



IT1010 – Introduction to Programming

Lecture 7 - Arrays





Objectives

- At the end of the Lecture students should be able to
 - To define an array, initialize an array and refer to individual elements of an array.
 - To pass array to functions.
 - To define and manipulate multidimensional arrays.
 - To use string functions to handle character arrays.



Introduction

- Array is a data structure which store the data items of the same data type.
- Array store all the data items in continuous memory locations.

c[0]	-45
c[1]	6
c[2]	0
c[3]	72
c[4]	1543
c[5]	-89
c[6]	0
c[7]	62



Defining Arrays

• To define an array, we need to specify the type of data elements, name and the number of elements (size).

int c[8]

- The above definition reserves 8 elements for integer array c.
- Array name, like other variables can contain only letters, digits and underscore and cannot begin with a digit.



Using Arrays

- To refer to a particular location or element in the array, we need to specify array's name followed by the position number (index, subscript) of the particular element in square brackets.
- First element in the array is the zeroth element. Last element is size -1.

c[0], c[1], c[2],c[3].....c[7]



Using Arrays

• Print the first element in the array.

• Print the sum of first three elements in the array.

printf("%d",
$$c[0] + c[1] + c[2]$$
);

Add 2 to the fifth element

$$c[4] += 2;$$



Defining and initializing an array

```
finitializing the elements of an array to zeros
# include <stdio.h>
int main(void)
          int n[ 5 ]; // n is an array of 5 integers
          int i; // counter
          //initialize elements of array n to 0
          for(i = 0; i < 5; ++i)
                     n[i] = 0;
          printf("%s%13s\n", "Element", " Value");
          //output contents of array n in a tabular format
          for(i = 0; i < 5; ++i)
                     printf("%7d %13d\n", i , n[ i ]);
          return 0;
```



Initializing array using an initializer list

```
/*initializing the elements of an array using an initializer list */
# include <stdio.h>
int main(void)
  int n[5] = \{5, 12, 34, 56, 23\};
  int i;
  printf("%s%13s\n", "Element", " Value");
  //output contents of array n in a tabular format
  for(i = 0; i < 5; ++i)
                      printf("%7d %13d\n", i , n[ i ]);
    return 0;
```



Initializing array using an initializer list

```
finitializing the elements of an array to zero
# include <stdio.h>
int main(void)
  int n[5] = \{ 0 \};
  int i;
  printf("%s%13s\n", "Element", " Value");
  //output contents of array n in a tabular format
  for(i = 0; i < 5; ++i)
                     printf("%7d %13d\n", i , n[ i ]);
```



Specifying an array's size with a symbolic constant

```
# include <stdio.h>
# define SIZE 10
int main(void)
          int a[ SIZE ];
          int j; // counter
          for(j = 0; j < SIZE; ++j)
                    a[j] = 2 + 2 * j;
          printf("%s%13s\n", "Element", " Value");
          for(j = 0; j < SIZE; ++j)
                    printf("%7d %13d\n", j , a[ j ]);
```



Summing the Elements of an Array

```
# include <stdio.h>
# define SIZE 12
int main(void)
            int a[SIZE];
            int i, j;
            int total = 0; // sum of array
            for(i = 0; i < SIZE; ++i)
                         printf("\n a[%d] = ",i);
scanf("%d", &a[ i ]);
            for(j = 0; j < SIZE; ++j)
                         total += a[ j ];
             printf("Total of array elements is %d \n", total);
```



Exercise 1

- Write a C program to the following.
 - Define an integer array counts with 10 elements.
 - Initialize all elements to zeros.
 - Read and store 10 numbers each of which is between 10 to 100.
 - Find the maximum number from the stored numbers.



Storing strings in character arrays

• A string can be stored in a character array as follows:

```
char string1 [] = "first";

char string1 [] = {'f', 'i', 'r', 's', 't', '\0'};

scanf( "%19s", string1);
```

• Function scanf will read characters until space, tab, newline or end-of-file indicator is encountered.



