"Politics is the skilled use of blunt objects."
-- L.B. Pearson

# ITI 1120 Module 10: Conception object oriented

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#### **General concepts:**

1. Classes and objects; 2. UML diagrams and conversion in Python. 3. Constructors; 4. Objects equivalency. 5. Classes with complex fields; 6. Class and instance variables; 7. Heritage. 8. Classes conception

General objective: Implementation of classes and use of objects

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#### Theme 1. Classes and objets

#### Sub-theme: Classes and objects

- An object is an entity that we build by instantiating from within a class.
- A class is a « category » or a «type » defined by users or predefined in a library.
- For example, we can find in the library turtle, a class Turtle() from which we can create several turtles.

#### Sub-theme: Encapsulation

```
from turtle import *
alex = Turtle()
marie = Turtle()
alex.color("blue")
alex.forward(150)
alex.left(90)
alex.forward(75)
marie.color("red")
marie.forward(-150)
marie.right (90)
mlal/4i/48 forward (75)
```

Each object (turtue) has its propreties well separeted:

Each obcjet can run functions/methodes indépendantly from each other (alex versus marie).

#### Sub-theme: Grouping information

- How to store information on a student for a course?
  - Student number (integer)
  - Midterm (float)
  - Final exanm (float)
  - Registration for credits (boolean)

What is wrong with the following solutions?

- Each value is a separated variable.
- Create 4 lists.
- Put all the values in a list. Each element is a list of 4 values.

#### Sub-theme: « Records »

- · A « record » enables a variable to store several values of different types.
  - Another way to look at it, is like a group of variables of different types.
- The records and the lists are differently important:
  - Each field of a record has a name. A value is accessed by indicating the name of the filed.
- Example (a simple record with 4 fields):

StudNum	1234567
Midterm	60.0
Final Exam	80.0
ForCredit	VRAI

#### Use of records

- Assume that the previous record was stored in a variable E.
- To access the midterm result:

#### E.Midterm

• It is referencing a field in the record E. A field can be used similarly to a variable of the same type. For example:

$$T = E.Midterm + E.FinalExam$$

$$E.ForCredit = False$$

 The entire record can be used in another affectation or be passed as a parameter.

$$\frac{X}{11/4/18} = E$$

#### Sub-theme: Records and classes

- Few languages allow the creation of records, without the possibility og defining operations on those records. For example:
  - Pascal has « record »
  - C has « struct » (structures)
- Other languages allow you also to define operations on those types.
  - Record types are usually called « classes », and the specific records (instances) « objects ».
  - Examples:
    - Classes in C++, Java and Python
    - Classes contain attributes (fields)as well as methods to execute operations on the attributes.

#### Sub-theme: Attributes and methods

 An object can be considered as a record because there is a set of attributes (values with names (variables) stored in the object).

• Each object is created from a class. An object is referenced from a variable of reference (like a table).

- A "class" can be seen as a "template" that allows creation of objects with sets of identical attributes.
  - The class can also contain methods (algorithms) to perform calculations/transformations on attributes of the object (and/or on external data).
- A method is invoked on an object by using the point operator (.), like for the records fields.

11/4/18 result ← anObject.aMethode( aParameter )

# Theme 2. UML Diagrams UML and conversion to Python.

Sub-thème: Class Diagrams

#### ClassName

Attribute 1 : type1 Attribute 2 : type2

methode1( param1 : type1 ) : typeOfReturn1 methode2( param2 : type2 ) : typeOfReturn2

"attributes" areLike field variablesOf a record

 This form of diagram comes from a normalized notation called "Unified Modeling Language" (or UML).

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#### Sub-theme: Classes and objects in Python

```
class <Class name>:
    ''' Class description
    '''
    # Attributes
    # Methods
```

- This is only the definition of the structure of a record to build objects.
  - an object is referenced by a variable of reference.

```
# Object creation: var = <Name of class>()
```

#### Sub-theme: First version of the Student class

 For each student, we want to store his/her student#, both the midterm and final exams result and confirm that the course is taken for credit (or not). We will bring up his final mark later.

