# ON THE DISRUPTIVE EFFECTIVENESS OF AUTOMATED PLANNING FOR LTL<sub>f</sub>-BASED TRACE ALIGNMENT

## SUMMARY

- Introduction
- \*On the Disruptive Effectiveness of Automated Planning for LTLf -based Trace Alignment" [De Giacomo, Maggi, Marrella, Patrizi. 2017]
  - > How to define Business Processes and DECLARE models
  - $\blacktriangleright$  The logic LTL $_f$  and the associated NFA
  - > The Trace Alignment Problem
  - > Trace Alignment as Planning and how to implement it in PDDL
  - **Experiment: Real and synthetic logs**
- Our implementations
- Comparison between the results (original work VS our implementations)

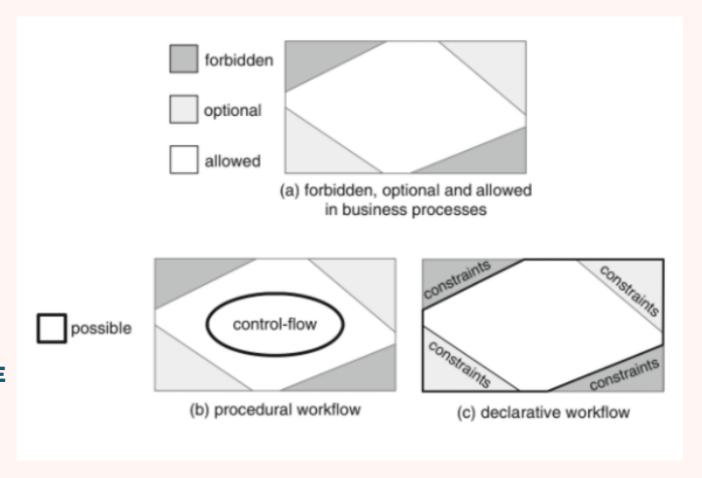
## INTRODUCTION

- > Trace Alignment problem and BPM
  - The Trace Alignment is the problem of "cleaning" and "repairing" dirty traces to make them compliant with the underlying process model" [van der Aalst, 2016]
- In the paper [De Giacomo, Maggi, Marrella, Patrizi. 2017] is proposed a technique to synthesize the alignment instructions relying on finite automata theoretic manipulations: an implementation of this technique can be effectively implemented by using the cost optimal planning
- ➤ Original work: the implementation described in [De Giacomo, Maggi, Marrella, Patrizi. 2017] is compared with ad hoc alignment systems [de Leoni, Maggi, and van der Aalst 2012; 2015] and previous approaches based on classical planning [De Giacomo et al. 2016]

# BUSINESS PROCESS

- **BPM** works a lot with high-level processes that are used to organize finite tasks at a high-level
  - **Example:**

GO TO THE OFFICE  $\rightarrow$  PICK A BOOK  $\rightarrow$  GO TO THE BOSS' OFFICE  $\rightarrow$  LEAVE THE BOOK  $\rightarrow$  GO TO THE OFFICE ...



> PROCEDURAL APPROACH VS DECLARATIVE APPROACH

## THE LOGIC LTL<sub>f</sub> AND ...

- ightharpoonup Linear Temporal Logic (LTL) ightharpoonup Linear Temporal Logic over finite Traces (LTL $_f$ )
  - $\blacktriangleright$  Why using LTL<sub>f</sub> instead of LTL?
  - **Different syntax:**

$$\varphi ::= A \mid \neg \varphi \mid \varphi_1 \land \varphi_2 \mid \bigcirc \varphi \mid \varphi_1 \mathcal{U} \varphi_2$$

- A: atomic propositions
- $\neg \varphi$ ,  $\varphi_1 \land \varphi_2$ : boolean connectives
- $\bigcirc \varphi$ : "next step exists and at next step (of the trace)  $\varphi$  holds"
- $\varphi_1 \mathcal{U} \varphi_2$ : "eventually  $\varphi_2$  holds, and  $\varphi_1$  holds until  $\varphi_2$  does"
- $\bullet \varphi \doteq \neg \bigcirc \neg \varphi$ : "if next step exists then at next step  $\varphi$  holds" (weak next)
- $\Diamond \varphi \doteq \mathsf{true} \, \mathcal{U} \, \varphi$ : " $\varphi$  will eventually hold"
- $\Box \varphi \doteq \neg \Diamond \neg \varphi$ : "from current till last instant  $\varphi$  will always hold"

For example, if we consider the following formula "  $\neg X(\phi)$ ":

- In LTL it means "In the next step  $\neg \phi$  holds"
- In LTLf it means "Not exist the next instant or  $\neg \phi$  holds there".

