

Sri Lanka Institute of Information Technology



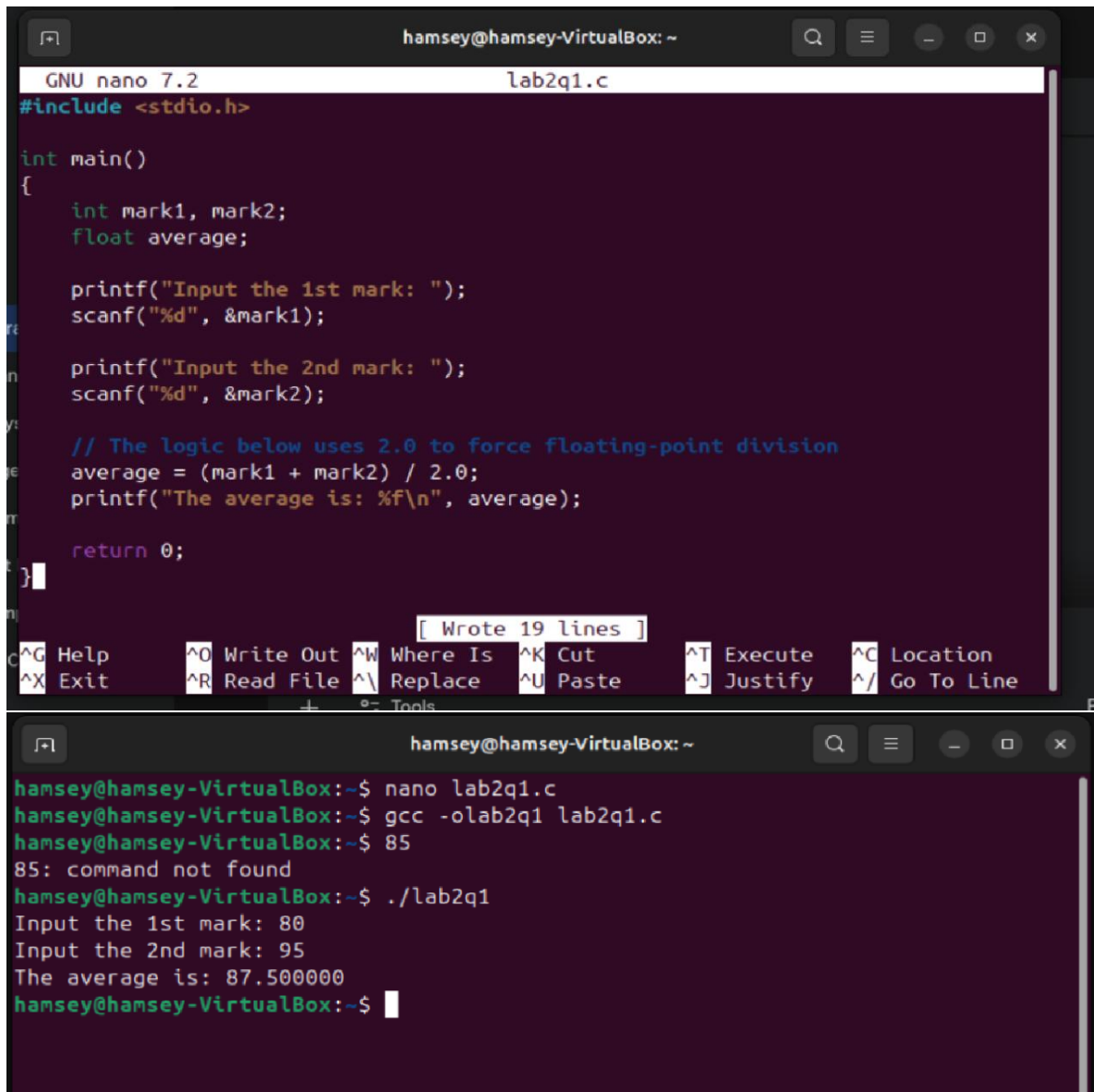
IT2130 – Operating Systems and System Administration
Year 2, Semester 2- 2026

