Divide-and-Conquer: Quick Sort

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Data Structures and Algorithms Algorithmic Toolbox

Outline

- Overview
- 2 Algorithm
- 3 Random Pivot
- 4 Running Time Analysis
- **5** Equal Elements
- 6 Final Remarks

Quick Sort

- comparison based algorithm
- running time: $O(n \log n)$ (on average)
- efficient in practice

Example: quick sort

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sort the two parts recursively

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QuickSort(A, ℓ, r)

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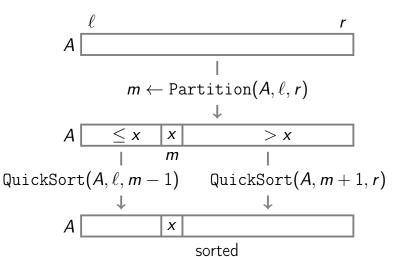
return

 $m \leftarrow \text{Partition}(A, \ell, r)$

 $\{A[m] \text{ is in the final position}\}$ QuickSort($A, \ell, m-1$)

QuickSort(A, m + 1, r)





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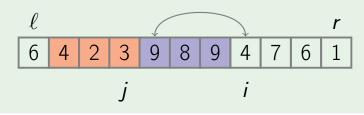
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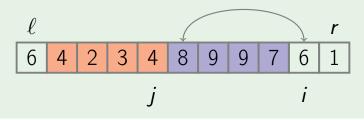
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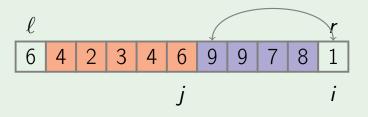
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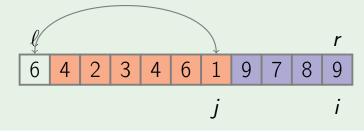


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Partition(A, ℓ, r)

$$x \leftarrow A[\ell] \quad \{\text{pivot}\}$$

$$j \leftarrow \ell$$

for *i* from $\ell + 1$ to *r*: if A[i] < x:

 $i \leftarrow i + 1$ swap A[i] and A[i] $\{A[\ell+1...j] \le x, A[j+1...i] > x\}$

swap $A[\ell]$ and A[j]

return i

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Unbalanced Partitions

T(n) = n + T(n-1):

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$$T(n) = n + T(n-5) + T(4):$$

$$T(n) \ge n + (n-5) + (n-10) + \dots = \Theta(n^2)$$

T(n) = 2T(n/2) + n:

$$T(n) = \Theta(n \log n)$$

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 $T(n) = O(n \log n)$

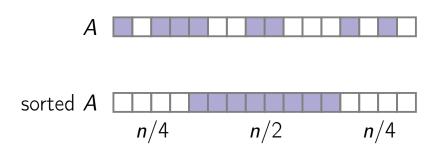
Random Pivot

RandomizedQuickSort (A, ℓ, r)

```
if \ell > r:
   return
k \leftarrow \text{random number between } \ell \text{ and } r
swap A[\ell] and A[k]
m \leftarrow \text{Partition}(A, \ell, r)
\{A[m] \text{ is in the final position}\}
RandomizedQuickSort(A, \ell, m-1)
RandomizedQuickSort(A, m + 1, r)
```

Why Random?

half of the elements of A guarantees a balanced partition:



Theorem

Assume that all the elements of A[1...n] are pairwise different. Then the average running time of RandomizedQuickSort(A) is $O(n \log n)$ while the worst case running time is $O(n^2)$.

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Remark

Averaging is over random numbers used by the algorithm, but not over the inputs.

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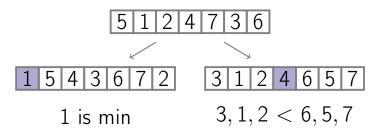
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Proof Ideas: Comparisons

the running time is proportional to the number of comparisons made

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- the running time is proportional to the number of comparisons made
- balanced partition are better since they reduce the number of comparisons needed.



