

# **Sri Lanka Institute of Information Technology**

B sc.(Hons) in Information Technology

Object Oriented Concepts (IT1050)
Online photo editing system

**Group Assignment 2 -2019** 

MLB\_Group\_7.1\_4

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# 1.Team members & details

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# 2.Use case scenarios

<u>Assumptions</u>- we have assumed that user must register to the system to do the tasks of the system. So, we have written use case scenarios assuming that they have already registered to the system. If user wants to edit the photo user should send it to the system editor and pay for the editor. Payments will add to editor's account as editor's salary.

Use case number: 01

Use case name: Upload Photo to system

Primary Actor: Registered user

#### Main flow:

- 1. User logs in to the system using user name and password of the account
- 2. System show menu
- 3. User select upload photo
- 4. User browse photo location
- 5. User select photo for upload
- 6. User enter editing details
- 7. User press on upload button
- 8. System show successful massage

Use case number: 02

Use case name: Edit the photo by editor

Primary Actor: Editor

- 1. Editor login to the system using editor's user name and password of account
- 2. System shows menu
- 3. Editor press on uploaded photos
- 4. System show the uploaded photos
- 5. Editor select photo
- 6. Editor press on send
- 7. System send photo and details to editor
- 8. Editor edit the photo according to the editing details
- 9. Editor upload the edited photo
- 10. System send the edited photo to the user

Use case name: Download photos

Primary Actor: Registered User

#### Main flow:

- 1. User login to the system
- 2. System show menu
- 3. User select gallery
- 4. System show gallery
- 5. User view photos and select photos to download
- 6. System ask to pay for download photos
- 7. User enter bank details
- 8. System check details and ask to confirm
- 9. User confirms it
- 10. System release photos to download
- 11. User download photos

Use case number: 04

Use case name: Buy a package

Primary Actor: Registered User

- 1. User login to system
- 2. System show menu
- 3. User clicks on packages
- 4. System show packages and details
- 5. User check packages
- 6. User select packages
- 7. System ask to add to cart
- 8. User add it to cart
- 9. System add package to user's cart
- 10. User goes to cart and press on buy
- 11. System show window to enter bank details
- 12. User enter bank details
- 13. System verify details and ask to confirm
- 14. User confirm payment
- 15. System show successful message

Use case name: Inquire information

Primary Actor: User

## Main flow:

- 1. User login to system
- 2. System show menu
- 3. User selects on inquiry
- 4. System show inquiry page
- 5. User enter inquiry
- 6. User send inquiry
- 7. System show successful message

Use case number:06

Use case name: Delete photos

Primary Actor: Registered User

- 1. User login to system
- 2. System show menu
- 3. User select gallery
- 4. System show gallery
- 5. User view photos and select photos to delete
- 6. System delete photos
- 7. System send successful message

Use case name: Get salary

Primary Actor: Editor

## Main flow:

- 1. Editor login to system
- 2. System show menu
- 3. Editor select on view account
- 4. System show account
- 5. Editor press on get salary
- 6. System send salary to editor's bank account

Use case number: 08

Use case name: Update system details

Primary Actor: Admin

- 1. Admin login to system by using admin's username and password
- 2. System show menu
- 3. Admin select update details
- 4. System show details of the system
- 5. Admin edit details and press on save
- 6. System save edited details
- 7. System update details

Use case name: Answer inquiries

Primary Actor: Admin

#### Main flow:

- 1. Admin login to system
- 2. System show menu
- 3. Admin go to inquiries section
- 4. System displays remaining inquiries to answer
- 5. Admin selects an inquiry
- 6. Admin writes answer to inquiry
- 7. Admin sends after writing
- 8. System send the answer as an e-mail
- 9. Admin go back to inquiries section and continue

Use case number: 10

Use case name: Send a feedback

Primary Actor: Registered User

- 1. User login to system
- 2. System show menu
- 3. User select feedback
- 4. System show feedback form
- 5. User enter feedback
- 6. System get it and check editor of that photo
- 7. System send that feedback to editor
- 8. Editor check notification
- 9. Editor check the feedback
- 10. Editor replies to the feedback
- 11. System send that reply to user

# 3. Noun verb analysis

Identifying nouns are highlighted in yellow color and verbs are in blue color.