## ... THE ASSOCIATED NFA

Each LTL $_f$  formula has an associated NFA which accepts exactly all the traces that satisfy the specific formula from which is created

> NFA: automata in which from a state may exist more than one transition to another state with the same input symbol

$$A = \langle \Sigma, Q, q_0, \rho, F \rangle$$

Where:

- $\Sigma$  is the input alphabet
- $\triangleright$  Q is the finite set of automaton states
- $ightharpoonup q_0 \in \mathcal{Q}$  is the initial state
- $\geqslant \rho \subseteq Q \times L_{Prop} \times Q \text{ is the transition relation }$
- $ightharpoonup F \subseteq Q$  is the set of the final states

- A log trace, written as  $t=a\ b\ c$ , is a trace such that the propositional interpretation associated with each position contains only one proposition
- FORMULATION OF THE PROBLEM: given a trace t and an LTL $_f$  formula  $\varphi$  such that  $t \nvDash \varphi$ , find a trace  $\hat{t}$  such that  $\hat{t} \vDash \varphi$  and " $cost(t,\hat{t}) = c$ " is minimal
- SOLUTION: the trace t has to be modified by using the lowest number of repairing actions ("addition" and deletion")

- If  $\varphi$  is satisfiable, a solution for the problem always exists because starting from the initial trace, by using the repairing actions, it is possible to generate any log trace
- Even in this case we can create an automaton which represents the trace T; by using this latter and A we can address the Trace Alignment Problem
- Given the trace  $t=e_1\dots e_n$ , the constraint  $\varphi$  and it's corresponding NFA (constraint automaton)  $A=<\Sigma,Q,q_0,\rho,F>$ , the DFA (trace automaton) is  $T=<\Sigma_t,Q_t,q_0^t,\rho_t,F_t>$  where:
  - $\Sigma_t = \{e_1, \dots, e_n\}$
  - $Q_t = \{q_0^t, \dots, q_n^t\}$  is a set of n+1 arbitrary states
  - $\rho_t = \bigcup_{i=0,\dots,n-1} < q_i^t, e_{i+1}, q_{i+1}^t > 0$
  - $F_t = \{q_n^t\}$

 $\blacktriangleright$  But before solving this problem, T and A has to be augmented in order to accept traces modified with the repairing actions:

$$T^+ = \langle \Sigma_t^+, Q_t, q_0^t, \rho_t^+, F_t \rangle$$

$$A^+ = \langle \Sigma^+, Q, q_0, \rho^+, F \rangle$$

#### **>** Where:

- $\Sigma_t^+ = \Sigma^+$ : contains all the propositions in  $\Sigma_t$ , a proposition  $del_p$  for all propositions  $p \in \Sigma$  and a proposition  $add_p$  for all proposition  $p \in \Sigma \cup \Sigma_t$
- $\begin{array}{l} \blacktriangleright \rho_t^+ \text{ contains all the transitions in } \rho_t \text{, a new transition } < q, del\_p, q'> \text{ for all transitions } < q, p, q'> \in \rho_t \\ \text{and a new transition } < q, add\_p, q> \text{ for all propositions } p \text{ in } \Sigma_t \text{ and states } q \in Q_t \text{ if there is no transition } \\ < q, p, q'> \in \rho_t \text{ (for all } q' \in Q_t \text{)} \end{array}$
- $\rho^+ \text{ contains all the transitions in } \rho \text{, a transition } < q, del\_p, q > \text{ for all } q \in Q \text{ and } p \in \Sigma_t \text{ and a transition } < q, add\_p, q' > \text{ for all transitions } < q, \psi, q' > \in \rho \text{ such that } p \vDash \psi$
- $ightharpoonup Q_t$ ,  $q_0^t$  and  $F_t$  are the same of the automaton T
- $\blacktriangleright Q$  ,  $q_0$  and F are the same of the automaton A

