





Improved GNN Generalization to Larger 5G Networks By Fine-Tuning Predictions From Queueing Theory



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1) Generalization on larger graphs

Possible approaches to predicting network delay

	Fast Enough?	Has top tier	Generalizes to	
		performance?	larger graphs?	
Analytical	✓	Х	✓	
Packet simulators	\mathbf{X} (prohibited)	✓	✓	
${f RouteNet}$	✓	✓	X	
Proposed solution	✓	✓	✓	

Table 1: Types of approaches

How can we generalize to larger graphs?

- We know that the Analytic/Queueing Theory (QT)
 baseline is able to generalize well to larger graphs
- We want features that are invariant w.r.t. to graph size. The baseline prediction is certainly that...
- Use Graph Neural Networks to fine-tune the baseline prediction

How can we generalize to larger graphs?

Raw path, link features:

Bad generalization

Raw features, divided by average number of packets generated (p_AvgPktsLambda):

Better generalization

Baseline features (path, link level prediction):

Best generalization

2) Model Architecture and Implementation

Implementation

- Implemented from scratch in Pytorch + PyG
 - Input had to be converted to .pt files
- > Two message-passing models:
 - Model 1: Really big and takes longer to train
 - Model 2: Way smaller and achieves similar results
 - Final submission: Average of both!

Elements present in our model

- > Entities:
 - Paths
 - Links
 - Nodes (Model 1 only!)
- > Types of Messages:
 - Path-To-Link, Link-To-Path
 - Edge-To-Node, Node-To-Edge (Model 1 only!)
 - Path-To-Node, Node-To-Path (Model 1 only!)

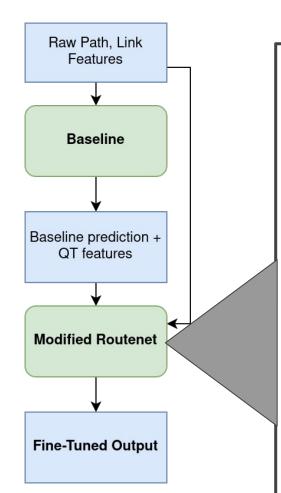
Possible approaches to predicting network delay

Fixed Columns (contains initial features):

$$oldsymbol{X}_P, oldsymbol{X}_L, oldsymbol{X}_N$$

Hidden state columns:

$$oldsymbol{X}_{Ph},oldsymbol{X}_{Lh},oldsymbol{X}_{Nh}$$



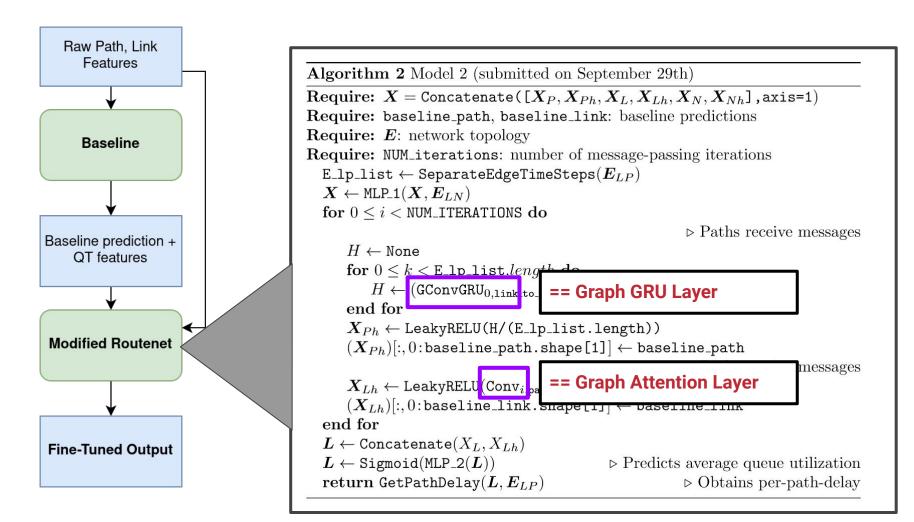
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Algorithm 2 Model 2 (submitted on September 29th)
Require: X = \texttt{Concatenate}([X_P, X_{Ph}, X_L, X_{Lh}, X_N, X_{Nh}], \texttt{axis=1})
Require: baseline_path, baseline_link: baseline predictions
Require: E: network topology
Require: NUM_iterations: number of message-passing iterations
  E_{-}lp_list \leftarrow SeparateEdgeTimeSteps(E_{LP})
  X \leftarrow \texttt{MLP}_1(X | E_{TM})
  for 0 \le i < NUM_ITERATIONS do
                                                                 ▶ Paths receive messages
      H \leftarrow \text{None}
      for 0 \le k \le \text{E\_lp\_list}.length do
          H \leftarrow (\texttt{GConvGRU}_{0.1\texttt{ink\_to\_path}}(X, H, \texttt{E\_lp\_list[k]}))
      end for
      X_{Ph} \leftarrow \text{LeakyRELU(H/(E_lp_list.length))}
      (X_{Ph})[:,0:baseline_path.shape[1]] \leftarrow baseline_path

