include<iostream>
#include<string>
class report_problem
private:
       char name;
       char address;
       char email;
       int mobile;
public:
       void setdetails(const char jname, const char jaddress, const char jemail, int
jnum);
};
/*report problem.cpp*/
#include"report_problem.h"
#include<iostream>
#include<string>
using namespace std;
void report_problem::setdetails(const char jname, const char jaddress, const char jemail,
int jnum)
{
       name = jname;
       address = jaddress;
       email = jemail;
       mobile = jnum;
}
```

Phone problem

```
/*header file for phone problem*/
#include<iostream>
#include<string>
class phone_problem
private:
      char problem;
public:
      void setsubmitsystem(const char jproblem);
};
/*phone problem.cpp*/
#include"phone_problem.h"
#include<iostream>
#include<string>
using namespace std;
void phone_problem::setsubmitsystem(const char jproblem)
       problem=jproblem;
}
```

Connection problem

```
/*header file for connection problem*/
#include<iostream>
#include<string>
class connection_problem
private :
      char problem;
public:
      void setsubmitsystem(const char jproblem);
};
/*connection problem.cpp*/
#include"connection_problem.h"
#include<iostream>
#include<string>
using namespace std;
void connection_problem::setsubmitsystem(const char jproblem)
       problem=jproblem;
}
```

Water connection problem

```
/*header file for water connection problem*/
#include<iostream>
#include<string>
class waterconnection_problem
private :
       char problem;
public:
      void setsubmitsystem(const char jproblem);
};
/*water connection problem.cpp*/
#include"waterconnection_problem.h"
#include<iostream>
#include<string>
using namespace std;
void waterconnection_problem::setsubmitsystem(const char jproblem)
{
       problem=jproblem;
}
```

Electricity problem

```
/*header file for electricity problem*/
#include<iostream>
#include<string>
class electricity_problem
private :
       char problem;
public:
      void setsubmitsystem(const char jproblem);
};
/*water connection problem.cpp*/
#include"electricity_problem.h"
#include<iostream>
#include<string>
using namespace std;
void electricity_problem::setsubmitsystem(const char jproblem)
{
       problem=jproblem;
}
```

Individual contribution

it number	Class diagram	coding
IT21336140	 Register user 	Register_user.h
	 Unregistered user 	Unregister_user.h
	system	System.h
IT21336072	• Job	• Job.h
	 Human resourse 	 Human resourse.h
	 Finance 	Finance.h
	 Architecture 	 Architecture.h
	• clerk	Clerk.h
IT21339806	 Get connection 	 Get connection.h
	 Tv connection 	 Tv connection.h
	 Water connection 	 Water connection.h
	 Land phone 	 Land phone.h
IT21341854	Phone bill	Phone bill.h
	 Water bill 	 Water bill.h
	 Electricity bill 	 Electricitybill.h
	 Connection bill 	 Connectionbill.h
IT21343070	Service	Service.h
	 Confirmation 	 Confirmation.h
	 Bill payment 	 Billpayment.h