

## Lab Exercise - SonarQube

### **IT3040 - IT Project Management**

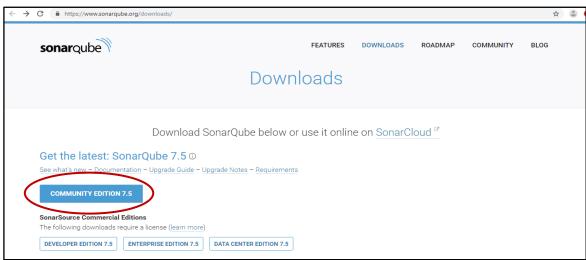
Semester 1

SonarQube is an open-source platform used for continuous inspection of code quality to perform automatic reviews with static analysis of code to detect bugs, code smells, and security vulnerabilities.

#### **Installation:**

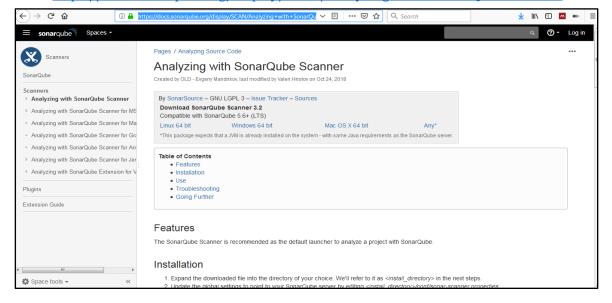
1. Go to SonarQube website and download the SonarQube server. Extract the downloaded package on C: drive.

URL: <a href="https://www.sonarqube.org/downloads/">https://www.sonarqube.org/downloads/</a>



2. Download and extract SonarQube scanner.

URL: https://docs.sonarqube.org/display/SCAN/Analyzing+with+SonarQube+Scanner





## Lab Exercise - SonarQube

### **IT3040 - IT Project Management**

Semester 1

#### Adding a project to sonar-scanner properties

1. Open sonar-scanner.properties file inside the conf folder. *sonar-scanner-cli-3.2.0.1227-windows* → *sonar-scanner-3.2.0.1227-windows* → *conf* 

Default content in sonar-scanner.properties file are as follows;

### Default URL to access the reports.

```
#---- Default SonarQube server
#sonar.host.url=http://localhost:9000
```

#### Default source code encoding

```
#---- Default source code encoding
#sonar.sourceEncoding=UTF-8
```

2. Add the following lines in sonar-scanner.properties file to add a pure entry of ITPM\_SonarqubeSampleProject.

```
sonar.projectKey=ITPM_SonarqubeSampleProject
sonar.projectName=ITPM_SonarqubeSampleProject
sonar.projectVersion=1.0
sonar.sources=C:/ITPM_SonarqubeSampleProject/src/itpm_sonarqubesampleproject
```

**Note:** SonarQube report will be generated based on the content added in sonar-scanner.properties file.

- **Project Key** is a unique identification in sonar-scanner for the project.
- *Sources* is the path to the source codes that needs to be analyzed.

#### Run sonar-scanner and generate the report for ITPM\_SonarqubeSampleProject

- 1. Start SonarQube server.
  - i. Go to: C:  $\rightarrow$  sonarqube-7.5  $\rightarrow$  sonarqube-7.5  $\rightarrow$  bin
  - ii. Go inside the relevant folder according to the operating system of the device and copy the folder path.
  - iii. Open command prompt and change the directory by execute the following command.

cd C:\sonarqube-7.5\sonarqube-7.5\bin\windows-x86-64

**Note:** C:\sonarqube-7.5\sonarqube-7.5\bin\windows-x86-64 is the folder path copied in above step (iii).



## Lab Exercise - SonarQube

### **IT3040 - IT Project Management**

Semester 1

iv. Start Sonar Qube server by executing the **startSonar** command.

```
C:\sonarqube-7.5\sonarqube-7.5\bin\windows-x86-64>startSonar
```

Once the server is up, following message will be displayed in the command prompt.

```
jvm 1  | 2019.01.07 22:07:56 INFO app[][o.s.a.SchedulerImpl] Process[ce] is u
p
jvm 1  | 2019.01.07 22:07:56 INFO app[][o.s.a.SchedulerImpl] SonarQube is up
```

**Note:** SonarQube server should be up to generate the report. In order to check whether the server is up, go to the URL <a href="http://localhost:9000">http://localhost:9000</a> from your browser and check whether it is working.