 A
 5
 1
 8
 9
 2
 4
 7
 3
 6

 A'
 1
 2
 3
 4
 5
 6
 7
 8
 9

Prob(1 and 9 are compared) =

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$$\frac{2}{9}$$

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$$\frac{2}{9}$$

Prob (3 and 4 are compared) =

Prob (1 and 9 are compared) =
$$\frac{2}{9}$$

Prob (3 and 4 are compared) = 1

Proof

■ let, for i < j,

$$\chi_{ij} = \begin{cases} 1 & A'[i] \text{ and } A'[j] \text{ are compared} \\ 0 & \text{otherwise} \end{cases}$$

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- for all i < j, A'[i] and A'[j] are either compared exactly once or not compared at all (as we compare with a pivot)
- this, in particular, implies that the worst case running time is $O(n^2)$

Proof (continued)

• crucial observation: $\chi_{ij} = 1$ iff the first selected pivot in $A'[i \dots j]$ is A'[i] or A'[j]

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- crucial observation: $\chi_{ij} = 1$ iff the first selected pivot in $A'[i \dots j]$ is A'[i] or A'[j]
- then $\operatorname{Prob}(\chi_{ij}) = \frac{2}{j-i+1}$ and $\operatorname{E}(\chi_{ij}) = \frac{2}{i-i+1}$

Proof (continued)

Then (the expected value of) the running time is

$$E \sum_{i=1}^{n} \sum_{j=i+1}^{n} \chi_{ij} = \sum_{i=1}^{n} \sum_{j=i+1}^{n} E(\chi_{ij})$$

$$= \sum_{i < j} \frac{2}{j-i+1}$$

$$\leq 2n \cdot \left(\frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n}\right)$$

$$= \Theta(n \log n)$$

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- the array is always split into two parts of size 0 and n-1
- T(n) = n + T(n-1) + T(0) and hence $T(n) = \Theta(n^2)!$

To handle equal elements, we replace the line

$$m \leftarrow \text{Partition}(A, \ell, r)$$

with the line

$$(m_1, m_2) \leftarrow \text{Partition3}(A, \ell, r)$$

such that

- for all $\ell < k < m_1 1$, A[k] < x
 - for all $m_1 \leq k \leq m_2$, A[k] = x
 - for all $m_1 + 1 \le k \le r$, A[k] > x

$$\ell$$
 $A = \begin{pmatrix} m_1, m_2 \end{pmatrix} \leftarrow \text{Partition3}(A, \ell, r)$
 ℓ
 $A = \begin{pmatrix} x & = x & > x \\ m_1 & m_2 \end{pmatrix}$

RandomizedQuickSort (A, ℓ, r)

if $\ell > r$: return

 $k \leftarrow \text{random number between } \ell \text{ and } r$ swap $A[\ell]$ and A[k]

 $(m_1, m_2) \leftarrow \text{Partition3}(A, \ell, r)$ $\{A[m_1 \dots m_2] \text{ is in final position}\}$

RandomizedQuickSort $(A, \ell, m_1 - 1)$

RandomizedQuickSort($A, m_2 + 1, r$)

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Tail Recursion Elimination

${\tt QuickSort}(A,\ell,r)$

```
while \ell < r:
m \leftarrow \text{Partition}(A, \ell, r)
QuickSort(A, \ell, m - 1)
\ell \leftarrow m + 1
```

QuickSort(A, ℓ, r)

while $\ell < r$:

$$m \leftarrow \text{Partition}(A, \ell, r)$$

if $(m - \ell) < (r - m)$:

11
$$(m-\ell)$$

else:

 $r \leftarrow m-1$

QuickSort(A, m + 1, r)

$$(m-\ell)<(r-m)$$
:
QuickSort $(A,\ell,m-1)$

 $\ell \leftarrow m+1$

$$(r-m)$$
: $A, \ell, m-1)$

QuickSort (A, ℓ, r)

while $\ell < r$:

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m \leftarrow \text{Partition}(A, \ell, r)
if (m - \ell) < (r - m):
   QuickSort(A, \ell, m-1)
  \ell \leftarrow m+1
else:
   QuickSort(A, m + 1, r)
   r \leftarrow m - 1
```

Worst-case space requirement: $O(\log n)$

Intro Sort

 runs quick sort with a simple deterministic pivot selection heuristic (say, median of the first, middle, and last element)

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- runs quick sort with a simple deterministic pivot selection heuristic (say, median of the first, middle, and last element)
- if the recursion depth exceeds a certain threshold *c* log *n* the algorithm switches to heap sort
- the running time is $O(n \log n)$ in the worst case

Conclusion

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