Use case number: 01

Use case name: Upload Photo to the system

Primary Actor: Registered user

## Main flow:

- 1. User logs in to the system using user name and password of the account
- 2. System show menu
- 3. User select upload photo
- 4. User browse photo location
- 5. User select photo to upload
- 6. User enter editing details
- 7. User press on upload
- 8. System show successful message

Use case number: 02

Use case name: Edit the photo by editor

Primary Actor: Editor

- 1. Editor login to the system using editor's user name and password of account
- 2. System shows menu
- 3. Editor press on uploaded photos
- 4. System show the uploaded photos
- 5. Editor select photo
- 6. Editor press on send
- 7. System send photo and details to editor
- 8. Editor edit the photo according to the editing details
- 9. Editor upload the edited photo
- 10. System send the edited photo to the user

Use case name: **Download photos** 

Primary Actor: Registered User

## Main flow:

- 1. User login to the system
- 2. System show menu
- 3. User select gallery
- 4. System show gallery
- 5. User view photos and select photos to download
- 6. System ask to pay for download photos
- 7. User enter bank details
- 8. System validate details and ask to confirm
- 9. User confirms it
- 10. System release photos to download
- 11. User download photos

Use case number: 04

Use case name: Buy a package

Primary Actor: Registered User

- 1. User login to system
- 2. System show menu
- 3. User clicks on packages
- 4. System show packages and details
- 5. User check packages
- 6. User select packages
- 7. User press on buy
- 8. System show window to enter bank details
- 9. User enter bank details
- 10. System verify details and ask to confirm
- 11. User confirm payment
- 12. System show successful message

Use case name: Inquire information

Primary Actor: Registered User

# Main flow:

- 1. User login to system
- 2. System show menu
- 3. User selects on inquiry
- 4. System show inquiry page
- 5. User enter inquiry
- 6. User send inquiry
- 7. System show successful message

Use case number:06

Use case name: Delete photos

Primary Actor: Registered User

- 1. User login to system
- 2. System show menu
- 3. User select gallery
- 4. System show gallery
- 5. User view photos and select photos to delete
- 6. System delete photos
- 7. System send successful message

Use case name: Get salary

Primary Actor: Editor

## Main flow:

- 1. Editor login to system
- 2. System show menu
- 3. Editor select on view account
- 4. System show account
- 5. Editor press on get salary
- 6. System send salary to editor's bank account

Use case number: 08

Use case name: **Update** system details

Primary Actor: Admin

- 1. Admin login to system by using admin's username and password
- 2. System show menu
- 3. Admin select update details
- 4. System display details of the system
- 5. Admin edit details and press on save
- 6. System save edited details
- 7. System update details

Use case name: Answer inquiries

Primary Actor: Admin

## Main flow:

- 1. Admin login to system
- 2. System show menu
- 3. Admin go to inquiries section
- 4. System displays remaining inquiries to answer
- 5. Admin selects an inquiry
- 6. Admin writes answer to inquiry
- 7. Admin sends after writing
- 8. System send the answer as an e-mail
- 9. Admin go back to inquiries section and continue

Use case number: 10

Use case name: Send a feedback

Primary Actor: Registered User

- 1. User login to system
- 2. System show menu
- 3. User select feedback
- 4. System show feedback form
- 5. User enter feedback
- 6. System get it and check editor of that photo
- 7. System send that feedback to editor
- 8. Editor check message
- 9. Editor view the feedback
- 10. Editor replies to the feedback
- 11. System send that reply to user

# 4.Nouns

Redundancy	Outside scope	Attributes
User	System	User name
Photo	Admin	Password
Editor	Bank account	Photo location
Registered user	Menu	Salary
Uploaded photos	Message	Email
Account	Window	
Gallery		
Packages		
Information		
Inquiry		
Details		
Answers		
Feedback		
Feedback form		

# <u>Classes</u>

- Registered user
- Photo
- Edited photo
- Editor
- Package
- Payment
- Inquiry
- Feedback

# 5.CRC Cards & UML Class Diagram

Class Name: Registered User	
Responsibilities:	Collaborations:
Store and display user details	
Upload photo	Photo
Insert editing and bank account details	
Make payment to download photos	Payment
Buy package	Package, payment

Class Name: Photo	
Responsibilities:	Collaborations:
Store photo details	
Display photo details	
Download photos	
Delete photos	

Class Name: Editor		
Responsibilities:	Collaborations:	
Store and display editor's details		
Get details of the photos that need to be edited	photo	
Edit the photo	photo	
Upload the edited photo	Edited photo	
Get the salary		
Reply to the feedbacks	Feedback	