Practical Answer Submission

Practical Sheet No: 02

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Activity 01



The screenshot displays two terminal windows from a VirtualBox environment. The top window shows the source code for a C program named `lab2q1.c` being edited in the `nano` text editor. The code includes `<stdio.h>` and defines a `main` function that prompts the user for two marks, calculates their average using floating-point division (dividing by `2.0`), and prints the result. A status bar at the bottom of the editor indicates "Wrote 19 lines". The bottom terminal window shows the execution of the program. It starts with the user running `nano lab2q1.c`, then compiling it with `gcc -o lab2q1 lab2q1.c`. When the user enters `85` at the prompt, the shell reports "command not found". Finally, running `./lab2q1` produces the expected output: "Input the 1st mark: 80", "Input the 2nd mark: 95", and "The average is: 87.500000".

```
GNU nano 7.2 lab2q1.c
#include <stdio.h>

int main()
{
    int mark1, mark2;
    float average;

    printf("Input the 1st mark: ");
    scanf("%d", &mark1);

    printf("Input the 2nd mark: ");
    scanf("%d", &mark2);

    // The logic below uses 2.0 to force floating-point division
    average = (mark1 + mark2) / 2.0;
    printf("The average is: %f\n", average);

    return 0;
}
```

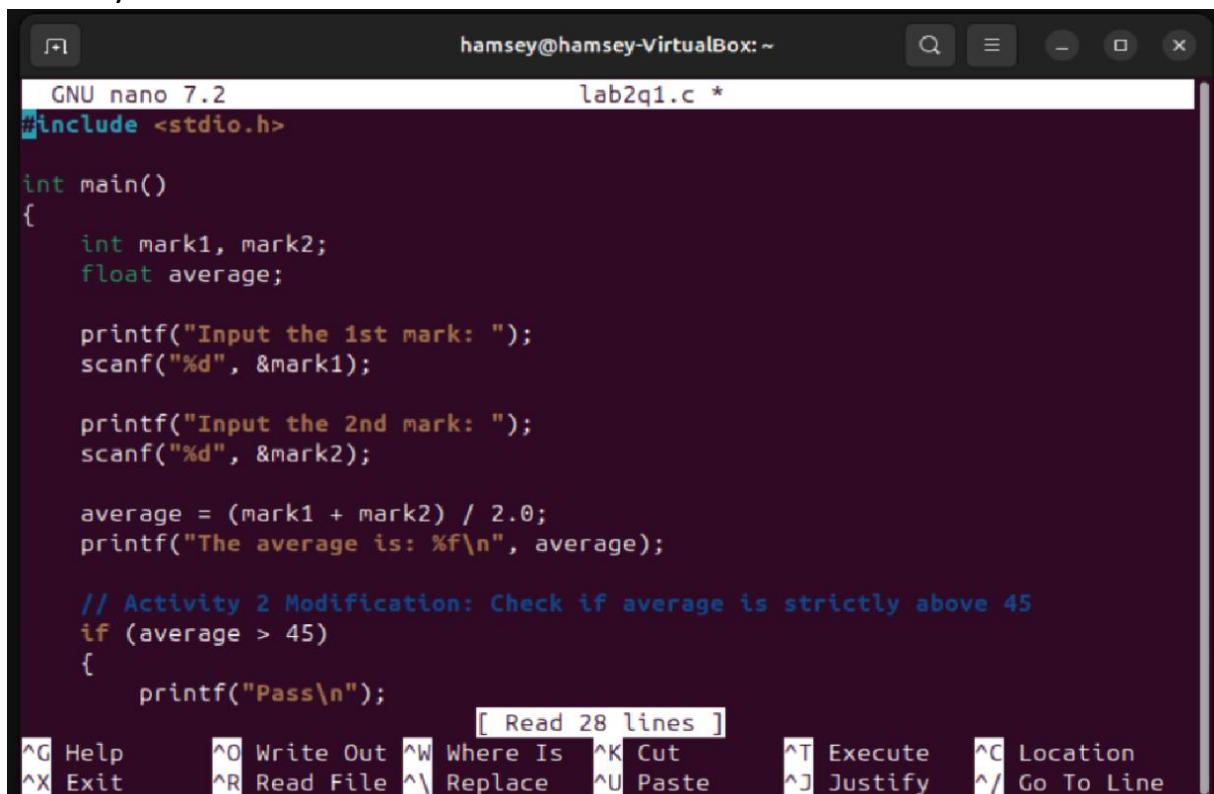
[Wrote 19 lines]

^G Help ^O Write Out ^W Where Is ^K Cut ^T Execute ^C Location
^X Exit ^R Read File ^\ Replace ^U Paste ^J Justify ^_ Go To Line

```
hamsey@hamsey-VirtualBox:~$ nano lab2q1.c
hamsey@hamsey-VirtualBox:~$ gcc -o lab2q1 lab2q1.c
hamsey@hamsey-VirtualBox:~$ 85
85: command not found
hamsey@hamsey-VirtualBox:~$ ./lab2q1
Input the 1st mark: 80
Input the 2nd mark: 95
The average is: 87.500000
hamsey@hamsey-VirtualBox:~$
```

