

Task 8: Distance Measurement

In this section, a distance measurement system is implemented using discrete logic and the ultrasonic sensor HC - SR04. With it, distances between 1.7cm and 4.25m can be measured. The design is shown in the following block diagram.

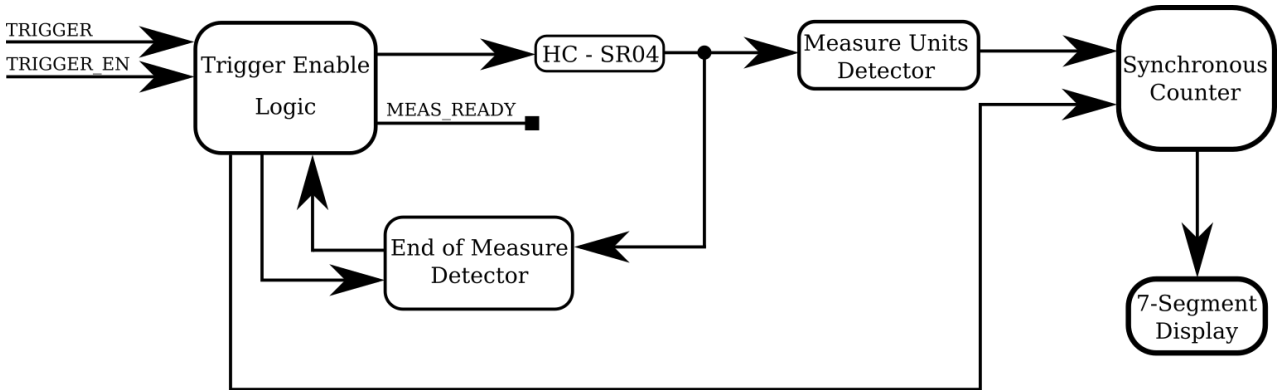


Figure 1: Distance measurement system - Block diagram

Trigger Enable Logic

For this part, a T flip-flop is used to define two states: (1) Measure enabled and (2) Measuring.

In state (1), with TRIGGER_EN on HIGH level, a measure can be made by sending a positive edge to the TRIGGER input, then the flip-flop changes to state (2), preventing a new retrigger while measuring if a new positive edge is detected in TRIGGER input. This two states and the MEASURE_READY bit are referenced from the \bar{Q} output of the flip-flop. When the measure ends, an edge is sent to the CLR pin of the flip-flop, for returning to state (1), allowing to make a new measure. The previous performance is shown in the following time diagram.

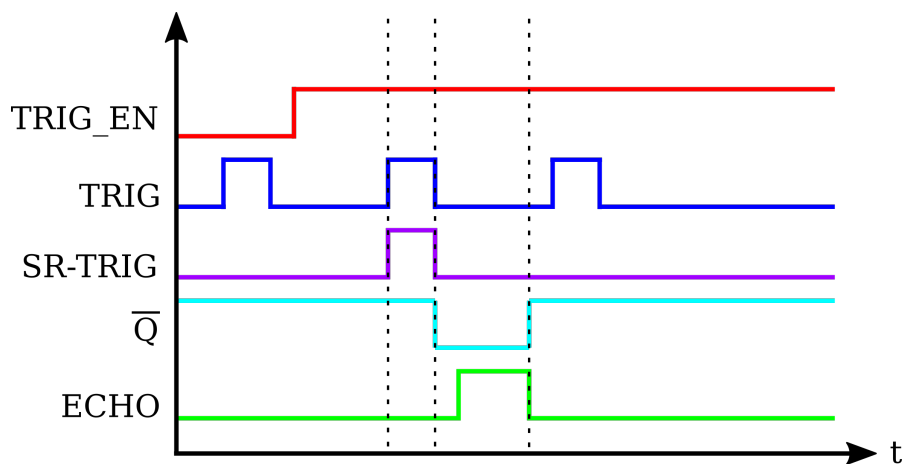


Figure 2: Trigger Enable Logic - Time diagram

The ultrasonic sensor needs a pulse of a period $T > 10\mu\text{Seg}$, so the edge of TRIGGER input is sent to a monostable circuit (implemented with a LM555 timer) to ensure that the condition is met. The final schematic of this section is shown below.

