

# HRMS Mobile Application - Product Development Document

## Stage 1: Geo-Punch Attendance System

### 1. Project Overview

**Project Name:** GeoHRMS - Mobile Attendance System

**Version:** 1.0 (Stage 1)

**Target Platform:** Cross-platform Mobile (iOS & Android)

**Development Timeline:** 8-12 weeks

**Budget:** Free Development Stack

#### 1.1 Project Objectives

- Create a mobile-first HRMS application with geo-location based attendance
- Implement secure employee identification system with unique IDs
- Enable admin approval workflow for attendance locations
- Integrate selfie capture for attendance verification
- Establish foundation for future feature expansions (Stage 2: Leave Management)

#### 1.2 Core Features (Stage 1)

##### 1. Employee Registration & Authentication

- Unique employee ID generation
- Secure login/logout system
- Profile management

##### 2. Geo-Punch Attendance

- GPS-based location tracking
- Geofencing for approved locations
- Punch-in/Punch-out functionality
- Location verification

##### 3. Selfie Verification

- Camera integration
- Photo capture during punch
- Image storage and management

##### 4. Admin Dashboard

- Location approval workflow
- Employee management

- Attendance monitoring
- Reports generation

## 2. Technology Stack (2025 Recommendations)

Based on current market analysis, the following tech stack provides optimal balance of cost-effectiveness, performance, and scalability:

### 2.1 Frontend (Mobile App)

**Framework:** React Native with Expo

- **Why:** Cross-platform development, cost-effective, large community support
- **UI Library:** React Native Elements + NativeBase
- **Navigation:** React Navigation v6
- **State Management:** Redux Toolkit + RTK Query
- **Camera:** expo-camera
- **Location Services:** expo-location
- **Maps:** react-native-maps (Google Maps integration)

### 2.2 Backend

**Runtime:** Node.js with Express.js

- **Database:** PostgreSQL (Primary) + Redis (Caching)
- **ORM:** Prisma
- **Authentication:** JWT with bcrypt
- **File Storage:** Cloudinary (Free tier - 25GB)
- **API Documentation:** Swagger/OpenAPI

### 2.3 Infrastructure & Deployment (Free Tier)

**Backend Hosting:** Railway.app or Render.com (Free tier) **Database:** PostgreSQL on Railway/Render or Supabase (Free tier) **Mobile App Distribution:**

- **Testing:** Expo Go app
- **Production:** Google Play Store + Apple App Store

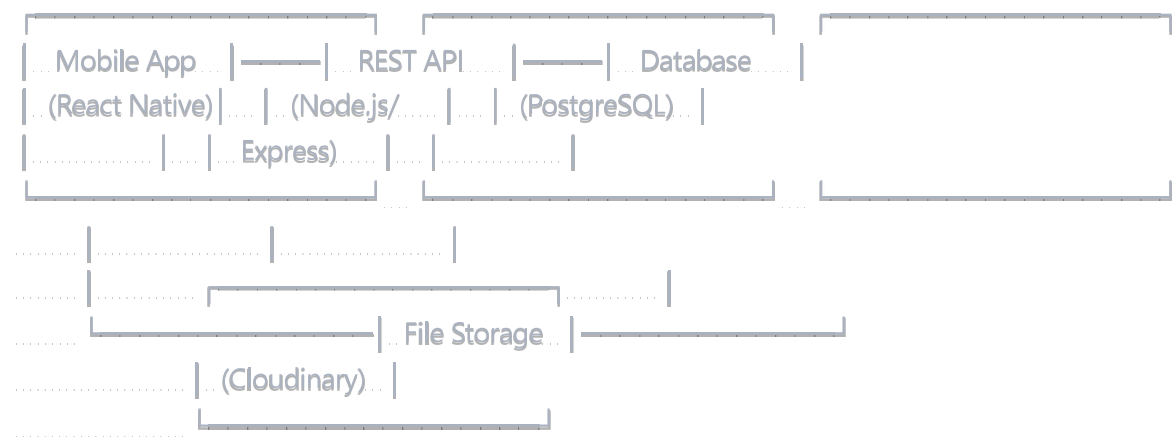
### 2.4 Development Tools

- **IDE:** Visual Studio Code
- **Version Control:** Git + GitHub
- **API Testing:** Postman

