# **TCP Client-Server Communication Report**

#### 1. Server Code (helloServer.py)

```
import socket
# Server configuration
SERVER_IP = '127.0.0.15'
SERVER_PORT = 12000
BUFFER_SIZE = 1024
# Create a TCP socket
server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
# Bind socket to IP and port
server_socket.bind((SERVER_IP, SERVER_PORT))
# Listen for incoming connections
server_socket.listen(1)
print(f"Hello Server listening on {SERVER_IP}:{SERVER_PORT}...")
# Accept a client connection
conn, addr = server_socket.accept()
print(f"Connected to: {addr}")
# Exchange hello messages
conn.send(b"Hello from server!")
client_msg = conn.recv(BUFFER_SIZE).decode()
print(f"Client says: {client_msg}")
# Close connection
conn.close()
server_socket.close()
```

### 2. Client Code (helloClient.py)

```
import socket

# Client configuration
SERVER_IP = '127.0.0.15'
SERVER_PORT = 12000
BUFFER_SIZE = 1024

# Create a TCP socket
```

```
client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

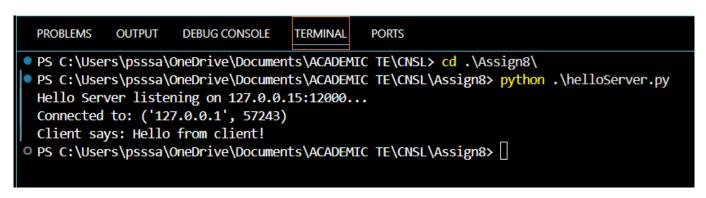
# Connect to the server
client_socket.connect((SERVER_IP, SERVER_PORT))
print(f"Connected to server at {SERVER_IP}:{SERVER_PORT}")

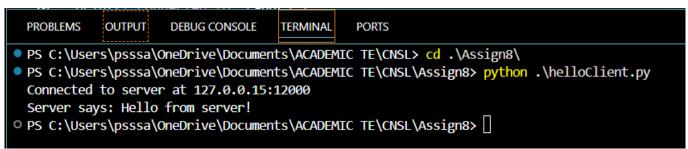
# Receive message from server
server_msg = client_socket.recv(BUFFER_SIZE).decode()
print(f"Server says: {server_msg}")

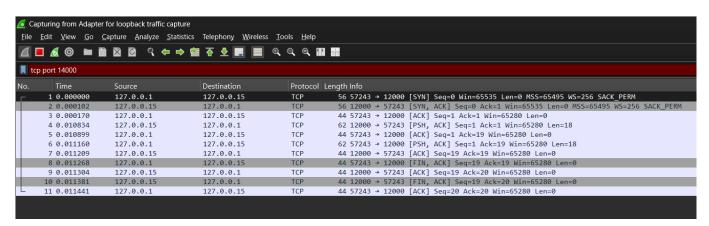
# Send message to server
client_socket.send(b"Hello from client!")

# Close connection
client socket.close()
```

#### 3. Execution Outputs and Wireshark Capture







# TCP File Transfer (Client-Server) Report

#### 1. File Server Code (fileServer.py)

```
import socket
# Server configuration
SERVER_IP = '127.0.0.15'
SERVER_PORT = 13000
BUFFER_SIZE = 1024
# Create TCP socket
server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
server_socket.bind((SERVER_IP, SERVER_PORT))
server socket.listen(1)
print(f"File Server listening on {SERVER_IP}:{SERVER_PORT}...")
# Accept client connection
conn, addr = server_socket.accept()
print(f"Connected to: {addr}")
try:
    # Step 1: Ask for filename
    conn.send(b"Send filename: ")
    filename = conn.recv(BUFFER_SIZE).decode().strip()
    # Step 2: Notify client server is ready
    conn.send(b"Ready to receive file...")
    # Step 3: Receive and save file
   with open(f"server_{filename}", 'wb') as f:
        while True:
            data = conn.recv(BUFFER SIZE)
            if not data:
                break
            f.write(data)
   print(f"Received file: server_{filename}")
    # Step 4: Send acknowledgment
    conn.send(b"File received successfully.")
except ConnectionResetError:
    print("Connection closed by client unexpectedly.")
```

```
except Exception as e:
   print(f"Error: {e}")
# Step 5: Close connection
conn.close()
server_socket.close()
```

