

# MODULE THREE: OPENACC DIRECTIVES

Speaker, Date



# MODULE OVERVIEW

## OpenACC Directives

- The parallel directive
- The kernels directive
- The loop directive
- Fundamental differences between the kernels and parallel directive
- Expressing parallelism in OpenACC

# OPENACC SYNTAX

# OPENACC SYNTAX

## Syntax for using OpenACC directives in code

C/C++

```
#pragma acc directive  
clauses  
<code>
```

Fortran

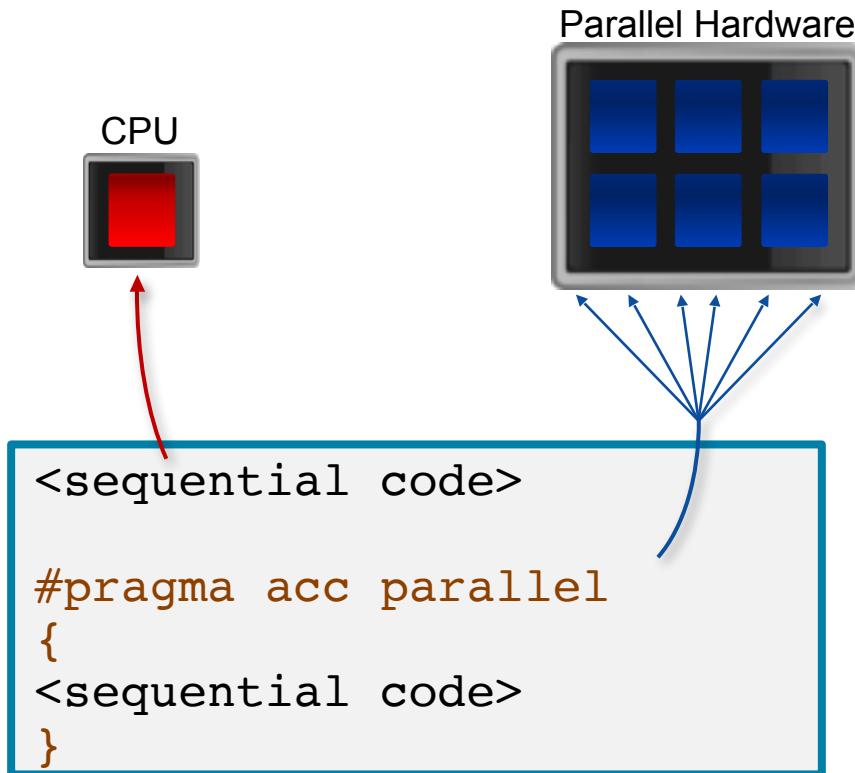
```
!$acc directive clauses  
<code>
```

- A **pragma** in C/C++ gives instructions to the compiler on how to compile the code. Compilers that do not understand a particular pragma can freely ignore it.
- A **directive** in Fortran is a specially formatted comment that likewise instructs the compiler in its compilation of the code and can be freely ignored.
- “**acc**” informs the compiler that what will come is an OpenACC directive
- **Directives** are commands in OpenACC for altering our code.
- **Clauses** are specifiers or additions to directives.

# OPENACC PARALLEL DIRECTIVE

# OPENACC PARALLEL DIRECTIVE

## Explicit programming



- The parallel directive instructs the compiler to create parallel *gangs* on the accelerator
- Gangs are independent groups of worker threads on the accelerator
- The code contained within a parallel directive is executed redundantly by all parallel gangs

