

# IPOD - TP

## TP2 initial code

This is a template for the students' assignments.



Course material: ☑ ☑ ☑ <http://bit.ly/jmb-cpoa>

## Assignment info

**LAST NAME**

BRUEL

**First Name**

Jean-Michel

**Group #**

☒ Teachers

☐ 1

☐ 2

☐ 3

☐ 4

☐ Innopolis

## Requirements

You'll need:

☒ A [GitHub](#) account

☐ A [Git Bash](#) terminal (if you use Window\$)



Try the following command in your terminal to check your **git** environment:

```
git config --global -l
```

## Initial tasks

☒ Click on the Github Classroom link provided by your teacher (in fact, this should be done if you read this).

☐ Clone on your machine the Github project generated by Github Classroom.

- ❑ Modify the README file to add your last name, first name and group number.
- ❑ Commit and push using the following message:

🔄 `commit/push`

```
fix #0 Initial task done
```



In the following, every time you'll see a `fix #...` text, make sure all your files are committed, and then push your modifications in the distant repo, making sure you used the corresponding message (`fix #...`) in one of the `commit` messages.



- If you want to check that you're really ready for `fix #0`, you can run the command in your shell: `make check`.
- If you want to list the Todos of the day, run `make todos`.

This TD exercise is inspired from the excellent [book](#): "Head First: Design Pattern. Bert Bates, Eric Freeman, Elisabeth Freeman, Kathy Sierra. Editions O'Reilly. 2005."



# 1. Cucumber tests

The focus of this week is to master Cucumber tests.

## 1.1. Get back to TD2 codes

#### TODO:

- ☐ Import your working java codes from TD2 on the Chocolate Factory
- ☐ Make sure all the previous tests run and that your environment is ready for more.



 `commit/push`

```
fix #1.1 I am ready!
```

## 1.2. Cucumber tutorial

- If not already done, install the useful plugins: `infinittest` and `Cucumber`

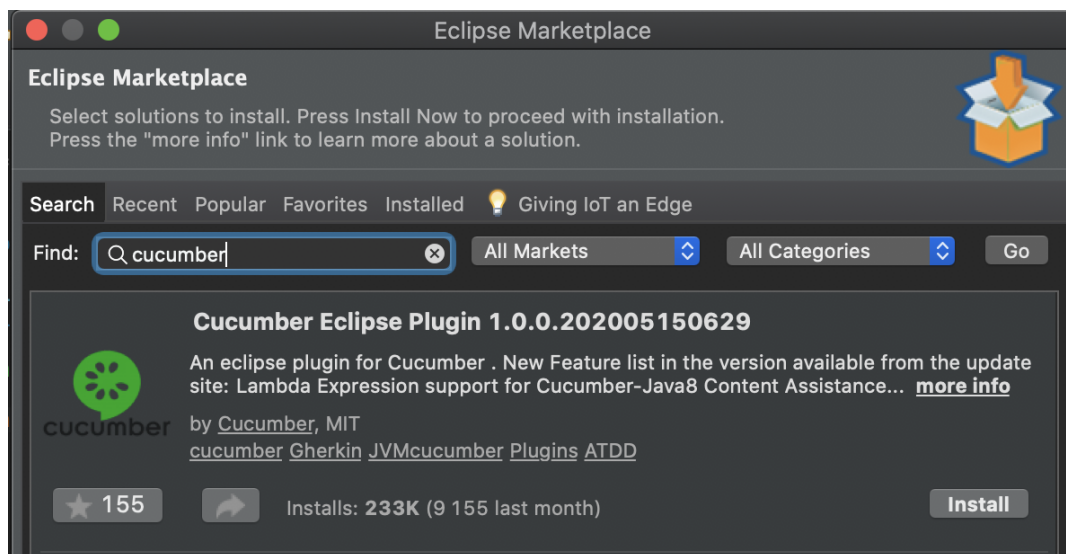


Figure 1. Example for Cucumber on eclipse

## TODO:

- ☐ Follow this tutorial and apply it to your running code: <https://cucumber.io/docs/guides/10-minute-tutorial/>. You should get at the end:
- ☐ A `pom.xml` or a `build.gradle` to run the tests
- ☐ Have a *feature* file in `src/test/resources`, for example:

*Safety.feature example of a Cucumber feature*

```
#Author: JMB
Feature: Safe Chocolate Factory

    As a controller, I want to garanty that I am the only one
    controlling my physical Boiler so that the Boiler cannot get
    contradictory orders.

    Scenario: Trying to create 2 controllers
    Given a controller A and a controller B
    When A is ordered to fill and boil
    Then B cannot boil
```



- ☐ Have a test launcher on your `src/test/java`:

```
import io.cucumber.junit.Cucumber;
import io.cucumber.junit.CucumberOptions;
import org.junit.runner.RunWith;

@RunWith(Cucumber.class)
@CucumberOptions(plugin = {"pretty"})
public class RunCucumberTest {

}
```

- ☐ Have some tests *steps* implementations (java methods) (in `src/test/java`)
- ☐ And when this is over and working:

 *commit/push*

```
fix #1.2 Cucumber is working!
```

## Appendix A: Still hungry?...



### QUESTION

1. Try to add more scenarios or features, play with generic scenarios and examples.
2. If you have used `mvn`, try `gradle` and vice-versa.
3. Test Cucumber on one of your small Python code (invent one if needed)

 `commit/push`

```
fix #Bonus: Here is additional material...
```

## Contributors

- [Jean-Michel Bruel](#)
- [Louis Chanouha](#)

## About...

Baked with [Asciidoctor](#) (version `2.0.11`) from 'Dan Allen', based on [AsciiDoc](#). 'Licence Creative Commons'.  [licence Creative Commons Paternité - Partage à l'Identique 3.0 non transposé](#).