

Graph Convolutional Networks

Chapter 1 of the [Graph Neural Network Course](#)

♥ Created by [@maximelabonne](#).

Companion notebook to execute the code from the following article: <https://mlabonne.github.io/blog/intrognn/>

```
!pip -q install torch_geometric
```

```
import torch
import numpy as np
import networkx as nx
import matplotlib.pyplot as plt
```

```
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```

```
from torch_geometric.datasets import KarateClub
```

```
# Import dataset from PyTorch Geometric
dataset = KarateClub()
```

```
# Print information
print(dataset)
print('-----')
print(f'Number of graphs: {len(dataset)}')
print(f'Number of features: {dataset.num_features}')
print(f'Number of classes: {dataset.num_classes}')
```

```
KarateClub()
-----
Number of graphs: 1
Number of features: 34
Number of classes: 4
```

```
#Chat GPT -- make labels 0 or 1 only instead of 0,1,2,3
```

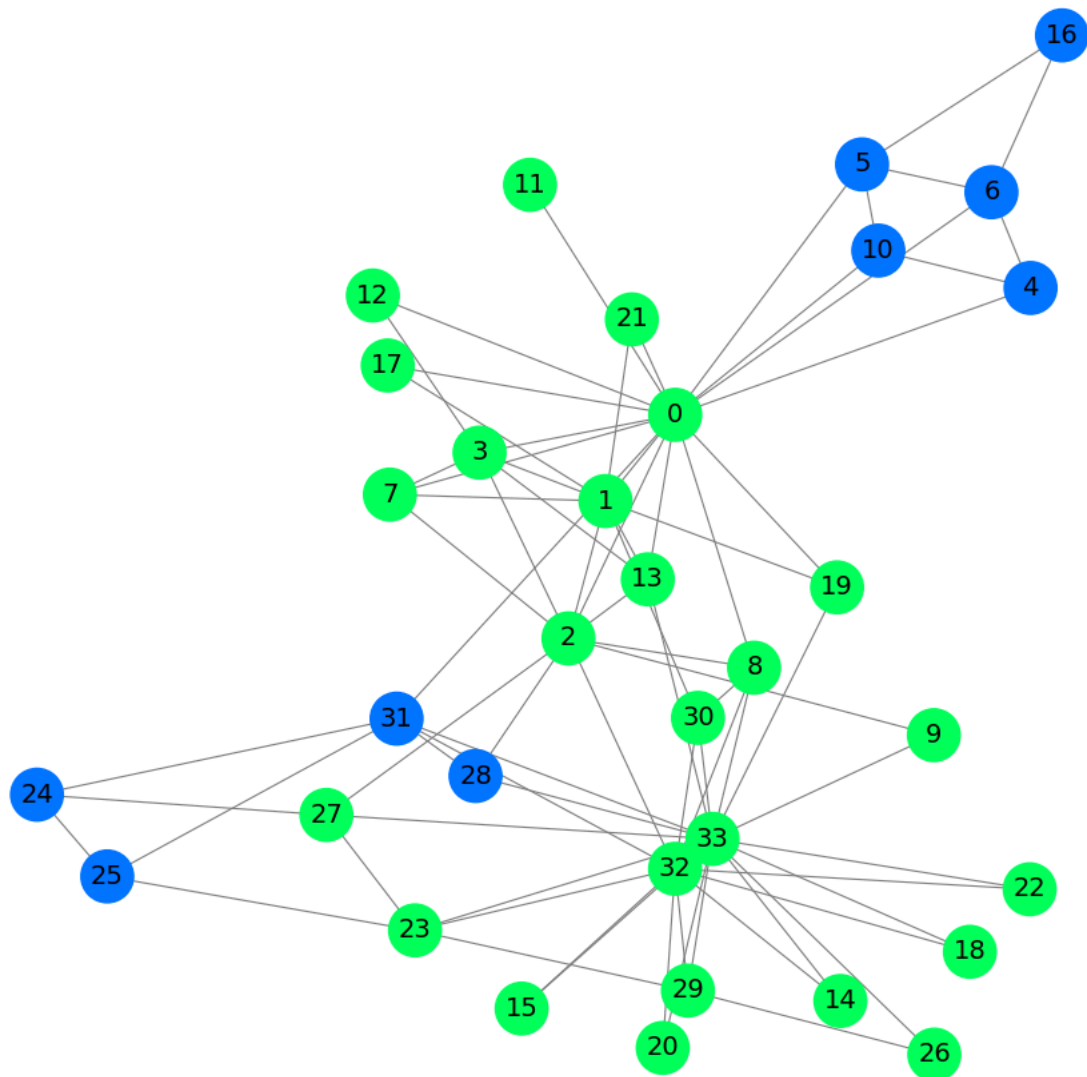
```
from torch_geometric.datasets import KarateClub
from torch_geometric.data import Data
```