- **Design:** Figma (Free tier)
- **Project Management:** GitHub Projects

### 3. System Architecture

#### 3.1 High-Level Architecture



#### 3.2 Database Schema Design

##### Users Table:

```
sql

CREATE TABLE users (
  id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
  employee_id VARCHAR(50) UNIQUE NOT NULL,
  email VARCHAR(255) UNIQUE NOT NULL,
  password_hash VARCHAR(255) NOT NULL,
  first_name VARCHAR(100) NOT NULL,
  last_name VARCHAR(100) NOT NULL,
  phone VARCHAR(20),
  role ENUM('employee', 'admin') DEFAULT 'employee',
  is_active BOOLEAN DEFAULT true,
  created_at TIMESTAMP DEFAULT NOW(),
  updated_at TIMESTAMP DEFAULT NOW()
);
```

##### Approved Locations Table:

```
sql
```

```
CREATE TABLE approved_locations (  
  ....id UUID PRIMARY KEY DEFAULT gen_random_uuid(),  
  ....name VARCHAR(255) NOT NULL,  
  ....address TEXT NOT NULL,  
  ....latitude DECIMAL(10, 8) NOT NULL,  
  ....longitude DECIMAL(11, 8) NOT NULL,  
  ....radius INTEGER DEFAULT 100, -- meters  
  ....is_active BOOLEAN DEFAULT true,  
  ....created_by UUID REFERENCES users(id),  
  ....created_at TIMESTAMP DEFAULT NOW()  
);
```

## Attendance Records Table:

sql

```
CREATE TABLE attendance_records (  
  ....id UUID PRIMARY KEY DEFAULT gen_random_uuid(),  
  ....user_id UUID REFERENCES users(id),  
  ....location_id UUID REFERENCES approved_locations(id),  
  ....punch_type ENUM('in', 'out') NOT NULL,  
  ....punch_time TIMESTAMP NOT NULL,  
  ....latitude DECIMAL(10, 8) NOT NULL,  
  ....longitude DECIMAL(11, 8) NOT NULL,  
  ....selfie_url VARCHAR(500),  
  ....is_verified BOOLEAN DEFAULT false,  
  ....notes TEXT,  
  ....created_at TIMESTAMP DEFAULT NOW()  
);
```

## 4. Feature Specifications

### 4.1 Employee Authentication System

#### Unique ID Generation:

- Format: EMP-[YYYY]-[XXXX] (e.g., EMP-2025-0001)
- Auto-increment based on year
- Check uniqueness before assignment

#### Authentication Flow:

1. Employee registration (admin only)
2. Login with employee ID + password
3. JWT token generation (24-hour expiry)

4. Secure session management

## **4.2 Geo-Punch System**

### **Location Services:**

- Request location permissions on app start
- Continuous GPS tracking during work hours
- Geofencing with configurable radius (default: 100m)
- Offline capability with sync when online

### **Punch Process:**

1. Verify user is within approved location
2. Capture current GPS coordinates
3. Take mandatory selfie
4. Submit attendance record
5. Show confirmation with timestamp

## **4.3 Admin Features**

### **Location Management:**

- Add/edit approved locations
- Set geofence radius
- View location on map
- Enable/disable locations

### **Employee Management:**

- Create employee profiles
- Generate unique IDs
- Manage active/inactive status
- Reset passwords

### **Attendance Monitoring:**

- Real-time attendance dashboard
- Daily/weekly/monthly reports
- Export data to CSV
- Anomaly detection (multiple punches, unusual locations)

## 5. Development Roadmap

### Phase 1: Setup & Foundation (Week 1-2)

- ☐ Project setup with Expo CLI
- ☐ Backend API structure with Express.js
- ☐ Database setup with PostgreSQL
- ☐ Basic authentication system
- ☐ Environment configuration

### Phase 2: Core Features (Week 3-6)

- ☐ Employee registration & login
- ☐ GPS location services integration
- ☐ Camera functionality for selfies
- ☐ Admin dashboard development
- ☐ Location management system
- ☐ Attendance recording functionality

### Phase 3: Testing & Refinement (Week 7-8)

- ☐ Unit and integration testing
- ☐ User acceptance testing
- ☐ Performance optimization
- ☐ Security audit
- ☐ Bug fixes and improvements

### Phase 4: Deployment (Week 9-10)

- ☐ Production environment setup
- ☐ App store preparation
- ☐ Beta testing with real users
- ☐ Final deployment
- ☐ Documentation completion

## 6. Step-by-Step Development Guide

### Step 1: Environment Setup

bash

```
# Install Node.js (v18+)
# Install Expo CLI
npm install -g @expo/cli

# Create new Expo project
npx create-expo-app GeoHRMS --template tabs
cd GeoHRMS

# Install dependencies
npx expo install expo-location expo-camera expo-image-picker
npm install @react-navigation/native @react-navigation/stack
npm install @reduxjs/toolkit react-redux
npm install axios react-native-maps
```

