

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace FirstApp.BLL
8 {
9     public class Invtry
10    {
11        public static List<decimal> GetArborSpacers(string mach)
12        {
13            switch (mach)
14            {
15                case "60 ST":
16                    //ST 60 Slitter
17                    return new List<decimal> { 3.000m, 2.000m, 1.000m, 0.600m,
18                                                0.300m, 0.200m, 0.100m, 0.080m, 0.065m, 0.058m, 0.054m,
19                                                0.052m, 0.051m, 0.050m };
20
21                case "72 ST":
22                    //ST 72 Slitter
23                    return new List<decimal>() { 3.200m, 1.600m, 0.800m, 0.400m,
24                                                0.200m, 0.100m, 0.075m, 0.065m, 0.058m, 0.054m, 0.052m,
25                                                0.051m, 0.0505m, 0.050m };
26
27                case "60 MI":
28                    //MI 60 Slitter
29                    return new List<decimal> { 3.000m, 2.000m, 1.000m, 0.600m,
30                                                0.300m, 0.200m, 0.100m, 0.080m, 0.065m, 0.058m, 0.054m,
31                                                0.052m, 0.051m, 0.0505m, 0.050m };
32
33                case "72 AR":
34                    // AR 72 slitter
35                    return new List<decimal> { 3.2000m, 1.6000m, 0.8000m, 0.4000m,
36                                                0.2000m, 0.1000m, 0.0750m, 0.0500m, 0.0650m, 0.0580m,
37                                                0.0540m, 0.0520m, 0.0510m, 0.0505m };
38
39                default:
40                    //Kevin McGuire tooling
41                    return new List<decimal>() { 3.200m, 1.600m, 0.800m, 0.400m,
42                                                0.200m, 0.160m, 0.150m, 0.140m, 0.130m, 0.126m, 0.120m,
43                                                0.110m, 0.106m, 0.105m, 0.104m, 0.103m, 0.102m, 0.101m,
44                                                0.100m, 0.1005m };
45            }
46        }
47
48        public static List<decimal> GetKnives(string mach)
49        {
50            switch (mach)
51            {
52                case "60 ST":
53                    //ST 60 Slitter
54                    return new List<decimal> { 0.180m, 0.245m, 0.360m, 0.4925m,
55                                                1.000m };
56                case "72 ST":
```

```
41         //ST 72 Slitter
42         return new List<decimal>() { 0.360m, 1.000m };
43     case "60 MI":
44         //MI 60 Slitter
45         return new List<decimal>() { 0.180m, 0.250m, 0.375m, 0.4925m, 0.750m, 1.000m };
46     case "72 AR":
47         //AR 72 slitter
48         return new List<decimal> { 0.1800m, 0.3750m, 0.5000m, 0.2500m };
49     default:
50         //Kevin McGuire tooling
51         return new List<decimal>() { 0.245m, 0.375m, 0.500m, 0.750m };
52     }
53 }
54 }
55 }
56 }
```