# ITU AI/ML in 5G challenge: ITU-ML5G-PS-004

Presentation Title: Depth Map Estimation in 6G mmWave systems

**Team Name:** SixG\_ISAC

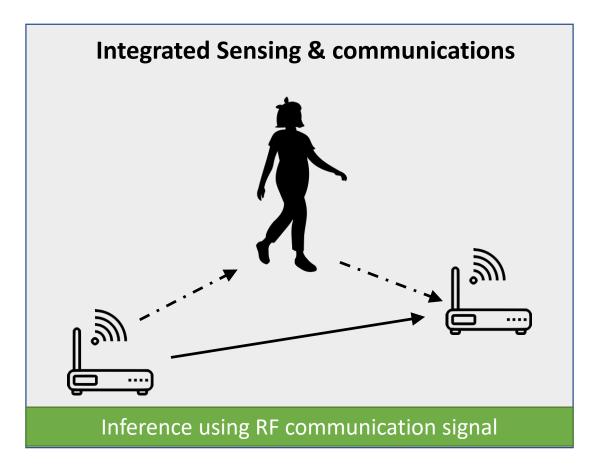
Team Github Repo: <u>ITU-AI-ML-in-5G-Challenge</u>/<u>ML5G-PS-004-Depth-map-estimation-in-6G-mmWave-systems</u>

#### **Team Members:**

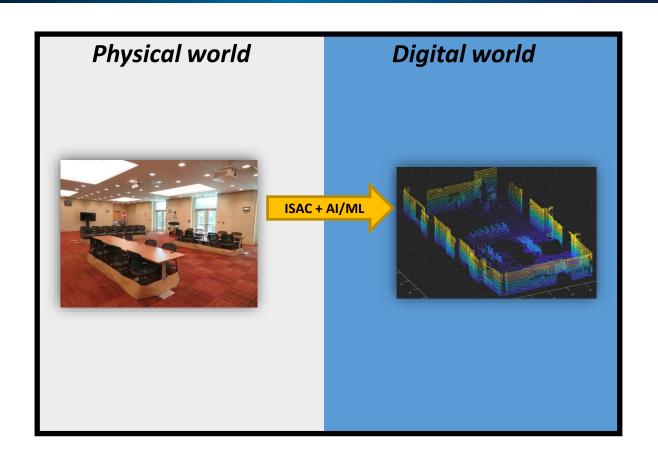
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- Avani Agrawal
- Ashok Kumar Reddy Chavva

**Affiliation**: Beyond 5G Team, Samsung R&D Institute India, Bengaluru.

**Problem Organizer**: NIST, USA.

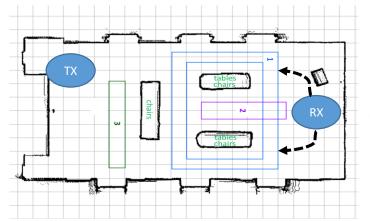


Reuse spectrum, devices and protocols to perform both communication and sensing.



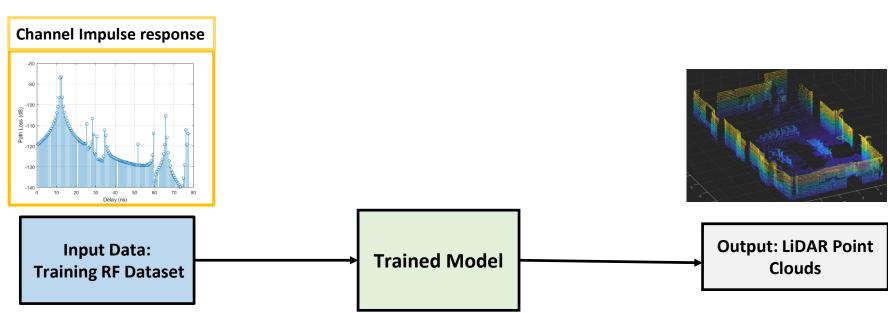
**Extra processing** required to acquire multidimensional data Setup :

