



UNIVERSITÉ  
DE MONTPELLIER



# Diagramme de Séquence

**Bases de la Conception Orientée Objet - AS**

Nadjib Lazaar ([nadjib.lazaar@umontpellier.fr](mailto:nadjib.lazaar@umontpellier.fr))

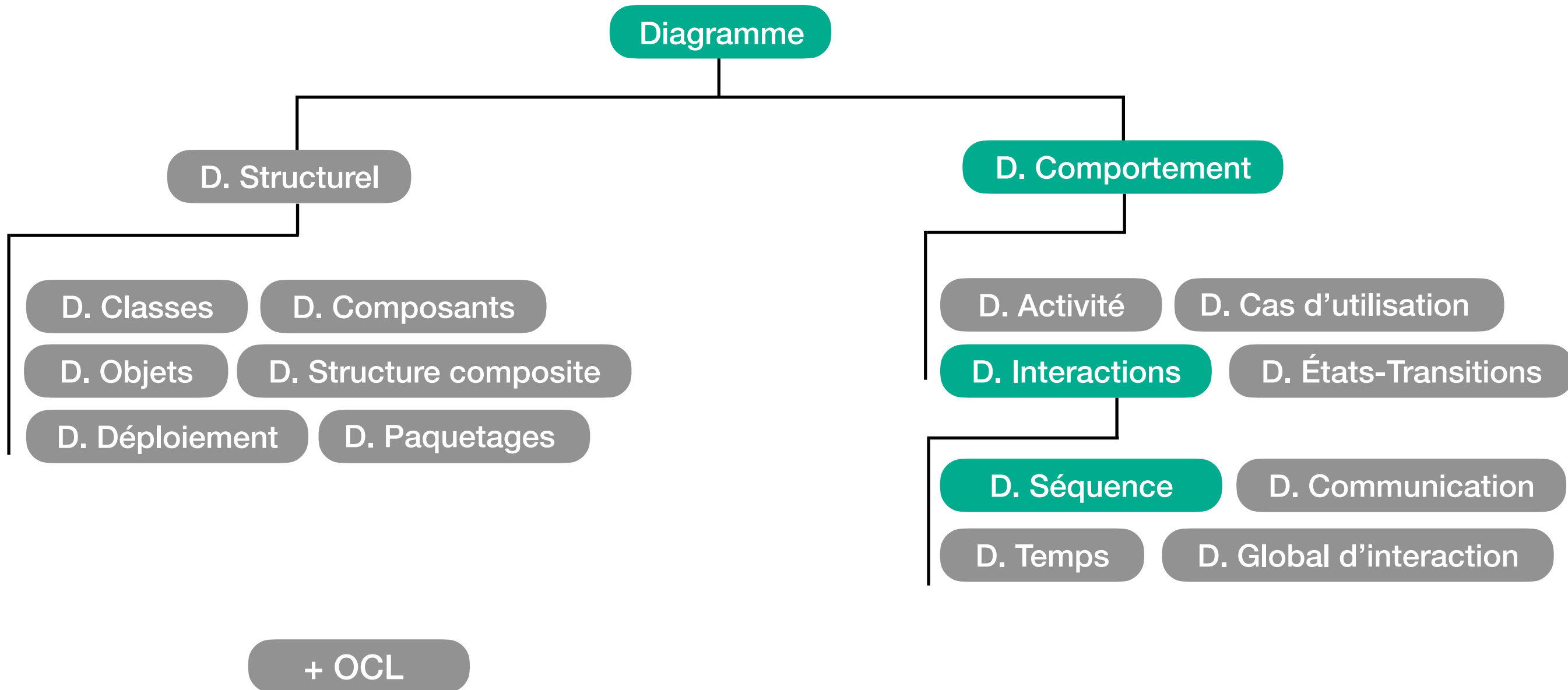
# Diagramme de séquence

## Définition

- **Diagramme de Séquence** permet de modéliser un point de vue temporel des interactions User-System et/ou Object-Object.
- **Phase d'analyse (User-System)**
  - Système = boîte noire
  - Interaction entre acteurs et système
  - Description des cas d'utilisation
- **Phase de conception (Object-Object)**
  - Système = boîte blanche
  - Interaction entre les objets
  - Affectation des responsabilités (création, accès, IHM,...)
- **Elaboration en parallèle avec le diagramme de classes**
  - Contrôle de cohérence entre les diagrammes

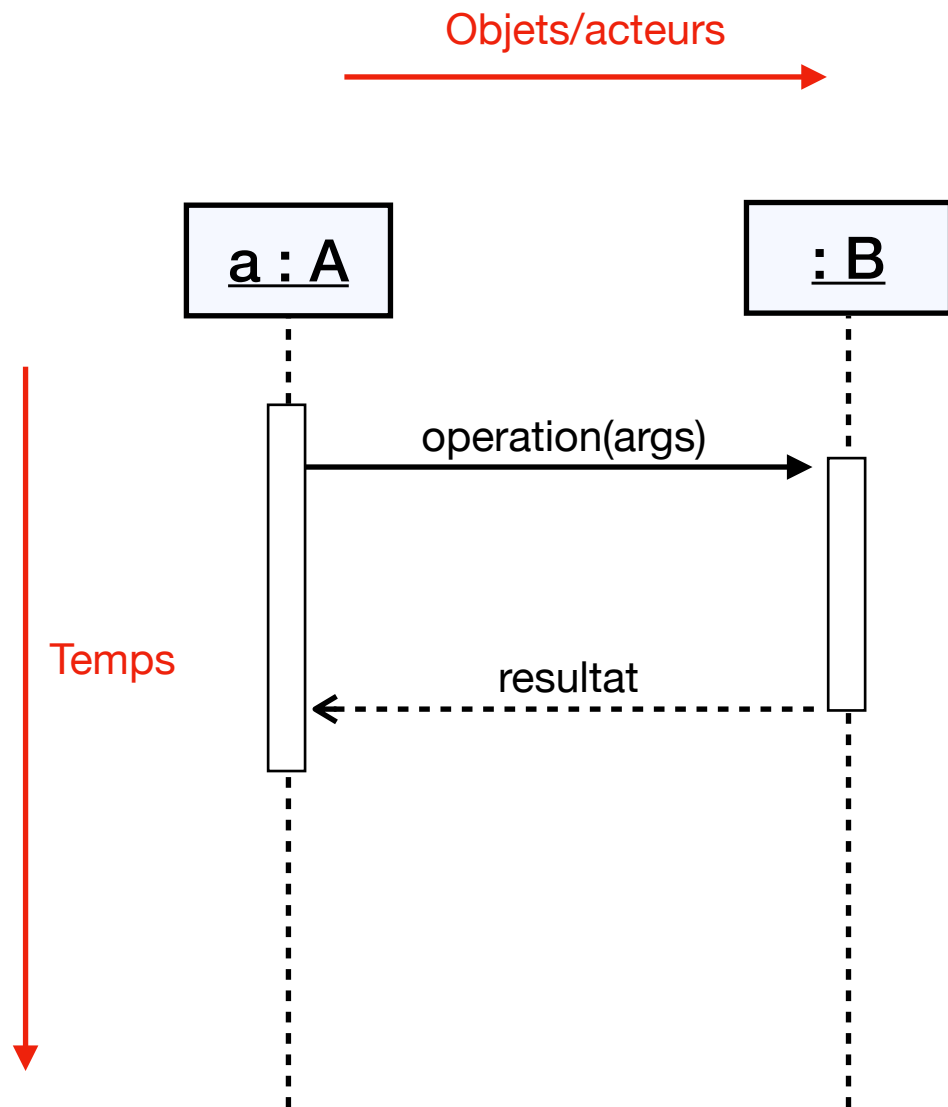
# UML

## Les diagrammes



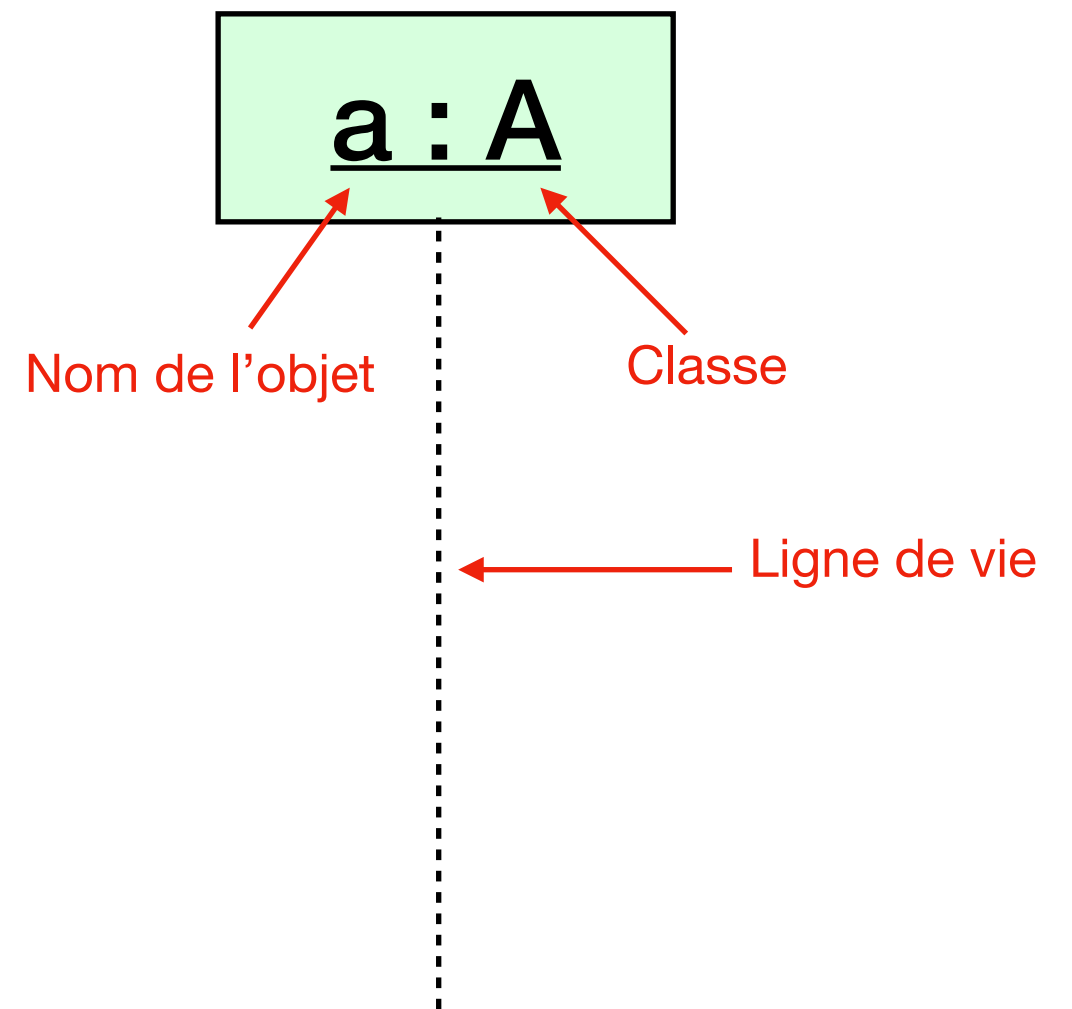
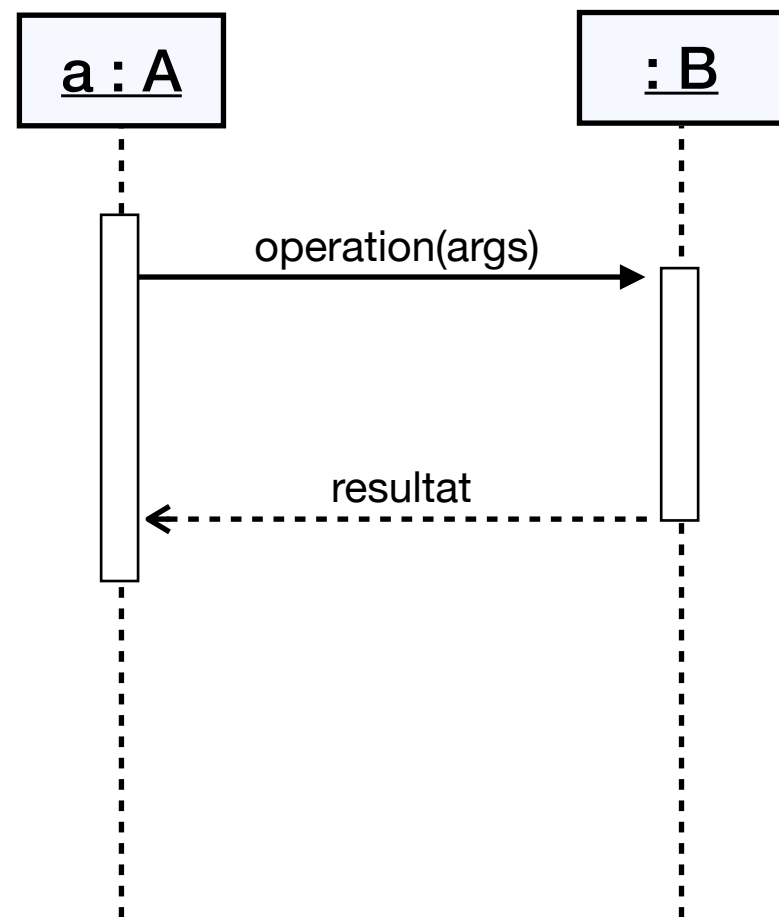
# Syntaxe

