# Chapter 3

A Tour of Machine Learning Classifiers Using Scikit-learn

October 7, 2021

## Choosing a classification algorithm

- No classifier works best across all scenarios ("no free lunch" theorem)
- Always need to consider the specifics of the problem
- Solving a problem within supervised ML framework:
  - Select features
  - 2 Choose performance metrics
  - Ohoose classifier and optimization algorithm
  - Evaluate performance of the model
  - Tune the classifier

## Perceptron implementation

▶ iPython notebook on github

### Modeling class probabilities

- What happens if the classes are not linearly separable?
- Weights never stop updating as long as there is at least one misclassified example in each epoch
- Logistic regression is a better option
- Note that despite the name this is a classification model

## Logistic regression model

- This is a "go to" model for classification
- Designed for binary classification but can be extended to multiclass
- Odds ratio

$$\frac{p}{(1-p)}$$

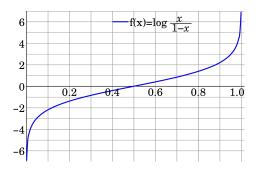
Where p is the probability of the positive class (class label y=1). E.g. the probability that a patient has a certain disease.

Logit function

$$logit(p) = \log \frac{p}{1-p}$$



## Logit function



- Mathematically, the logit function is the inverse of the logistic function
- An inverse function is a function that 'reverses' another function
- I.e. if the function f applied to an input x gives a result of y, then applying its inverse function g to y gives the result x

#### Modeling logit function

 We model the logit function as a linear combination of features (dot product of feature values and weights)

$$logit(p(y = 1|\mathbf{x})) = w_0x_0 + w_1x_1 + \cdots + w_mx_m = \sum_{i=0}^m w_ix_i = \mathbf{w}^T\mathbf{x}.$$

Where  $p(y = 1|\mathbf{x})$  s the conditional probability that a particular sample belongs to class 1 given its features  $\mathbf{x}$ 

• This is equivalent to expressing *p* as

$$p(y=1|\mathbf{x}) = \frac{1}{1 + e^{-\mathbf{w}^T\mathbf{x}}}$$

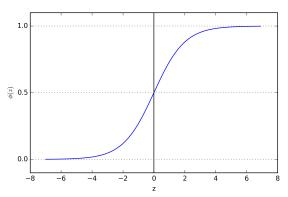


### Logistic Sigmoid

• Logistic function (aka sigmoid function)

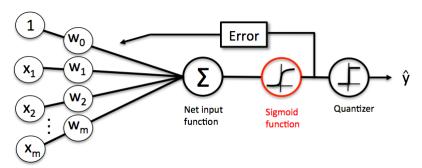
$$\phi(z)=\frac{1}{1+e^{-z}}.$$

S-shaped curve



## Relationship with Adaline

- In Adaline, we used the identify function as the activation function
- In logistic regression, we instead use the sigmoid function



## Probability distribution over classes

- Output of the sigmoid often interpreted as probability
- E.g.  $P(y = 1 | \mathbf{x}; \mathbf{w}) = 0.8$
- Probability can be converted to a binary outcome (quantizer)

$$\hat{y} = egin{cases} 1 & ext{if } \phi(z) \geq 0.5 \\ 0 & ext{otherwise} \end{cases}$$

Which is equivalent to the following

$$\hat{y} = \begin{cases} 1 & \text{if } z \ge 0.0\\ 0 & \text{otherwise} \end{cases}$$

• For many applications (e.g. weather forecasting), we want the probability

## Learning the weights

Previously we minimized the sum-squared-error cost function

$$J(\mathbf{w}) = \frac{1}{2} \sum_{i} \left( \phi(z^{(i)}) - y^{(i)} \right)^{2}$$

- Now we need to derive the cost function for logistic regression
- Define the likelihood L

$$L(\mathbf{w}) = P(\mathbf{y}|\mathbf{x}; \mathbf{w}) = \prod_{i=1}^{n} P(y^{(i)}|x^{(i)}; \mathbf{w})$$

$$L(\mathbf{w}) = \prod_{i=1}^{n} \left( \phi(z^{(i)}) \right)^{y^{(i)}} \left( 1 - \phi(z^{(i)}) \right)^{1 - y^{(i)}}$$

## Log-likelihood function

Maximize the likelihood function

$$L(\mathbf{w}) = P(\mathbf{y}|\mathbf{x};\mathbf{w})$$

$$L(\mathbf{w}) = \prod_{i=1}^{n} P(y^{(i)}|x^{(i)}; \mathbf{w}) = \prod_{i=1}^{n} \left(\phi(z^{(i)})\right)^{y^{(i)}} \left(1 - \phi(z^{(i)})\right)^{1 - y^{(i)}}$$