One fixed transmitter

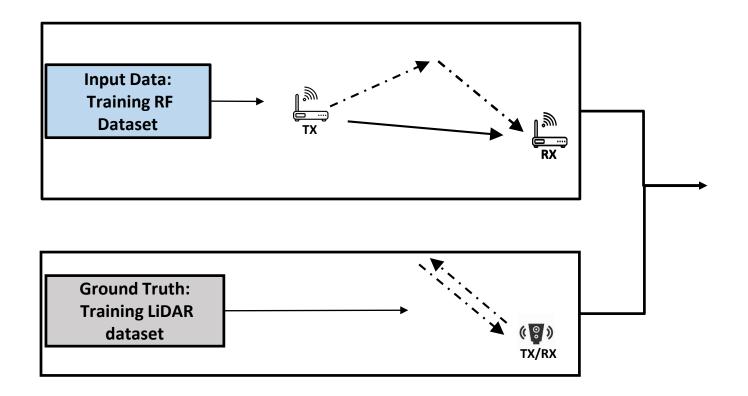


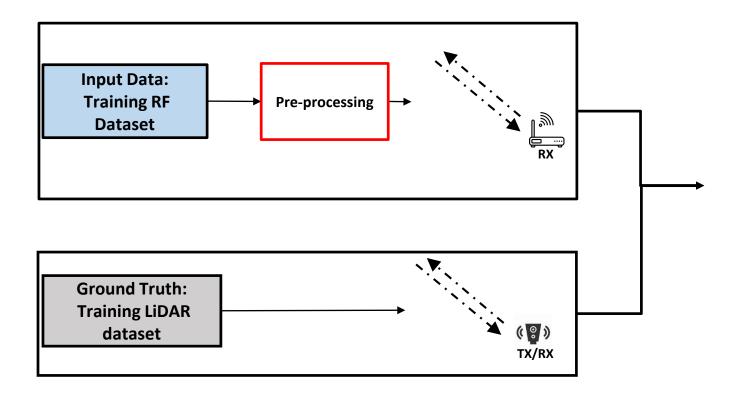
One moving receiver

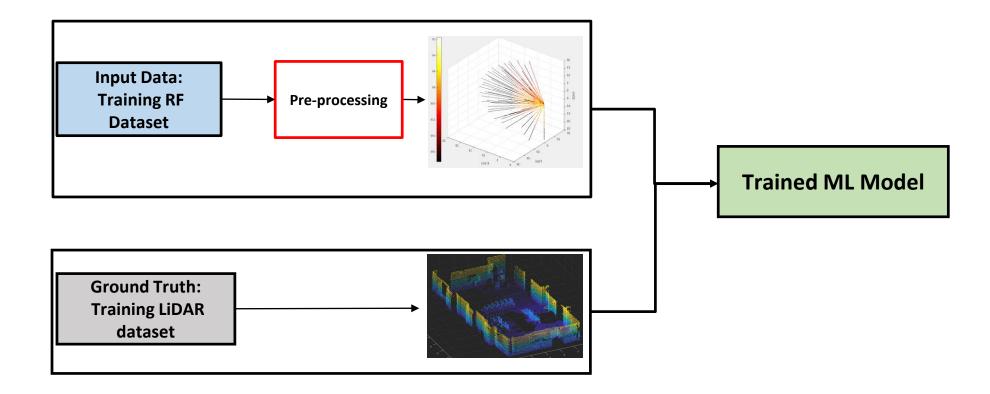
ML Model :