# Student numEtud : int midterm : float finalExam : float forCredit : bool (no method yet!)

#### Conversion in Python

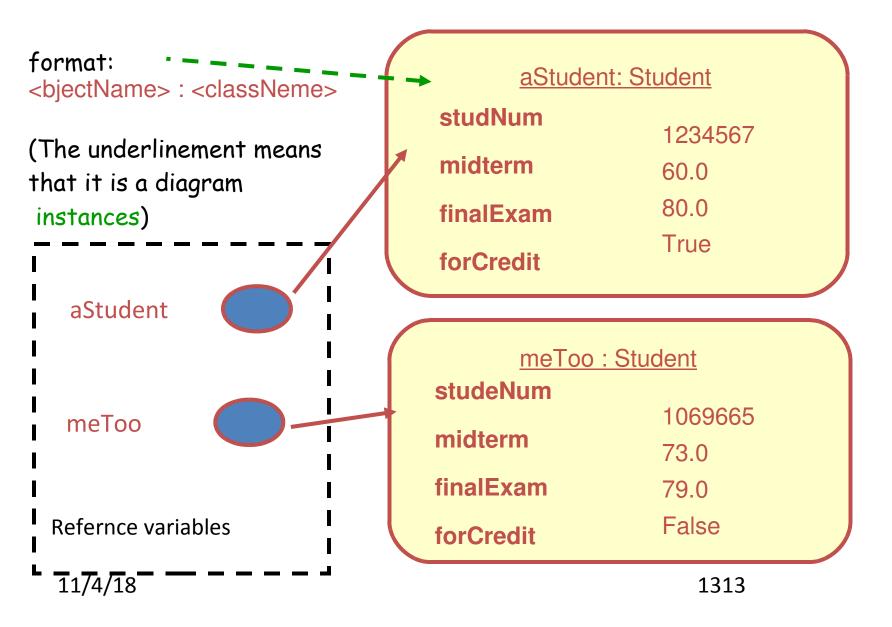
#### class Student:

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```
''' A student has a student number a midterm and final exam mark as
weel as a Boolean value, true if the course is taken for credit '''
aStudent = Student() # Object creation, instance etc.
aStudent.stuNum = 1234567
aStudent.midterm= 60.0
aStudent.finalExam = 80.0
aStudent.forCredit = True
meToo = Student() # Another object creation
meToo.studeNum = 1069665
meToo.midterm = 73.0
meToo.finalExam = 79.0
meToo.forCrédit = False
```

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#### Sub-theme: Use of objects in Python



#### Sub-theme: The famous self

- We distinguish the same field in two different records with the the variable name and th point operator:
  - aStudent.forCredit versus meToo.forCredit
- Similarly, when a method in the class want to use « the value of the object field on which the method is being invoked », then self makes reference to the invoked object.
- During the call aStudent.getForCredit(), self is referencing aStudent
  - ... and thus self.foCrédit is aStudent.forCredit, that is True.
- During the call meToo.getforCrdit(), self is referencing to meToo
  - ... and thus self.forCrdit is meToo.forCredit, that is False.

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# Sub-theme: Dissimulating information (Information Hiding)

- If we want to modify our objects Student to compute the final mark that is worth 20% of the midterm and 80% of the final exam:
  - We add a method computeFinalmark()
  - 0.2\*midterm + 0.8\*finalExam

We could add a field finalMark to our class to store the result after computing it.

But it would be better to compute it each time because the final mark changes every time when we modify the value **midterm** or **finalExam**, to be coherent.

We can also change the formula, without changing the method name

```
0.25*midterm + 0.75*finalExam
```

Hiding the algorithm or other details is called dissimulating information.

### Sub-theme: Student class with mthods and dissimulating information

#### Student

studNum: int midterml: float finalExam: float forCredit: bool

computeFinalMark( ) : float
display()

#### Conversion to Python

```
class Student:
  # we add methods to the class
  def computeeFinalMark(self):
      return 0.2 * self.midterm + 0.8 * self.finalExam
  def display(self):
      print("Student number", self.studeNum)
      print("Midterm", self.midterm)
      print("Dinal exam", self.finalExam)
      print("For Credit", self.forCredit)
# In the main program we call methods
aStudent.display()
print("Finale mark:", aStudent.computeFinalMark())
meTooAussi.display()
print(" Finale mark:", meToo.computeFinalMark())
```

# Sub-theme: Other example: the class Point

```
class Point (object):
   ''' Geometric Point''
   def dtsplay(self):
print("X", self.x, "Y", self.y,
"Coleur", self.color)
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```