The following JavaScript libraries were used within the project:

* jQuery & jQuery-ui (https://jquery.com & https://jqueryui.com)
* velocity & velocity-ui (https://github.com/julianshapiro/velocity)
* spin (<http://fgnass.github.io/spin.js)>

As well as this, the algorithm for smooth CSS rotation animation has been written by

Stackoverflow user yckart on the question <http://stackoverflow.com/questions/15191058/css-rotation-cross-browser-with-jquery-animate>

This is accredited in the source code.

f454/html/ca/gameComponents/enemies/attackShip.pngf454/html/ca/gameComponents/enemies/heavyFighter.pngf454/html/ca/gameComponents/enemies/attackFighter.pngThe parts of the following images were originally produced by opengameart user Skorpio, and published under CC-BY-SA 3.0 and GPL licenses on the site <http://opengameart.org>. They have been modified from their original creations by Ignacy Debicki

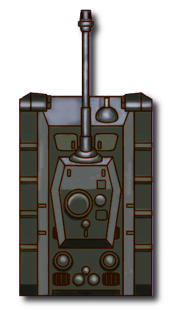
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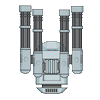
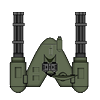
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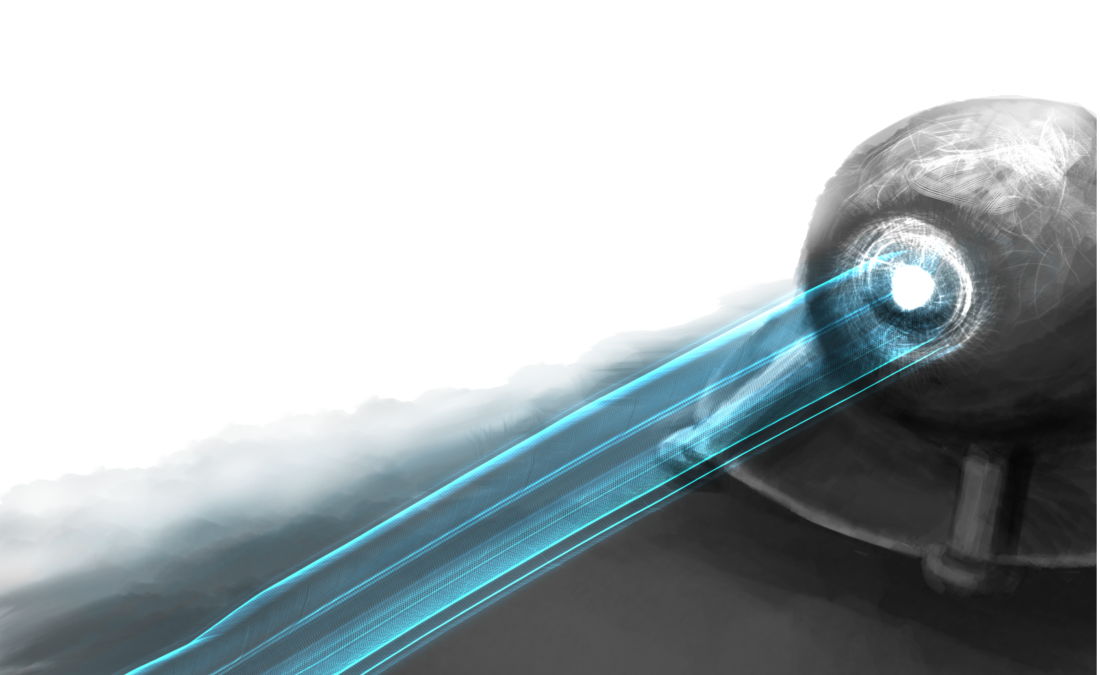
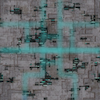
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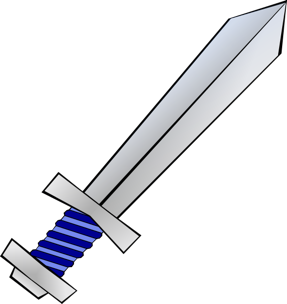
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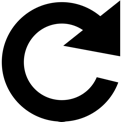
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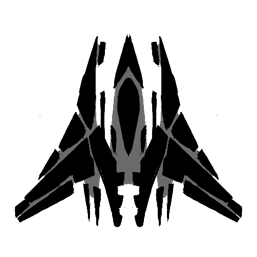
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