## Dimensions



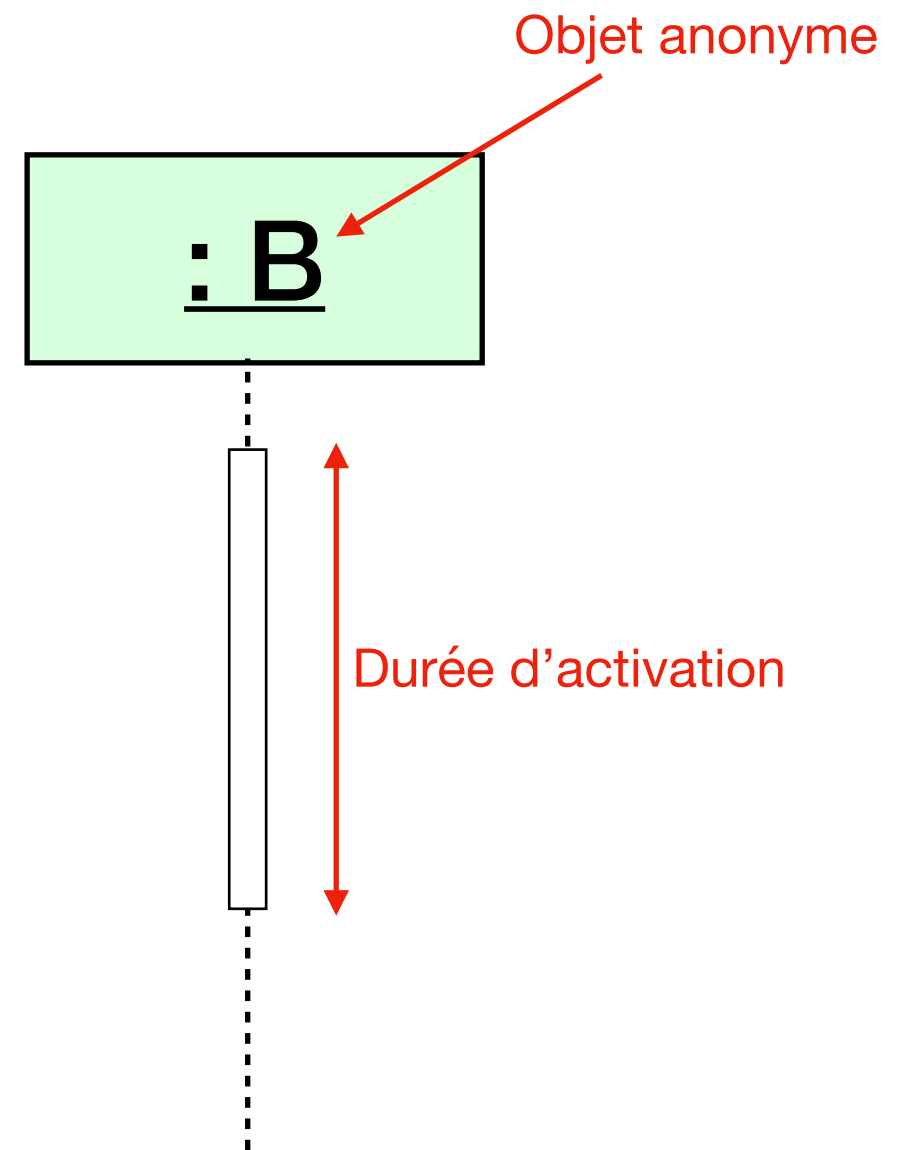
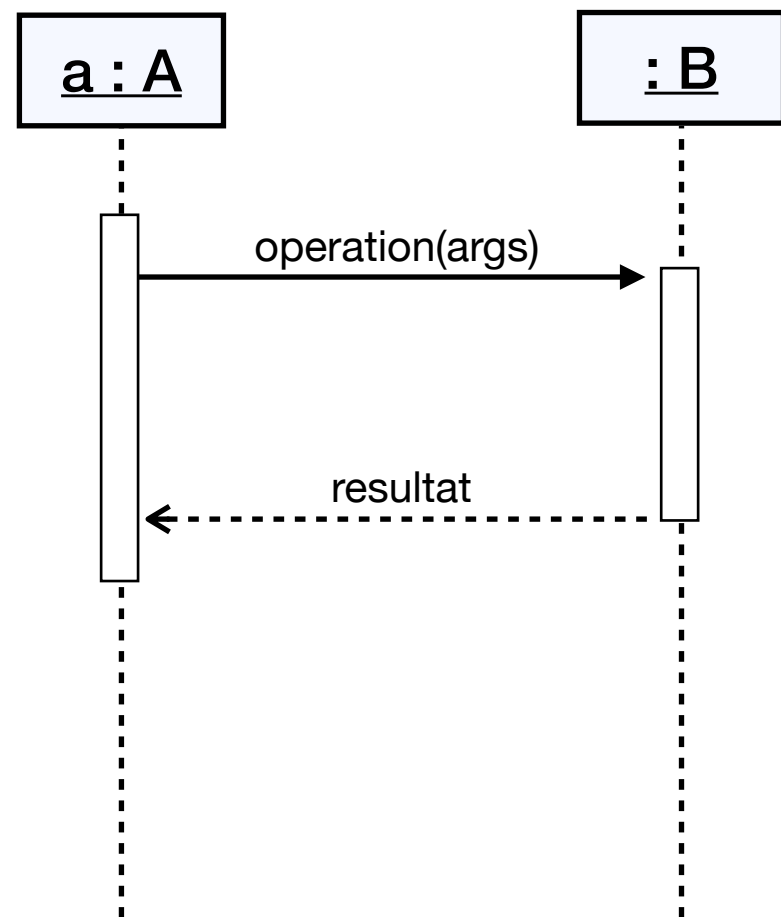
# Syntaxe