**Challenge**: Estimate the depth map of the environment at each receiver position, using mm-wave signals + ML.

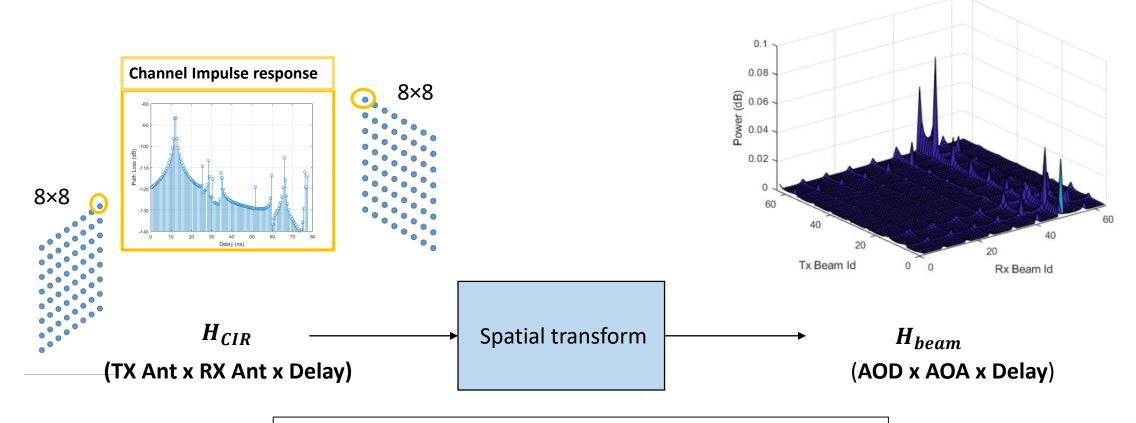






### **Solution**: At each RX location

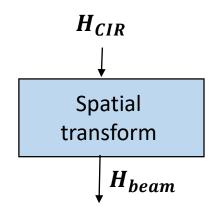
- Transform bi-static RF data to mono-static format.
- Train ML model by fitting it to similarly structured LiDAR ground truth.

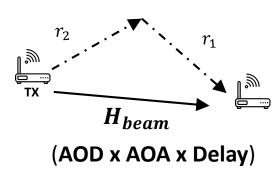


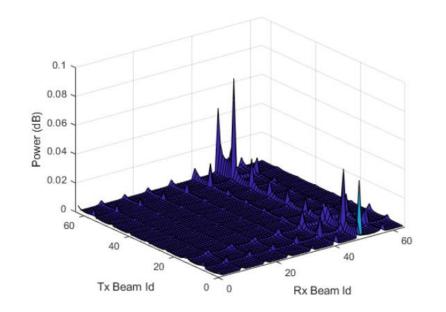
Delay  $T_s \frac{1}{1.76} ns \iff Distance resolution of 0.17 m.$ 

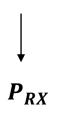
Horz.Ant 8 ⇔ Azimuth resolution of 22.5 ° (Avg.)

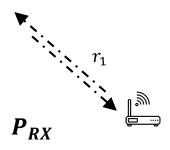
Transforms Communication data to Sensing framework