#### 2. File Client Code (fileClient.py)

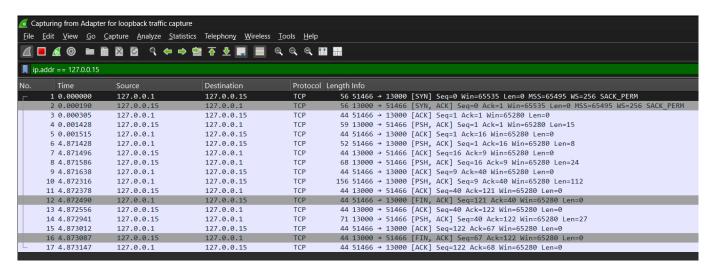
```
import socket
import os
# Client configuration
SERVER_IP = '127.0.0.15'
SERVER_PORT = 13000
BUFFER SIZE = 1024
# Create TCP socket
client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
client_socket.connect((SERVER_IP, SERVER_PORT))
# Step 1: Receive prompt for filename
prompt = client_socket.recv(BUFFER_SIZE).decode()
filename = input(prompt).strip()
client_socket.send(filename.encode())
# Step 2: Wait for server ready message
ready_msg = client_socket.recv(BUFFER_SIZE).decode()
print(ready_msg)
# Step 3: Verify file exists
if not os.path.exists(filename):
   print("File not found. Please check the filename.")
    client socket.close()
   exit()
# Step 4: Send file contents
with open(filename, 'rb') as f:
    while True:
        bytes_read = f.read(BUFFER_SIZE)
        if not bytes_read:
            break
        client_socket.sendall(bytes_read)
# Gracefully close the sending side
```

```
# Step 5: Receive acknowledgment
ack = client_socket.recv(BUFFER_SIZE).decode()
print(ack)

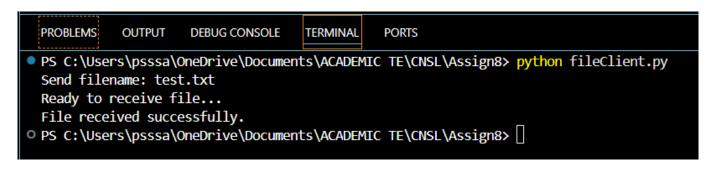
# Step 6: Close connection
client_socket.close()
```

client\_socket.shutdown(socket.SHUT\_WR)

#### 3. Execution Outputs and Wireshark Capture







# **TCP Calculator (Client-Server) Report**

#### 1. Calculator Server Code (calcServer.py)

```
import socket
import math
# Server configuration
SERVER_IP = '127.0.0.15'
SERVER_PORT = 14000
BUFFER_SIZE = 1024
# Create TCP socket
server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
server_socket.bind((SERVER_IP, SERVER_PORT))
server_socket.listen(1)
print(f"Calculator Server listening on {SERVER_IP}:{SERVER_PORT}...")
# Accept client connection
conn, addr = server_socket.accept()
print(f"Connected to: {addr}")
# Ask for operation type
conn.send(b"Choose operation type (arithmetic/trigonometric): ")
op_type = conn.recv(BUFFER_SIZE).decode().strip().lower()
# --- Arithmetic Operations ---
if op_type == 'arithmetic':
   conn.send(b"Enter expression (e.g., 5 + 3): ")
   expr = conn.recv(BUFFER_SIZE).decode()
    try:
        result = eval(expr)
        conn.send(f"Result: {result}".encode())
    except Exception as e:
        conn.send(f"Error: {e}".encode())
# --- Trigonometric Operations ---
elif op_type == 'trigonometric':
    conn.send(b"Enter function and value (e.g., sin 30): ")
    func_val = conn.recv(BUFFER_SIZE).decode().split()
    if len(func_val) != 2:
        conn.send(b"Invalid input")
```

```
else:
        func, val = func_val[0].lower(), float(func_val[1])
        val_rad = math.radians(val)
        try:
            if func == 'sin':
                result = math.sin(val_rad)
            elif func == 'cos':
                result = math.cos(val_rad)
            elif func == 'tan':
                result = math.tan(val_rad)
            else:
                conn.send(b"Unsupported function")
                conn.close()
                server_socket.close()
                exit()
            conn.send(f"Result: {result}".encode())
        except Exception as e:
            conn.send(f"Error: {e}".encode())
# --- Invalid Operation Type ---
else:
    conn.send(b"Invalid operation type.")
# Close connection
conn.close()
server_socket.close()
```

