

1. Answer the following questions. (Any five) 5 × 2
- a. Define software engineering.
 - b. What is risk management?
 - c. What is software metrics?
 - d. Why do we go for requirement analysis?
 - e. What is structural testing?
 - f. What do you mean by staffing?
 - g. Distinguish between DFD and Flowchart.
 - h. Define data dictionary.
2. 6+6
- a. What do you understand by the term life cycle model of software development?
 - b. What problem might a software development organization face if it does not follow any life cycle model s during development of a large software product?
3. 6+6
- a. Explain the SDLC of waterfall model and spiral model.
 - b. Also discuss the specific advantages and disadvantages of these two process models.
4. 2 + 4 + 6
- a. What is SRS? Explain the component of SRS.
 - b. Describe the various issues in functional and non-functional requirements.
5. 4 + 8
- a. "Modularity is a very important design principle of system development" what are the different steps to be followed to maintain the modularity of system.
 - b. Explain the various types of cohesion and coupling with an example.
6. 8 + 4
- a. Explain the COCOMO cost estimation technique.
 - b. Assume that the size of semi-detached software has 25000 lines of source code and average salary of software developer is 17000/month. Determine the effort, cost and time to develop the software.

7. A project schedule has the following characteristics

6+6

Activity	1-2	1-3	2-4	3-4	3-5	4-9	5-6	5-7	6-8	7-8	8-10	9-10
Time days	4	1	1	1	6	5	4	8	1	2	5	7

- Draw the activity network representation of the project.
- Calculate Critical Path and total duration of the project.

8.

6+6

- Explain the analysis and design of a Library information system with suitable UML diagram.
- Design the class diagram for ATM banking system.

9.

2+4+6

- What is the goal of testing? Explain about the functional and structural testing
- What is the difference between black-box testing and white-box testing?