```
class CustomKarateClub(KarateClub):
    def __init__(self, transform=None):
        super().__init__(transform=transform)

    # Modify the labels to have only 2 classes
    # Assuming original classes are labeled as 0, 1, 2, 3
    # You can change the mapping as per your requirements
    new_labels = []
    for label in self.data.y:
        if label in [0, 1]: # Map original classes 0 and 1 to new class 0
            new_labels.append(0)
        else: # Map original classes 2 and 3 to new class 1
            new_labels.append(1)
```

[illegible]


```
edge_color="grey",  
font_size=14  
)  
plt.show()
```



```
from torch.nn import Linear  
from torch_geometric.nn import GCNConv
```

```

class GCN(torch.nn.Module):
    def __init__(self):
        super().__init__()
        self.gcn = GCNConv(dataset.num_features, 3)
        self.out = Linear(3, dataset.num_classes)

    def forward(self, x, edge_index):
        h = self.gcn(x, edge_index).relu()
        z = self.out(h)
        return h, z

model = GCN()
print(model)

↩ GCN(
  (gcn): GCNConv(34, 3)
  (out): Linear(in_features=3, out_features=2, bias=True)
)

criterion = torch.nn.CrossEntropyLoss()
optimizer = torch.optim.Adam(model.parameters(), lr=0.02)

# Calculate accuracy
def accuracy(pred_y, y):
    return (pred_y == y).sum() / len(y)

# Data for animations
embeddings = []
losses = []
accuracies = []
outputs = []

# Training loop
for epoch in range(201):
    # Clear gradients
    optimizer.zero_grad()

    # Forward pass
    h, z = model(data.x, data.edge_index)

    # Calculate loss function
    loss = criterion(z, data.y)

    # Calculate accuracy
    acc = accuracy(z.argmax(dim=1), data.y)

    # Compute gradients
    loss.backward()

    # Tune parameters
    optimizer.step()

    # Store data for animations
    embeddings.append(h)
    losses.append(loss)
    accuracies.append(acc)

```

```

outputs.append(z.argmax(dim=1))

# Print metrics every 10 epochs
if epoch % 10 == 0:
    print(f'Epoch {epoch:>3} | Loss: {loss:.2f} | Acc: {acc*100:.2f}%')

```

Epoch	0	10	20	30	40	50	60	70	80	90	100	110	120	130	140	150	160	170	180	190	200
Loss:	0.69	0.51	0.39	0.29	0.21	0.15	0.11	0.08	0.07	0.05	0.04	0.04	0.03	0.03	0.02	0.02	0.02	0.02	0.02	0.02	0.02
Acc:	73.53%	73.53%	73.53%	73.53%	94.12%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%

```

%%capture
from IPython.display import HTML
from matplotlib import animation
plt.rcParams["animation.bitrate"] = 3000

def animate(i):
    G = to_networkx(data, to_undirected=True)
    nx.draw_networkx(G,
                     pos=nx.spring_layout(G, seed=0),
                     with_labels=True,
                     node_size=800,
                     node_color=outputs[i],
                     cmap="hsv",
                     vmin=-2,
                     vmax=3,
                     width=0.8,
                     edge_color="grey",
                     font_size=14
                    )
    plt.title(f'Epoch {i} | Loss: {losses[i]:.2f} | Acc: {accuracies[i]*100:.2f}%',
             fontsize=18, pad=20)

fig = plt.figure(figsize=(12, 12))
plt.axis('off')