#### **Theorem:**

Consider a log trace t and an  $LTL_f$  formula  $\varphi$ , both over Prop, s.t.  $t \nvDash \varphi$ . Let  $T^+$  and  $A^+$  be the automata obtained from t and  $\varphi$ , as described above. If  $t^+$  is a trace accepted by both  $A^+$  and  $T^+$  containing a minimal number of repair propositions (with respect to all other traces accepted by  $A^+$  and  $T^+$ ), then a trace  $\hat{t}$  with minimal cost  $cost(t,\hat{t})$  s.t.  $\hat{t} \vDash \varphi$  can be obtained from  $t^+$  by removing all propositions of the form  $del_p$  and replacing all propositions of the form  $add_p$  with p

# TRACE ALIGNMENT AS PLANNING AND HOW TO IMPLEMENT IT IN PDDL

- $\blacktriangleright$  DETERMINISTIC PLANNING DOMAIN:  $D = \langle S, A, C, \tau \rangle$  where:
  - $S \subseteq 2^{Prop}$  is the finite set of domain states
  - $\blacktriangleright$  A is the finite set of domain actions
  - $C: A \to \mathbb{N}^+$  is a cost function
  - $\star$   $\tau: S \times A \rightarrow S$  is the transition function
- $\blacktriangleright$  COST-OPTIMAL PLANNING PROBLEM:  $P=< D, s_0, G>$  where:
  - ightharpoonup D is a planning domain with action costs
  - $ightharpoonup s_0 \in S$  is the initial state of the problem
  - ightharpoonup G is the problem goal

# TRACE ALIGNMENT AS PLANNING AND HOW TO IMPLEMENT IT IN PDDL

- Trace Alignment problem as a cost-optimal problem  $D = \langle S, A, C, \tau \rangle$  is defined as:
  - $S \subseteq 2^{Q_t \cup Q}$ : automata states
  - $A = \{sync_e, del_e, add_e \mid e \in \Sigma \cup \Sigma_t\}$  is the set of the repair propositions used as actions
  - For all  $e \in \Sigma \cup \Sigma_t$ ,  $C(sync_-e) = 0$  and  $C(del_-e) = C(add_-e) = 1$
  - ightharpoonup au is defined as follow for all  $e \in \Sigma \cup \Sigma_t, q_t, q_t' \in Q_t$  and  $R, R' \subseteq Q_t$ :
    - $\begin{array}{c} \blacktriangleright \tau(\{q_t\} \cup R, sync\_e) = \{q_t'\} \text{ iff } q_t \overset{e}{\to} q_t' \in \rho_t^+ \text{ and for all } q \in R \text{ and } q' \in R' \text{ there exists } \psi \text{ s.t. } e \vDash \psi \text{ and } q \overset{\psi}{\to} q' \in \rho^+ \end{array}$
- This formulation for the domain allows to move synchronously on  $T^+$  and  $A^+$ . So when the final states of  $T^+$  and  $A^+$  are reached, the repairing trace  $t^+$  satisfies  $\varphi$ . Since a plan with minimal cost is required, the planning problem  $P = \langle D, s_{\wp}, G \rangle$  is defined as:
  - $> s_0 = \{q_0, q_0^t\}$

#### **PLANNING DOMAIN**

- > Two abstract types:
  - activity
  - **>** state
    - automaton\_state
    - trace\_state
- > Three actions:
  - sync
  - add
  - del

- > Four predicates:
  - (trace ?t1 trace\_state ?e activity ?t2 trace\_state)
  - (automaton ?s1 trace\_state ?e activity ?s2 trace\_state)
  - (cur\_state ?s state)
  - (final\_state ?s state)
- **A** numeric fluent:
  - > total-cost