## Ligne de vie



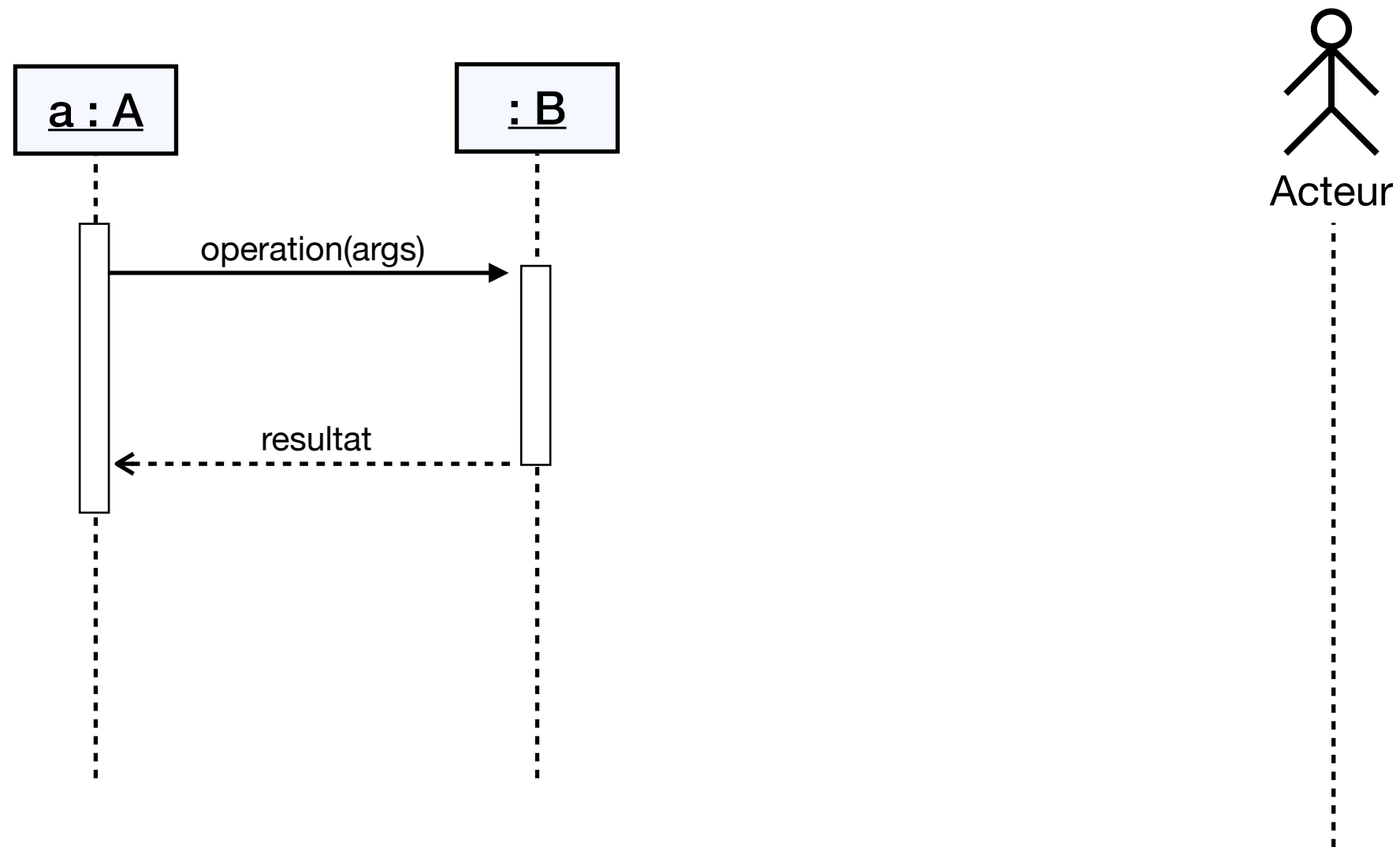
# Syntaxe

## Objet anonyme



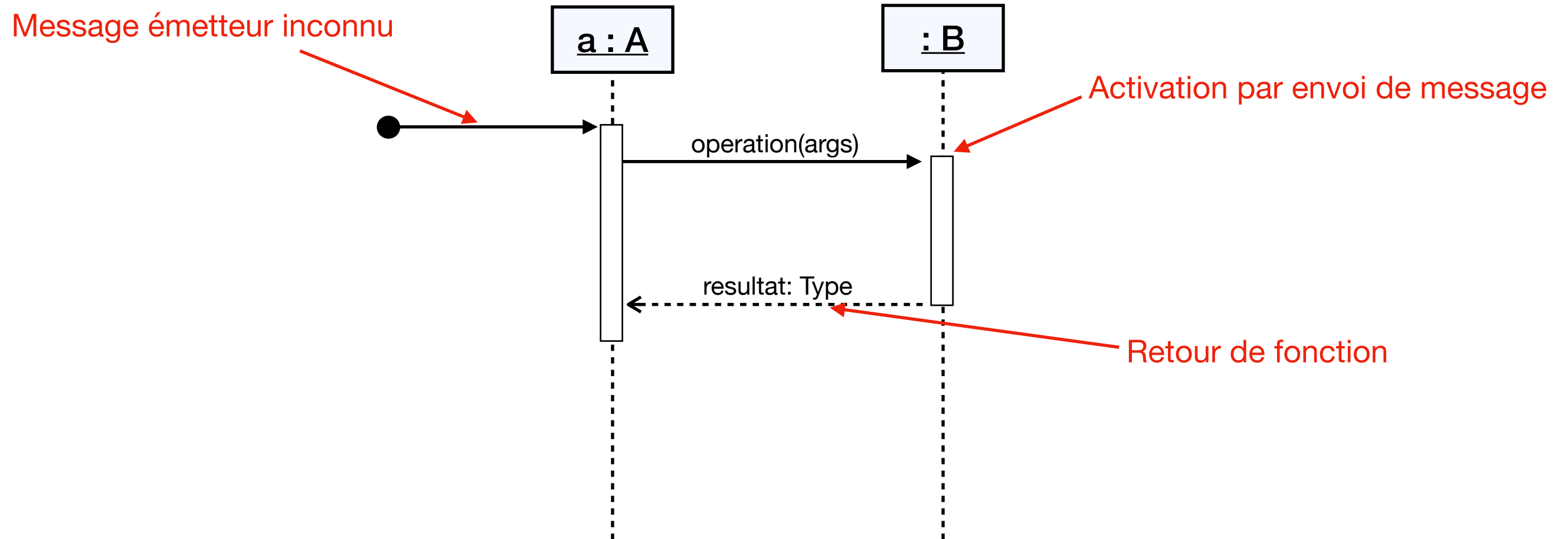
# Syntaxe

## Acteurs



# Syntaxe

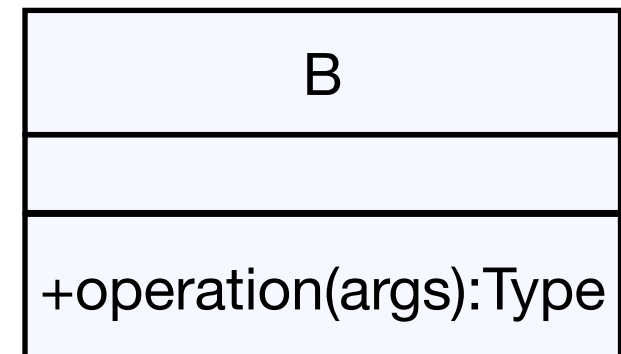
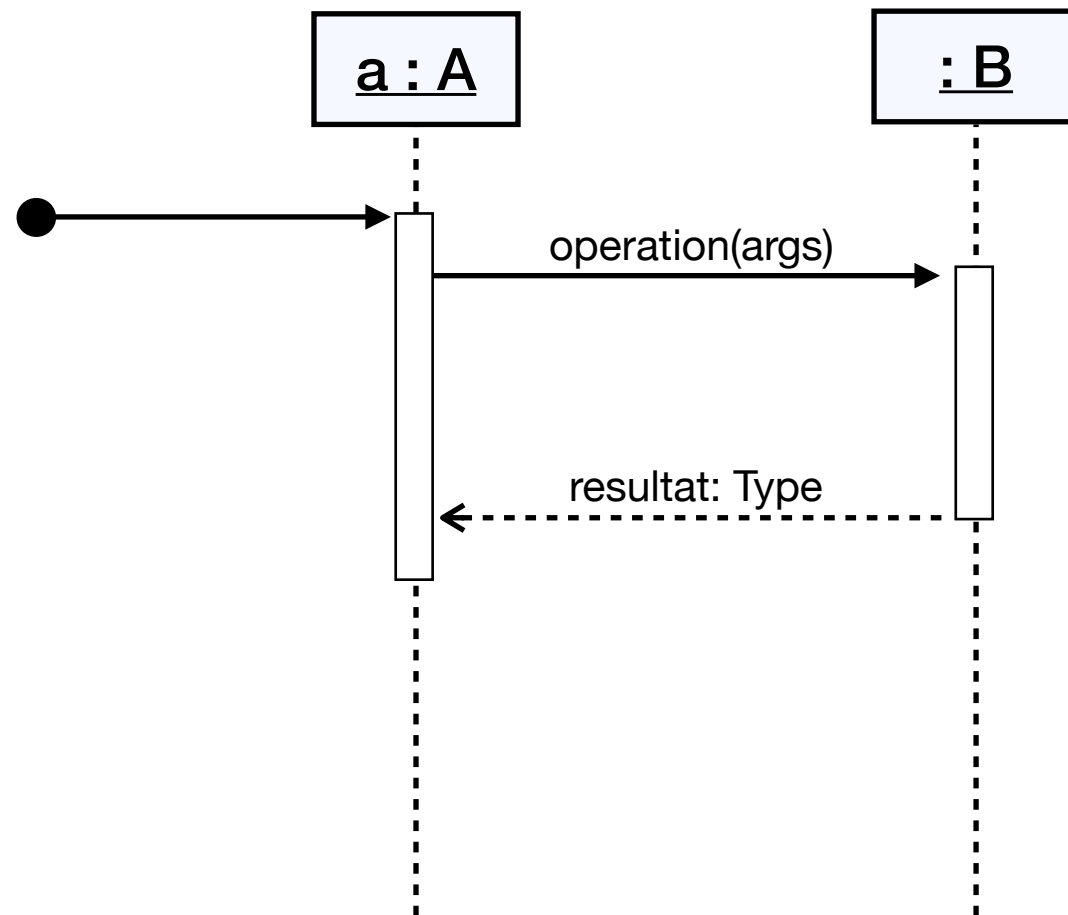
## Messages et Activation





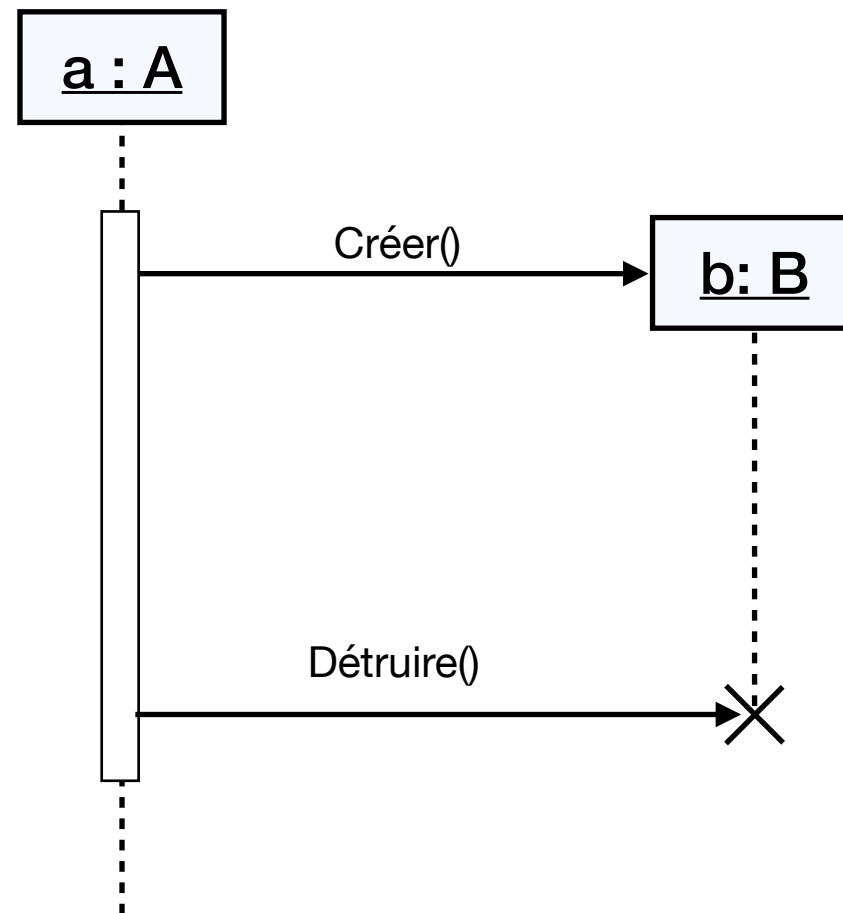
# Syntaxe

## Cohérence avec les Classes



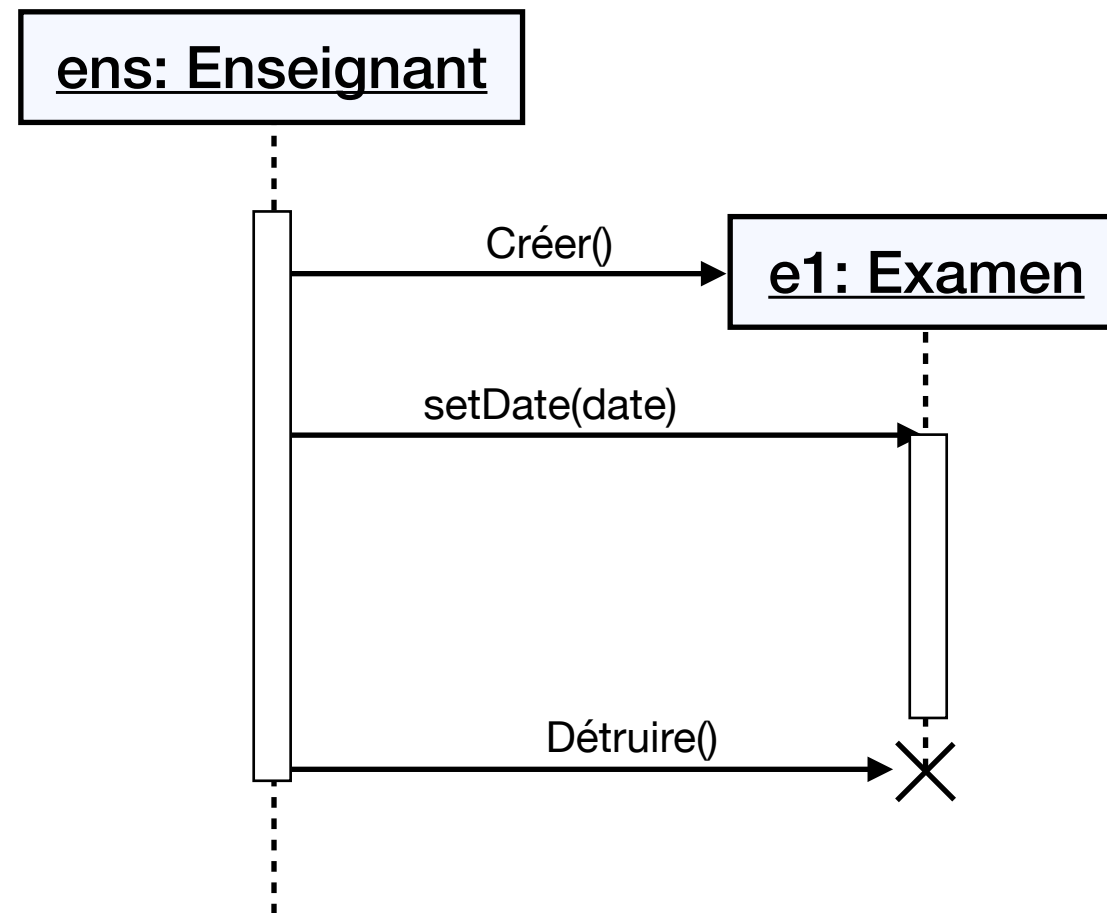
# Syntaxe

## Création / Destruction



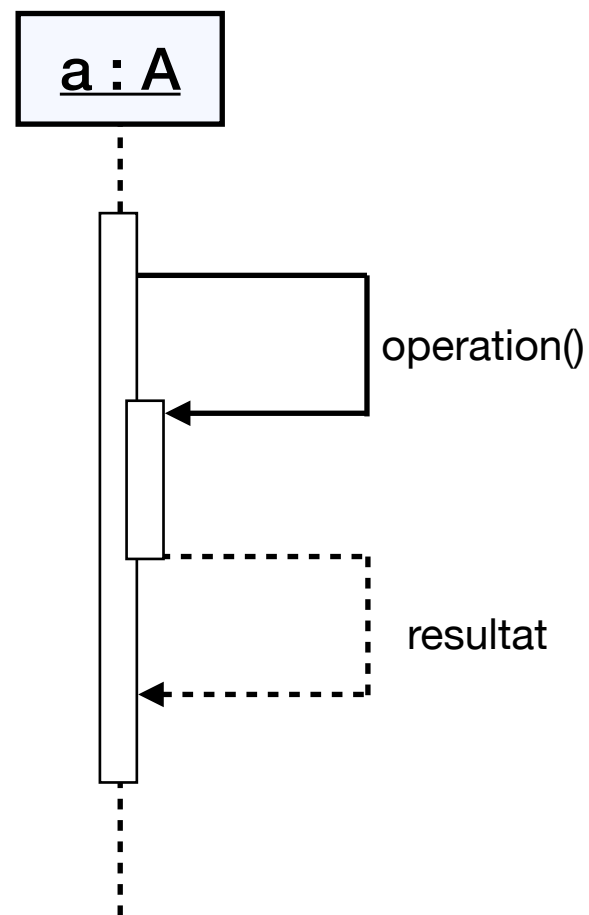
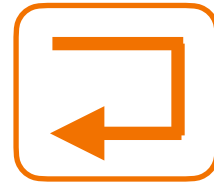
# Syntaxe