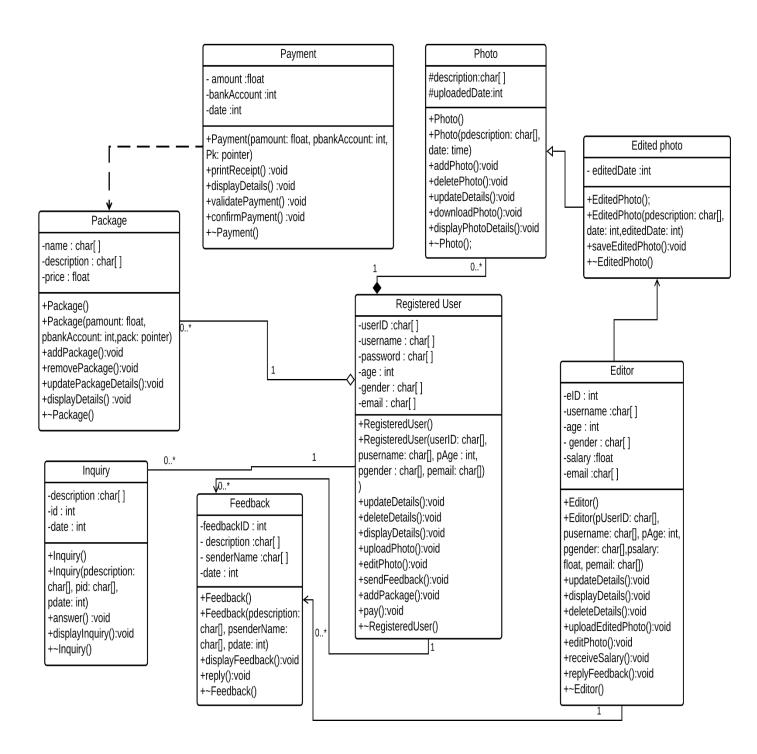
Class Name: Package	
Responsibilities:	Collaborations:
Store package details	
Display package details	
Install package to user's account	Registered user

Class Name: Edited Photo		
Responsibilities:	Collaborations:	
Store edited photo details		
Display edited photo details		
Download edited photo		
Delete edited photo		
Save edited photo to user's account after payment	Registered user	

Class Name: Inquiry	
Responsibilities:	Collaborations:
Store user's inquiries	Registered User
Display inquiries and details	
Send Inquiries to the admin	
Store admin's replies to inquiry	
Send admin's answer to the user	

Class Name: Payment	
Responsibilities:	Collaborations:
Store payment details	
Display payment methods	
Validate bank details	
Confirm payment details	Registered user
Print online payment receipt after completing payment	

Class Name: Feedback		
Responsibilities:	Collaborations:	
Store user's feedbacks	Registered user	
Display user's feedbacks		
Send the feedback to the editor		
Store editor's replies to the feedback	Editor	
Send editor's reply to the user		