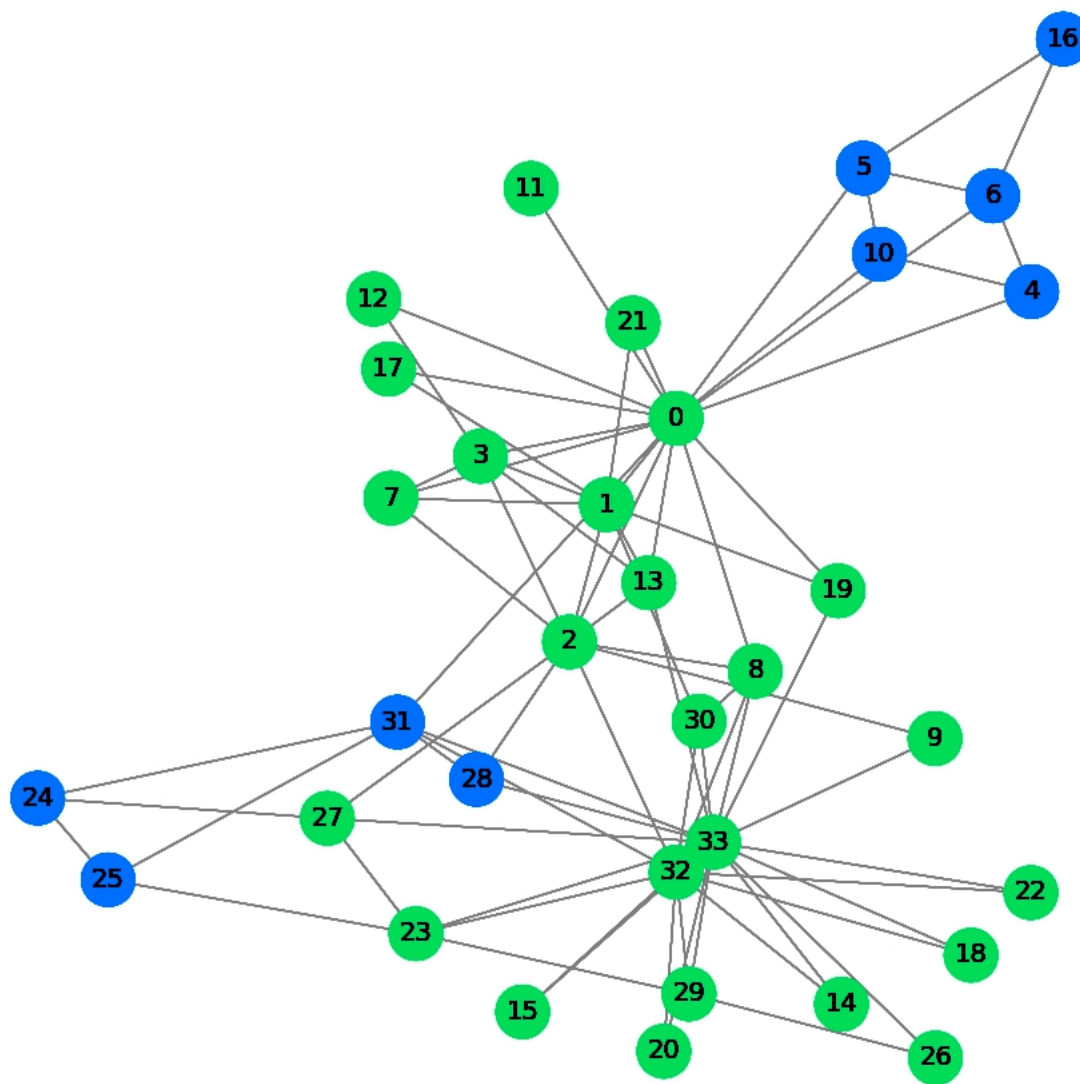
anim = animation.FuncAnimation(fig, animate, \
                               np.arange(0, 200, 10), interval=500, repeat=True)
html = HTML(anim.to_html5_video())