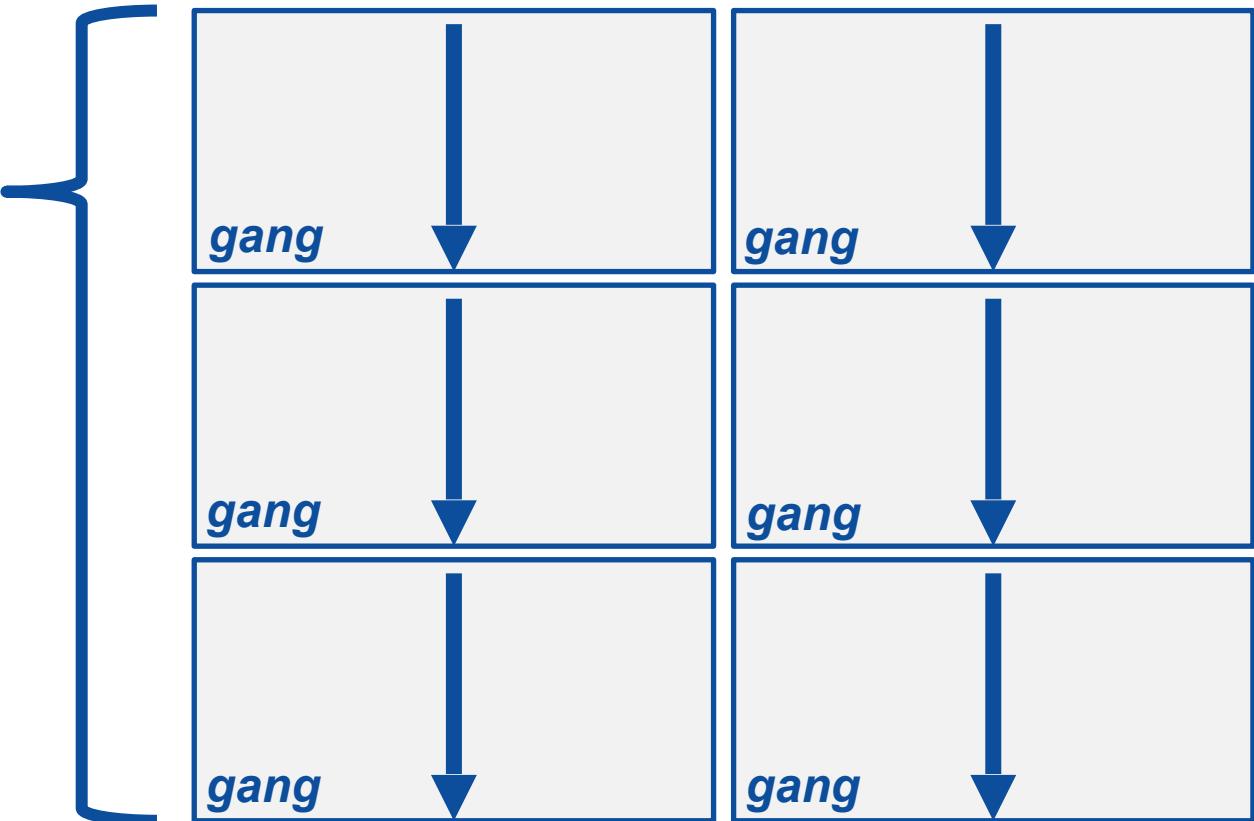
# OPENACC PARALLEL DIRECTIVE

## Expressing parallelism

```
#pragma acc parallel  
{
```

When encountering the ***parallel*** directive, the compiler will generate *1 or more parallel gangs*, which execute redundantly.

```
}
```



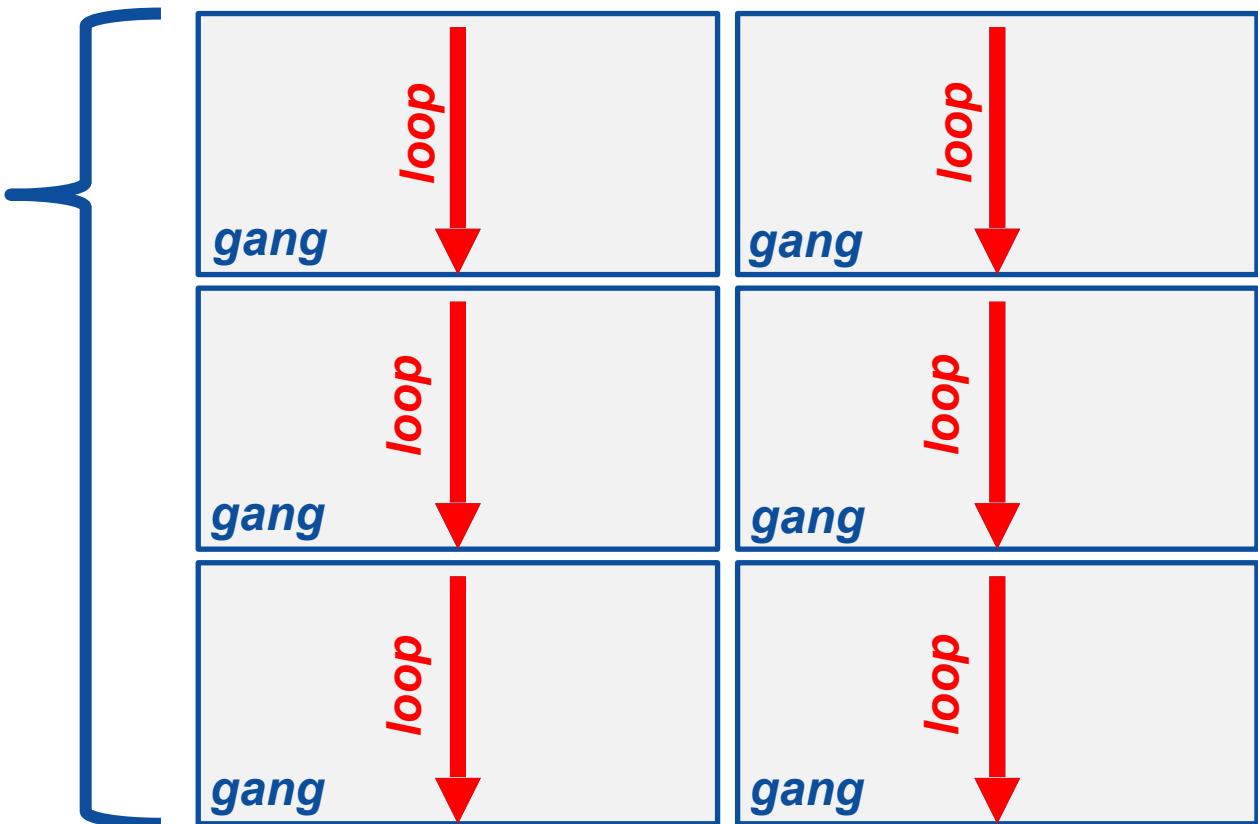
# OPENACC PARALLEL DIRECTIVE

## Expressing parallelism

```
#pragma acc parallel
{
    for(int i = 0; i < N; i++)
    {
        // Do Something
    }
}
```