## ACTIONS

```
(:action sync
      :parameters (?t1 - trace state ?e - activity ?t2 - trace state)
      :precondition (and (cur_state ?t1)
                                             (trace ?t1 ?e ?t2))
                    (not (cur_state ?t1))
      :effect (and
                     (cur state ?t2)
                     (forall (?s1 ?s2 - automaton state)
                                    (and (cur state ?s1) (automaton ?s1 ?e ?s2) )
                          (when
                                    (and (not (cur_state ?s1) ) (cur_state ?s2) )
(:action add
      :parameters (?e - activity)
      :precondition (and )
      :effect (and
                    (increase (total-cost) 1 )
                     (forall (?s1 ?s2 - automaton_state)
                                    (and (cur state ?s1) (automaton ?s1 ?e ?s2) )
                          (when
                                    (and (not (cur_state ?s1)) (cur_state ?s2))
(:action del
      :parameters (?t1 - trace state ?e - activity ?t2 - trace state)
      :precondition (and (cur_state ?t1) (trace ?t1 ?e ?t2) )
      :effect (and (increase (total-cost) 1 ) (not (cur state ?t1) ) (cur state ?t2) )
```

#### **PLANNING PROBLEM**

#### It contains:

- All the objects needed to describe the trace automaton and the constraint automata (states and activities)
- The initialization of the objects at their initial conditions (the transitions of all the automata, the initial states and the final states)
- **>** The goal to be reached expressed:  $G = q_t^f \land \bigvee_{q \in F} q$  for  $q_t^f \in F_t$

```
(:goal (and (cur_state t33) (forall (?s - automaton_state) (imply (cur_state ?s)
(final_state ?s)) )) )
```

## **OUR IMPLEMENTATIONS**

## > PDDL2.1

#### Two different versions of the encoding:

- 1. Encoding provided in the original paper
- 2. Modified version of encoding 1:
  - > Presence of dummy states as final states
  - > Conjunction in the goal of the problem files

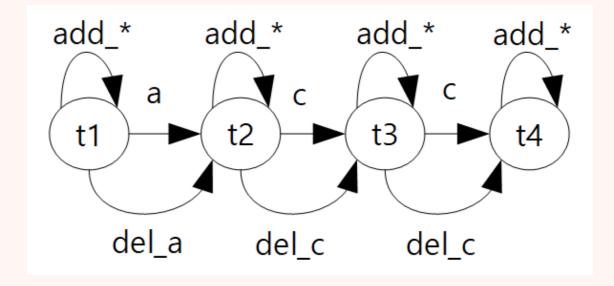
#### **ENCODING PROVIDED IN THE ORIGINAL PAPER**

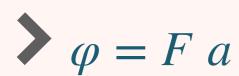
- DOMAIN FILE: unique for all the problems and written by hand
- > PROBLEM FILES: generated automatically from the script "createProbPddlDummyFree.py"
  - $\blacktriangleright$  Objects: all the states of the trace automaton correlated to the problem, all the states of the automata associated with the constraints and all the activities involved in both  $T^+$  and all the  $A^+$
  - Initial conditions: the initial state of  $T^+$  and all the initial states of the  $A_1^+, \ldots, A_n^+$ , the final state of  $T^+$  and all the final states of  $A_1^+, \ldots, A_n^+$  and all the transitions of both the trace and the constraint automata
  - Goal conditions: the "AND" between the final state of  $T^+$  as current state and a forall that checks if the current states of the constraint automata imply final states

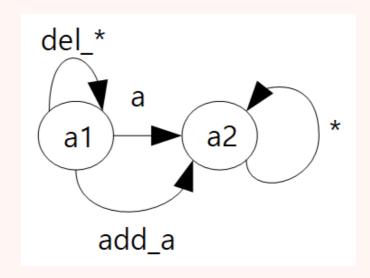
```
(:goal (and (cur_state t33) (forall (?s - automaton_state) (imply (cur_state ?s)
(final_state ?s)) )) )
```

## **AN EXAMPLE**

$$t = a c c$$







# MANIPULATION OF THE TRANSITIONS OF THE DFA: LTLF2DFA AND MONA

```
-dfa---- DFA for formula with free variables: A B
Initial state: 0
Accepting states: 1
Rejecting states: 0 2
Automaton has 3 states and 4 BDD-nodes
Transitions:
State 0: XX -> state 1
State 1: 0X -> state 1
State 1: 10 -> state 2
State 1: 11 -> state 1
State 2: X0 -> state 2
State 2: X1 -> state 1
A counter-example of least length (1) is:
                X 1
В
                X 0
A = \{0\}
B = \{\}
A satisfying example of least length (0) is:
В
A = \{\}
```