display(html)

```



Epoch 160 | Loss: 0.02 | Acc: 100.00%



```

# Print embeddings
print(f'Final embeddings = {h.shape}')
print(h)

↩ Final embeddings = torch.Size([34, 3])
tensor([[1.1333e+00, 1.4626e+00, 1.3707e+00],
        [1.4843e+00, 1.8333e+00, 1.8665e+00],
        [1.1667e+00, 1.5140e+00, 1.3628e+00],
        [1.3009e+00, 1.5372e+00, 1.4209e+00],
        [0.0000e+00, 0.0000e+00, 0.0000e+00],
        [0.0000e+00, 0.0000e+00, 0.0000e+00],
        [0.0000e+00, 0.0000e+00, 0.0000e+00],
        [1.0691e+00, 1.2007e+00, 1.0936e+00],
        [9.7018e-01, 1.1704e+00, 1.2228e+00],
        [1.0104e+00, 1.1877e+00, 1.0188e+00],
        [0.0000e+00, 0.0000e+00, 0.0000e+00],
        [9.8309e-01, 1.1927e+00, 1.2436e+00],
        [1.0718e+00, 1.1198e+00, 1.1209e+00],
        [1.0727e+00, 1.2098e+00, 1.1216e+00],
        [9.8075e-01, 1.1929e+00, 1.2325e+00],
        [1.0226e+00, 1.2038e+00, 1.2188e+00],
        [0.0000e+00, 0.0000e+00, 0.0000e+00],
        [9.7687e-01, 1.1752e+00, 1.2088e+00],
        [1.0870e+00, 1.0552e+00, 1.2852e+00],
        [9.8910e-01, 1.1672e+00, 1.0503e+00],
        [1.0405e+00, 1.1162e+00, 1.2975e+00],
        [1.1571e+00, 1.2123e+00, 1.2237e+00],
        [9.7958e-01, 1.2630e+00, 1.2176e+00],
        [8.7760e-01, 1.1146e+00, 1.1200e+00],
        [0.0000e+00, 0.0000e+00, 3.8445e-04],
        [0.0000e+00, 0.0000e+00, 2.1070e-05],
        [1.1460e+00, 1.2225e+00, 1.3317e+00],
        [6.9420e-01, 9.3486e-01, 9.1289e-01],
        [1.8612e-04, 0.0000e+00, 0.0000e+00],
        [1.2121e+00, 1.4128e+00, 1.5301e+00],
        [1.1057e+00, 1.3121e+00, 1.3307e+00],
        [0.0000e+00, 0.0000e+00, 0.0000e+00],
        [1.6658e+00, 1.9465e+00, 2.1058e+00],
        [1.7630e+00, 2.1907e+00, 2.3209e+00]], grad_fn=<ReluBackward0>)

