

USER-DOCUMENTATION

ChronoMap



Group 5

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Introduction:

ChronoMap is an IOS application to help people manage their time. ChronoMap will lock users' phone when they need to concentrate on their task, after they finish their task during a specific period of time, user will get some rewards.

This document guides a user through the necessary steps to make full use of this app.

Login:

We provide every user a unique tasks list of their own, in order to use all the functions, user need to login by:

Login:

Enter their User Name.

Enter their Password.

Press login button

Use as a guest: Application will show a blank task list afterward

Sign up:

We also provide sign up function to everyone who use this app. User can sign up by:

Set Username.

Set **Password**.

Task list:

Once enter the task list, user can manage the current tasks by selecting any tasks in the list.

Press list item to enter the **Details** page.

Attention:

Segment control is used after the login page. User can switch between **Task list**, **History** and **Store** freely.

Details page:

Once user select one item in task list, application will show the **Details** page. In details page user can either **Cancel** to return the task lists, or **Confirm** to start a task. Once confirm, application will enter the **countdown page**.

Count-down page:

In count down page, there is only one button: Start. There is a clock with the time previous task sent. Once press the start button, the application will begin to count down. Now all the functional button or list will disappear, user can only wait until the count-down finish. Of course user can exit application by press the home button, but once the application detect that user had exit during count down, it will regard this task unfinished and user can't get the rewards.

Finished page:

Once user successful finish the task without exit halfway, application will show an Finished page telling user how much virtual gold they won.
User can press **Confirm** button to go back to the **Task lists.**User can press **Share with friends** button to share achievement as a screen shot with friends.

Store:

In our store, there are some virtual items user can buy using the virtual current their won.