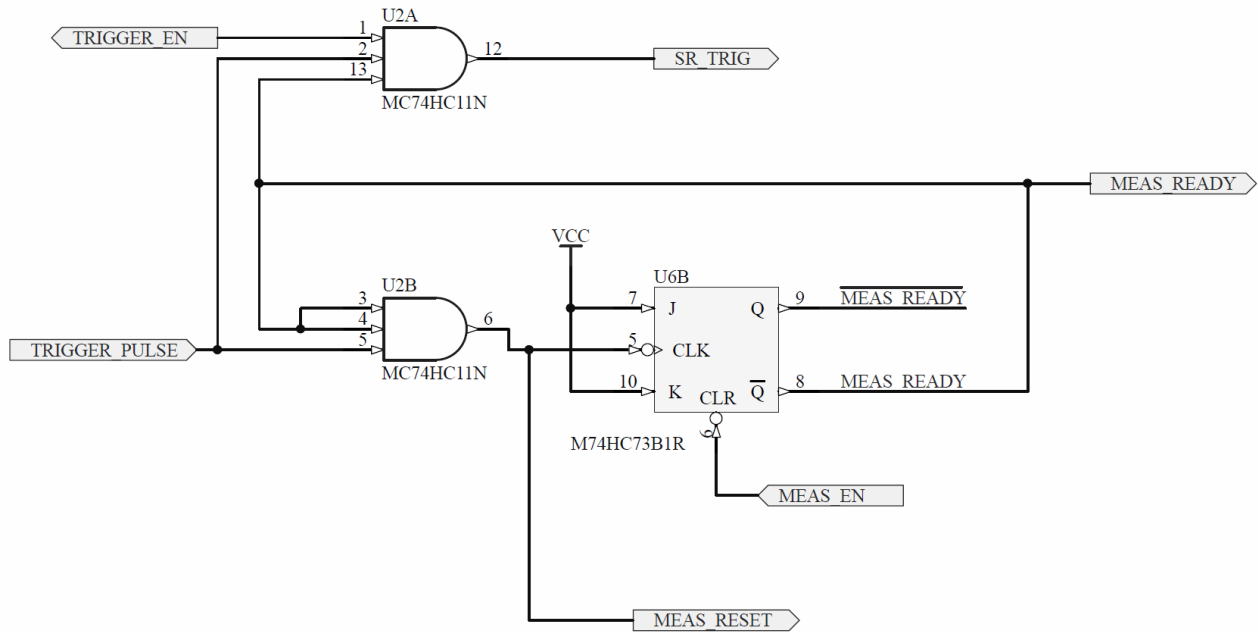


Figure 3: Trigger Enable Logic - Schematic circuit made in Altium 15

HC - SR04 Sensor

To make the measures in the mentioned interval, the HC - SR04 after receiving the TRIG input pulse, it answers at the ECHO out with a pulse of a period $T > 100\mu\text{Seg}$ (1.7cm), up to $25000\mu\text{Seg}$ (4.25m). It will be fractioned in units of $100\mu\text{Seg}$ (to be counted).

To know the measure value, the obtained number N is processed in the following calculation:

$$Distance[m] = 170 \cdot 100 \cdot 10^{-6} \cdot N$$

By fractioning the ECHO pulse in discrete units, the resulting resolution is equivalent to 1.7cm, which is the smallest unit that can be counted ($100\mu\text{Seg}$).

Measure units detector

For fractioning the ECHO response into units of $100\mu\text{Seg}$, it is connected to an AND gate with a clock source (CLK) whose period is $100\mu\text{Seg}$.

In this way, while the ECHO out stays at HIGH level, the signal at the AND gate output is equal to the clock source. While not measuring, the output stays at LOW level. The previous performance is shown in the time diagram below.

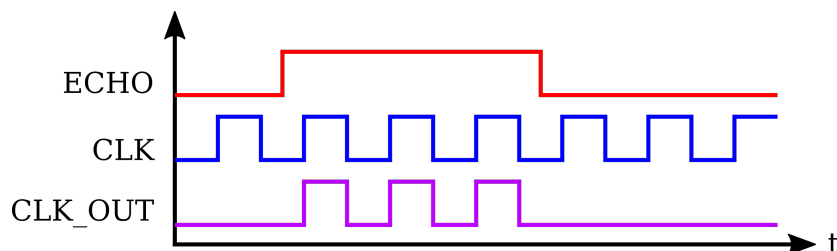


Figure 4: Measure units detector - Time diagram

The CLK signal was implemented with a LM555 timer in astable configuration. The schematic for this section is shown below.