Display character strings

• A character array representing a string can be printed as follows:

```
printf("string1 is : %s\n", string1);
```

```
for ( i= 0; i < SIZE && string1 [ i ] != '\0'; ++i){
    printf("%c", string1[ i ]);
}
```



Function strcpy

strcpy copy the entire string in array x into y

```
# include <stdio.h>
# include <string.h>
# define SIZE1 25
int main (void)
    char x[]= "Happy Birthday to You";
    char y[ SIZE1];
    strcpy( y , x );
    printf("The string in array y is : %s\n", y);
    return 0;
```

Output: The string in array y is: Happy Birthday to You



Function strlen

• strlen takes a string as an argument and return the number of characters in the string.

```
# include < stdio.h>
# include <string.h>
int main ( void )
{
    char string1[]= "I love C programming";
    printf("The length of string1 is %d", strlen(string1));
    return 0;
}
```

Output: The length of string1 is 20



Passing Arrays to Functions

• To pass an array argument to a function, specify the array's name without any brackets.

```
# include < stdio.h>
# define SIZE 5
void modifyArray(int b[], int size);
int main ( void )
{
   int a[SIZE] = { 0, 1, 2, 3, 4};
   modifyArray(a, SIZE);
   return 0;
}
```

```
void modifyArray( int b [ ], int size)
{
    int j;
    // multiply each array element by 2
    for( j = 0; j < size; ++j)
        b[j] *= 2;
}</pre>
```



Passing Arrays to Functions

```
# include <stdio.h>
# define SIZE 5
void modifyArray( int b[ ], int size);
int main(void)
   int a[SIZE] = \{0, 1, 2, 3, 4\};
   int i; // counter
    //output original array
    for(i = 0; i < SIZE; ++i)
                printf("%3d", a[ i ]);
    puts(" ");
    modifyArray( a , SIZE);
   // output modified array
    for(i = 0; i < SIZE; ++i)
                printf("%3d", a[i]);
```

Output

Original Array : 01234

Modified Array: 02468



Multidimensional Arrays

- C language have arrays with multiple subscripts.
- These arrays are referred as multidimensional arrays.
- Multidimensional arrays are used to represent table of values consisting of information arranged in rows and columns.
- An array with two subscripts is called double-subscripted or Two-Dimensional array.



Two-Dimensional Array

	Column 0	Column 1	Column 2	Column 3
Row 0	a[0][0]	a[0][1]	a[0][2]	a[0][3]
Row 1	a[1][0]	a[1][1]	a[1][2]	a[1][3]
Row 2	a[2][0]	a[2][1]	a[2][2]	a[2][3]
-		\wedge		

Column index Row index Array name



Define and initialize 2D array

```
Hinitializing multidimensional arrays
# include <stdio.h>
int main(void)
   int array1[ 2 ][ 3 ] = \{ \{ 1, 2, 3 \}, \{4,5, 6 \} \};
   int array2[2][3] = \{1, 2, 3, 4, 5\};
   int array3[ 2 ][ 3 ] = \{\{1, 2\}, \{4\}\}\};
  int i, j;
  for(i = 0; i < =1; ++i){
                        for(i = 0; i <= 2; ++i)
                           printf("%d\n", array1[i][j]);
            printf("\n");
```

```
for( i = 0; i < =1; ++i){
          for(j = 0; j \le 2; ++j)
                printf("%d\n", array2[i][j]);
           printf("\n");
          for(i = 0; i < =1; ++i){
            for(j = 0; j <= 2; ++j)
                printf("%d\n", array3[i][j]);
           printf("\n");
return 0;
```



Define and initialize 2D array

Values in array1 by row are:

123

456

Values in array2 by row are:

123

450

Values in array3 by row are:

120

400



Summing the Elements of a 2D Array

```
# include <stdio.h>
# define SIZE 12
int main(void)
   int row, column;
   int a[2][3];
   int total = 0;
  for( row = 0; row < =1; ++row){
           for( column = 0; column <= 2; ++ column)
                        printf("\na[ %d][%d ] = ", row, column);
                        scanf("%d", &a[row][column]);
           for( row = 0; row < =1; ++row)
                      for( column = 0; column <= 2; ++ column)
                                 total += a [row] [column];
  printf("The total of the elements of the array: %d", total);
 return 0;
```



Summary

- Handling 1D arrays
- String manipulation
- Passing arrays to functions
- Handling 2D arrays