### 2. Calculator Client Code (calcClient.py)

```
import socket

# Client configuration
SERVER_IP = '127.0.0.15'
SERVER_PORT = 14000
BUFFER_SIZE = 1024

# Create TCP socket
client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
client_socket.connect((SERVER_IP, SERVER_PORT)))

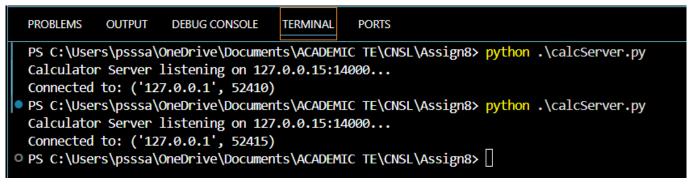
# Step 1: Receive prompt for operation type
prompt = client_socket.recv(BUFFER_SIZE).decode()
op_type = input(prompt)
client_socket.send(op_type.encode())
```

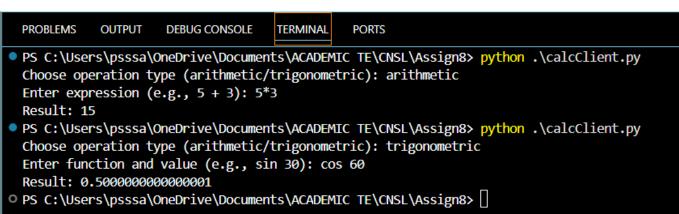
```
# Step 2: Receive second prompt
prompt2 = client_socket.recv(BUFFER_SIZE).decode()
expr = input(prompt2)
client_socket.send(expr.encode())

# Step 3: Receive and display result
result = client_socket.recv(BUFFER_SIZE).decode()
print(result)

# Close connection
client_socket.close()
```

