Lab 05- Q2

```c
#include <stdio.h>

// Function prototypes
void draw_circle(void);
void draw_intersect(void);
void draw_base(void);
void draw_triangle(void);
void skip_5_lines(void);

int main() {
    printf("Drawing a Rocket Ship:\n");
    draw_triangle();
    draw_base();
    draw_base();
    draw_intersect();
    skip_5_lines();

    printf("Drawing a Male Stick Figure:\n");
    draw_circle();
    draw_base();
    draw_intersect();
    skip_5_lines();

    printf("Drawing a Female Stick Figure on Male Stick Figure's Head:\n");
    draw_circle();
    draw_triangle();
    draw_base();
    draw_intersect();
    return 0;
}

// Function to draw a circle
void draw_circle(void) {
    printf("   O\n");
}
// Function to draw intersecting lines
void draw_intersect(void) {
    printf("  /|\\\n");
}
// Function to draw a base line
void draw_base(void) {
    printf("-------\n");
}
// Function to draw a triangle
void draw_triangle(void) {
    draw_intersect();
    draw_base();
}
// Function to skip 5 lines
void skip_5_lines(void) {
    printf("\n\n\n\n\n");
}
```

```
Drawing a Rocket Ship:
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Drawing a Male Stick Figure:
   O
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  /|\




Drawing a Female Stick Figure on Male Stick Figure's Head:
   O
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Process exited after 0.006676 seconds with return value 0
Press any key to continue . . .
```