## Création / Destruction (exemple)



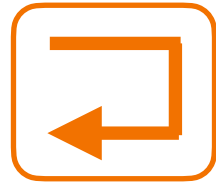
# Syntaxe

## Messages réflexifs

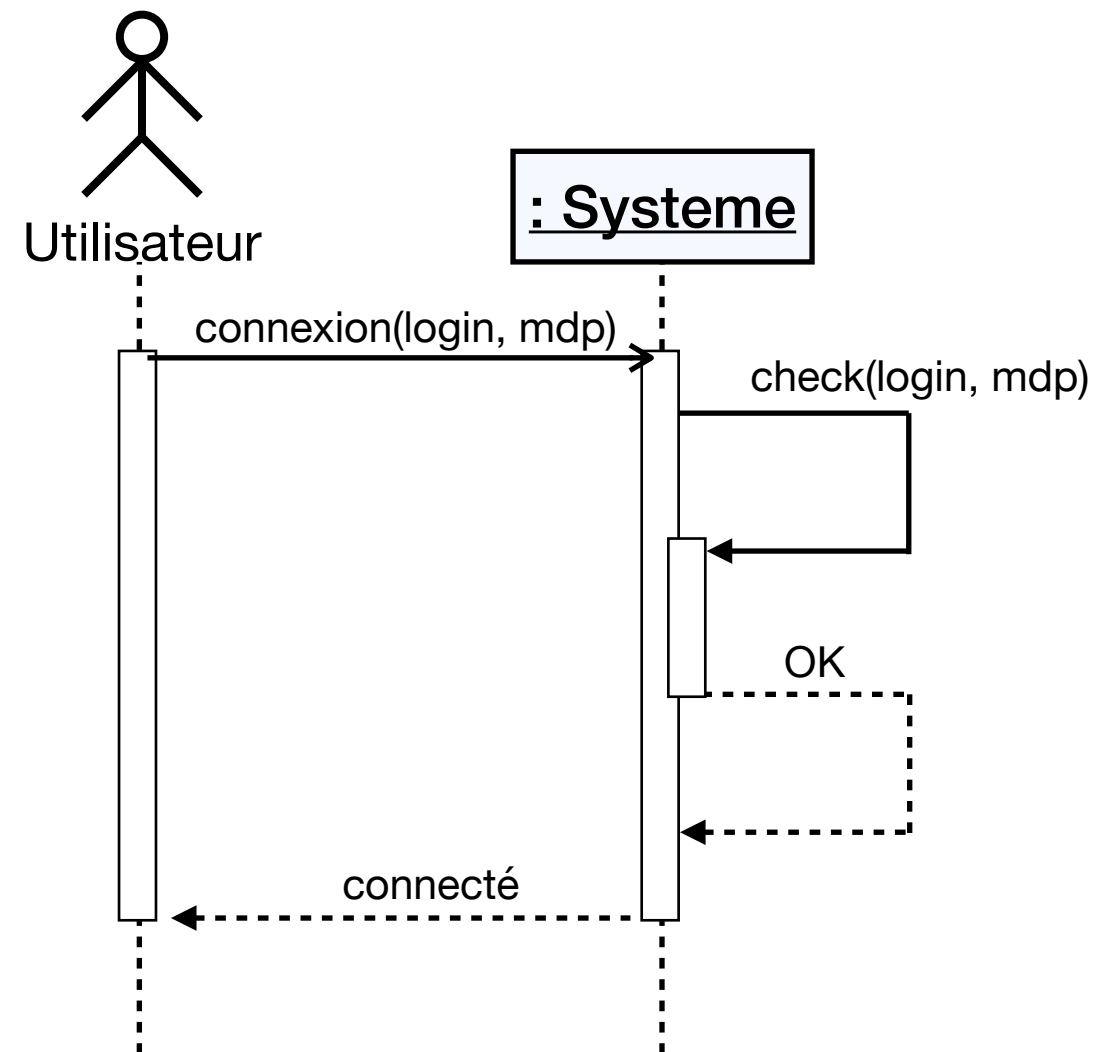
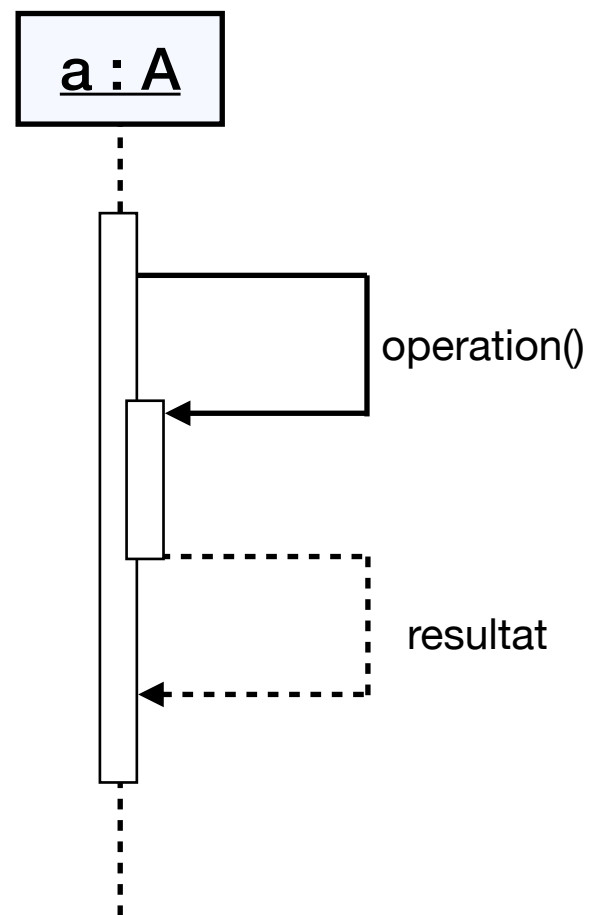


# Syntaxe

## Messages

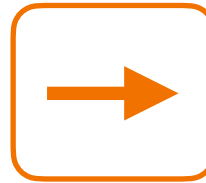


(exemple)

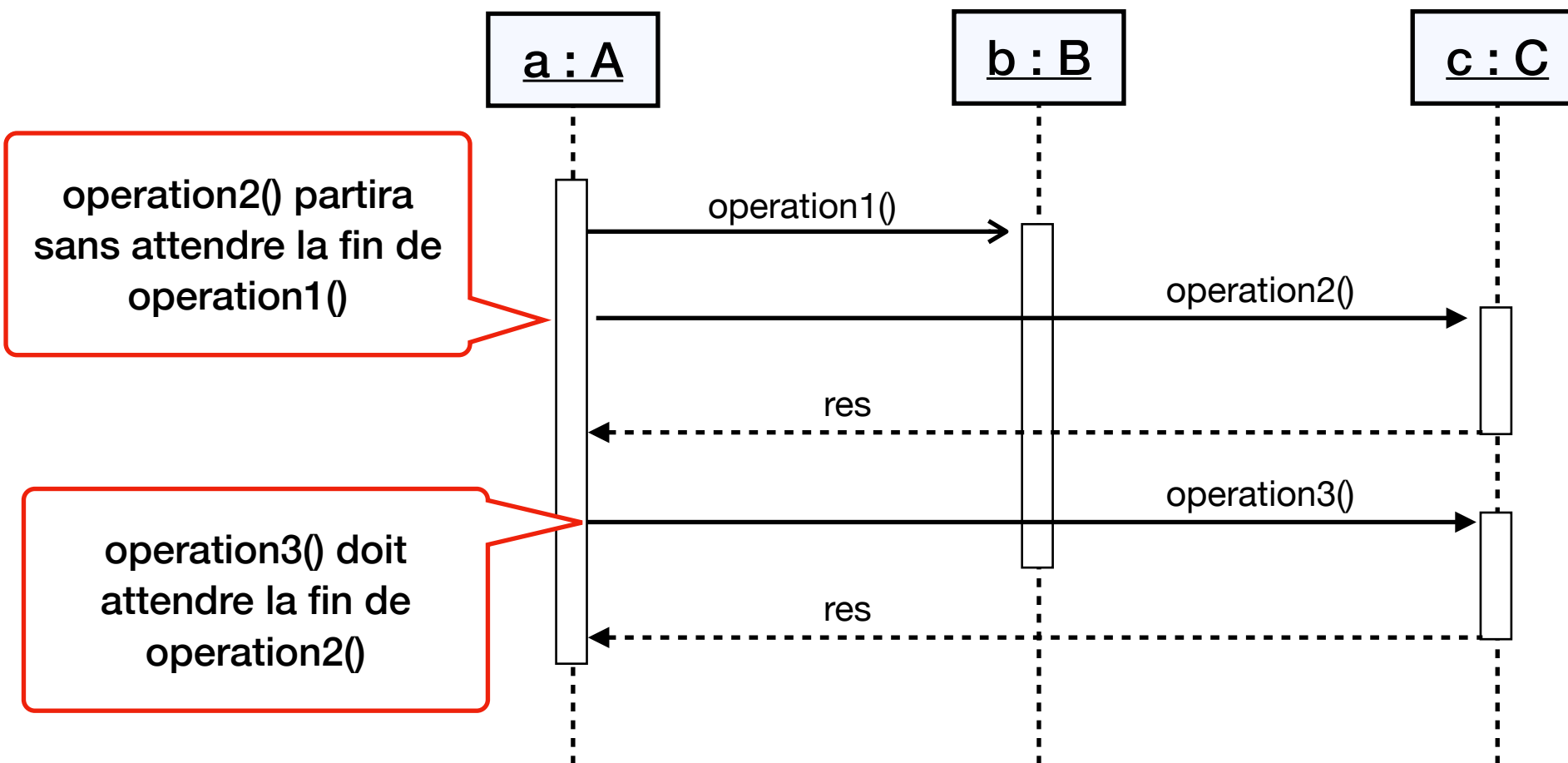
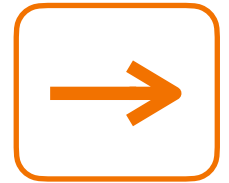