In practice easier to deal with the natural log of this equation

$$I(\mathbf{w}) = \log L(\mathbf{w})$$

$$I(\mathbf{w}) = \sum_{i=1}^{n} \left[ y^{(i)} \log \left( \phi(z^{(i)}) \right) + \left( 1 - y^{(i)} \right) \log \left( 1 - \phi(z^{(i)}) \right) \right]$$

• Easier to take derivative + fewer numerical underflow issues



#### Cost function

Rewrite likelihood as a cost function

$$J(\mathbf{w}) = \sum_{i=1}^{n} \left[ -y^{(i)} \log \left( \phi \left( z^{(i)} \right) \right) - \left( 1 - y^{(i)} \right) \log \left( 1 - \phi \left( z^{i()} \right) \right) \right]$$

• Can now be minimized using gradient descent

▶ iPython notebook on github

## Weight update derivation

Calculate the partial derivative of the log-likelihood function with respect to the *j*th weight:

$$\frac{\partial}{\partial w_j} I(\mathbf{w}) = \left( y \frac{1}{\phi(z)} - (1 - y) \frac{1}{1 - \phi(z)} \right) \frac{\partial}{\partial w_j} \phi(z)$$

Partial derivative of the sigmoid function:

$$\frac{\partial}{\partial z}\phi(z) = \frac{\partial}{\partial z}\frac{1}{1+e^{-1}} = \frac{1}{(1+e^{-z})^2}e^{-z} = \frac{1}{1+e^{-z}}\left(1 - \frac{1}{1+e^{-z}}\right)$$
$$= \phi(z)(1-\phi(z)).$$

# Weight update derivation

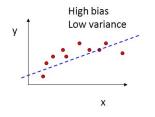
Resubstitute  $\frac{\partial}{\partial z}\phi(z) = \phi(z)(1-\phi(z))$  to obtain:

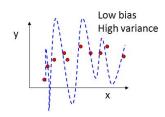
$$\left(y\frac{1}{\phi(z)} - (1-y)\frac{1}{1-\phi(z)}\right)\frac{\partial}{\partial w_j}\phi(z) 
= \left(y\frac{1}{\phi(z)} - (1-y)\frac{1}{1-\phi(z)}\right)\phi(z)(1-\phi(z))\frac{\partial}{\partial w_j}z 
= \left(y(1-\phi(z)) - (1-y)\phi(z)\right)x_j 
= (y-\phi(z))x_j$$

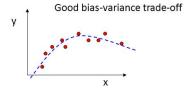
## Overfitting

- Sometimes model performs well on training data but does not generalize well to unseen data (test data)
- This is overfitting
- If a model suffers from overfitting, the model has a high variance
- This is often caused by a model that's too complex
- Underfitting can also occur (high bias)
- Underfitting is caused by a model's not being complex enough
- Both suffer from low performance on unseen data

#### **Bias-Variance Examples**







Here the red circles represent training data and the blue curves are models fitted to the data

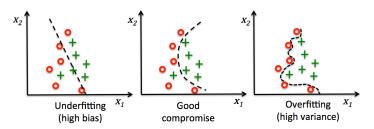


Padhraic Smyth, UC Irvine: CS 277, Winter 2014



#### Regularization

**Regularization:** adding information in order to solve an ill-posed problem or to prevent overfitting. An example of an ill-posed problem is a problem where the solution does not exist or is not unique.



- Regularization is a way to tune the complexity of the model
- Regularization helps to filter out noise from training data
- As a result, regularization prevents overfitting



## L2 regularization

The most common form of regularization is the so-called L2 regularization (sometimes also called L2 shrinkage or weight decay):

$$\frac{\lambda}{2} \|\mathbf{w}\|^2 = \frac{\lambda}{2} \sum_{j=1}^m w_j^2$$

Where  $\lambda$  is the so-called regularization parameter. To apply regularization, we add the regularization term to the cost function, which shrinks the weights (adding a zero mean gaussian prior over the weights):

$$J(\mathbf{w}) = \sum_{i=1}^{n} \left[ -y^{(i)} \log \left( \phi(z^{(i)}) \right) - \left( 1 - y^{(i)} \right) \log \left( 1 - \phi(z^{(i)}) \right) \right] + \frac{\lambda}{2} ||\mathbf{w}||^{2}$$

# Weight decay

Note that the derivative of  $w^2$  with respect to w is 2w, so:

$$w_i = w_i - \eta \frac{\partial J}{\partial w_i} - \eta \lambda w_i$$

The new term  $(\eta \lambda w_i)$  coming from the regularization causes the weight to decay in proportion to its size.