# **6.Coding for the identified classes**

```
class EditedPhoto : public Photo
private:
       int editedDate;
public:
       EditedPhoto();
       EditedPhoto(const char pdescription[], int date, int editedDate) :
Photo(pdescription, date) {};
       void saveEditedPhoto();
       ~EditedPhoto();
};
#include "Feedback.h"
#include "EditedPhoto.h"
class Editor
private:
       char userID[20];
       char username[50];
       int age;
       char gender[10];
       float salary;
       char email[100];
       EditedPhoto* ep[100];
       Feedback* fd[100];
public:
       Editor();
       Editor(const char pUserID[], const char pusername[], int pAge, const char
pgender[],float psalary,const char pemail[]);
       void displayDetail();
       void updateDetails();
       void uploadEditedPhoto(int i,EditedPhoto *ph);
       void displayFeedback(int i,Feedback* feed);
       void editPhoto();
       void recieveSalary();
       void replyFeedback();
       ~Editor();
};
class Feedback
       private:
              char description[200];
              char senderName[50];
              int date;
       public:
              Feedback(const char pdescription[], const char psenderName[], int pdate);
              void displayFeedback();
              void reply();
              ~Feedback();
};
```

```
class Inquiry
private:
              char description[200];
              char id[20];
              int date;
public:
       Inquiry();
       Inquiry(const char pdescription[],const char pid[],int pdate);
       void answer();
       void displayInquiry();
       ~Inquiry();
};
class Package
       private:
              char name[20];
              char description[200];
              float price;
       public:
              Package();
              Package(const char pname[],const char pdescription[],float pprice);
              void displayDetails();
              void buyPackage();
              ~Package();
};
#include "Package.h"
class Payment
       private:
              float amount;
              int bankAccount;
              int date;
              Package* pk;
       public:
              Payment();
              Payment(float pamount, int pbankAccount, int pdate,Package *pack);
              void printReceipt();
              void displayDetails();
              void validatePayment();
              void confirmPayment();
              ~Payment();
};
```

```
class Photo
protected:
       char description[200];
       int uploadedDate;
public:
       Photo();
       Photo(const char pdescription[], int date);
       void updateDetails();
       void displayPhoto();
       void editPhoto();
       void download();
       ~Photo();
};
#include "Photo.h"
#include "Feedback.h"
#include "Package.h"
#include "Inquiry.h"
class RegisteredUser
{
private:
       char userID[20];
       char username[50];
       int age;
       char gender[10];
       char email[50];
       Photo* ph[100];
       Feedback* fd[100];
       Package* pk[100];
       Inquiry* in;
public:
       RegisteredUser();
       RegisteredUser(const char pUserID[],const char pusername[],int pname,const char
pgender[],const char pemail[]);
       void displayDetails();
       void editDetails();
       void deleteDetails();
       void uploadPhoto(int i,Photo *photo);
       void editPhoto();
       void pay();
       void sendFeedback(int i,Feedback *feed);
       void sendInquiry(Inquiry *inq);
       void addPackage(int i, Package* pack);
       ~RegisteredUser();
};
```

```
#include "EditedPhoto.h"
#include <iostream>
#include <cstring>
using namespace std;
/*EditedPhoto::EditedPhoto(const char pdescription[], int date, int peditedDate)
       strcpy_s(description,pdescription);
       uploadedDate = date;
       peditedDate = editedDate;
}*/
EditedPhoto::EditedPhoto()
{
}
void EditedPhoto::saveEditedPhoto()
EditedPhoto::~EditedPhoto()
#include "Editor.h"
#include <iostream>
#include <cstring>
using namespace std;
Editor::Editor()
{
}
Editor::Editor(const char pUserID[], const char pusername[], int pAge, const char
pgender[], float psalary, const char pemail[])
       strcpy_s(userID,pUserID);
       strcpy_s(username,pusername);
       age = pAge;
       strcpy_s(gender,pgender);
       salary = psalary;
       strcpy_s(email, pemail);
}
void Editor::displayDetail()
{
void Editor::updateDetails()
void Editor::uploadEditedPhoto(int i,EditedPhoto *ph)
       ep[i] = ph;
```

```
cout << "Photo uploaded successfully" << endl;</pre>
}
void Editor::displayFeedback(int i, Feedback* feed)
}
void Editor::editPhoto()
}
void Editor::recieveSalary()
}
void Editor::replyFeedback()
}
Editor::~Editor()
       cout << "Destructor runs for Editor class" << endl;</pre>
#include "Feedback.h"
#include <iostream>
#include <cstring>
using namespace std;
Feedback::Feedback()
}
Feedback::Feedback(const char pdescription[], const char psenderName[], int pdate)
{
       strcpy_s(description, pdescription);
       strcpy_s(senderName, psenderName);
       date = pdate;
       cout << "Constructor running for Feedback class" << endl;</pre>
}
void Feedback::displayFeedback()
}
void Feedback::reply()
}
Feedback::~Feedback()
       cout << "Desctructor running for Feedback class" << endl;</pre>
}
```

```
#include "Inquiry.h"
#include <iostream>
#include <cstring>
using namespace std;
Inquiry::Inquiry()
{
Inquiry::Inquiry(const char pdescription[], const char pid[], int pdate)
       strcpy_s(description,pdescription);
       strcpy_s(id, pid);
       date = pdate;
}
void Inquiry::answer()
}
void Inquiry::displayInquiry()
{
}
Inquiry::~Inquiry()
{
       cout << "Destructor running for Inquiry class" << endl;</pre>
}
#include "Package.h"
#include <iostream>
#include <cstring>
using namespace std;
Package::Package()
{
}
Package::Package(const char pname[], const char pdescription[], float pprice)
{
       strcpy_s(name,pname);
       strcpy_s(description, pdescription);
       price = pprice;
       cout << "Constructor running for Package class" << endl;</pre>
}
void Package::displayDetails()
}
void Package::buyPackage()
}
```

```
Package::~Package()
{
       cout << "Destructor running for package class" << endl;</pre>
}
#include "Payment.h"
#include <iostream>
#include <cstring>
#include "Package.h"
using namespace std;
Payment::Payment()
{
}
Payment::Payment(float pamount, int pbankAccount, int pdate,Package * pack)
{
       amount = pamount;
       bankAccount = pbankAccount;
       date = pdate;
       pk = pack;
       cout << "Constructor running for Payment class" << endl;;</pre>
}
void Payment::printReceipt()
void Payment::displayDetails()
void Payment::validatePayment()
void Payment::confirmPayment()
}
Payment::~Payment()
{
       cout << "Deconstructor running for Payment class" << endl;</pre>
}
#include "Photo.h"
#include <iostream>
#include <cstring>
using namespace std;
Photo::Photo()
{
}
Photo::Photo(const char pdescription[], int date)
```

```
{
       strcpy s(description, pdescription);
       uploadedDate = date;
       cout << "Constructor running for Photo class" << endl;</pre>
}
void Photo::updateDetails()
}
void Photo::displayPhoto()
}
void Photo::editPhoto()
}
void Photo::download()
Photo::~Photo()
       cout << "Destructor running for Photo class" << endl;</pre>
}
#include "RegisteredUser.h"
#include <iostream>
#include <cstring>
using namespace std;
RegisteredUser::RegisteredUser()
{
}
RegisteredUser::RegisteredUser(const char pUserID[], const char pusername[], int pAge,
const char pgender[], const char pemail[])
       strcpy_s(userID, pUserID);
       strcpy_s(username, pusername);
       age = pAge;
       strcpy_s(gender,pgender);
       strcpy_s(email, pemail);
       cout << "Constructor running for Registered User class" << endl;</pre>
}
void RegisteredUser::displayDetails()
}
void RegisteredUser::editDetails()
}
```

```
void RegisteredUser::deleteDetails()
void RegisteredUser::uploadPhoto(int i, Photo* photo)
       ph[i] = photo;
       cout << "Photo Uploaded successfully" << endl;</pre>
}
void RegisteredUser::editPhoto()
void RegisteredUser::pay()
}
void RegisteredUser::sendFeedback(int i,Feedback* feed)
       fd[i] = feed;
       cout << "Feedback sended successfully" << endl;</pre>
}
void RegisteredUser::sendInquiry(Inquiry* inq)
{
       in = inq;
}
void RegisteredUser::addPackage(int i, Package* pack)
       pk[i] = pack;
       cout << "Package added successfully" << endl;</pre>
}
RegisteredUser::~RegisteredUser()
       cout << "Deconstructor running for Registered User class" << endl;</pre>
}
```