- > State 0 and all the transitions starting from it are eliminated
- > All the loops are eliminated
- > For all the other transitions:
  - More than one "1": the transitions are eliminated
  - > Only one explicit "1": the "X" in the transition are replaced with "0"

# MANIPULATION OF THE TRANSITIONS OF THE DFA

- Let's consider a longer transition like "OXXX", in which we consider to have the for this constraint automaton free variables A, B, C and D ad for the trace automaton the activities A, B, D and E
- There are no explicit "1" in the transition, so we have two possibilities:
  - > Obtaining a transition with all "O" (no free variables involved in transition but the activity E from the trace can be executed)
  - > Obtaining a number of transitions equal to the number of "X" (i.e. "0100", "0010", "0001")

#### MODIFIED VERSION OF THE ENCODING

- DOMAIN FILE: unique for all the problems and written by hand
- > PROBLEM FILES: generated automatically from the script "createProbPddl.py"

#### **TWO MODIFICATIONS:**

- FIRST MODIFICATION: implementation of the dummy states in the constraint automata, in order to reduce the number of final states which have to be checked every time
- > SECOND MODIFICATION: change of the expression of the goal in such away to reduce the computational cost

## FIRST MODIFICATION

#### Has been added to the encoding 1:

A new abstract type "dummy\_activity"

```
(:types automaton_state trace_state - state activity dummy_activity)
```

A new proposition "(dummy ?s1 - automaton state ?e - dummy

activity ?s2 -automaton state)"

A new action named "goto-dummy"

```
del_*
a1
a2
*
goto-dummy
add_a
add_a
```

## SECOND MODIFICATION

In the original work the goal is considered as:  $G = q_t^f \land \bigvee_{q \in F} q$  for  $q_t^f \in F_t$ 

```
(:goal (and (cur_state t33) (forall (?s - automaton_state) (imply (cur_state ?s)
(final_state ?s)) )) )
```

- Now the goal is the conjunction of:
  - > The final state of the trace automaton
  - **All the dummy states**
  - **▶** All the final states of the constraint automata which have only 1 final state

```
(:goal (and (cur_state a1_d) (cur_state a2_1) (cur_state a3_d) (cur_state a4_d) (cur_state a5_d) (cur_state a6_1) (cur_state a7_d) (cur_state a8_2) (cur_state a9_1) (cur_state a10_d) (cur_state t33) ) )
```

### **EXTRACTION OF INFO FROM THE DATA**

#### DATASET OVERVIEW: OUR IMPLEMENTATION

Types of logs - formatted in XES standard and DECLARE models formatted in XML:

- > Real-life
- Synthetic
  - > 10 constraints VS 15 constraints
    - 3 constraints modified
    - 4 constraints modified
    - 6 constraints modified

### **EXPERIMENTS: OUR IMPLEMENTATION**

- > Implementation of the encoding proposed in the original work:
  - > 10 constraints
    - > 3, 4 and 6 modified const.
  - > 15 constraints
    - **3** modified const.
- > Implementation of the encoding proposed by us
  - > 10 constraints
    - > 3, 4 and 6 modified const.
  - > 15 constraints
    - > 3, 4 and 6 modified const.

## PLANNING SYSTEM

- > Fast Downward
- > SymBA\*-2
- **De Leoni et al.**





#### RESULTS COMPARED AND METRICS USED

- Original work VS Our implementation with the dummy state
  - > 10 const.: 3, 4 and 6 const. modified
  - > 15 const.: 3, 4 and 6 const. modified
- Our implementations: with dummy state VS without dummy state
  - **▶** 10 const.: 3 const. modified
  - > 15 const.: 3 const. modified

- > Total average time
- > Average cost
- > Trace length
  - **>** 1-50
  - **>** 51-100
  - **>** 101-150
  - **>** 151-200
  - > 201-250

Trace length	Align. cost	Average cost
1-50	1.77	1.79
51-100	2.11	2.13
101-150	3.03	3.04
151-200	3.79	3.81