The program functions by accepting two integer inputs from the user, which are stored in the variables `mark1` and `mark2`. It then calculates the average by summing these marks and dividing the total by `2.0`. The key observation here is the use of `2.0` instead of `2`; this explicitly instructs the program to perform floating-point division rather than integer division. Because one of the numbers in the calculation is a float, the integer sum is automatically promoted to a float type before the division occurs. As a result, the final output is a precise decimal value (for example, `87.500000`) rather than a truncated whole number, ensuring that the average is calculated accurately even if the sum is an odd number.

Activity 02



```
GNU nano 7.2 lab2q1.c *
#include <stdio.h>

int main()
{
    int mark1, mark2;
    float average;

    printf("Input the 1st mark: ");
    scanf("%d", &mark1);

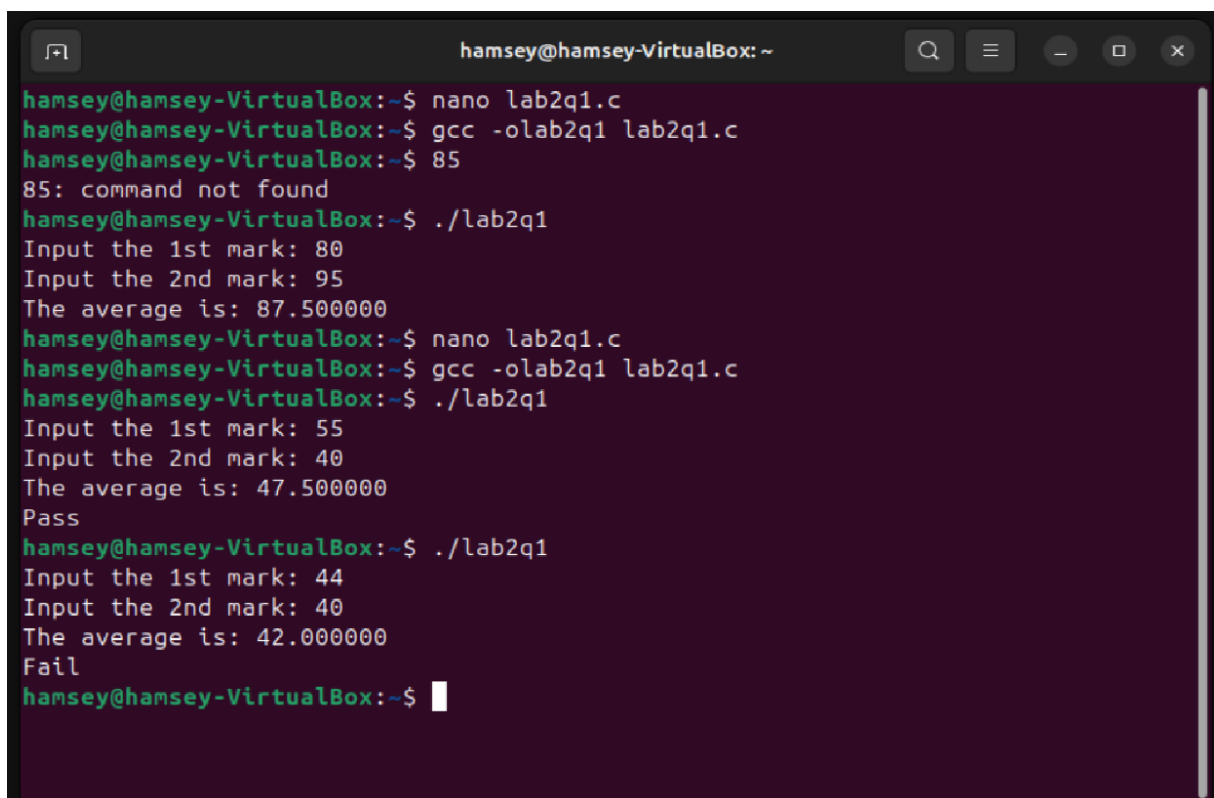
    printf("Input the 2nd mark: ");
    scanf("%d", &mark2);

    average = (mark1 + mark2) / 2.0;
    printf("The average is: %f\n", average);

    // Activity 2 Modification: Check if average is strictly above 45
    if (average > 45)
    {
        printf("Pass\n");
    }
}
```