## Step 2: Backend Setup

```
bash

# Create backend directory
mkdir backend && cd backend

# Initialize Node.js project
npm init -y

# Install dependencies
npm install express cors helmet morgan dotenv
npm install jsonwebtoken bcryptjs
npm install prisma @prisma/client
npm install multer cloudinary
npm install joi express-rate-limit

# Development dependencies
npm install -D nodemon
```

## Step 3: Database Setup

```
bash

# Initialize Prisma
npx prisma init

# Create database schema in schema.prisma
# Run migrations
npx prisma migrate dev --name init
npx prisma generate
```

## Step 4: API Development

Create RESTful endpoints:

- `POST /api/auth/login` - Employee login
- `POST /api/auth/register` - Employee registration (admin only)
- `GET /api/locations` - Get approved locations
- `POST /api/locations` - Create location (admin only)
- `POST /api/attendance/punch` - Record attendance
- `GET /api/attendance/records` - Get attendance records
- `GET /api/reports/daily` - Daily attendance report

## Step 5: Mobile App Development

Key screens to develop:

1. **Login Screen** - Authentication
2. **Dashboard** - Main employee interface
3. **Punch Screen** - Location + selfie capture
4. **History Screen** - Personal attendance history
5. **Admin Dashboard** - Management interface
6. **Settings Screen** - App configuration

## Step 6: Testing Strategy

- **Unit Tests:** Jest for backend, React Native Testing Library for frontend
- **Integration Tests:** API endpoint testing with Supertest
- **E2E Tests:** Detox for mobile app testing
- **Manual Testing:** Device testing on iOS/Android

## 7. Deployment Guide

### 7.1 Backend Deployment (Railway.app)

1. Create Railway account
2. Connect GitHub repository
3. Configure environment variables
4. Deploy with automatic CI/CD

### 7.2 Mobile App Deployment

**Development Testing:**



bash

*# Start Expo development server*

`npx expo start`

*# Test on physical device with Expo Go app*

## **Production Build:**

bash

*# Build for Android*

`npx expo build:android`

*# Build for iOS (requires Apple Developer account)*

`npx expo build:ios`

## **8. Security Considerations**

### **8.1 Data Protection**

- JWT tokens with short expiry
- Password hashing with bcrypt (12 rounds)
- Input validation and sanitization
- SQL injection prevention with Prisma ORM
- Rate limiting on API endpoints

### **8.2 Location Privacy**

- Location data encrypted at rest
- Minimal location data retention
- User consent for location tracking
- GDPR compliance considerations

### **8.3 Image Security**

- Secure image upload to Cloudinary
- Image size and format validation
- Malware scanning for uploaded files
- Automatic image optimization

## **9. Future Roadmap (Stage 2)**

## Leave Management System Features:

- Leave request submission
- Approval workflow
- Leave balance tracking
- Calendar integration
- Notification system
- Leave policy configuration

## 10. Cost Analysis

### Free Tier Limitations:

- **Railway.app:** 500 hours/month, 1GB RAM
- **Cloudinary:** 25GB storage, 25k transformations
- **Supabase:** 500MB database, 50k monthly active users
- **Google Maps:** \$200 free monthly credit

### Scaling Costs (When needed):

- **Railway Pro:** \$5/month
- **Cloudinary Plus:** \$89/month
- **App Store fees:** \$99/year (iOS), \$25 one-time (Android)

## 11. Risk Assessment & Mitigation

### Technical Risks:

- **GPS accuracy issues:** Implement multiple location verification methods
- **Battery drain:** Optimize location polling frequency
- **Network connectivity:** Add offline functionality with sync

### Business Risks:

- **User adoption:** Conduct user training sessions
- **Data compliance:** Implement GDPR/local privacy law compliance
- **Scalability:** Design with horizontal scaling in mind

## 12. Success Metrics

### Technical KPIs:

- App crash rate < 1%

- API response time < 500ms
- Location accuracy > 95%
- Uptime > 99.5%

**Business KPIs:**

- User adoption rate
- Daily active users
- Attendance compliance rate
- Admin approval efficiency

## 13. Support & Maintenance

**Documentation Requirements:**

- API documentation with Swagger
- User manual for employees
- Admin guide for system management
- Technical documentation for future developers

**Maintenance Plan:**

- Weekly security updates
- Monthly feature updates
- Quarterly performance reviews
- Annual technology stack assessment

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**Next Steps:**

1. Review and approve this document
2. Set up development environment
3. Begin Phase 1 development
4. Schedule weekly progress reviews
5. Plan user testing sessions

**Contact Information:**

- Technical Lead: [To be assigned]
  - Project Manager: [To be assigned]
  - QA Lead: [To be assigned]
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