This loop will be executed redundantly on each gang

*loop*



# OPENACC PARALLEL DIRECTIVE

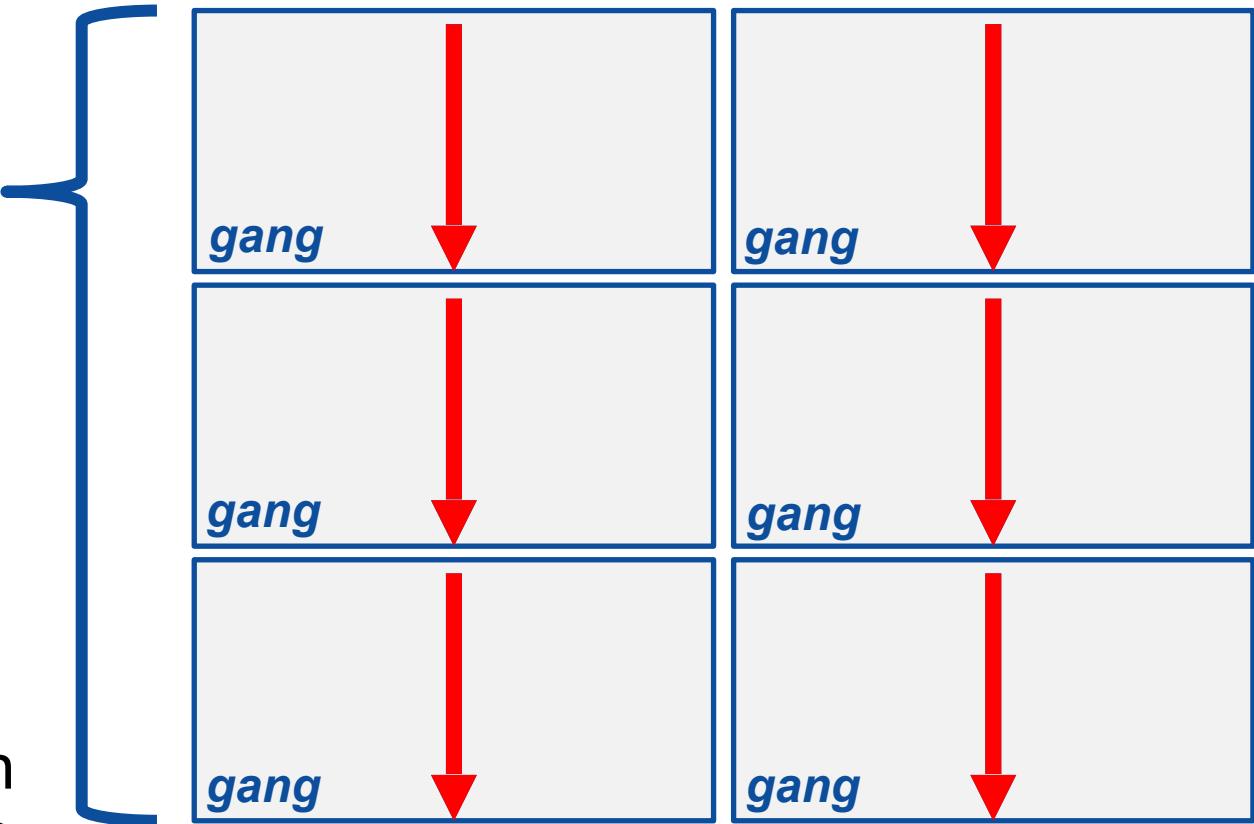
## Expressing parallelism

```
#pragma acc parallel  
{
```

```
    for(int i = 0; i < N; i++)  
    {  
        // Do Something  
    }
```

```
}
```

This means that each **gang** will execute the entire loop



# OPENACC PARALLEL DIRECTIVE

## Parallelizing a single loop

C/C++

```
#pragma acc parallel
{
    #pragma acc loop
    for(int i = 0; j < N; i+
++)
        a[i] = 0;
}
```

Fortran

```
!$acc parallel
 !$acc loop
 do i = 1, N
     a(i) = 0
 end do
 !$acc end parallel
```

- Use a **parallel** directive to mark a region of code where you want parallel execution to occur
- This parallel region is marked by curly braces in C/C++ or a start and end directive in Fortran
- The **loop** directive is used to instruct the compiler to parallelize the iterations of the next loop to run across the parallel gangs

# OPENACC PARALLEL DIRECTIVE

## Parallelizing a single loop

C/C++

```
#pragma acc parallel loop
for(int i = 0; j < N; i++)
    a[i] = 0;
```

Fortran

```
!$acc parallel loop
do i = 1, N
    a(i) = 0
end do
```

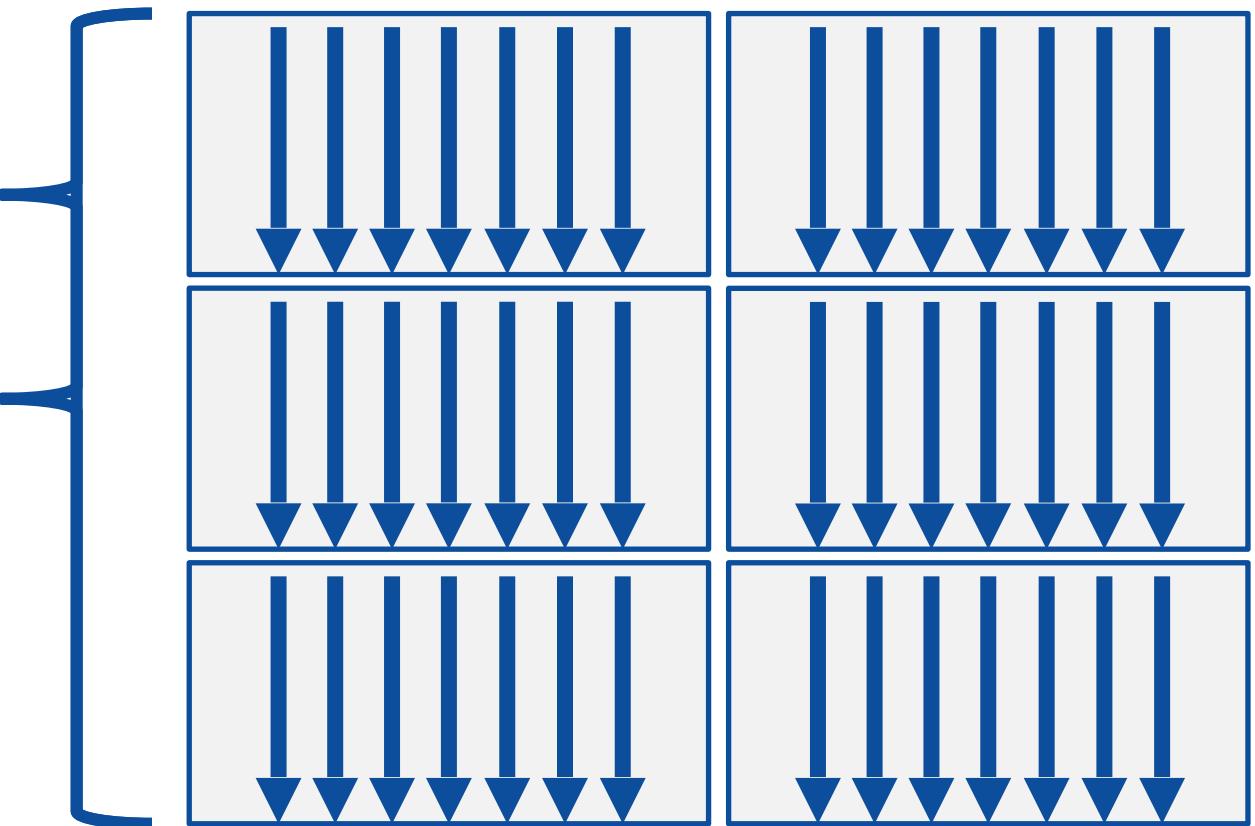
- This pattern is so common that you can do all of this in a single line of code
- In this example, the parallel loop directive applies to the next loop
- This directive both marks the region for parallel execution and distributes the iterations of the loop.
- When applied to a loop with a data dependency, parallel loop may produce incorrect results