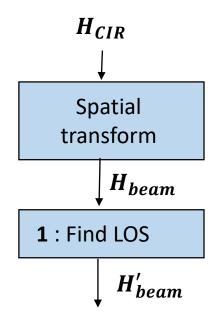


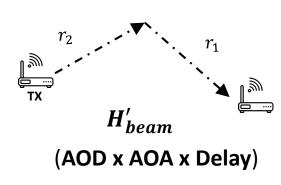


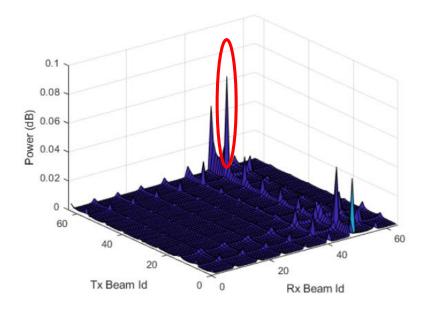


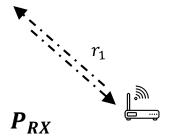






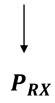




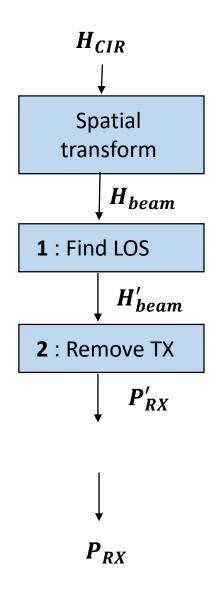


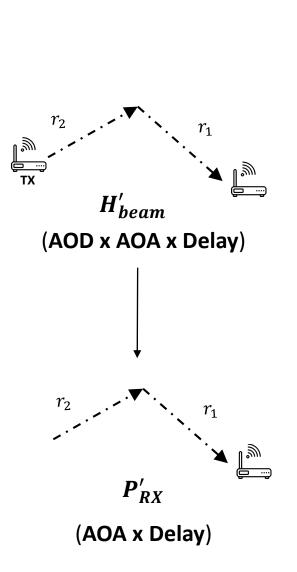
Select (TX,RX) Beam with

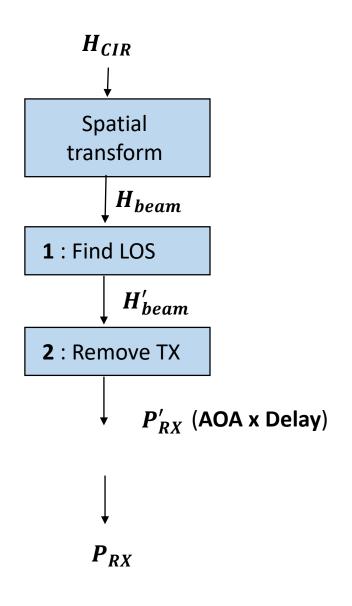
- Higher Power
- Lower Delay
- Tighter Beamwidth



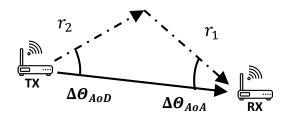
Remove LOS from  $H_{beam}$  & Store LOS parameters

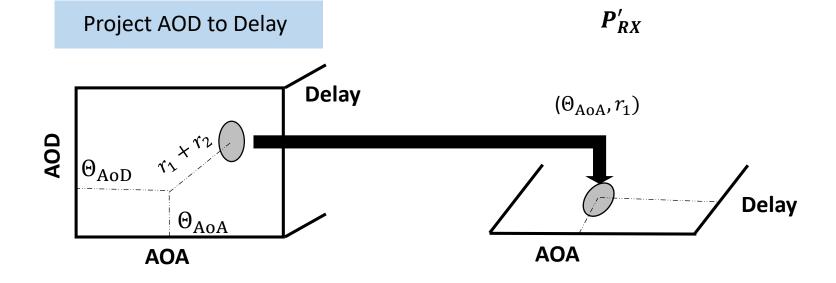


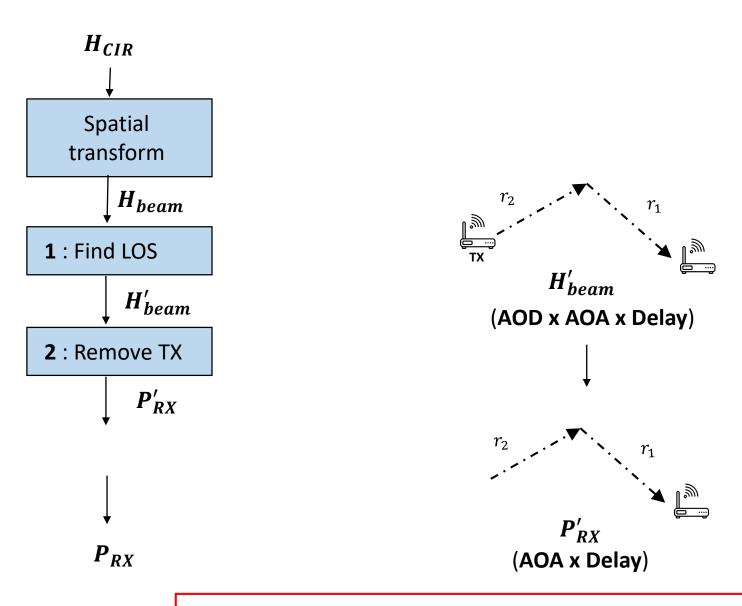




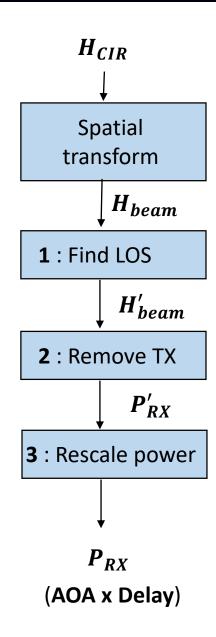
Calculate 
$$\frac{r_2}{r_1} = \frac{\sin(\Delta\Theta_{AoA})}{\sin(\Delta\Theta_{AoD})}$$