[Read 28 lines]

^G Help	^O Write Out	^W Where Is	^K Cut	^T Execute	^C Location
^X Exit	^R Read File	^I Replace	^U Paste	^J Justify	^_ Go To Line



```
hamsey@hamsey-VirtualBox:~$ nano lab2q1.c
hamsey@hamsey-VirtualBox:~$ gcc -o lab2q1 lab2q1.c
hamsey@hamsey-VirtualBox:~$ 85
85: command not found
hamsey@hamsey-VirtualBox:~$ ./lab2q1
Input the 1st mark: 80
Input the 2nd mark: 95
The average is: 87.500000
hamsey@hamsey-VirtualBox:~$ nano lab2q1.c
hamsey@hamsey-VirtualBox:~$ gcc -o lab2q1 lab2q1.c
hamsey@hamsey-VirtualBox:~$ ./lab2q1
Input the 1st mark: 55
Input the 2nd mark: 40
The average is: 47.500000
Pass
hamsey@hamsey-VirtualBox:~$ ./lab2q1
Input the 1st mark: 44
Input the 2nd mark: 40
The average is: 42.000000
Fail
hamsey@hamsey-VirtualBox:~$
```

Activity 03

```
GNU nano 7.2 lab2q3.c *
#include <stdio.h>

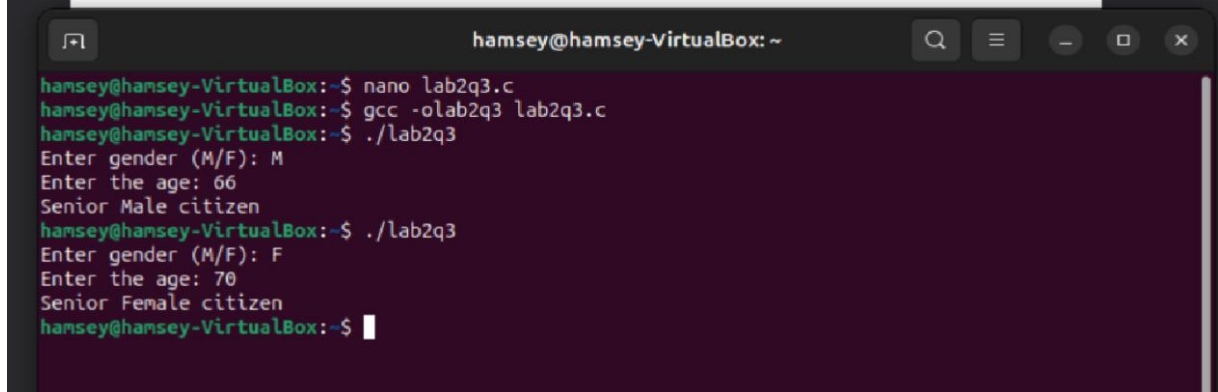
int main()
{
    char gender;
    int age;

    // Ask for gender (M for Male, F for Female)
    printf("Enter gender (M/F): ");
    // Note: The space before %c is important to skip any leftover newlines
    scanf(" %c", &gender);

    printf("Enter the age: ");
    scanf("%d", &age);

    // First check: Is the person a senior citizen?
    if (age >= 65)
    {
        // Second check: Determine if Male or Female
        if (gender == 'M' || gender == 'm')
        {
            printf("Senior Male citizen\n");
        }
        else if (gender == 'F' || gender == 'f')
        {
            printf("Senior Female citizen\n");
        }
    }

    return 0;
}
```



```
hamsey@hamsey-VirtualBox: ~
hamsey@hamsey-VirtualBox:~$ nano lab2q3.c
hamsey@hamsey-VirtualBox:~$ gcc -o lab2q3 lab2q3.c
hamsey@hamsey-VirtualBox:~$ ./lab2q3
Enter gender (M/F): M
Enter the age: 66
Senior Male citizen
hamsey@hamsey-VirtualBox:~$ ./lab2q3
Enter gender (M/F): F
Enter the age: 70
Senior Female citizen
hamsey@hamsey-VirtualBox:~$
```