# Syntaxe

Messages synchrones

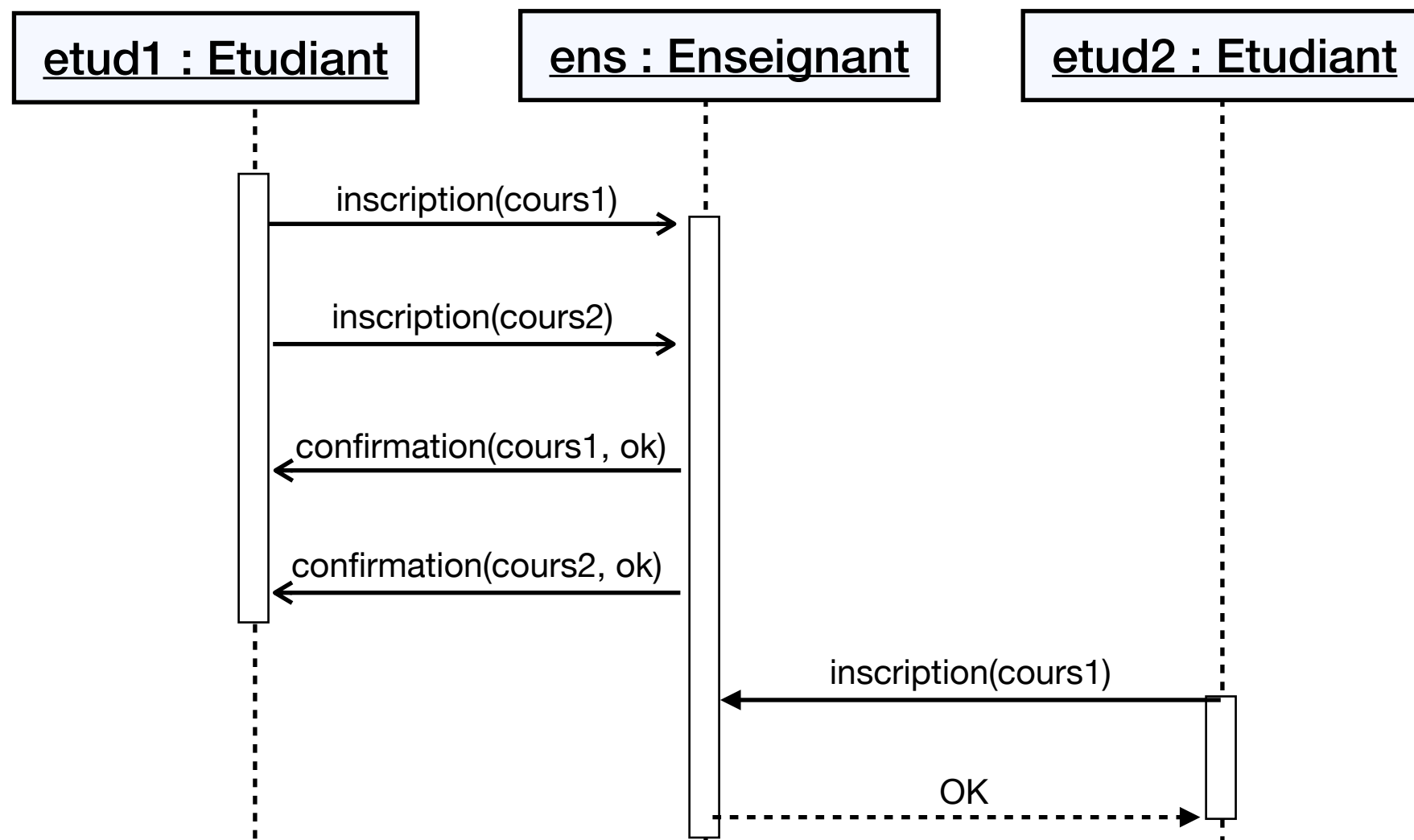


/ asynchrones



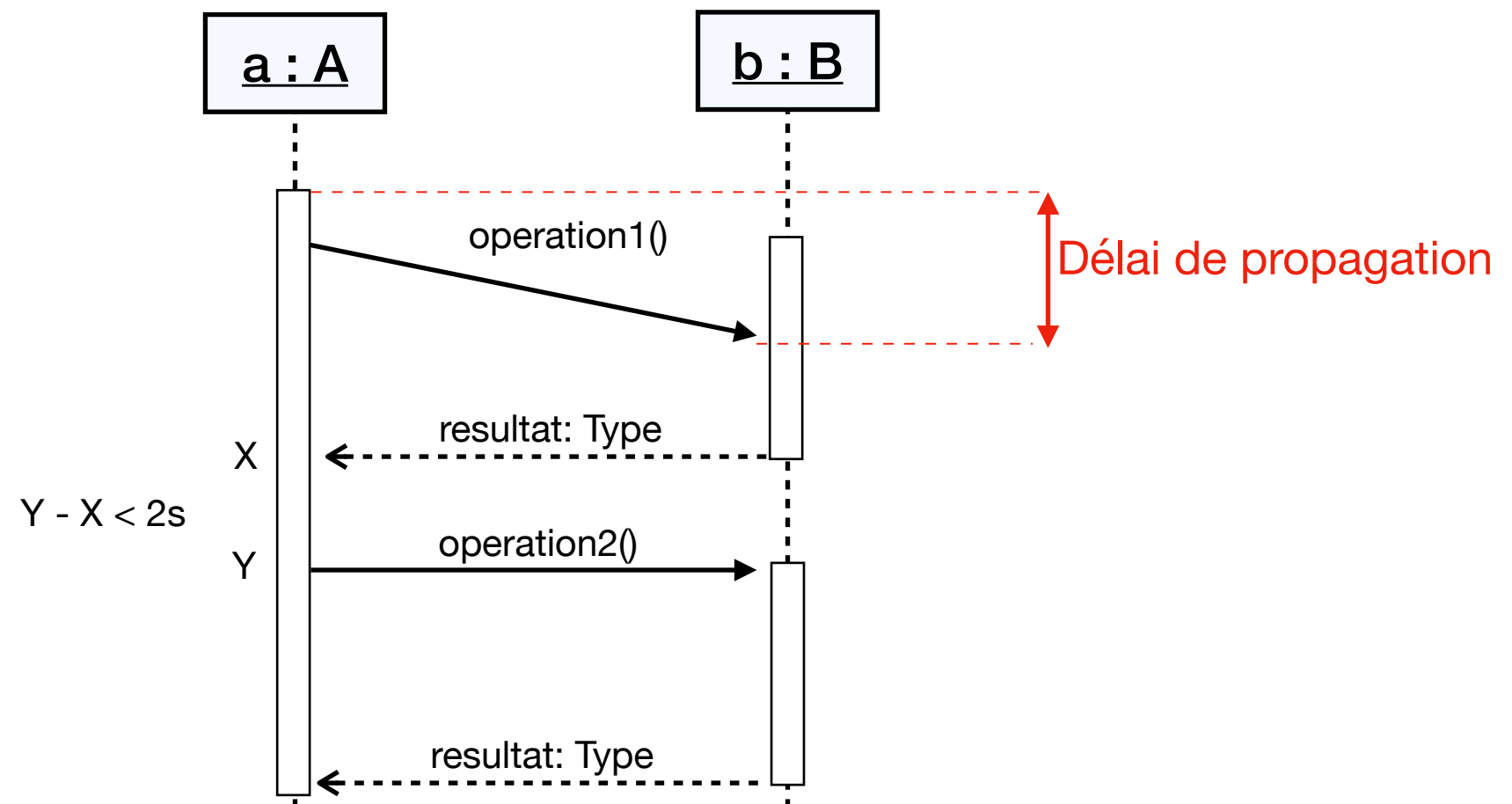
# Syntaxe

Messages  /  (exemple)