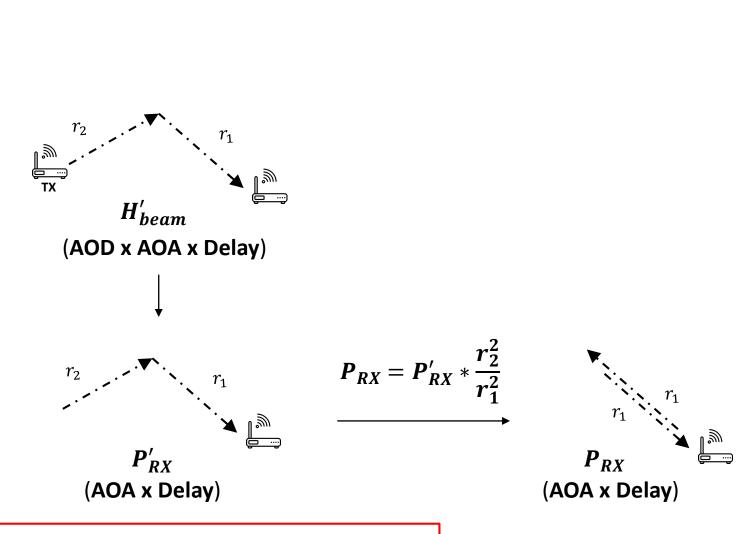






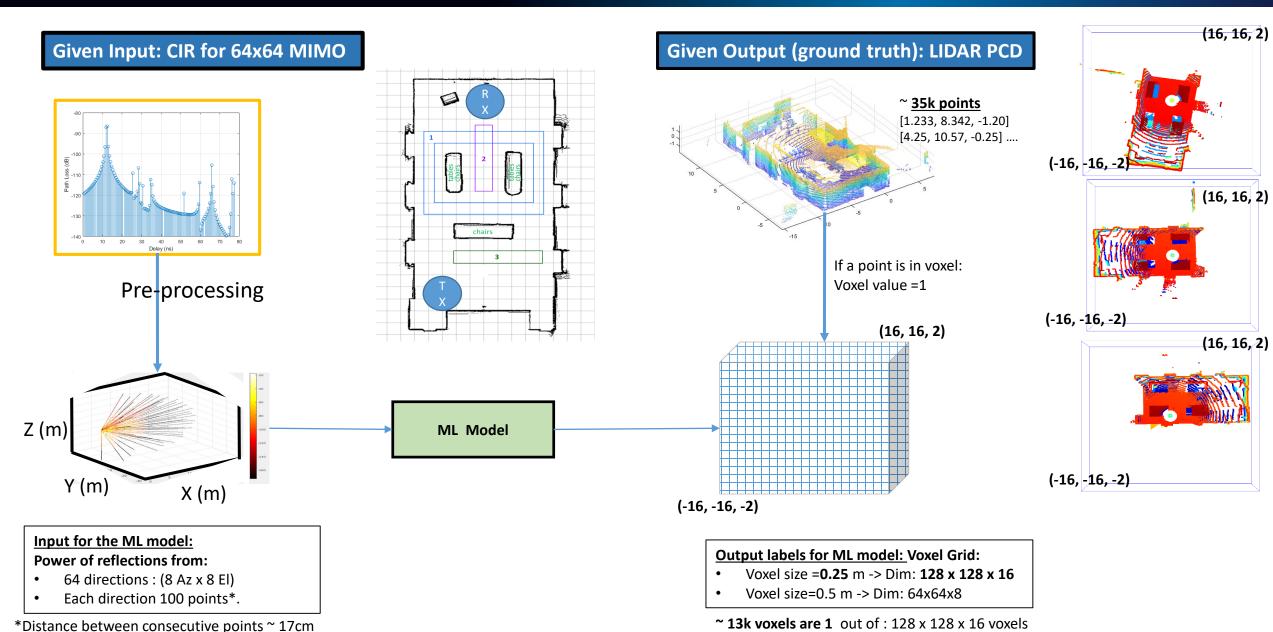
Remove effect of TX by projecting AOD to Delay