10 constraints (3 const. modified): original work - our implementation

Trace length	Align.	Average cost
1-50	1.71	1.73
51-100	2.23	2.26
101-150	3.07	3.09
151-200	4.2	4.24
201-250		5.33

15 constraints (3 const. modified): original work - our implementation

Trace length	Align.	Average cost
1-50	2.74	2.77
51-100	5.86	5.88
101-150	9.68	9.7
151-200	13.42	13.42

10 constraints (4 const. modified): original work - our implementation

Trace length	Align. cost	Average cost
1-50	4.34	4.28
51-100	7.1	9.76
101-150	9.81	16.26
151-200	14.4	21.67

10 constraints (6 const. modified): original work - our implementation

Trace length	Align. cost	Average cost
1-50	5.23	6.24
51-100	8.12	9.52
101-150	10.96	14.53
151-200	16.3	20.64
201-250		25.55

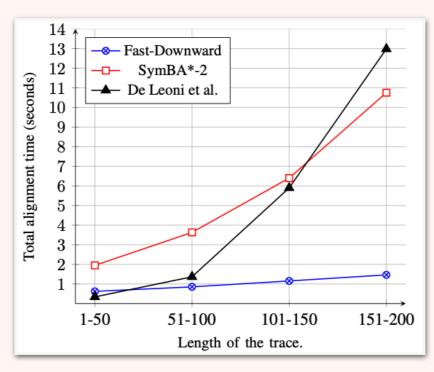
15 constraints (6 const. modified): original work - our implementation

Trace length	Align. cost	Average cost
1-50	3.21	3.8
51-100	6.12	5.95
101-150	10.35	9.51
151-200	14.2	12.34

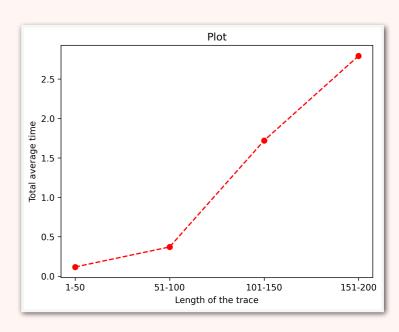
15 constraints (4 const. modified): original work - our implementation

Trace length	Align. time	Average time with dummy state
1-50	0.62	0.12
51-100	0.85	0.37
101-150	1.15	1.72
151-200	1.46	2.79

10 constraints (3 const. modified): original work - our implementation



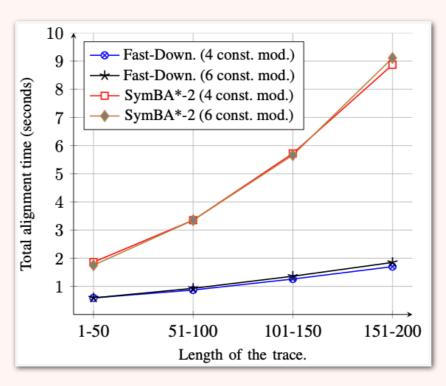
10 constraints (3 const. modified): original work



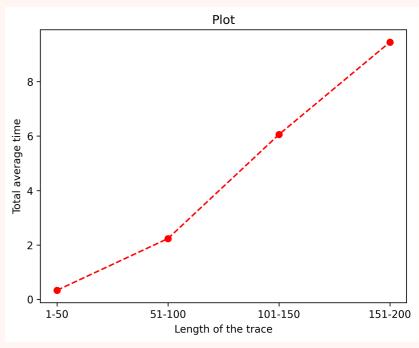
10 constraints (3 const. modified): our implementation

Trace length	Align. time	Average time with dummy state
1-50	0.59	0.33
51-100	0.87	2.23
101-150	1.26	6.06
151-200	1.7	9.45

10 constraints (4 const. modified): original work - our implementation



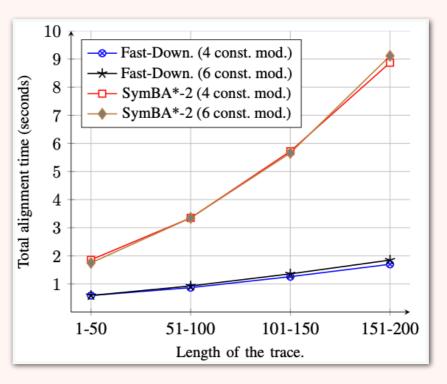
10 constraints (4 const. modified): original work