# OPENACC PARALLEL DIRECTIVE

## Expressing parallelism

```
#pragma acc parallel  
{  
  
#pragma acc loop  
for(int i = 0; i < N; i++)  
{  
    // Do Something  
}  
}
```

The **loop** directive informs the compiler which loops to parallelize.



# OPENACC PARALLEL DIRECTIVE

## Parallelizing many loops

```
#pragma acc parallel loop
for(int i = 0; i < N; i++)
    a[i] = 0;

#pragma acc parallel loop
for(int j = 0; j < M; j++)
    b[j] = 0;
```

- To parallelize multiple loops, each loop should be accompanied by a parallel directive
- Each parallel loop can have different loop boundaries and loop optimizations
- Each parallel loop can be parallelized in a different way
- This is the recommended way to parallelize multiple loops. Attempting to parallelize multiple loops within the same parallel region may give performance issues or unexpected results

# OPENACC LOOP DIRECTIVE

# OPENACC LOOP DIRECTIVE

## Expressing parallelism

- Mark a single for loop for parallelization
- Allows the programmer to give additional information and/or optimizations about the loop
- Provides many different ways to describe the type of parallelism to apply to the loop
- Must be contained within an OpenACC compute region (either a kernels or a parallel region) to parallelize loops

C/C++

```
#pragma acc loop
for(int i = 0; i < N; i++)
    // Do something
```

Fortran

```
!$acc loop
do i = 1, N
    ! Do something
```

# OPENACC LOOP DIRECTIVE

Inside of a parallel compute region

```
#pragma acc parallel
{
    for(int i = 0; i < N; i+
++)
        a[i] = 0;

    #pragma acc loop
    for(int j = 0; j < N; j+
++)
        a[i]++;
}
```

- In this example, the first loop is not marked with the loop directive
- This means that the loop will be “redundantly parallelized”
- Redundant parallelization, in this case, means that the loop will be run in its entirety, multiple times, by the parallel hardware
- The second loop is marked with the loop directive, meaning that the loop iterations will be properly split across the parallel hardware

# OPENACC LOOP DIRECTIVE

Inside of a kernels compute region

```
#pragma acc kernels
{
    #pragma acc loop
    for(int i = 0; i < N; i+
    +)
        a[i] = 0;

    #pragma acc loop
    for(int j = 0; j < M; j+
    +)
        b[i] = 0;
}
```

- With the kernels directive, the loop directive is implied
- The programmer can still explicitly define loops with the loop directive, however this could affect the optimizations the compiler makes
- The loop directive is not needed, but does allow the programmer to optimize the loops themselves

# OPENACC LOOP DIRECTIVE

## Parallelizing loop nests

C/C++

```
#pragma acc parallel loop
for(int i = 0; i < N; i++){
    #pragma acc loop
    for(int j = 0; j < M; j++)
    {
        a[i][j] = 0;
    }
}
```

Fortran

```
!$acc parallel loop
do i = 1, N
    !$acc loop
    do i = 1, M
        a(i,j) = 0
    end do
end do
```

- You are able to include multiple loop directives to parallelize multi-dimensional loop nests
- On some parallel hardware, this will allow you to express more levels of parallelism, and increase performance further
- Other parallel hardware has difficulties expressing enough parallelism for multi-dimensional loops
- In this case, inner loop directives may be ignored