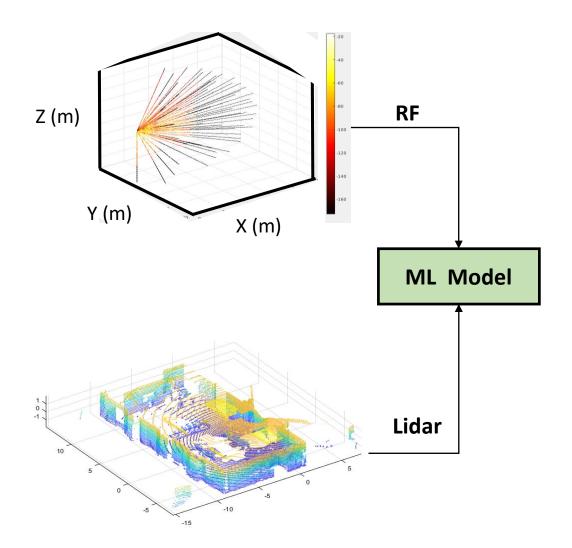


Rescale to get monostatic power

## Input and Output for ML Model Training

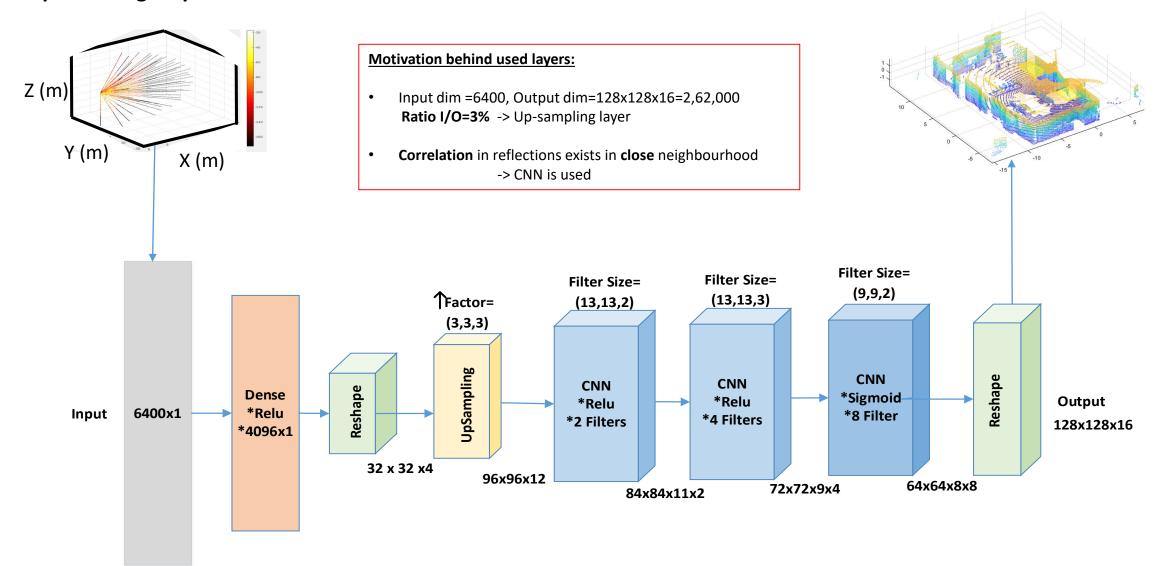


# Solution: Why is it difficult?



	Pre-processed RF data	LIDAR Data
Data	Power values @ 100 points x 64 directions (8 Az x 8 El)	Co-ordinates @ 35k pts of reflections
Range resolution	0.17 m	10^-6 m
Angle resolution	Low (~ 22.5 °)	High
I/O Dimension	6400x1	262k (voxel grid: 128x128x16)

#### From Pre-processing step:



### **Training parameters**

**Custom Loss function**: binary cross entropy with weights where  $w_1 = 10$  and  $w_0 = 1$ .

- As the output voxel grid is sparse, training is skewed towards the label '1'.

