# **Brian Guo**

(646) 549-8940 brianguo810@gmail.com

#### **EDUCATION**

Hunter College, City University of New York

Bachelor of Arts in Computer Science - Expected June 2021, GPA: 3.5

Relevant Coursework:

Software Analysis and Design I (C++) Calculus I
Software Analysis and Design II (C++) Calculus II

Discrete Structures

# **EXPERIENCE**

Circulation Assistant & Inter-Library Loans Assistant | Hunter College Library

March 2019 - Present

Github: github.com/izenithi

LinkedIn: linkedin.com/in/guo-brian

- Assisted with clerical functions, checking in/out books, assisting patrons
- Retrieving books from shelves, preparing books to be loaned to other schools

General Assistant / Cashier | China One, Stroud Mall | Stroudsburg, PA

June 2012 - June 2017

- Volunteered daily assistance to help maintain operations at restaurant
- Multitasked between multiple roles such as processing different forms of payment, replenishing supplies, and providing food prep assistance

#### **PROJECTS**

**Discord Bot** | Elder Dragon Bot | elderdragonbot.github.io | In over 300 discord servers A League of Legends discord bot that focuses on giving players a better experience

- Designed and developed console application that uses the Discord API
- Utilized SQL to store champion data from Riot Games API *Technologies used: C#, SQL, HTML, CSS*

Game Development | Space Raider | izenithi.itch.io/space-raider

• Utilized Unity to create a small arcade style top-down space shooter *Technologies used: C#, Unity* 

## **ACTIVITIES**

• Member of Esports & Game Design Collective at Hunter College

2017 - Present

Member of League of Legends Junior Varsity Team

2018 - Present

## **SKILLS & INTERESTS**

- Language: Fluent in Chinese (Mandarin, Fuzhou dialect)
- Programming languages:
  - o Proficient with C++ and C#
  - o Beginner to Intermediate with Python
- Familiar with object-oriented programming
- Familiar with data structures and algorithms
- Unity
- HTML & CSS
- MSSQL, SQLite
- Interests: Piano, Chess, Avid Gamer (League of Legends, Team Fight Tactics, Overwatch)