2. Open another command prompt window and change the directory using following command.

cd C:\Users\User\Desktop\ITPM\_SonarqubeSampleProject

**Note:** C:\Users\User\Desktop\ITPM\_SonarqubeSampleProject is the folder path to ITPM\_SonarqubeSampleProject project folder.

3. Set the environmental variable and add the path to sonar-scanner.

Execute the following command in the command prompt:

```
set path=%PATH%; C:\sonar-scanner-cli-3.2.0.1227-windows\sonar-scanner-3.2.0.1227-windows\bin
```

Note: C:\sonar-scanner-cli-3.2.0.1227-windows\sonar-scanner-3.2.0.1227-windows\bin in above command is the path to bin folder inside sonar-scanner. You can also add sonar-scanner bin at to the environment variable by changing system properties.

4. Execute **sonar-scanner** command.

#### C:\Users\User\Desktop\ITPM\_SonarqubeSampleProject>sonar-scanner

**Note:** Once the sonar-scanner is successfully completed following message will be displayed in the command prompt.

```
INFO: -----INFO: EXECUTION SUCCESS
INFO: -----INFO: -----INFO: INFO: -----INFO: INFO: -----INFO: INFO: -----
```



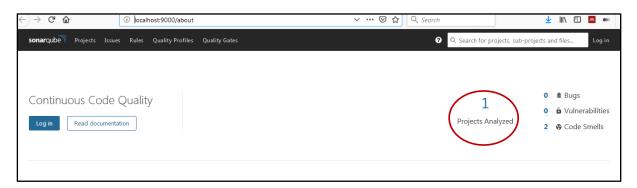
## **Lab Exercise - SonarQube**

### IT3040 - IT Project Management

Semester 1

Once the sonar-scanner is successfully executed, report will be sent to the SonarQube server.

Go to URL: <a href="http://localhost:9000">http://localhost:9000</a>. Projects Analyzed count of this page is changed.



Click the Projects Analyzed to view the report of projects analyzed.



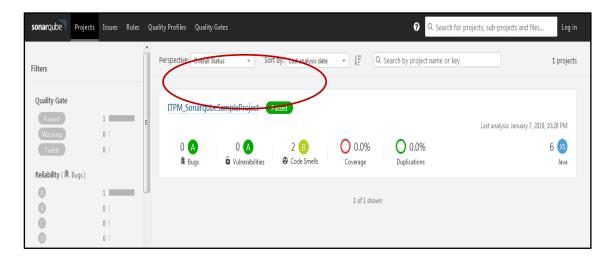
### Lab Exercise - SonarQube

### **IT3040 - IT Project Management**

Semester 1

#### **SonarQube Report**

1. Select the project to view the report.



In SonarQube report, analyzers contribute rules which are executed on source code to generate issues. There are four types of rules:

Code Smell (Maintainability domain)
 A maintainability-related issue in the code. Leaving it as-is means that at best maintainers will have a harder time than they should making changes to the code. At worst, they'll be so confused by the state of the code that they'll

introduce additional errors as they make changes.

- Bug (Reliability domain)
  An issue that represents something wrong in the code. If this has not broken yet, it will, and probably at the worst possible moment. This needs to be fixed.
- Vulnerability (Security domain)
   A security-related issue which represents a backdoor for attackers. A special type of issue that identify sensitive areas of code that should be reviewed by a Security Auditor to determine if they are truly Vulnerabilities.
- Security Hotspot (Security domain)
  A security-related issue highlighting a piece of code that uses a securitysensitive API (E.G. useof a weak algorithm, connection to a database without a
  password, ...). Security hotspots must be reviewed by a security auditor who
  may determine that the APIs are used in ways that introduce Vulnerabilities.