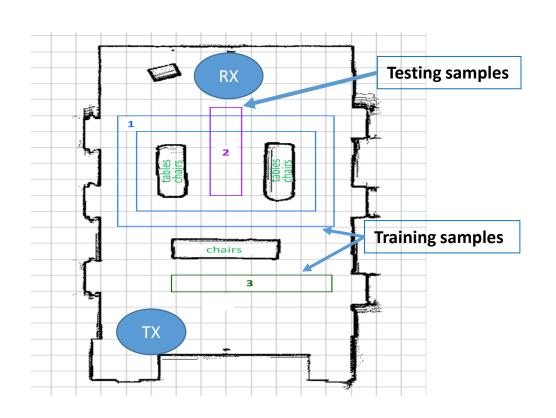
$$L = -\frac{1}{N} \sum_{i=1}^{N} \left( \mathbf{w_1} * y_i \log(p(y_i)) + \mathbf{w_0} (1 - y_i) \log(1 - p(y_i)) \right)$$

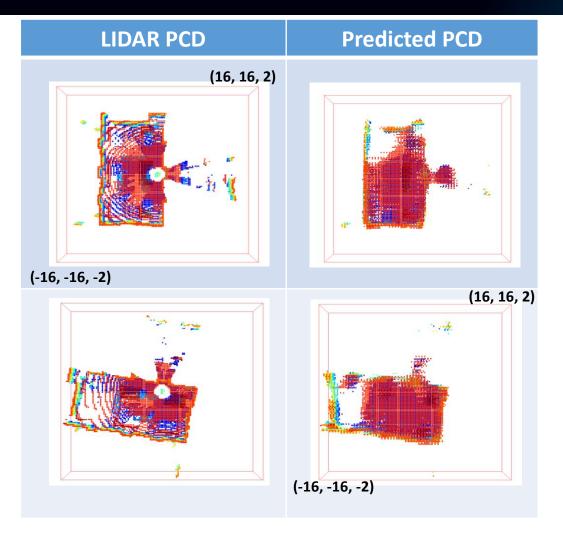
#### **Dataset:**

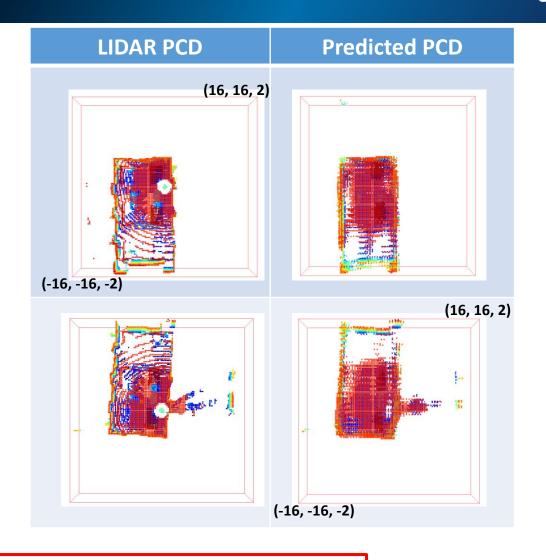
- Total training samples : 3400 samples
  - Area 1 : 2400 samples
  - Area 3: 1000 samples
- Validation samples: 350 (consisting of both the areas)
- Test data: 529 sample of Area 2

#### **Optimizer**:

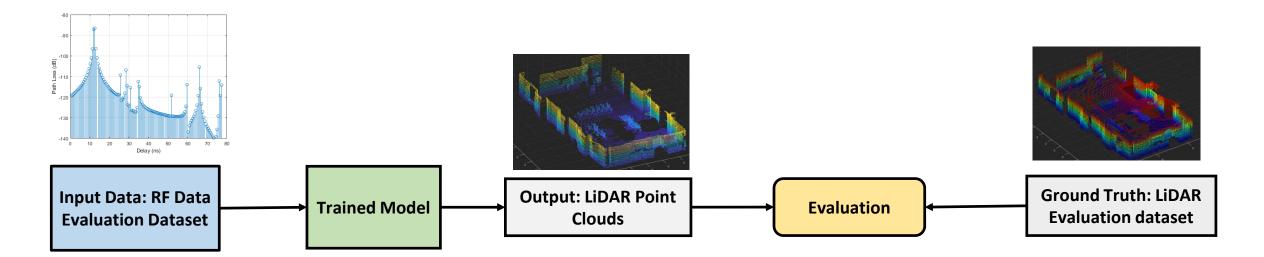
- Adam with learning rate of 0.0005
- Decay rate: 0.9 every 10000 steps
- Epochs =100, batch size : 32.







