

Objetivo do Trabalho 1 a ser entregue em Fevereiro 10/2: projetar e descrever em VHDL o processador Ahmes, implementar 2 programas em sua memória e mostrar através de simulação lógica sem e com atraso o funcionamento.

Parte 2: referente a aula **26/1/2022**

Descrever o programa no Ahmes de multiplicação de dois números inteiros positivos de 8 bits por Deslocamento e soma em binário e colocar no arquivo .COE na memória BRAM.

Cole aqui o programa em ASSEMBLY e o .COE

;Programa 1 - Flag tester
; Programa para gerar diferentes flags
;no processador didatico Ahmes para testar
;com a implementação desse em VHDL

; inicializa na segunda posição da memoria

ORG 1

LDA cte_128 ; gera flag N

LDA cte_0 ; gera flag Z

LDA cte_127

ADD cte_1 ; gera flags N e V

LDA cte_255

ADD cte_1 ; gera flags Z e C

LDA cte_1

SUB cte_255 ; gera flags C e B

HLT

ORG 128

cte_0:

DB 0

cte_1:

DB 1

cte_127:

DB 127

cte_128:

DB 128

cte_254:

DB 254

cte_255:

DB 255

[illegible]

```

;Programa 2 - Instruction tester
; Programa para testar as diferentes
;intruções do processador didatico Ahmes
;em sua implementação em VHDL

```

```
label_0:
    JN label_1      ;AC -> 190 Flags: 1 0 0 0 0
label_1:
    JP label_incorreto ;AC -> 190 Flags: 1 0 0 0 0
    JV label_incorreto ;AC -> 190 Flags: 1 0 0 0 0
    JNZ label_2      ;AC -> 190 Flags: 1 0 0 0 0
label_2:
    JC label_incorreto ;AC -> 190 Flags: 1 0 0 0 0
    JNC label_3        ;AC -> 190 Flags: 1 0 0 0 0
    JMP label_incorreto ; nao deve executar
label_3:
    JB label_incorreto ; nao deve executar
    JNB label_4        ;AC -> 190 Flags: 1 0 0 0 0
    JMP label_incorreto ; nao deve executar
label_4:
    SHR                ;AC -> 95  Flags: 0 0 0 0 0
    SHL                ;AC -> 190 Flags: 1 0 0 0 0
```

```

ROR          ;AC -> 95  Flags: 0 0 0 0 0
ROL          ;AC -> 190 Flags: 1 0 0 0 0
HLT  ; para o programa
label_incorreto:
    ; se o programa chegar nesse halt
    ; algo de errado aconteceu
    HLT ; para o programa

```

```

;STA

```

```

ORG 128
dummy:
    DB 10
cte_0:
    DB 0
cte_1:
    DB 1
cte_64:
    DB 64
cte_127:
    DB 127
cte_128:
    DB 128
cte_254:
    DB 254
cte_255:
    DB 255

```

Arquivo .coe :

```

memory_initialization_radix=10;
memory_initialization_vector=0,0,16,128,32,130,48,130,64,132,80,131,96,112,130,128,17
,144,19,148,42,152,42,164,25,176,42,180,31,128,42,184,42,188,37,128,42,224,225,226,2
27,240,240,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
,1,64,
127,128,254,255,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
;

```

*****ENTREGAR da PARTE 2 DIA 29/1/2023**** Editando esse DOC e submetendo no MS-TEAMS**