

EDUCATION

Buffalo, NY	University at Buffalo	Aug 2018 – May 2022
<ul style="list-style-type: none">• Major: Computer Science, B.S. GPA: 3.8/4.0 Honors: Dean's List• Relevant Coursework: Software Engineering, Algorithms and Complexity, Data Structures, Discrete Structures, Systems Programming (Distributed Systems), Computer Organization, Object Oriented Programming (OOP)		

EXPERIENCE

Software Engineer, Intern	NASA Jet Propulsion Laboratory	June 2021 – Present
<ul style="list-style-type: none">• Leading the development of an upcoming new Angular application to explain the actions of an autonomous spacecraft• Establishing a remote testing and development environment in AWS using Docker and bash scripts• Reducing time to interpret mission data by approximately 50% by creating an improved GUI for downlinked data• Implementing UI designer's mockups of new interfaces to visualize various data points of a spacecraft during flight		
Research, Space Net Simulation	University at Buffalo	Jan 2021 – Present
<ul style="list-style-type: none">• Improved simulation data collection by 15 times by implementing parallelization in C++ with Windows executables• Led a team of researchers to integrate version control (Git) with various simulation models• Only undergraduate CS student selected to work on this research of capturing space debris in orbit with nets		
Teaching Assistant, Intro to CS	University at Buffalo	Jan 2020 – May 2020
<ul style="list-style-type: none">• Led a group of 15 students through CS fundamentals and algorithm basics with Python projects• Hosted lab sections and office hours as well as proctored exams for 80 students		
Data Coordinator, Intern	Town of Somers	May 2019 – Aug 2019
<ul style="list-style-type: none">• Improved data storage by utilizing a sorting algorithm to query hundreds of users based upon various data points• Automated user scheduling updates by creating an automated daily email• Implemented various user flags to store and sort them in CSV files		

PROJECTS

[View More Projects](#) (*personal website to view more projects and info*)

PicToCartoon: Convert a Picture into a Cartoon Drawing with Artificial Intelligence | [View](#) (*please be patient w/ page load*)

- Utilized TensorFlow 2 Neural Networks to create a RESTful API and web app that detects objects, matches an object to a cartoon drawing, and provides an animated cartoon sketch
- Incorporated caching to implement an efficient query system for QuickDraw Bin files and limit GET requests
- Developed an algorithm to transform and normalize stroke coordinates to be drawn onto an HTML canvas
- **Built With:** Python, OpenCV, JavaScript, Flask, TensorFlow 2 Object Detection API, QuickDraw API, AJAX, Heroku

Health and Fitness Tracker Dynamic Web App | [View](#) (*please be patient w/ page load*)

- Created a RESTful API with persistent data storage and user accounts to keep track of a users' nutrition and health, use a chat app built with a distributed system, calculate various body-health measurements, and more
- Integrated SQLAlchemy and developed a database schema to create an SQLite relational database
- **Built With:** Python, JavaScript, Flask, Vue, HTML5/CSS3, Heroku, AJAX, SQLite, Git with an Agile (scrum) team

Sorting Visualizer | [View](#)

- Implemented multiple sorting algorithms including Quick sort, Bubble sort, Selection sort and Insertion sort
- Engineered an algorithm using JavaScript Async/Await and Promises to control the speed of the visualization
- **Built With:** JavaScript, jQuery, Bootstrap, HTML5/CSS3

Audio Visualizer | [View](#)

- Designed an algorithm with a Fourier transform on SoundCloud audio slices to create a 2D visualizer that manipulates shape radius, depth, and location
- Implemented a URL and keyword search to display relevant results using the SoundCloud RESTful API
- **Built With:** AJAX, SoundCloud API, Web Audio API, JavaScript, jQuery, Bootstrap, HTML5/CSS3

SKILLS

Proficient: Python, JavaScript, Angular, jQuery, HTML5/CSS3, Git, Flask, Agile(Scrum), Linux

Familiar: Scala, Docker, C, C++, MySQL, SQLite, Vue