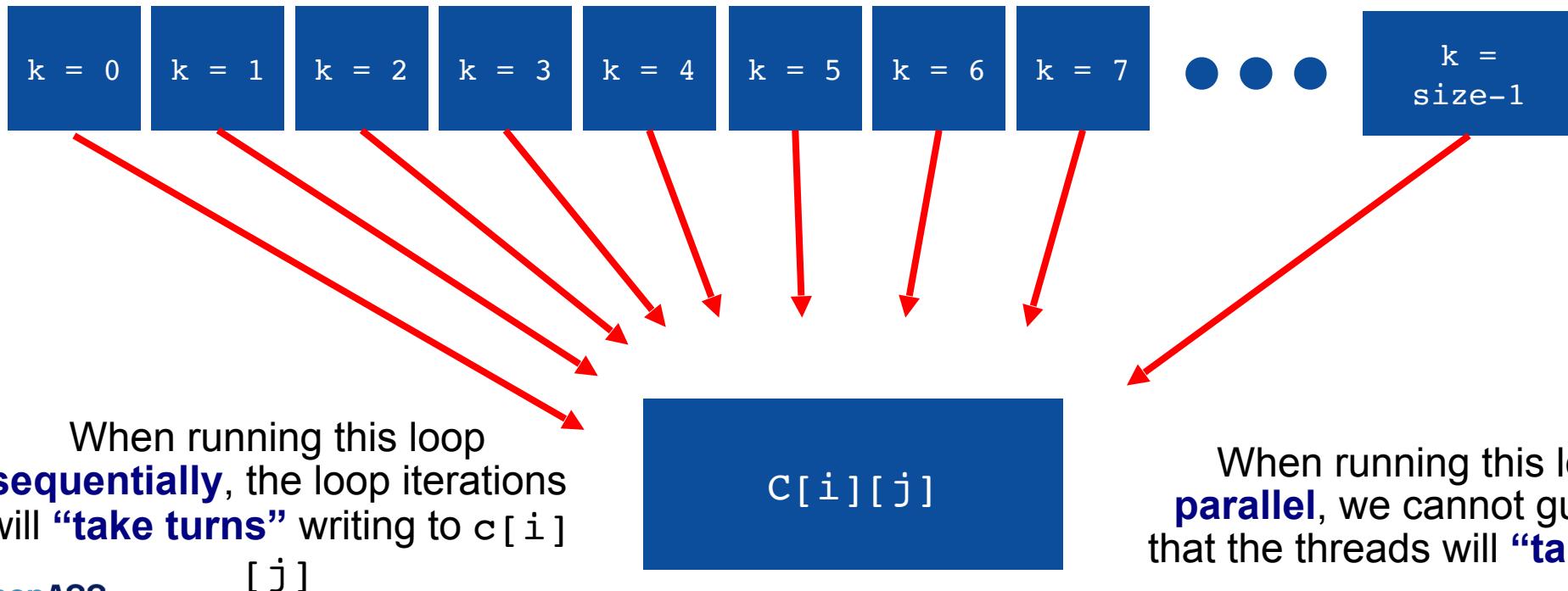
# REDUCTION CLAUSE

- The inner-most loop is not parallelizable
- If we attempted to parallelize it without any changes, multiple threads could attempt to write to `c[i][j]`
- When multiple threads try to write to the same place in memory simultaneously, we should expect to receive erroneous results
- To fix this, we should use the **reduction clause**

```
for( i = 0; i < size; i++ )
    for( j = 0; j < size; j++ )
        for( k = 0; k < size; k++ )
            c[i][j] += a[i][k] * b[k]
[j];
```

# WITHOUT A REDUCTION

```
#pragma acc parallel loop
for( k = 0; k < size; k++ )
    c[i][j] += a[i][k] * b[k]
[j];
```



# REDUCTION CLAUSE

- The **reduction** clause is used when taking many values and “reducing” it to a single value such as in a summation
- Each thread will have their own private copy of the reduction variable and perform a partial reduction on the loop iterations that they compute
- After the loop, the reduction clause will perform a final reduction to produce a **single global result**

```
for( i = 0; i < size; i++ )
    for( j = 0; j < size; j++ )
        for( k = 0; k < size; k++ )
            c[i][j] += a[i][k] * b[k]
[j];
```

```
for( i = 0; i < size; i++ )
    for( j = 0; j < size; j++ )
        double tmp = 0.0f;
#pragma parallel acc loop \
    reduction(+:tmp)
    for( k = 0; k < size; k++ )
        tmp += a[i][k] * b[k][j];
c[i][j] = tmp;
```

# REDUCTION CLAUSE

The compiler is often very good at detecting when a reduction is needed so the clause may be optional

- May be more applicable to the parallel directive (depending on the compiler)

```
for( i = 0; i < size; i++ )
    for( j = 0; j < size; j++ )
        double tmp = 0.0f;
#pragma parallel acc loop \
    reduction(+:tmp)
    for( k = 0; k < size; k++ )
        tmp += a[i][k] * b[k][j];
c[i][j] = tmp;
```

# REDUCTION CLAUSE OPERATORS

Operator	Description	Example
<code>+</code>	Addition/Summation	<code>reduction(+:sum)</code>
<code>*</code>	Multiplication/Product	<code>reduction(*:product)</code>
<code>max</code>	Maximum value	<code>reduction(max:maximum)</code>
<code>min</code>	Minimum value	<code>reduction(min:minimum)</code>
<code>&amp;</code>	Bitwise and	<code>reduction(&amp;:val)</code>
<code> </code>	Bitwise or	<code>reduction( :val)</code>
<code>&amp;&amp;</code>	Logical and	<code>reduction(&amp;&amp;:val)</code>
<code>  </code>	Logical or	<code>reduction(  :val)</code>

# REDUCTION CLAUSE

## Restrictions

- The reduction variable may not be an array element
- The reduction variable may not be a C struct member, a C++ class or struct member, or a Fortran derived type member

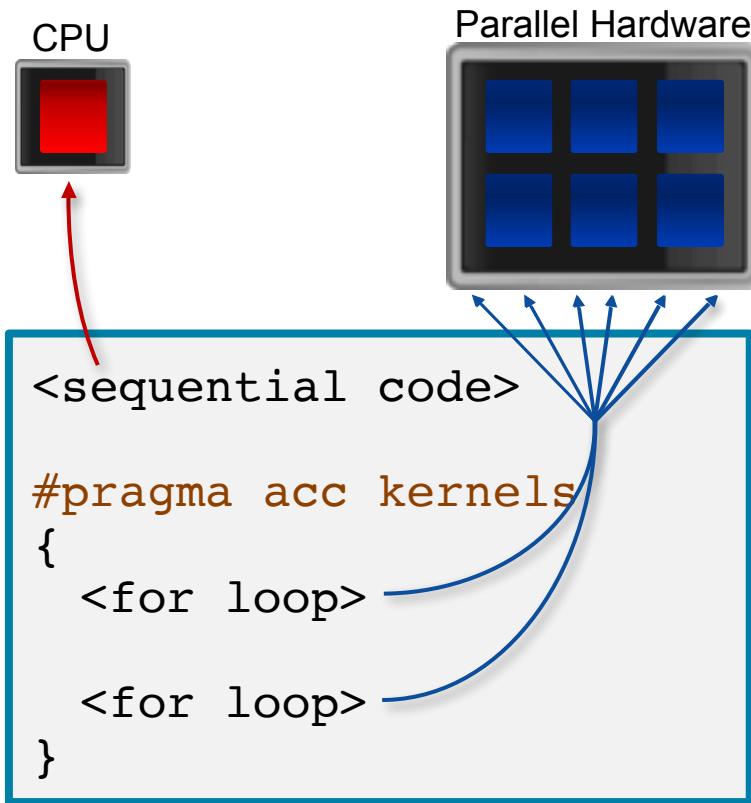
```
a[0] = 0;  
#pragma parallel acc loop  
\ reduction(+:a[0])  
for( i = 0; i < 100; i++ )  
    a[0] += i;
```

```
v.val = 0;  
#pragma acc parallel loop  
\ reduction(+:v.val)  
for( i = 0; i < v.n; i++ )  
    v.val += i;
```