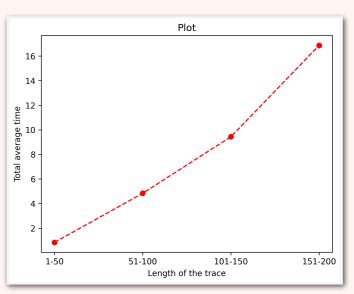
10 constraints (4 const. modified): our implementation

Trace length	Align. time	Average time with dummy state
1-50	0.59	0.84
51-100	0.93	4.84
101-150	1.36	9.44
151-200	1.85	16.87

10 constraints (6 const. modified): original work - our implementation



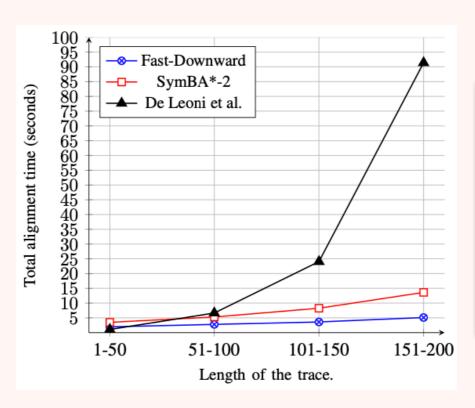
10 constraints (6 const. modified): original work



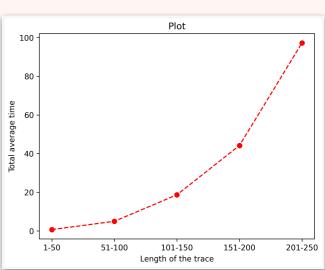
10 constraints (6 const. modified): our implementation

Trace length	Align. time	Average time with dummy state
1-50	1.97	0.69
51-100	2.79	4.97
101-150	3.61	18.68
151-200	5.12	44.18
201-250		97.24

15 constraints (3 const. modified): original work - our implementation



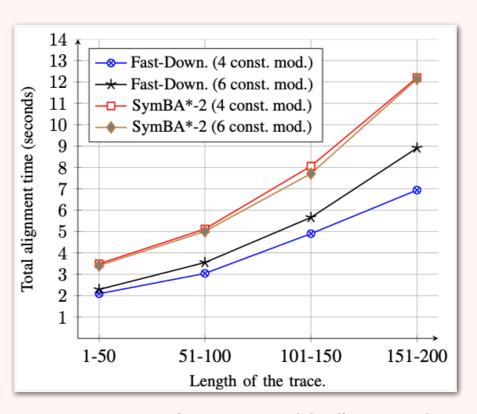
15 constraints (3 const. modified): original work



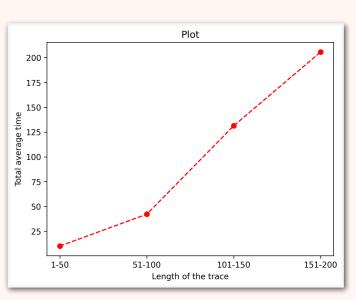
15 constraints (3 const. modified): our implementation

Trace length	Align. time	Average time with dummy state
1-50	2.09	10.11
51-100	3.04	42.18
101-150	4.9	131.29
151-200	6.94	205.73

15 constraints (4 const. modified): original work - our implementation



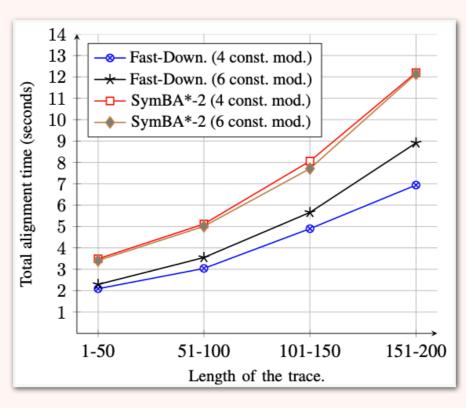
15 constraints (4 const. modified): original work