Activity 04

```
hamsey@hamsey-VirtualBox: ~  
GNU nano 7.2  
#include <stdio.h>  
  
int main()  
{  
    int mark;  
  
    printf("Input the mark: ");  
    scanf("%d", &mark);  
  
    // Check for invalid marks first (optional but good practice)  
    if (mark > 100 || mark < 0)  
    {  
        printf("Invalid mark entered.\n");  
    }  
    else if (mark >= 80) // Covers 80 to 100  
    {  
        printf("Grade: A\n");  
    }  
    else if (mark >= 70) // Covers 70 to 79  
    {  
        printf("Grade: B\n");  
    }  
    else if (mark >= 45) // Covers 45 to 69  
    {  
        printf("Grade: C\n");  
    }  
    else // Covers anything below 45  
    {  
        printf("Grade: F\n");  
    }  
  
    return 0;  
}
```

```
hamsey@hamsey-VirtualBox:~$ nano lab2q4.c  
hamsey@hamsey-VirtualBox:~$ gcc -o lab2q4 lab2q4.c  
hamsey@hamsey-VirtualBox:~$ ./lab2q4  
Input the mark: 80  
Grade: A  
hamsey@hamsey-VirtualBox:~$ ./lab2q4  
Input the mark: 75  
Grade: B  
hamsey@hamsey-VirtualBox:~$ ./lab2q4  
Input the mark: 50  
Grade: C  
hamsey@hamsey-VirtualBox:~$ ./lab2q4  
Input the mark: 30  
Grade: F  
hamsey@hamsey-VirtualBox:~$
```

Activity 05

```
GNU nano 7.2 lab2q5.c *
#include <stdio.h>

int main()
{
    int choice;

    // Display the menu
    printf("Menu:\n");
    printf("1. Print \"Hello\"\n");
    printf("2. Print \"Welcome\"\n");
    printf("3. Print \"Goodbye\"\n");

    printf("Enter your choice (1-3): ");
    scanf("%d", &choice);

    // Switch statement to handle the choice
    switch (choice)
    {
        case 1:
            printf("Hello\n");
            break; // Important: Stops the code from falling into case 2

        case 2:
            printf("Welcome\n");
            break;

        case 3:
            printf("Goodbye\n");
            break;

        default:
            // This runs if the user types anything other than 1, 2, or 3
            printf("Invalid choice\n");
    }

    return 0;
}
```

```
hamsey@hamsey-VirtualBox: ~
hamsey@hamsey-VirtualBox:~$ nano lab2q5.c
hamsey@hamsey-VirtualBox:~$ gcc -o lab2q5 lab2q5.c
hamsey@hamsey-VirtualBox:~$ ./lab2q5
Menu:
1. Print "Hello"
2. Print "Welcome"
3. Print "Goodbye"
Enter your choice (1-3): 2
Welcome
hamsey@hamsey-VirtualBox:~$ ./lab2q5
Menu:
1. Print "Hello"
2. Print "Welcome"
3. Print "Goodbye"
Enter your choice (1-3): 4
Invalid choice
hamsey@hamsey-VirtualBox:~$
```

Activity 06

```
CNU nano 7.2 lab2q6.c *
#include <stdio.h>

int main()
{
    int mark;

    printf("Input the mark: ");
    scanf("%d", &mark);

    // We divide by 10 to convert ranges into single digits.
    // Example: 95/10 = 9, 82/10 = 8, 70/10 = 7.
    switch (mark / 10)
    {
        // 100 divided by 10 is 10
        case 10:
        // 90-99 divided by 10 is 9
        case 9:
        // 80-89 divided by 10 is 8
        case 8:
            printf("Grade: A\n");
            break;

        // 70-79 divided by 10 is 7
        case 7:
            printf("Grade: B\n");
            break;

        // 60-69 divided by 10 is 6
        case 6:
        // 50-59 divided by 10 is 5
        case 5:
            printf("Grade: C\n");
            break;

        // 40-49 divided by 10 is 4.
        // this is the tricky part! we have to check if it's >= 45 inside the case.
        case 4:
            if (mark >= 45)
            {
                printf("Grade: C\n");
            }
            else
            {
                printf("Grade: F\n");
            }
            break;

        // Default handles 0-39 (cases 0, 1, 2, 3) and anything else
        default:
            // Optional: Check for valid range 0-100
            if (mark < 0 || mark > 100)
            {
                printf("Invalid mark\n");
            }
            else
            {
                printf("Grade: F\n");
            }
    }

    return 0;
}
```

```
hansey@hansey-VirtualBox:~$ nano lab2q6.c
hansey@hansey-VirtualBox:~$ gcc -o lab2q6 lab2q6.c
hansey@hansey-VirtualBox:~$ ./lab2q6
Input the mark: 85
Grade: A
hansey@hansey-VirtualBox:~$ ./lab2q6
Input the mark: 35
Grade: F
hansey@hansey-VirtualBox:~$
```