#### 3. Execution Outputs and Wireshark Capture





6	6 Capturing from Adapter for loopback traffic capture					
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			> 열 중 호 🔲 🔳	a a a .		
	■ ip.addr == 127.0.0.15					
No.	Time	Source	Destination	Protocol Le	ength Info	
	4 0.000814	127.0.0.15	127.0.0.1	TCP	94 14000 → 52410 [PSH, ACK] Seq=1 Ack=1 Win=65280 Len=50	
	5 0.000872	127.0.0.1	127.0.0.15	TCP	44 52410 → 14000 [ACK] Seq=1 Ack=51 Win=65280 Len=0	
	6 6.849398	127.0.0.1	127.0.0.15	TCP	54 52410 → 14000 [PSH, ACK] Seq=1 Ack=51 Win=65280 Len=10	
	7 6.849463	127.0.0.15	127.0.0.1	TCP	44 14000 → 52410 [ACK] Seq=51 Ack=11 Win=65280 Len=0	
	8 6.849614	127.0.0.15	127.0.0.1	TCP	76 14000 → 52410 [PSH, ACK] Seq=51 Ack=11 Win=65280 Len=32	
	9 6.849670	127.0.0.1	127.0.0.15	TCP	44 52410 → 14000 [ACK] Seq=11 Ack=83 Win=65280 Len=0	
	10 11.484426	127.0.0.1	127.0.0.15	TCP	47 52410 → 14000 [PSH, ACK] Seq=11 Ack=83 Win=65280 Len=3	
	11 11.484492	127.0.0.15	127.0.0.1	TCP	44 14000 → 52410 [ACK] Seq=83 Ack=14 Win=65280 Len=0	
	12 11.484684	127.0.0.15	127.0.0.1	TCP	54 14000 → 52410 [PSH, ACK] Seq=83 Ack=14 Win=65280 Len=10	
	13 11.484739	127.0.0.1	127.0.0.15	TCP	44 52410 → 14000 [ACK] Seq=14 Ack=93 Win=65280 Len=0	
	14 11.484813	127.0.0.15	127.0.0.1	TCP	44 14000 → 52410 [FIN, ACK] Seq=93 Ack=14 Win=65280 Len=0	
	15 11.484866	127.0.0.1	127.0.0.15	TCP	44 52410 → 14000 [ACK] Seq=14 Ack=94 Win=65280 Len=0	
	16 11.484934	127.0.0.1	127.0.0.15	TCP	44 52410 → 14000 [FIN, ACK] Seq=14 Ack=94 Win=65280 Len=0	
L	17 11.485037	127.0.0.15	127.0.0.1	TCP	44 14000 → 52410 [ACK] Seq=94 Ack=15 Win=65280 Len=0	
	18 47.464530	127.0.0.1	127.0.0.15	TCP	56 52415 → 14000 [SYN] Seq=0 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM	
	19 47.464696	127.0.0.15	127.0.0.1	TCP	56 14000 → 52415 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM	
	20 47.464789	127.0.0.1	127.0.0.15	TCP	44 52415 → 14000 [ACK] Seq=1 Ack=1 Win=65280 Len=0	
	21 47.465252	127.0.0.15	127.0.0.1	TCP	94 14000 → 52415 [PSH, ACK] Seq=1 Ack=1 Win=65280 Len=50	
	22 47.465323	127.0.0.1	127.0.0.15	TCP	44 52415 → 14000 [ACK] Seq=1 Ack=51 Win=65280 Len=0	
	23 53.712332	127.0.0.1	127.0.0.15	TCP	57 52415 → 14000 [PSH, ACK] Seq=1 Ack=51 Win=65280 Len=13	
	24 53.712406	127.0.0.15	127.0.0.1	TCP	44 14000 → 52415 [ACK] Seq=51 Ack=14 Win=65280 Len=0	
	25 53.712487	127.0.0.15	127.0.0.1	TCP	85 14000 → 52415 [PSH, ACK] Seq=51 Ack=14 Win=65280 Len=41	
	26 53.712518	127.0.0.1	127.0.0.15	TCP	44 52415 → 14000 [ACK] Seq=14 Ack=92 Win=65280 Len=0	
	44 67.729214	127.0.0.1	127.0.0.15	TCP	50 52415 → 14000 [PSH, ACK] Seq=14 Ack=92 Win=65280 Len=6	
	45 67.729279	127.0.0.15	127.0.0.1	TCP	44 14000 → 52415 [ACK] Seq=92 Ack=20 Win=65280 Len=0	
	46 67.729491	127.0.0.15	127.0.0.1	TCP	70 14000 → 52415 [PSH, ACK] Seq=92 Ack=20 Win=65280 Len=26	
	47 67.729566	127.0.0.1	127.0.0.15	TCP	44 52415 → 14000 [ACK] Seq=20 Ack=118 Win=65280 Len=0	
	48 67.729636	127.0.0.15	127.0.0.1	TCP	44 14000 → 52415 [FIN, ACK] Seq=118 Ack=20 Win=65280 Len=0	
	49 67.729684	127.0.0.1	127.0.0.15	TCP	44 52415 → 14000 [ACK] Seq=20 Ack=119 Win=65280 Len=0	
	50 67.729821	127.0.0.1	127.0.0.15	TCP	44 52415 → 14000 [FIN, ACK] Seq=20 Ack=119 Win=65280 Len=0	
	51 67.729920	127.0.0.15	127.0.0.1	TCP	44 14000 → 52415 [ACK] Seq=119 Ack=21 Win=65280 Len=0	