# OPENACC KERNELS DIRECTIVE

# OPENACC KERNELS DIRECTIVE

## Compiler directed parallelization



- The kernels directive instructs the compiler to search for parallel loops in the code
- The compiler will analyze the loops and parallelize those it finds safe and profitable to do so
- The kernels directive can be applied to regions containing multiple loop nests

# OPENACC KERNELS DIRECTIVE

## Parallelizing a single loop

C/C++

```
#pragma acc kernels
for(int i = 0; j < N; i++)
    a[i] = 0;
```

Fortran

```
!$acc kernels
do i = 1, N
    a(i) = 0
end do
 !$acc end kernels
```

- In this example, the kernels directive applies to the next for loop
- The compiler will take the loop, and attempt to parallelize it on the parallel hardware
- The compiler will also attempt to optimize the loop
- If the compiler decides that the loop is not parallelizable, it will not parallelize the loop

# OPENACC KERNELS DIRECTIVE

## Parallelizing many loops

C/C++

```
#pragma acc kernels
{
    for(int i = 0; i < N; i++)
        a[i] = 0;

    for(int j = 0; j < M; j++)
        b[j] = 0;
}
```

Fortran

```
!$acc kernels
do i = 1, N
    a(i) = 0
end do

do j = 1, M
    b(j) = 0
end do
 !$acc end kernels
```

- In this example, we mark a region of code with the kernels directive
- The kernels region is defined by the **curly braces** in C/C++, and the **!\$acc kernels** and **!\$acc end kernels** in Fortran
- The compiler will attempt to parallelize all loops within the kernels region
- Each loop can be parallelized/optimized in a different way

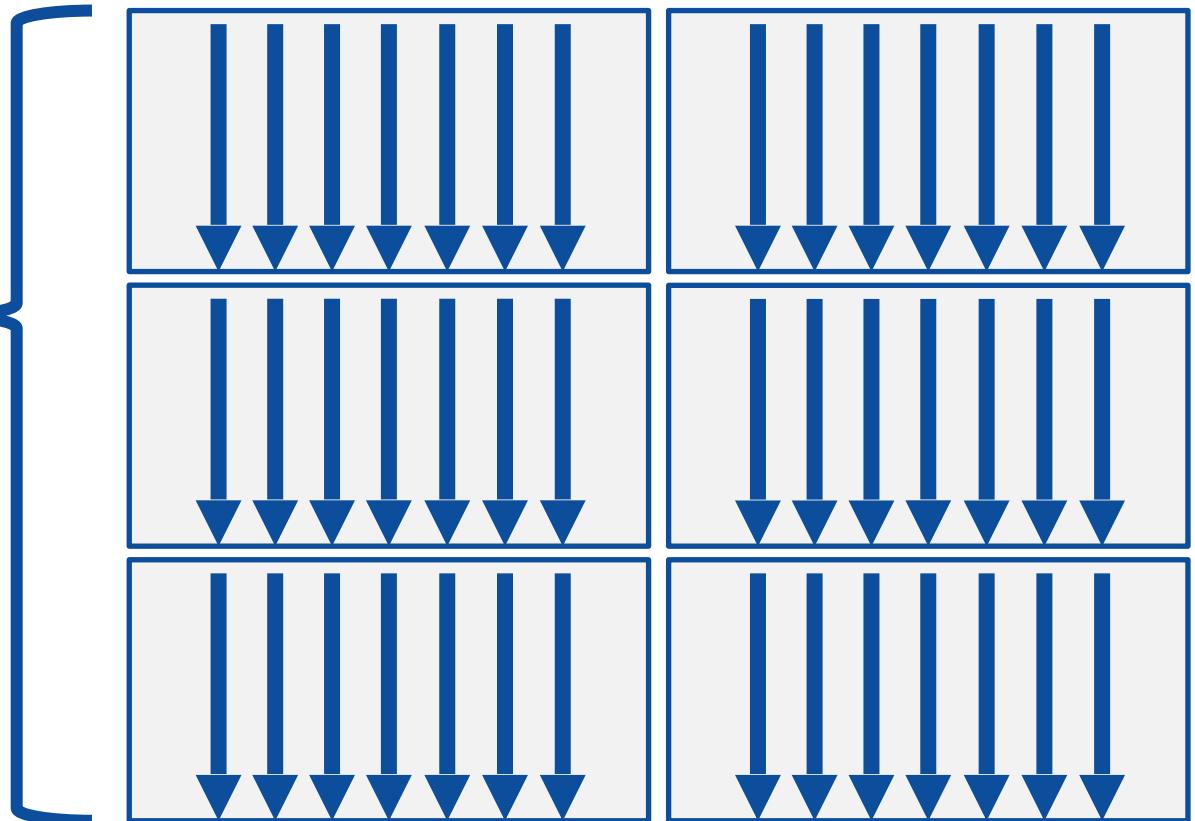
# EXPRESSING PARALLELISM

Compiler generated parallelism

```
#pragma acc kernels
{
    for(int i = 0; i < N; i++)
    {
        // Do Something
    }

    for(int i = 0; i < M; i++)
    {
        // Do Something Else
    }
}
```

With the ***kernel*** directive, the ***loop*** directive is implied.



