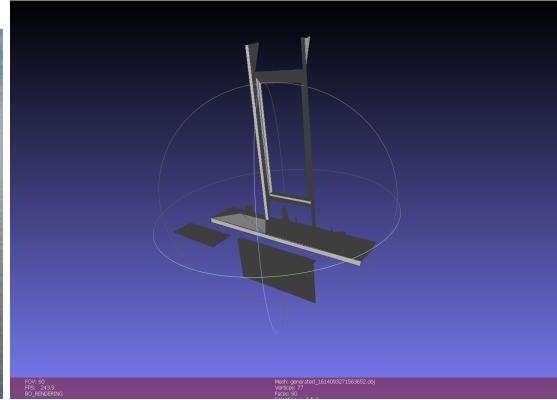
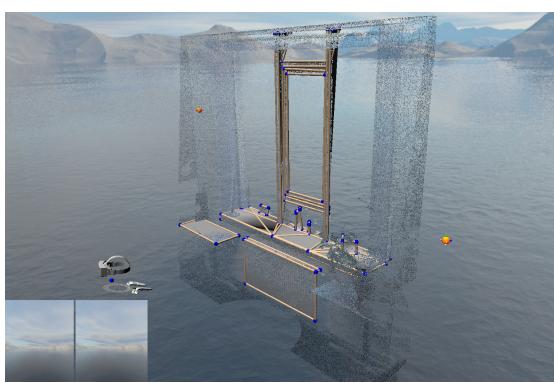


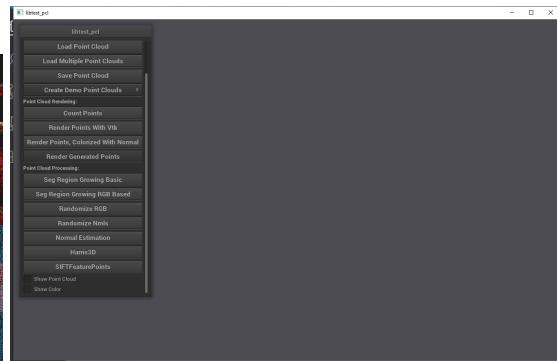
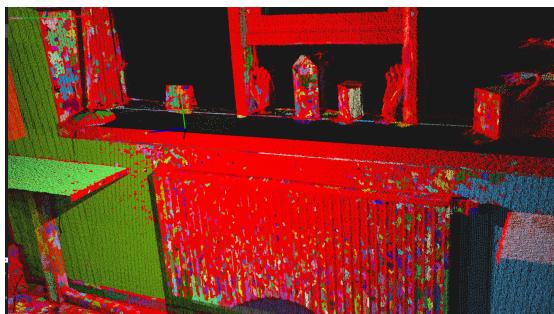
mixed.md

weekly report: 28/02/2021

- Fit to low poly model
 - vr modeling with feature points clicked manually



- functionalities: add feature points, add faces by clicking points in some order
- Features of a point cloud
 - Taken a look at some tutorials on feature computation, with the PCL library



- Fit to low poly model:
 - Tried the project: PolyFit, only work with carefully segmented point clouds, which we do not have now, skip for now