# **Main program**

```
#include <iostream>
#include "RegisteredUser.h"
#include "Photo.h"
#include "Feedback.h"
#include "Package.h"
#include "Editor.h"
#include "Payment.h"
#include "Inquiry.h"
#include "EditedPhoto.h"
using namespace std;
int main() {
       RegisteredUser *reg;
       reg = new RegisteredUser("123", "hello world", 12, "male", "name@mail.com");
       Photo* ph;
       ph = new Photo("Hello",12);
       Feedback* fd;
       fd = new Feedback("Hello World", "Malindu", 12);
       Package* pk;
       pk = new Package("package 1", "Hello World", (float)19.99);
       Payment* py;
       py = new Payment((float)19.99, 99112345, 1231, pk);
       Editor* ed;
       ed = new Editor("1234", "Steve", 28, "Male", (float)50.00, "name@mail.com");
       EditedPhoto* edtp;
       edtp = new EditedPhoto("Hello world", 0425, 0501);
       Inquiry* inq;
       inq = new Inquiry("hello world", "1234", 0115);
       //reg user methods
       reg->addPackage(1,pk);
       reg->deleteDetails();
       reg->displayDetails();
       reg->editDetails();
       reg->pay();
       reg->sendFeedback(1,fd);
       reg->sendInquiry(inq);
       reg->uploadPhoto(1,ph);
       //photos methods
       ph->displayPhoto();
       ph->download();
       ph->editPhoto();
       ph->updateDetails();
```

```
//feedback methods
fd->displayFeedback();
fd->reply();
//package methods
pk->buyPackage();
pk->displayDetails();
//payment methods
py->confirmPayment();
py->displayDetails();
py->printReceipt();
py->validatePayment();
//editor methods
ed->displayDetail();
ed->displayFeedback(1,fd);
ed->editPhoto();
ed->recieveSalary();
ed->replyFeedback();
ed->updateDetails();
ed->uploadEditedPhoto(1,edtp);
//edited photo method
edtp->displayPhoto();
edtp->download();
edtp->editPhoto();
edtp->saveEditedPhoto();
edtp->updateDetails();
//Inquiry methods
inq->answer();
inq->displayInquiry();
delete reg;
delete ph;
delete fd;
delete pk;
delete py;
delete ed;
delete edtp;
delete inq;
```

}