# Syntaxe

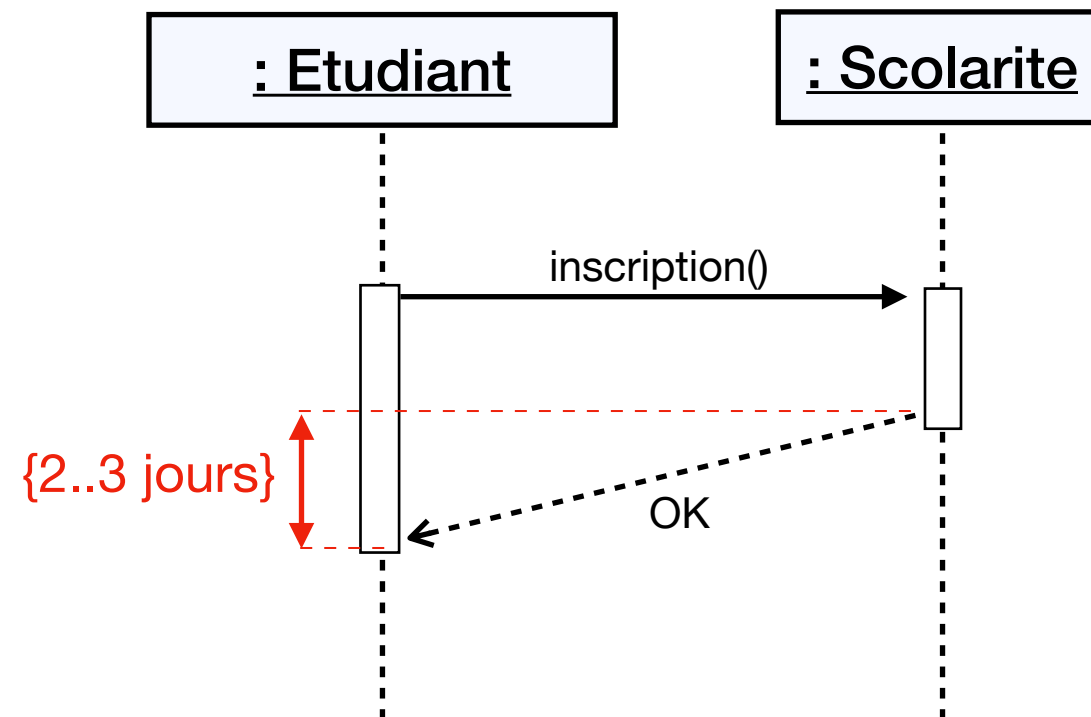
## Contraintes temporelles





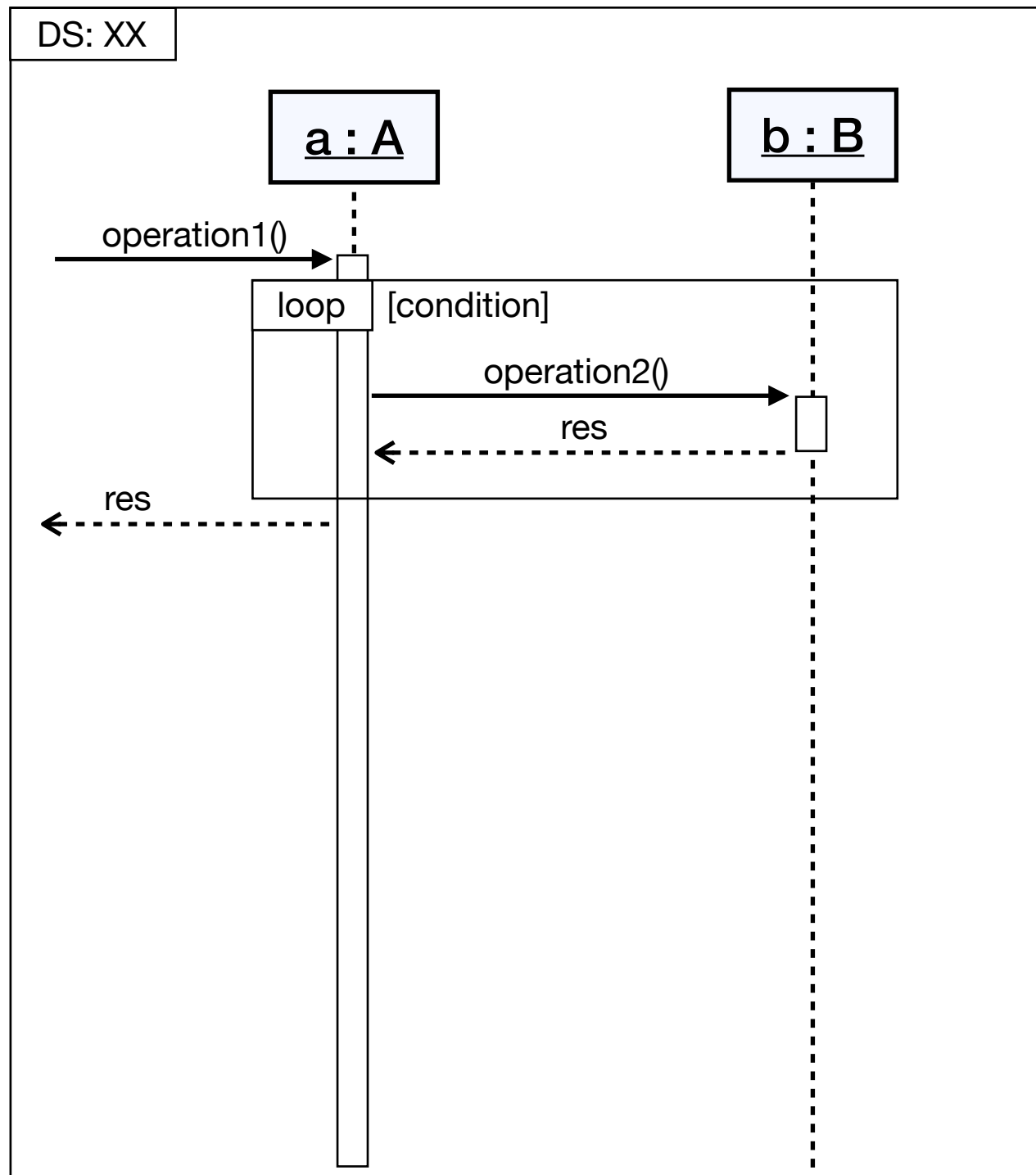
# Syntaxe

## Contraintes temporelles (exemple)



# Syntaxe

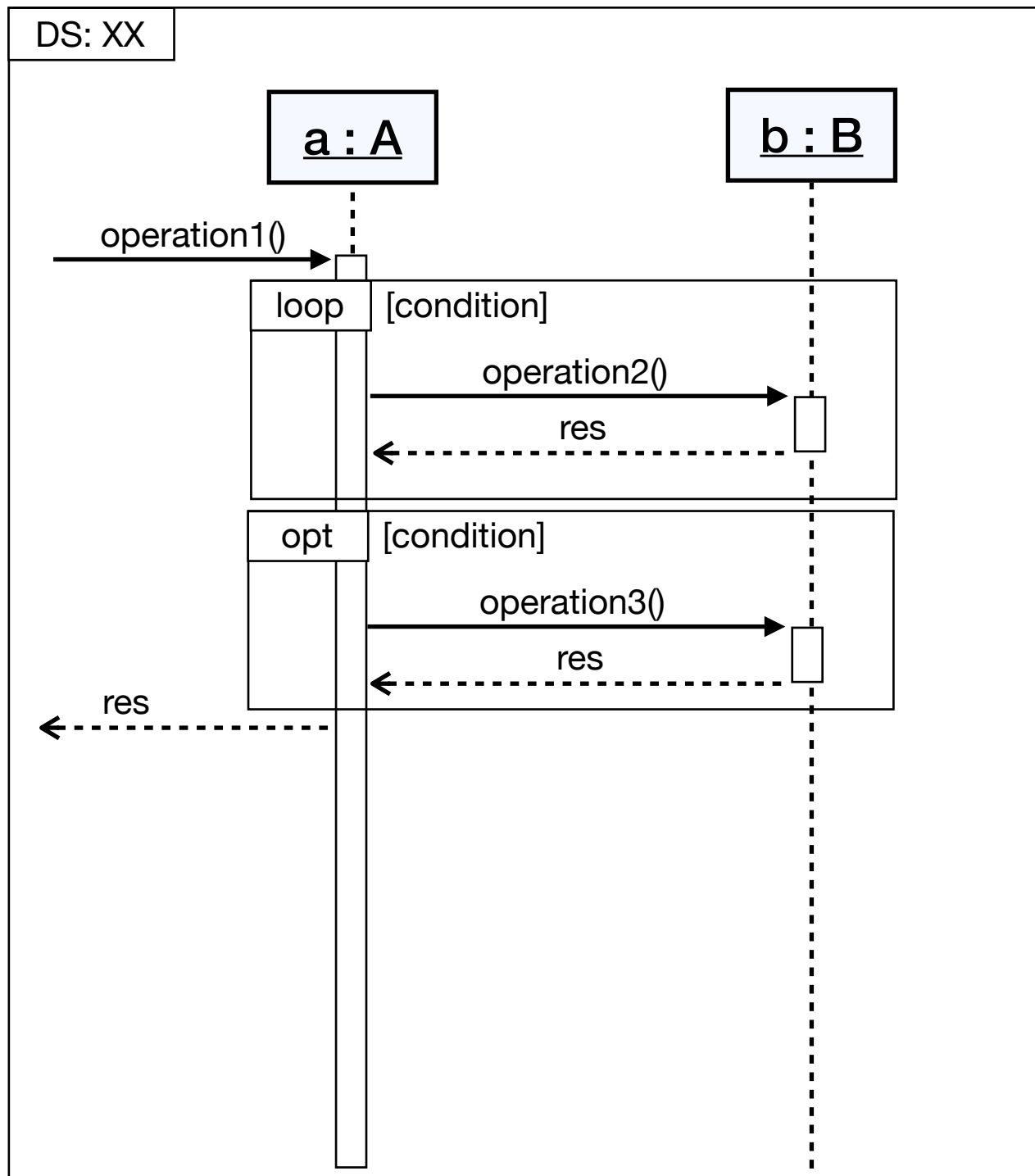
## Les boucles



Les boucles

# Syntaxe

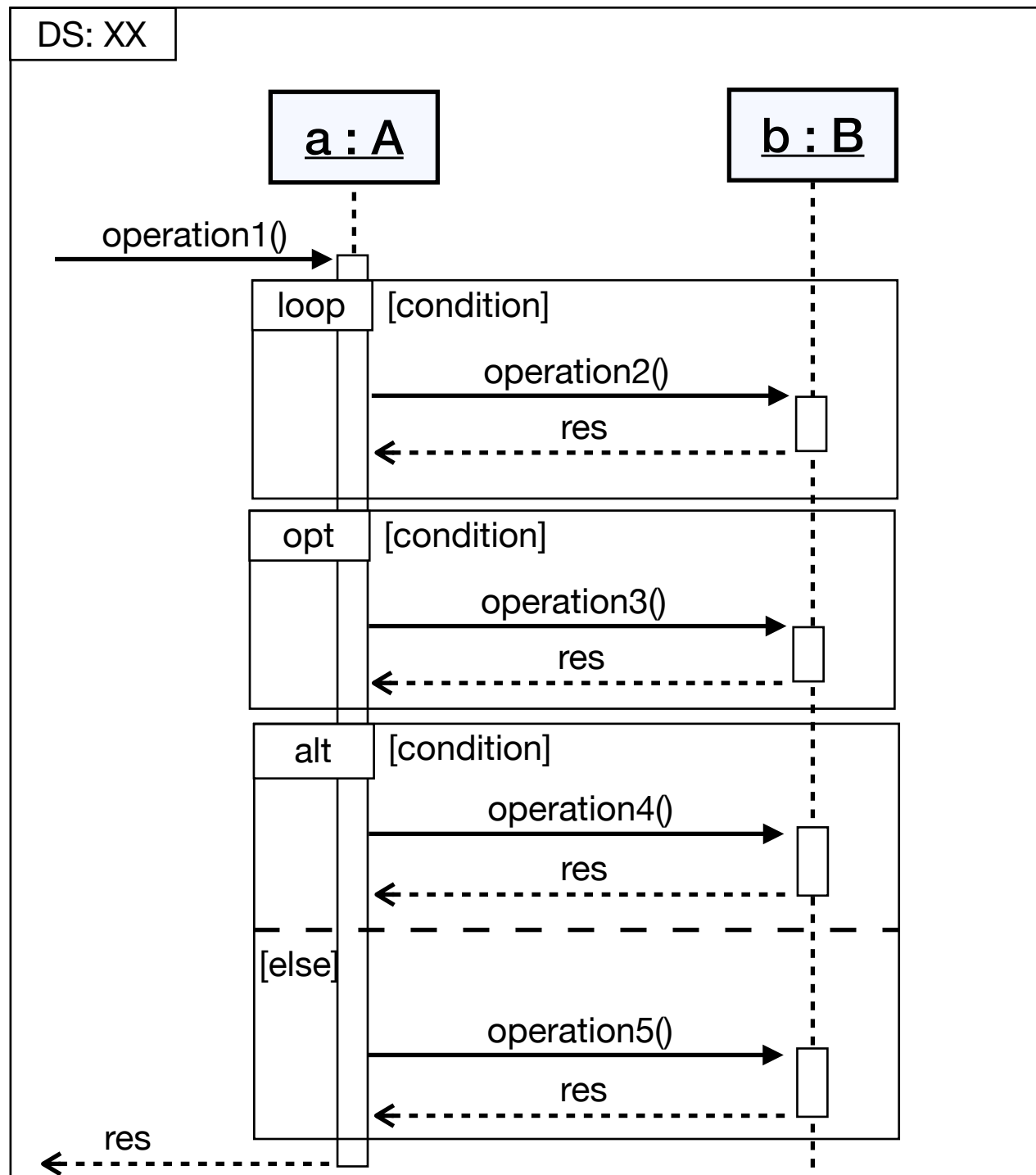
## Les optionnels



Les optionnels

# Syntaxe

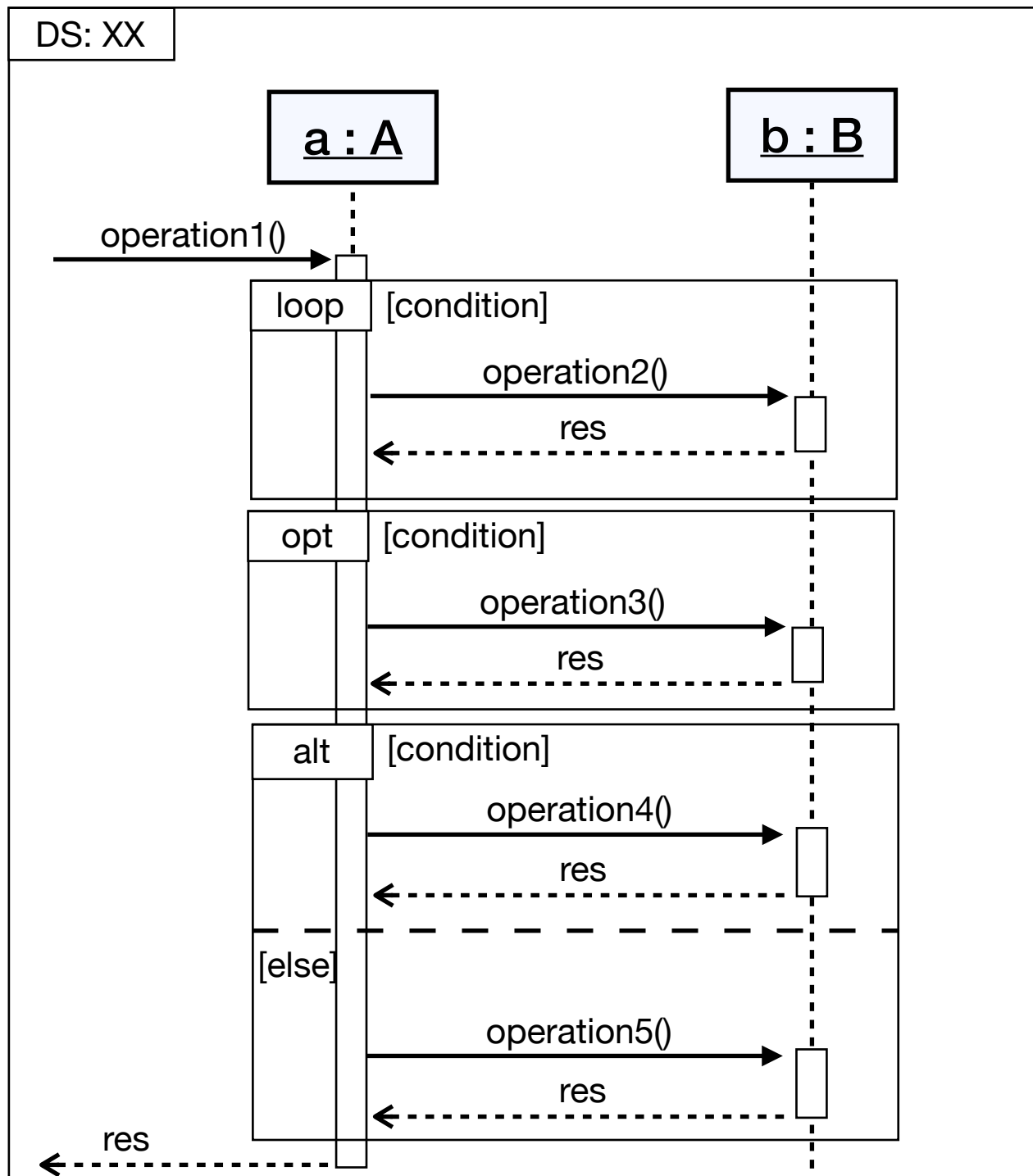
## Les conditionnelles



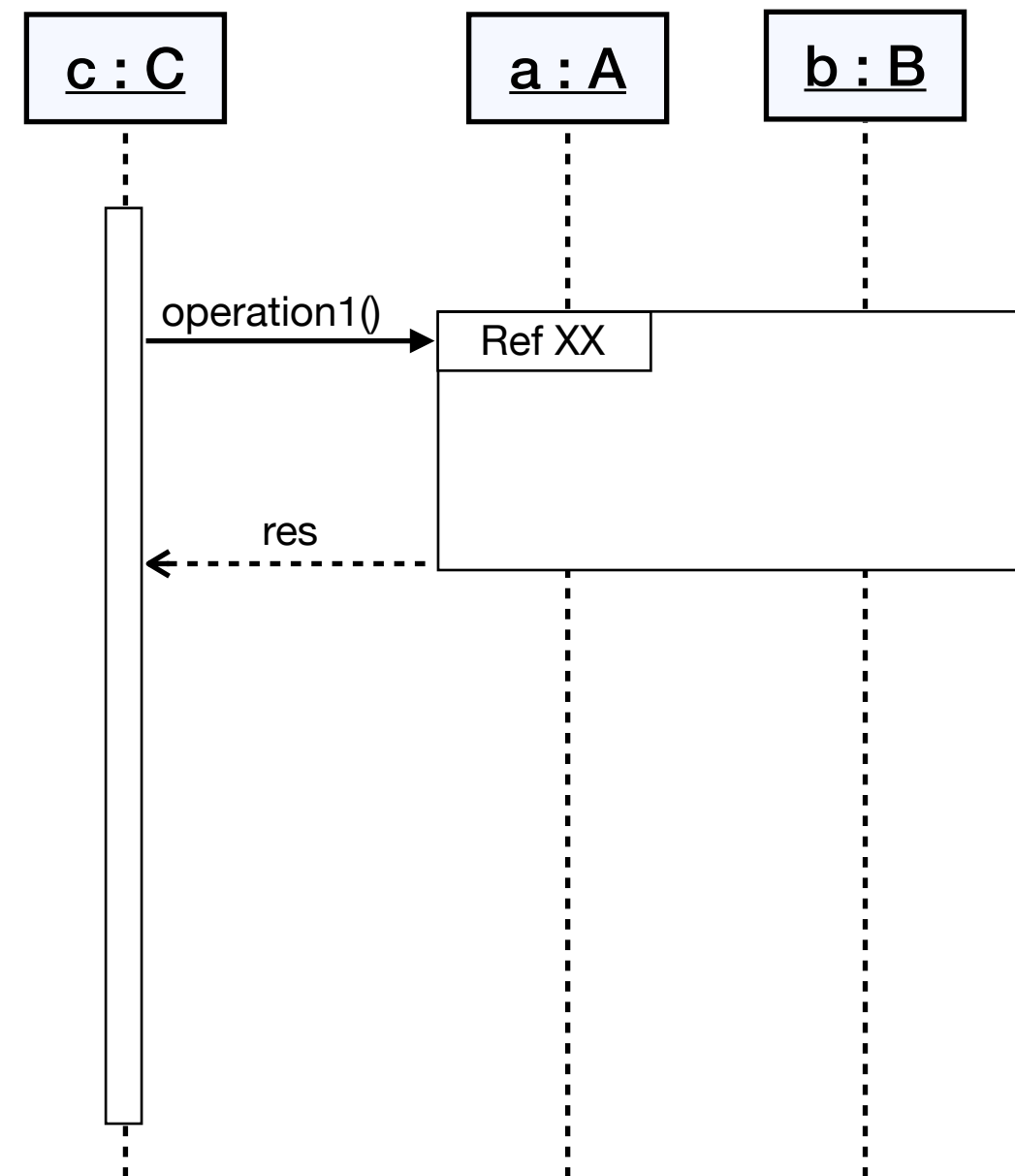
Les conditionnelles