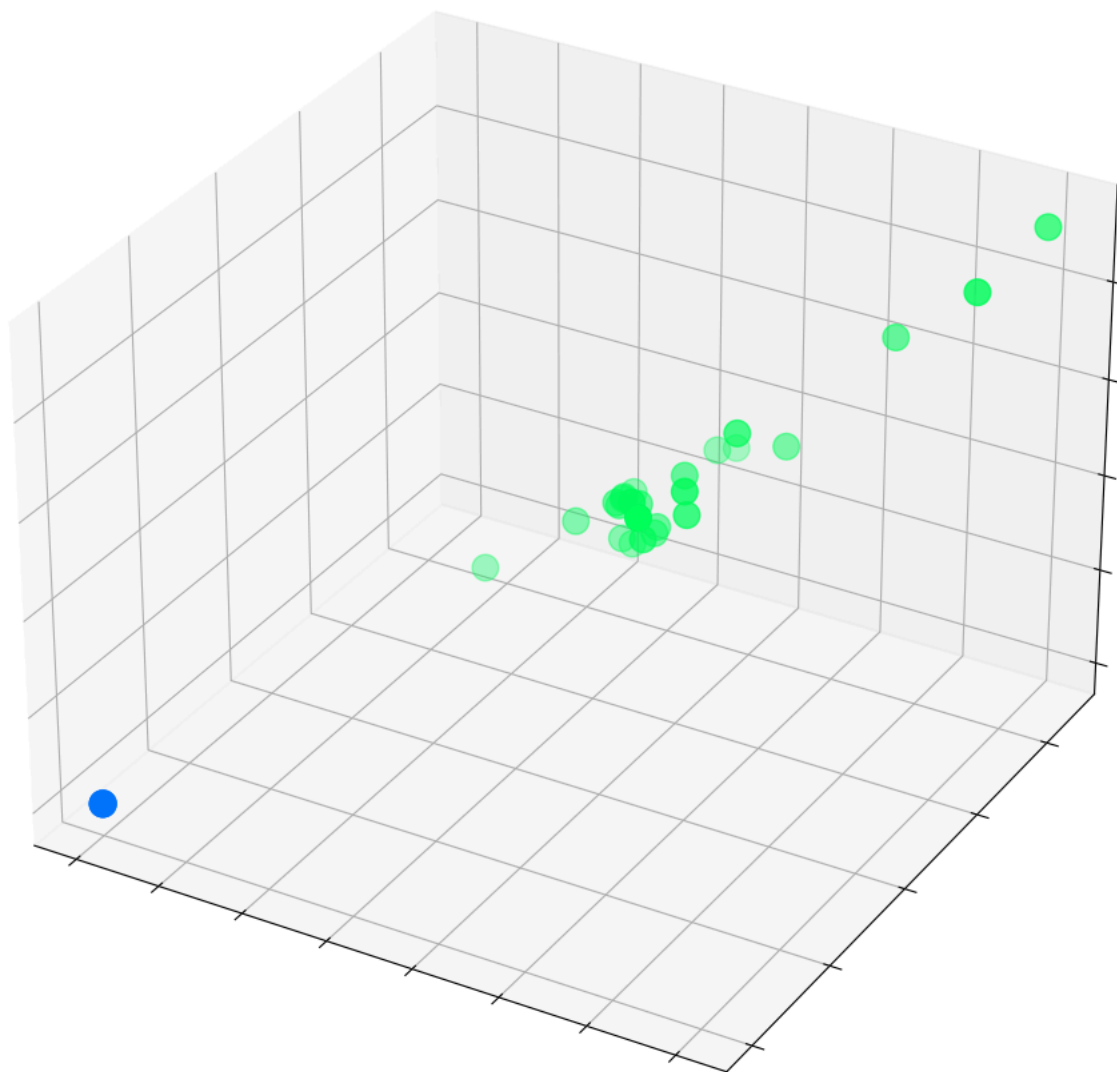
# Get first embedding at epoch = 0
embed = h.detach().cpu().numpy()

fig = plt.figure(figsize=(12, 12))
ax = fig.add_subplot(projection='3d')
ax.patch.set_alpha(0)
plt.tick_params(left=False,
                bottom=False,
                labelleft=False,
                labelbottom=False)
ax.scatter(embed[:, 0], embed[:, 1], embed[:, 2],
          s=200, c=data.y, cmap="hsv", vmin=-2, vmax=3)

```



```
plt.show()
```



```
%%capture
```

```
def animate(i):  
    embed = embeddings[i].detach().cpu().numpy()
```

```
ax.clear()
ax.scatter(embed[:, 0], embed[:, 1], embed[:, 2],
           s=200, c=data.y, cmap="hsv", vmin=-2, vmax=3)
plt.title(f'Epoch {i} | Loss: {losses[i]:.2f} | Acc: {accuracies[i]*100:.2f}%',
         fontsize=18, pad=40)

fig = plt.figure(figsize=(12, 12))
plt.axis('off')
ax = fig.add_subplot(projection='3d')
plt.tick_params(left=False,
               bottom=False,
               labelleft=False,
               labelbottom=False)

anim = animation.FuncAnimation(fig, animate, \
                               np.arange(0, 200, 10), interval=800, repeat=True)
html = HTML(anim.to_html5_video())

display(html)
```



Epoch 40 | Loss: 0.21 | Acc: 94.12%



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