

**Started on** Monday, 25 April 2022, 9:12 AM

**State** Finished

**Completed on** Monday, 25 April 2022, 9:32 AM

**Time taken** 19 mins 54 secs

**Grade** 5.75 out of 10.00 (58%)

**Question 1**

Incorrect

Mark 0.00 out of 2.00

You are willing to stream audio content (music) via a digital channel *without compression* in real time. For this you need an internet channel bandwidth **B**, which will satisfy your condition.

1) You know, that music you are streaming consists of voices and instruments with the highest possible harmonic of **F = 3 kHz**. This means you are sure there are no frequencies bigger than *F* in spectral representation.

2) You compute optimal sample (discretization) frequency **S** based on Nyquist-Shannon theorem.

3) You need to deal with signal quantization, thus you decide that having **64K** levels is enough to represent your signal with almost no loss. You choose integer data type of **Q** bytes which can fit this number of quantization levels.

4) You record your sound using **X = 4** microphones. You need all of them to be passed through your channel.

What is the minimum possible **Bytes Per Second** bandwidth **B** of your internet channel enough to stream this audio with no compression?

Answer:  ✖

From (2)  $S = 2F \text{ kHz} = 2000 * F \text{ Hz}$ .

From (3) 64K fits into Q=2-byte integer type.

Alltogether  $BPS = S * Q * X = 2000 * F * Q * X = 4000 * F * X$ .

The correct answer is: 48000

### Question 2

Correct

Mark 1.00 out of 1.00

Which one of the following techniques is the best suitable to retrieve all views of Formula One car from video during the race given a single shot of a car?



- ☒ a. SIFT
- ☐ b. wavelet hash
- ☐ c. convolutional autoencoder
- ☐ d. Haralick features
- ☐ e. Xerox features



Your answer is correct.

The correct answer is:

SIFT

### Question 3

Correct

Mark 1.00 out of 1.00

We know that human's ear has upper limit in perception of frequencies, say, 20 kHz.

We know that Nyquist-Shannon theorem guarantees that all frequencies up to **F** are exactly restored for **2F** sampling rate.

We know, that in the air **there is a source of sound** with a frequency higher than 20 kHz.

Imagine we sample at 40 kHz for recording.

Which statement is true?

- ☐ a. We will have a quality loss in low frequencies recoding.
- ☐ b. We will have a quality loss in high frequencies recoding.
- ☐ c. Restored signal is exactly the same for human's ear.
- ☒ d. Low frequency noise can appear while playing the recording.



Your answer is correct.

Please refer to [https://en.wikipedia.org/wiki/Aliasing#Online\\_audio\\_example](https://en.wikipedia.org/wiki/Aliasing#Online_audio_example)

The correct answer is:

Low frequency noise can appear while playing the recording.

#### Question 4

Correct

Mark 1.00 out of 1.00

Your sound search algorithm shows the best performance when used together with the method of Dynamic Time Warping, but fails without. Please choose **all** correct statements about your query data:

- ☐ a. original query is an exact sample from our database
- ☒ b. this is professor Protasov singing "Sick love" song by RHCP ✔ this can be the case, as I'm not exactly matching with tempo
- ☒ c. input query audio may be a 1.1x speed of my database samples ✔ yes, DTW can fix this issue
- ☐ d. the sound has additive Gaussian noise
- ☐ e. this is because we query the text pronounced by a human

Your answer is correct.

The correct answers are:

input query audio may be a 1.1x speed of my database samples,  
this is professor Protasov singing "Sick love" song by RHCP

#### Question 5

Partially correct

Mark 0.50 out of 1.00

Original Shazam algorithm in the very end cares about the following values (choose all relevant):

- ☒ a. Relative time between 2 frequency peaks ✔
- ☐ b. Exact frequency values
- ☐ c. Discretised frequency values (frequency bins)
- ☐ d. Absolute time of frequency peaks
- ☐ e. Relative frequency values (frequency ratio)

Your answer is partially correct.

You have correctly selected 1.

The correct answers are:

Discretised frequency values (frequency bins),  
Relative time between 2 frequency peaks

### Question 6

Partially correct

Mark 0.25 out of 1.00

Which features can a human vision (or a digital camera with Bayer filter) recognise?

☒ a. 3-dimensional color intensity vector, corresponding to a frequency

✓ Yes, this is what our cone cells can actually do

☐ b. polarisation

☐ c. distance from focus

☒ d. Distance to the source of the reflected light (via phase)

✗ No, light-field cameras use this property, but not humans

☐ e. absolute frequency value

Your answer is partially correct.

You have correctly selected 1.

The correct answers are:

3-dimensional color intensity vector, corresponding to a frequency,  
distance from focus

### Question 7

Correct

Mark 1.00 out of 1.00

Which features will you rely on if you want to narrow your search to drawings only?

☐ a. CBIR

☐ b. HTML

☐ c. SIFT

☐ d. EXIF

☒ e. GLCM

✓

Your answer is correct.

The correct answer is:

GLCM

Question 8

Incorrect

Mark 0.00 out of 1.00

Define an image duplicate

- ☐ a. image of the same object
- ☐ b. image taken by the same camera in the next moment of time with minimal latency
- ☐ c. image prepared from the same source image with minimal aberrations
- ☐ d. image taken at the same moment of time with different camera
- ☒ e. image of the same object from the same point

✗

Your answer is incorrect.

The correct answer is:

image prepared from the same source image with minimal aberrations

Question 9

Correct

Mark 1.00 out of 1.00

What is the color of the dress according to professor?



- ☐ a. red and yellow
- ☐ b. blue and black
- ☒ c. white and golden

✓

Your answer is correct.

The correct answer is:

white and golden