# Syntaxe

## Les références



## Les références



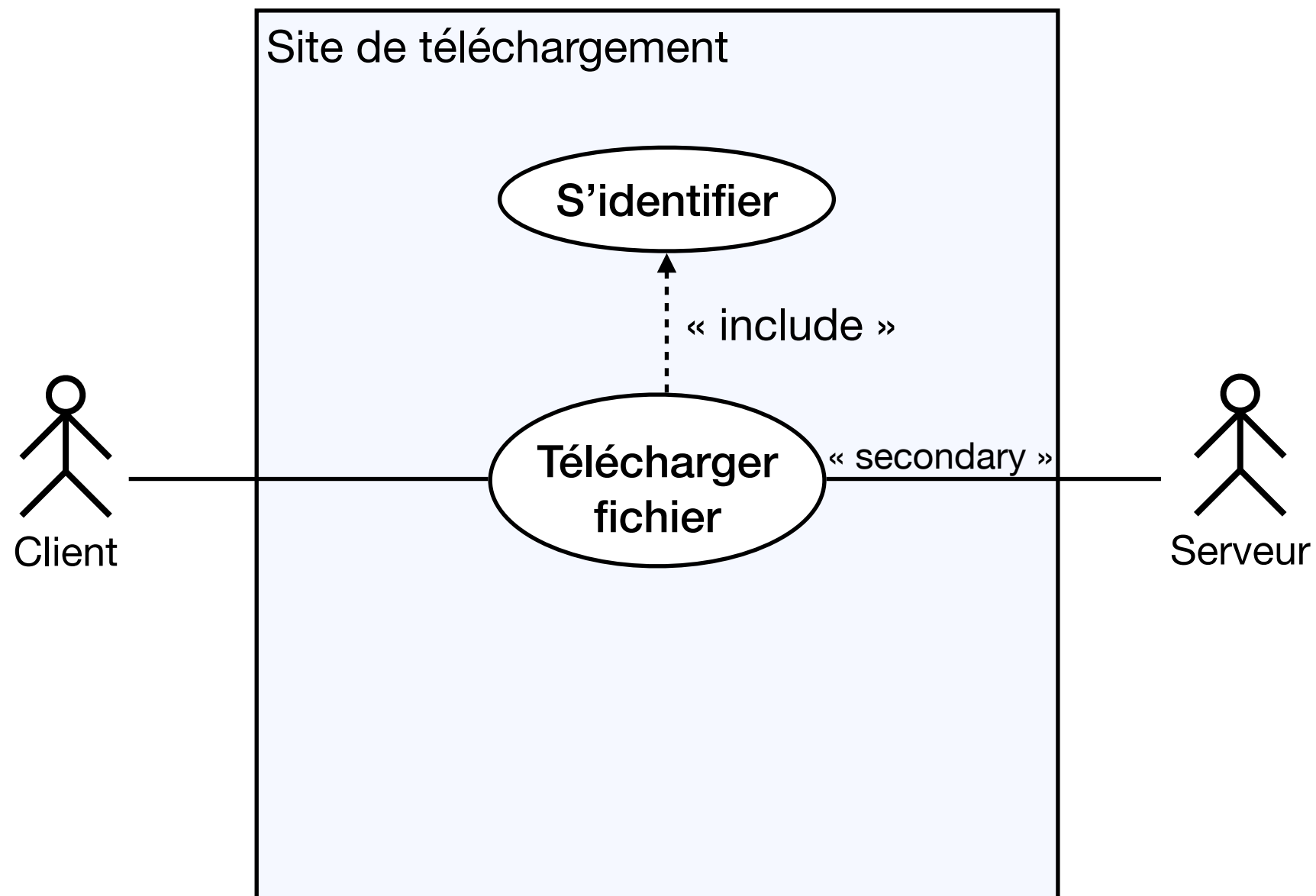
# Syntaxe

## Mais aussi...

- Parallélisme
- L'opérateur break
- La séquence faible
- La séquence stricte
- La négation
- La section critique
- L'assertion

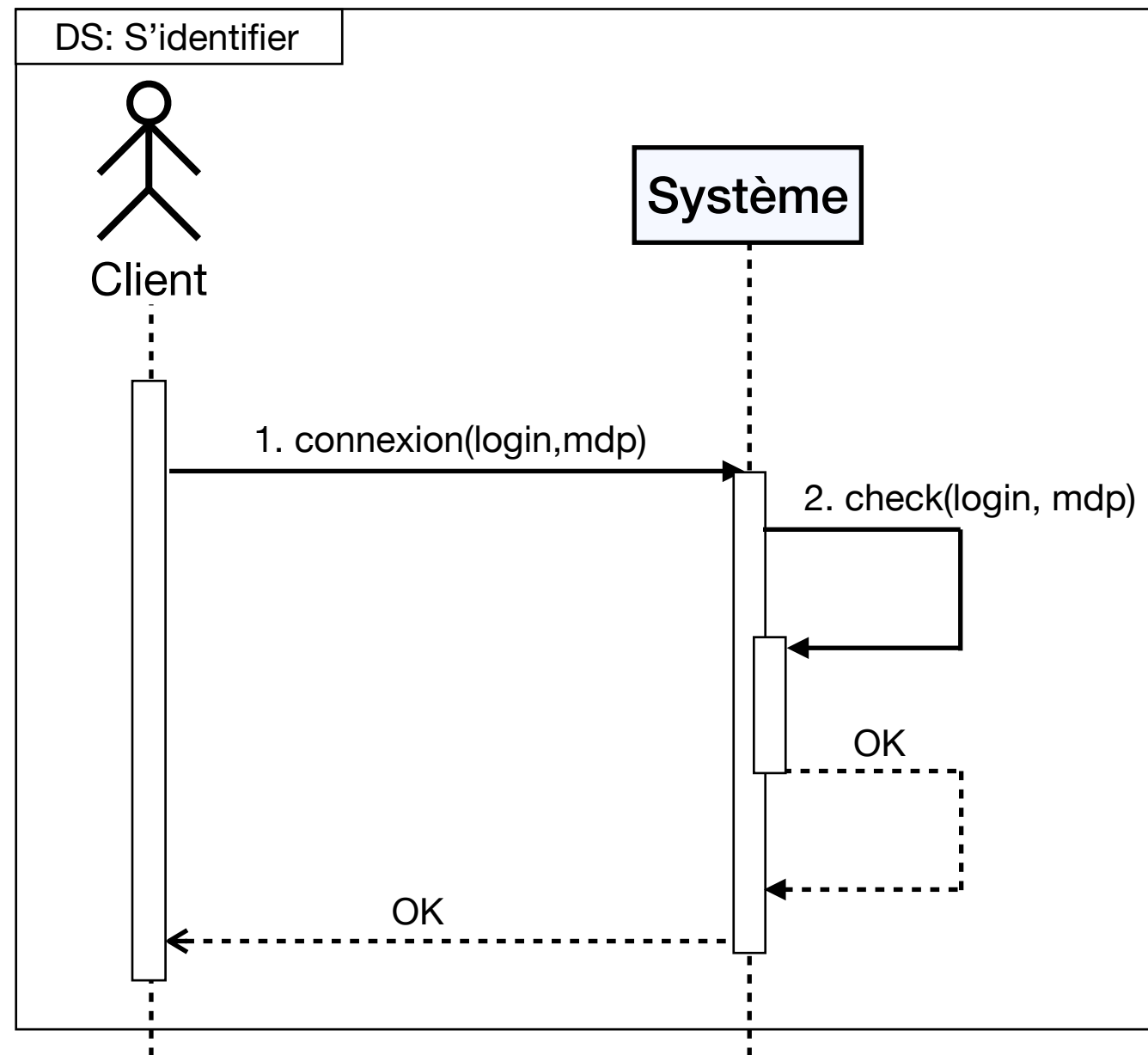
# Diagramme de séquence Système

## Site de téléchargement



# Diagramme de séquence Système

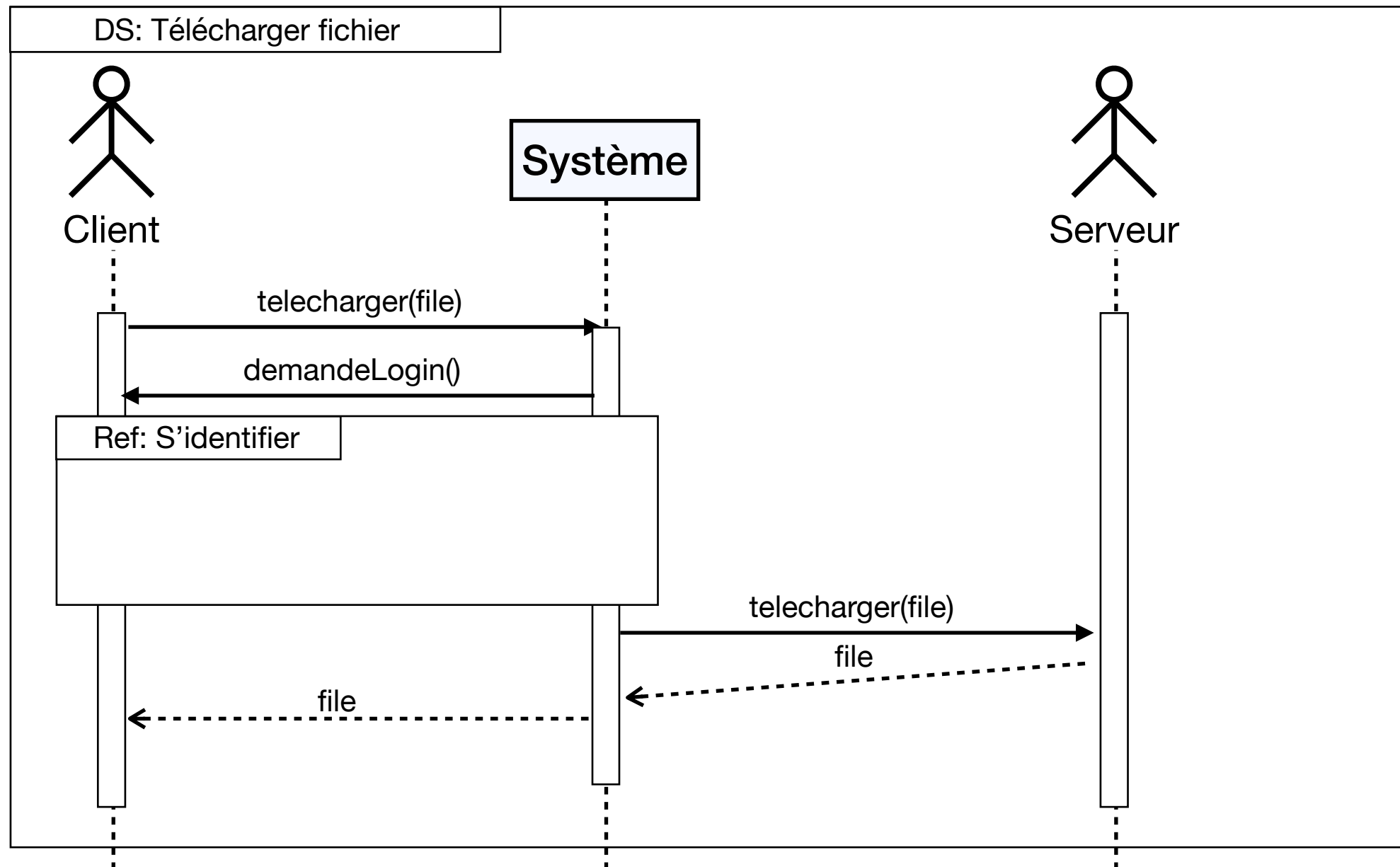
## Site de téléchargement (S'identifier)