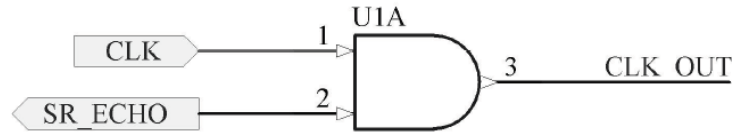


Figure 5: Measure units detector - Schematic circuit made in Altium 15

Synchronous counter

For counting the time units, an integrated synchronous counter is implemented (CD4040), whose CLK input is connected to the out signal of the measure units detector. It detects the positive edges of the CLK signal, in this case having one per $100\mu\text{Seg}$. From the 12-bit output, only 8-bit are used, because for measuring the maximum distance, only 250 units are needed ($25000\mu\text{Seg}$ over $100\mu\text{Seg}$ results in 250 units), and if the binary out is converted to decimal, the maximum number is $2^8 = 256$ (which covers the 250 maximum).

The integrated circuit implementation is shown below.

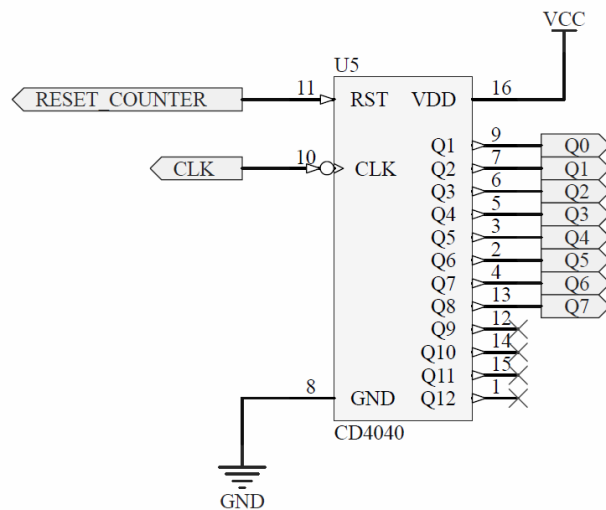


Figure 6: Synchronous counter - Schematic circuit made in Altium 15

End of measure detector

When the measure ends, the negative edge produced by the ECHO is used in a discrete edge detector to reset the flip-flop in the trigger enable logic, so a new measure can be started at any time. The circuit diagram of the implementation is shown below.

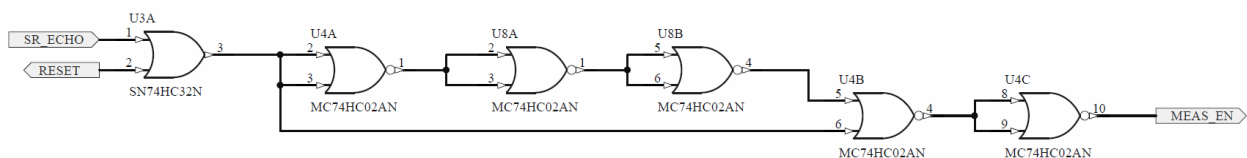


Figure 7: End of measure detector - Schematic circuit made in Altium 15

The binary output resulting from the measure stays on until a new positive edge from the trigger is received. Then, the pulse used to change the flip-flop state in a new measure is also used to reset the previous binary output from the synchronous counter.

Manual reset

If when connecting the power supply to the circuit, the counter is not in zero, or the flip-flop starts switched into the state (2), a manual switch for reset is added with a pull-down resistor, as shown below.

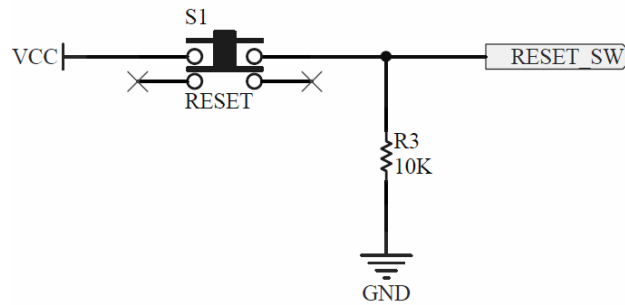


Figure 8: Manual reset with pull-down resistor - Made in Altium 15

Additional settings

MEASURE_READY indicator

To know if the flip-flop starts in the correct state when connecting the power supply or if the last measure has finished, a bicolor LED was used through two transistors, using the Q and \bar{Q} outputs of the flip-flop. When a measure ends (or when at the power supply connection the flip-flop starts at the correct state), the LED turns green as an OK indication. When measuring, the LED turns red until it ends. If when connecting the power supply (or in any moment) the flip-flop starts in the wrong state, the LED will remain in red. This can be fixed by pressing the reset switch. The schematic circuit is shown below.

