

**KIBABII UNIVERSITY**  
**SCHOOL OF COMPUTING AND INFORMATICS**  
**Department of Computer Science & Information**  
**Technology**  
**COURSE OUTLINE**

Semester .....I.....Academic Year.....2020/2021.....

**Course Code:** BIT 314/ CSC 311

**Course Title:** Software Engineering

**Course Lecturer:** Daniel Khaoya Muyobo, +254723606988 & dmuyobo@kibu.ac.ke

**Lecture Hours:** 3hrs

**Consultation:** Monday 2-5pm

**Course Objectives:**

At the end of the course, the student should be able to:

- Understand what software engineering is and why it is important
- Understand the concepts of software lifecycle models
- Understand the differences between functional and nonfunctional software requirements
- Understand the requirements engineering activities and the relationships between the activities
- Understand the levels of testing

**Course Content:**

<b>Week</b>	<b>Topic</b>
1	Introduction <ul style="list-style-type: none"><li>• The evolving role of software</li><li>• Definition of software engineering</li><li>• Software characteristics</li><li>• Terminologies</li></ul>
2-3	Project planning and management <ul style="list-style-type: none"><li>• Project Scope</li><li>• Project Schedule</li><li>• Resource Requirement</li><li>• Project cost estimation</li><li>• Project Quality and</li><li>• Project Risk Management</li></ul>
4-5	Software lifecycle models <ul style="list-style-type: none"><li>• Waterfall model</li><li>• Incremental process model</li><li>• Evolutionary process model</li><li>• Agile process model</li><li>• Selection of a lifecycle model</li></ul>
6-7	Software requirements: Analysis and Specification <ul style="list-style-type: none"><li>• Requirements engineering</li><li>• Types of requirements</li><li>• Requirements elicitation</li><li>• Requirements analysis</li><li>• Requirements documentation</li></ul>
8	CAT 1
9 – 10	Software project planning and management <ul style="list-style-type: none"><li>• Size estimation</li><li>• Cost estimation</li><li>• Software risk management</li></ul>
11	Software design <ul style="list-style-type: none"><li>• Definition</li><li>• Modularity</li><li>• Function oriented design</li><li>• Object oriented design</li></ul>
12	CAT 2
13	Software testing <ul style="list-style-type: none"><li>• Strategic approach to software testing</li><li>• Functional testing</li><li>• Structural testing</li><li>• Levels of testing</li><li>• Testing tools</li></ul>

14	Revision
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**Course Methodology:**

Lectures, demonstrations and Class discussions

**Course Assessment**

*CATS, ASSIGNMENTS*.....30%

*EXAMINATION*.....70%

**Suggested Course References**

1. Pressman R. S., (2010). Software Engineering. A Practitioners Approach. McGraw Hill International.
2. Sommerville I., (2011). Software Engineering. Ninth Edition. Addison-Wesley.
3. Aggarwal, K. K. and Singh Y. (2008). Software Engineering (3<sup>rd</sup> Edition). New Age International (P) Limited Publishers.

*Lecturer:*..... *Sign.:*.....*Date*.....

*APPROVAL*

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*COD*

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*DATE*