# EXPRESSING PARALLELISM

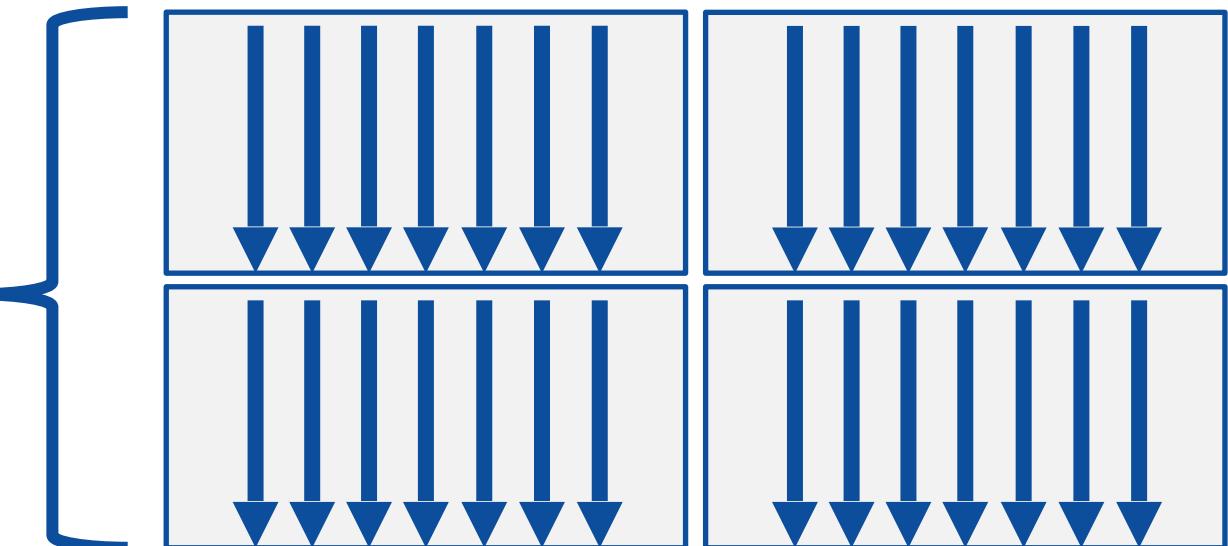
## Compiler generated parallelism

```
#pragma acc kernels
{
    for(int i = 0; i < N; i++)
    {
        // Do Something
    }

    for(int i = 0; i < M; i++)
    {
        // Do Something Else
    }
}
```

This process can happen multiple times within the ***kernel*** region.

Each loop can have a different number of gangs, and those gangs can be organized/optimized completely differently.



# OPENACC KERNELS DIRECTIVE

## Fortran array syntax

```
!$acc kernels
a(:) = 1
b(:) = 2
c(:) = a(:) + b(:)
 !$acc end kernels
```

```
!$acc parallel loop
c(:) = a(:) + b(:)
```

- One advantage that the kernels directive has over the parallel directive is Fortran array syntax
- The parallel directive must be paired with the loop directive, and the loop directive does not recognize the array syntax as a loop
- The kernels directive can correctly parallelize the array syntax

# KERNELS VS PARALLEL

## Kernels

- Compiler decides what to parallelize with direction from user
- Compiler guarantees correctness
- Can cover multiple loop nests

## Parallel

- Programmer decides what to parallelize and communicates that to the compiler
- Programmer guarantees correctness
- Must decorate each loop nest

When fully optimized, both will give similar performance.

# COMPILING PARALLEL CODE

# COMPILING PARALLEL CODE (PGI)

## CODE

```
7: #pragma acc parallel loop  
8: for(int i = 0; i < N; i++)  
9:     a[i] = 0;
```

## COMPILING

```
$ pgcc -fast -acc -ta=multicore -Minfo=accel main.c
```

## FEEDBACK

main:

```
7, Generating Multicore code  
8, #pragma acc loop gang
```

# COMPILING PARALLEL CODE (PGI)

## CODE

```
7: #pragma acc kernels
8: for(int i = 0; i < N; i++)
9:   a[i] = 0;
```

## COMPILING

```
$ pgcc -fast -acc -ta=multicore -Minfo=accel main.c
```

## FEEDBACK

main:

```
  8, Loop is parallelizable
    Generating Multicore code
  8, #pragma acc loop gang
```

# COMPILING PARALLEL CODE (PGI)

## CODE

```
7: #pragma acc kernels
8: for(int i = 1; i < N; i++) Non-parallel loop
9:   a[i] = a[i-1] + a[i];
```

## COMPILING

```
$ pgcc -fast -acc -ta=multicore -Minfo=accel main.c
```

## FEEDBACK

main:

8, Loop carried dependence of a-> prevents parallelization  
Loop carried backward dependence of a-> prevents vectorization

# COMPILING PARALLEL CODE (PGI)

## CODE

```
7: #pragma acc parallel loop  
8: for(int i = 1; i < N; i++)  
9:     a[i] = a[i-1] + a[i];
```

Non-parallel loop

## COMPILING

```
$ pgcc -fast -acc -ta=multicore -Minfo=accel main.c
```

## FEEDBACK

```
main:  
    7, Generating Multicore code  
    8, #pragma acc loop gang
```

# KEY CONCEPTS

By end of this module, you should now understand

- The parallel, kernels, and loop directives
- The key differences in functionality and use between the kernels and parallel directives
- When and where to include loop directives
- How the parallel and kernel directives conceptually generate parallelism

# THANK YOU

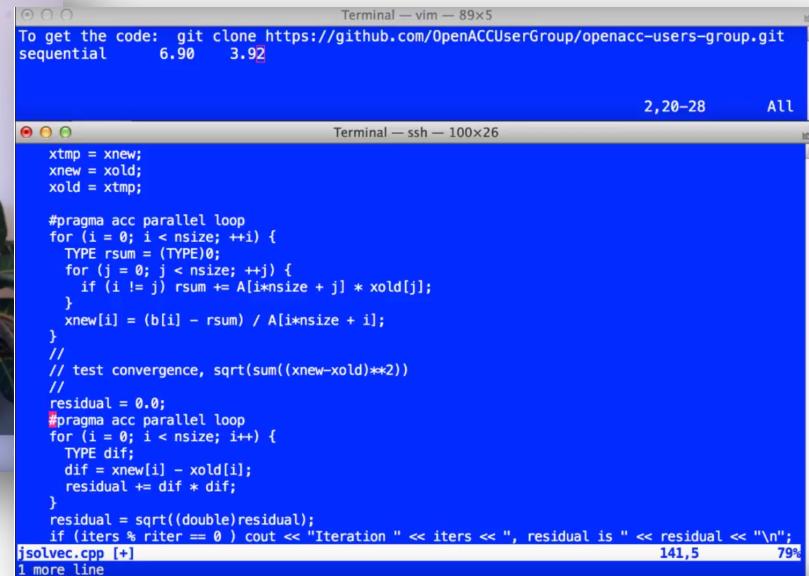


# ADDITIONAL RESOURCES

YouTube OpenACC Introduction Series by Michael Wolfe

[Introduction to Parallel Programming with OpenACC – Part 1](#)

