

Practical - 2

Aim:

Implement functions to print nth Fibonacci number using iteration and recursive methods. Compare the performance of two methods by counting the number of steps executed on various inputs. Also draw a comparative chart. (Fibonacci series 1, 1, 2, 3, 5, 8..... Here 8 is the 6th Fibonacci number)

Code:

```
#include <stdio.h>

int count_ite = 0;
int count_rec = 0;

int fib_ite_142(int n) {
    if (n <= 1) {
        count_ite++;
        return n;
    }
    else {
        int t1 = 0, t2 = 1, nextTerm;
        for (int i = 1; i < n; ++i) {
            count_ite++;
            nextTerm = t1 + t2;
            t1 = t2;
            t2 = nextTerm;
        }
        return nextTerm;
    }
}

int fib_rec_142(int n) {
    if (n <= 1) {
        count_rec++;
        return n;
    }
}
```

```
int fib_rec_142(int n) {
    if (n <= 1) {
        count_rec++;
        return n;
    }
}
```

```
    return n;
}
else {
    count_rec++;
    return fib_rec_142(n - 1) + fib_rec_142(n - 2);
}
}

int main() {
    int n;
    printf("\nEnter Number to find Fibonacci Value: ");
    scanf("%d", &n);
    int result_ite = fib_ite_142(n);
    printf("\n-----");
    printf("\nEnter Number: 142");
    printf("\nLoop Method");
    printf("\nFibonacci of Number %d is: %d", n, result_ite);
    printf("\nCount of Step of Algorithm is : %d", count_ite);
    printf("\n-----");
    int result_rec = fib_rec_142(n);
    printf("\n-----");
    printf("\nEnter Number: 142");
    printf("\nRecursive Method");
    printf("\nFibonacci of Number %d is: %d", n, result_rec);
    printf("\nCount of Step of Algorithm is : %d", count_rec);
    printf("\n-----");
    return 0;
}
```

Output:

```
Vatsal ➜ ...\\DAA\\Prac2 ➜ !? main !? ➜ v6.3.0 ➜ 23:51 ➜ .\\fibonacci.exe

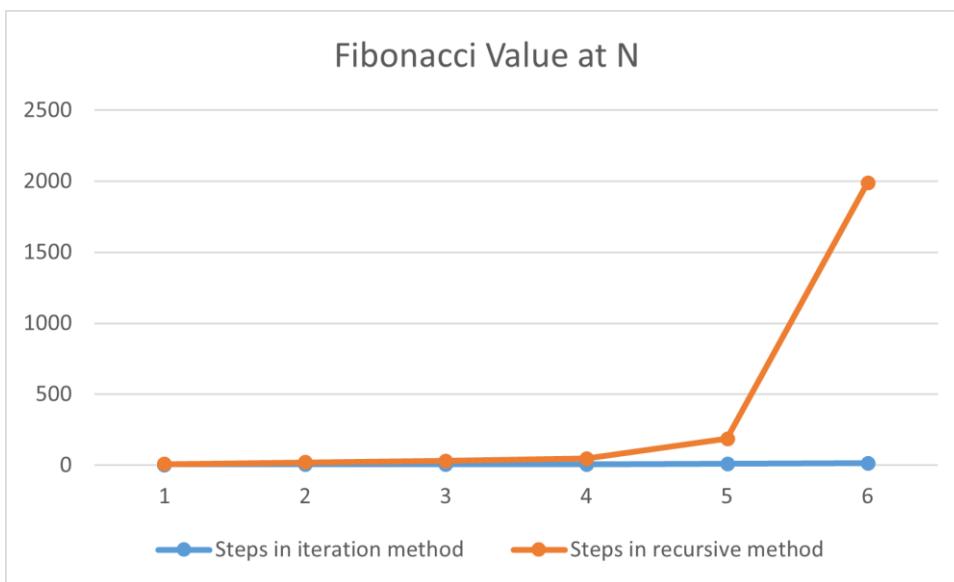
Enter Number to find Fibonacci Value: 5

-----
Enroll Number: 142
Loop Method
Fibonacci of Number 5 is: 5
Count of Step of Algorithm is : 4
-----

Enroll Number: 142
Recursive Method
Fibonacci of Number 5 is: 5
Count of Step of Algorithm is : 15
-----
```

Analysis:

Value of N	Steps in iteration method	Steps in recursive method
3	2	5
5	4	15
6	5	25
7	6	41
10	9	177
15	14	1973



Conclusion:

- The program contrasts iterative and naive recursive Fibonacci implementations.
- The iterative approach runs in $O(n)$ time with $O(1)$ space, updating two variables per step.
- The recursive version here has exponential time due to repeated subproblem calls, making it impractical for larger n .
- Recursive calls add overhead and can risk deep call stacks, while iteration avoids these costs.
- Step counts clearly show the iterative method scales predictably and efficiently.
- If recursion is desired, use memoization or dynamic programming to eliminate recomputation.