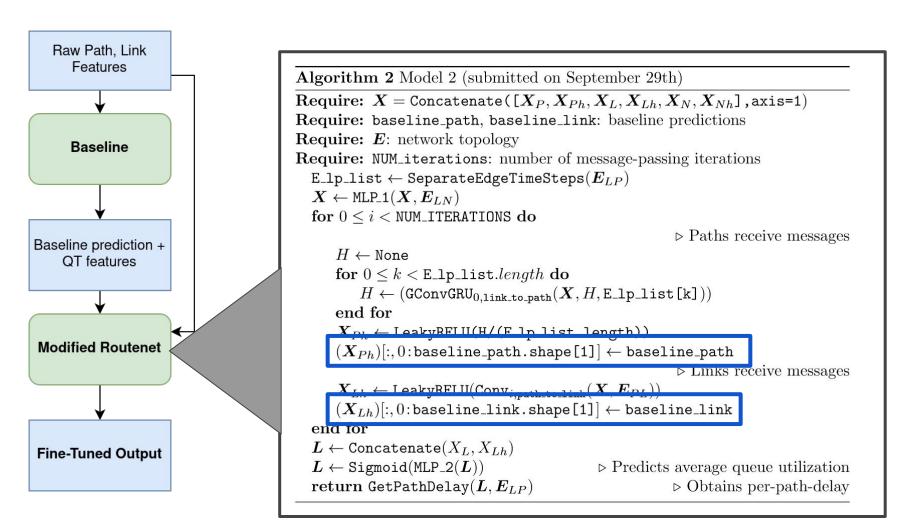
    □ Links receive messages

      X_{Lh} \leftarrow \texttt{LeakyRELU}(\texttt{Conv}_{i,\texttt{path\_to\_link}}(X, E_{PL}))
      (X_{Lh})[:, 0: baseline\_link.shape[1]] \leftarrow baseline\_link
  end for
  L \leftarrow \text{Concatenate}(X_L, X_{Lh})
  m{L} \leftarrow {	t Sigmoid}({	t MLP}_2(m{L}))
                                                    ▶ Predicts average queue utilization
  return GetPathDelay(L, E_{LP})
                                                                 ▶ Obtains per-path-delay
```

Architectural differences v RouteNet

- ➤ Use **Graph Convolutional GRU** for Link-To-Path message passing
 - Links ordered according to path traversal
- ➤ The rest of the message passing uses **Graph Attention (GAT)** convolutions
- Baseline features are also kept unchanged during message passing rounds





Architectural differences

- MLPs before and after message passing
- ➤ Get Link-level predictions (avg. utilization), then:

$$\texttt{delayLink}(i) = \texttt{avg_utilization}_i \times (\texttt{queue_size}_i/\texttt{link_capacity}_i)$$

$$ext{pathDelay} pprox \sum_{i=0}^{ ext{n_links}} ext{delayLink}(i)$$

	# of hidden input columns	\mathbf{MLP}_{-1}	\mathbf{MLP}_{-2}
Model 1	$X_{Ph}:64 \ X_{Lh}:64 \ X_{Nh}:64$	Seq(Linear(128), LeakyRELU(), Linear(inp_dim),	Seq(Linear(512), LeakyRELU(), Linear(512),
	21 Nh.04	LeakyRELU())	LeakyRELU(), Linear(1))
Model 2	$oldsymbol{X}_{Ph}$:8 $oldsymbol{X}_{Lh}$:8	Seq(Linear(128), LeakyRELU(), Linear(inp_dim), LeakyRELU())	Seq(Linear(128), LeakyRELU(), Linear(32), LeakyRELU(),
			Linear(1))

:	Baseline iterations	Message passing iterations
Model 1	5	3
Model 2	3	3

3) Results

Results

	Val. 1	Val. 2	Val. 3	Test
Model 1 (Sep 22nd)	2.71	1.33	1.65	1.45
Model 2 (Sep 29th)	3.61	1.17	1.55	1.45
$(Model\ 1+\ Model\ 2)/2$				1.27
Baseline	12.10	9.18	9.51	?
Model 1 w/o baseline		_		22.58

-Using Baseline makes huge difference! (~5th to 1st place)

⁻Also, using raw path/link metrics only and without division lead to >100% MAPE

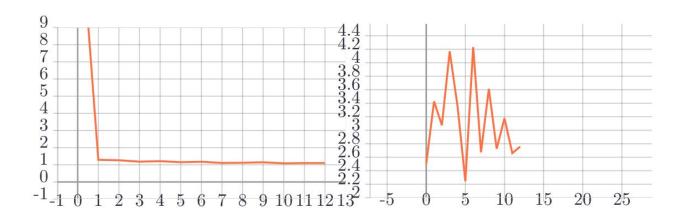


Figure 1: Training set

Figure 2: Validation set #1 $\begin{array}{c}
 10 \\
 9 \\
 8 \\
 7
 \end{array}$ 10 10 12 14 16

Figure 3: Validation set #2

Figure 4: Validation set #3

José Suárez-Varela et al. The graph neural networking challenge: a worldwide competition for education in ai/ml for networks. ACM SIGCOMM Computer Communication Review, 51(3):9–16, 2021.

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Thanks!

Any questions?

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