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Experiment 9: File Handling in C – Algorithms, Pseudocode & C Programs

1. Create a new file and write text into it

Algorithm:

1. Start
2. Declare a file pointer
3. Open a file in write mode
4. If the file cannot be opened, display an error
5. Write content into the file
6. Close the file
7. Stop

Pseudocode:

```
BEGIN  
    DECLARE file pointer fp  
    OPEN file in write mode  
    IF file is not opened THEN  
        DISPLAY error  
    ELSE  
        WRITE text to file  
    ENDIF  
    CLOSE file  
END
```

C Program:

```
#include <stdio.h>

int main() {
    FILE *fp = fopen("output.txt", "w");
    if (fp == NULL) {
        printf("Error opening file!");
        return 1;
    }

    fprintf(fp, "This is a sample text written to the file.\n");
    fclose(fp);

    printf("File written successfully!\n");
    return 0;
}
```

OUTPUT

```
PS E:\Cprogramming works\LAB REPORT CODE> gcc .\file.c
PS E:\Cprogramming works\LAB REPORT CODE> .\a.exe
File written successfully!
PS E:\Cprogramming works\LAB REPORT CODE> █
```

2. Read a file character by character

Algorithm:

1. Start
2. Declare a file pointer
3. Open file in read mode
4. If file isn't found, print error
5. Read each character until EOF
6. Display each character
7. Close file
8. Stop

Pseudocode:

```
BEGIN  
    OPEN file in read mode  
    IF file not found THEN  
        DISPLAY error  
    ELSE  
        WHILE not EOF  
            READ a character  
            PRINT character  
        END WHILE  
    ENDIF  
    CLOSE file  
END
```

C Program:

```
#include <stdio.h>
```

```

int main() {
    FILE *fp = fopen("output.txt", "r");
    char ch;

    if (fp == NULL) {
        printf("File not found!");
        return 1;
    }

    while ((ch = fgetc(fp)) != EOF) {
        printf("%c", ch);
    }

    fclose(fp);
    return 0;
}

```

OUTPUT

```

PS E:\Cprogramming works\LAB REPORT CODE> gcc .\character.c
PS E:\Cprogramming works\LAB REPORT CODE> .\a.exe
This is a sample text written to the file.
PS E:\Cprogramming works\LAB REPORT CODE> █

```

3. Read a file line by line

Algorithm:

1. Start

2. Declare a file pointer
3. Open file in read mode
4. If file is not available, display error
5. Read line by line using fgets()
6. Display each line
7. Close the file
8. Stop

Pseudocode:

```
BEGIN
    OPEN file in read mode
    IF file cannot open THEN
        PRINT error
    ELSE
        WHILE line exists
            READ line using fgets
            PRINT line
        END WHILE
    ENDIF
    CLOSE file
END
```

C Program:

```
#include <stdio.h>
```

```
int main() {
```

```
FILE *fp = fopen("output.txt", "r");

char line[200];

if (fp == NULL) {
    printf("Unable to open file!");
    return 1;
}

while (fgets(line, sizeof(line), fp)) {
    printf("%s", line);
}

fclose(fp);

return 0;
}
```

OUTPUT

```
PS E:\Cprogramming works\LAB REPORT CODE> gcc .\READFILE.C
PS E:\Cprogramming works\LAB REPORT CODE> .\a.exe
This is a sample text written to the file.
PS E:\Cprogramming works\LAB REPORT CODE> █
```