

How I made the site:

I First started out with a sketch of what I wanted the site to look like, making sure to keep in mind that the first impression needs to be good so people won't leave immediately and that they can find everything they need quickly.

Goal:

Consolidate myself into a page that I can give to employers to allow them to see what I can do. Continue practicing HTML and CSS to become more proficient in it.

Audience:

Game Company Employers

What I would like to include

Currently I would like to include pop-up windows for the projects so people can click and get even more information about the projects. I would also like to have a better location for my resume and implement a contact form

Organization of Content:

I organized my content vertically with navigation at the top of the page to allow people to find content they want. I start with the tagline to be a short snippet into what the page is about. And an about me section so people actually know whose portfolio they are looking at.

Image Sources:

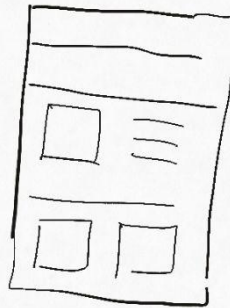
I got the Icon from twitter user @Werewolf_V which I have all rights to.

Typefaces:

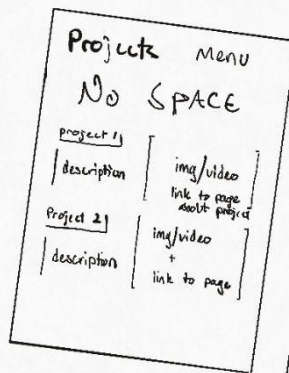
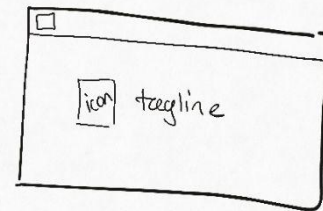
I used the basic font family: Calibri, Helvetica, Arial

Image Dimensions:

For projects I will need 250x250px dimensioned images

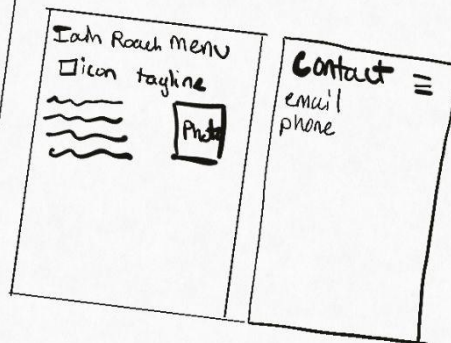


grid



contact
about me
projects

Home projects contact resume
↓
about me



combine projects
+
about me

