

Objectives:

- Write Programs that make uses abstract classes, interfaces and Exception Handling

Exercise 1 (From 2018 Final Paper)

- a) Implement an **interface** called `IPrint` it should contain the following methods

```
void printLine();  
void printDetails;
```

Marks 2

- b) Implement an **abstract class** called `Item` that implements the `IPrint` interface. In addition, the `Item` class should do the following.

- i) It should store the following **properties**

```
itemNo, name, unitPrice, qty
```

- ii) The `printLine()` **method** should display the properties in one line.

- iii) The `printDetails()` **method** should display the properties in multiple lines (one line for each property)

- iv) Implement a **constructor** to get the four properties as parameters and initialize them.

Marks 5

- c) Implement a **sub class** called `Tablet` that **extends** the `Item` abstract class.

- i) Add the following **properties**

```
brand, model, camera
```

- ii) Implement a **constructor** to get all the seven properties of this class as parameters and initialize them.

- iii) **Override** the `printLine()` and `printDetails()` **methods** to display details of all the properties.

Marks 4

- d) Implement a **sub class** called `Vegetables` that **extends** the `Item` abstract class.
- i) Add the following properties
`organic`, `calories` (`organic` – true/false, `calories` – integer (per 100 grams))
 - ii) Implement a **constructor** to get all the six properties of this class as parameters and initialize them.
 - iii) Override the `println()` and `printDetails()` **methods** to display details of all the properties.
- Marks 4
- e) Implement a class called `MainApp` that contains the `main()` function.
- i) Create two `Tablet` type objects.
 - ii) Create two `Vegetables` type objects.
 - iii) Create `IPrint` type of array of four elements and store these four objects in it and using a for loop display all items using the `println()` method.
- Marks 5

Exercise 2 (From Lab 5)

We will write a program that will allow us to enter a given number of marks and calculate the average. We will use a try catch block in the code. The code is at <https://goo.gl/i6F3Pq>

Complete the comments given in the code. See the following links for specific exceptions that you can use.

<https://docs.oracle.com/javase/8/docs/api/java/util/InputMismatchException.html>

<https://docs.oracle.com/javase/8/docs/api/java/lang/ArithmeticException.html>

<https://docs.oracle.com/javase/8/docs/api/java/lang/ArrayIndexOutOfBoundsException.html>

// Lab Sheet on Try Catch Blocks

```
class Main {  
    public static void main(String[] args) {  
  
        int maxSubjects;  
        int [] marks = new int[5];
```

```
int total;
double avg;

try {
    // 1. Input a value for maxSubjects
    //   from keyboard
    // 2. Using a for loop
    //   input marks
    // 3. Calculate the avg marks
    // 4. Use a try catch block to
    //   prevent the following
    //   run time errors
    //   (a) Input valid integers to the
    //       inputs
    //   (b) ArithmeticException division
    //       by zero
    //   (c) ArrayIndexOutOfBoundsException
    //       Exception

} catch (Exception e) {

}

finally {
    System.out.println("This code will be gurrentied to run");
}

System.out.println("The end");

}
}
```