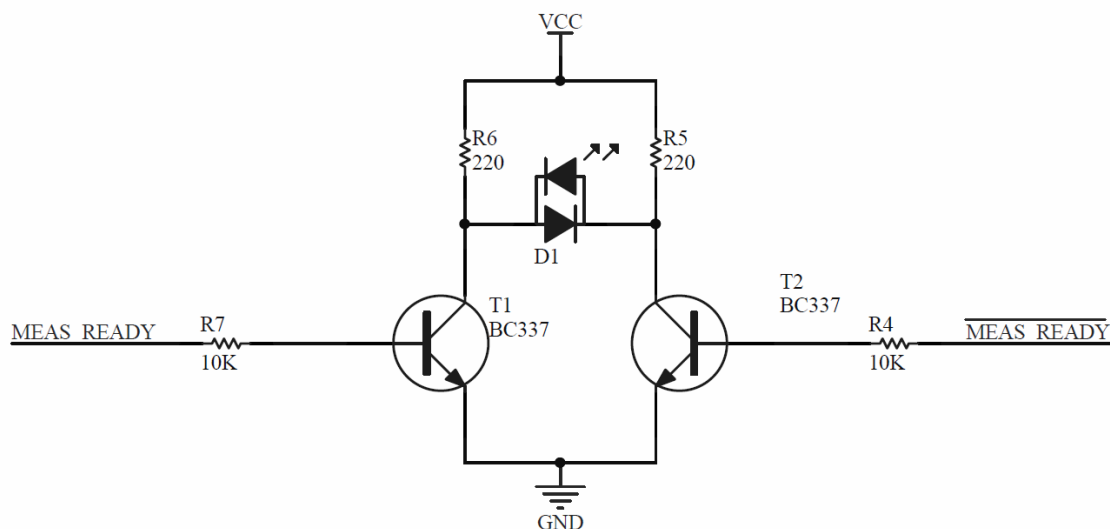


Figure 9: MEASURE_END indicator - Transistor logic made in Altium 15

The calculation of the resistors can be read from the Annex.

Measure counted units indicator

To obtain the amount of time units measured more easily, the CLK out of the measure units detector is used in decade counters implemented with CD4033, because their out pins are decoded for use in 7-segment displays. Since the maximum measure has 3 digits, there are 3 counters and displays implemented (their reset pin is connected to the reset signal of the end of measure detector, and to the reset switch through an OR gate). The implemented circuit schematic is shown below. It has been done in a separate PCB.