## Lab Exercise - SonarQube

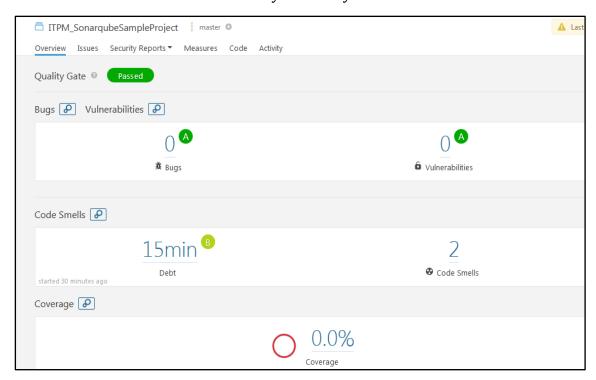
### **IT3040 - IT Project Management**

Semester 1

For Code Smells and Bugs, zero false-positives are expected. At least this is the target so that developers don't have to wonder if a fix is required.

For Vulnerabilities, the target is to have more than 80% of the issues to be true-positives.

Security Hotspot rules are purposefully designed to draw attention to code is security-sensitive. It is expected that more than 80% of the issues will be quickly resolved as "Won't Fix" after review by a Security Auditor.



**Note:** Debt in the output indicates the time to fix the issues in code.

2. Click on Code Smells to get information about the errors.





## Lab Exercise - SonarQube

### **IT3040 - IT Project Management**

Semester 1

In the SonarQube report, each issue has a severity type. The five severity types of issues in SonarQube are as follows:

#### Blocker

Bug with a high probability to impact the behavior of the application in production: memory leak, unclosed JDBC connection, .... The code MUST be immediately fixed.

#### Critical

Either a bug with a low probability to impact the behavior of the application in production or an issue which represents a security flaw: empty catch block, SQL injection, ... The code MUST be immediately reviewed.

### Major

Quality flaw which can highly impact the developer productivity: uncovered piece of code, duplicated blocks, unused parameters, etc.

#### • Minor

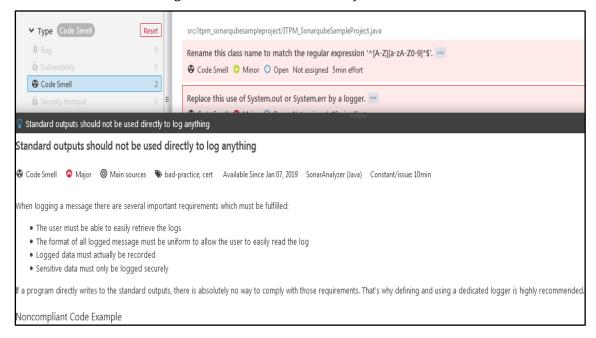
Quality flaw which can slightly impact the developer productivity: lines should not be too long, "switch" statements should have at least 3 cases, etc.

#### • Info

Neither a bug nor a quality flaw, just a finding.

3. Fix the major error listed and generate the report again.

**Note:** Click the to get more details on how to fix the error.





# Lab Exercise - SonarQube

### IT3040 - IT Project Management

Semester 1

#### **References:**

- 1. <a href="https://docs.sonarqube.org/latest/">https://docs.sonarqube.org/latest/</a>
- 2. <a href="https://docs.sonarqube.org/display/SCAN/Analyzing+with+SonarQube+Scanner">https://docs.sonarqube.org/display/SCAN/Analyzing+with+SonarQube+Scanner</a>
- 3. <a href="https://www.youtube.com/watch?v=Gu9skLzRSao">https://www.youtube.com/watch?v=Gu9skLzRSao</a>
- 4. <a href="https://www.youtube.com/watch?v=puP59">https://www.youtube.com/watch?v=puP59</a> PoeUc