[Introduction to Parallel Programming with OpenACC – Part 2](#)



Terminal — vim — 89x5  
To get the code: git clone https://github.com/OpenACCUserGroup/openacc-users-group.git  
sequential 6.90 3.92

Terminal — ssh — 100x26  
2,20-28 All

```
xtmp = xnew;
xnew = xold;
xold = xtmp;

#pragma acc parallel loop
for (i = 0; i < nsize; ++i) {
    TYPE rsum = (TYPE)0;
    for (j = 0; j < nsize; ++j) {
        if (i != j) rsum += A[i*nsize + j] * xold[j];
    }
    xnew[i] = (b[i] - rsum) / A[i*nsize + i];
}
// test convergence, sqrt(sum((xnew-xold)**2))
//
residual = 0.0;
#pragma acc parallel loop
for (i = 0; i < nsize; i++) {
    TYPE dif;
    dif = xnew[i] - xold[i];
    residual += dif * dif;
}
residual = sqrt((double)residual);
if (iters % riter == 0) cout << "Iteration " << iters << ", residual is " << residual << "\n";
jsolvec.cpp [+] 141,5 79%
1 more line
```

[Follow along by downloading the code here!](#)

# OPENACC RESOURCES

Guides • Talks • Tutorials • Videos • Books • Spec • Code Samples • Teaching Materials • Events • Success Stories • Courses • Slack • Stack Overflow

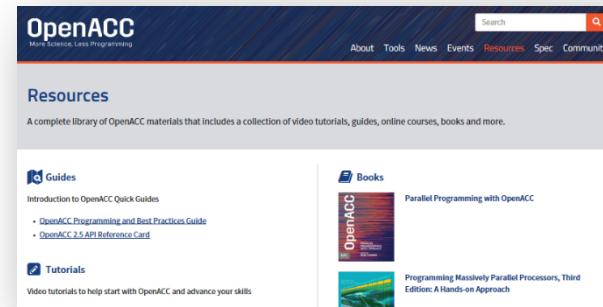


 [slack](https://www.openacc.org/community#slack)  
<https://www.openacc.org/community#slack>

 OpenACC  
More Science, Less Programming

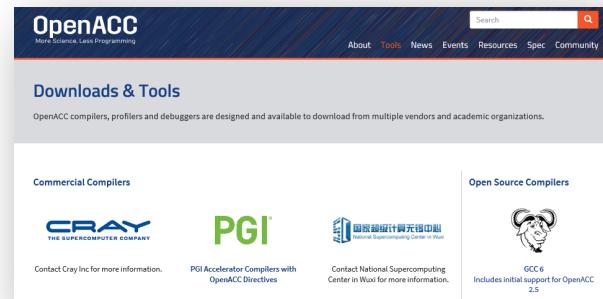
## Resources

<https://www.openacc.org/resources>



The screenshot shows the 'Resources' section of the OpenACC website. It includes a 'Guides' section with links to 'Introduction to OpenACC Quick Guides' and 'OpenACC 2.5 API Reference Card'. The 'Books' section features 'Parallel Programming with OpenACC' and 'Programming Massively Parallel Processors, Third Edition: A Hands-on Approach'. The 'Tutorials' section has a link to 'Video tutorials to help start with OpenACC and advance your skills'.

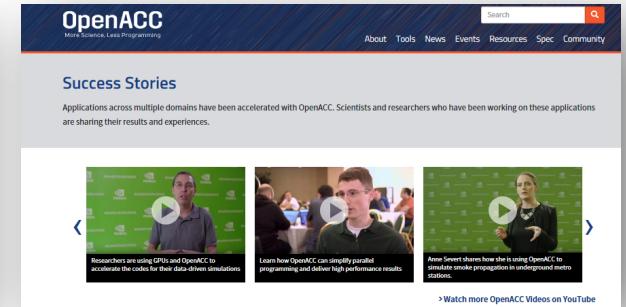
**Compilers and Tools** <https://www.openacc.org/tools>



The screenshot shows the 'Downloads & Tools' section of the OpenACC website. It lists 'Commercial Compilers' from Cray and PGI Accelerator Compilers with OpenACC Directives. It also lists 'Open Source Compilers' from the National Supercomputing Center in Wuxi and GCC 6, which includes initial support for OpenACC 2.5.

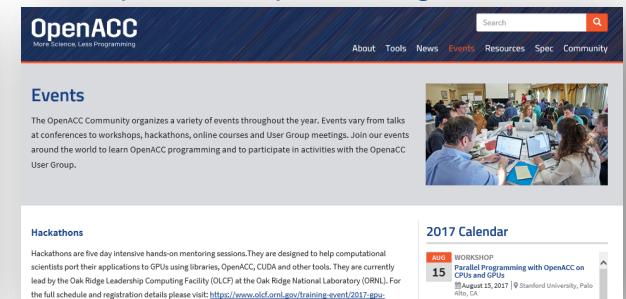
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**Success Stories** <https://www.openacc.org/success-stories>



The screenshot shows the 'Success Stories' section of the OpenACC website. It features a summary: 'Applications across multiple domains have been accelerated with OpenACC. Scientists and researchers who have been working on these applications are sharing their results and experiences.' Below this are three video thumbnails: one showing researchers using GPUs with OpenACC, another showing a man speaking at a conference, and a third showing a woman giving a presentation. A link 'Watch more OpenACC Videos on YouTube' is at the bottom.

**Events** <https://www.openacc.org/events>



The screenshot shows the 'Events' section of the OpenACC website. It lists a variety of events from talks to workshops. A '2017 Calendar' is shown with a specific entry for '15 WORKSHOP Parallel Programming with OpenACC on GPUs' on April 15, 2017, at Stanford University, Palo Alto, CA.