- Estimated **Depth Map similar to LIDAR** PCD.
- Change in perception across locations, is nicely captured.

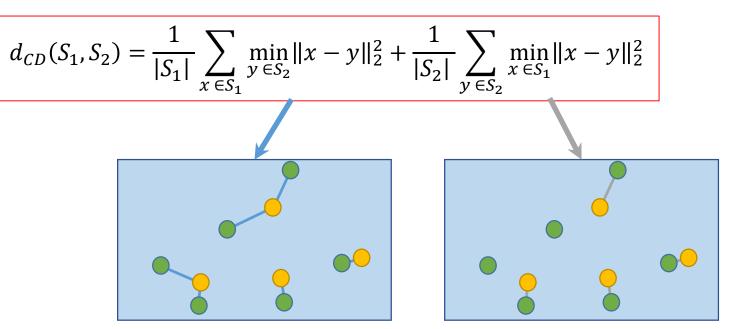


#### **Chamfer Distance**

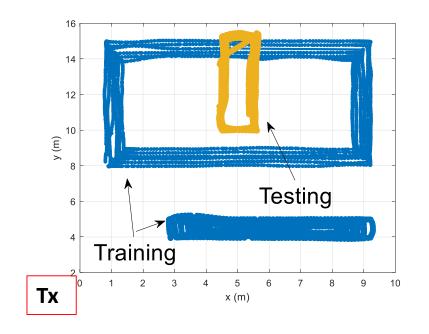
measures discrepancies between point clouds.

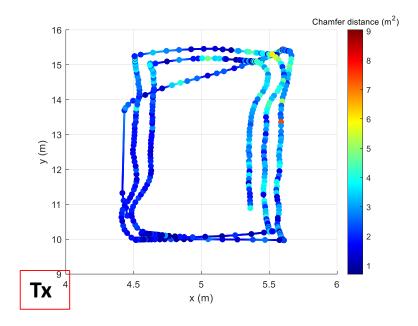
Predicted PCD:  $S_1$ 

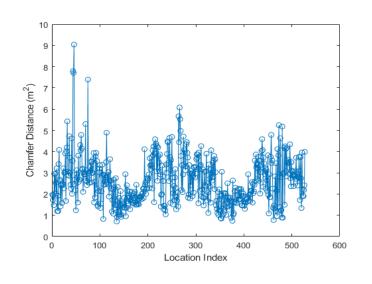
LIDAR PCD:  $S_2$ 



## **Evaluation: Error Analysis on Testing Data**





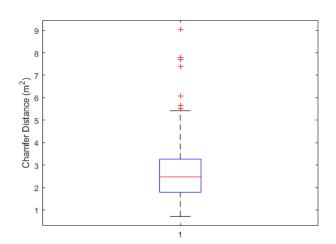


#### **Chamfer distance for Testing data**

- Average chamfer distance = 2 m<sup>2</sup> which is good for the room of size ~16 m x 16 m x 4 m
- Average Chamfer distance =  $1 m^2$  for the samples which are closer to the Tx.

#### **Chamfer distance for Training data**

- Average chamfer distance =  $1.5 m^2$  for voxel-size=0.25 m
- Average Chamfer distance = 2.2  $m^2$  for voxel-size=0.5 m



### **Conclusion and Future work...**

#### **Observations**:

- Estimated Depth Map similar to LIDAR PCD.
- Change in perception across locations, is nicely captured.
- Average chamfer distance =  $2 m^2$  which is good for the room of size ~16 m x 16 m x 4 m
- Average Chamfer distance =  $1 m^2$  for the samples which are closer to the Tx.

#### **Future Work:**

- Using Multi-path components instead of CIR as input.
- Global training inclusive of all the locations
- Experiment with the Voxel grid size
- Train using Tx perspective along with Rx perspective

Thank you. Questions?

We thank the NIST, USA and ITU challenge team for providing exciting problem.