

Exceptions

Advanced Compiler Construction and Program Analysis

Lecture 6 ½

Innopolis University, Spring 2022

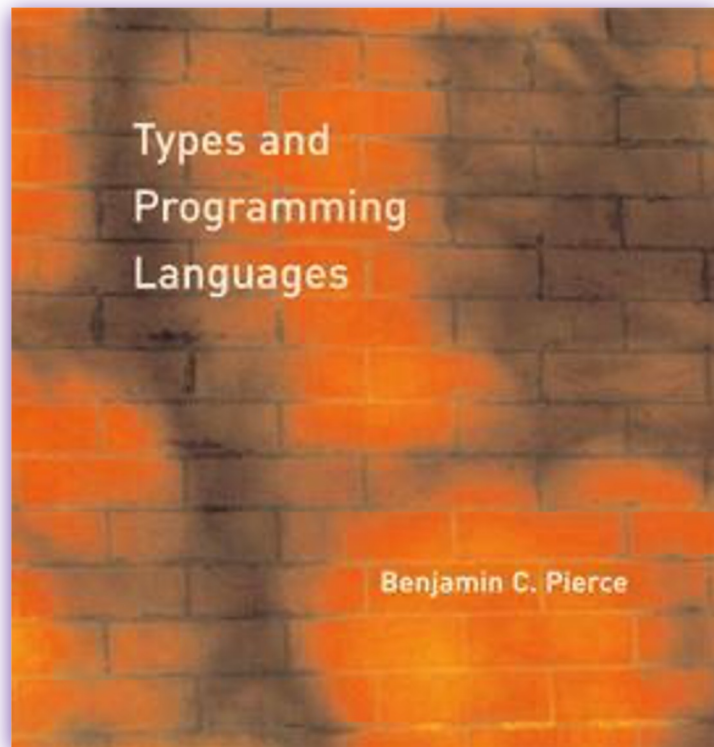
The topics of this lecture are covered in detail in...

Benjamin C. Pierce.

Types and Programming Languages

MIT Press 2002

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Exceptions: syntax

t ::= ...	<i>terms</i>
error	<i>runtime error</i>

Exceptions: evaluation

$t ::= \dots$ *terms*
error *runtime error*

$\text{error } t_2 \longrightarrow \text{error}$

Exceptions: evaluation

$t ::= \dots$
error

terms
runtime error

$\text{error } t_2 \longrightarrow \text{error}$

$t_1 \text{ error} \longrightarrow \text{error}$

Exceptions: typing

$t ::= \dots$ *terms*
 error *runtime error*

$\Gamma \vdash \text{error} : T$

$\text{error } t_2 \longrightarrow \text{error}$

$t_1 \text{ error} \longrightarrow \text{error}$

Exceptions: evaluation exercise

$t ::= \dots$ *terms*
 error *runtime error*

$\Gamma \vdash \text{error} : T$

$\text{error } t_2 \longrightarrow \text{error}$

$t_1 \text{ error} \longrightarrow \text{error}$

Exercise 6½.1. Explain, how the following terms evaluate:

1. $(\lambda x:\text{Nat}.0) \text{ error}$

1. $(\text{fix } (\lambda x:\text{Nat}.x)) \text{ error}$

Exceptions: typing exercise

$t ::= \dots$ *terms*
error *runtime error*

$\Gamma \vdash \text{error} : T$

$\text{error } t_2 \longrightarrow \text{error}$

$t_1 \text{ error} \longrightarrow \text{error}$

Exercise 6½.2. What is the type of **error** in these terms?

1. $(\lambda x:\text{Bool}.x) \text{ error}$

1. $(\lambda x:\text{Bool}.x) (\text{error } \text{true})$

Exceptions: type safety

$t ::= \dots$ *terms*
 error *runtime error*

$\Gamma \vdash \text{error} : T$

$\text{error } t_2 \longrightarrow \text{error}$

$t_1 \text{ error} \longrightarrow \text{error}$

Theorem 6½.3 [Progress].

Suppose t is a closed, well-typed term. Then either

1. It can evaluate to another term t' , or
2. It is a value, or
3. It is **error**

Exceptions: try-with

$t ::= \dots$ *terms*
 $\text{try } t \text{ with } t$ *trap errors*

$\text{try } v_1 \text{ with } t_2 \longrightarrow v_1$

$\text{try error with } t_2 \xrightarrow{t_2}$

$$\frac{t_1 \longrightarrow t_1'}{\text{try } t_1 \text{ with } t_2 \longrightarrow \text{try } t_1' \text{ with } t_2}$$

$$\frac{\Gamma \vdash t_1 : T \quad \Gamma \vdash t_2 : T}{\Gamma \vdash \text{try } t_1 \text{ with } t_2 : T}$$

Exceptions carrying values: syntax

<code>t ::= ...</code>	<i>terms</i>
<code>raise t</code>	<i>raise exception</i>
<code>try t catch x⇒t</code>	<i>handle exception</i>

Exceptions carrying values: evaluation

$t ::= \dots$ *terms*
 raise t *raise exception*
 try t **catch** $x \Rightarrow t$ *handle exception*

$(\text{raise } v_1) t_2 \longrightarrow \text{raise } v_1$

$t_1 (\text{raise } v_2) \longrightarrow \text{raise } v_2$

$\text{try } v_1 \text{ catch } x \Rightarrow t_2 \longrightarrow v_1$

$\text{try } (\text{raise } v_1) \text{ catch } x \Rightarrow t_2 \longrightarrow [x \mapsto v_1] t_2$

Exceptions carrying values: typing

$t ::= \dots$ *terms*
 raise t *raise exception*
 try t **catch** $x \Rightarrow t$ *handle exception*

$$\frac{\Gamma \vdash t : T_e}{\Gamma \vdash \text{raise } t : T}$$
$$\frac{\Gamma \vdash t_1 : T \quad \Gamma, x:T_e \vdash t_2 : T}{\Gamma \vdash \text{try } t_1 \text{ catch } x \Rightarrow t_2 : T}$$

Exceptions carrying values: typing

$t ::= \dots$ *terms*
 $\text{raise } t$ *raise exception*
 $\text{try } t \text{ catch } x \Rightarrow t$ *handle exception*

Type of
exception values

$$\frac{\Gamma \vdash t : T_e}{\Gamma \vdash \text{raise } t : T}$$
$$\frac{\Gamma \vdash t_1 : T \quad \Gamma, x : T_e \vdash t_2 : T}{\Gamma \vdash \text{try } t_1 \text{ catch } x \Rightarrow t_2 : T}$$

Types of exception values (1–3 of 5)

There are several options to choose from:

1. Use **Nat** — this would be the code of the error (e.g. like `errno` convention in Unix)
2. Use **String** — flexible, but uncomfortable to handle
3. Use a variant type:

```
Te = < divideByZero: Unit,  
        overflow: Unit,  
        fileNotFound: String,  
        fileNotReadable: String, ... >
```

Types of exception values (4–5 of 5)

There are several options to choose from:

4. Use *extensible* variant type (open sum type).
E.g. declare distinct exception labels, and then use any in **raise** or **try-catch**.
5. Rely on subtyping. E.g. in Java all exceptions are subclasses of **Throwable** class. Though, this is quite similar to extensible variant types. Except, subtyping also imposes a partial order on the types of exceptions.

Exceptions: more exercises

Exercise 6½.4. Formalize type system with exception types as extensible variants.

Exercise 6½.5. Formalize type system where each function type also carries information about possible exceptions it may throw. Prove that this system is type safe.

Summary

- ❑ Exceptions

See you next time!