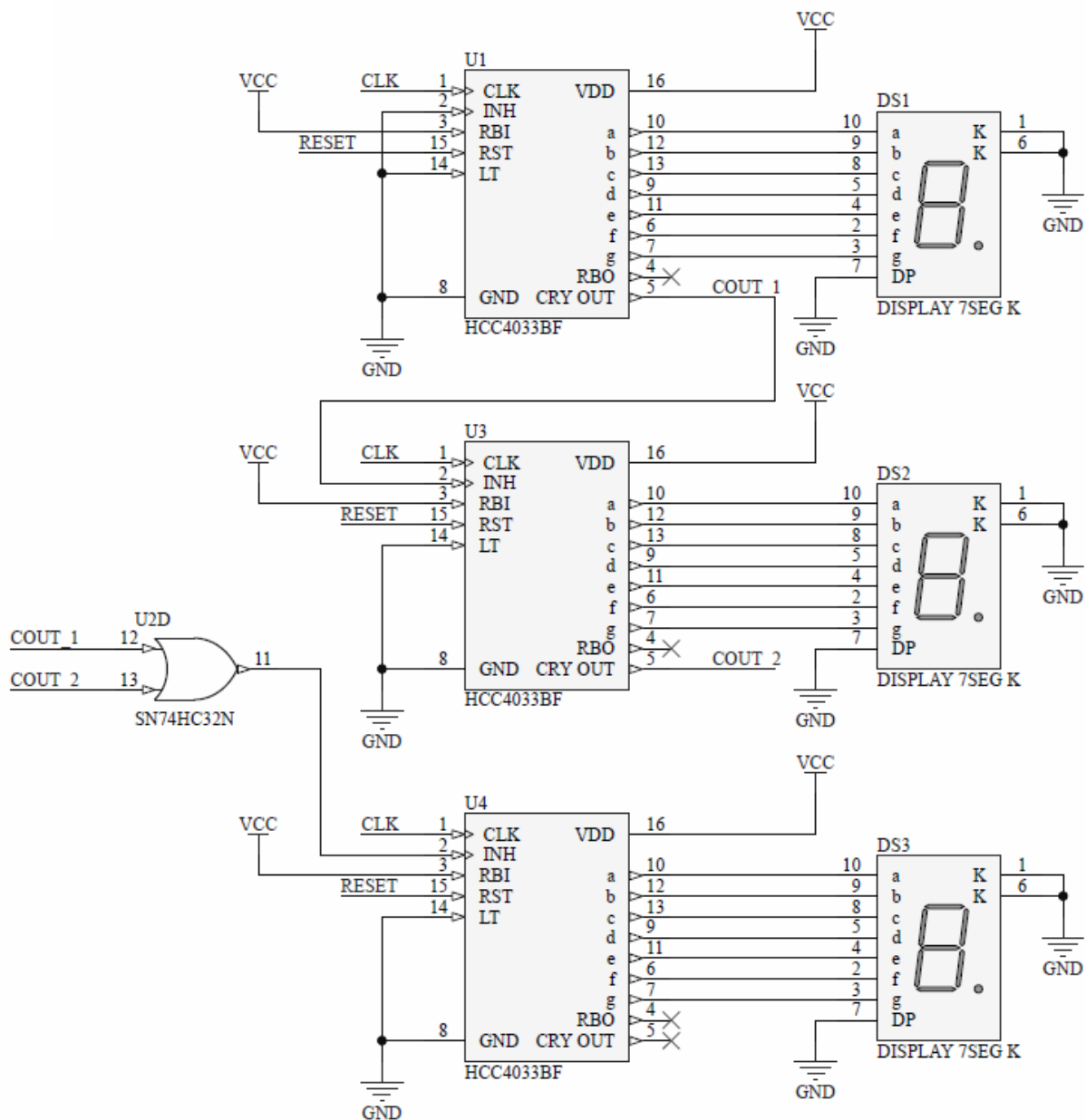


Figure 10: Measure display - Schematic circuit made in Altium 15

Annex: MEASURE_READY indicator - Resistors calculation

For the circuit design, the transistors are used in saturation-cut off mode. Considering a $15mA$ current for the LED, it will be the IC_{SAT} . Going through the out loop we have:

$$V_{CC} - IC_{SAT}R_C - V_{LED} - V_{CE_{SAT}} = 0$$

Considering as $V_{CE_{SAT}} = 0.2V$ and a $V_{LED} = 1.8V$, the value of R_C (collector resistor) can be obtained as follows:

$$\frac{V_{CC} - V_{LED} - V_{CE_{SAT}}}{IC_{SAT}} = R_C = 200\Omega$$

Normalizing the value, it remains as $R_C = 220\Omega$. Recalculating the new IC_{SAT} :

$$\frac{V_{CC} - V_{LED} - V_{CE_{SAT}}}{R_C} = IC_{SAT} = 13.6mA$$

Using the BC337 transistors, according to ON Semiconductor datasheet, the minimum HFE is 100, which will be used to calculate the minimum IB_{SAT} (because its the worst case, to guarantee the saturation):

$$\frac{IC_{SAT}}{HFE_{MIN}} = IB_{SAT-MIN} = 136\mu A$$

With that value, the base resistors can be calculated, and then normalized down to get an IB_{SAT} over the previous limit. Going through the entry loop:

$$V_{Q-OUT} - V_{BE_{ON}} - IB_{SAT}R_B = 0$$

Considering that $V_{BE_{ON}} = 0.7V$ and the output voltage of the flip-flop as $5V$ on HIGH level:

$$\frac{V_{Q-OUT} - V_{BE_{ON}}}{IB_{SAT}} = RB_{MAX} = 31.6K\Omega$$

Normalizing the value, it results in $R_B = 10K\Omega$. Checking the resulting IB_{SAT} :

$$\frac{V_{Q-OUT} - V_{BE_{ON}}}{R_B} = IB_{SAT} = 436\mu A$$

According to maximun ratings of Texas Instruments datasheet, the Q and \overline{Q} outs can manage a current up to $25mA$, so the resulting IB_{SAT} is in range.