## Regularization parameter

- $\bullet$  We control how well we fit the training data via the regularization parameter  $\lambda$
- ullet By increasing  $\lambda$ , we increase the strength of regularization
- Sometimes (e.g in scikit-learn), SVM terminology is used

$$C=rac{1}{\lambda}$$

 I.e we rewrite the regularized cost function of logistic regression:

$$C\left[\sum_{i=1}^{n} \left(-y^{(i)} \log \left(\phi(z^{(i)}) - \left(1 - y^{(i)}\right)\right) \log \left(1 - \phi(z^{(i)})\right)\right] + \frac{1}{2} \|\mathbf{w}\|^{2}$$

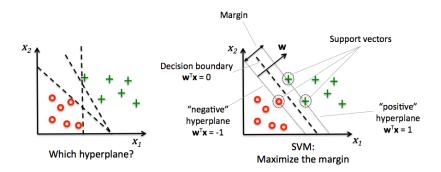
## Regularization illustrated

- Decreasing the value of C means increasing the regularization strength
- Can be visualized by plotting L2 regularization path for two weights
- Display weights across multiple C values
- As you see, weights shrink to zero as C decreased
- iPython notebook on github

## Support Vector Machines

- In SVMs, the optimization objective is to maximize the margin
- The margin is defined as the distance between the separating hyperlane and the training samples that are closest to this hyperplane (support vectors)
- Intuitively, the larger the margin, the lower generalization error
- Models with small margin prone to overfitting

# Maximum margin classification



#### Mathematical intuition

Positive and negative hyperplanes that are parallel to the decision boundary, which can be expressed as follows:

$$w_0 + \mathbf{w}^T \mathbf{x}_{pos} = 1$$
  
 $w_0 + \mathbf{w}^T \mathbf{x}_{neg} = -1$ 

Distance between these two planes (prove it!), i.e. the margin:

Where the length of the vector  $\mathbf{w}$  is defined as follows:

$$\|\mathbf{w}\| = \sqrt{\sum_{j=1}^m w_j^2}$$

## Constrained optimization problem

Minimize:

$$\frac{1}{2}\|\mathbf{w}\|^2$$

Subject to constraints that the samples are classified correctly:

$$w_0 + \mathbf{w}^T \mathbf{x}^{(i)} \ge 1 \text{ if } y^{(i)} = 1$$

$$w_0 + \mathbf{w}^T \mathbf{x}^{(i)} < -1 \text{ if } y^{(i)} = -1$$

These equations say that all negative and positive samples should fall respectively on one side of the negative and positive hyperplanes. This can be written more compactly:

$$y^{(i)}(\mathbf{w}_0 + \mathbf{w}^T \mathbf{x}^{(i)}) \ge 1 \quad \forall_i$$

#### **SVM Solution**

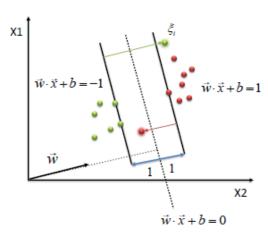
Classsifier

$$f(\mathbf{x}) = sgn(\mathbf{w}^T \mathbf{x} + w_0)$$

Weights

$$\mathbf{w} = \sum_{i=1}^{N} \alpha_i y_i \mathbf{x}_i$$

# Slack variables / soft margin SVM



slack variable:

ξi

Allow some instances to fall off the margin, but penalize them

Source: http://www.saedsayad.com/support\_vector\_machine.htm

## Extending SVM to non-linearly separable cases

- Need to relax the linear constraints
- To ensure convergence in presense of misclassifications
- Introduce slack variables  $\xi$

$$\mathbf{w}^{T}\mathbf{x}^{(i)} \ge 1 - \xi^{(i)} \text{ if } y^{(i)} = 1$$
  
 $\mathbf{w}^{T}\mathbf{x}^{(i)} < -1 + \xi^{(i)} \text{ if } y^{(i)} = -1$ 

• New objective to be minimized:

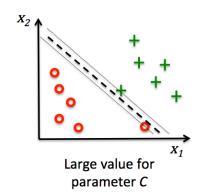
$$\frac{1}{2}\|\mathbf{w}\|^2 + C\left(\sum_i \xi^{(i)}\right)$$

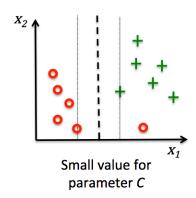
## Regularization in SVMs

$$\frac{1}{2}\|\mathbf{w}\|^2 + C\Big(\sum_i \xi^{(i)}\Big)$$

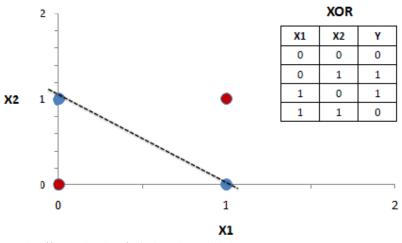
- Large values of C large error penalties
- Small values of C less strict about misclassifications
- Parameter C controls width of the margin
- I.e. C is a way to do regularization in SVMs