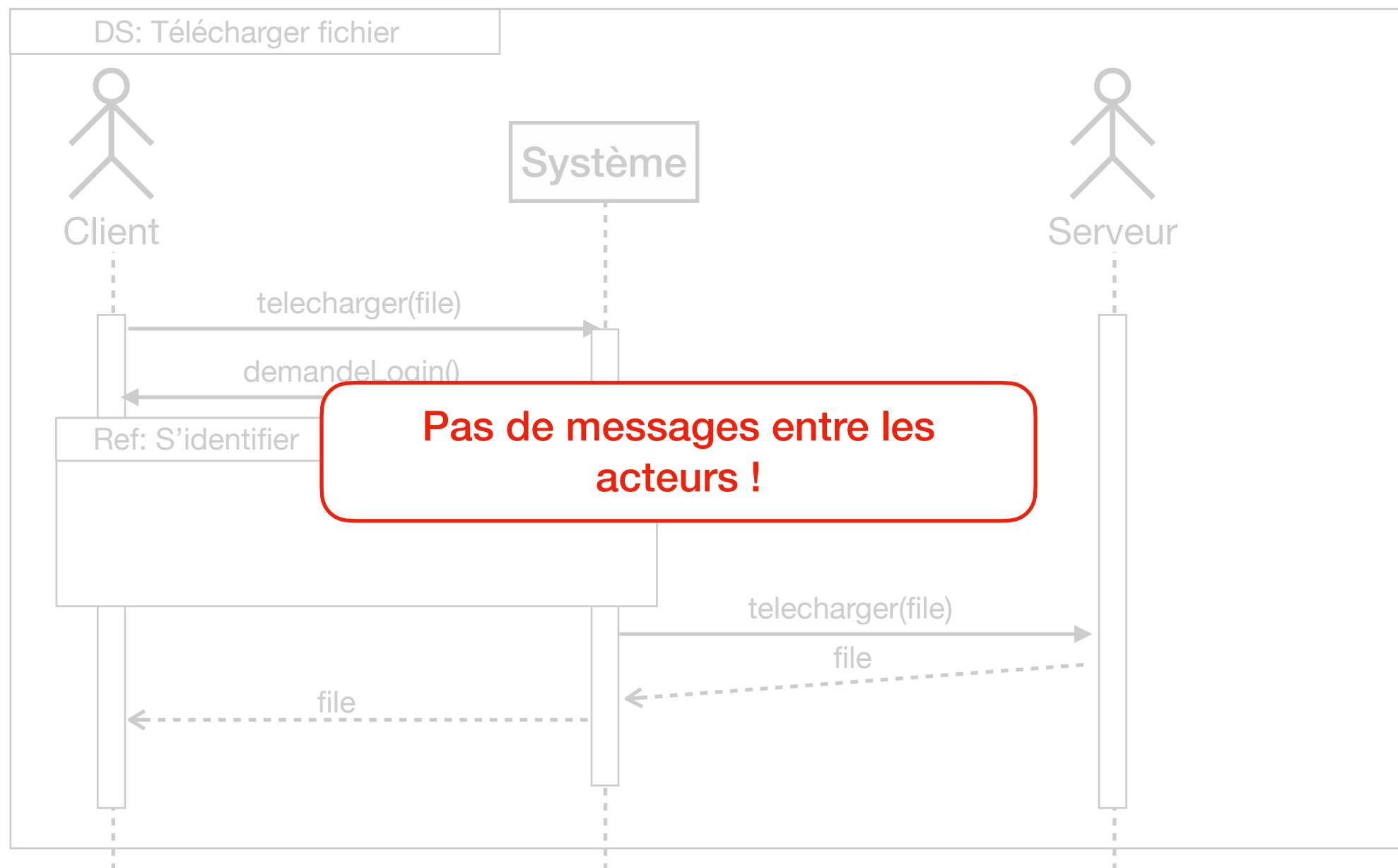
# Diagramme de séquence Système

## Site de téléchargement (Télécharger Fichier)



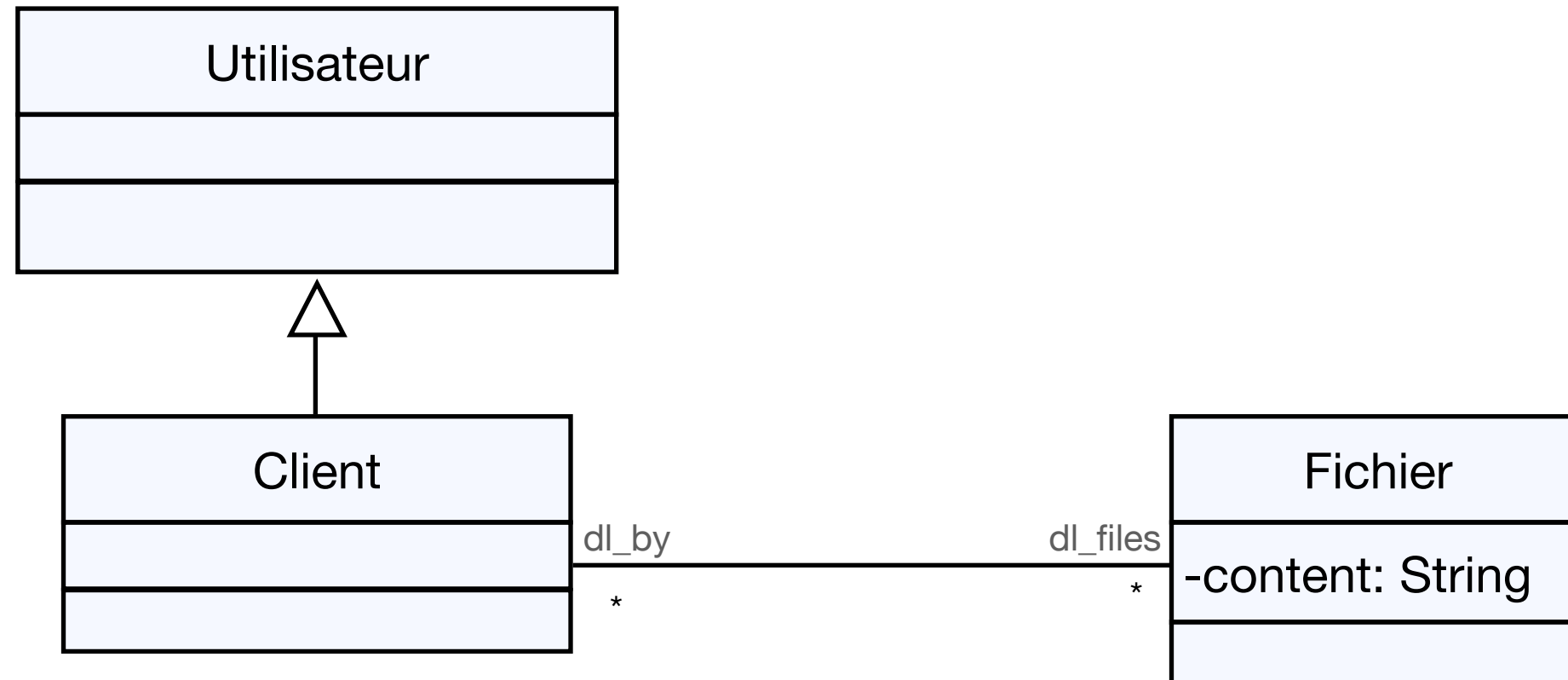
# Diagramme de séquence Système

## Site de téléchargement (Télécharger Fichier)



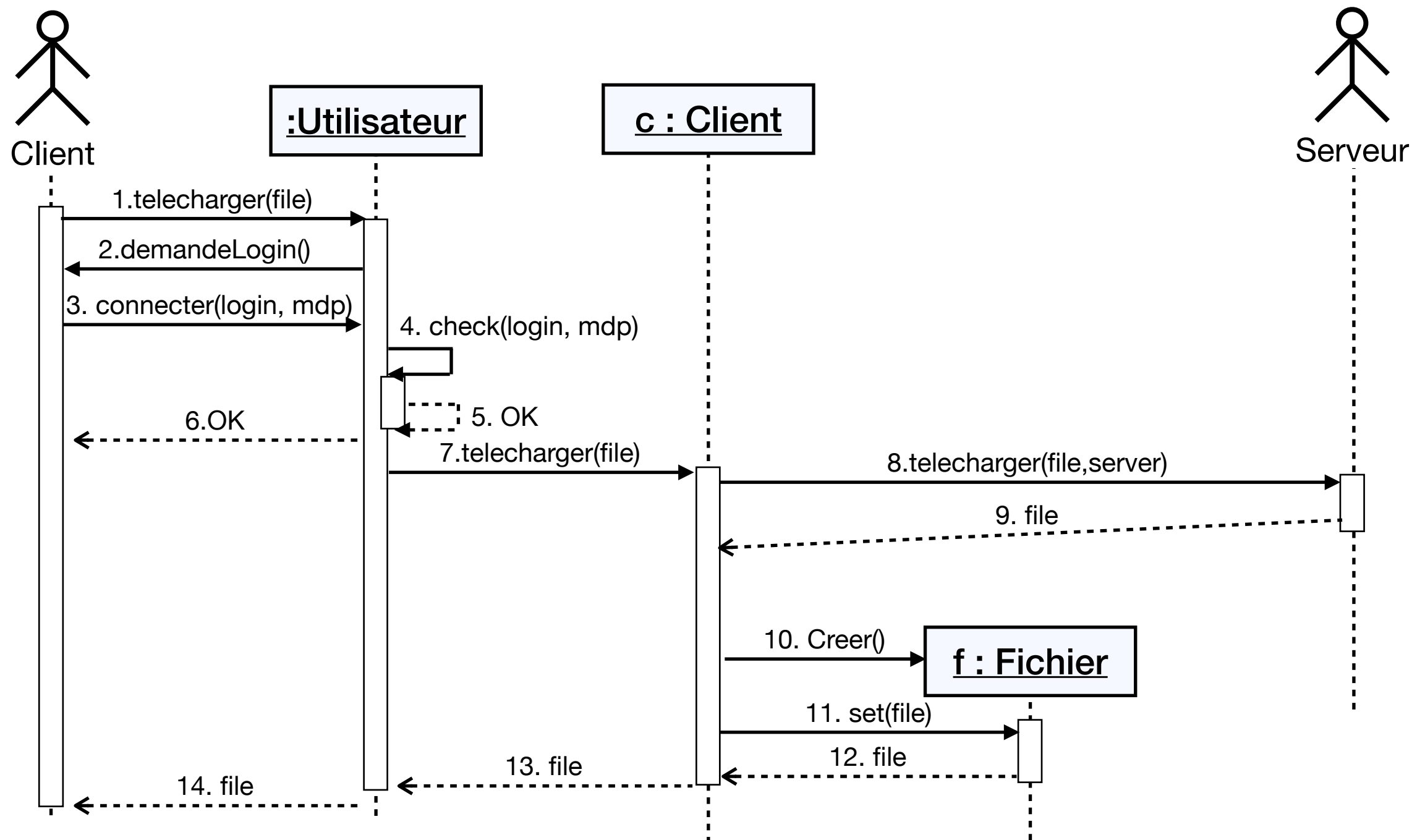
# Diagramme de séquence Système

## Site de téléchargement (Classes)



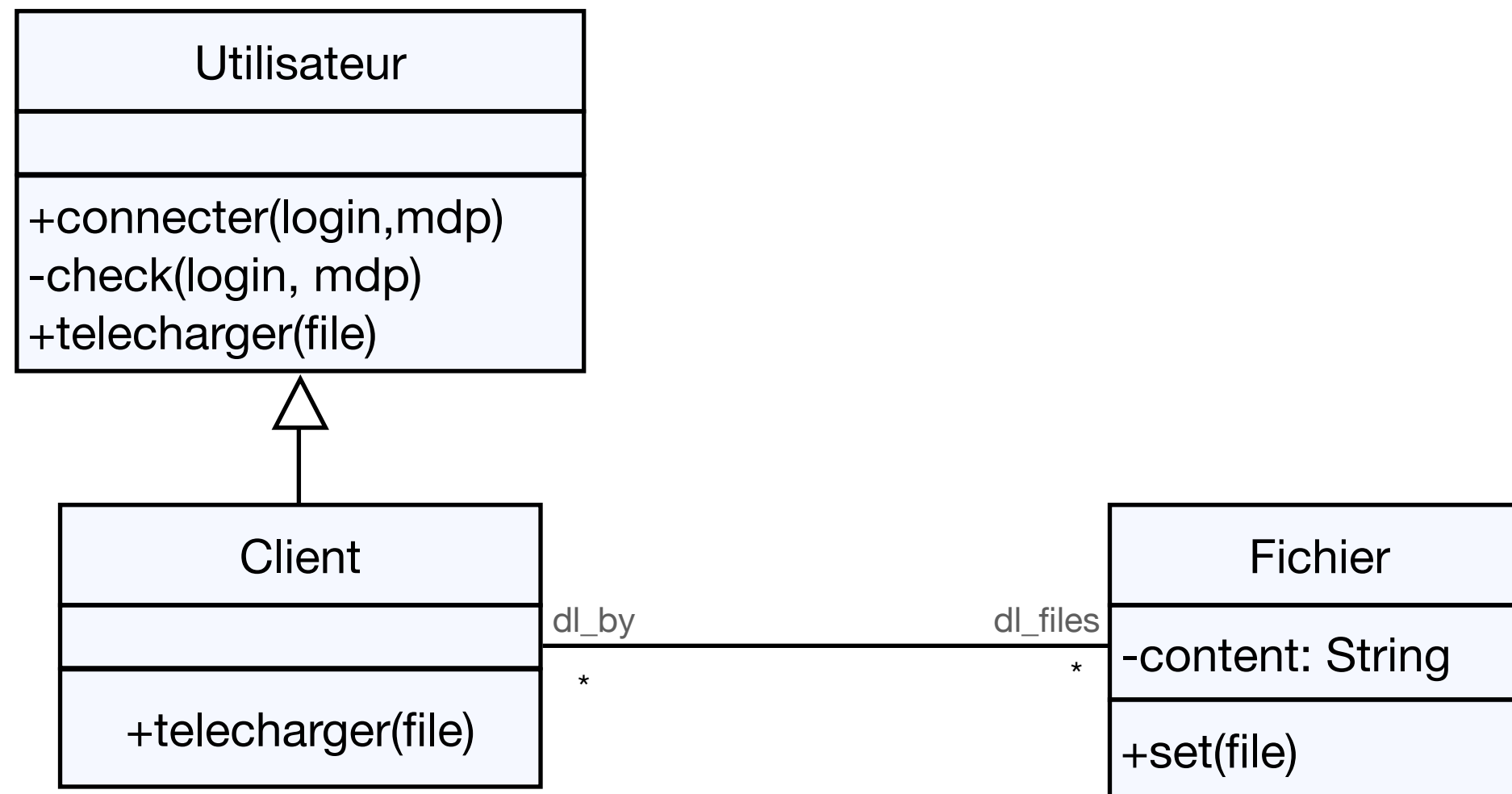
# Diagramme de séquence Conception

## Site de téléchargement



# Diagramme de séquence Conception

## Site de téléchargement (Classes)



# Références

## Books

- **UML Distilled (Third Edition): A Brief Guide to the Standard Object Modeling Language.** M Fowler 2004.
- **Object-Oriented Software Engineering (Second Edition): Practical Software Development Using UML and Java.** T. Lethbridge and R. Laganière 2005.
- **UML in Practice: The Art of Modeling Software Systems Demonstrated through Worked P.** Rogues 2004.
- **Requirements Engineering: From System Goals to UML Models to Software Specifications.** A. Lamsweerde 2009.
- **Software Engineering with UML.** B. Unhelkar 2018.

# Many

## Thanks to

- Arnaud Gotlieb, SIMULA Research Lab., Oslo, Norway
- Christine Solnon, CITI, INSA Lyon
- Delphine Longuet, LRI, Paris-Sud ([youtube channel](#))
- Keunhyuk Yeom, Pusan Univ
- Pierre Gérard, Paris 13