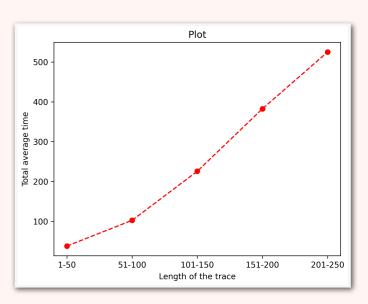
15 constraints (4 const. modified): our implementation

Trace length	Align. time	Average time with dummy state
1-50	2.29	37.87
51-100	3.55	102.43
101-150	5.66	225.57
151-200	8.91	382.51
201-250		525.07

15 constraints (6 const. modified): original work - our implementation



15 constraints (6 const. modified): original work

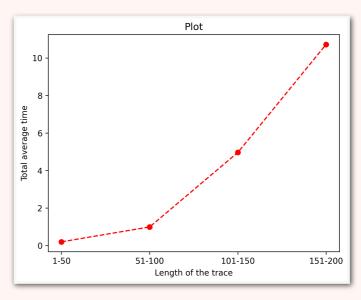


15 constraints (6 const. modified): our implementation

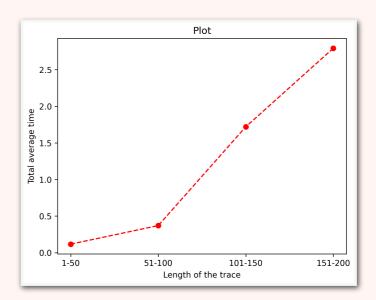
# RESULTS: OUR IMPLEMENTATION WITH DUMMY STATE VS OUR IMPLEMENTATION WITHOUT THE DUMMY STATE

Trace length		Average time without dummy state
1-50	0.12	0.20
51-100	0.37	0.99
101-150	1.72	4.96
151-200	2.79	10.72

10 constraints (3 const. modified): our implementations



10 constraints (3 const. modified): without dummy state

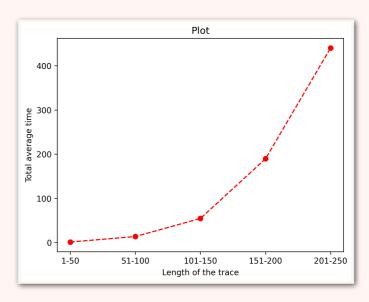


10 constraints (3 const. modified): with dummy state

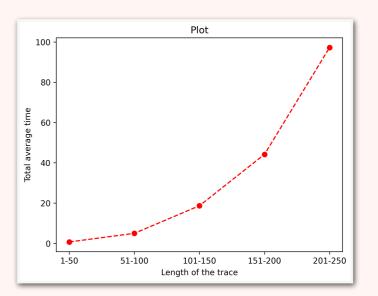
# RESULTS: OUR IMPLEMENTATION WITH DUMMY STATE VS OUR IMPLEMENTATION WITHOUT THE DUMMY STATE

Trace length	Average time with dummy state	Average time without dummy state
1-50	0.69	1.14
51-100	4.97	13.58
101-150	18.68	54.54
151-200	44.18	189.59
201-250	97.24	440.37

15 constraints (3 const. modified): original work - our implementations



15 constraints (3 const. modified): without dummy state



15 constraints (3 const. modified): with dummy state

# RESULTS: OUR IMPLEMENTATION WITH DUMMY STATE VS OUR IMPLEMENTATION WITHOUT THE DUMMY STATE

Trace length	Average cost with dummy state	Average cost without dummy state
1-50	1.79	1.79
51-100	2.13	2.13
101-150	3.04	3.04
151-200	3.81	3.81

10 constraints (3 const. modified): our implementations

Trace length		Average cost without dummy state
1-50	1.73	1.73
51-100	2.26	2.26
101-150	3.09	3.09
151-200	4.24	4.24
201-250	5.33	5.33

15 constraints (3 const. modified): our implementations

## CONCLUSIONS

- > Original works VS Our implementation with the dummy state:
  - Good costs
  - Bad computational time
    - **Different device for the experiments**
    - Different version of the planning system Fast Downward
- **Our implementations:** 
  - > Equal cost
  - > Implementation with the dummy state is faster

# THANK YOU FOR YOUR ATTENTION!

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