# Regularization in SVMs





# Exclusive OR (XOR) linear separability



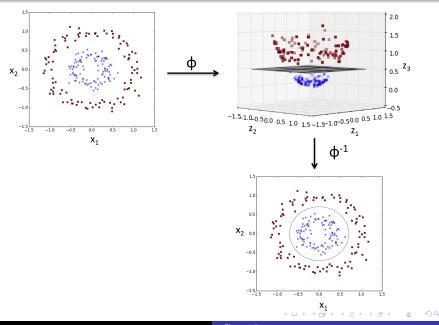
 $Source: \ http://www.saedsayad.com/artificial\_neural\_network\_bkp.htm$ 

#### Generated XOR data

- iPython notebook on github
- Kernel methods create non-linear combinations of the original features
- Project onto a higher dimensional space where they are separable
- Mapping function  $\phi(\cdot)$

$$\phi(x_1, x_2) = (z_1, z_2, z_3) = (x_1, x_2, x_1^2 + x_2^2)$$

## Turn non-separable classess are separable



#### Kernel trick

#### General blueprint:

- Transform training data into a higher dimensional space via a mapping function  $\phi(\cdot)$
- Train a linear SVM to classify the data in the new feature space
- Use the same mapping function  $\phi(\cdot)$  to transform new (unseen) data
- Classify unseen data using the linear SVM model

## Problem with explicit mapping

- The construction of the new features is computationally expensive
- Fortunately, we have the kernel trick
- Decision boundary relies on dot products in input space
- Need to replace the dot product

$$\mathbf{x}^{(i)} \ ^T \mathbf{x}^{(j)}$$
 by  $\phi(\mathbf{x}^{(i)}) ^T \phi(\mathbf{x}^{(j)})$ 

- No need to calculate this dot product explicitly
- Instead, we define a kernel function:

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \phi(\mathbf{x}^{(i)})^T \phi(\mathbf{x}^{(j)})$$



## Kernel Trick: Example

$$\mathbf{x} = (x_1, x_2), \ \mathbf{z} = (z_1, z_2), \ K(\mathbf{x}, \mathbf{z}) = \langle \mathbf{x} \cdot \mathbf{z} \rangle^2$$

$$K(x,z) = (x_1z_1 + x_2z_2)^2 = (x_1^2z_1^2 + 2x_1z_1x_2z_2 + x_2^2z_2^2) =$$

$$= \langle (x_1^2, \sqrt{2}x_1x_2, x_2^2) \cdot (z_1^2, \sqrt{2}z_1z_2, z_2^2) \rangle = \langle \phi(\mathbf{x})\phi(\mathbf{z}) \rangle$$

#### RBF Kernel

One of the most widely used kernels is the *Radial Basis Function kernel* (RBF kernel) or Gaussian kernel:

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \exp\left(-\frac{\|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2}{2\sigma^2}\right)$$

This is often simplified to:

$$k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \exp\left(-\gamma \|\mathbf{x}^{(i)} - \mathbf{x}^{(j)}\|^2\right)$$

Here,  $\gamma = \frac{1}{2\sigma^2}$  is a free parameter that is to be optimized.

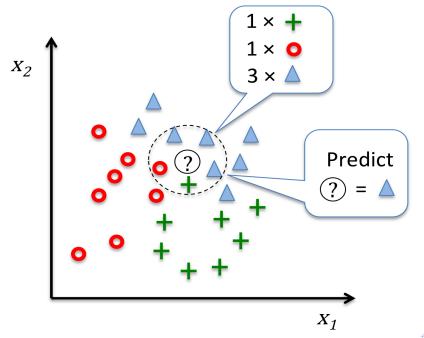
- The term kernel can be interpreted as a similarity function between a pair of samples
- The minus sign inverts the distance measure into a similarity score (from 0/dissimilar to 1/very similar)
- Use RBF kernel to separate XOR data
- ullet Vary the  $\gamma$  parameter
- iPython notebook on github

### K-nearest neighbors

- KNN is an example of a non-parametric model
- Parametric models learn parameters from training data
- Once training done, the training set not required
- KNN is an instance-based learner

## Basic KNN algorithm

- Choose k and a distance metric
- Find k nearest neighbors of the sample to be classified
- Assign the class label by majority vote



## KNN advantages

- Classifier immediately adapts as we receive new training examples
- But computational complexity grows linearly with the number of samples
- Need efficient data structures such as KD-trees

Distance metrics:

$$d(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) = \sqrt[p]{\sum_{k} |x_{k}^{(i)} - x_{k}^{(j)}|^{p}}$$

Euclidean distance if we set the parameter p=2Manhattan distance if we set the parameter p=1